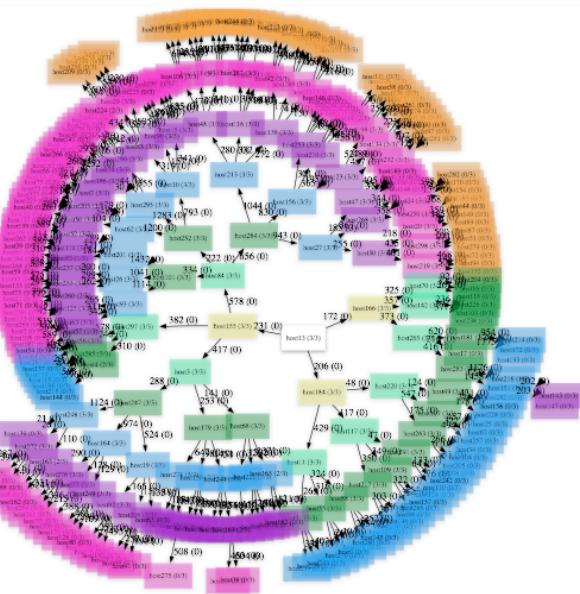


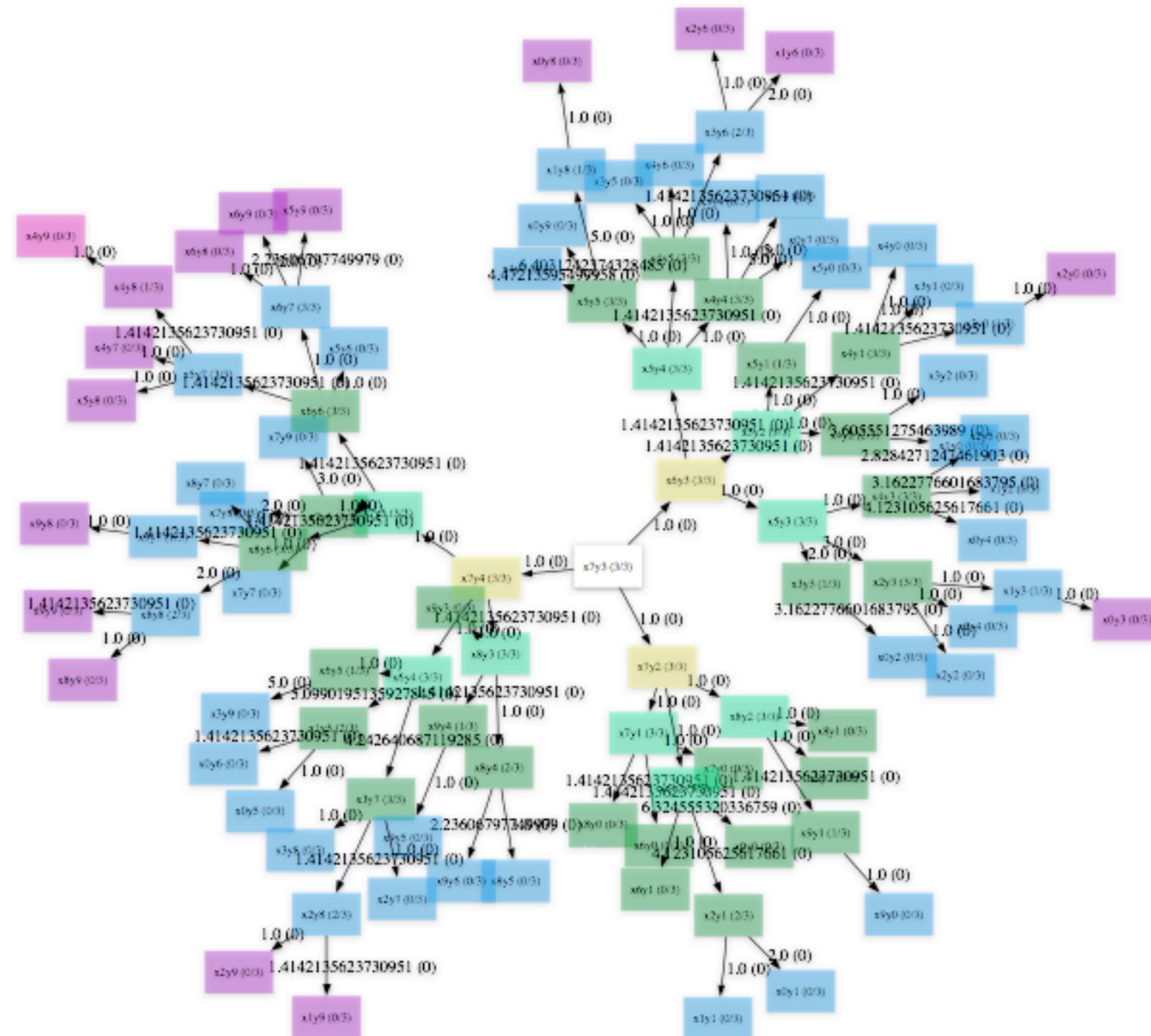
Data Abstraction & Data Structures

Trees

Miami University
CSA 274 - Spring 2007
Mike Helmick



Trees



Previously...

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- We have discussed linear data structures

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- Every element has a predecessor and a successor

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- Traversing the list is a $O(n)$ operation

Previously...

- We have discussed linear data structures
- Every element has a predecessor and a successor
- Traversing the list is a $O(n)$ operation
- The order is well known / well defined

Trees

Trees

- Still one predecessor

Trees

- Still one predecessor
- but

Trees

- Still one predecessor
- but
 - multiple successors

Trees

Trees

- Trees in nature

Trees

- Trees in nature
 - roots

Trees

- Trees in nature
 - roots
 - trunks

Trees

- Trees in nature

- roots

- trunks

- branches

Trees

- Trees in nature

- roots

- trunks

- branches

- leaves

Trees

- Trees in nature
 - roots
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Trees

Trees

- In Computer Science

Trees

- In Computer Science
- Have a hierarchical structure

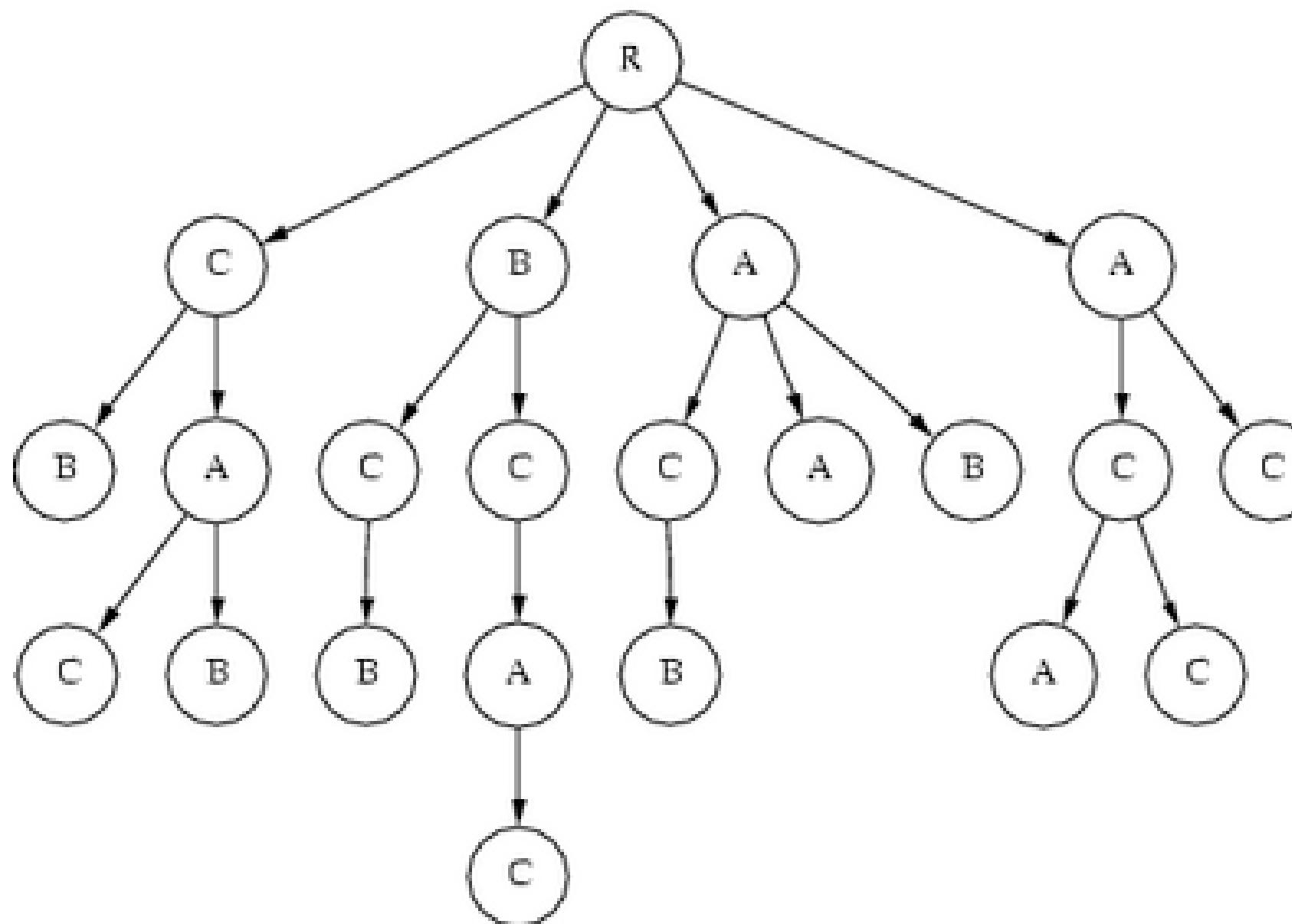
Trees

- In Computer Science
- Have a hierarchical structure
- Drawn with the root at the top

Trees

- In Computer Science
- Have a hierarchical structure
- Drawn with the root at the top
 - and the leaves at the bottom

Example Tree



Recursion

Recursion

- Trees are a naturally recursive structure

Recursion

- Trees are a naturally recursive structure
 - similar to linked list

Recursion

- Trees are a naturally recursive structure
 - similar to linked list
- For this reason - many tree operations are written as recursive functions

Binary Tree

Binary Tree

- The Binary Tree is a special case of the tree structure

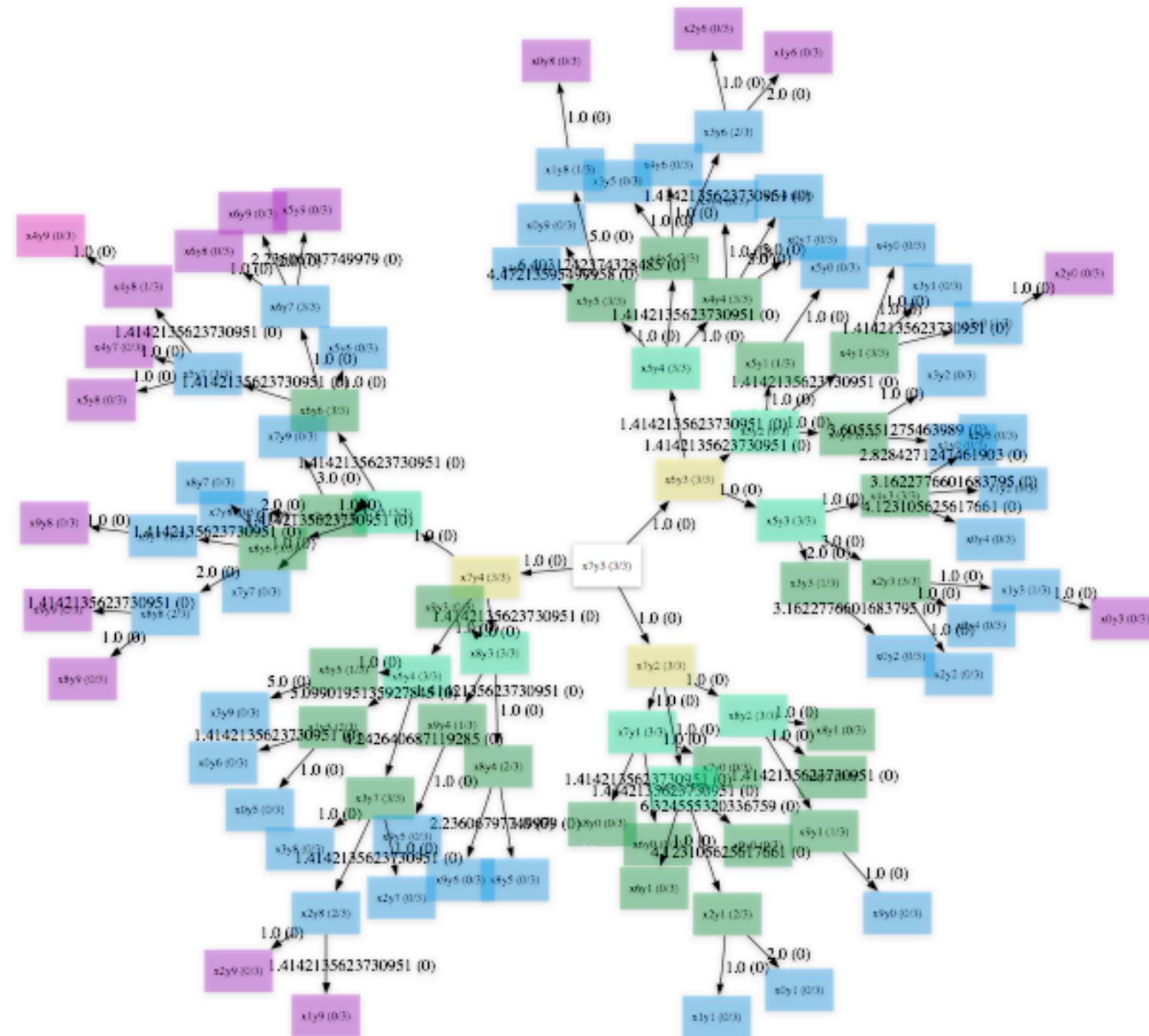
Binary Tree

- The Binary Tree is a special case of the tree structure
 - Every node has at most 2 children

Binary Tree

- The Binary Tree is a special case of the tree structure
 - Every node has at most 2 children
 - 0, 1, or 2 children

Terminology



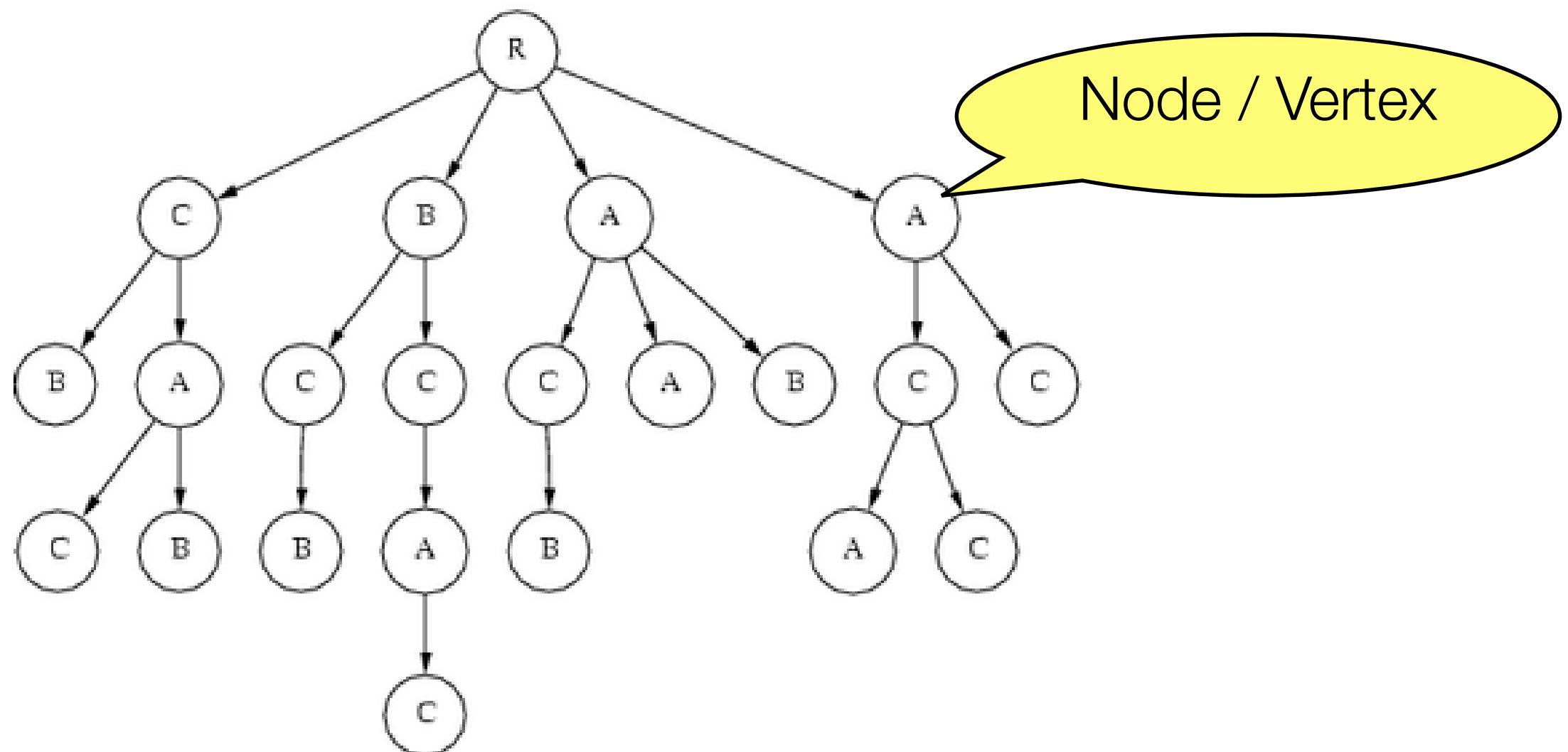
Entries

Entries

- Each entry in the tree is an element or, more commonly, a node

Entries

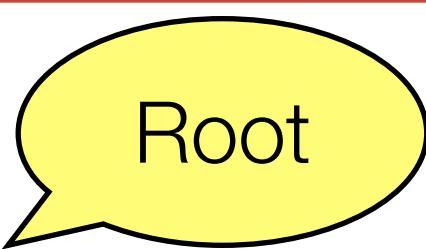
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Root

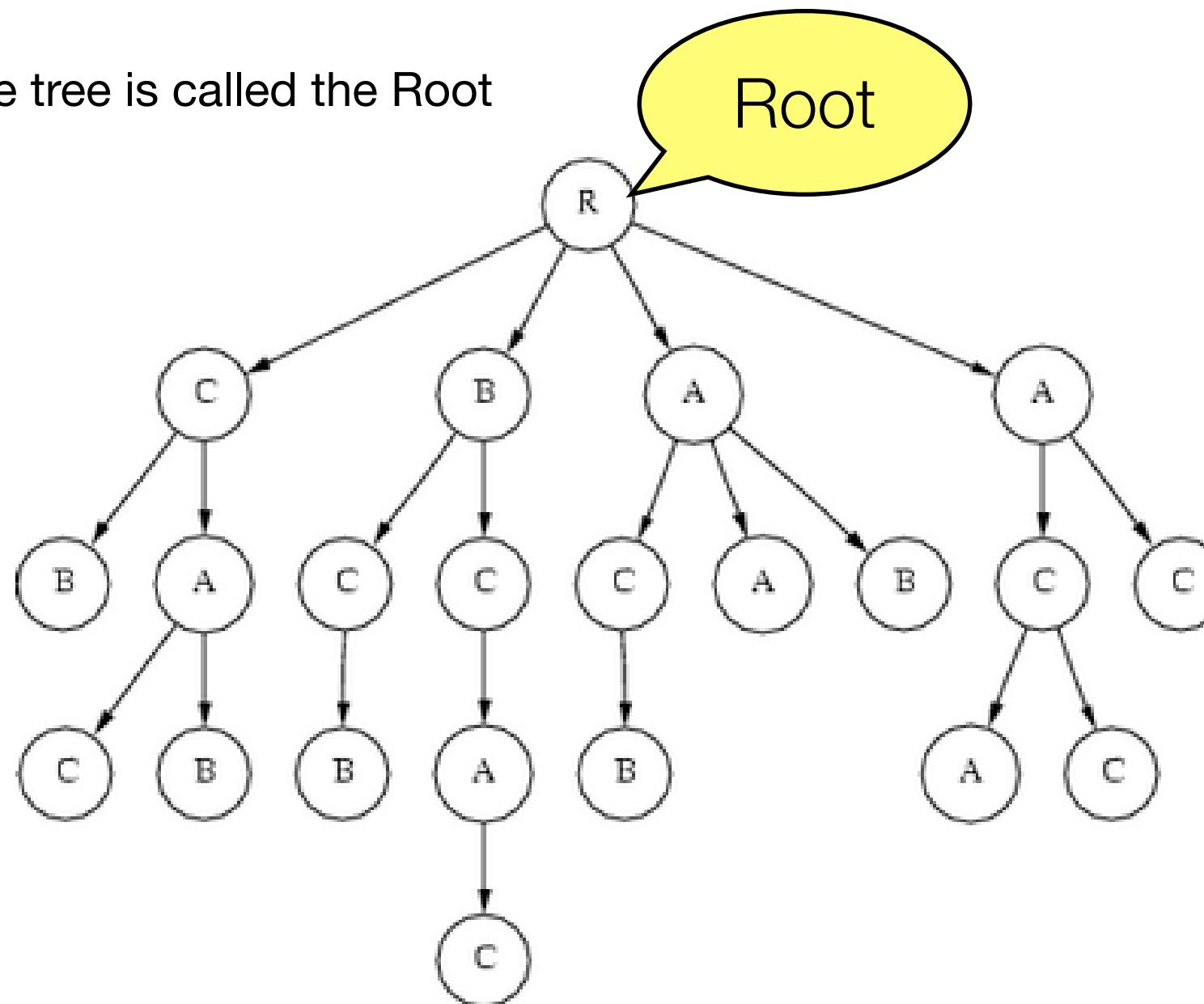
Root

- The node at the top of the tree is called the Root



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Branches

Branches

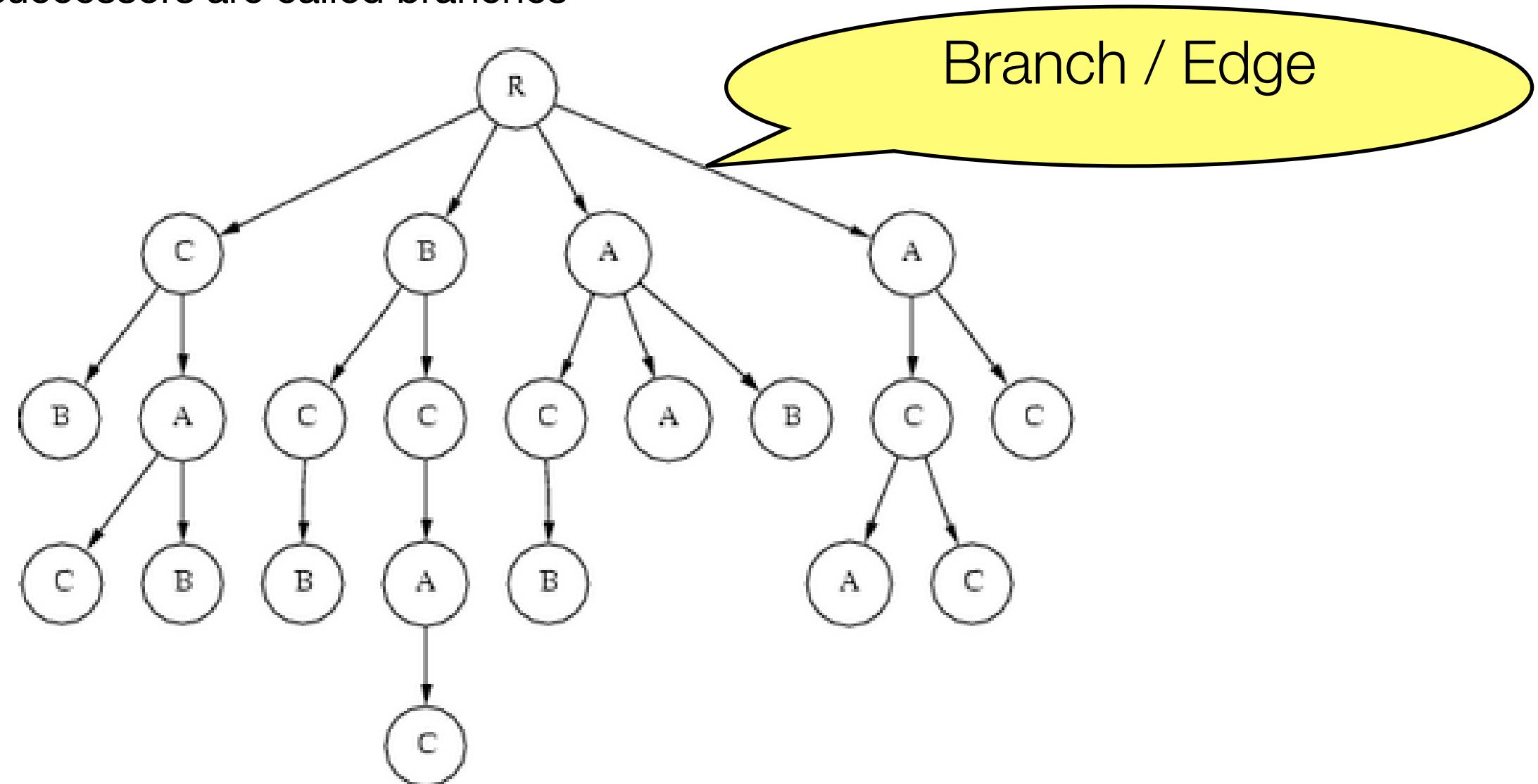
- Links from a node to its successors are called branches



Branch / Edge

Branches

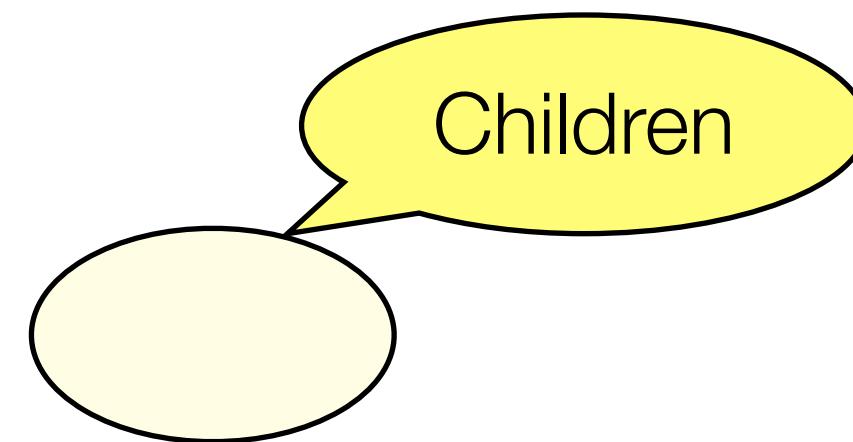
- Links from a node to its successors are called branches



Children

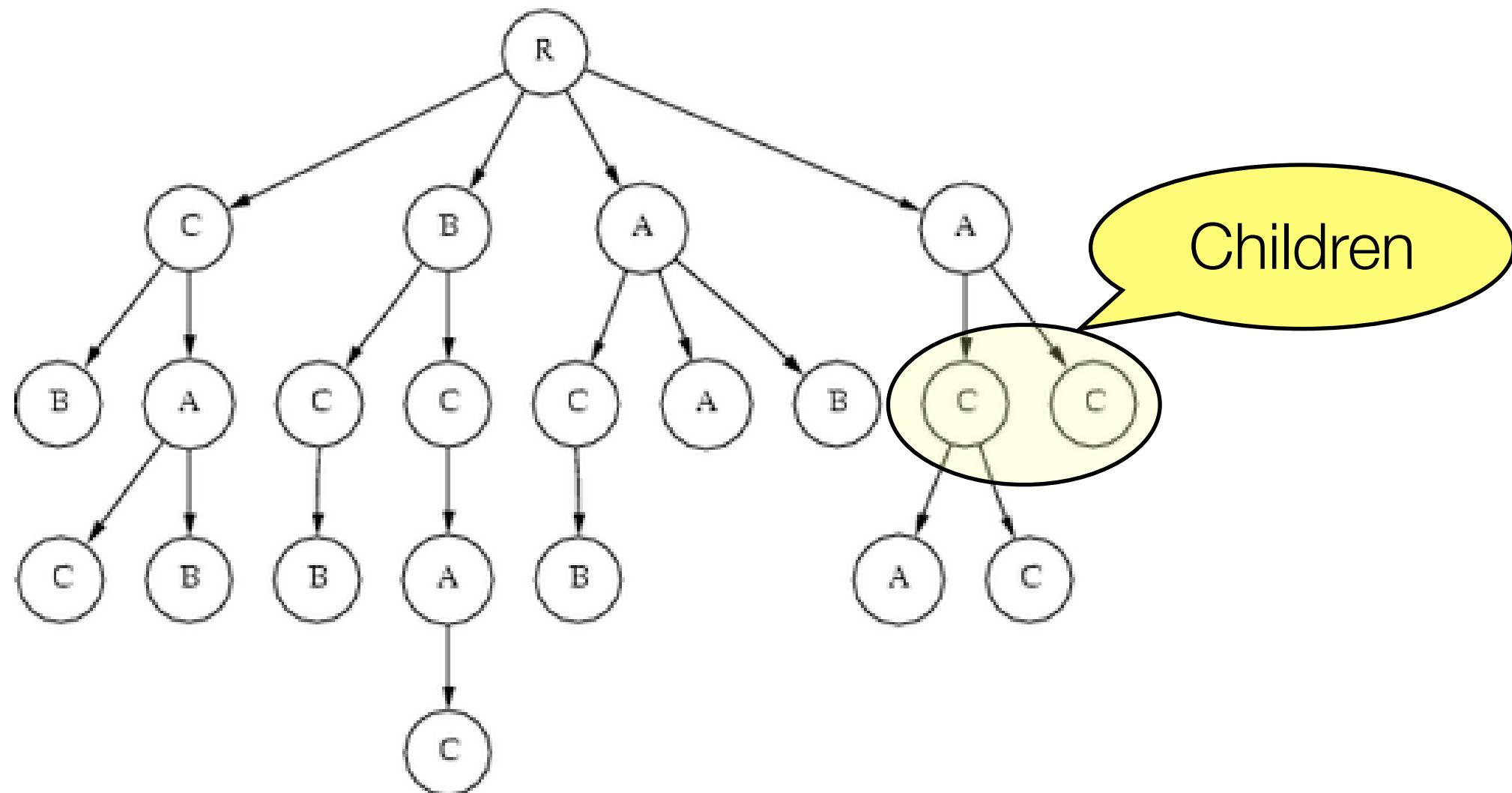
Children

- A node's successors are called it's children (a child node)



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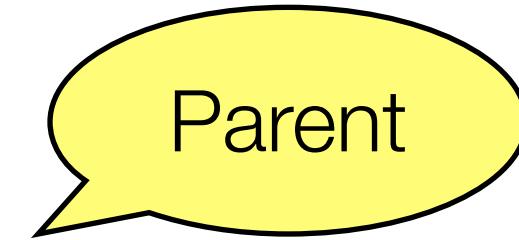
Parents

Parents

- A node's predecessor is called it's parent

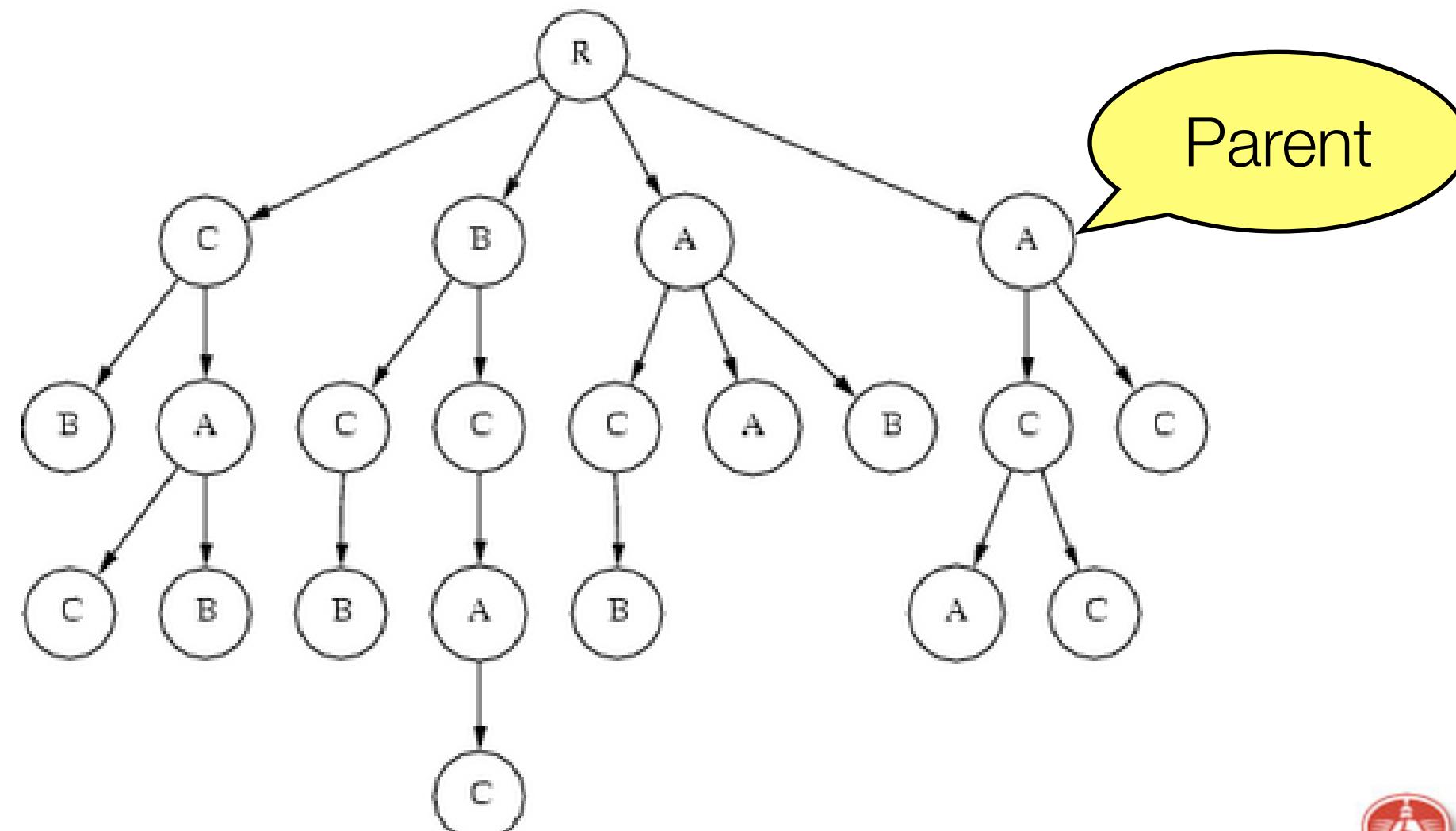
Parents

- A node's predecessor is called it's parent
- In a Tree, a node can only have 1 parent, and always has a parent unless it is the root



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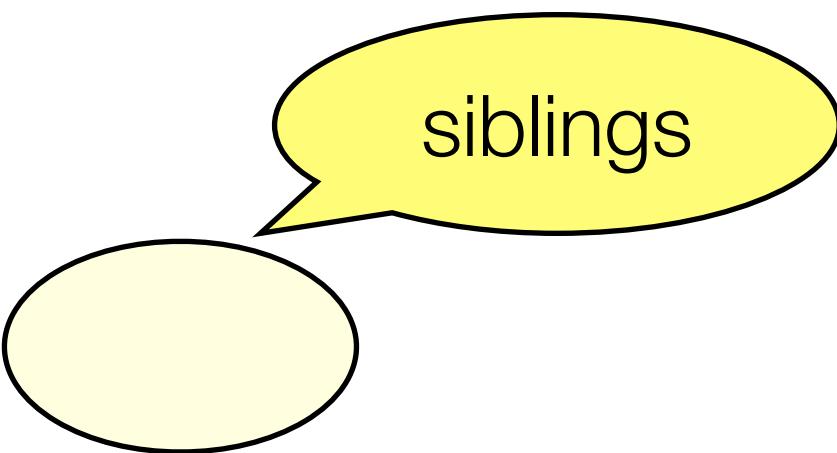
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Siblings

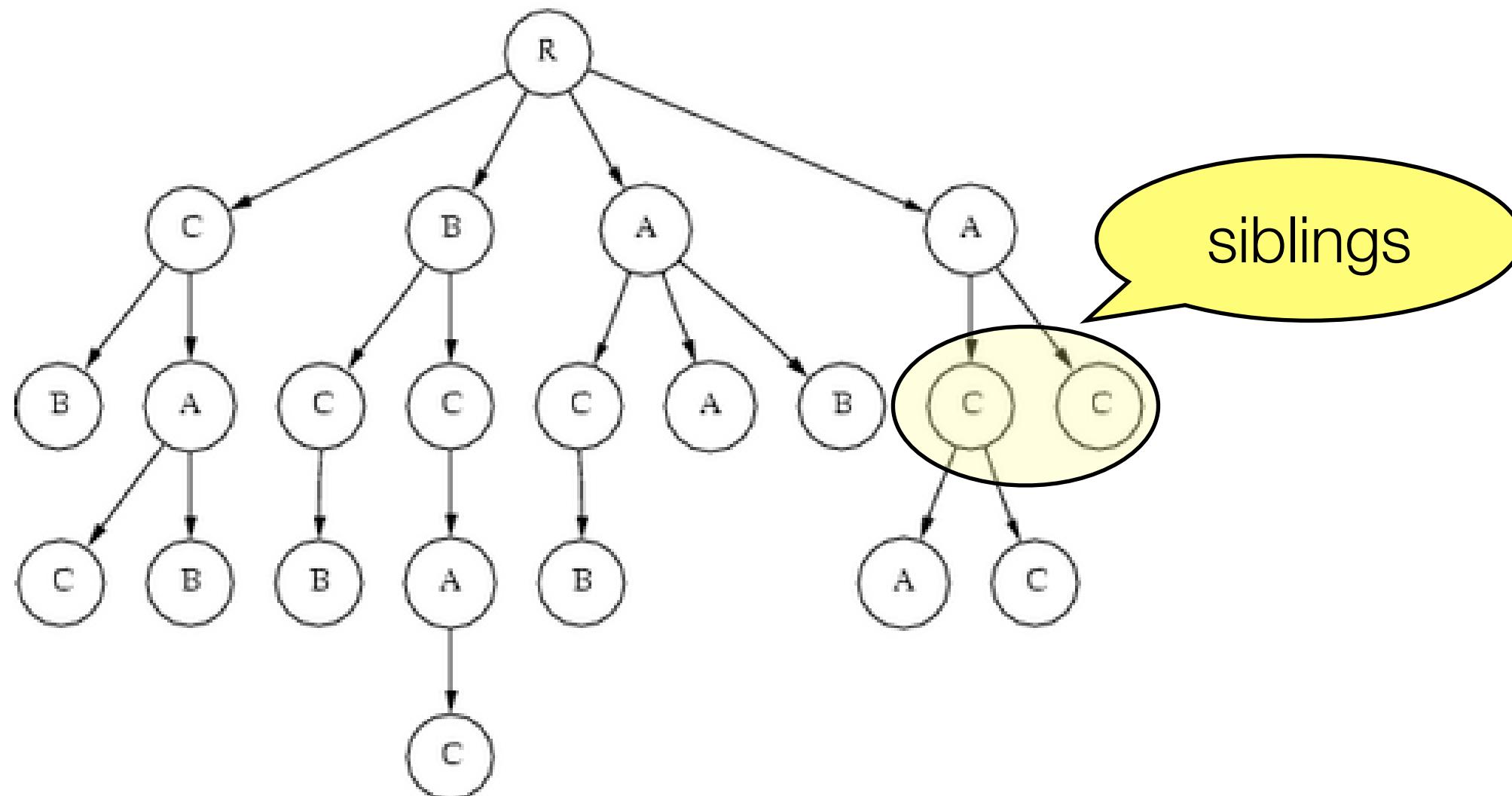
Siblings

- Nodes that have the same parent are siblings



Siblings

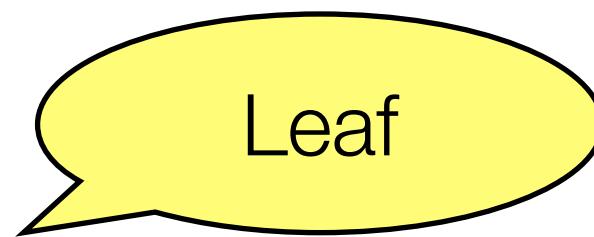
- Nodes that have the same parent are siblings



Leaf

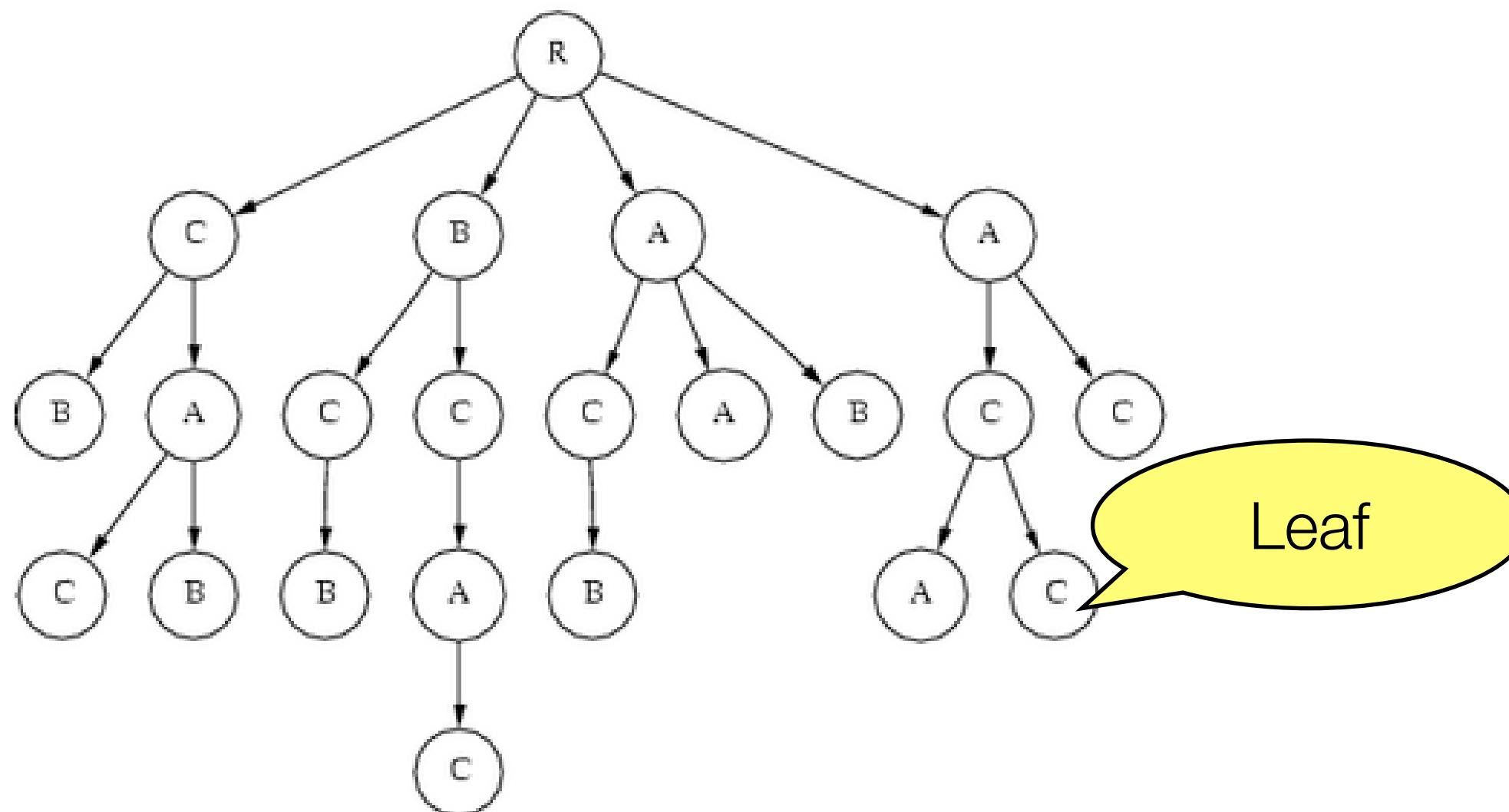
Leaf

- A node with no successors, is called a leaf node, or external node



Leaf

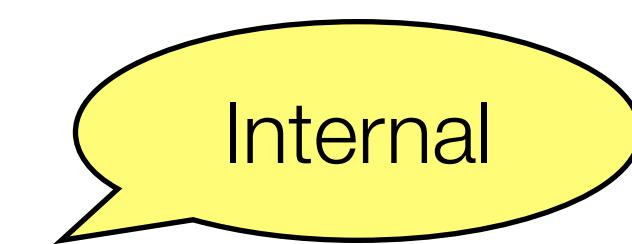
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Internal Nodes

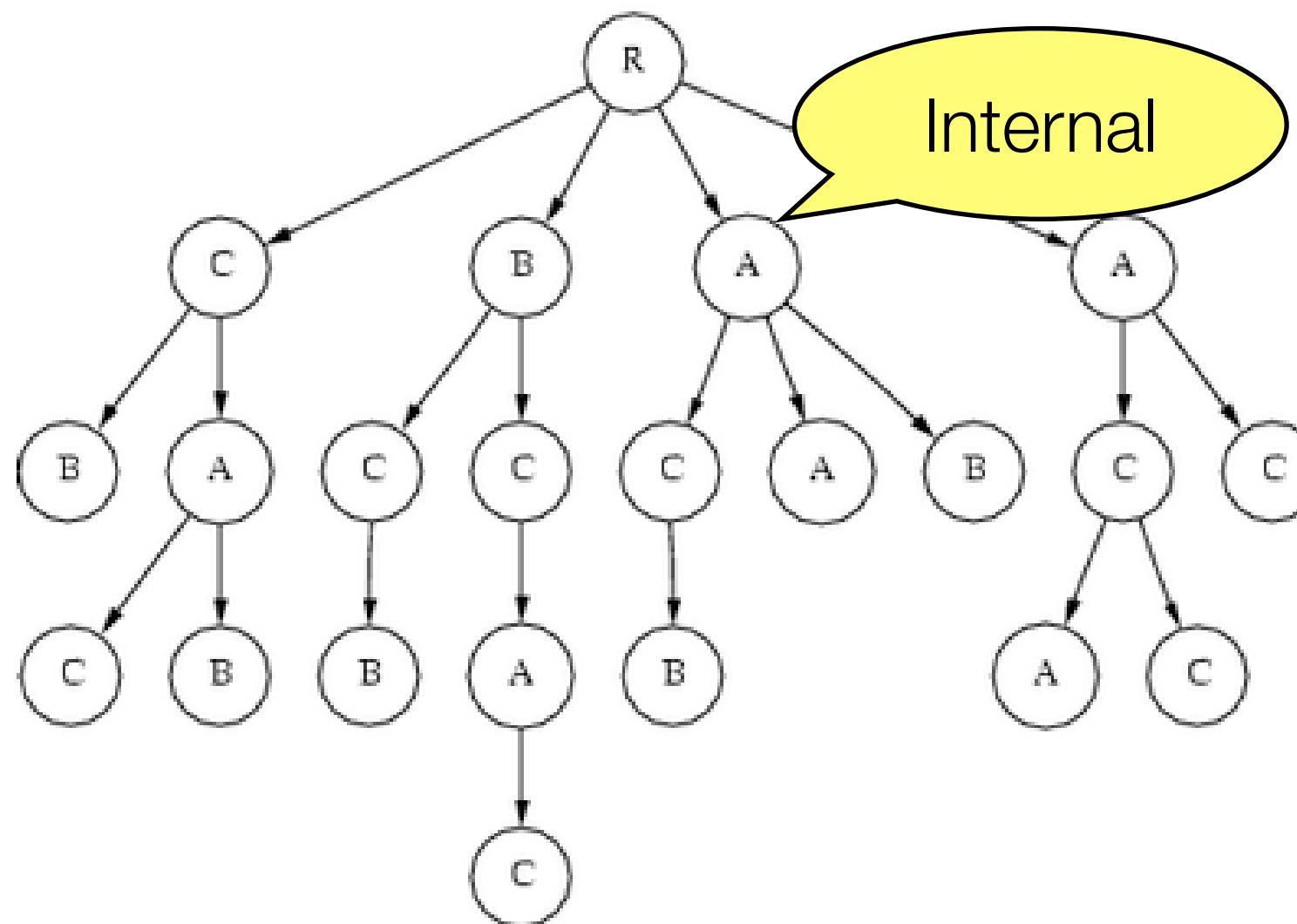
Internal Nodes

- Non-leaf nodes are referred to as internal nodes



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Generations

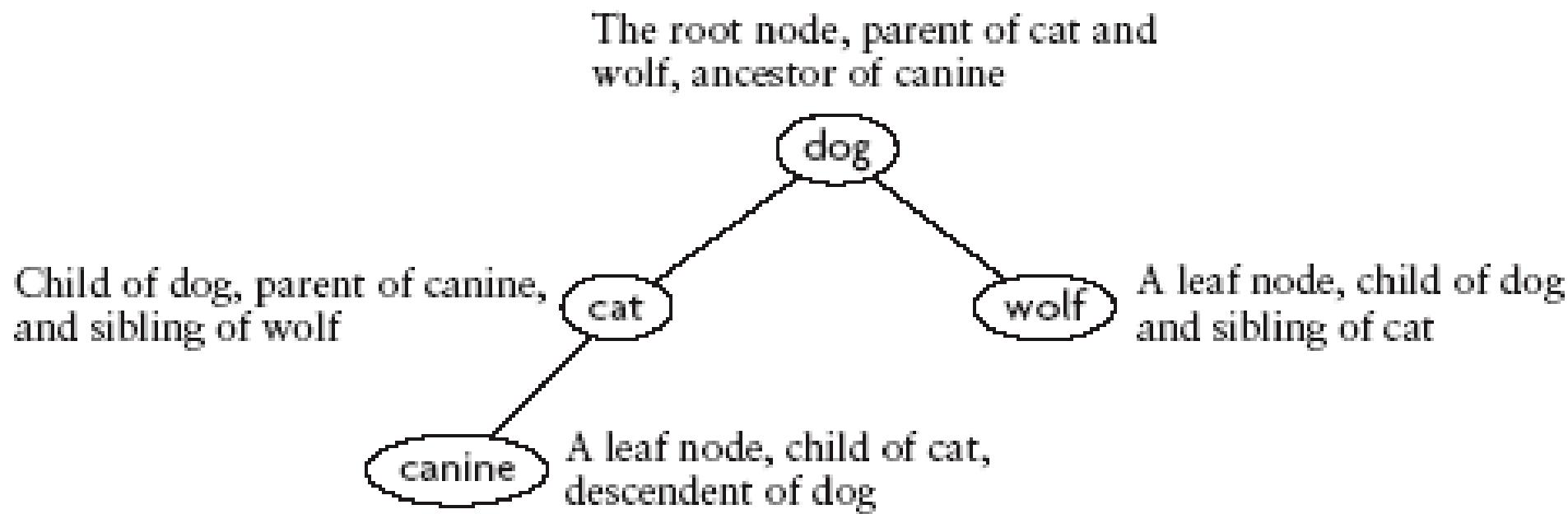
Generations

- Ancestor

Generations

- Ancestor
- Descendant

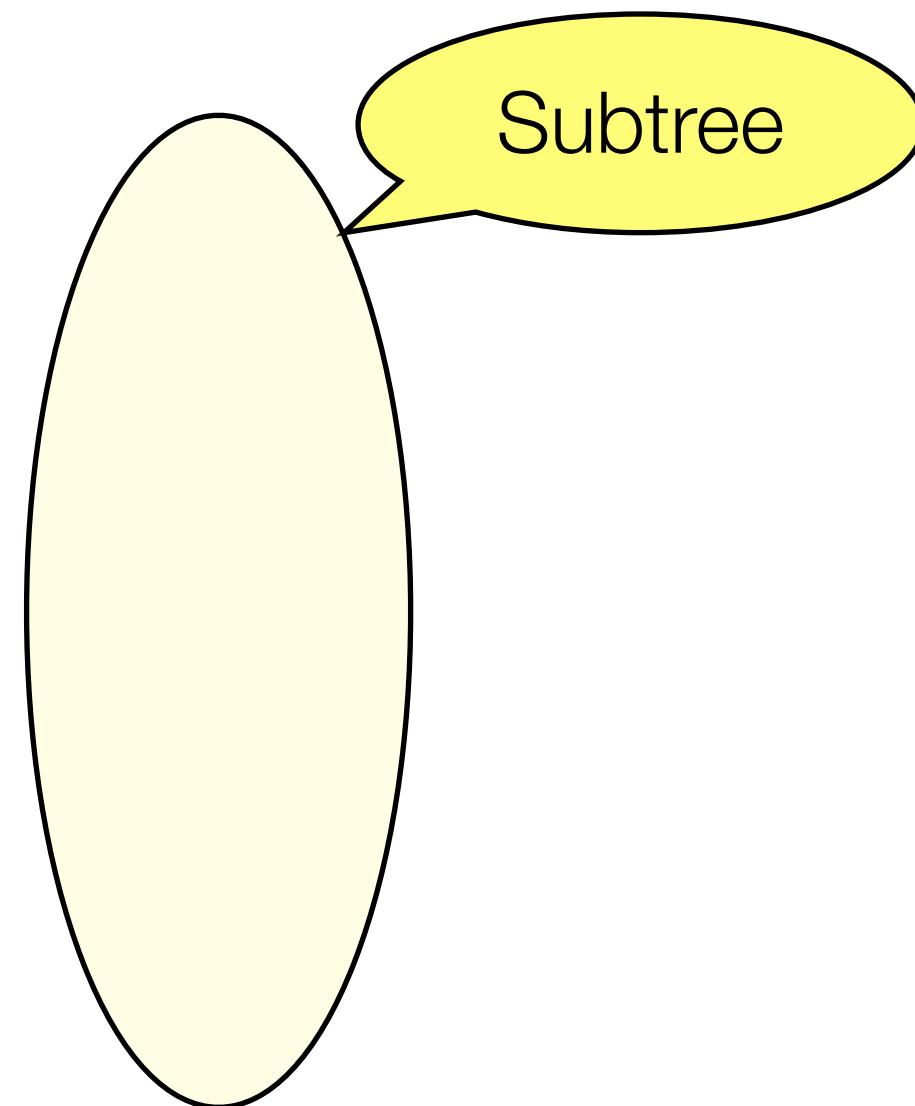
FIGURE 8.2
A Tree of Words



Subtree

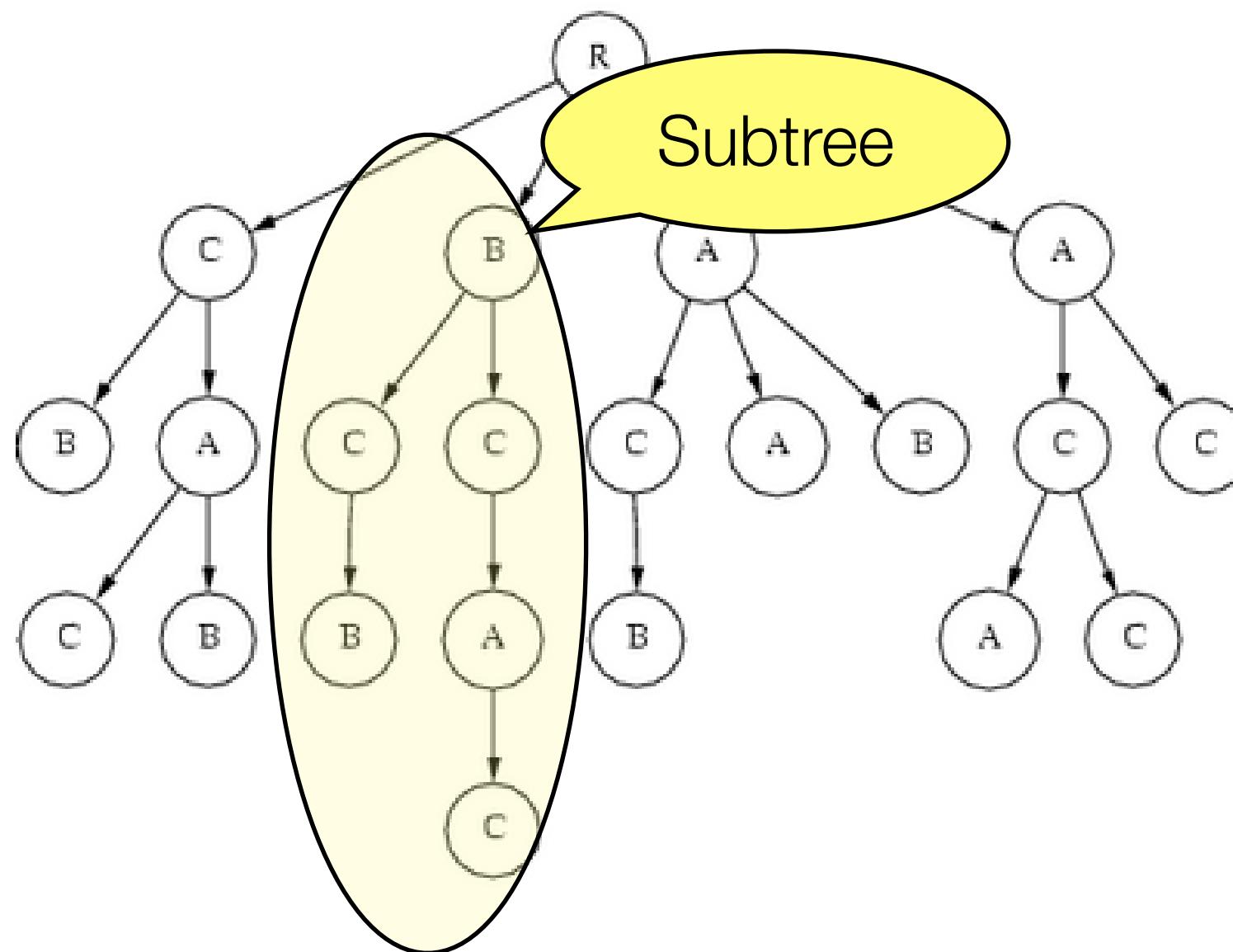
Subtree

- a subtree is a new tree taken with a different root (that is usually an inner node)



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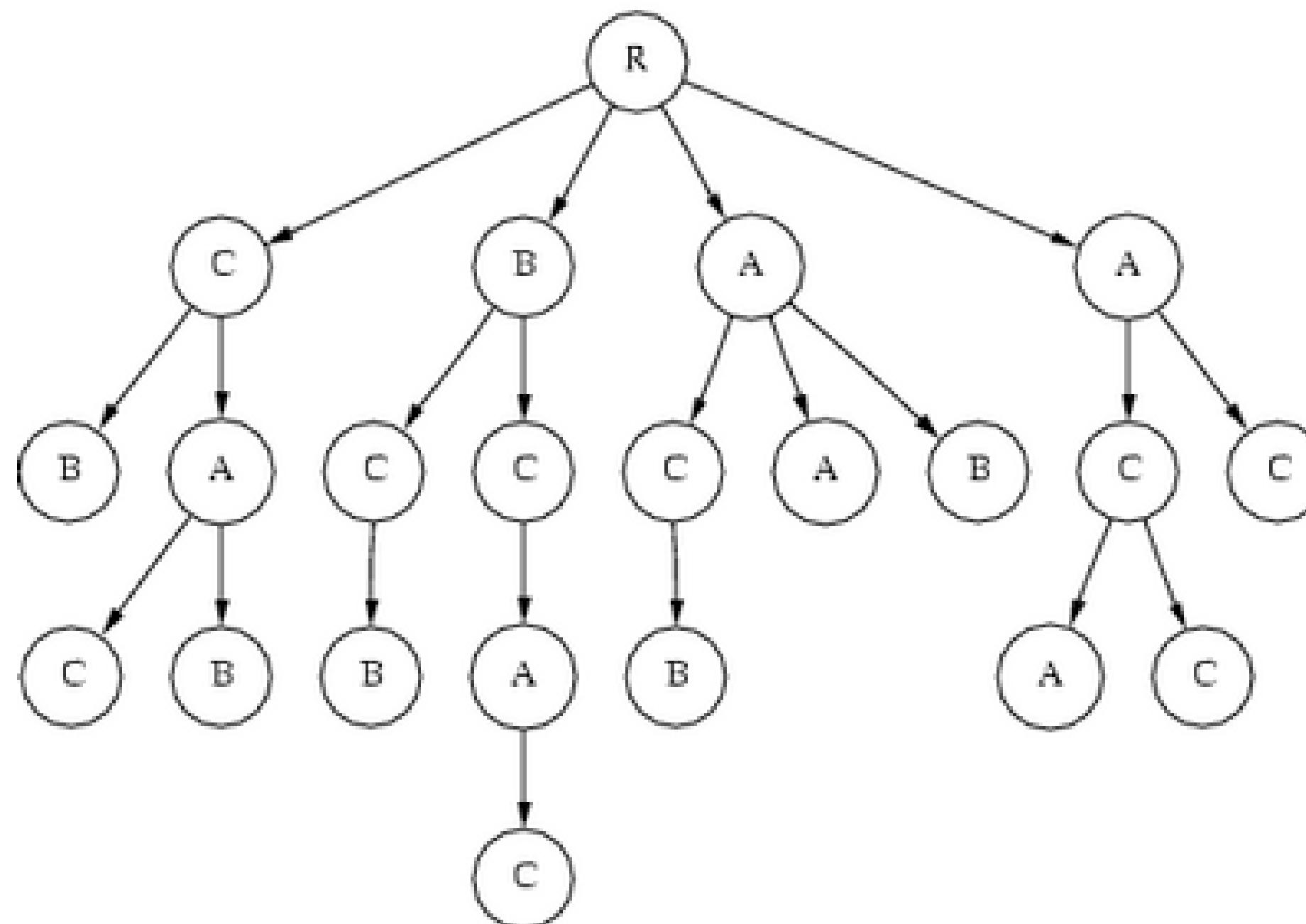
Level

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- defined recursively
 - if node n is the root, it's level is 1

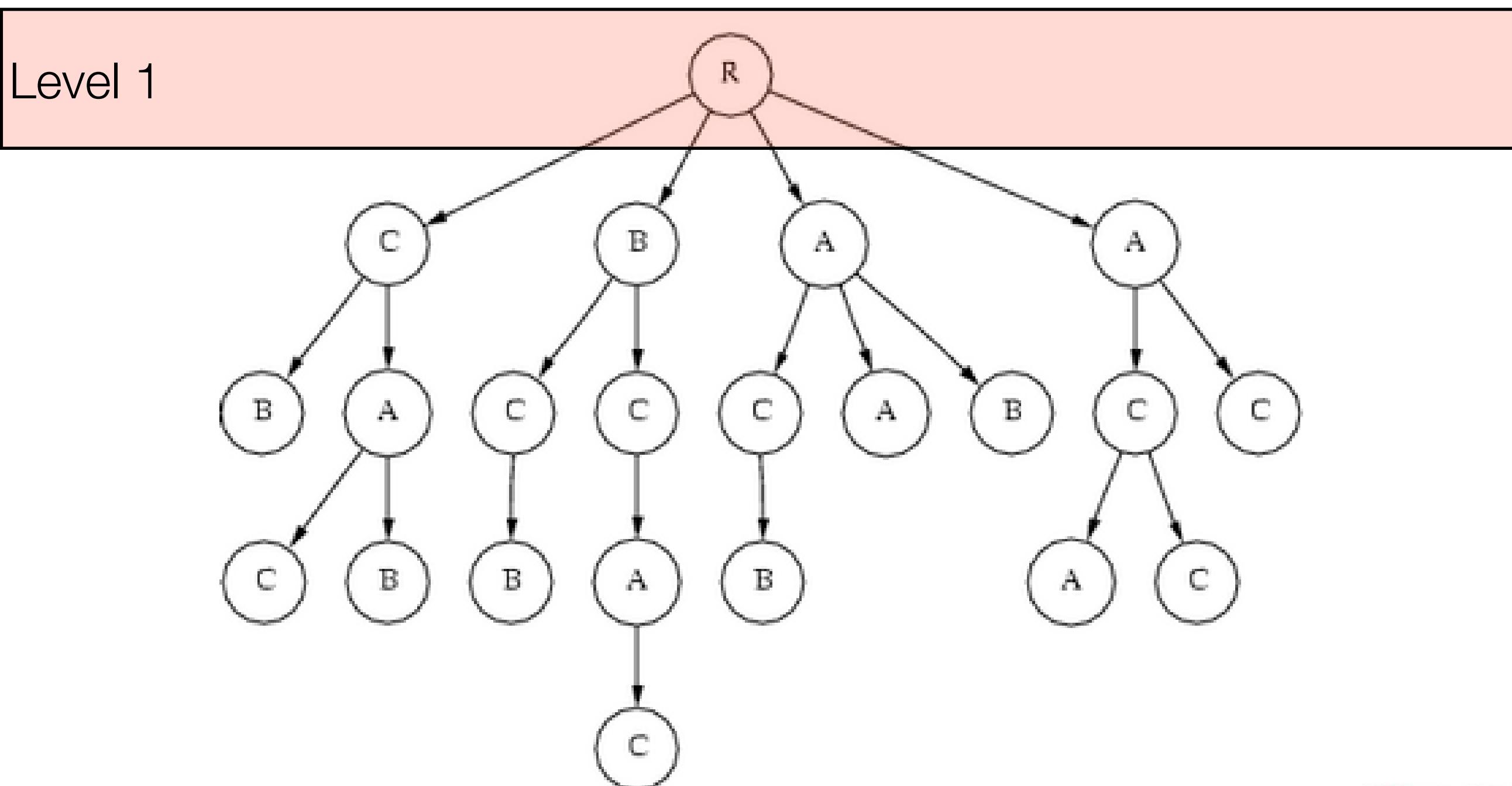
Level

- Level (or depth) is a measure of the distance of the path from the root to that node
- defined recursively
 - if node n is the root, it's level is 1
 - else, it's level is 1 + the level of its parent

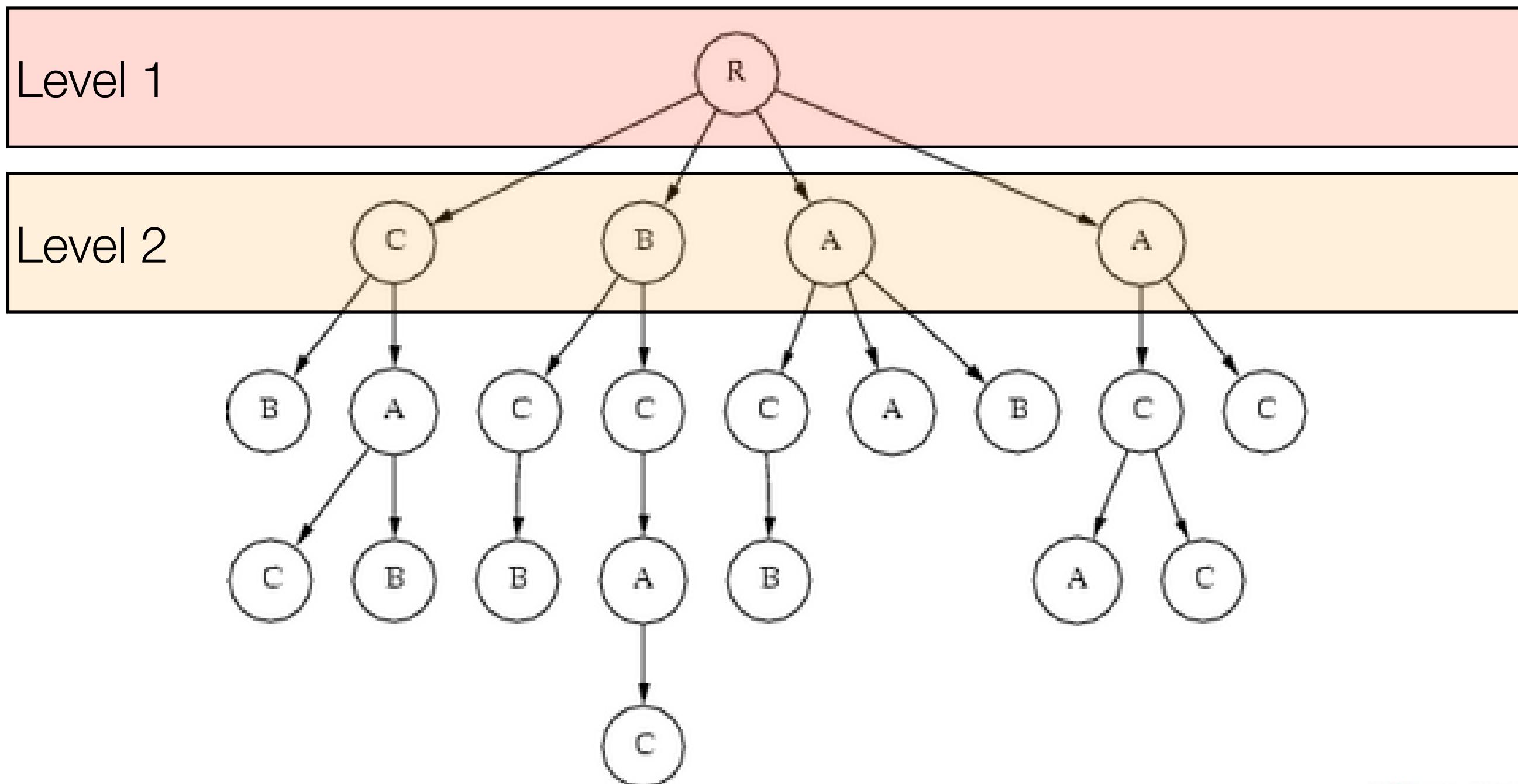
Level



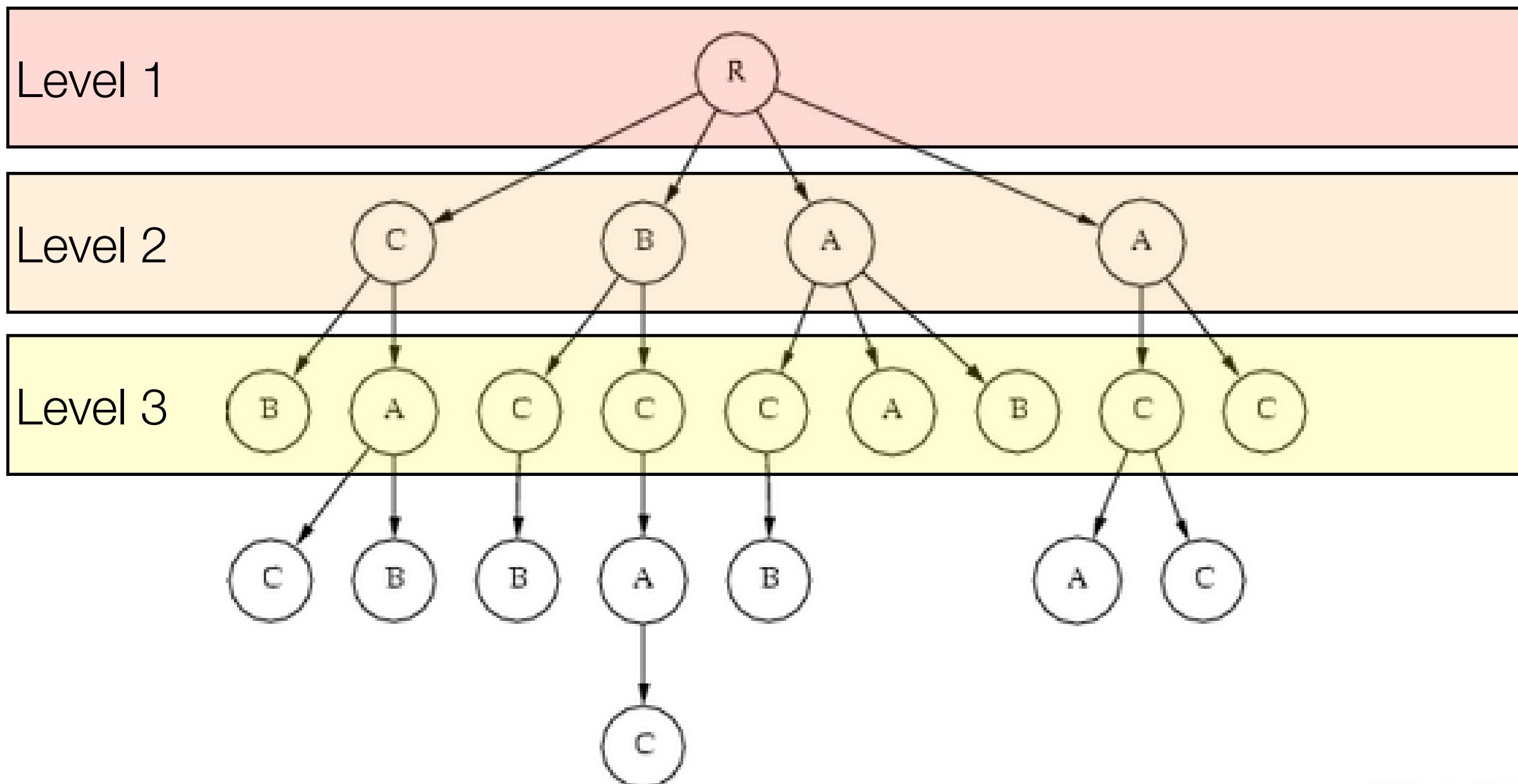
Level



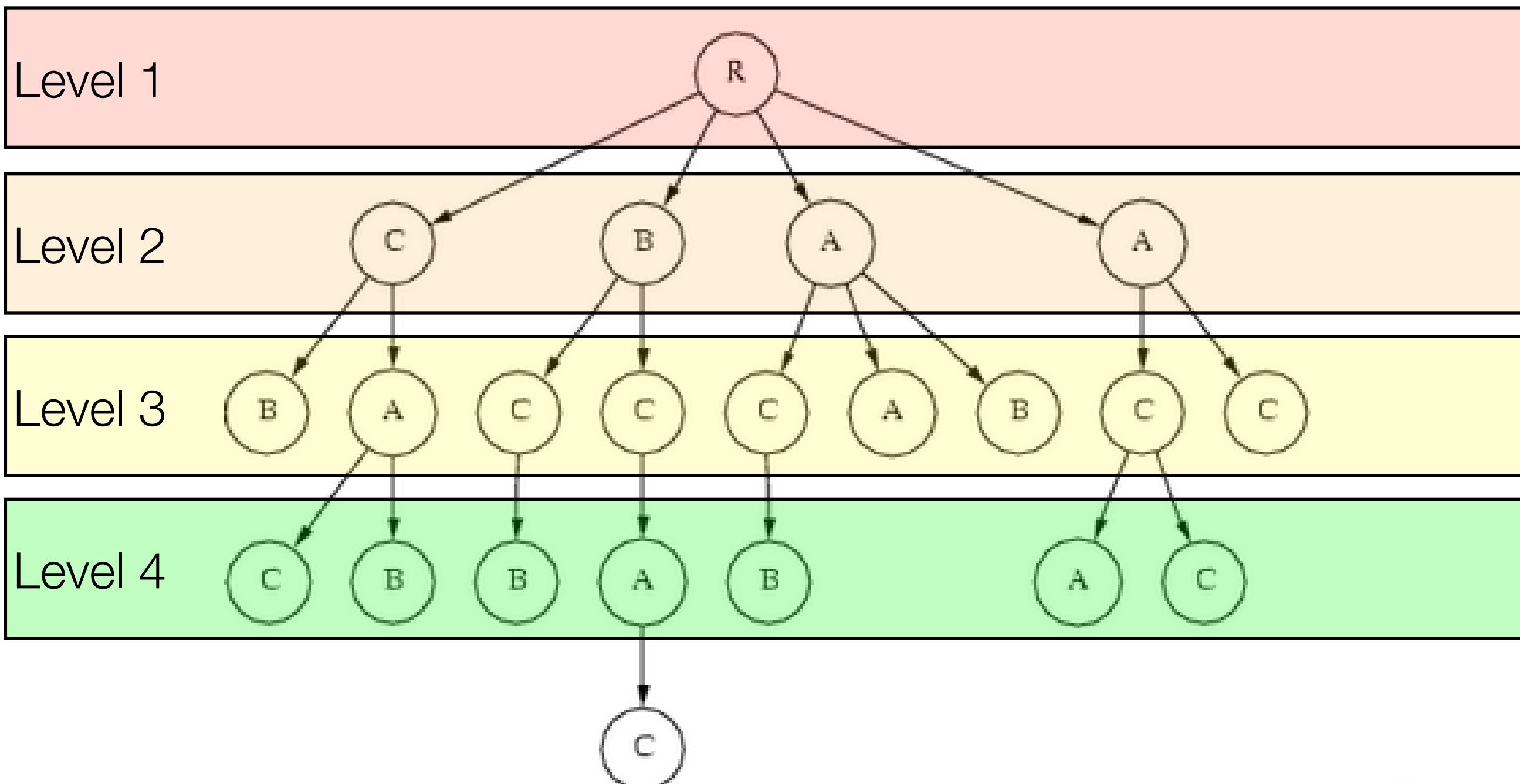
Level



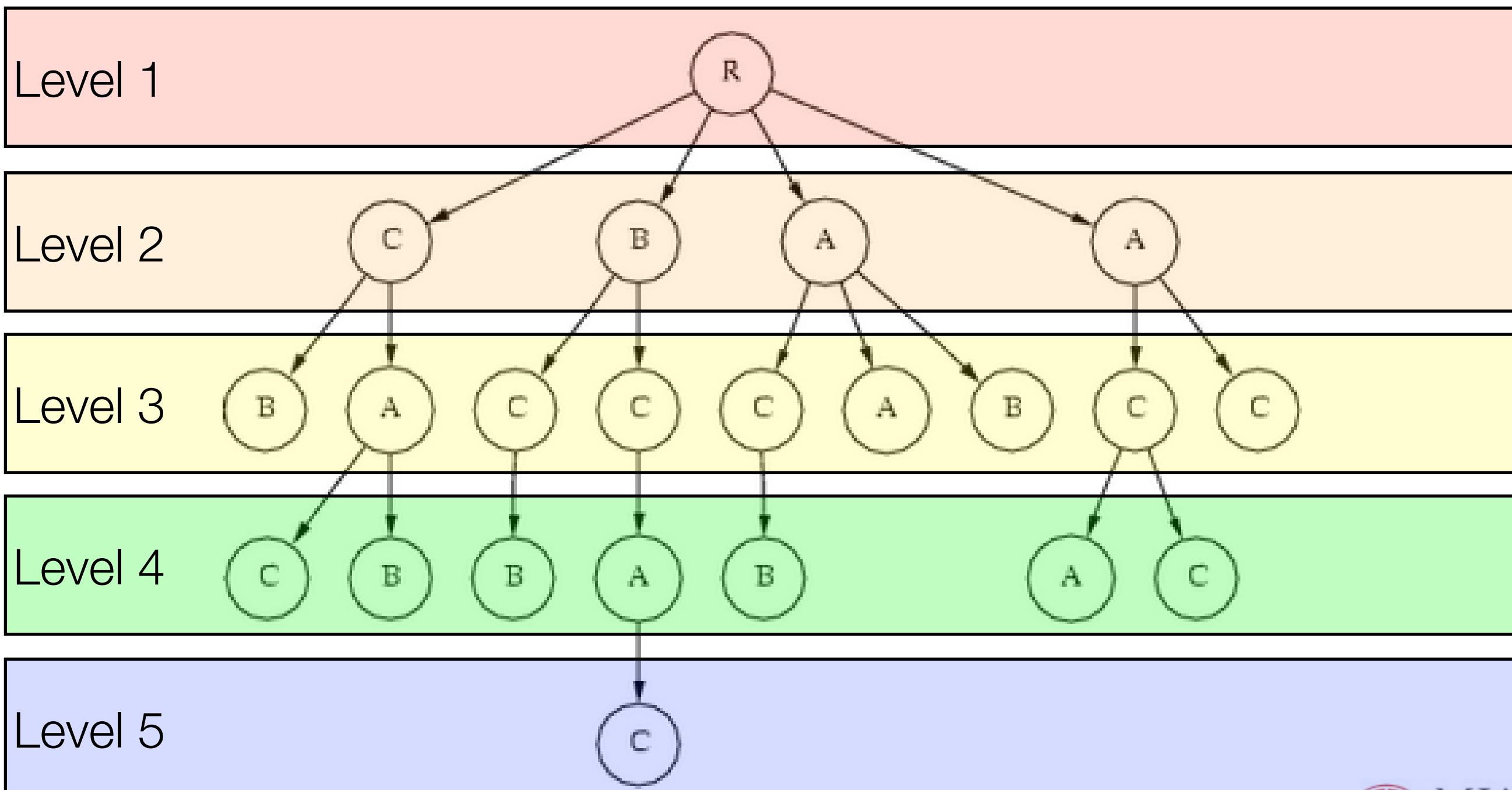
Level



Level



Level



Height

Height

- Number of nodes in the longest path from the root to a leaf node

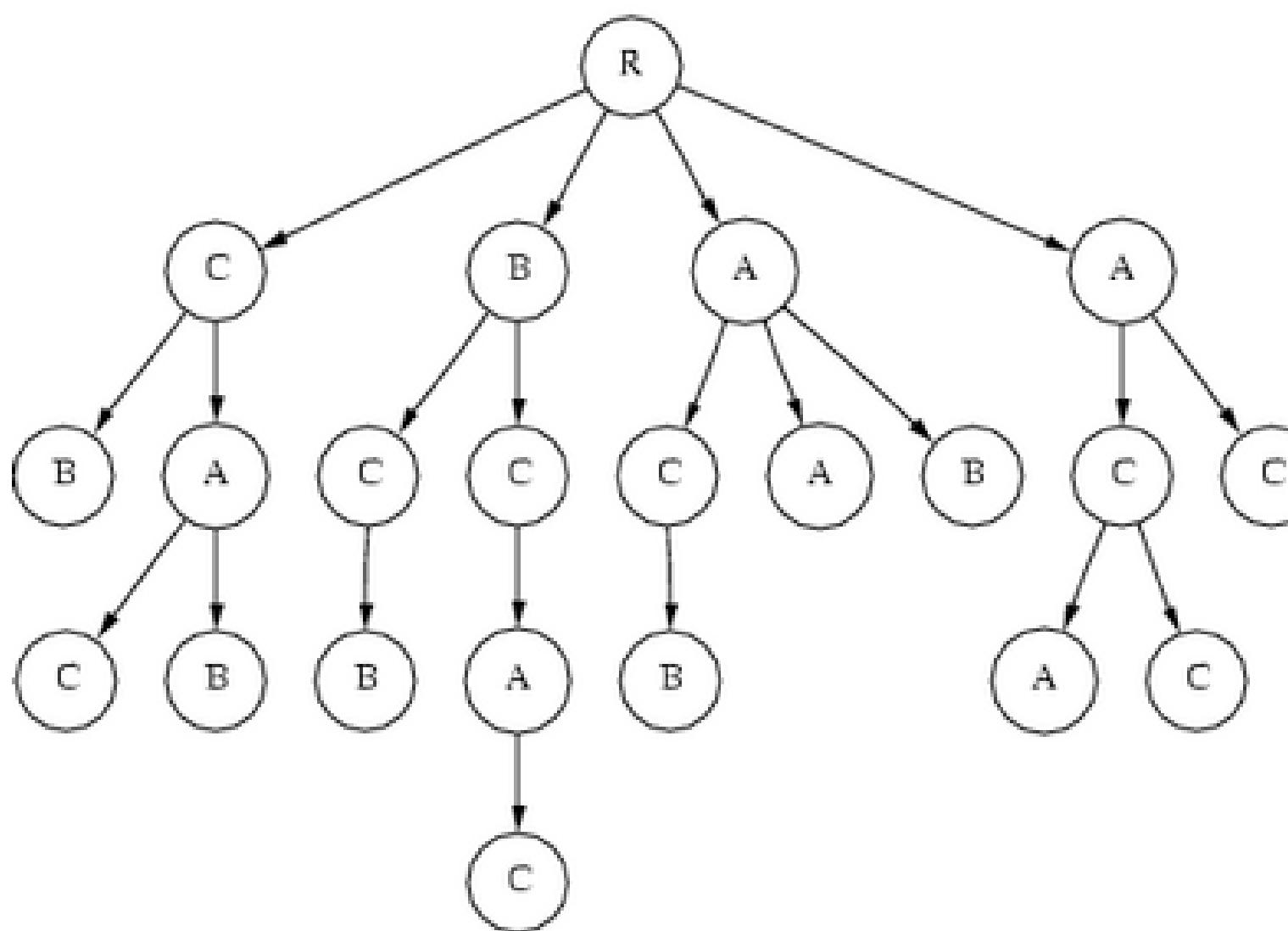
Height

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 - if the tree T is empty, height is 0

Height

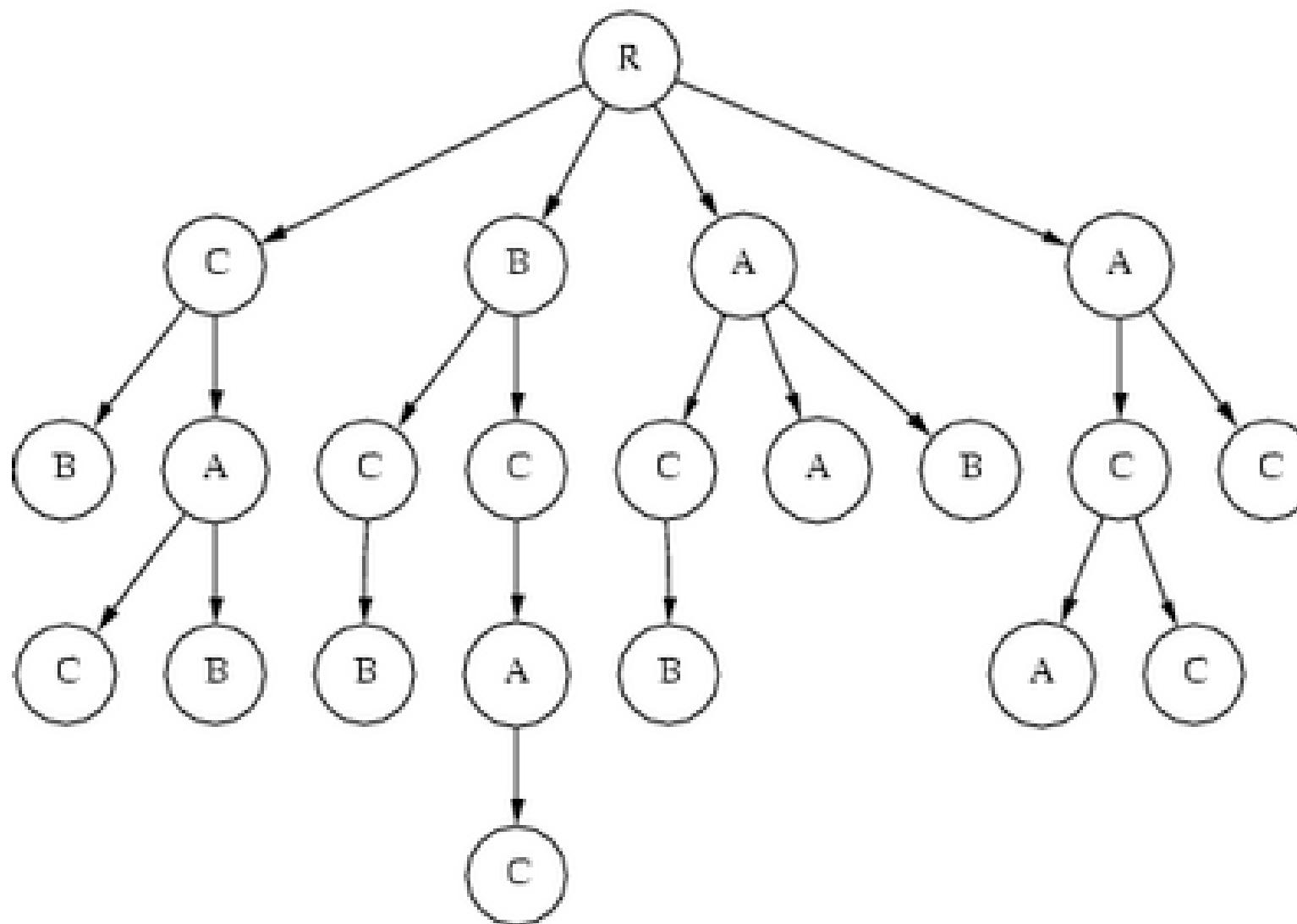
- Number of nodes in the longest path from the root to a leaf node
 - if the tree T is empty, height is 0
 - if the tree T is not empty, the height is the number of nodes in the longest path

Height



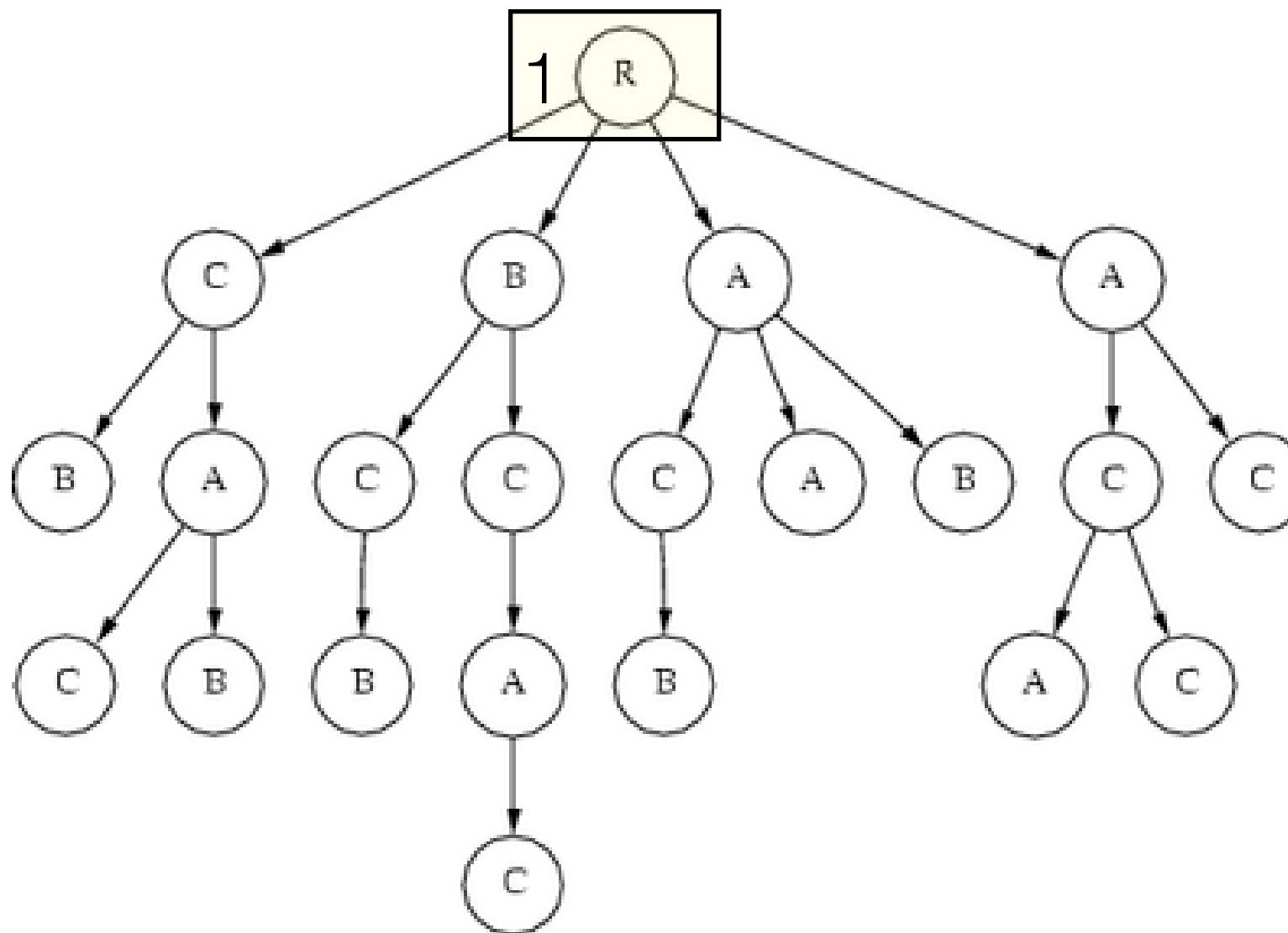
Height

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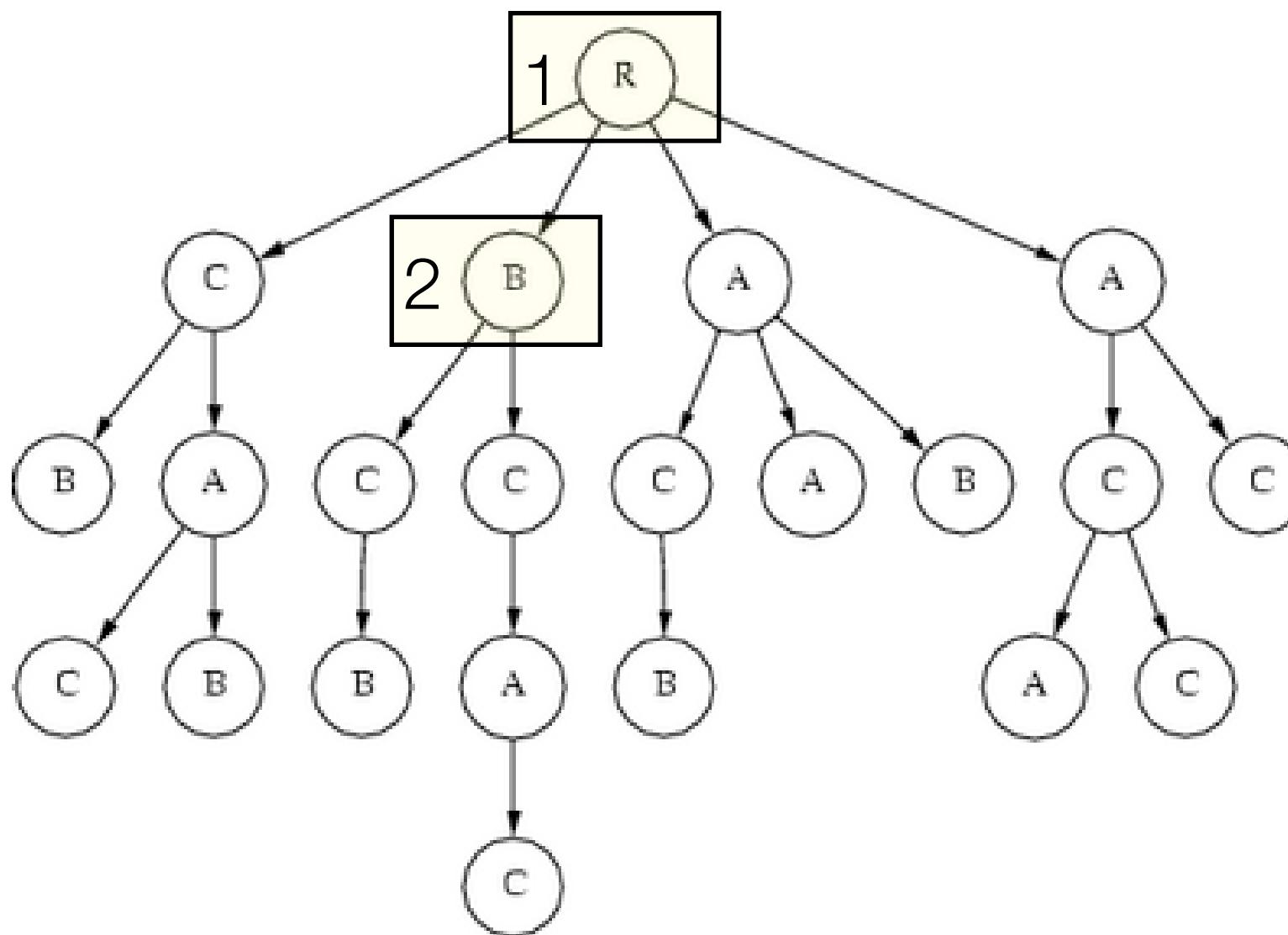
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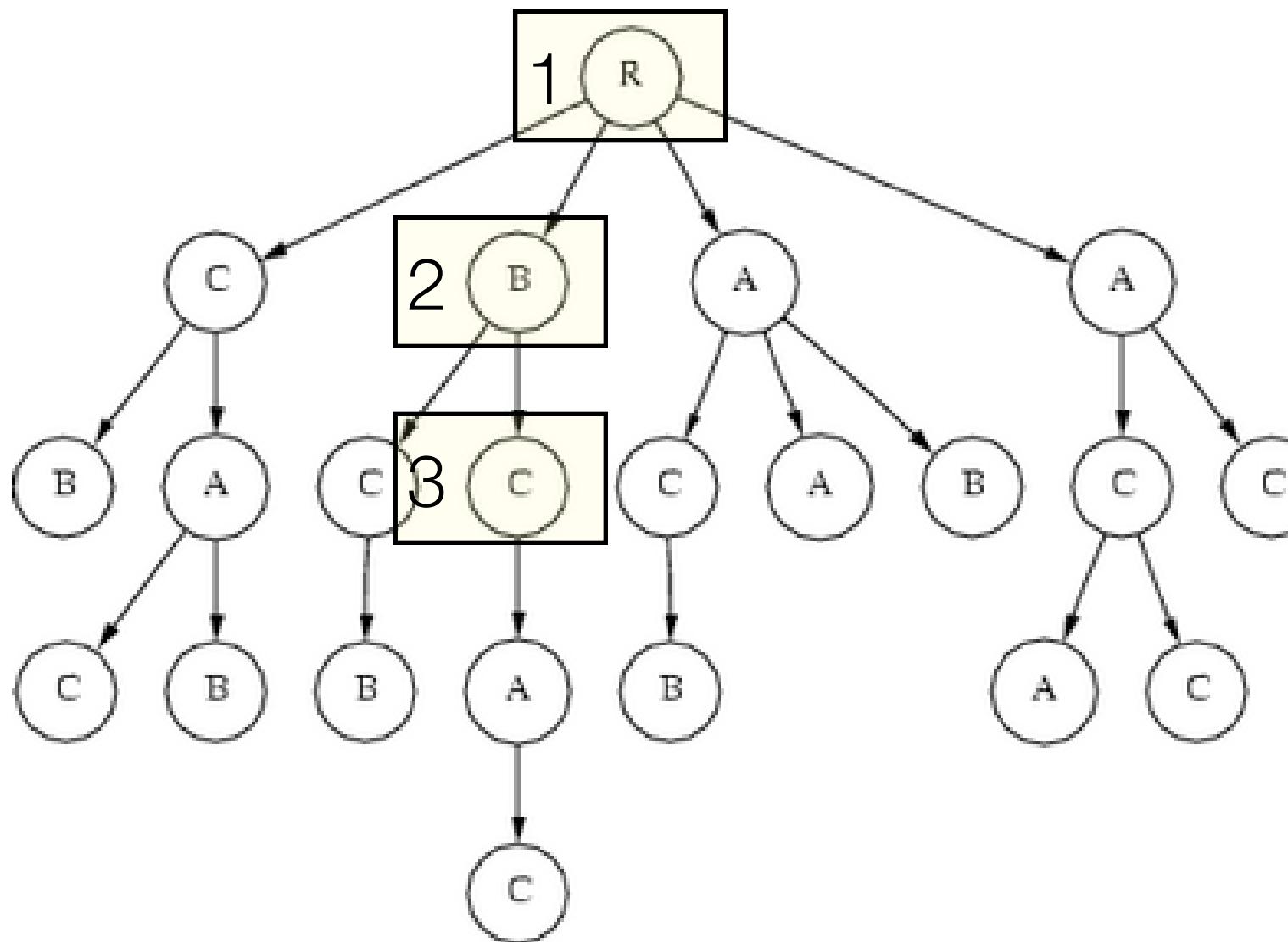
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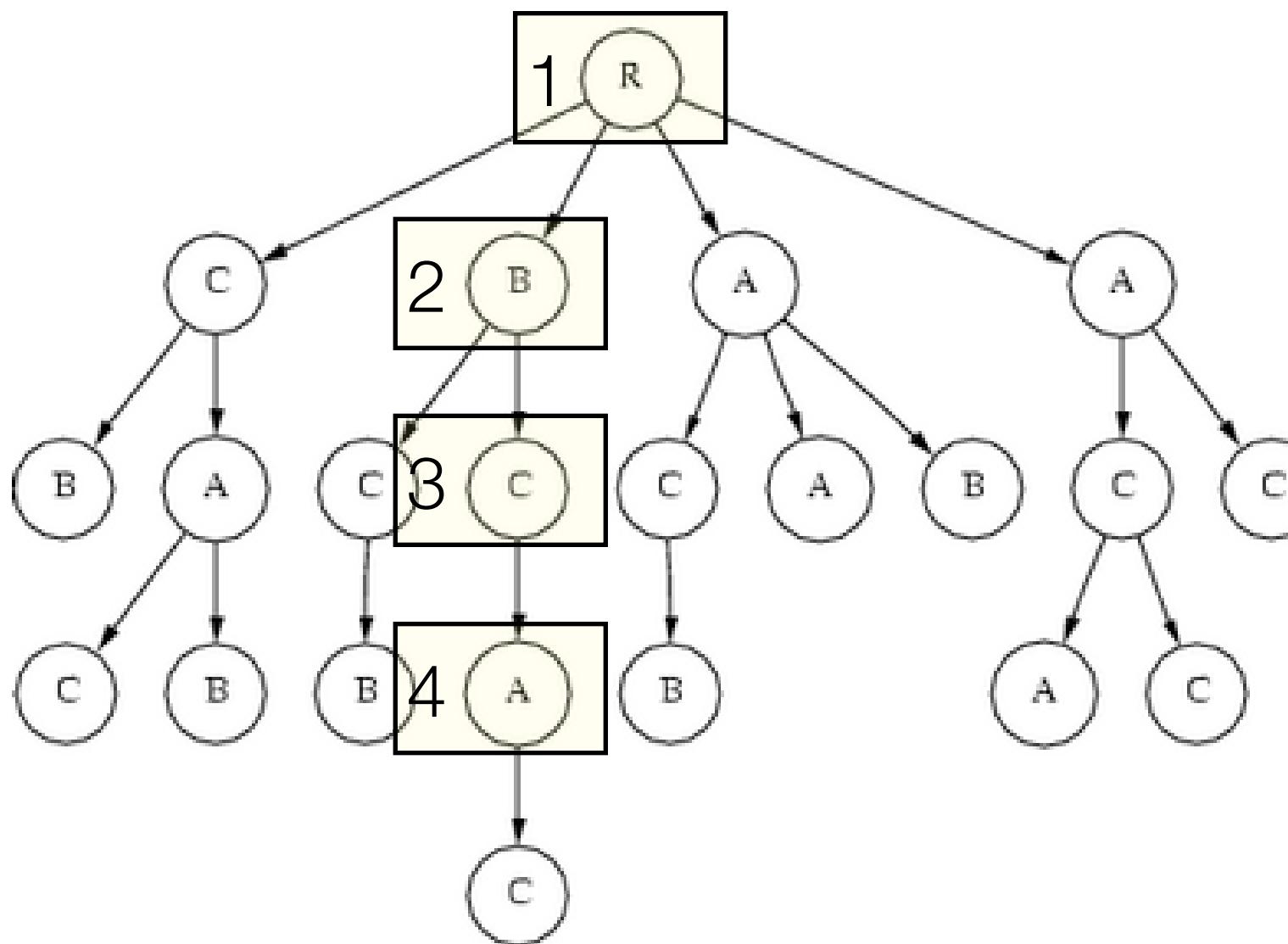
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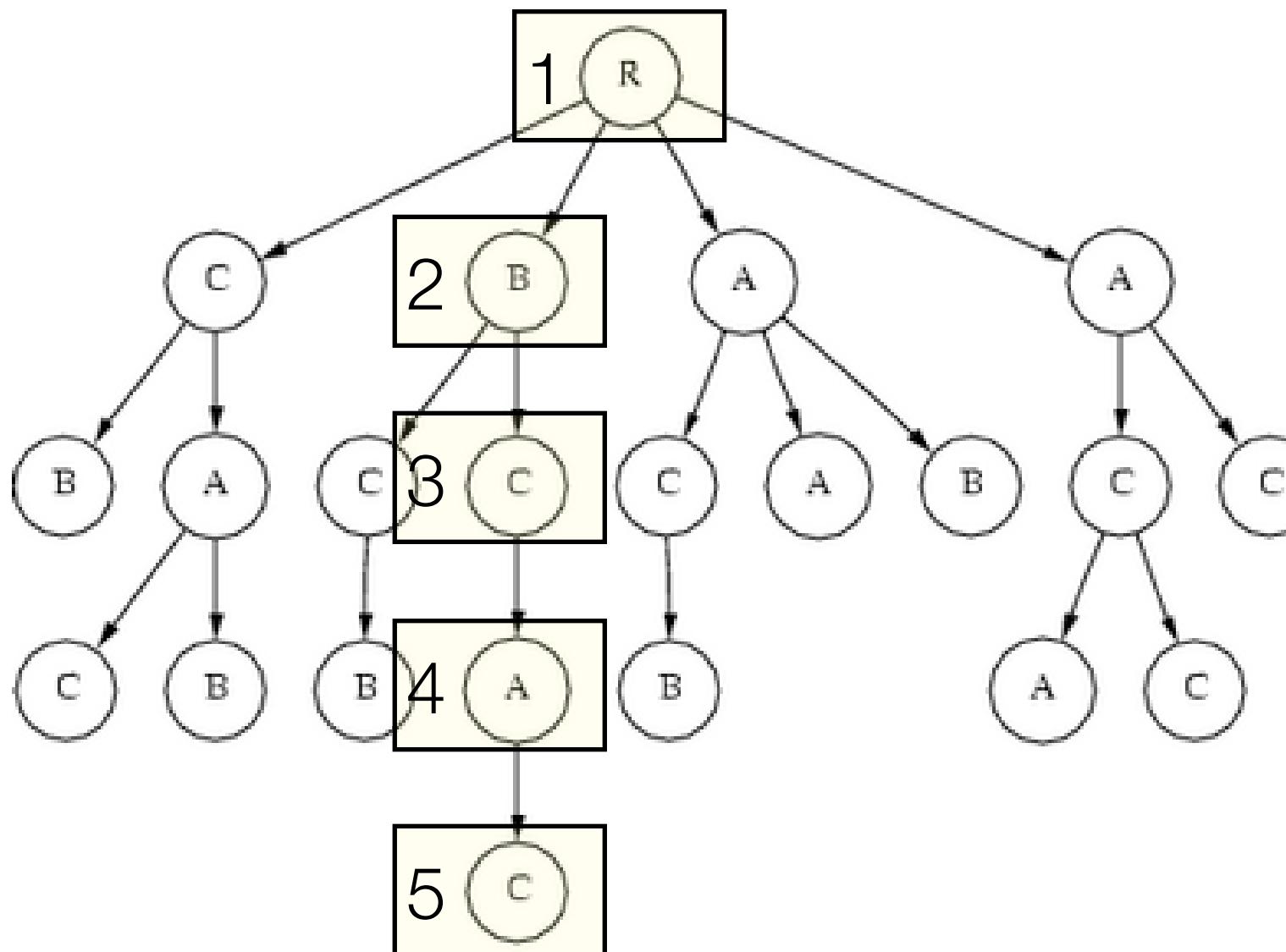
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Binary Tree



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Example Binary Tree

Example Binary Tree

- Expression Tree

Example Binary Tree

- Expression Tree
- Binary Search Tree

Example Binary Tree

- Expression Tree
- Binary Search Tree
- Huffman Encoding Trees

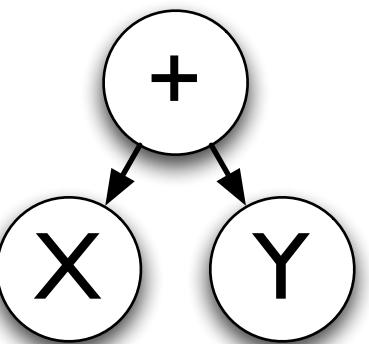
Expression Tree

Expression Tree

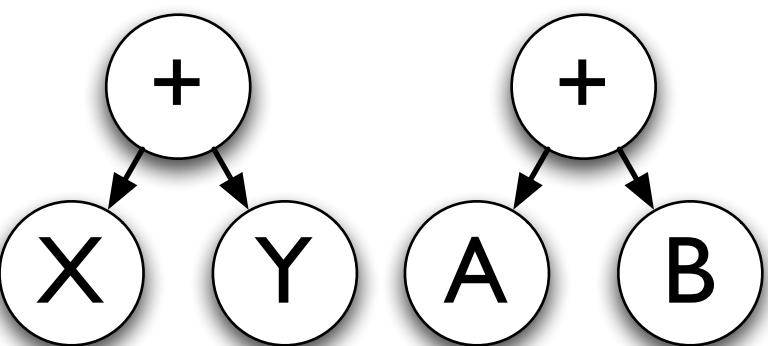
- $(x + y) * ((a + b) / c) + (x * (y + z))$

Expression Tree

- $(x + y)^* ((a + b) / c) + (x^* (y + z))$

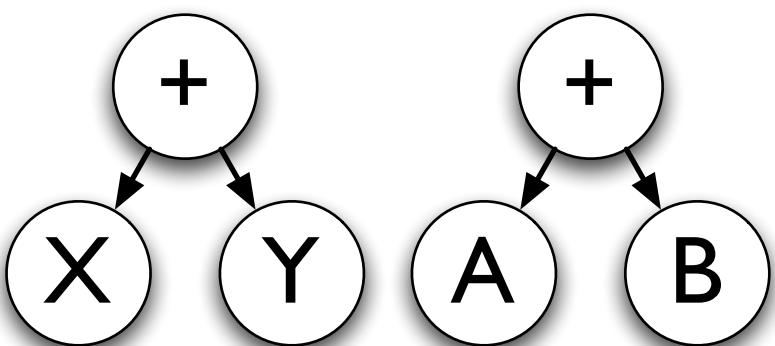


Expression Tree



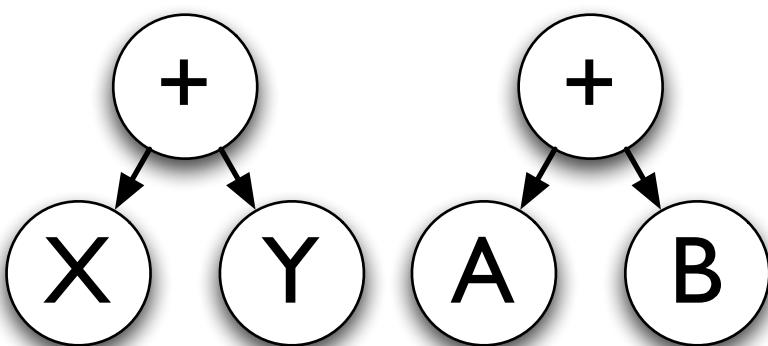
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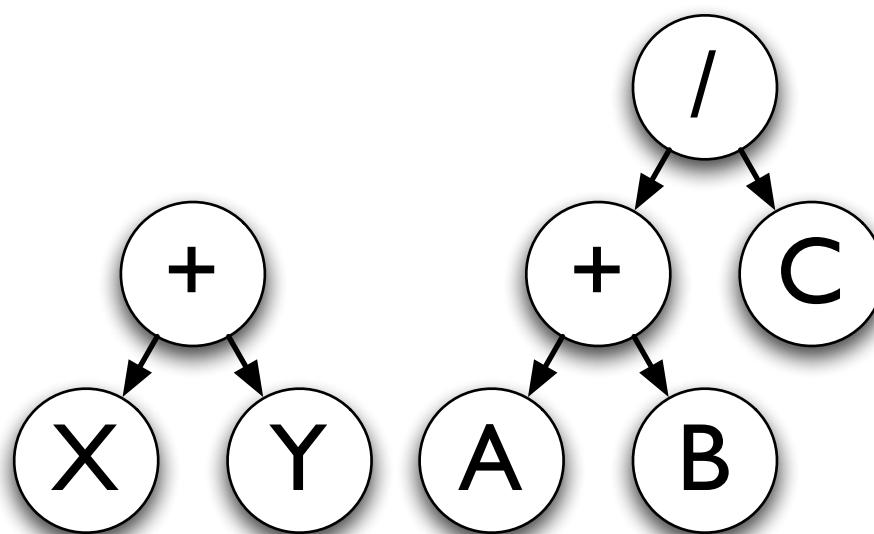


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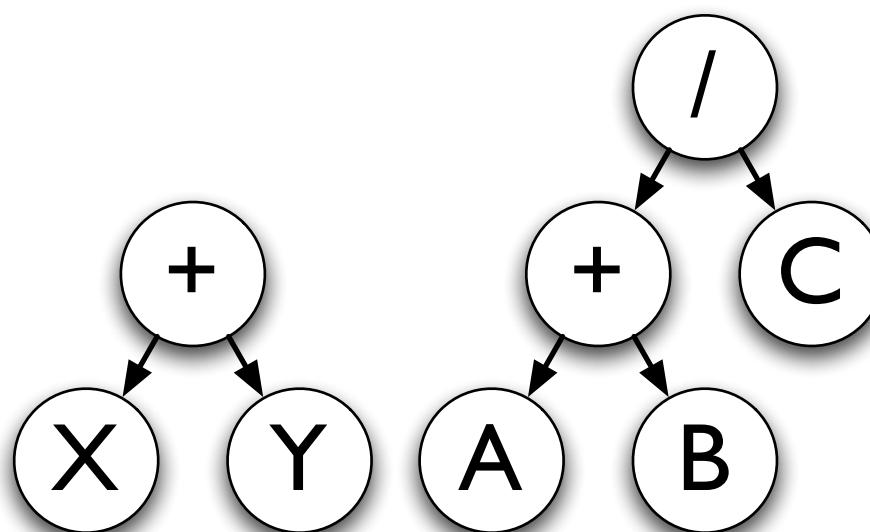


Expression Tree



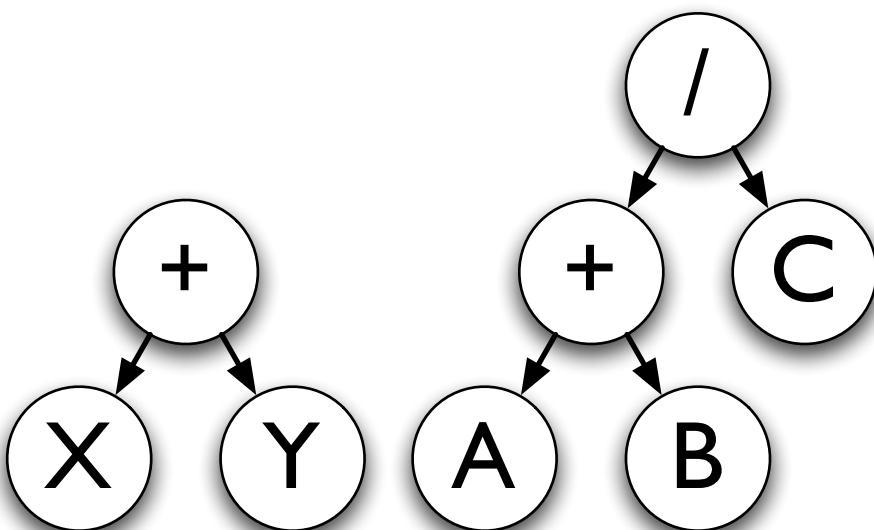
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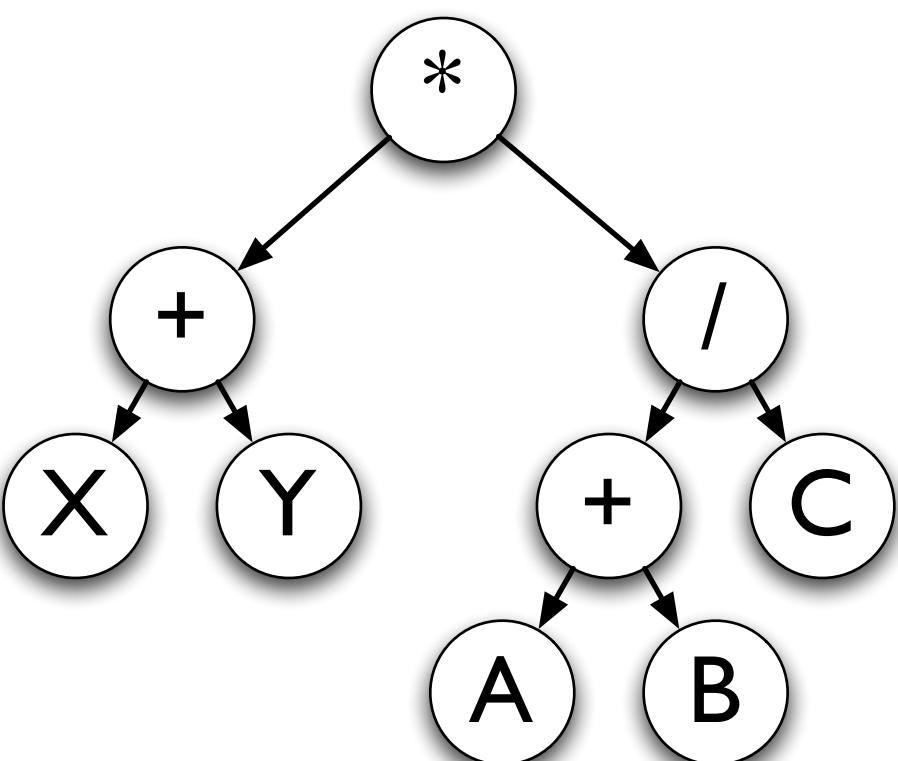


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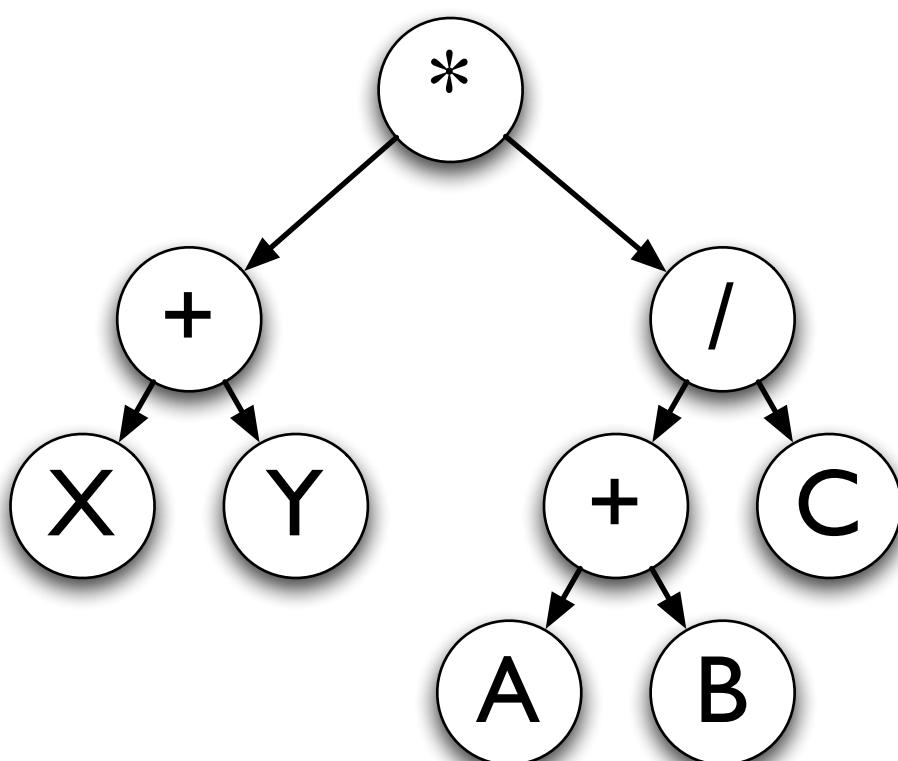


Expression Tree



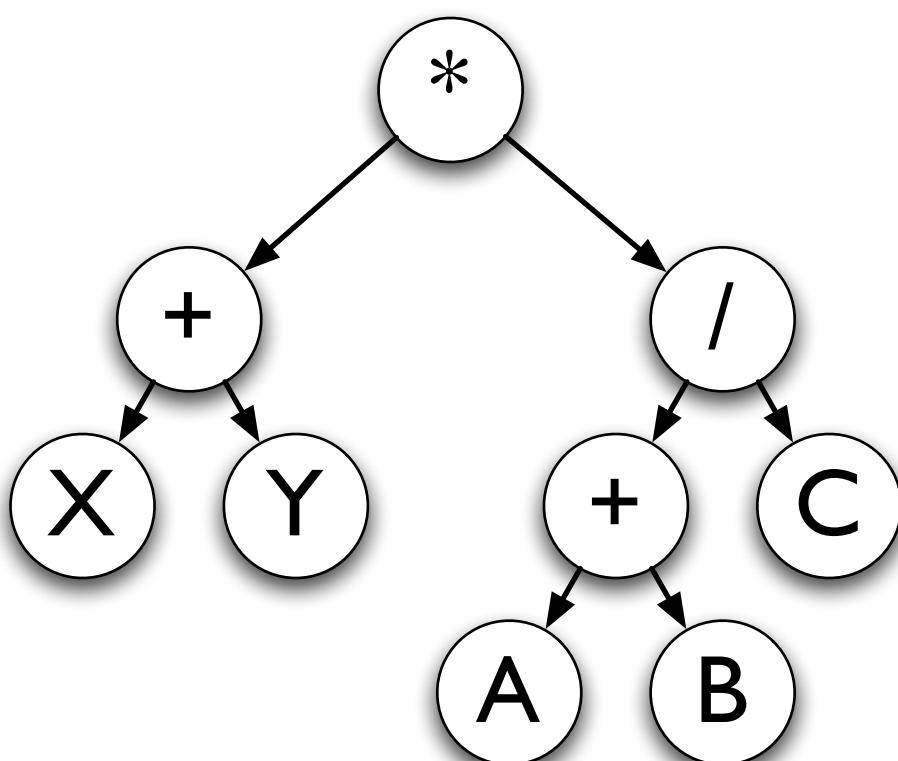
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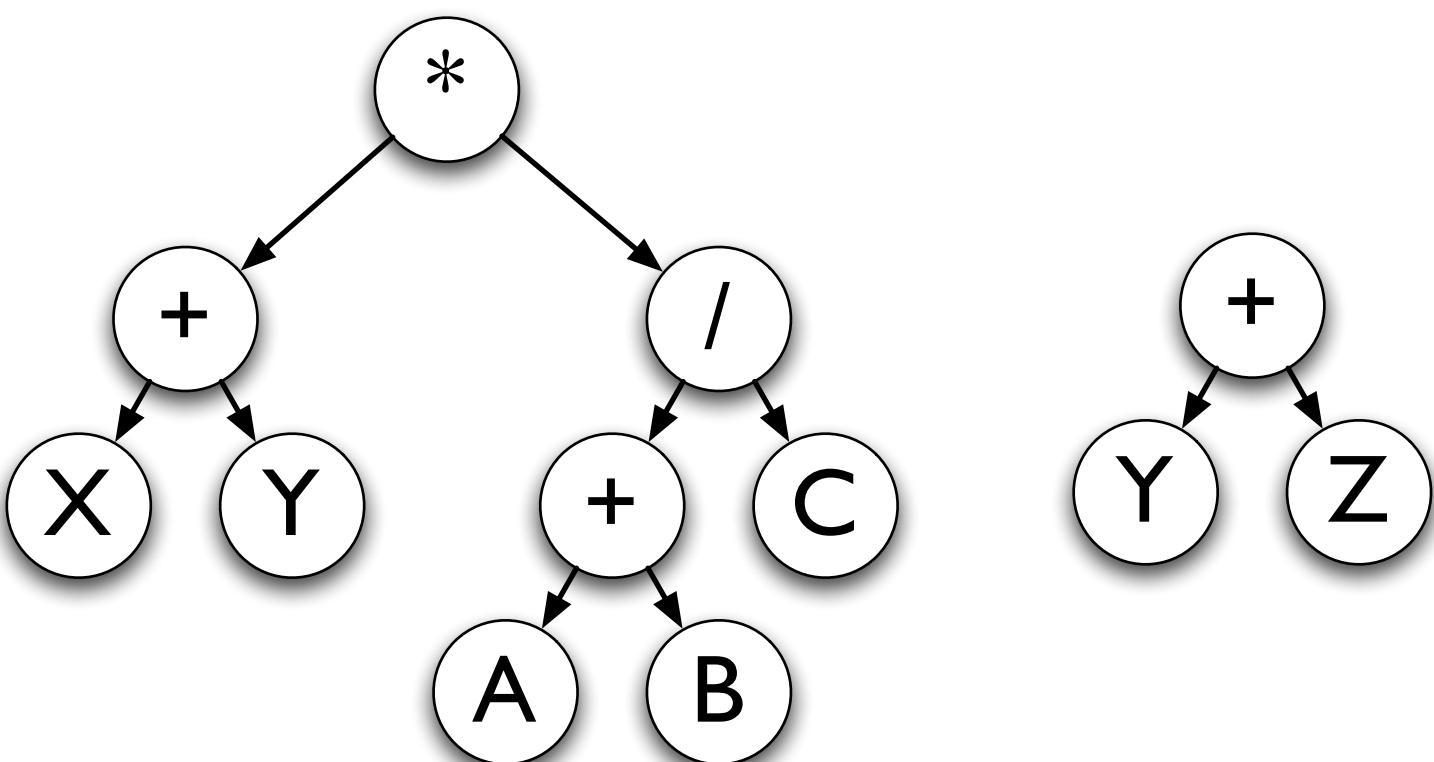


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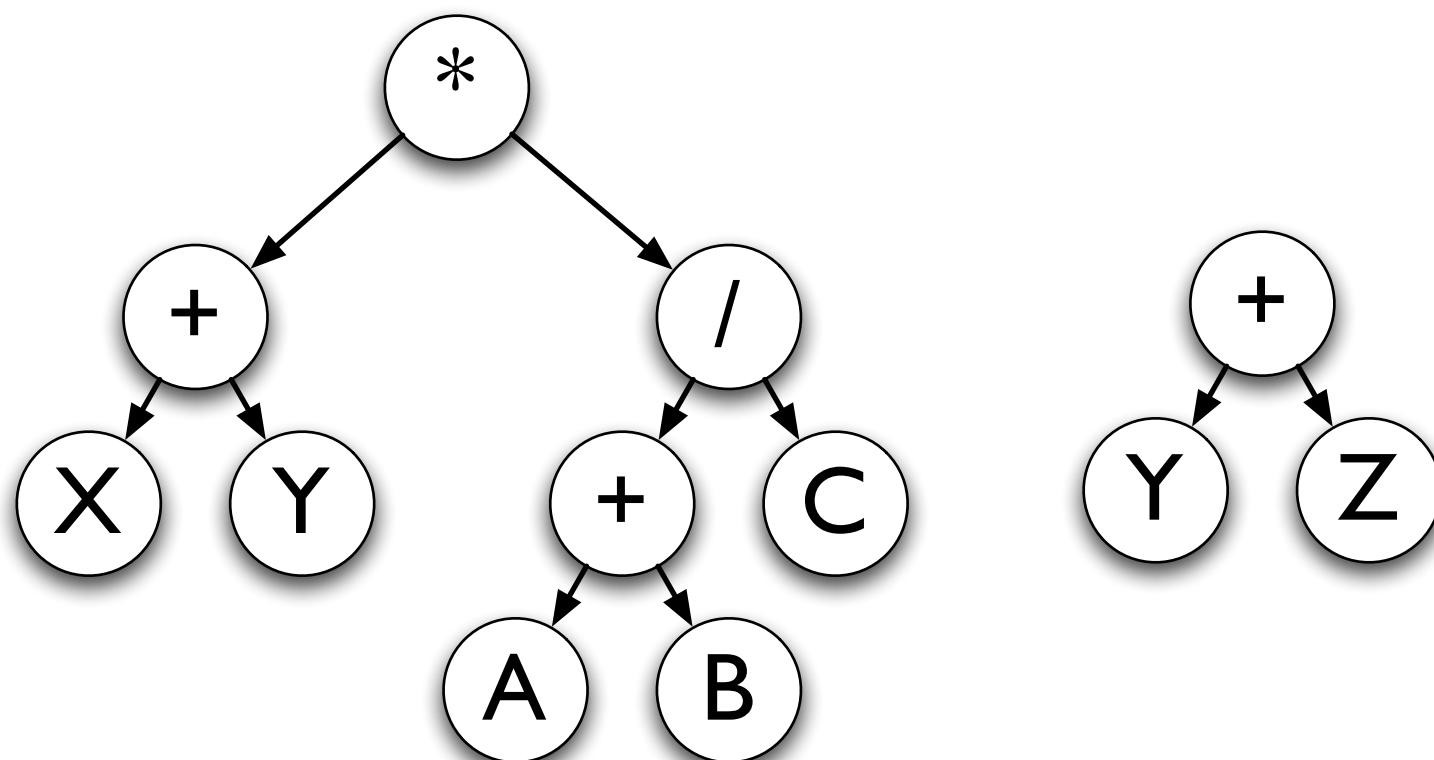


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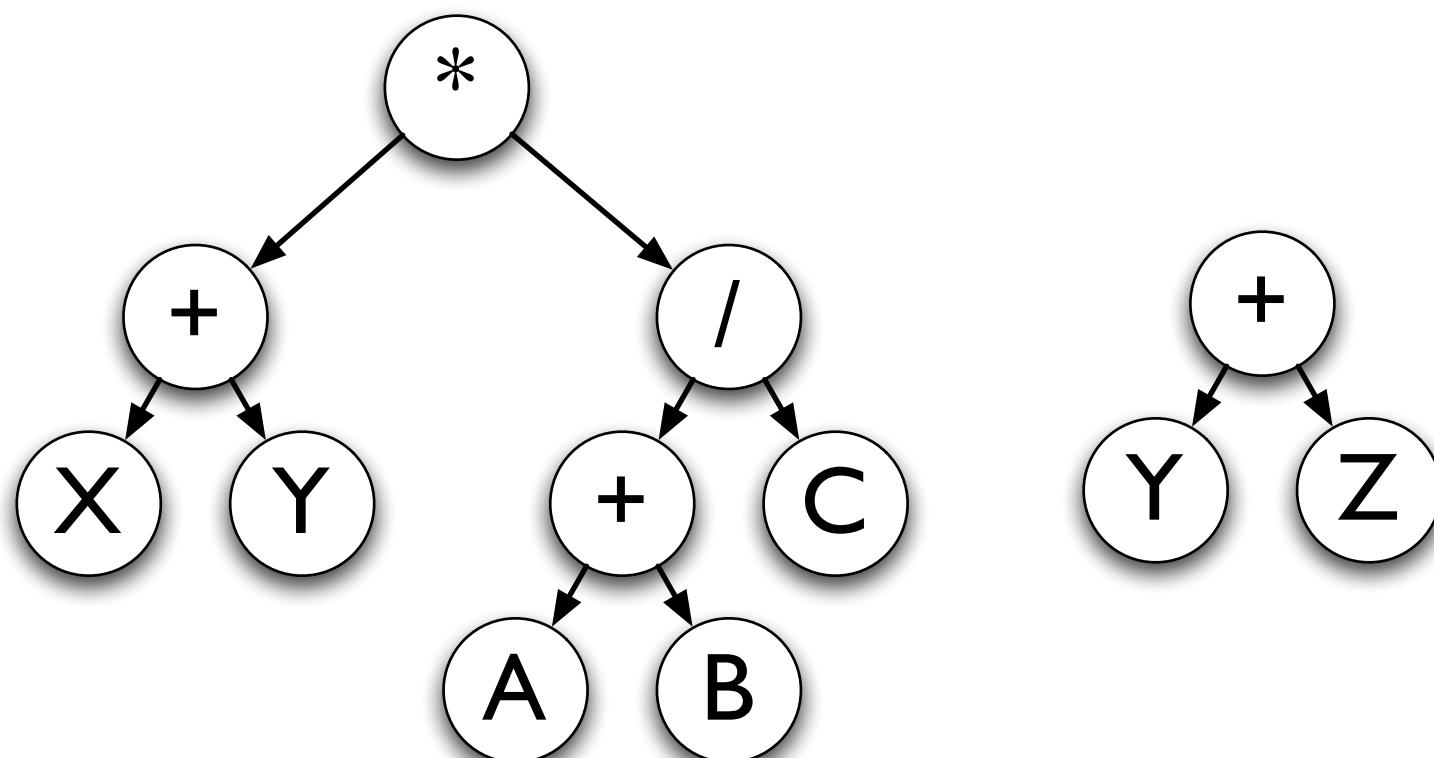
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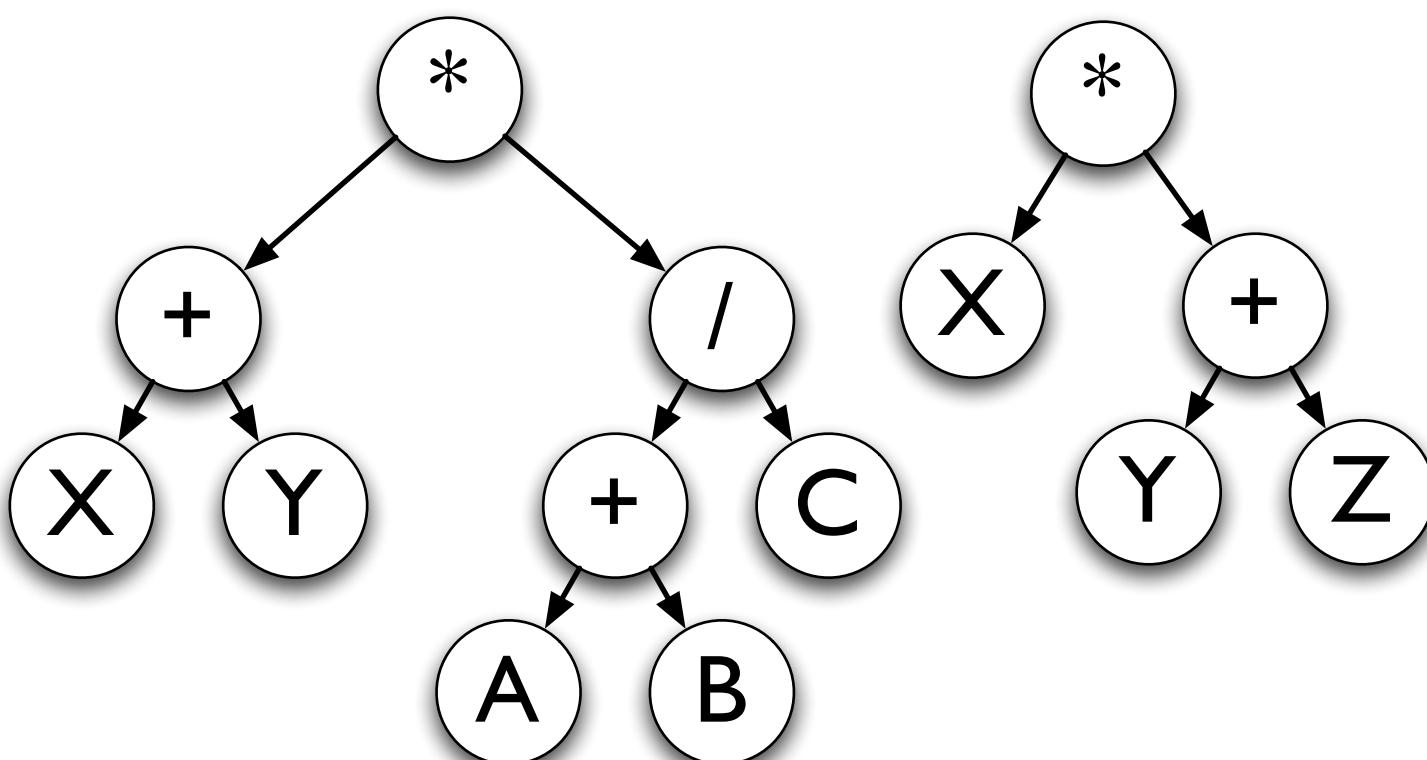


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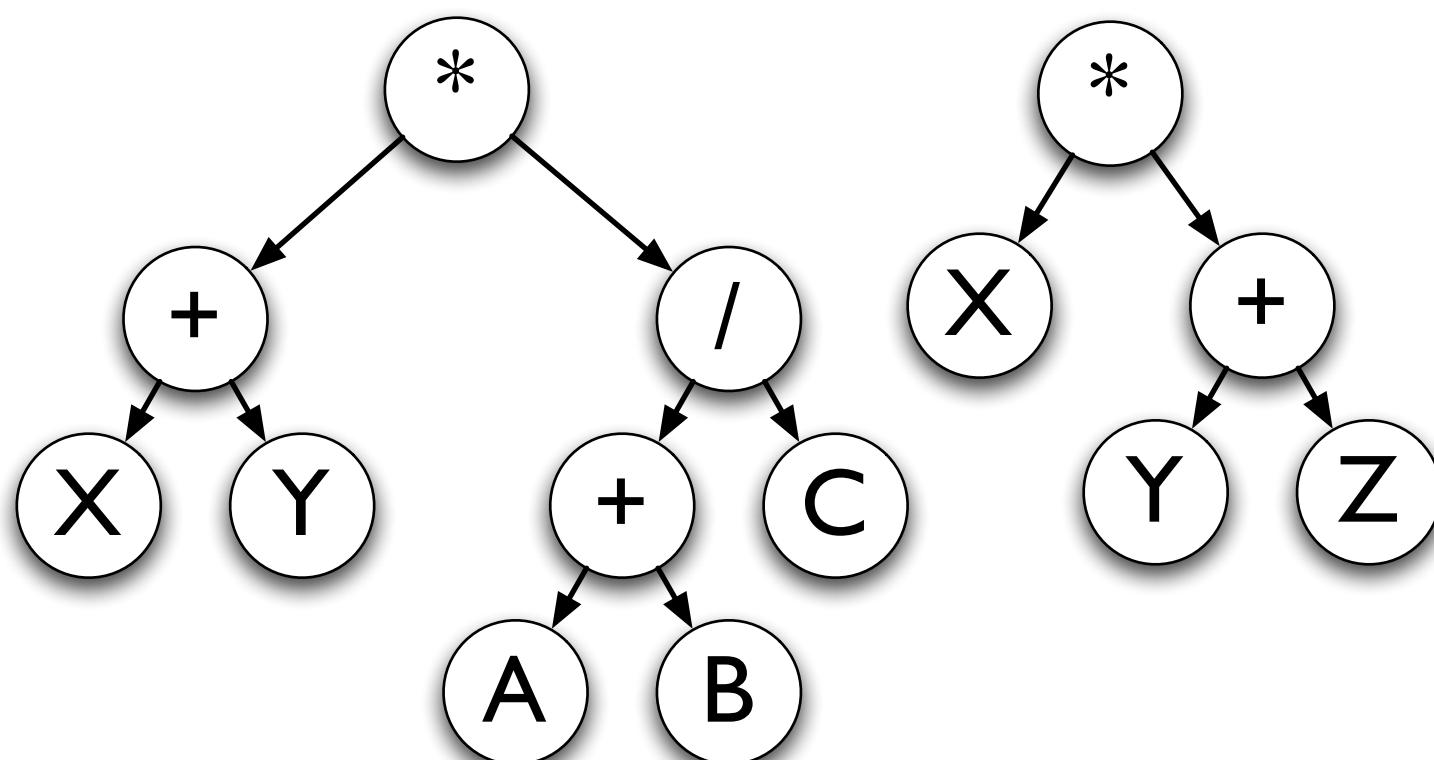


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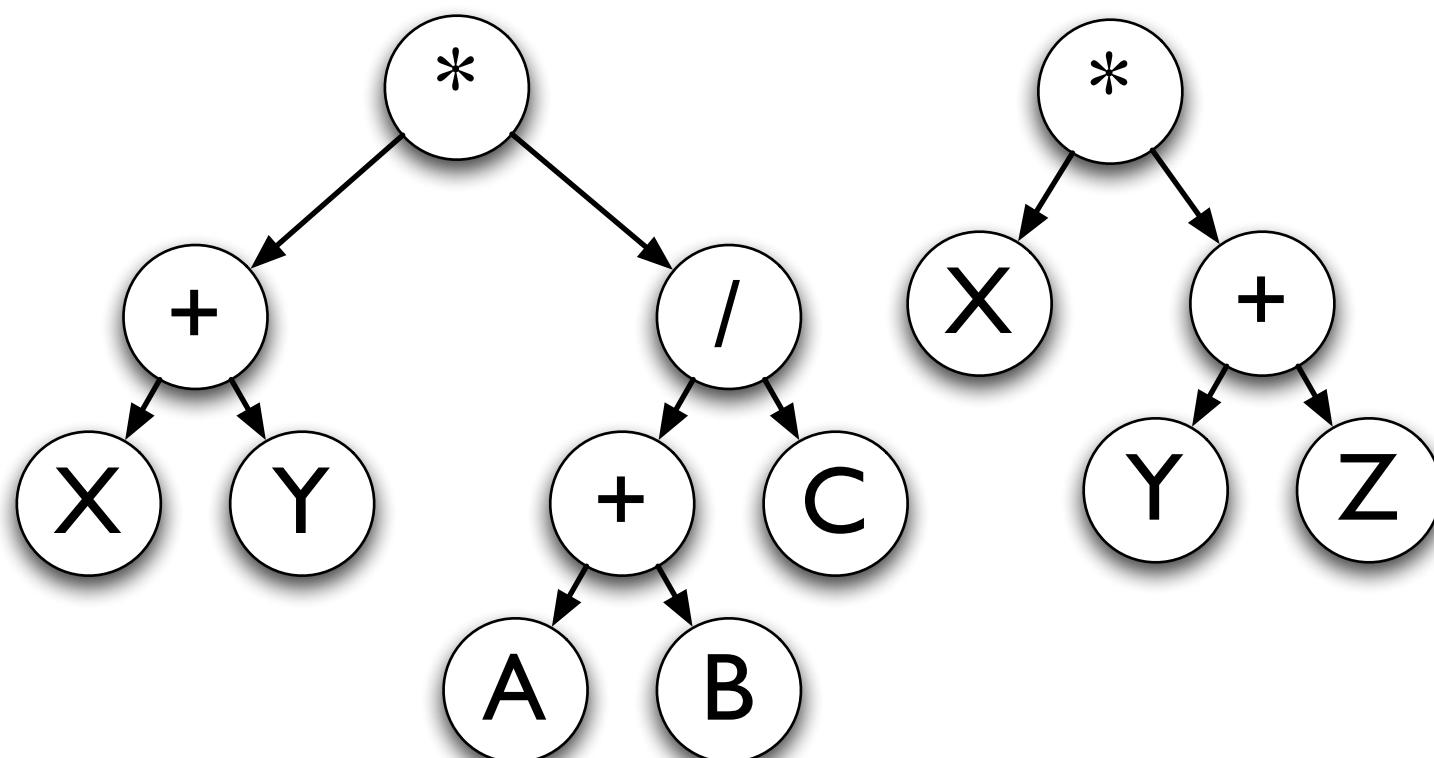
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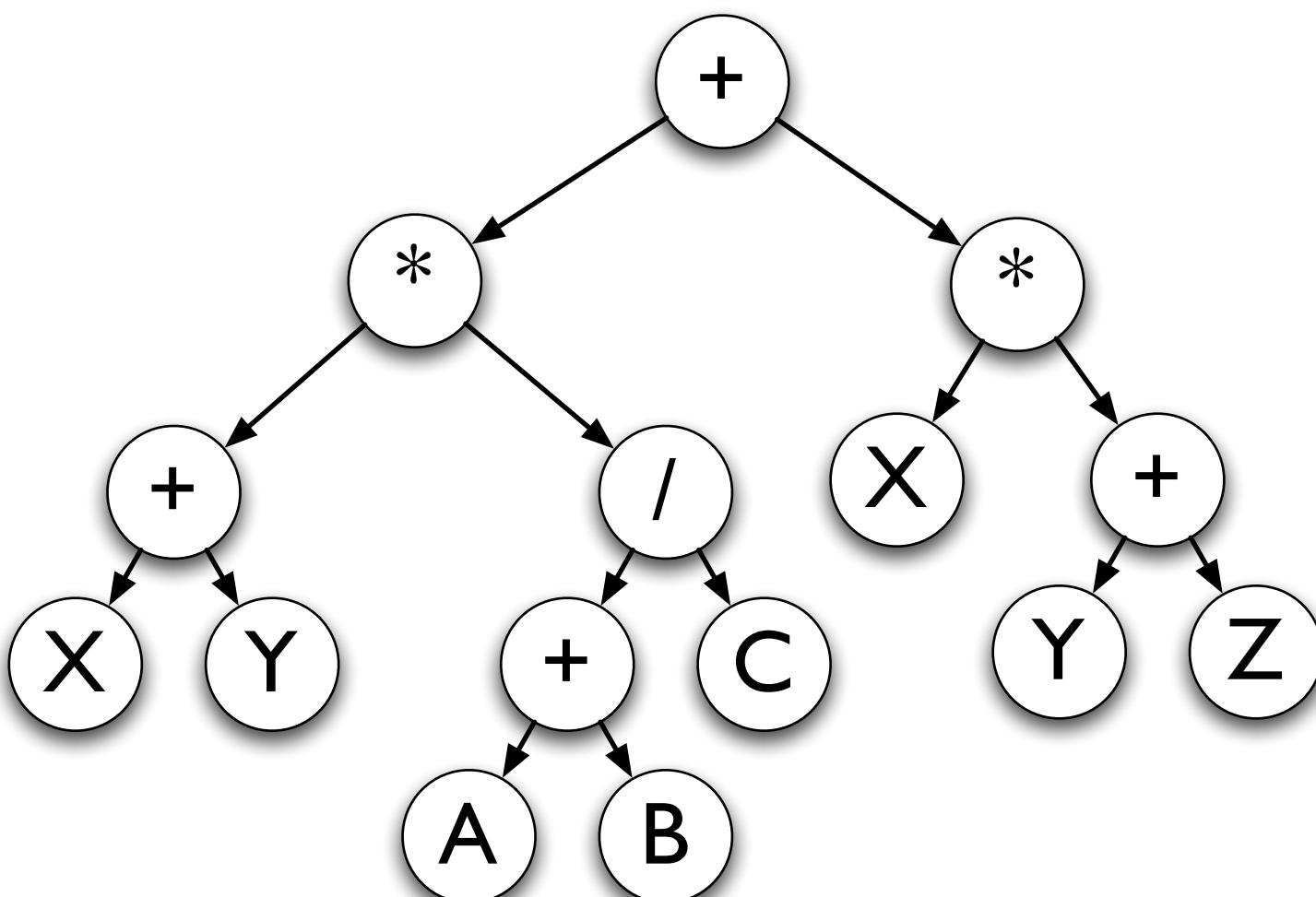


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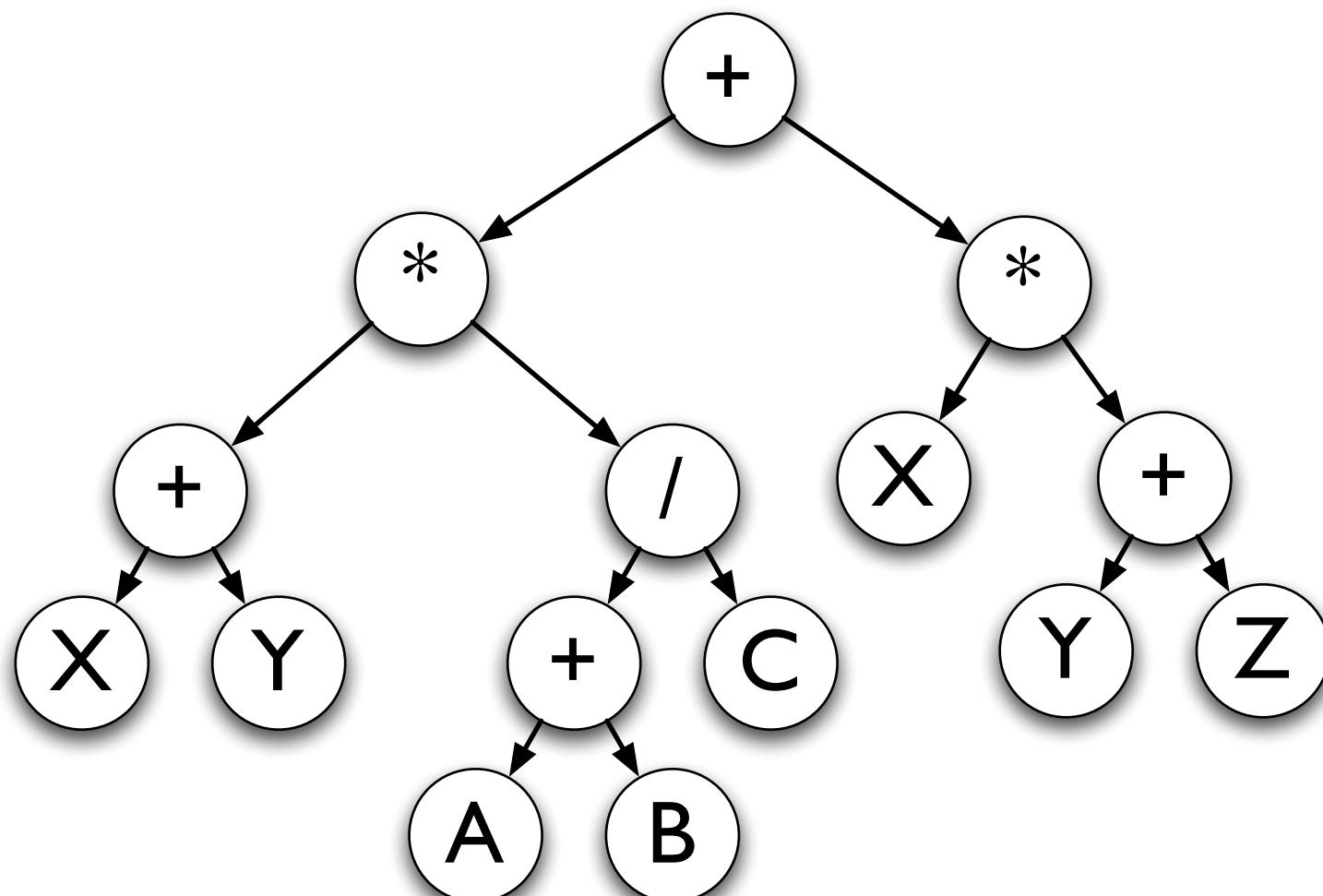


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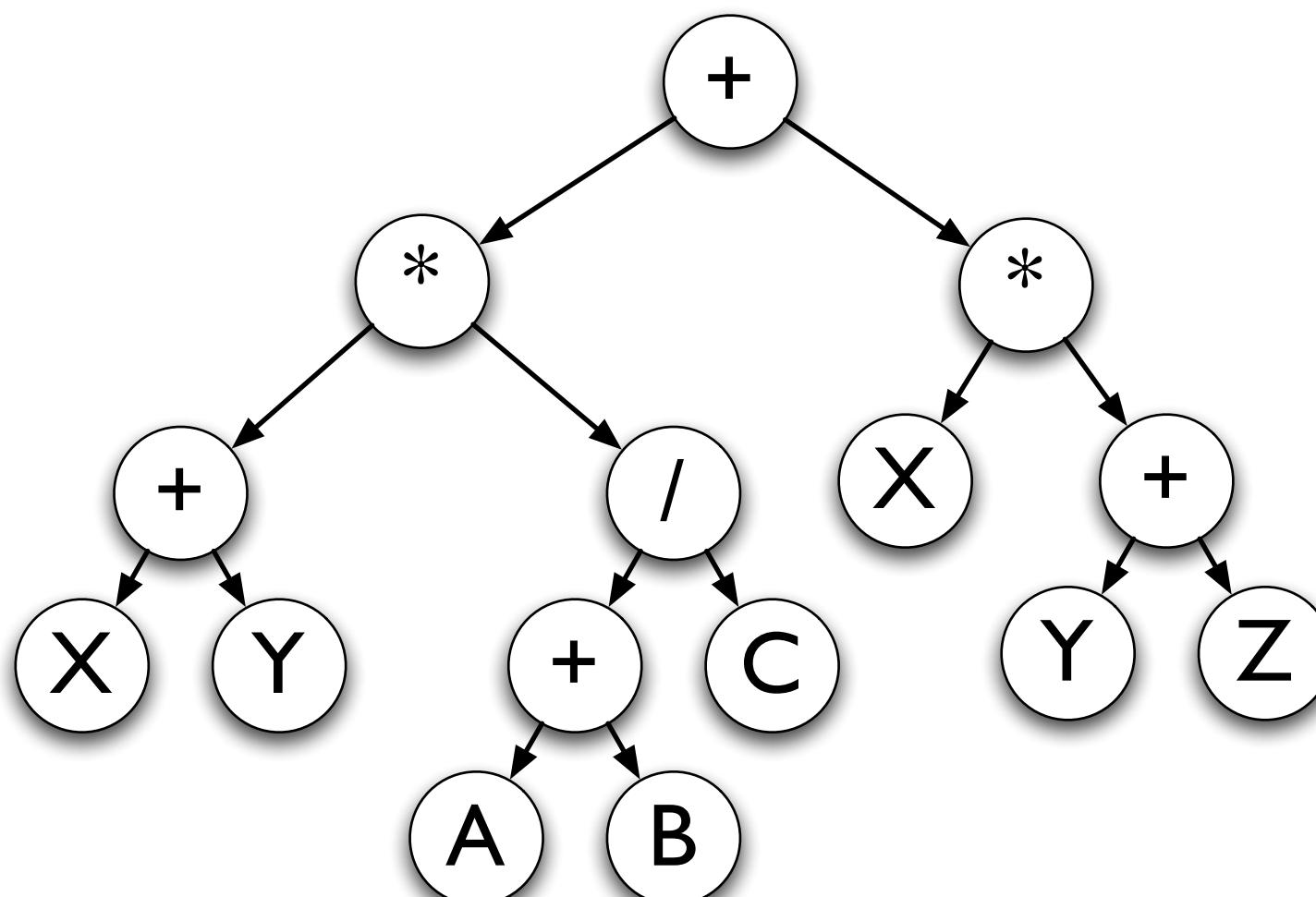
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Building

Building

- if the tree is empty

Building

- if the tree is empty
 - insert the node

Building

- if the tree is empty
 - insert the node
- else if the value is the same as the current node

Building

- if the tree is empty
 - insert the node
- else if the value is the same as the current node
 - cannot insert - duplicate value

Building

- if the tree is empty
 - insert the node
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 - cannot insert - duplicate value
- else if the value is less than the current

Building

- if the tree is empty
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- else if the value is the same as the current node
 - cannot insert - duplicate value
- else if the value is less than the current
 - insert in left subtree

Building

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 - insert the node
- else if the value is the same as the current node
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 - insert in left subtree
- else

Building

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 - insert the node
- else if the value is the same as the current node
 - cannot insert - duplicate value
- else if the value is less than the current
 - insert in left subtree
- else
 - insert in right subtree

BST

50

50

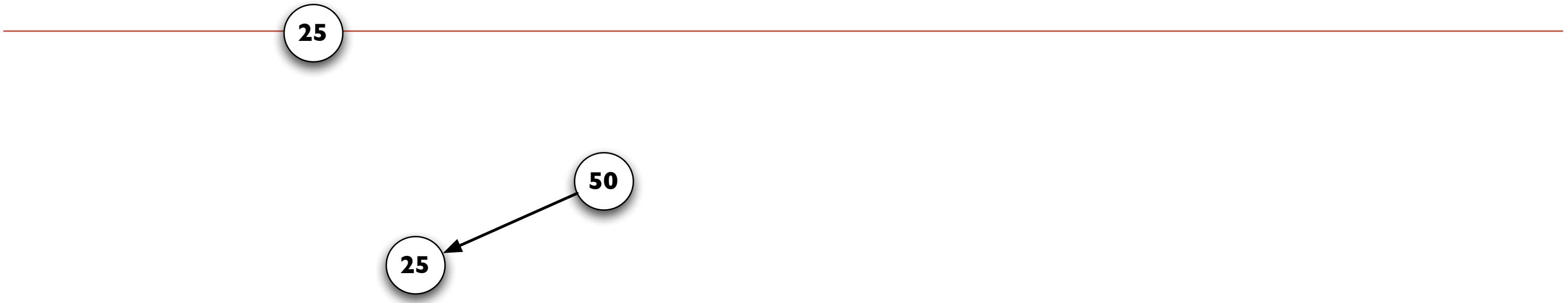
BST

50

- Insert

50

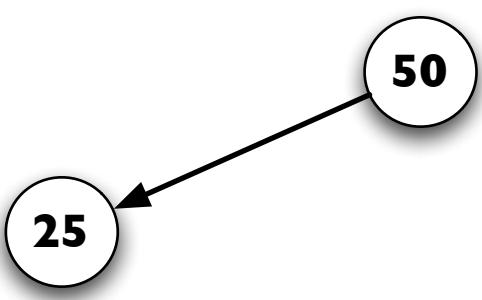
BST



BST

25

- Insert



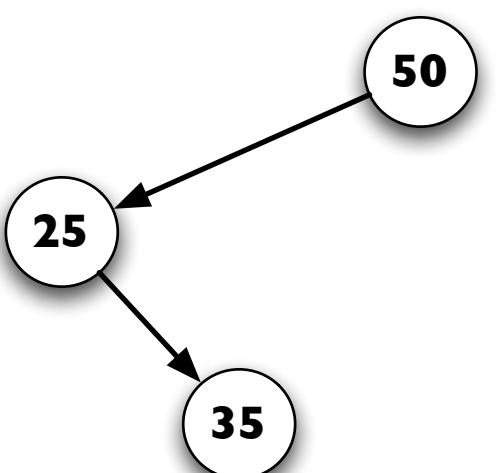
BST



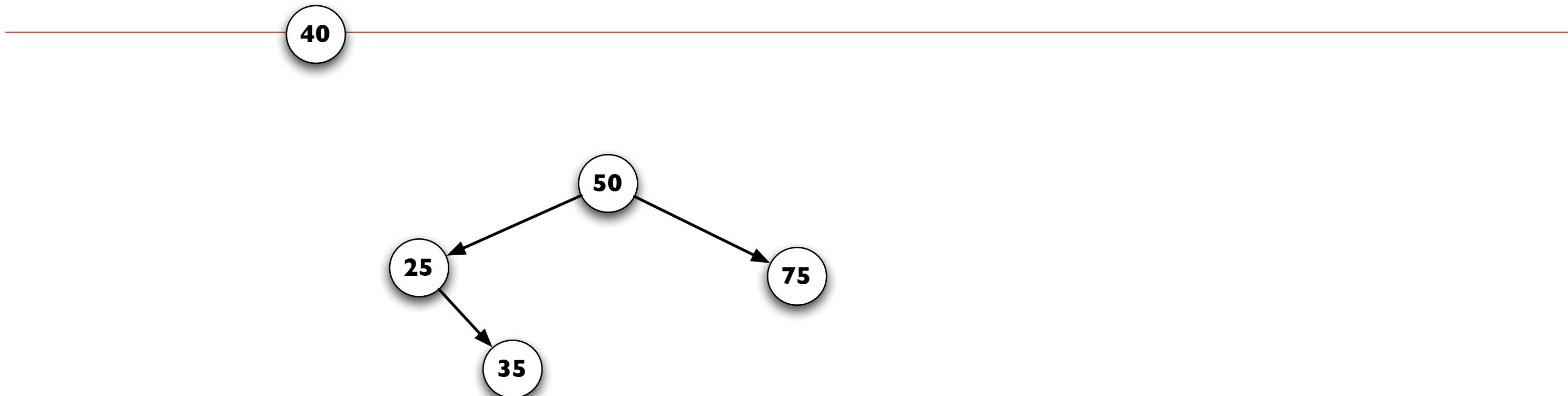
BST



- Insert



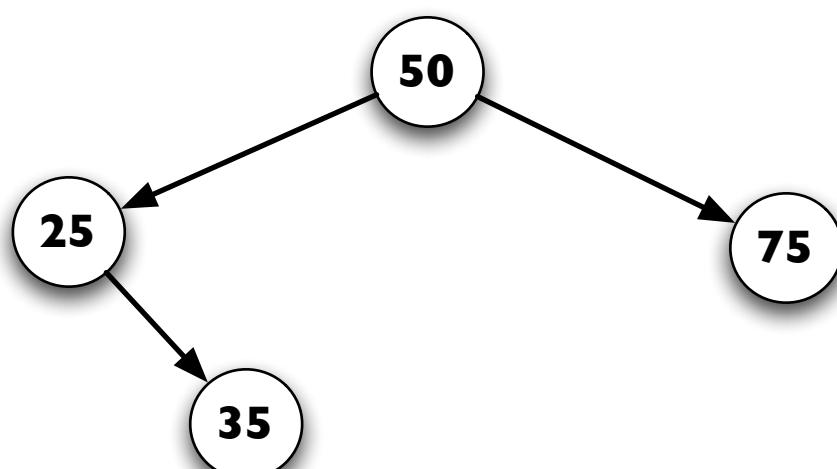
BST



BST

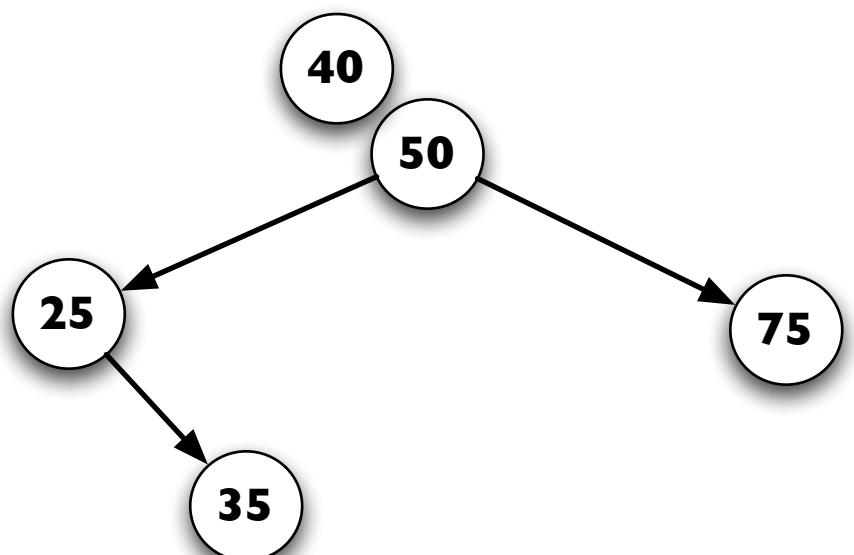


- Insert



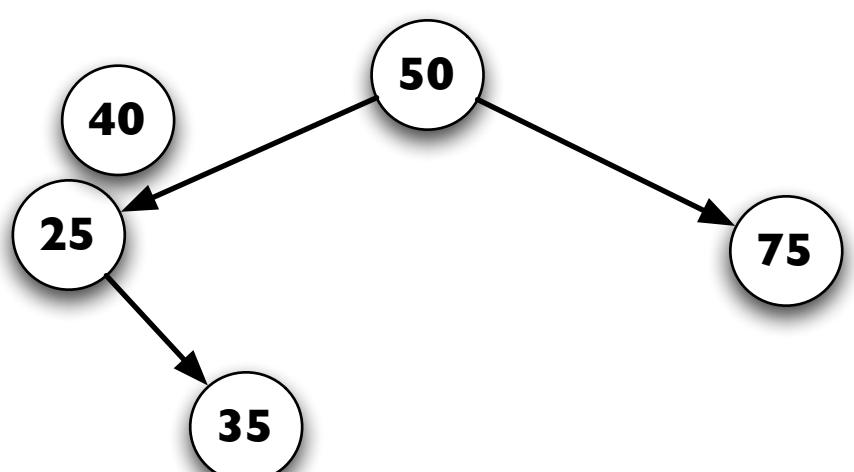
BST

- Insert



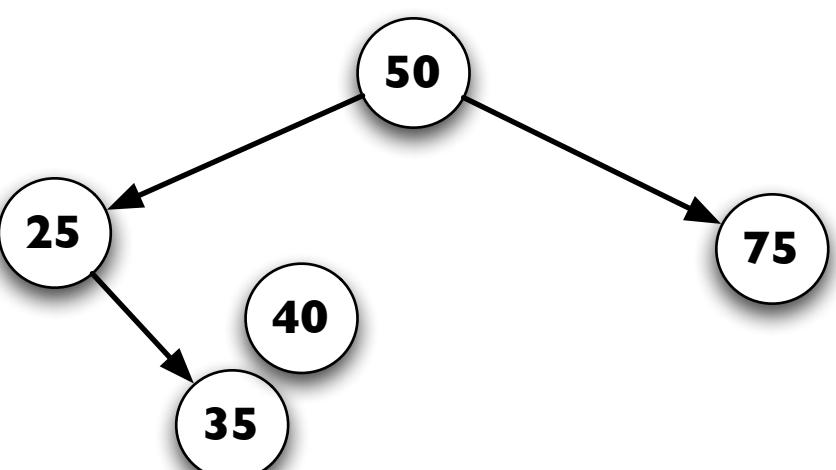
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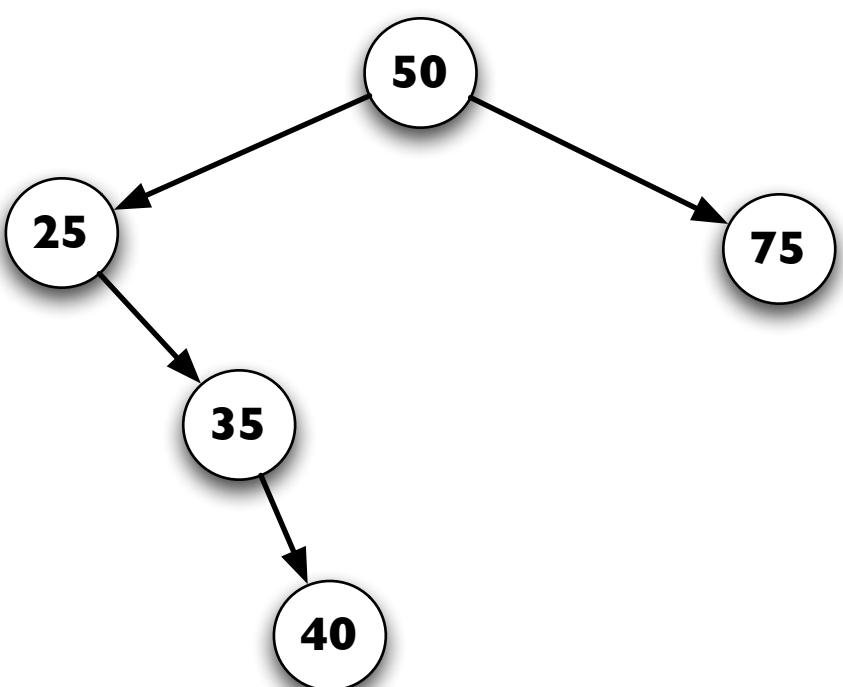
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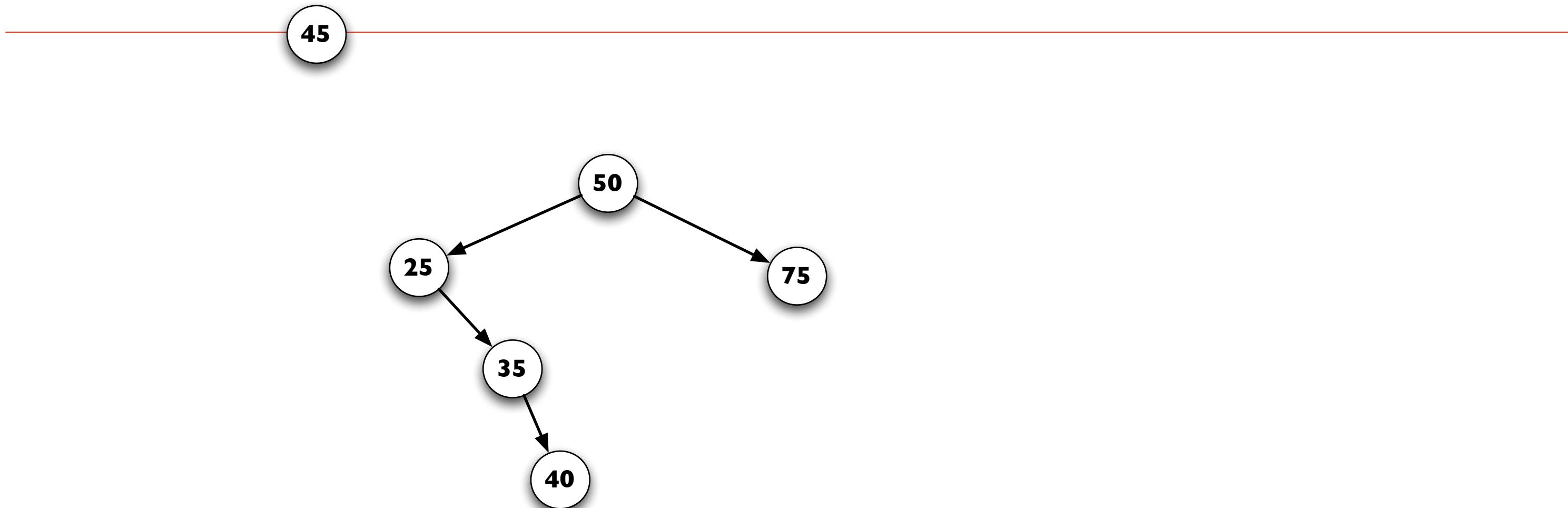


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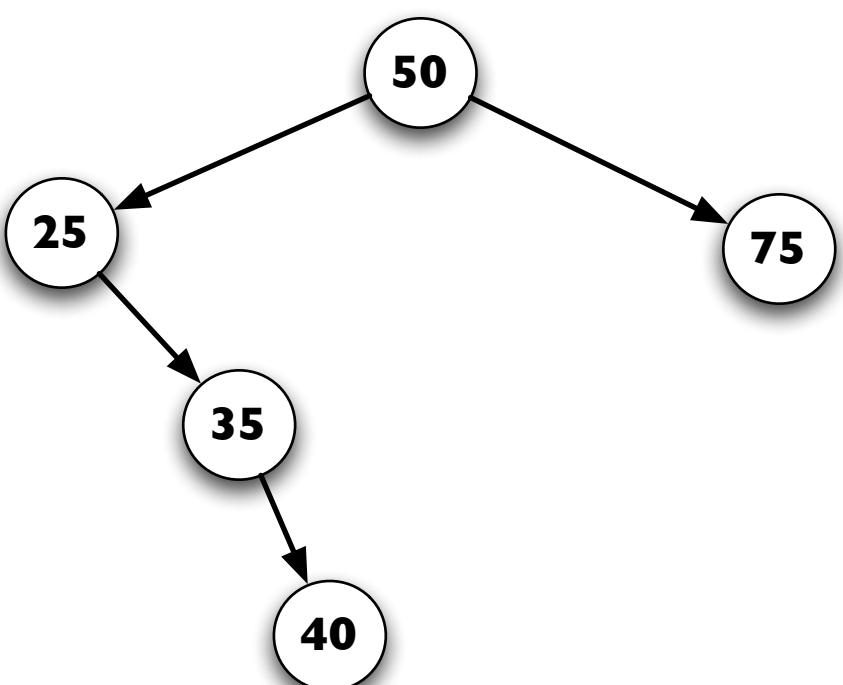


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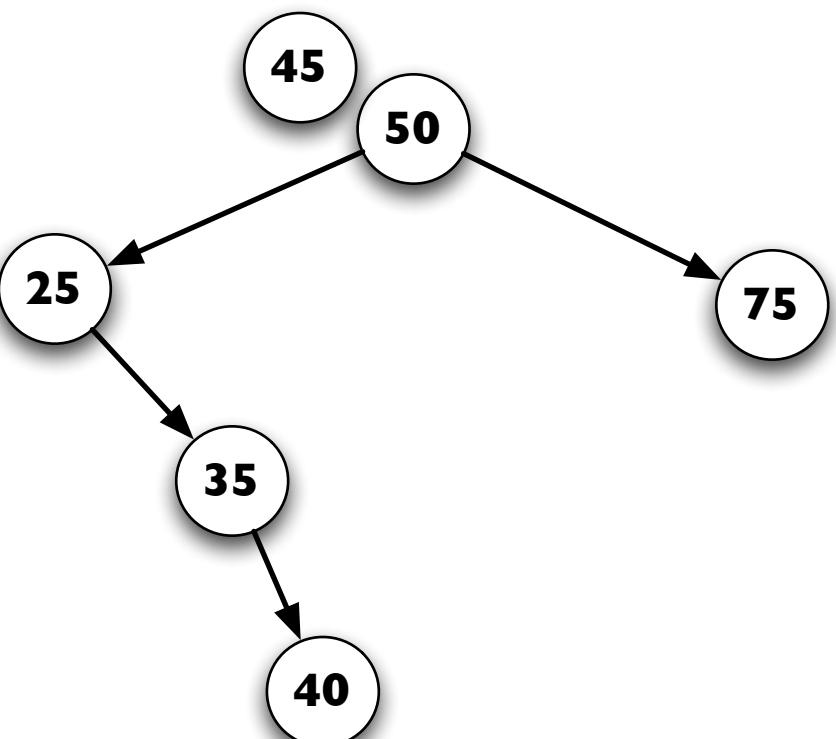
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- Insert



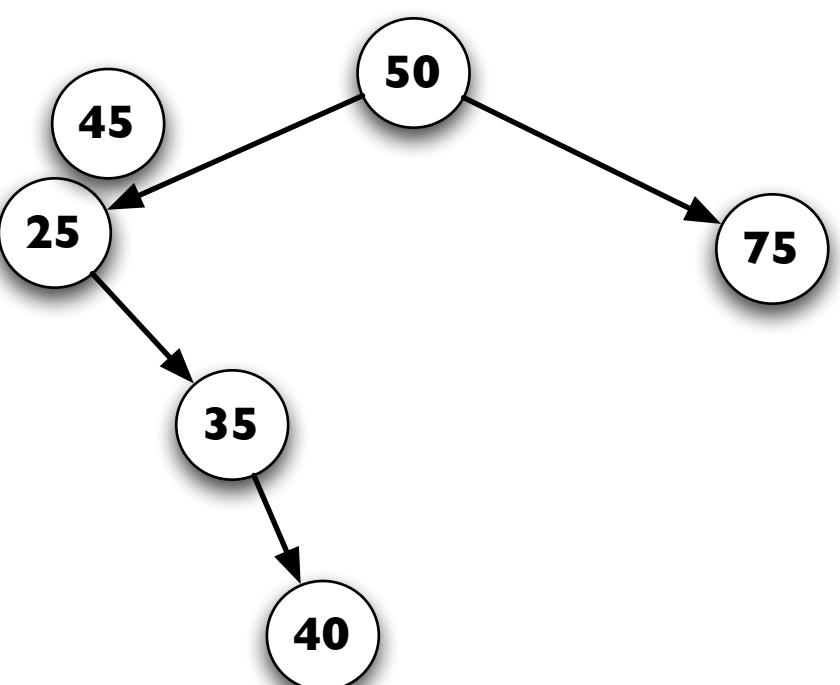
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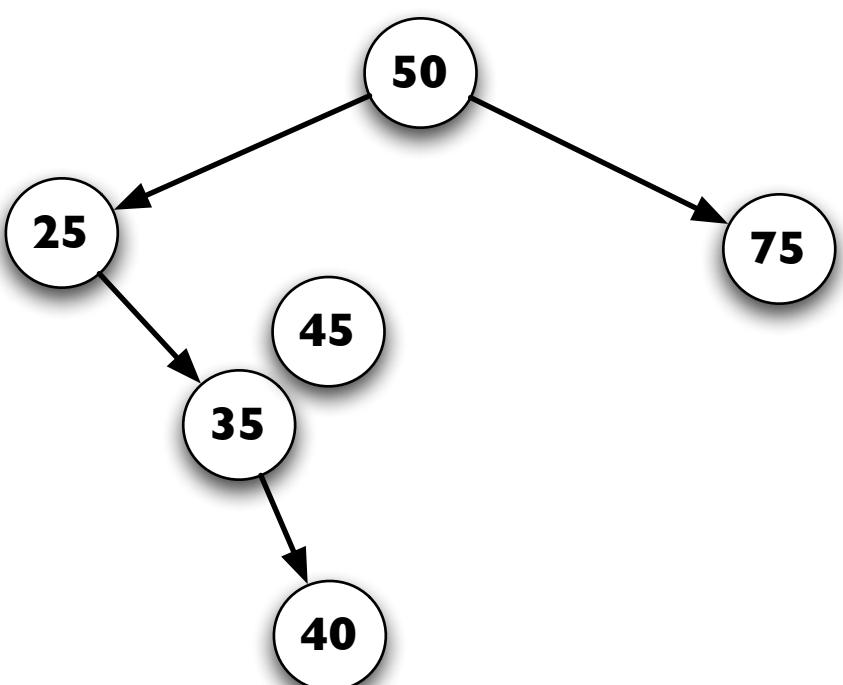
BST

- Insert



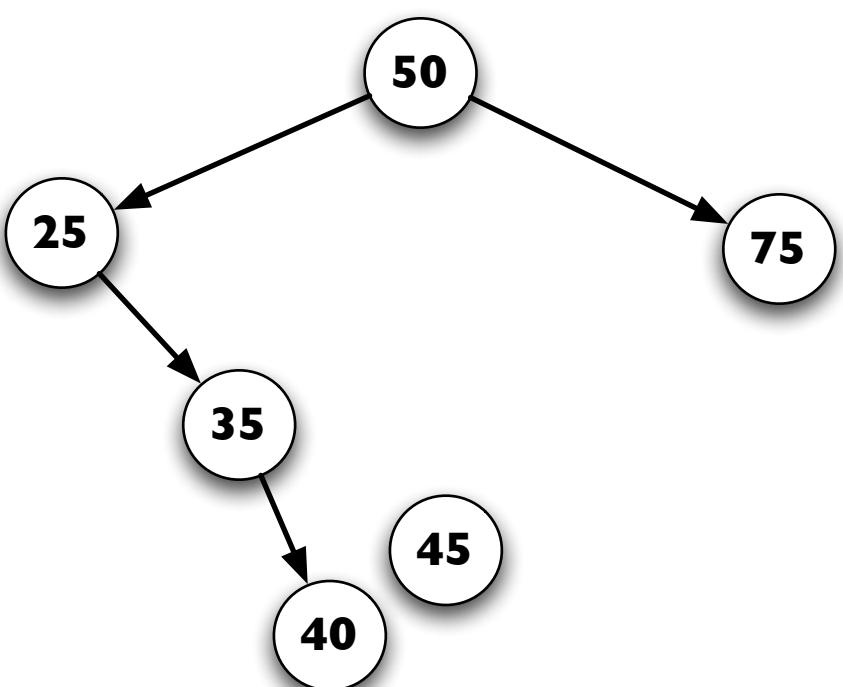
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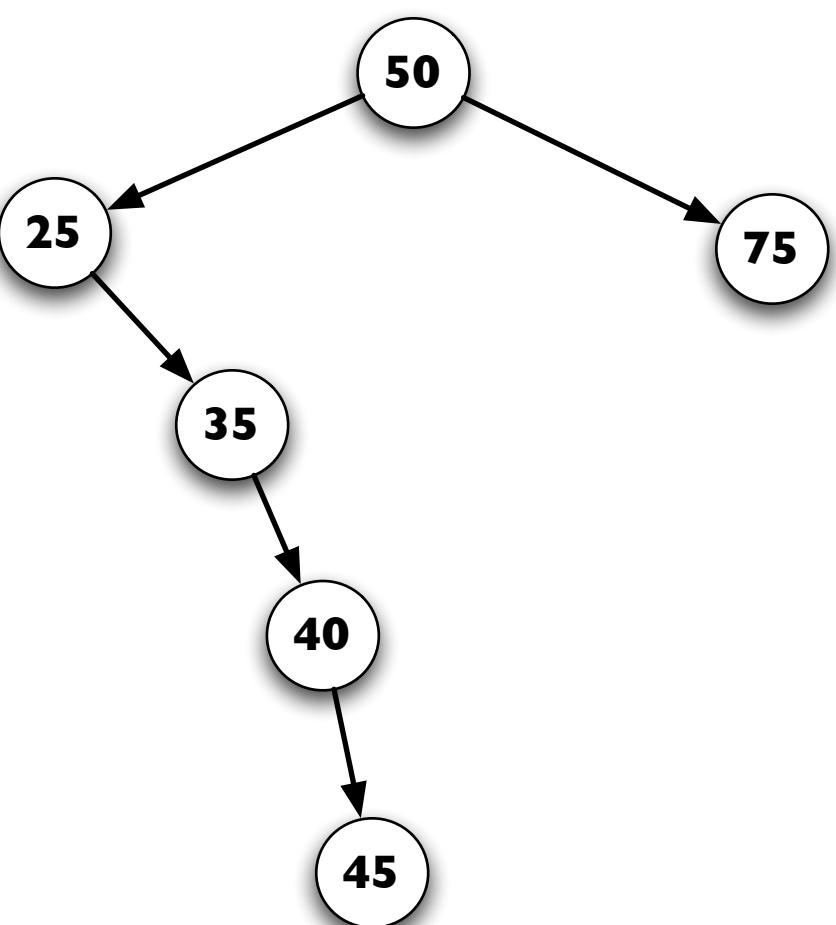
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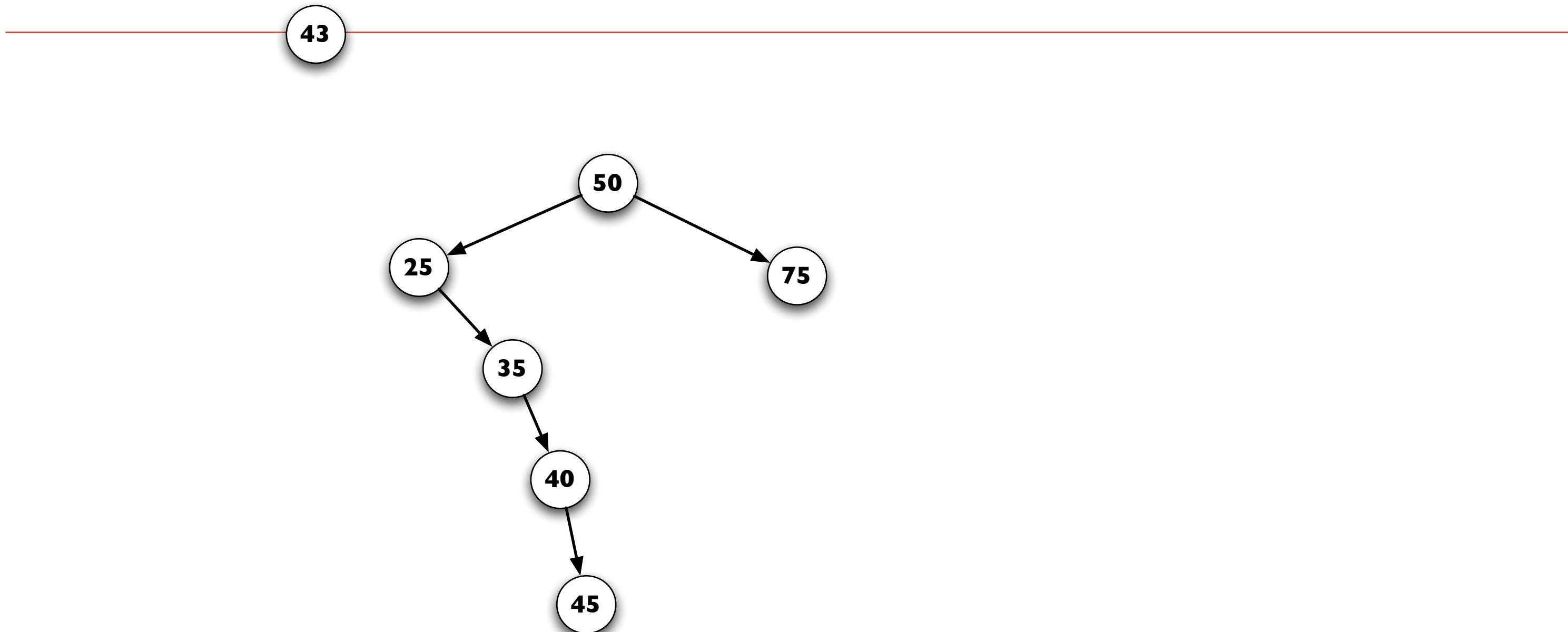


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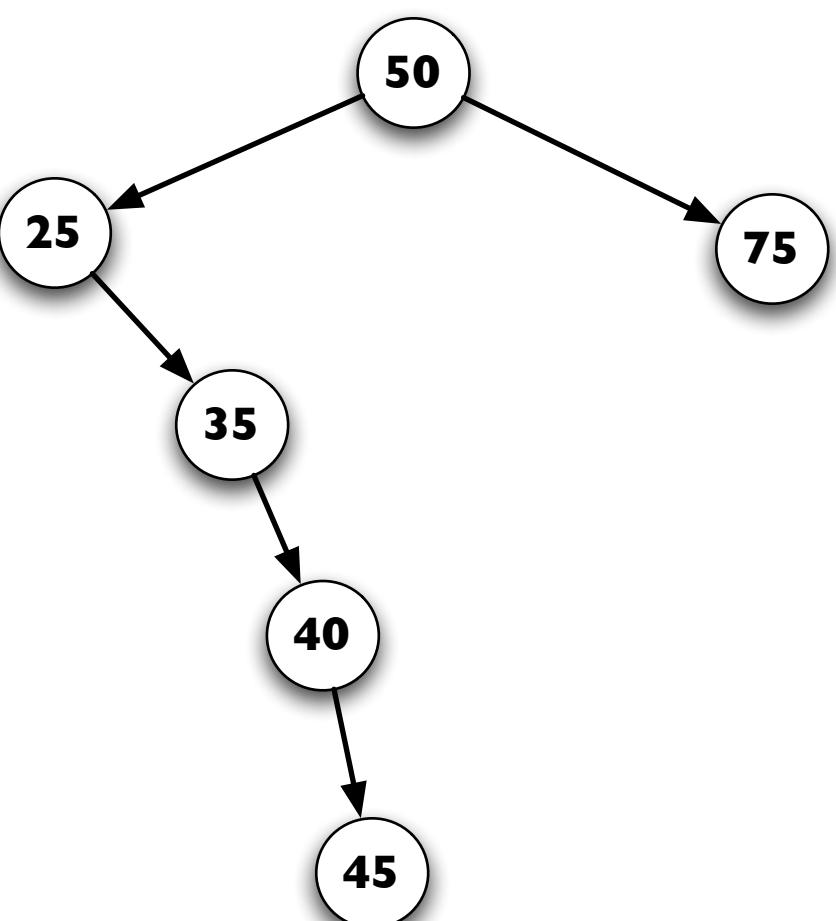


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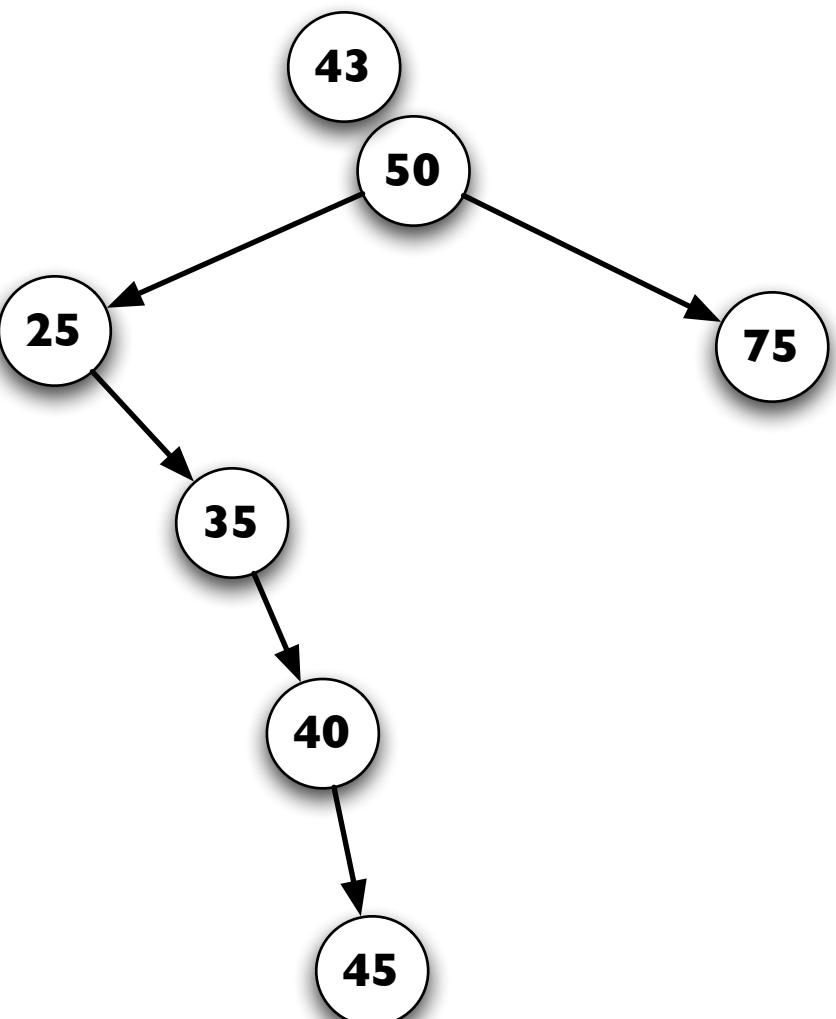
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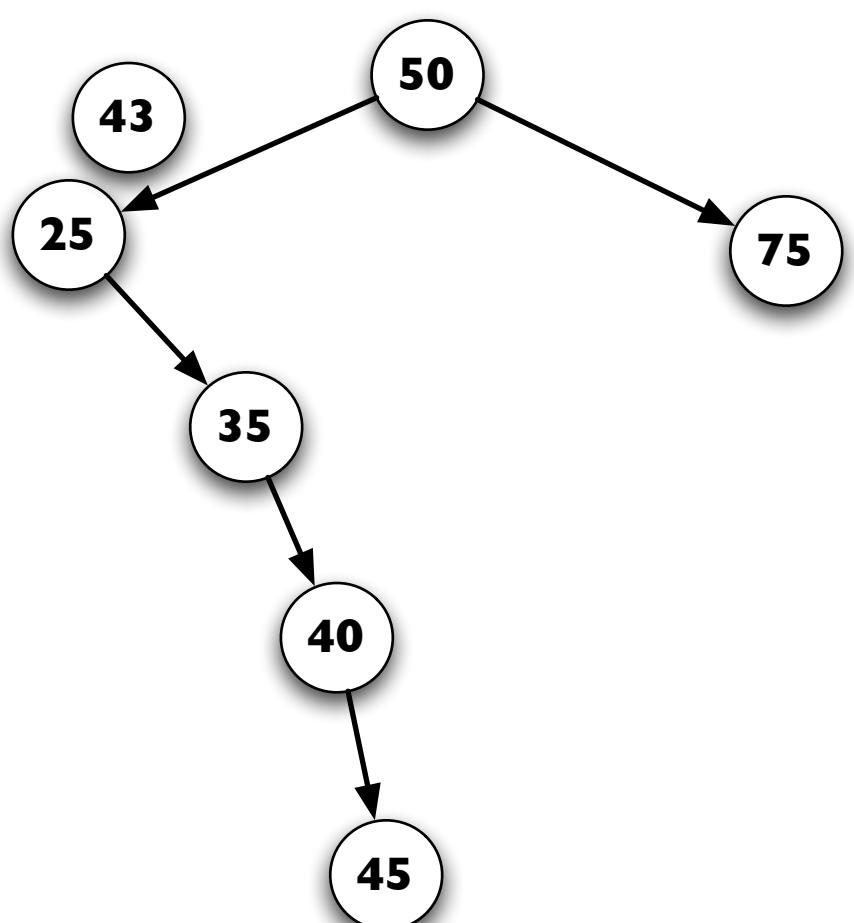
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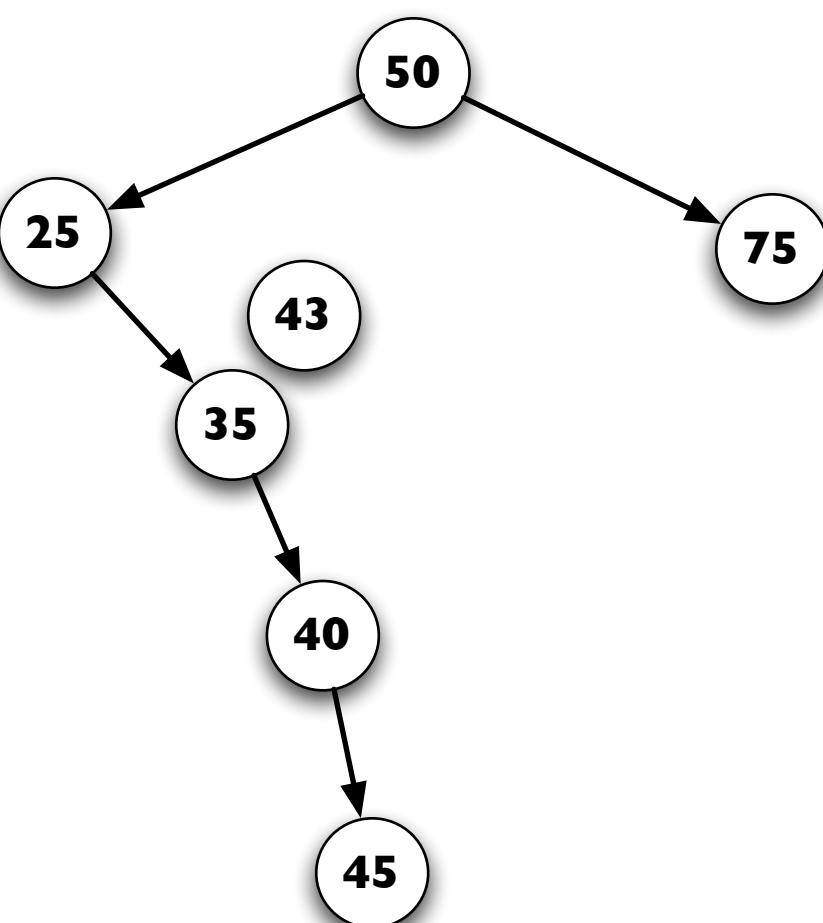
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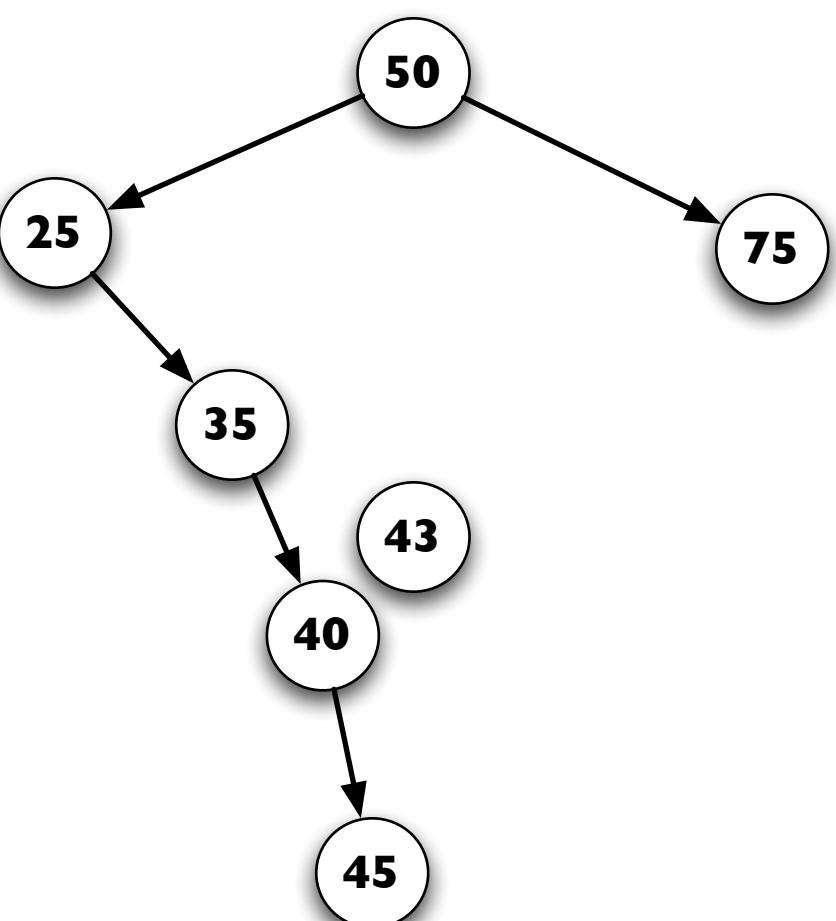
BST

- Insert



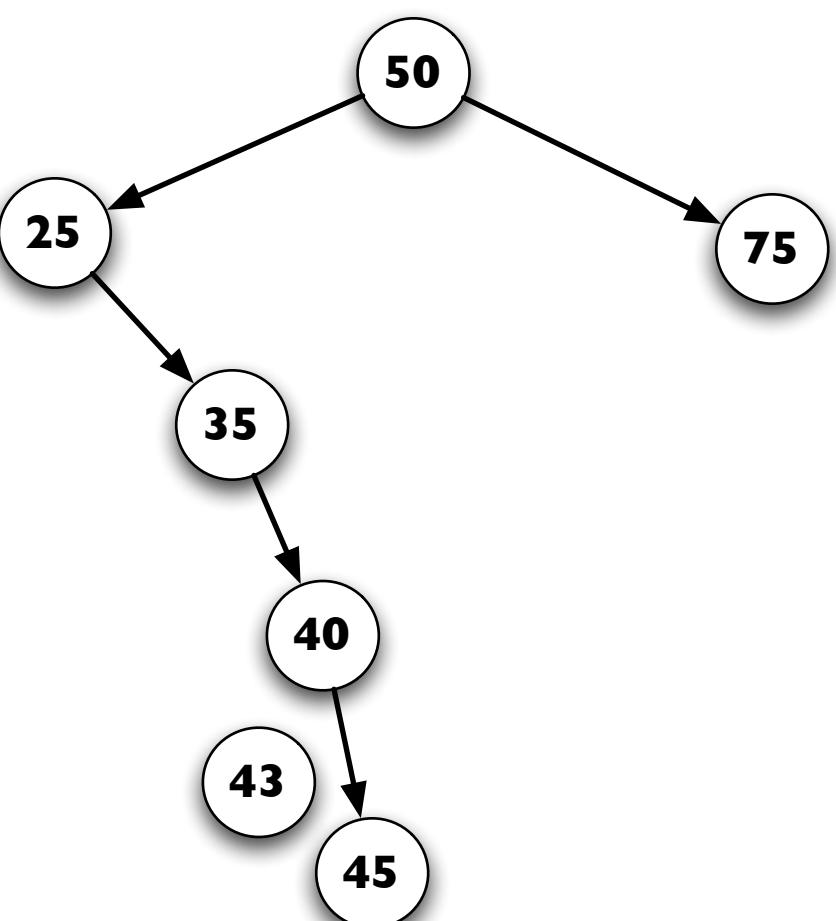
BST

- Insert



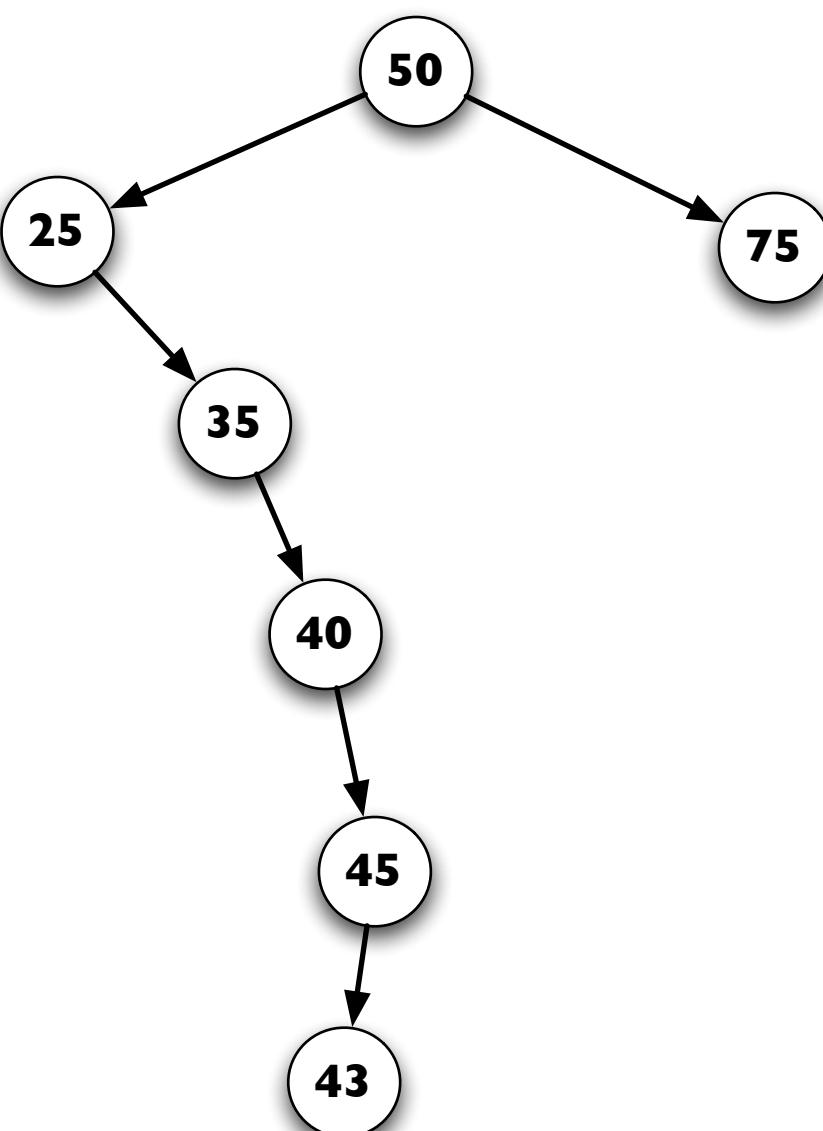
BST

- Insert

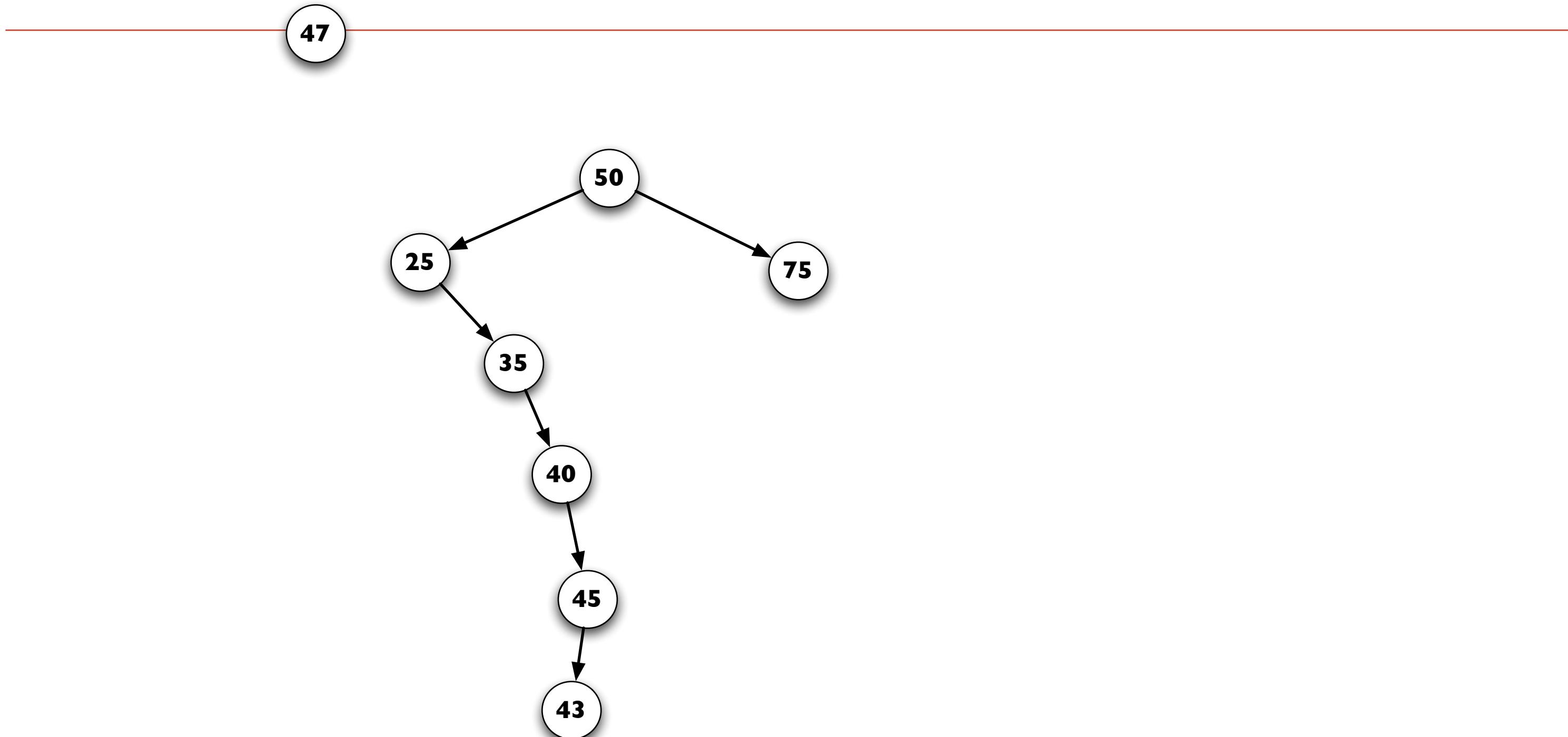


BST

- Insert

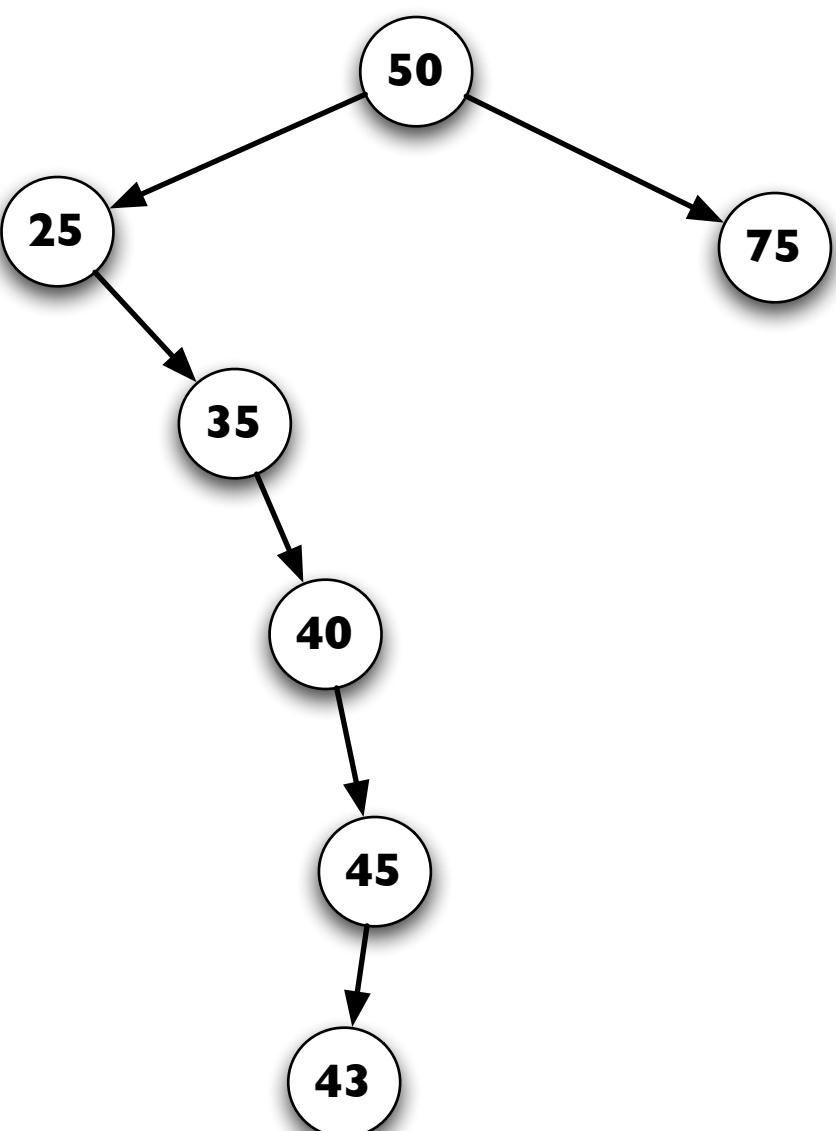


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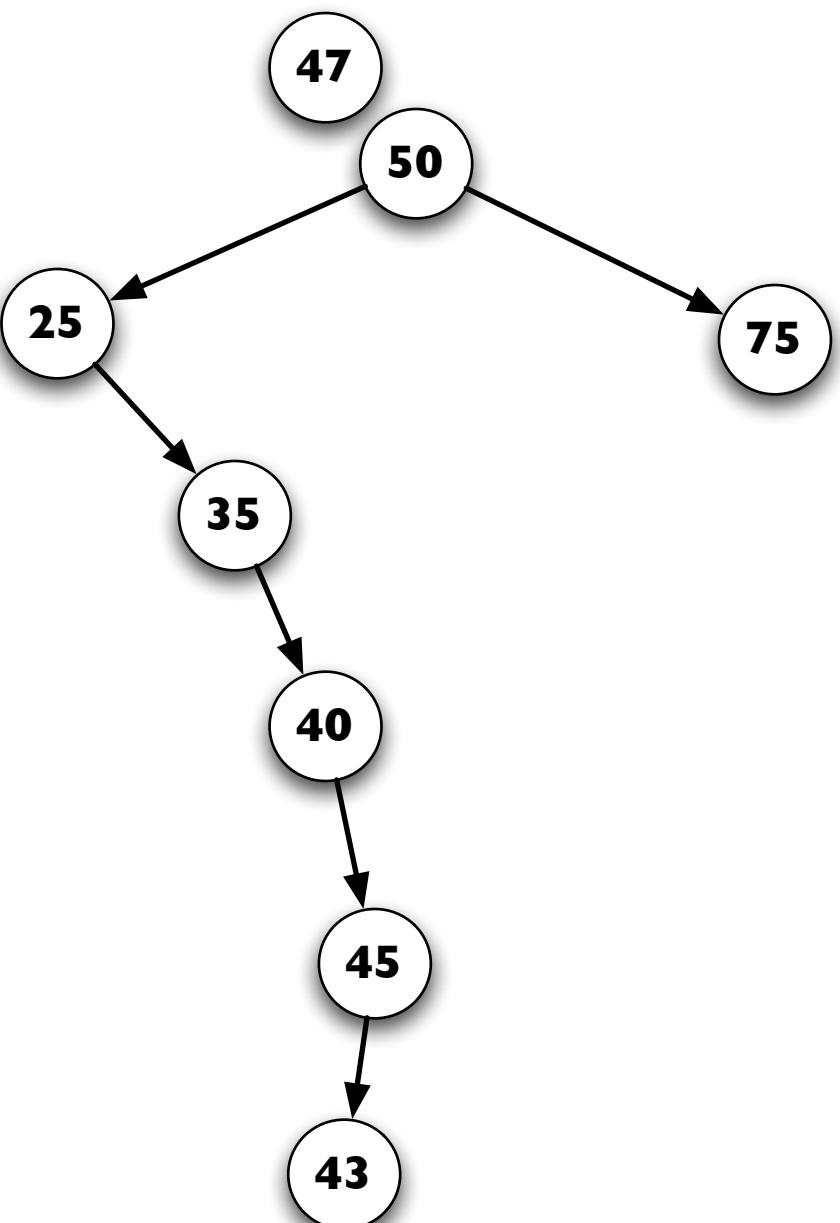
BST

- Insert



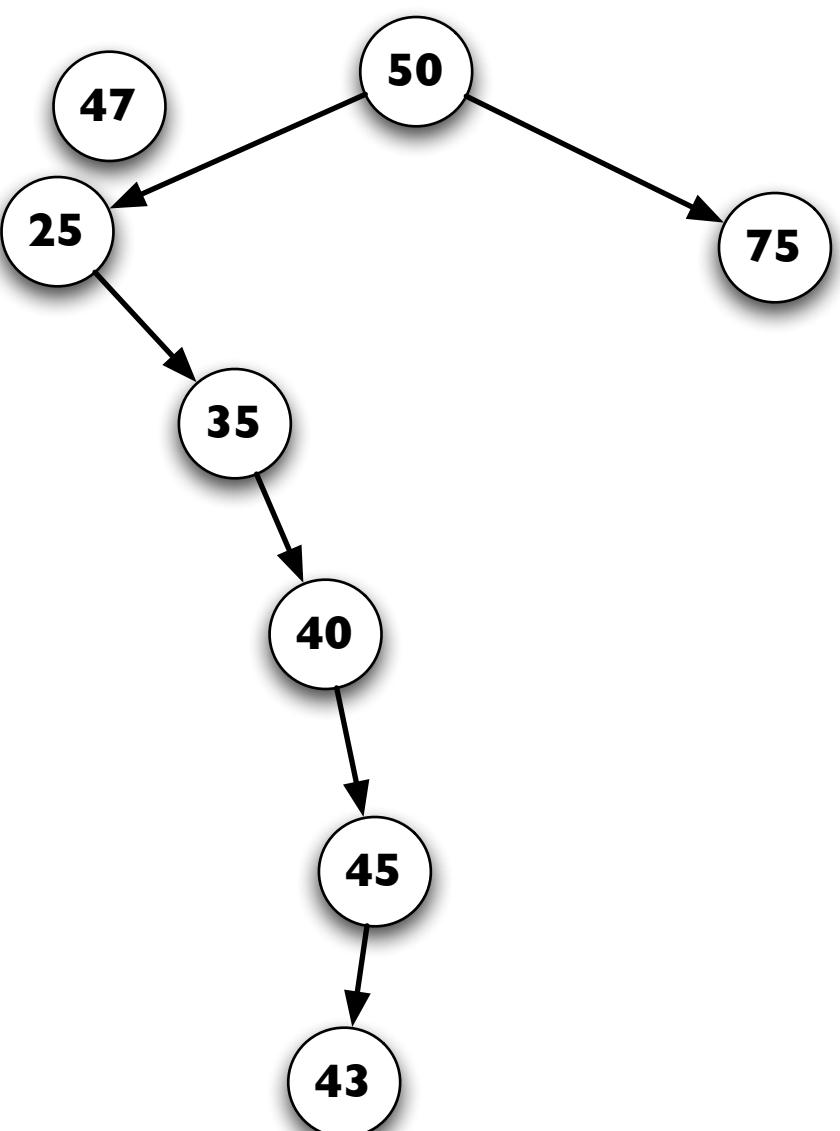
BST

- Insert



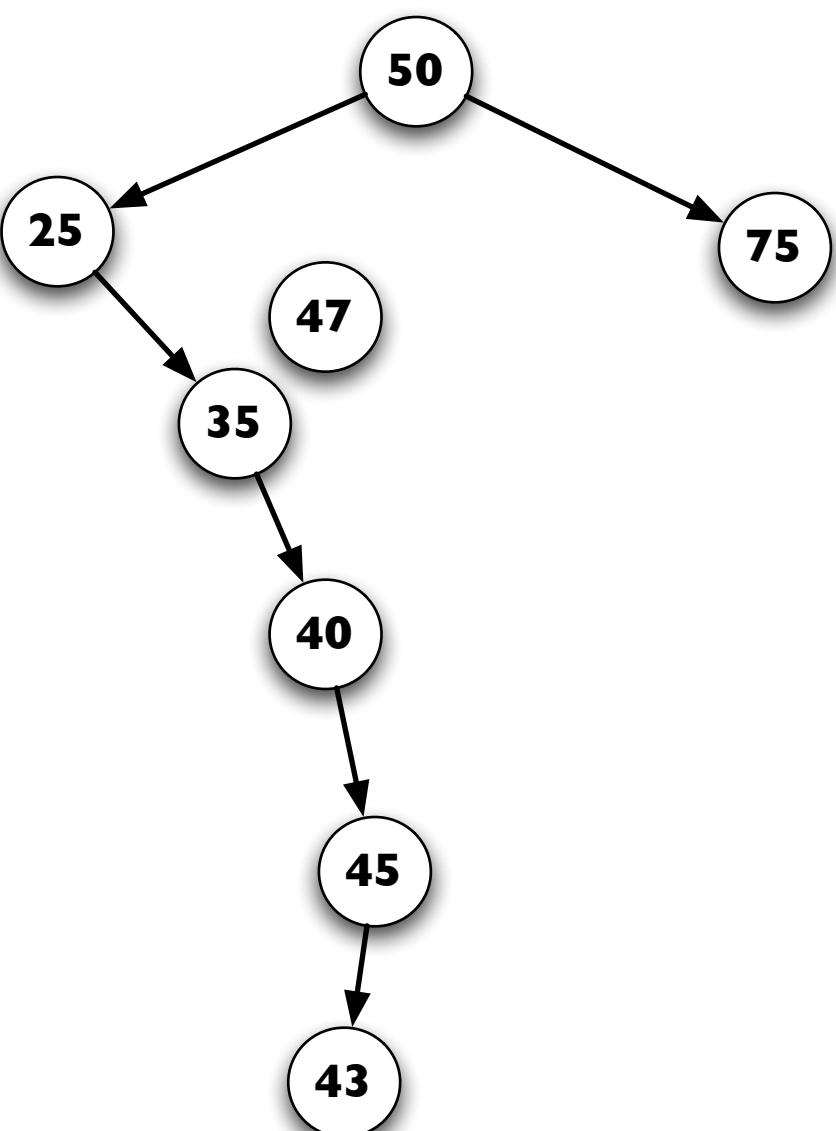
BST

- Insert



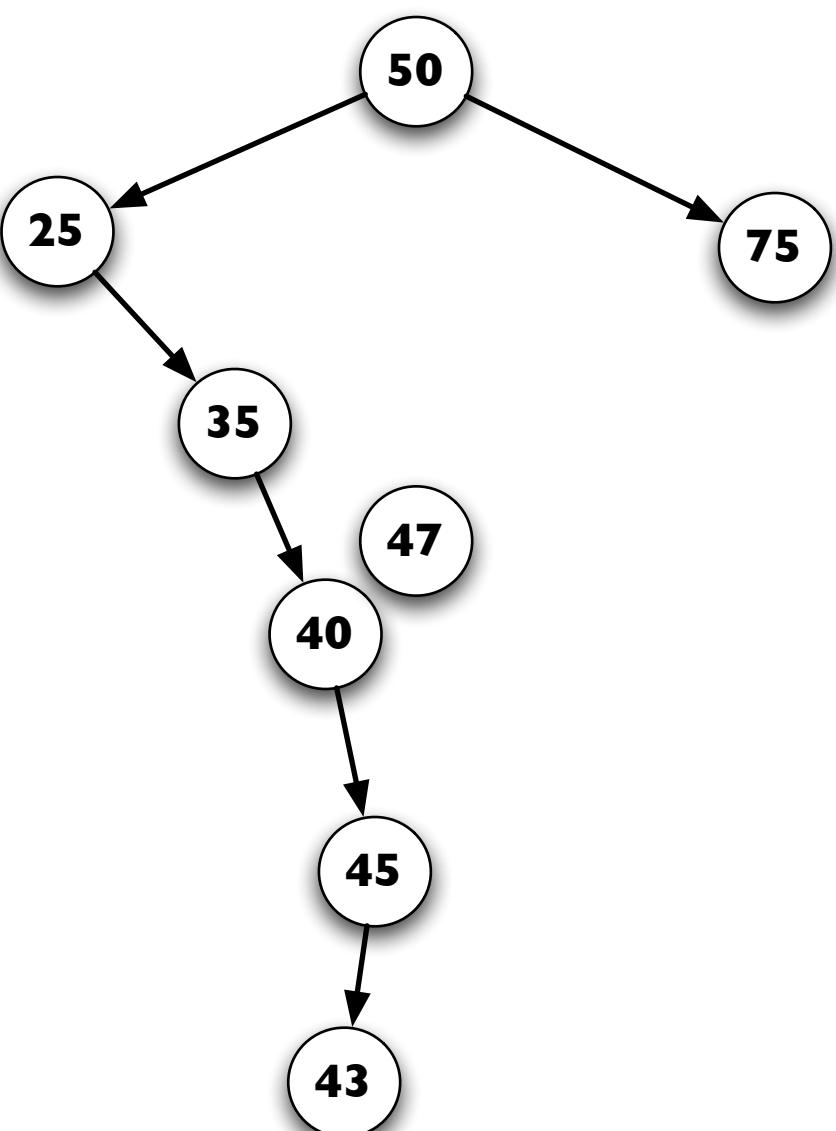
BST

- Insert



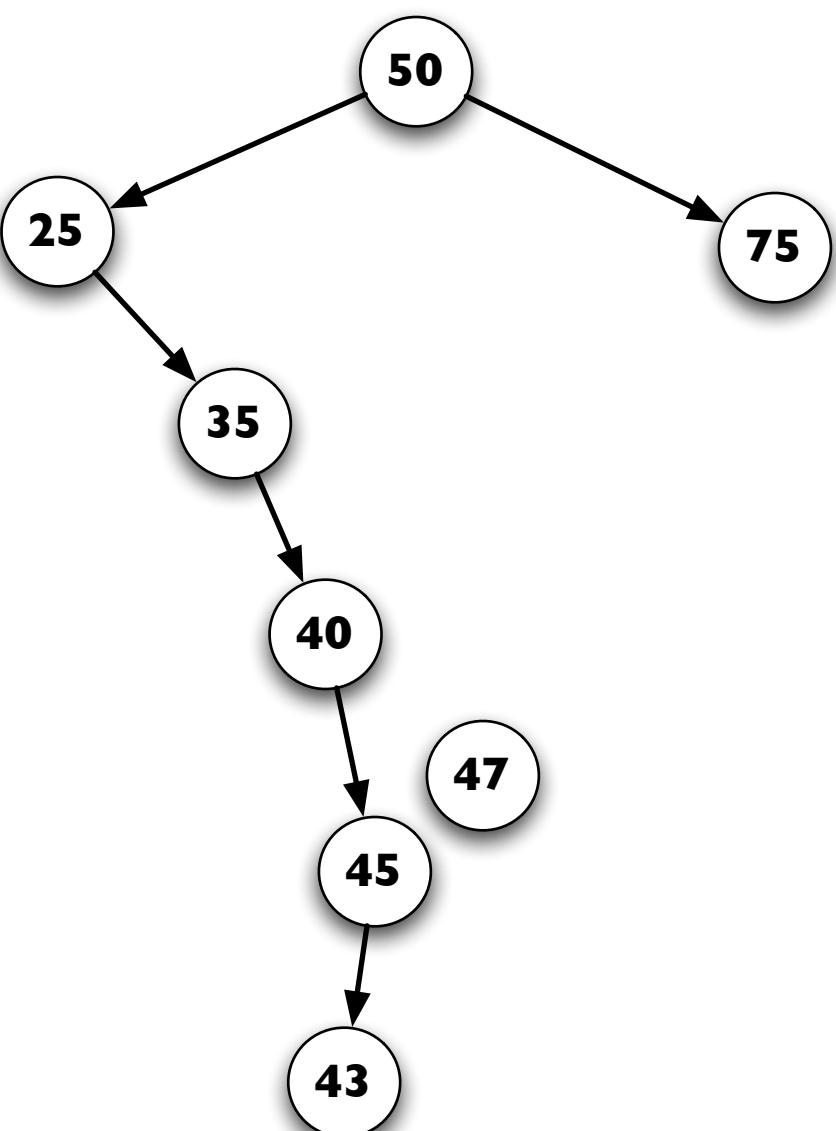
BST

- Insert



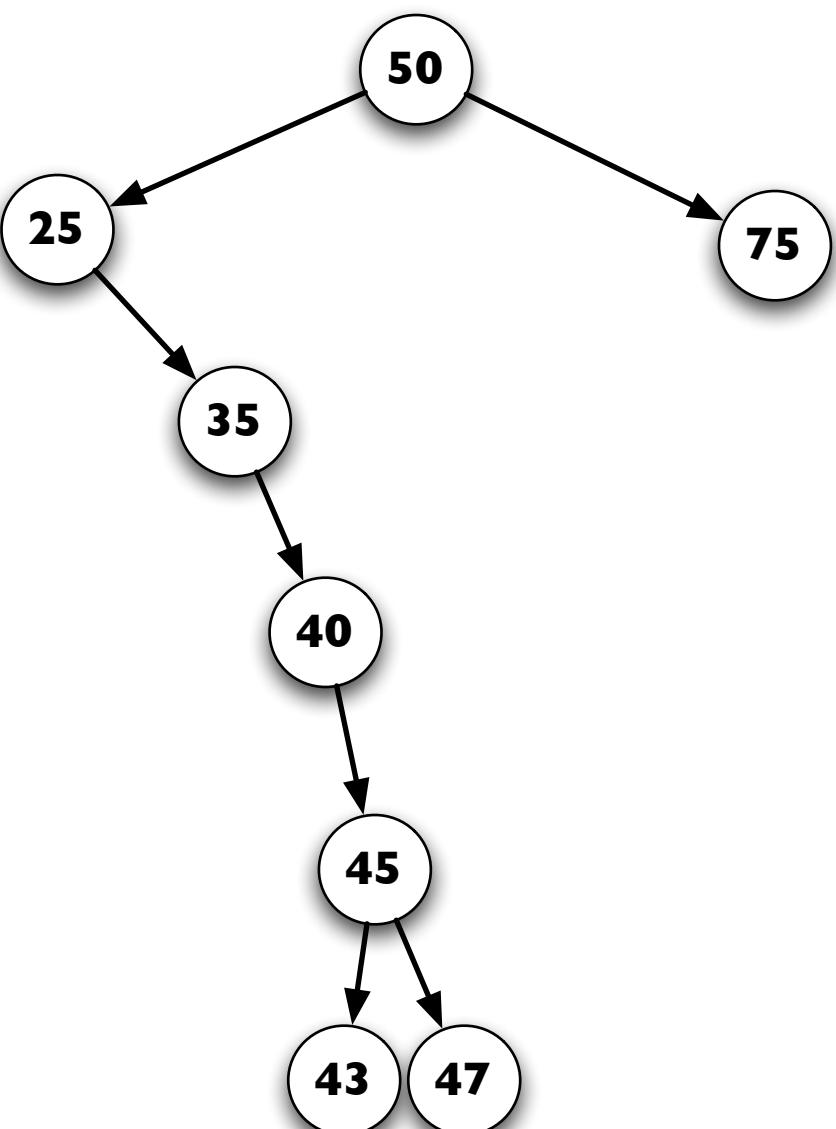
BST

- Insert

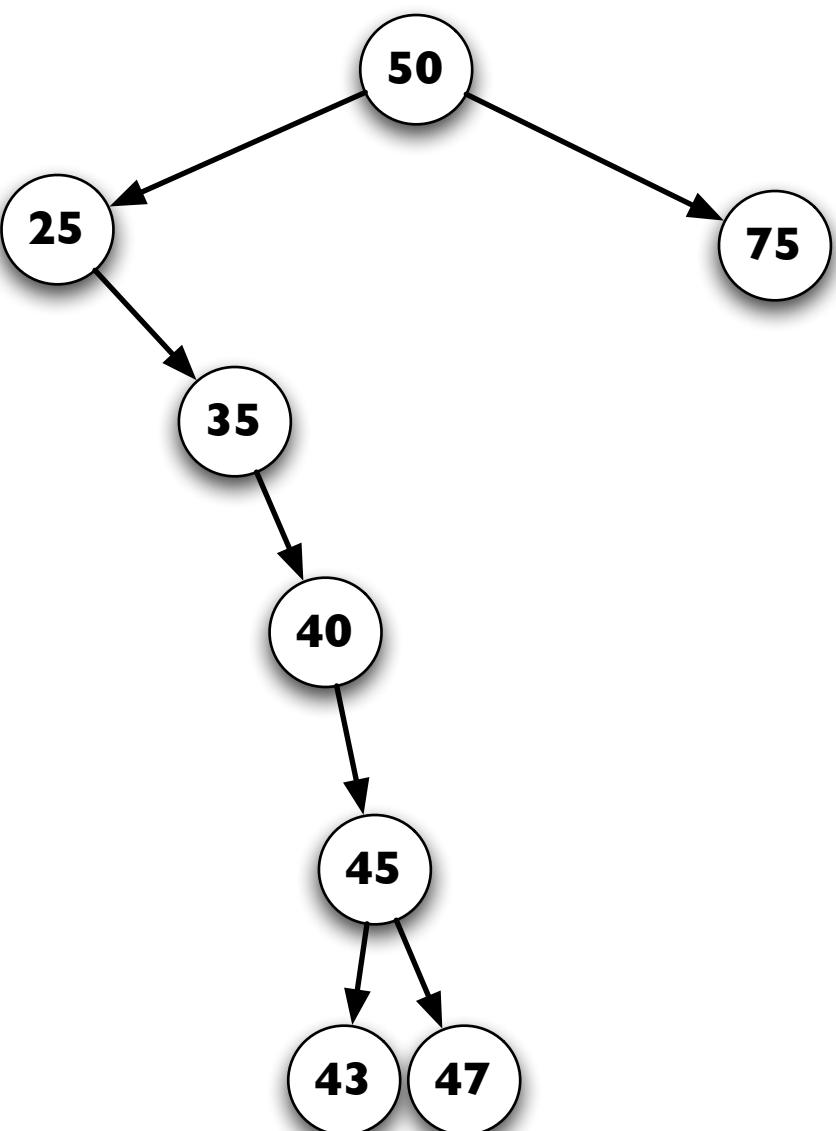


BST

- Insert

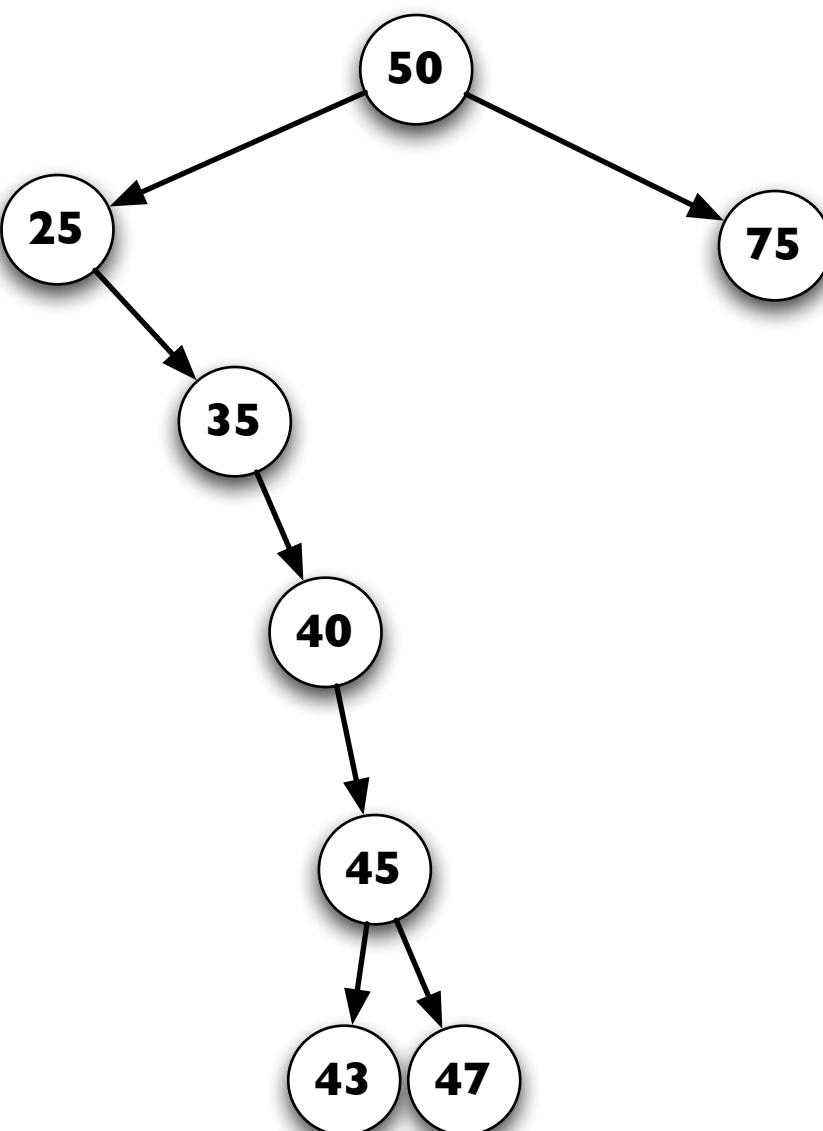


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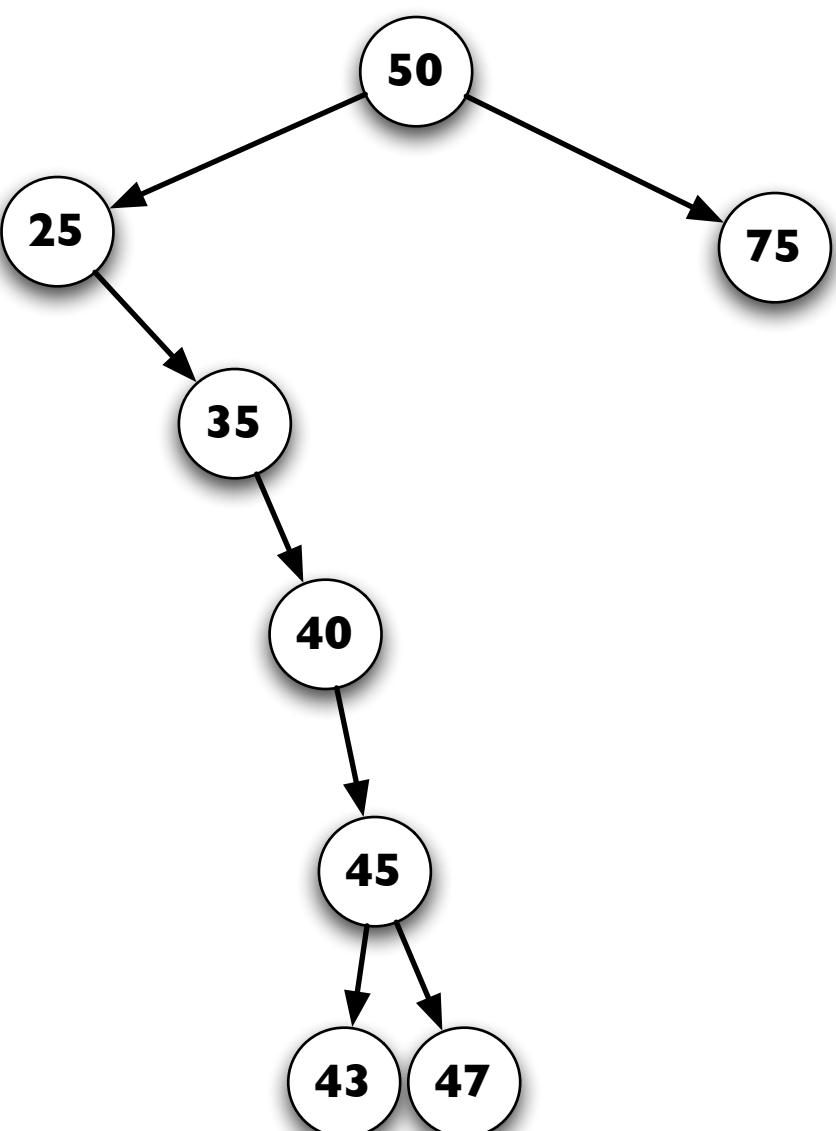
BST

- Insert



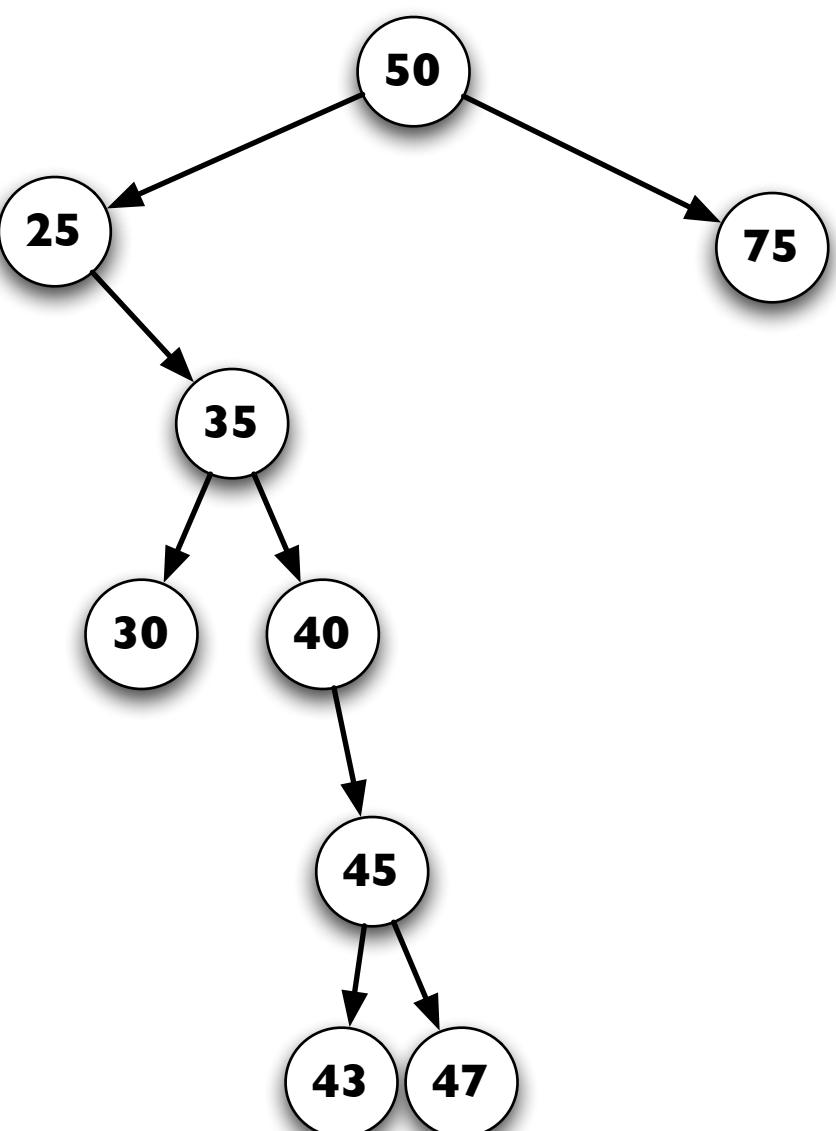
BST

- Insert



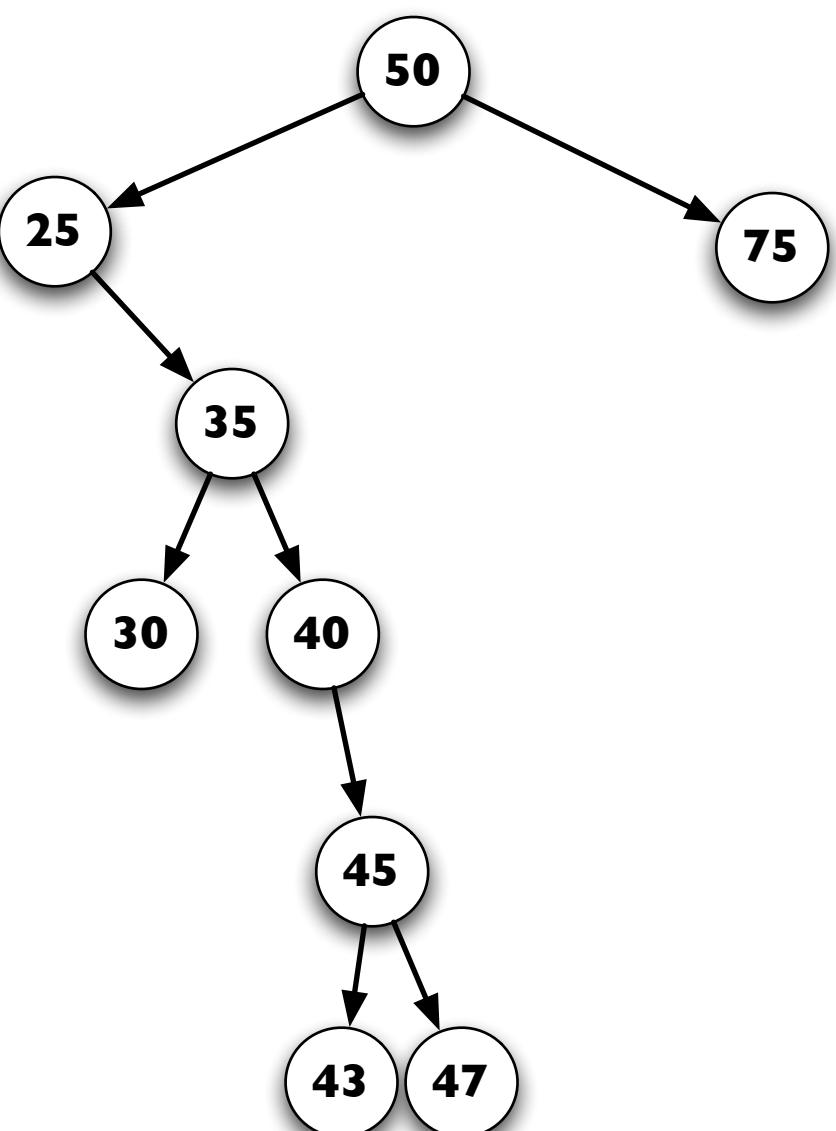
BST

- Insert



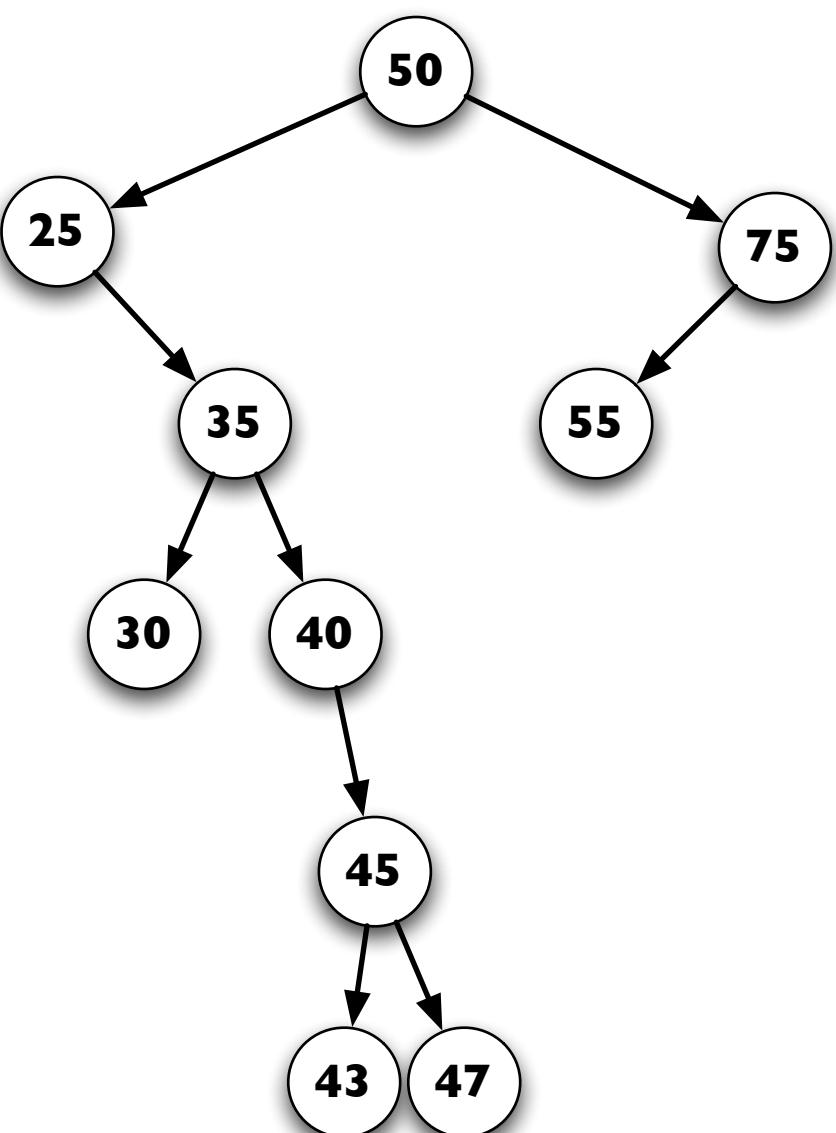
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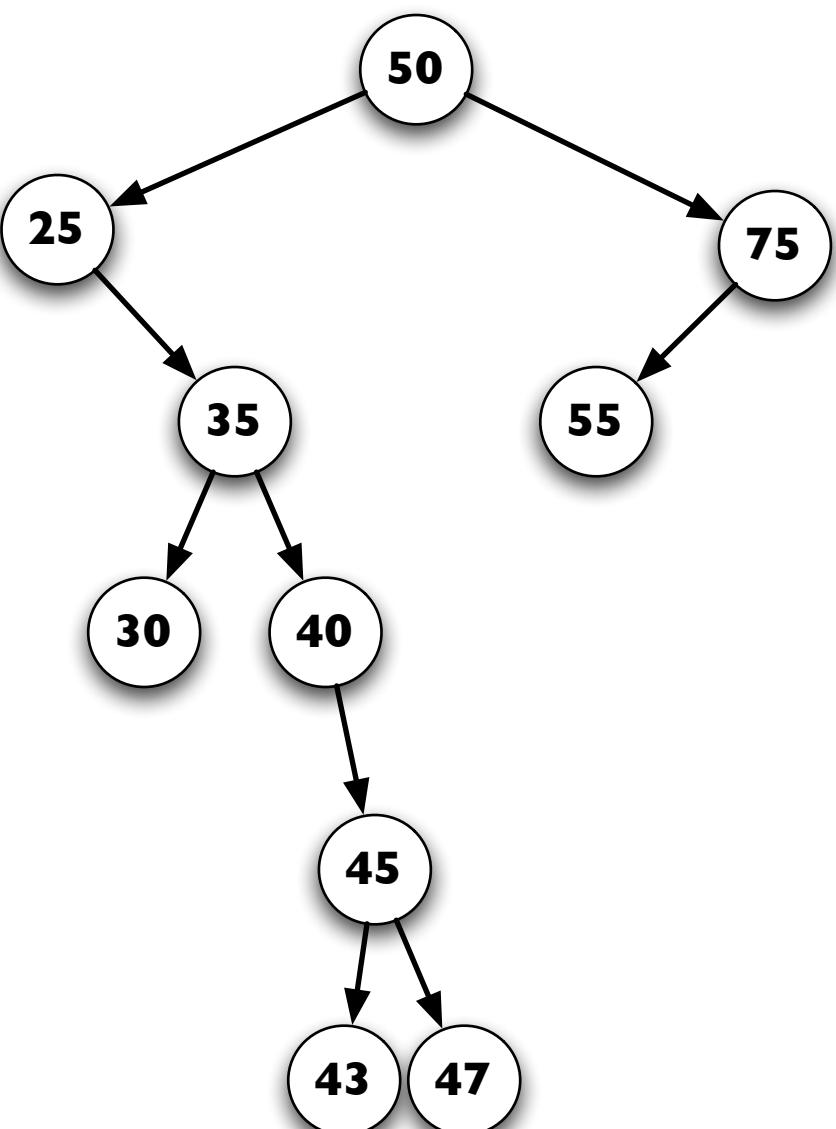
BST

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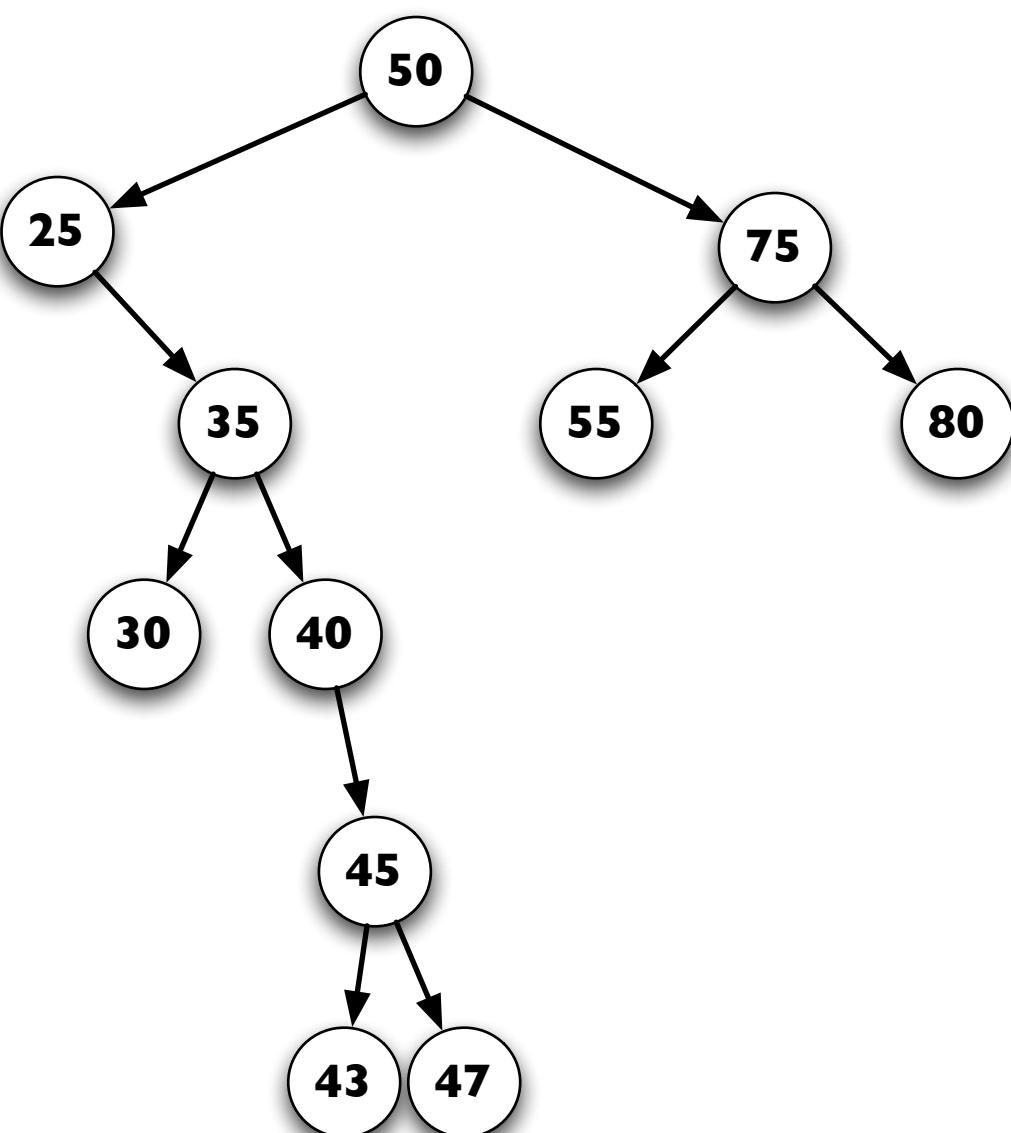
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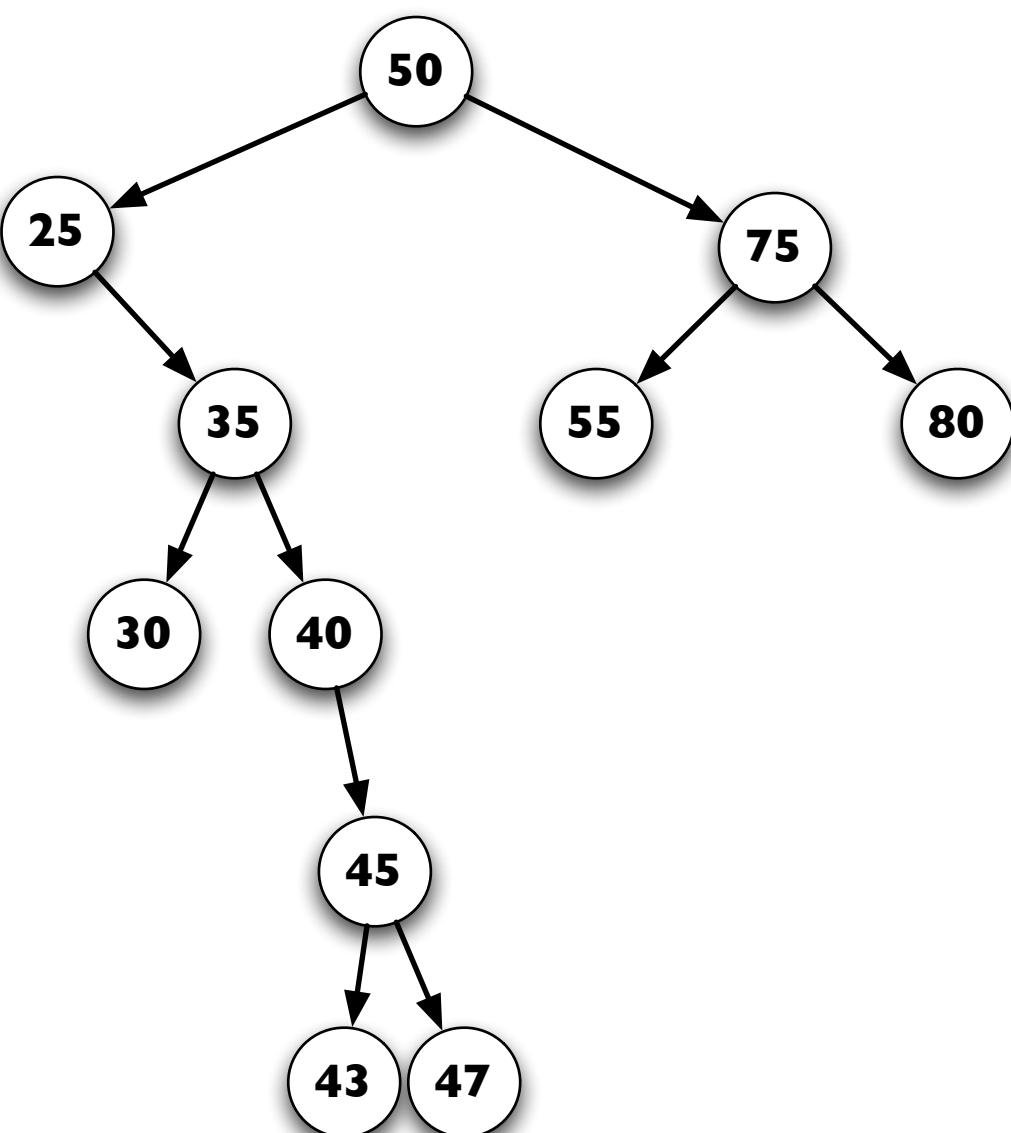
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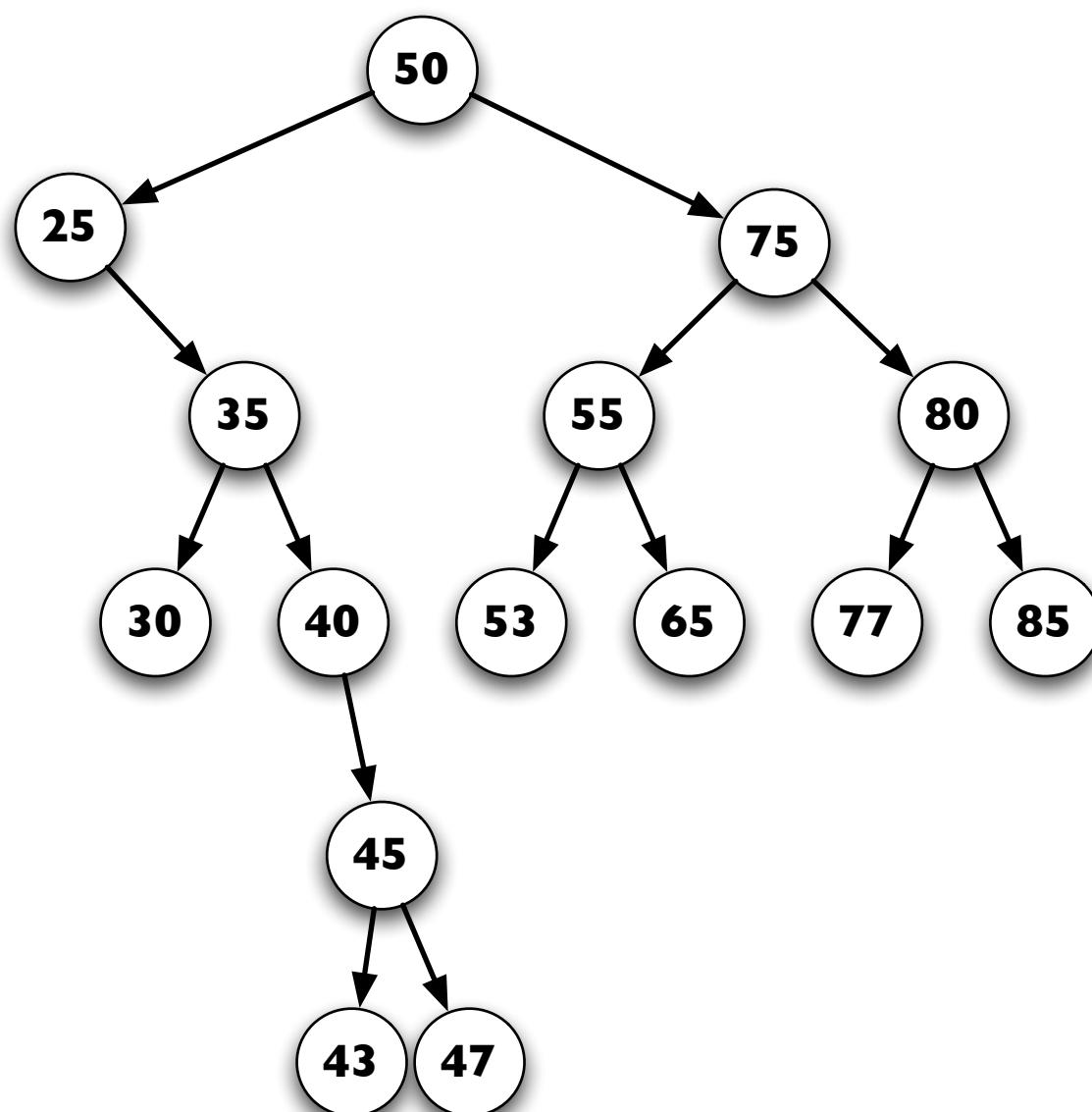
BST

- Insert



BST

- Insert

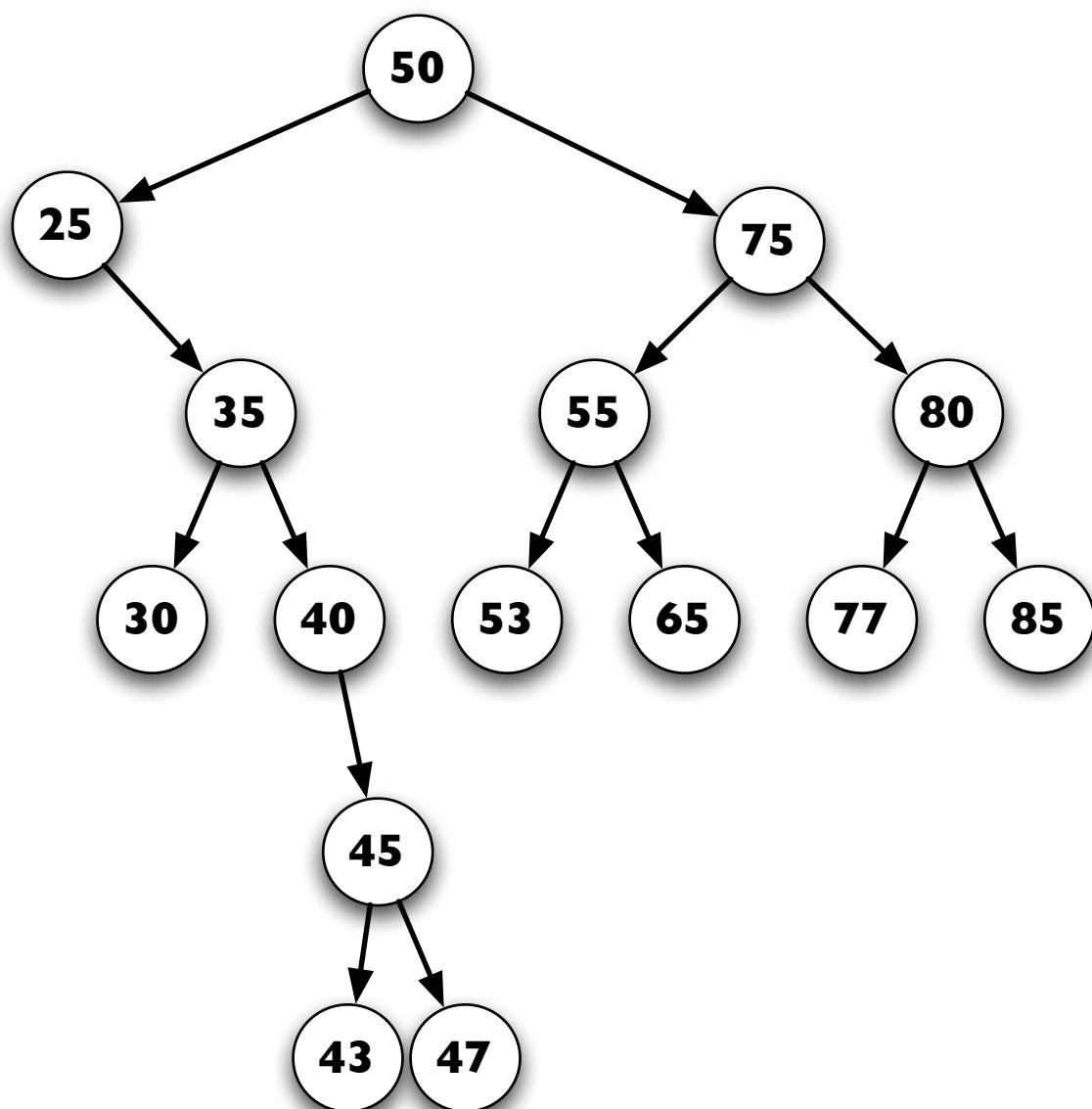


BST

```
if the tree is empty
    return null (no match)
else if the target matches the root node's data
    return the data (a match)
else if the target is less than the root node's data
    return the result of left subtree search
else
    return the result of the right subtree search
```

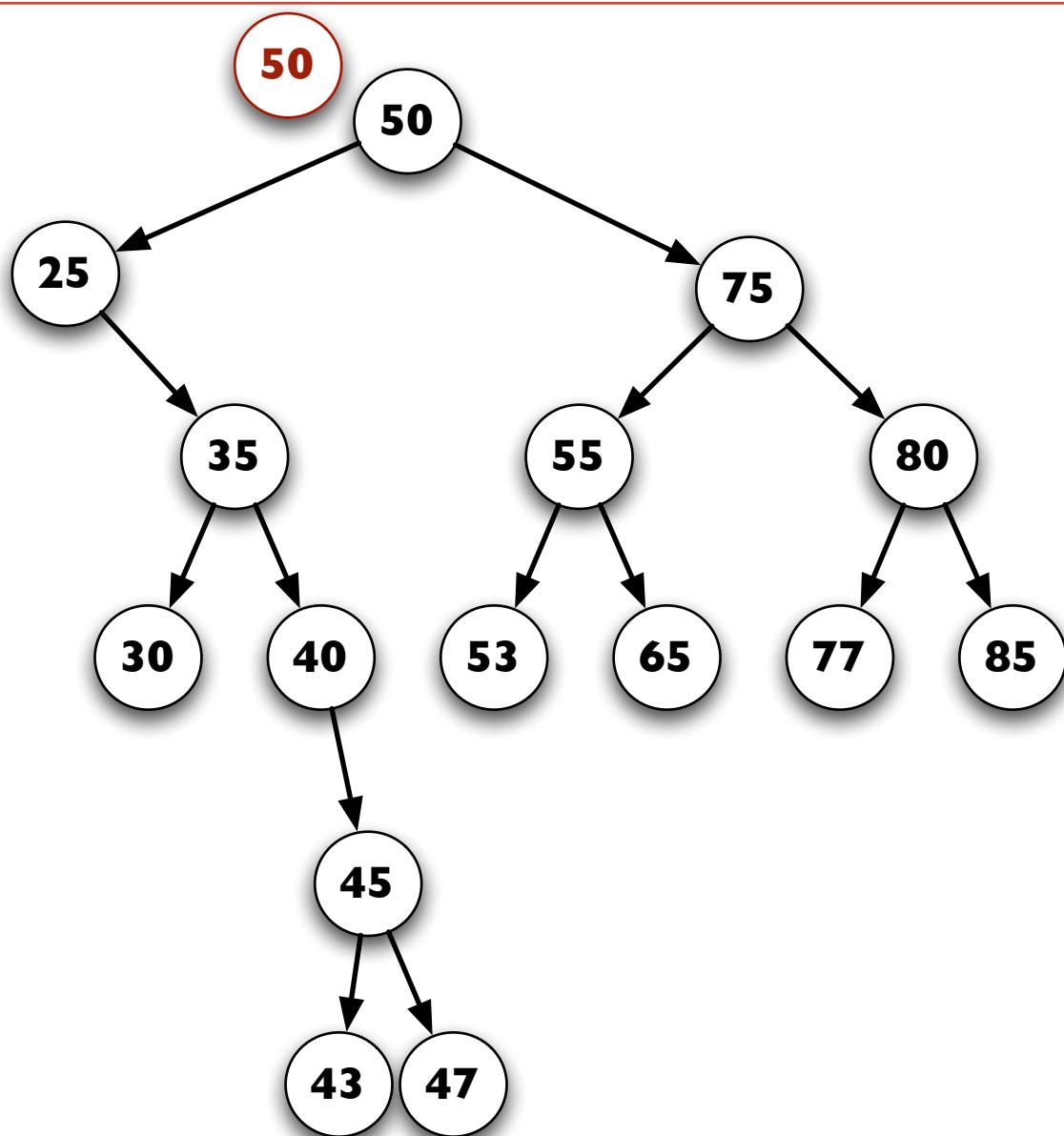
Searching

Search For **50**



Searching

Search For **50**

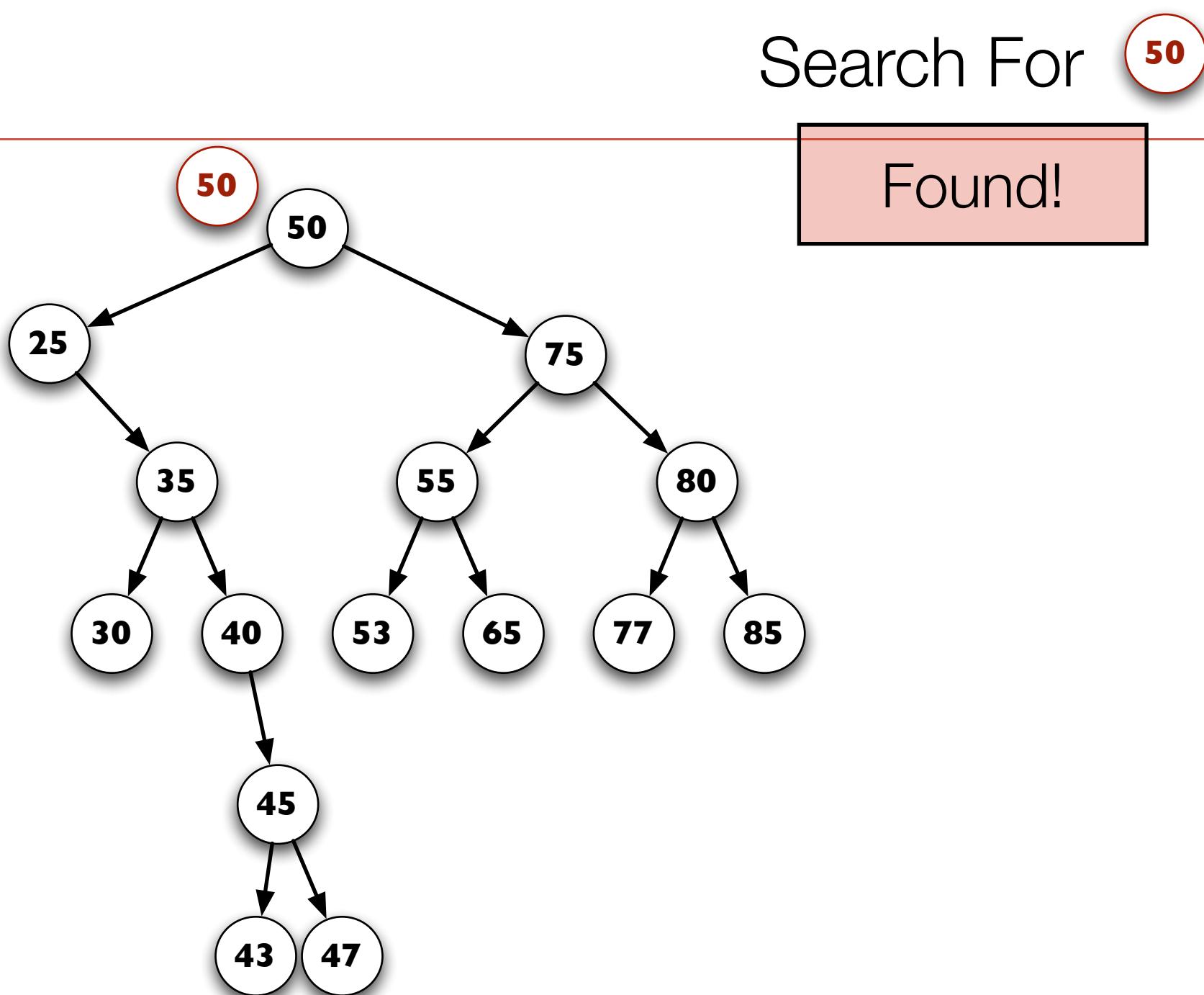


Searching

Search For

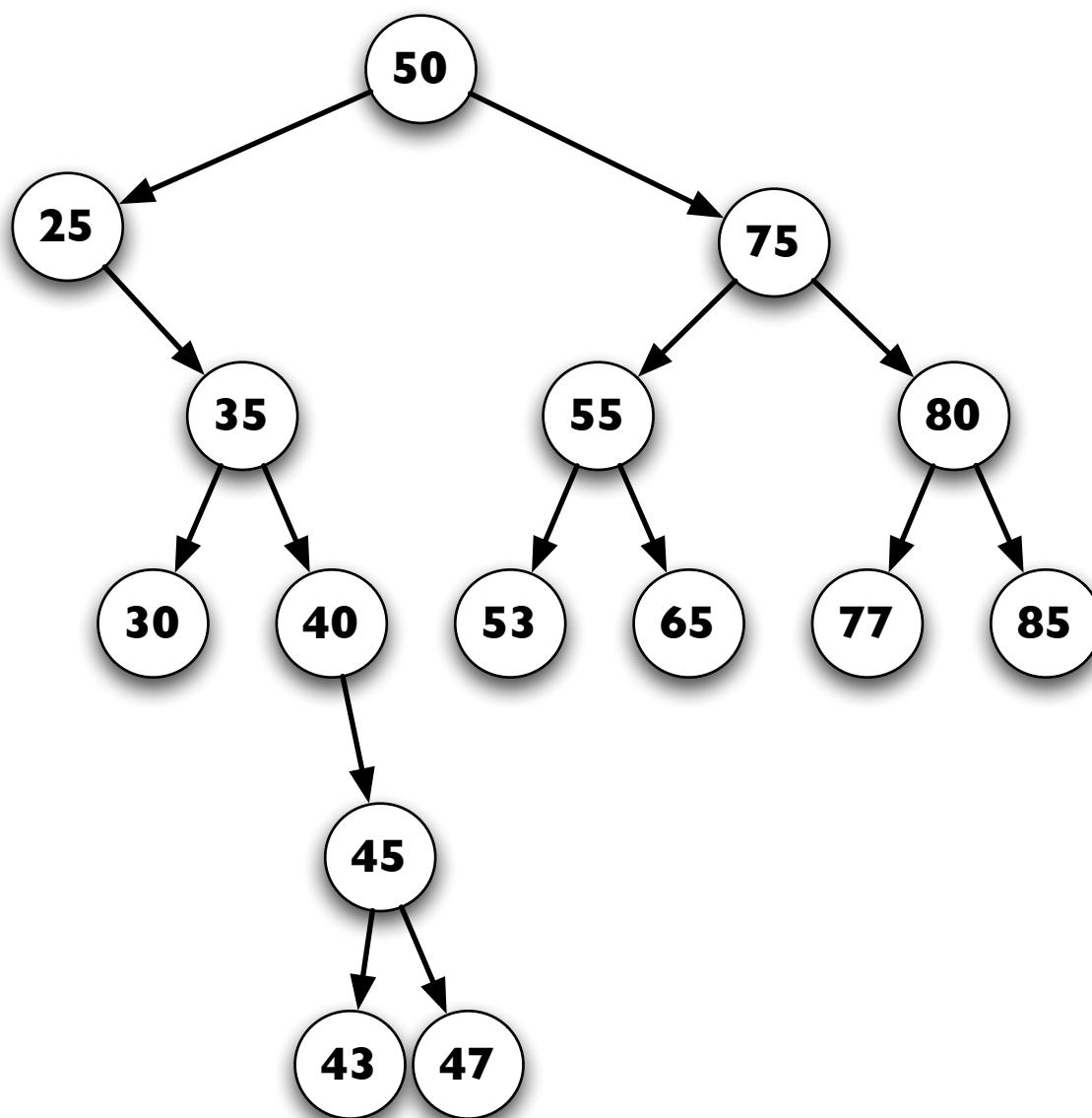
50

Found!



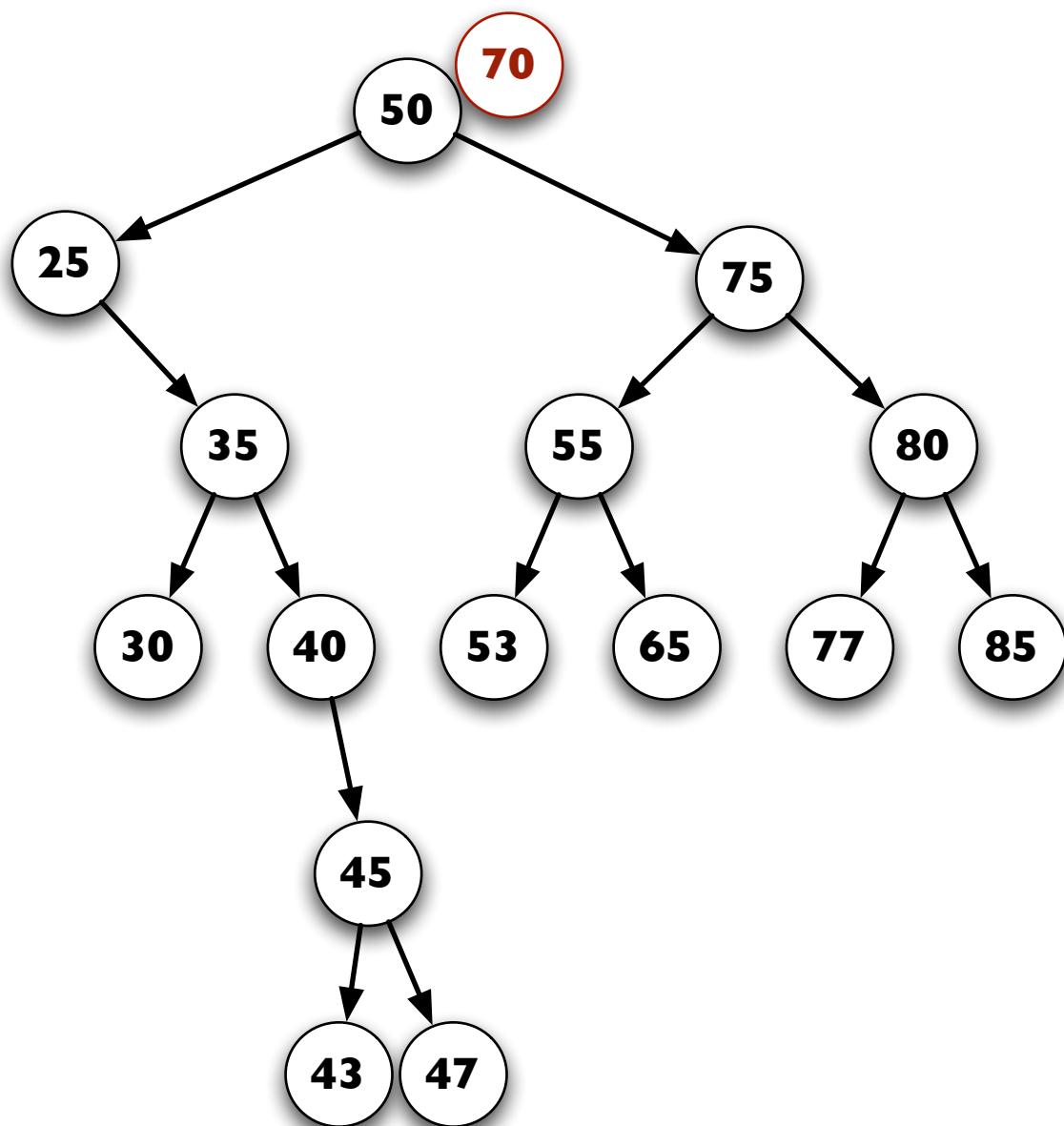
Searching

Search For **70**



Searching

Search For **70**

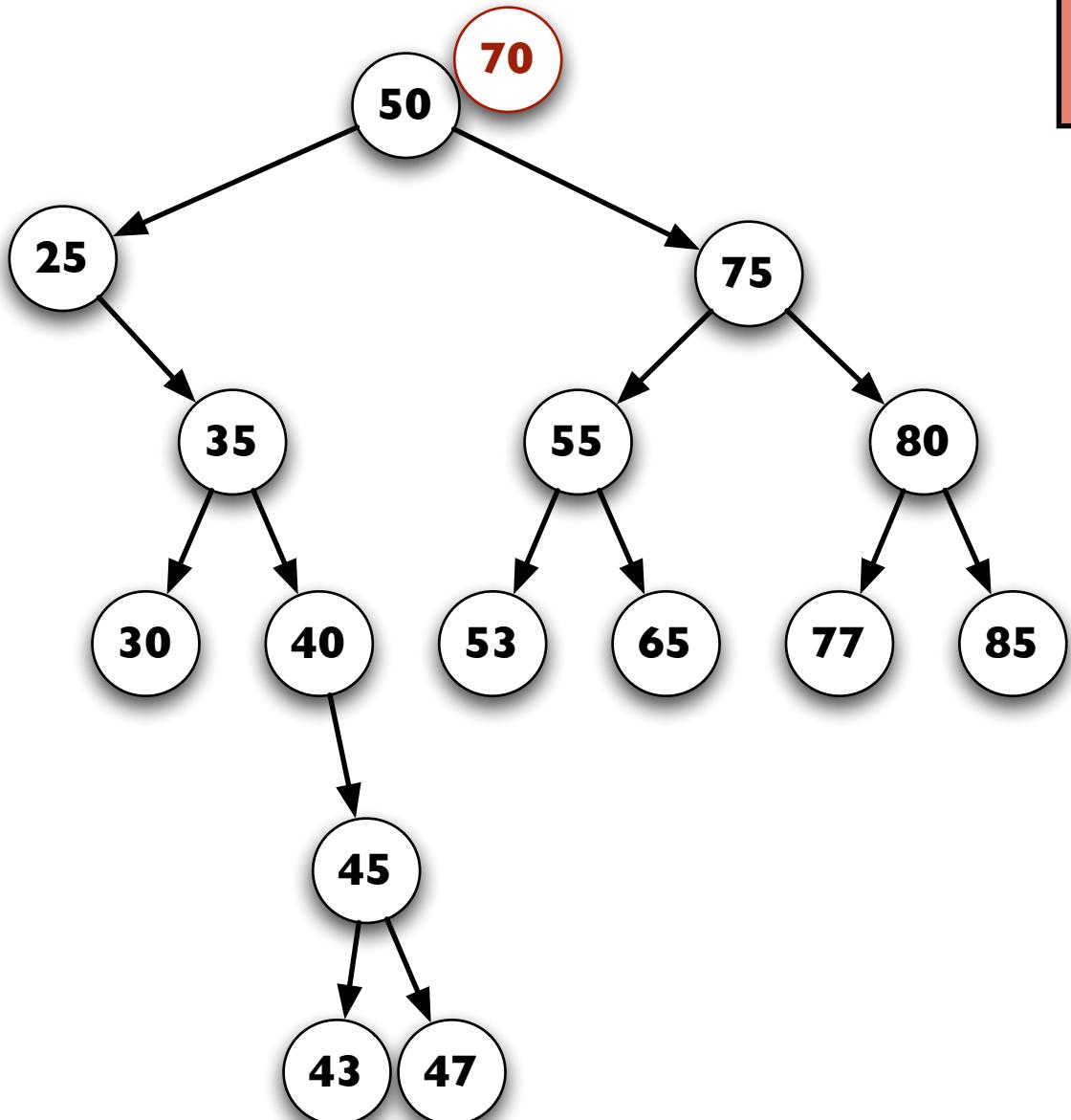


Searching

Search For

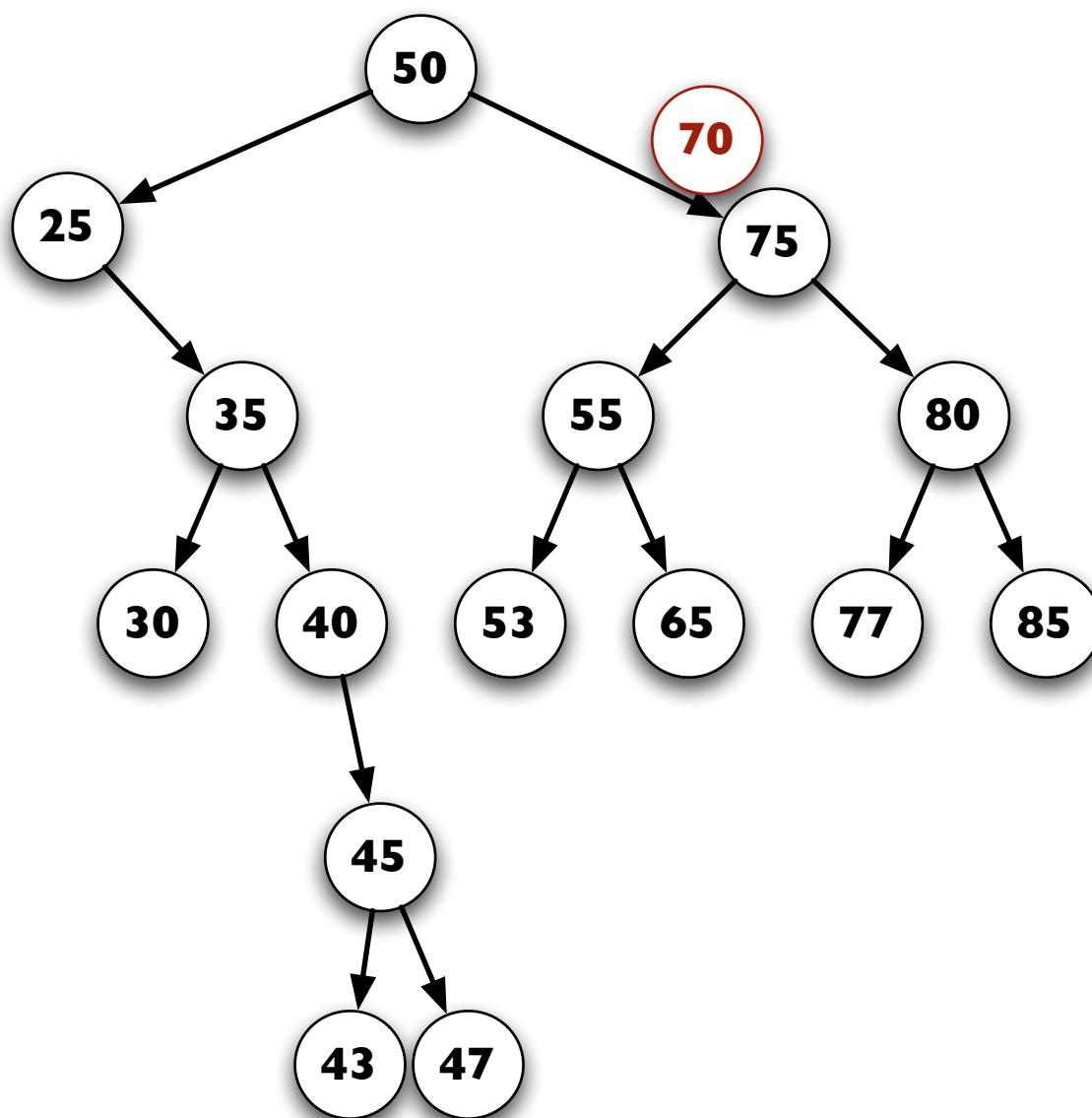
70

> 50 - TR



Searching

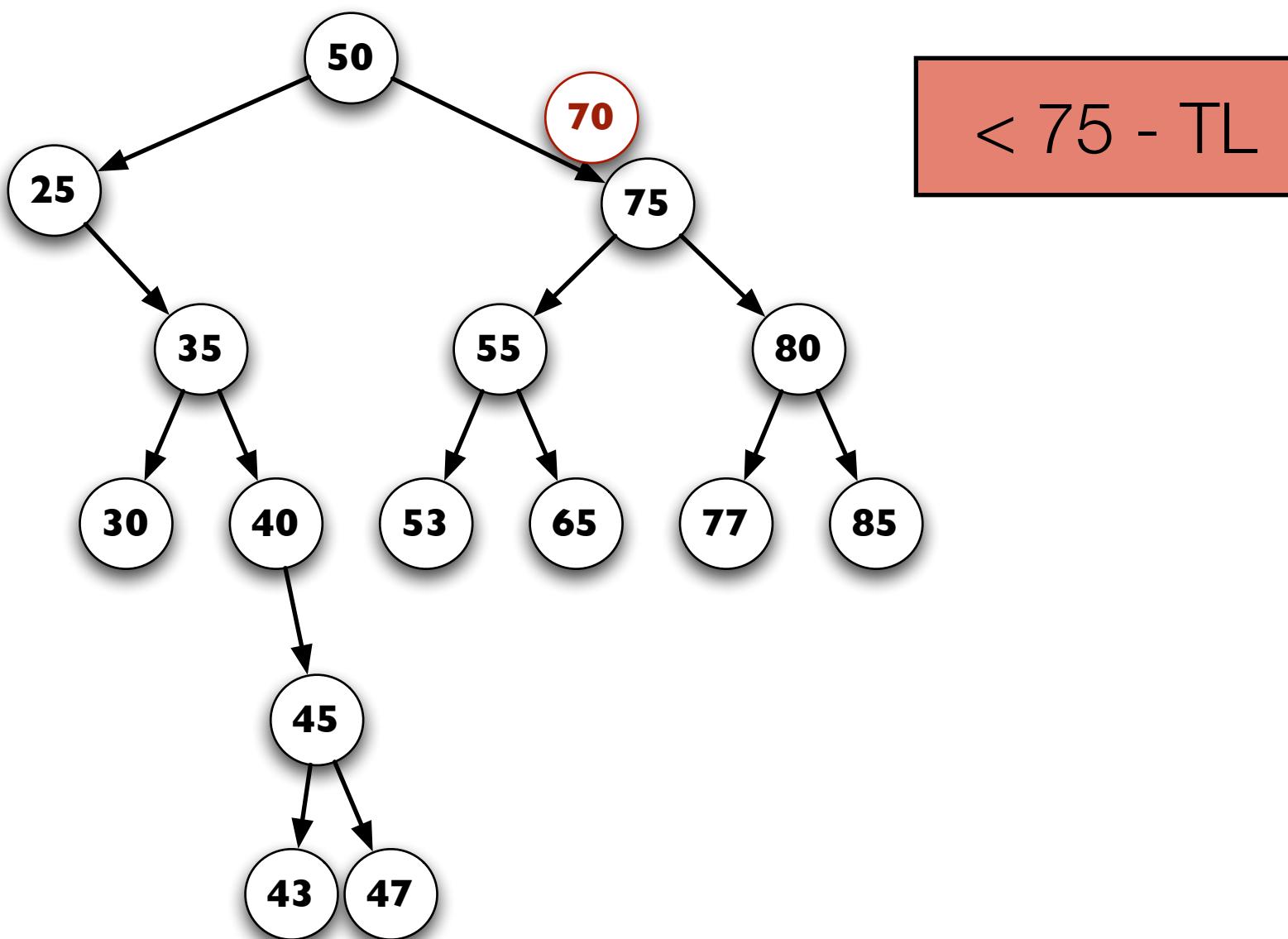
Search For **70**



Searching

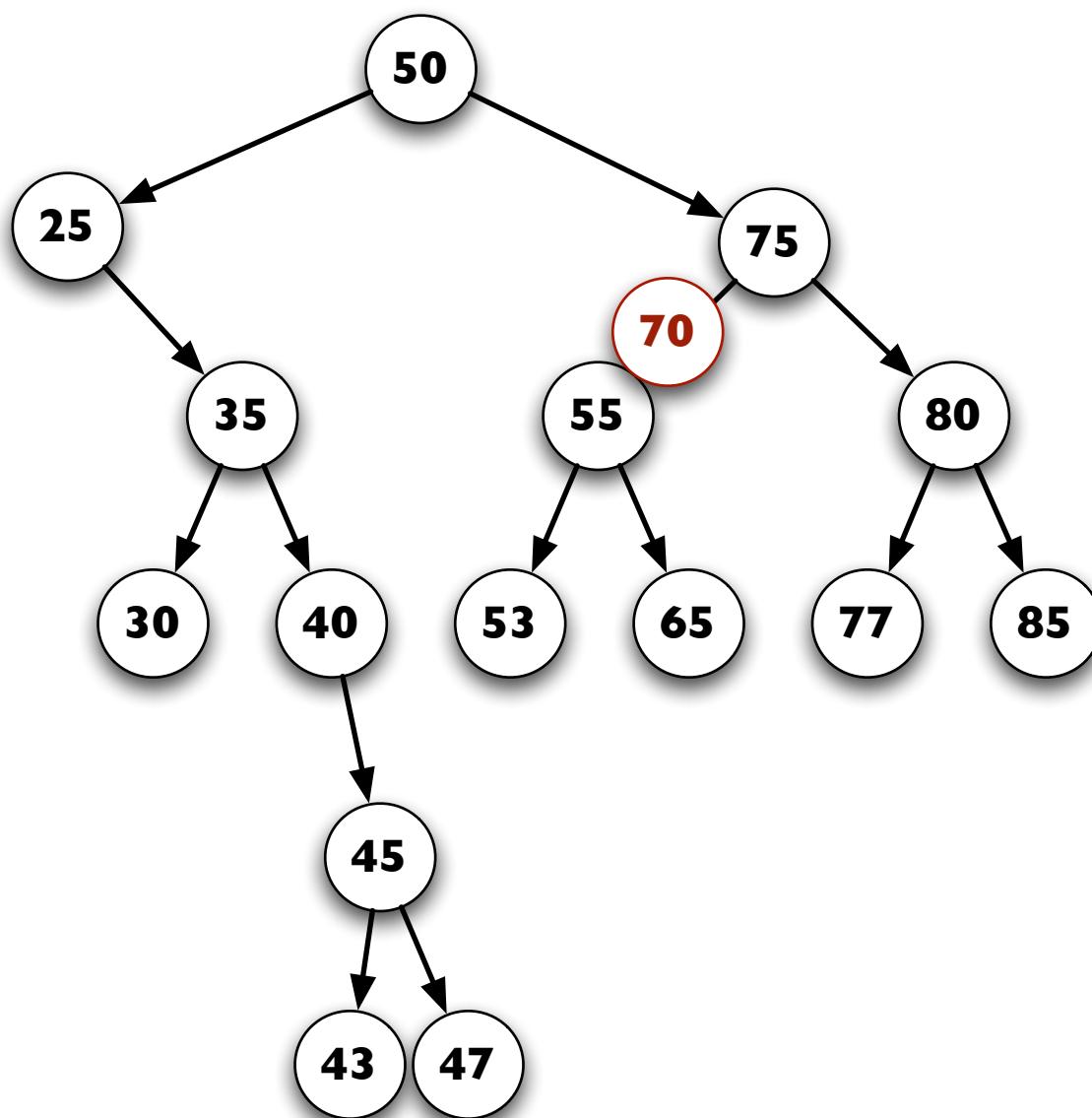
Search For

70



Searching

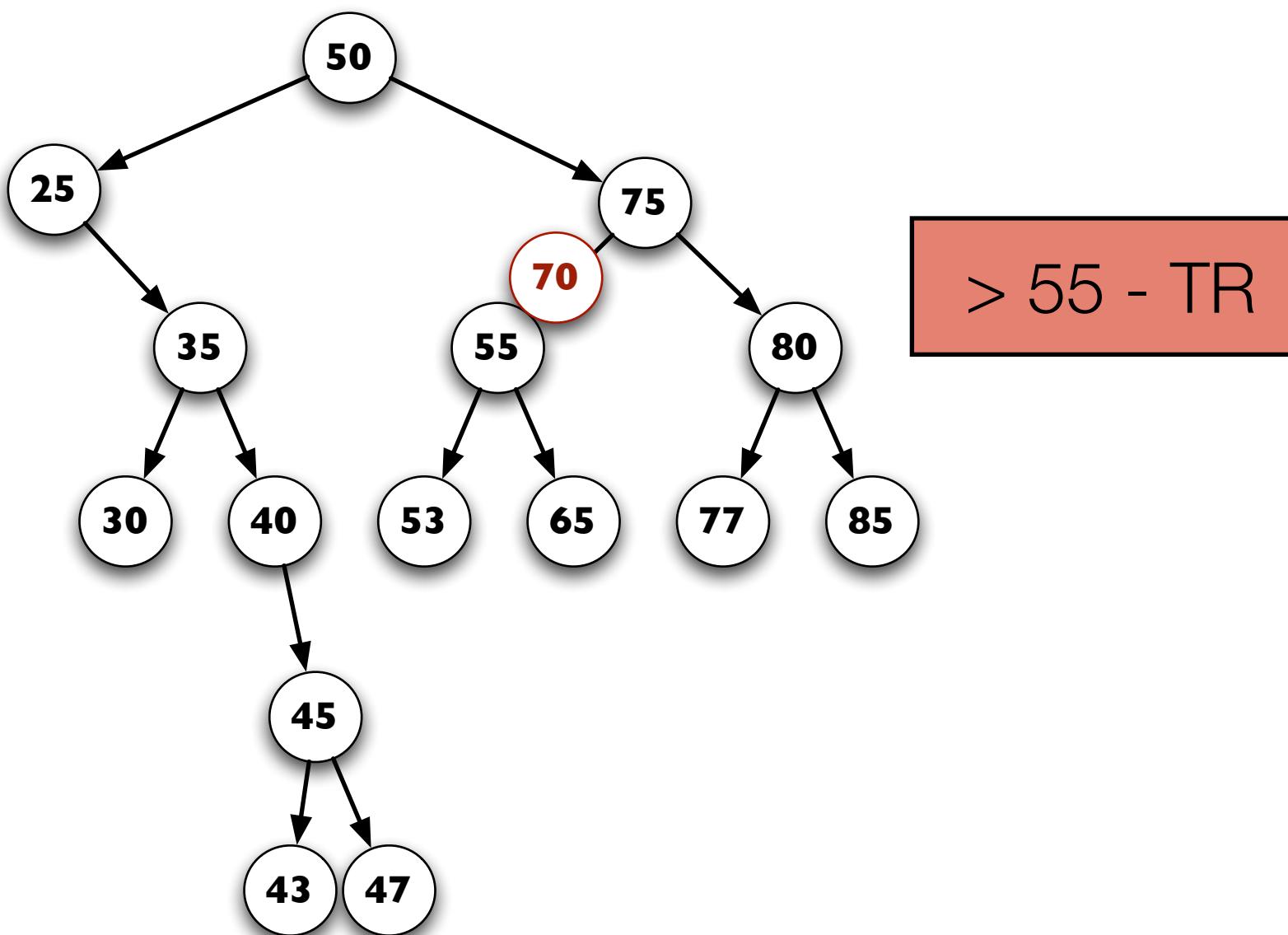
Search For **70**



Searching

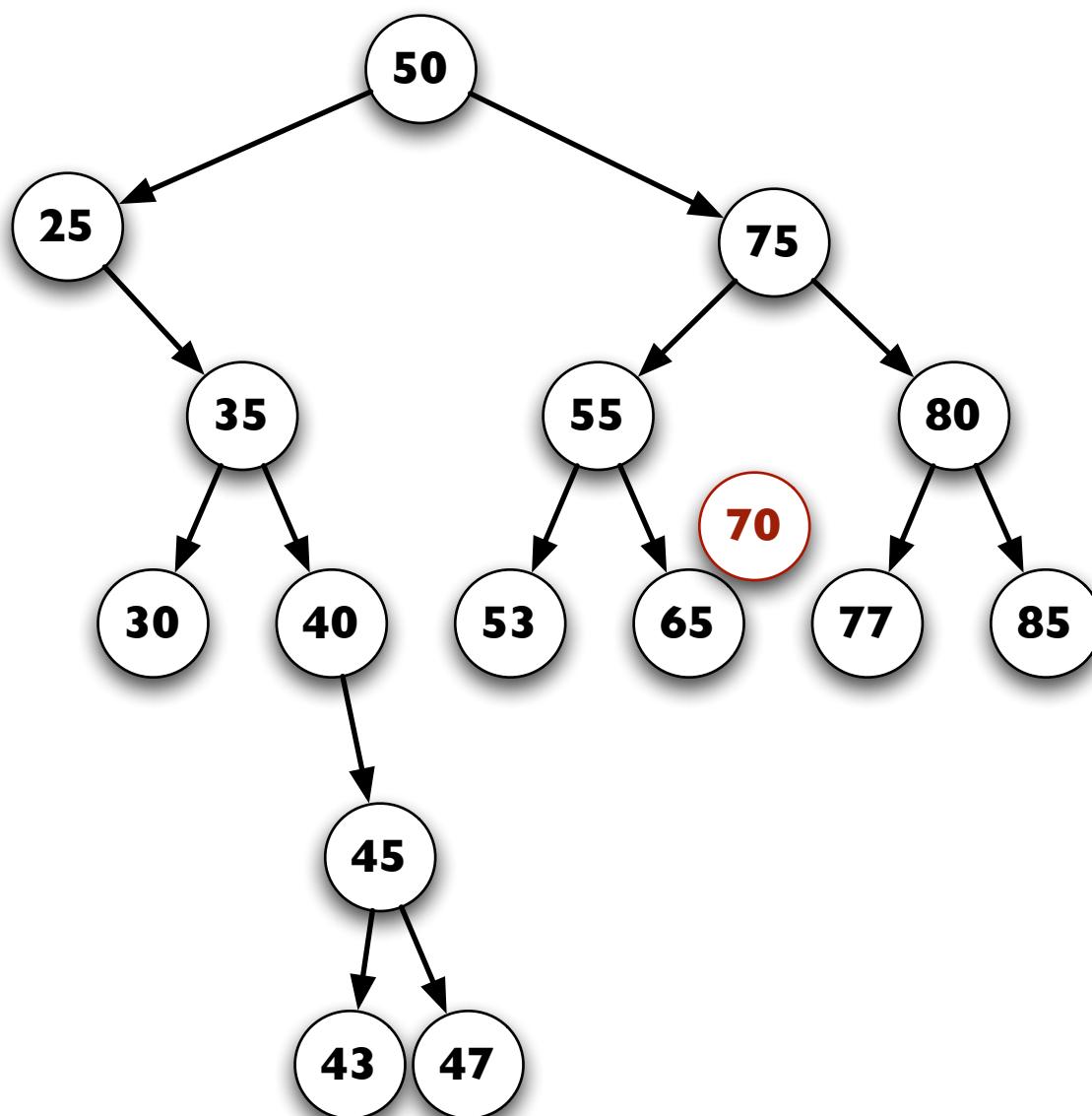
Search For

(70)



Searching

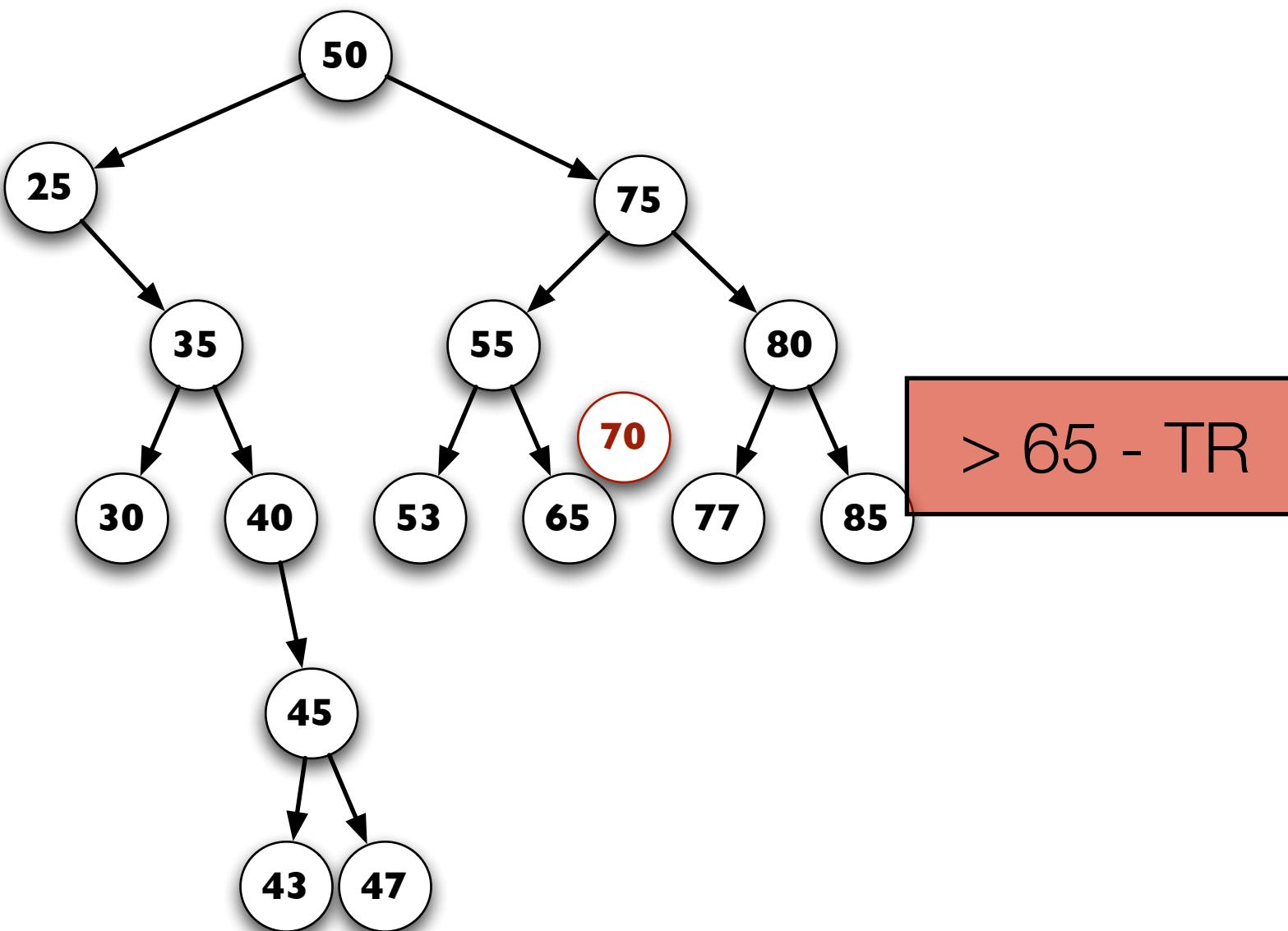
Search For **70**



Searching

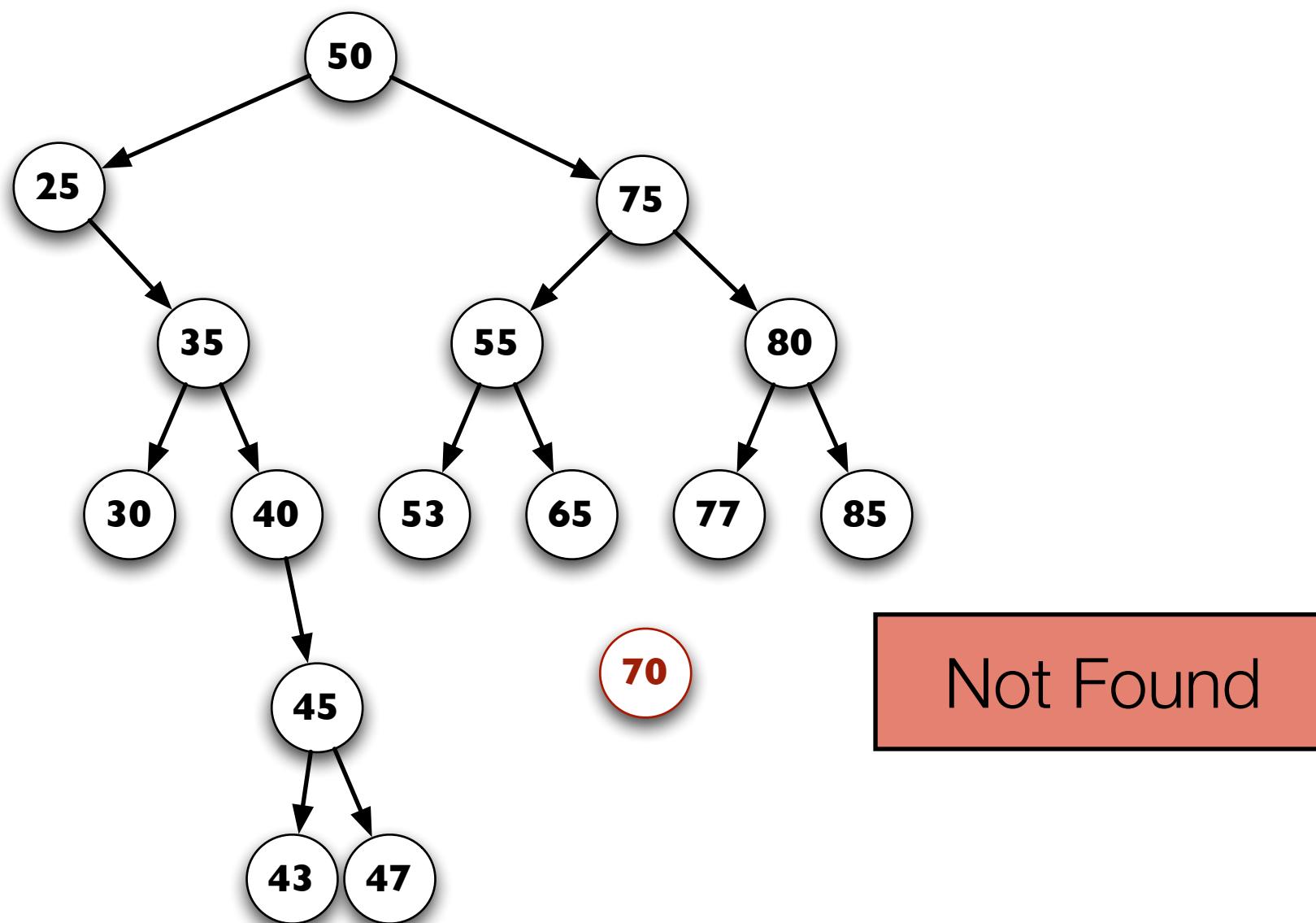
Search For

(70)



Searching

Search For **70**



Performance

Performance

- The average performance of operations on the BST is $O(\lg n)$

Performance

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 - includes searching and inserting

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Performance

- The average performance of operations on the BST is $O(\lg n)$
 - includes searching and inserting
- This is not the case with binary search on an array
 - you would have to reorganize the array $O(n)$ time

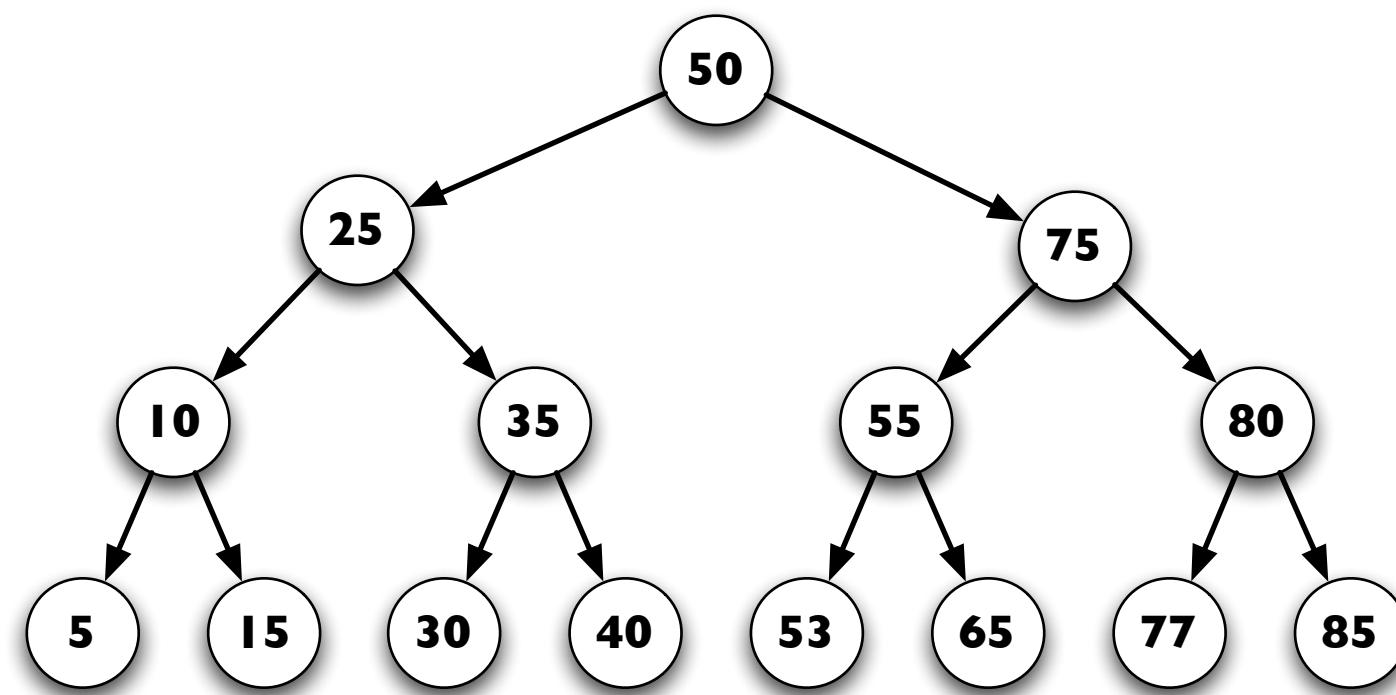
Fullness

Fullness

- A full binary tree is one where all levels of the tree contain their maximum number of nodes

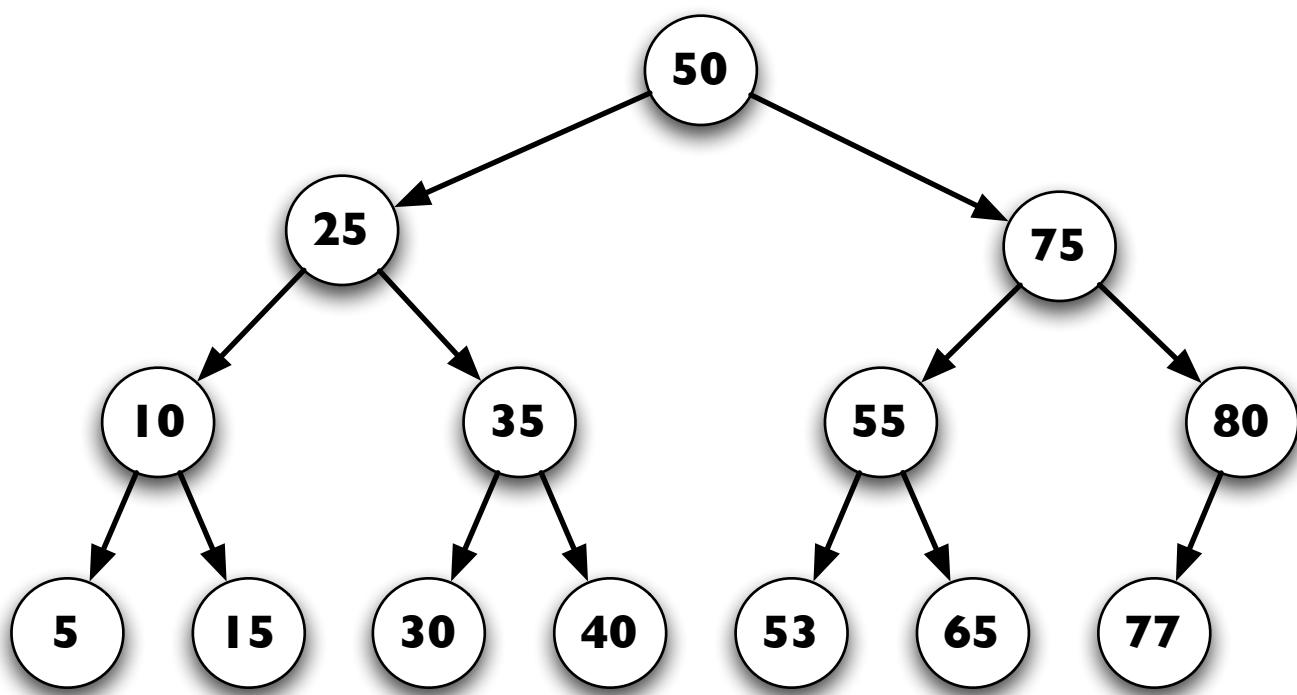
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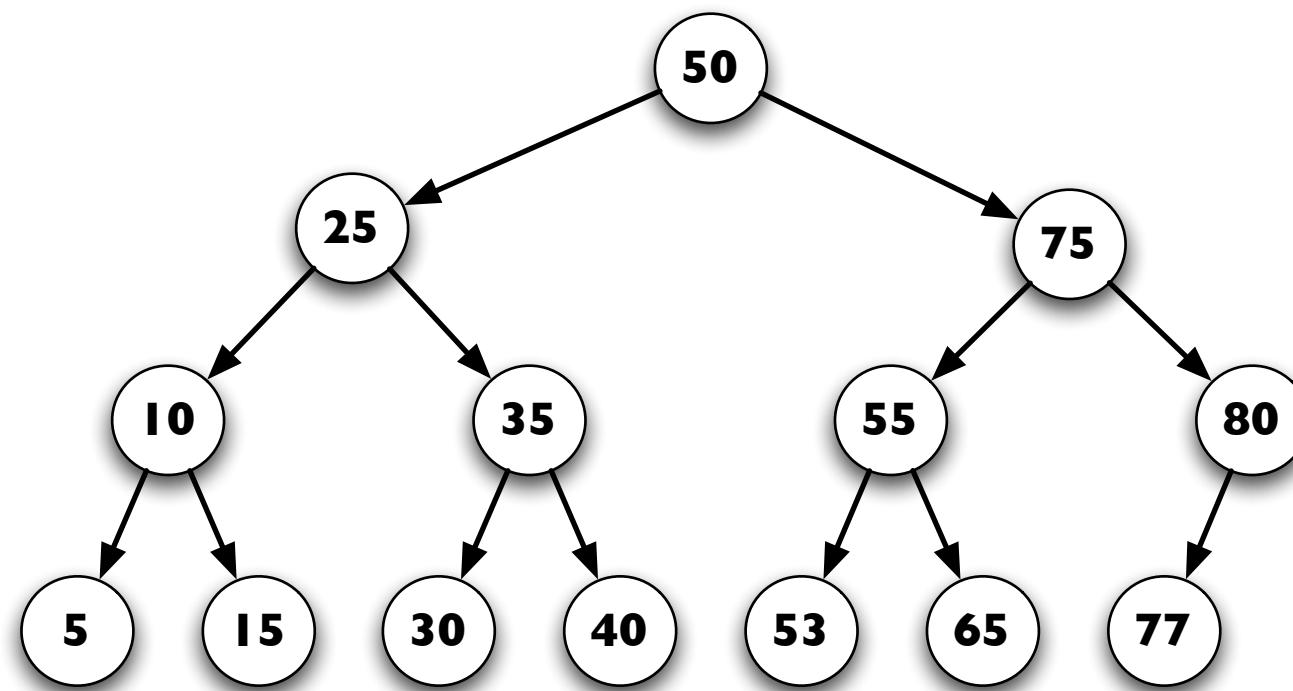
A full binary tree of height 4

Completeness



Completeness

- A complete binary tree is one where the only level that is not full is the last level (i.e. $h-1$ is not full)



A complete binary tree of height 4

Completion

Completion

- all nodes at level $h-2$ and above have 2 children

Completion

- all nodes at level $h-2$ and above have 2 children
- When a node at level $h-1$ has children, all nodes to the left of it have two children

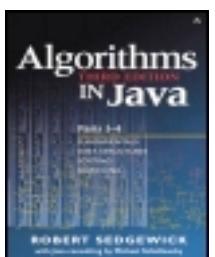
Completion

- all nodes at level $h-2$ and above have 2 children
- When a node at level $h-1$ has children, all nodes to the left of it have two children
- If a node at level $h-1$ has one child, it is a left child

Mathematical Properties



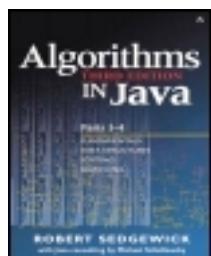
Leaf Nodes



54

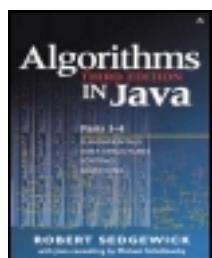
Leaf Nodes

- “A binary tree with N internal nodes has $N+1$ external nodes.”



54

Links



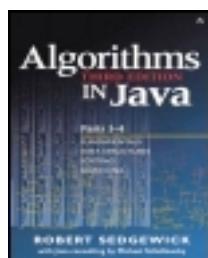
55

© 2006-2007 Mike Helmick



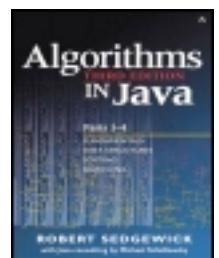
Links

- “A binary tree with N internal nodes has $2N$ links: $N-1$ links to internal nodes and $N+1$ links to external nodes.”



55

Performance



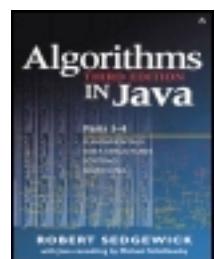
56

© 2006-2007 Mike Helmick



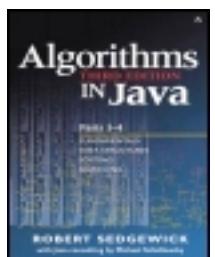
Performance

- “The level of a node in a tree is one higher than the level of its parent (with the root at level 0). The height of a tree is the maximum of the levels of the tree’s nodes. The path length of a tree is the sum of the levels of all the tree’s nodes. The internal path length of a binary tree is the sum of the levels of all the tree’s internal nodes. The external path length of a binary tree is the sum of all the tree’s external nodes.”



56

Height



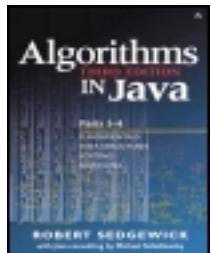
57

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Height

- “The height of a binary tree with N internal nodes is at least $\lg N$ and at most $N - 1$.”



Traversals



Traversals

Traversals

- Preorder

Traversals

- Preorder
- Inorder

Traversals

- Preorder
- Inorder
- Postorder

Preorder

Preorder

- Visit root node

Preorder

- Visit root node
- Traverse TL

Preorder

- Visit root node
- Traverse TL
- Traverse TR

Inorder

Inorder

- Traverse TL

Inorder

- Traverse TL
- Visit root node

Inorder

- Traverse TL
- Visit root node
- Traverse TR

Postorder

Postorder

- Traverse TL

Postorder

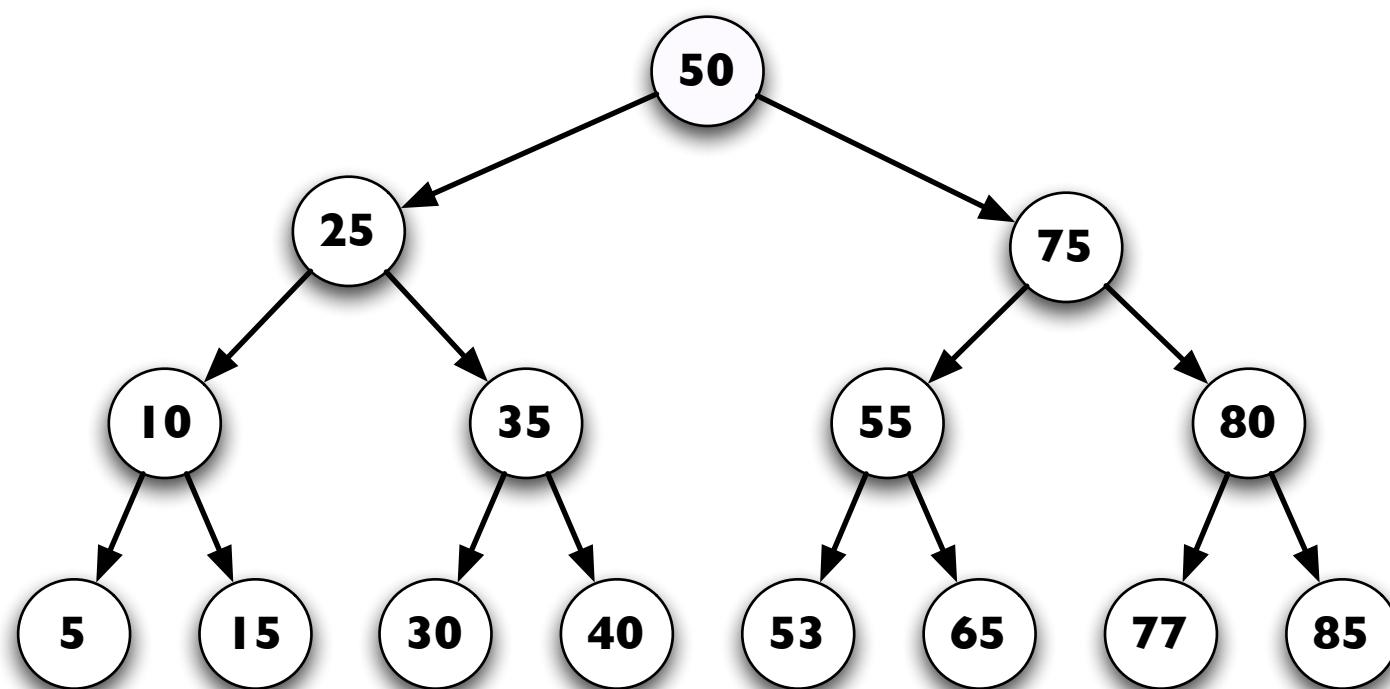
- Traverse TL
- Traverse TR

Postorder

- Traverse TL
- Traverse TR
- Visit root node

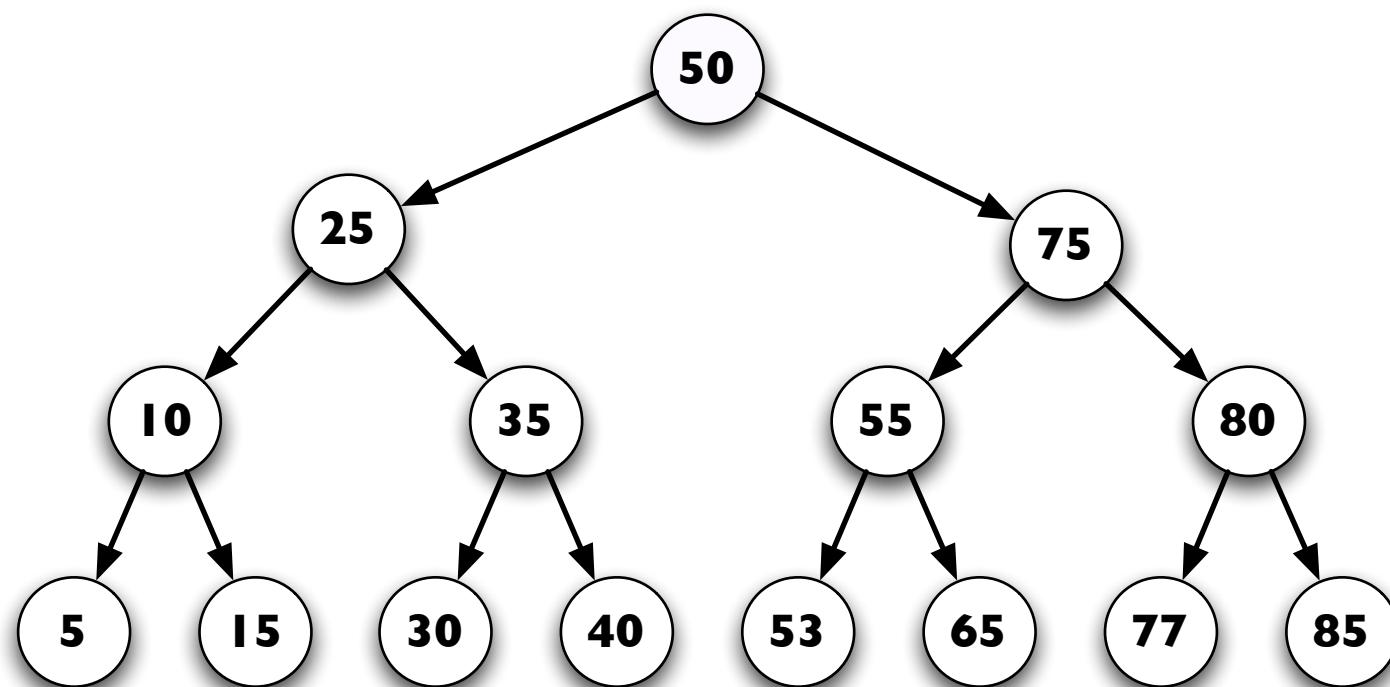
Preorder

Preorder



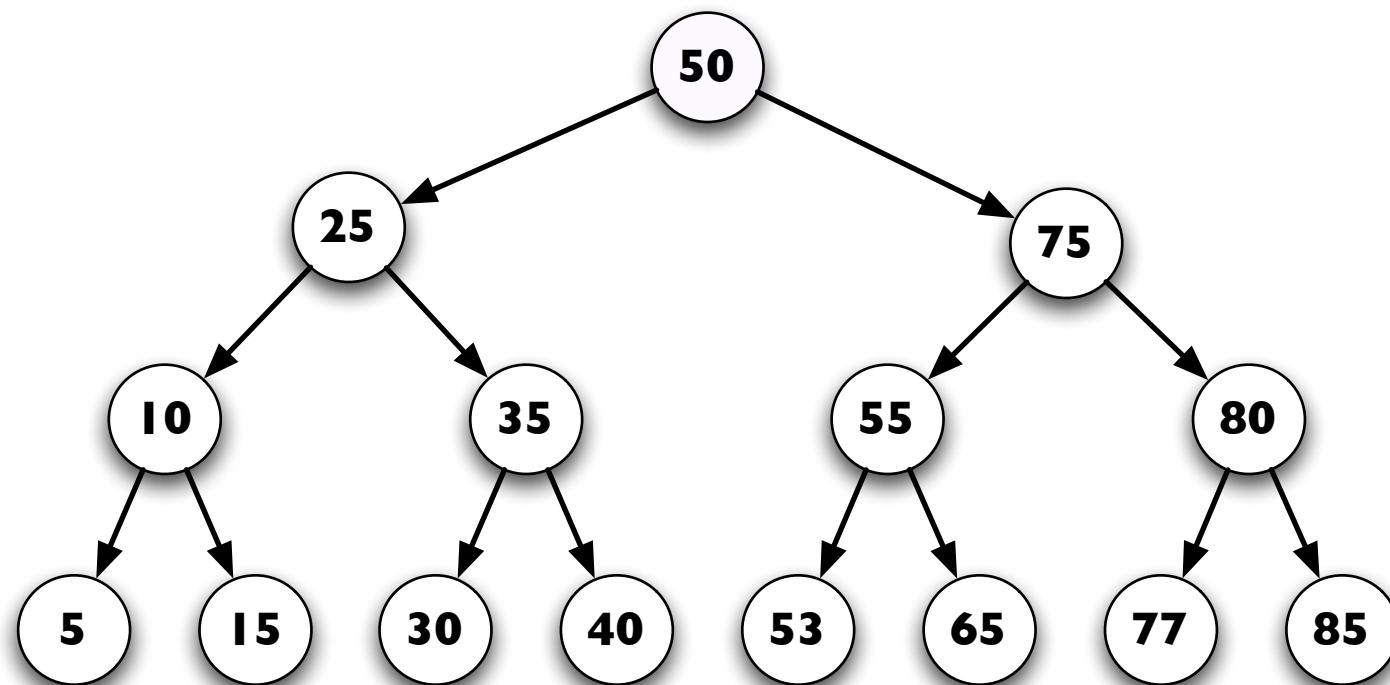
Preorder

- Visit root node



Preorder

- Visit root node
- Traverse TL

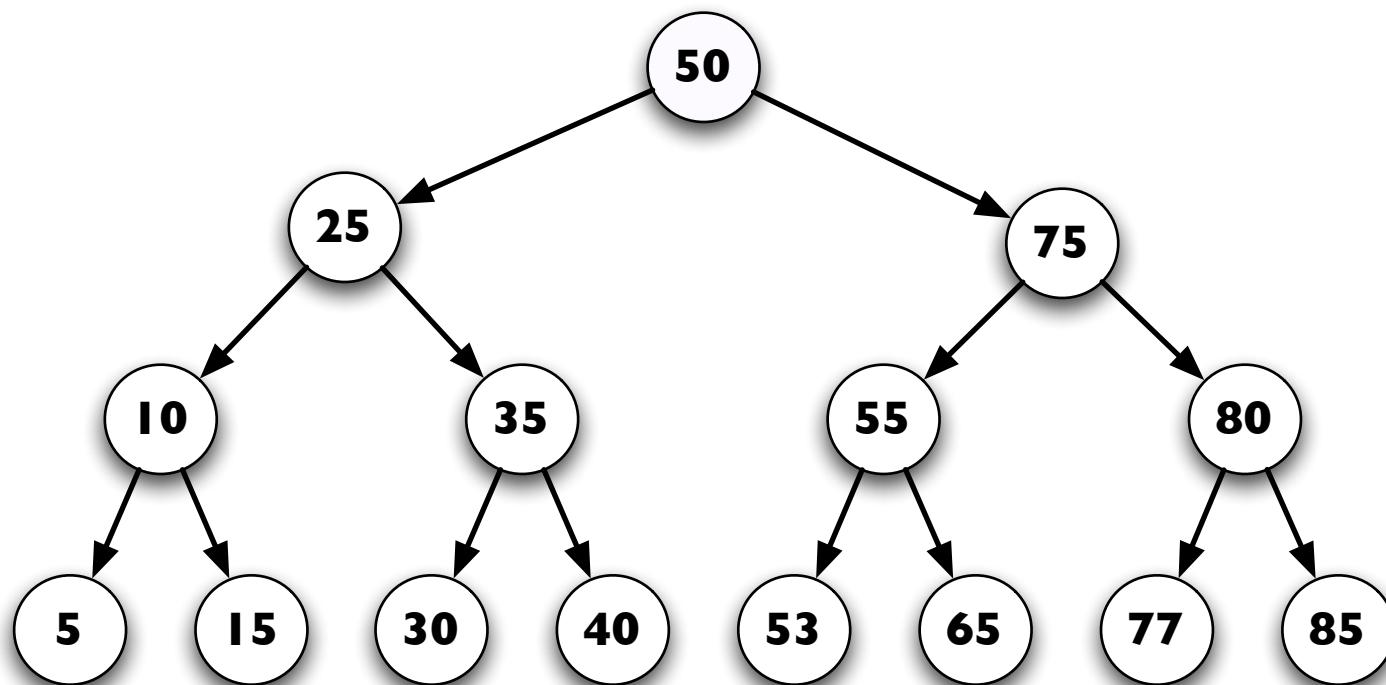


Preorder

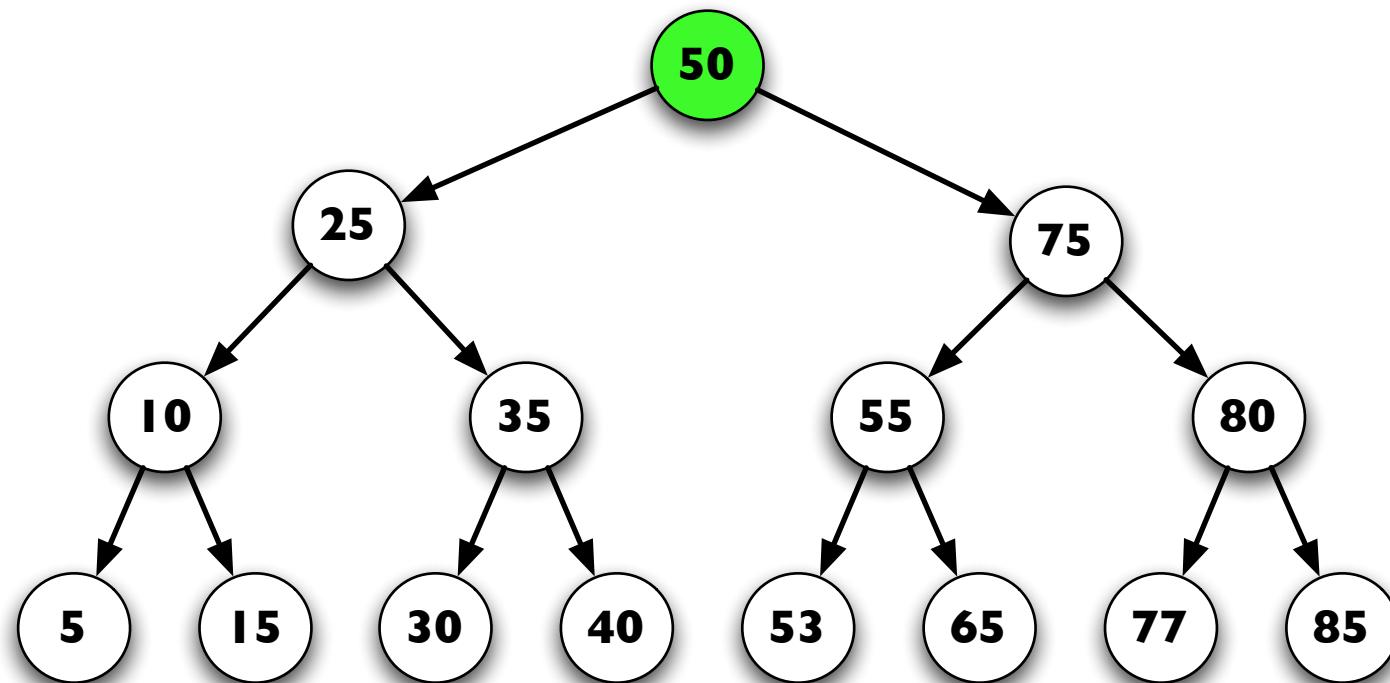
- Visit root node

- Traverse TL

- Traverse TR



Preorder



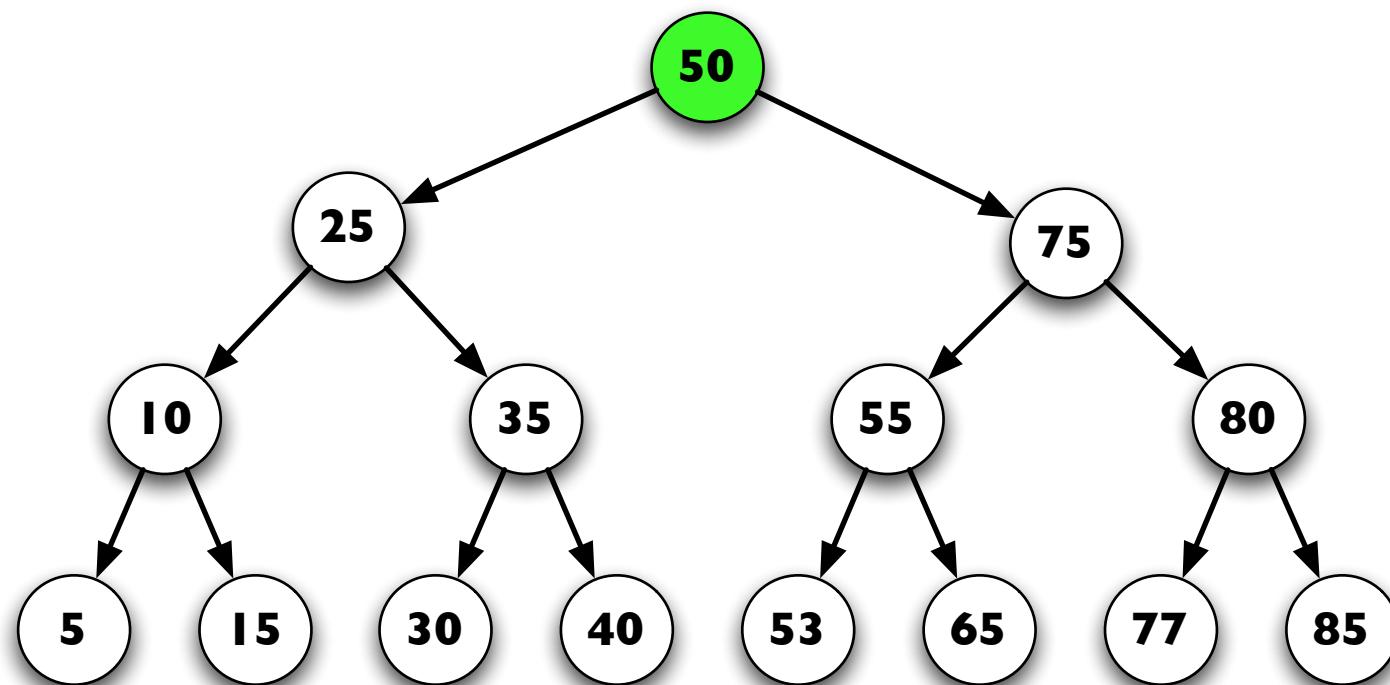
Visit root node

Traverse TL

Traverse TR

Preorder

- Visit root node



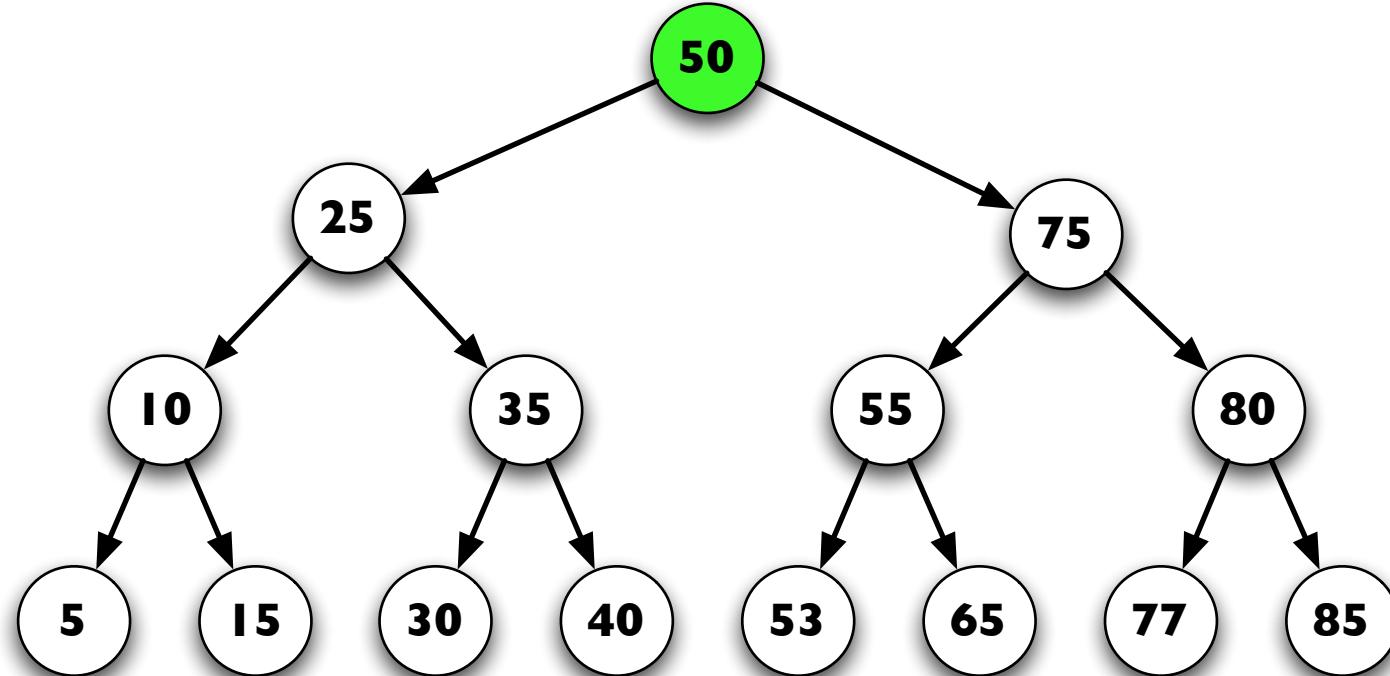
Visit root node

Traverse TL

Traverse TR

Preorder

- Visit root node
- Traverse TL



Visit root node
Traverse TL
Traverse TR

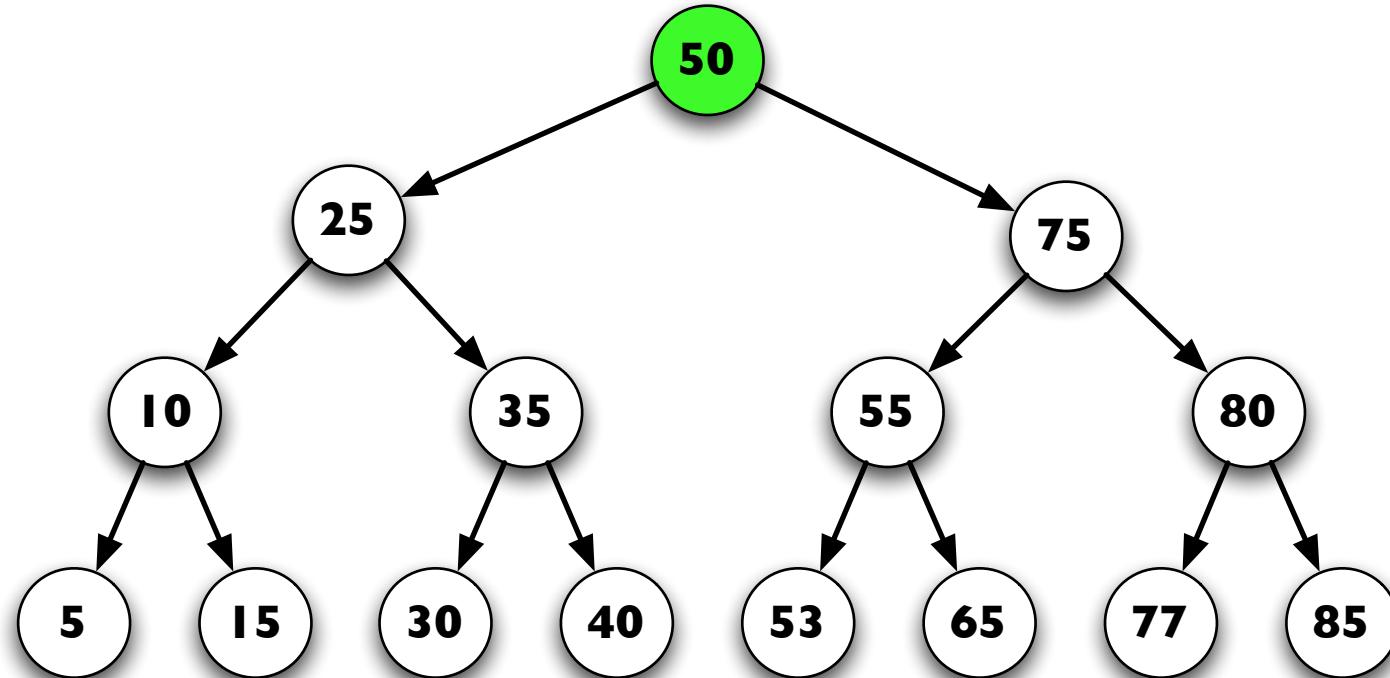
Preorder

50

- Visit root node

- Traverse TL

- Traverse TR



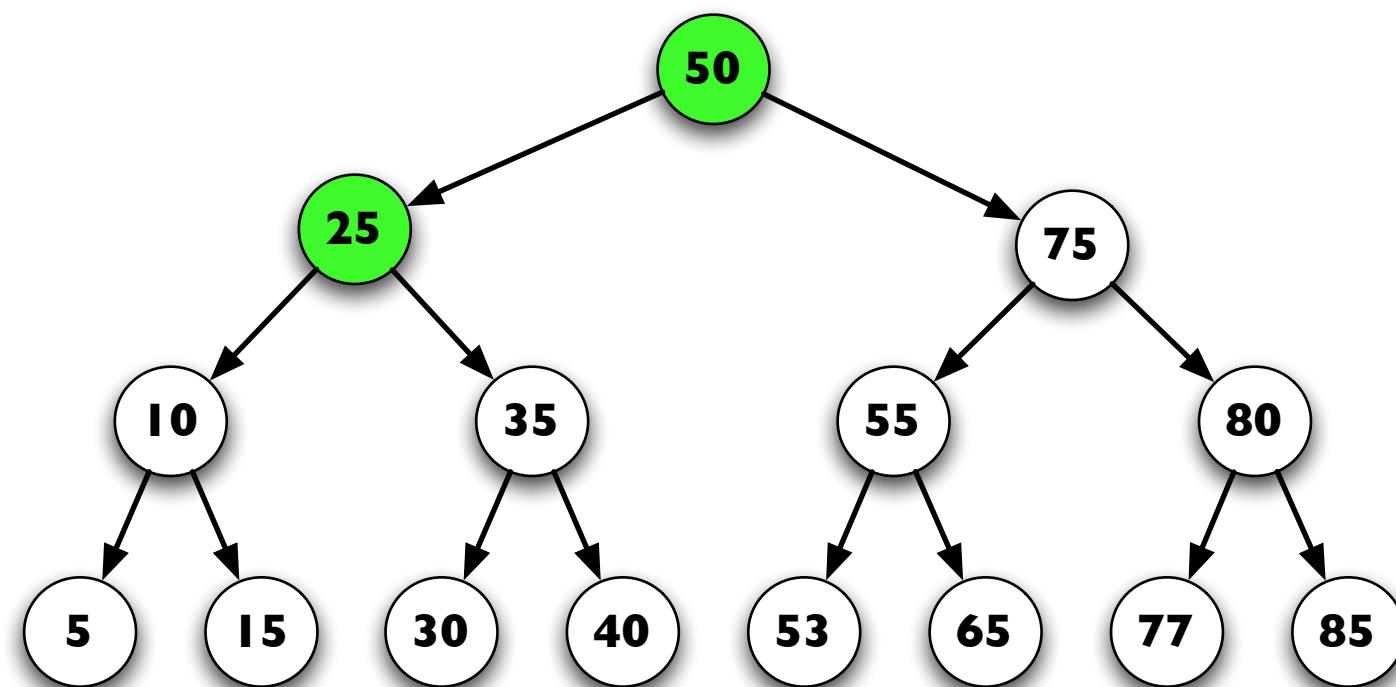
Visit root node

Traverse TL

Traverse TR

Preorder

50



Visit root node

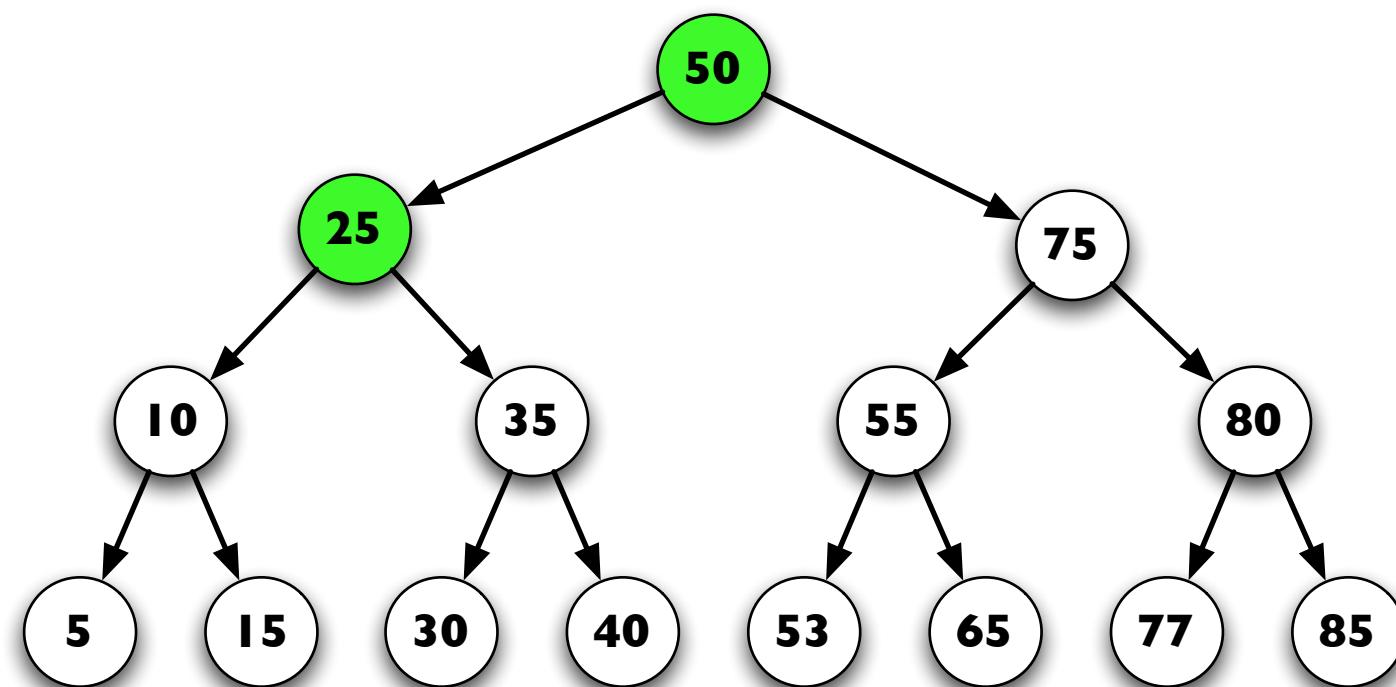
Traverse TL

Traverse TR

Preorder

50

- Visit root node



Visit root node

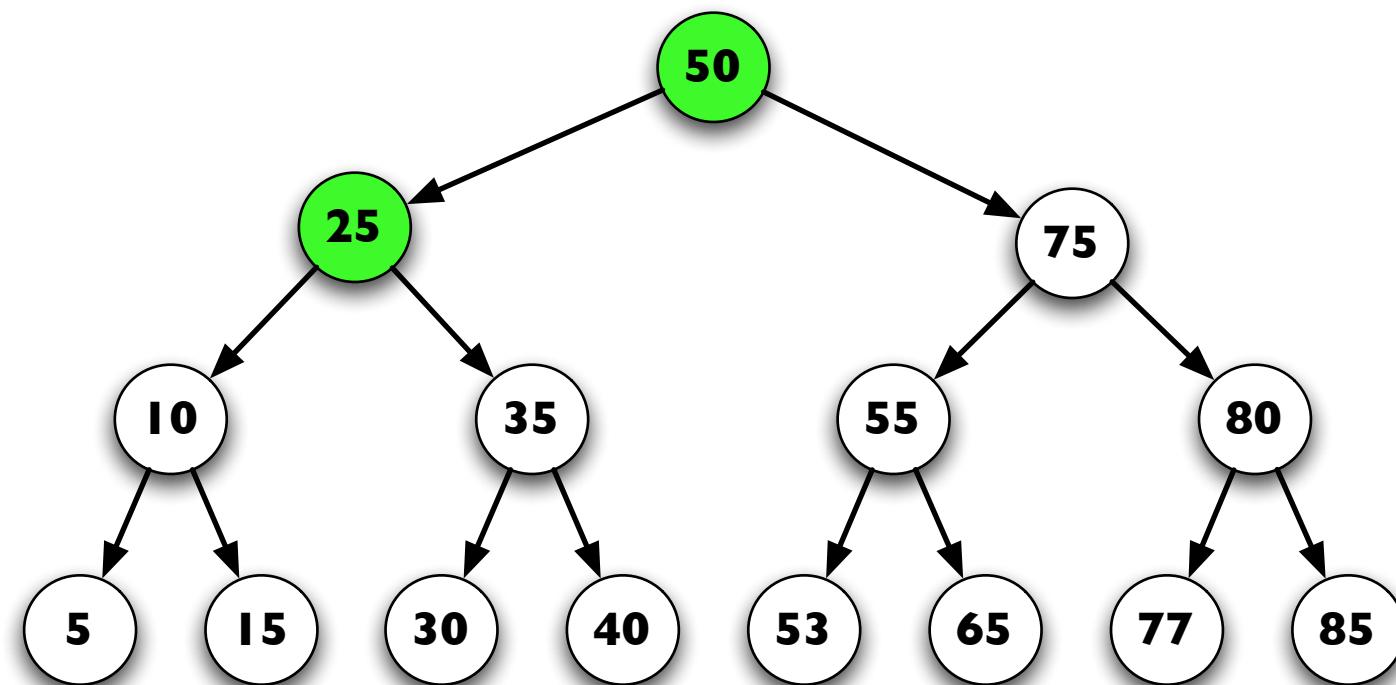
Traverse TL

Traverse TR

Preorder

50

- Visit root node
- Traverse TL



Visit root node

Traverse TL

Traverse TR

66

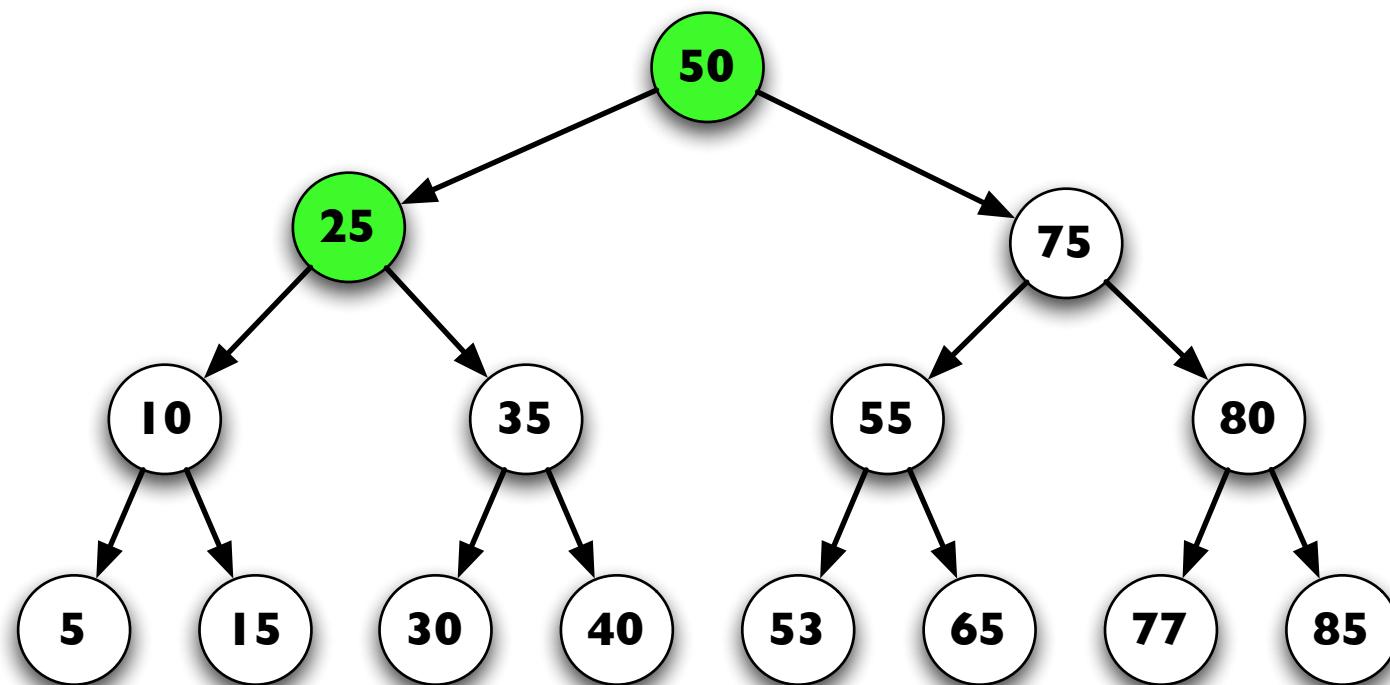
Preorder



- Visit root node

- Traverse TL

- Traverse TR



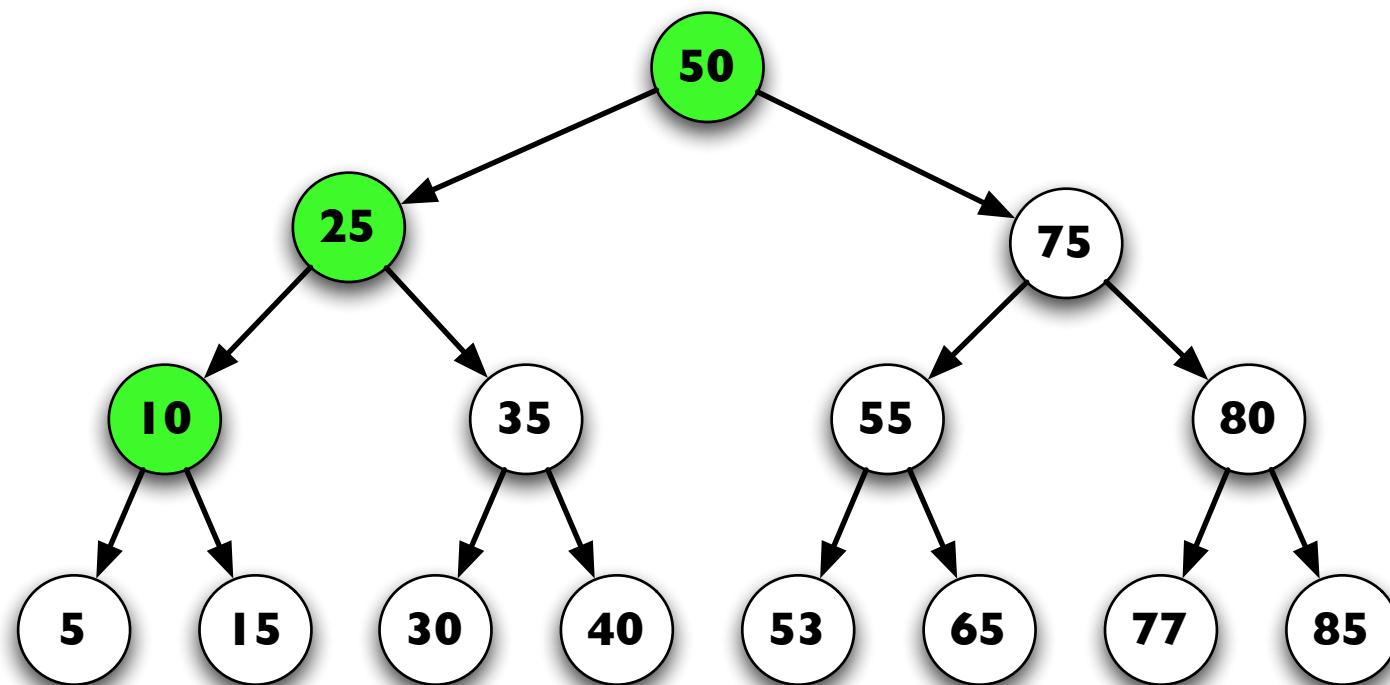
Visit root node

Traverse TL

Traverse TR

Preorder

50 25



Visit root node

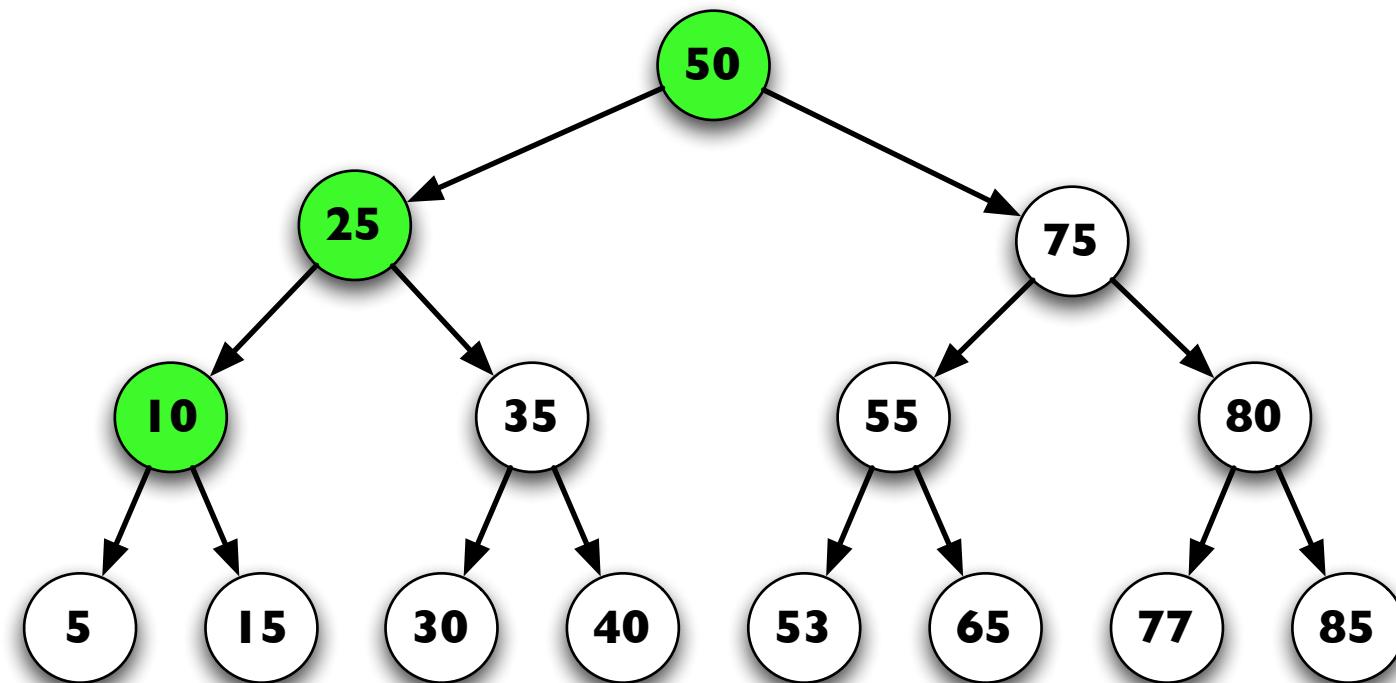
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

Traverse TR

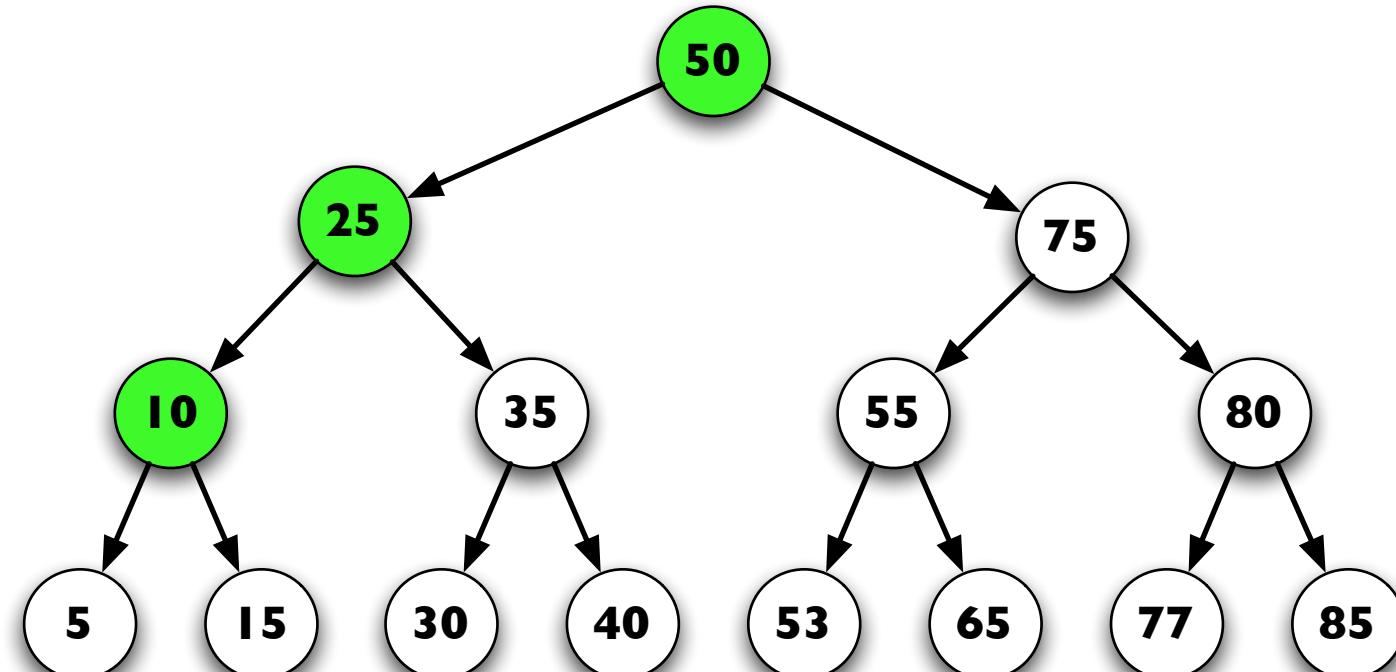
67

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

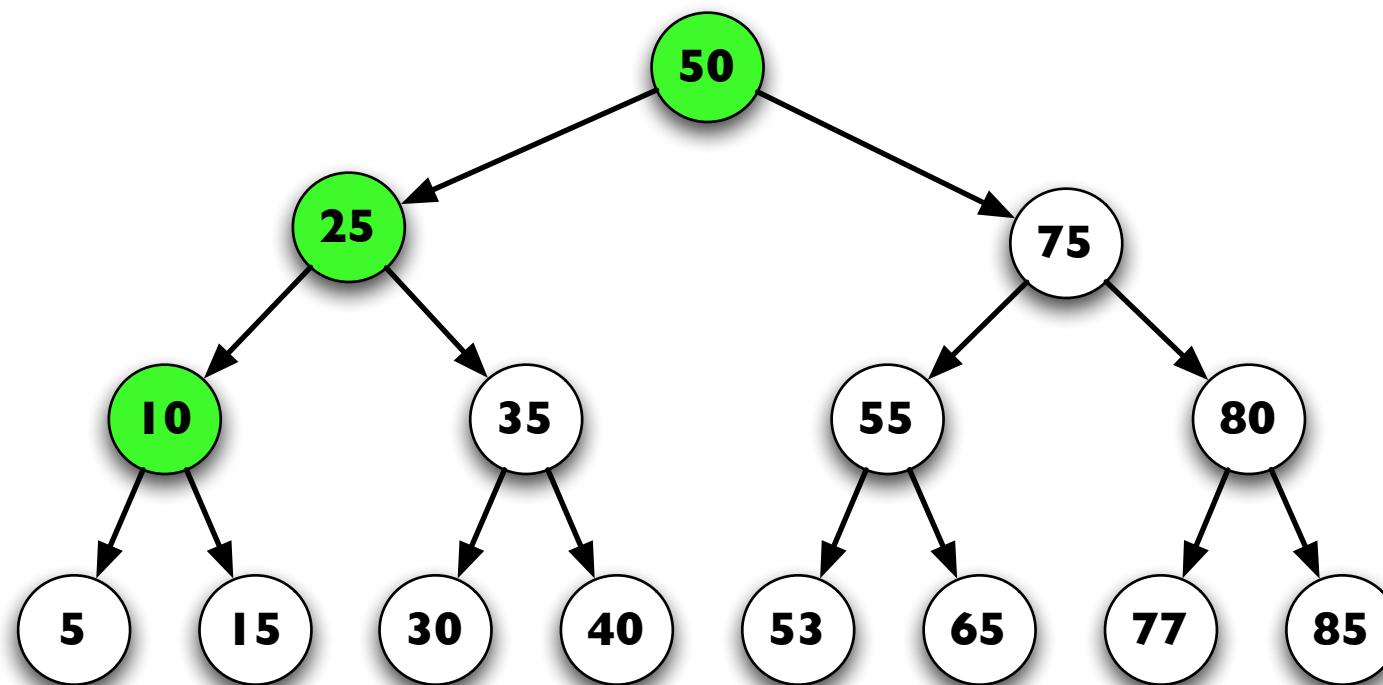
Preorder



- Visit root node

- Traverse TL

- Traverse TR



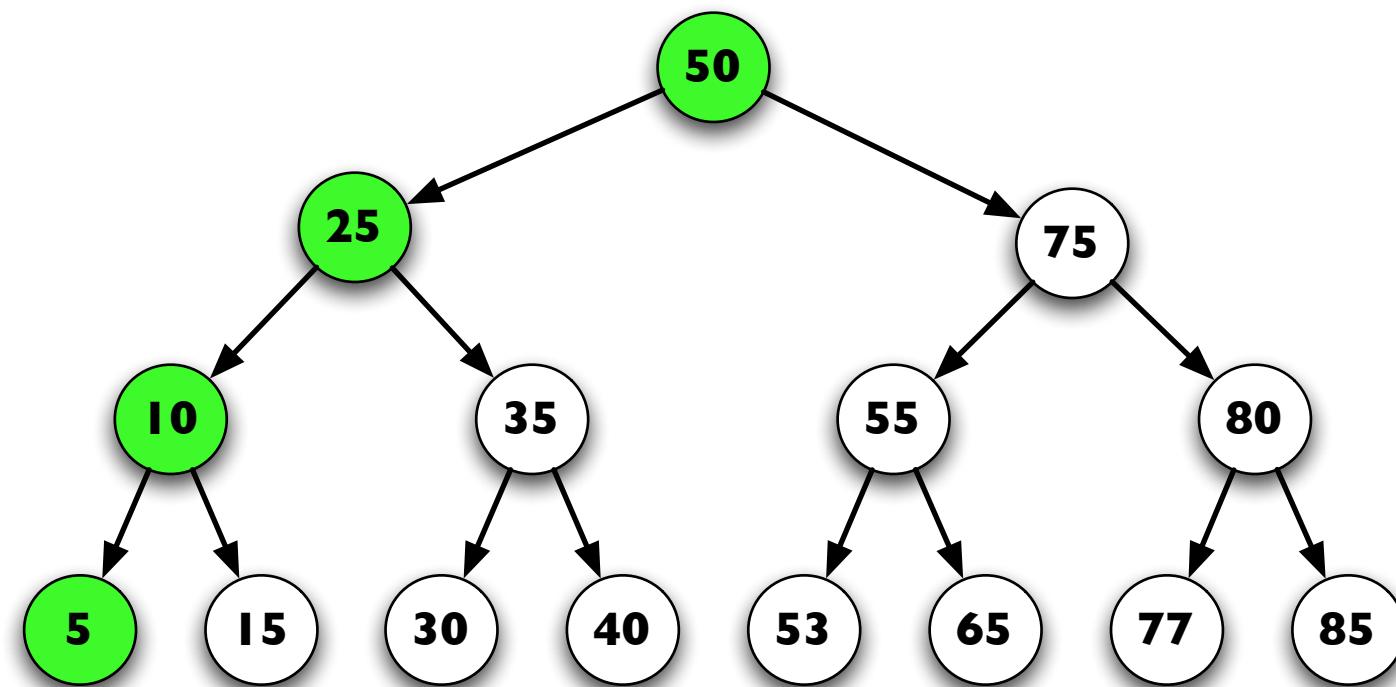
Visit root node

Traverse TL

Traverse TR

Preorder

50 25 10



Visit root node

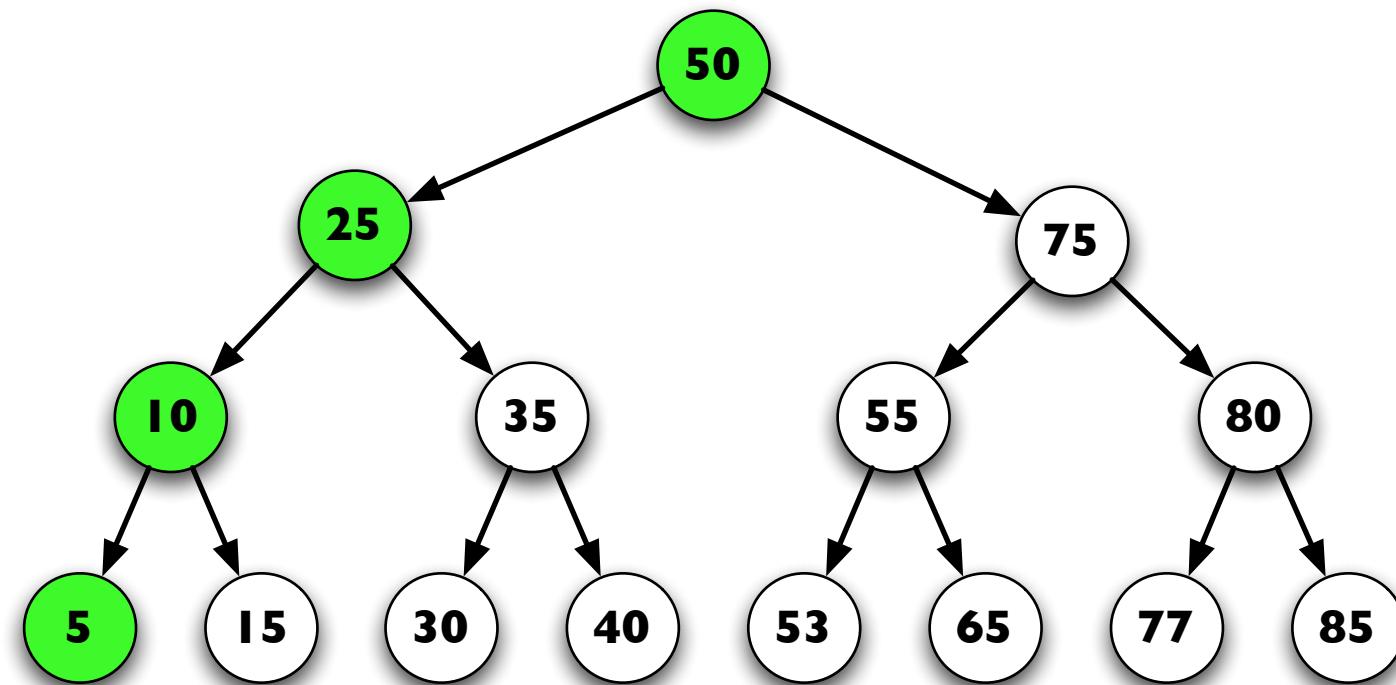
Traverse TL

Traverse TR

Preorder

50 25 10

- Visit root node



Visit root node

Traverse TL

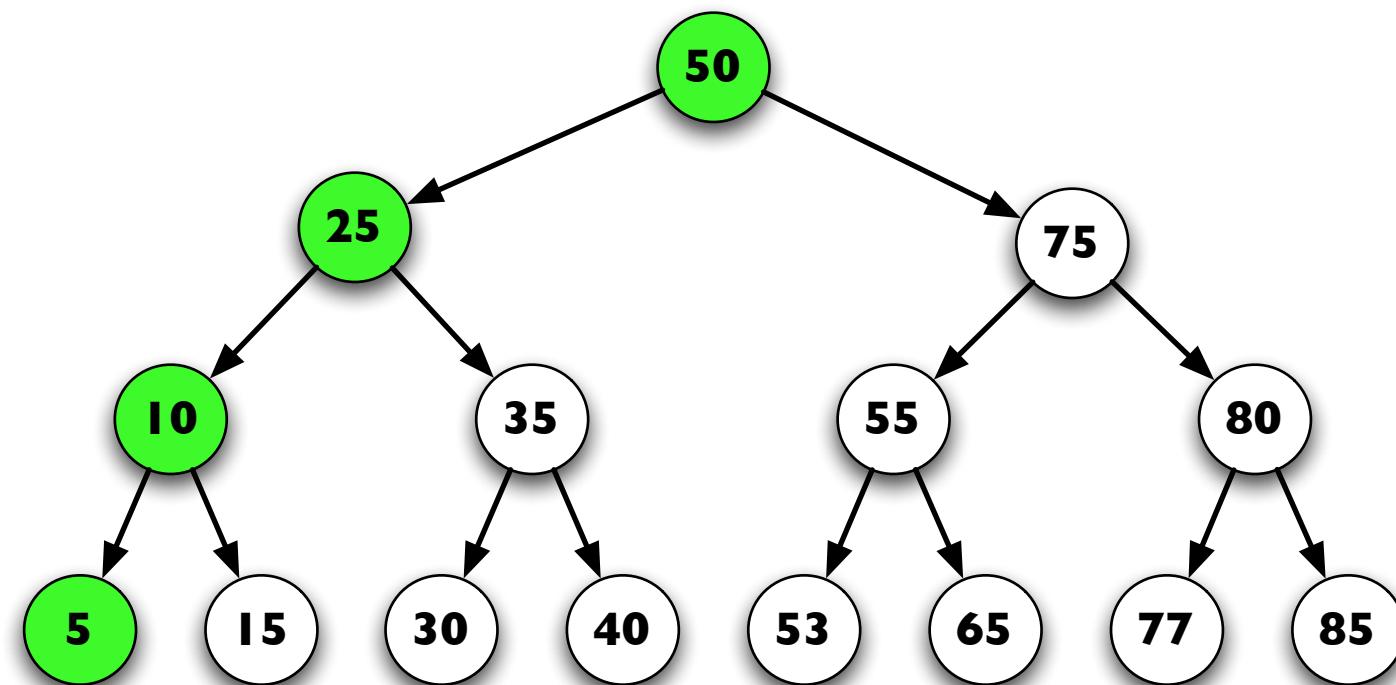
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

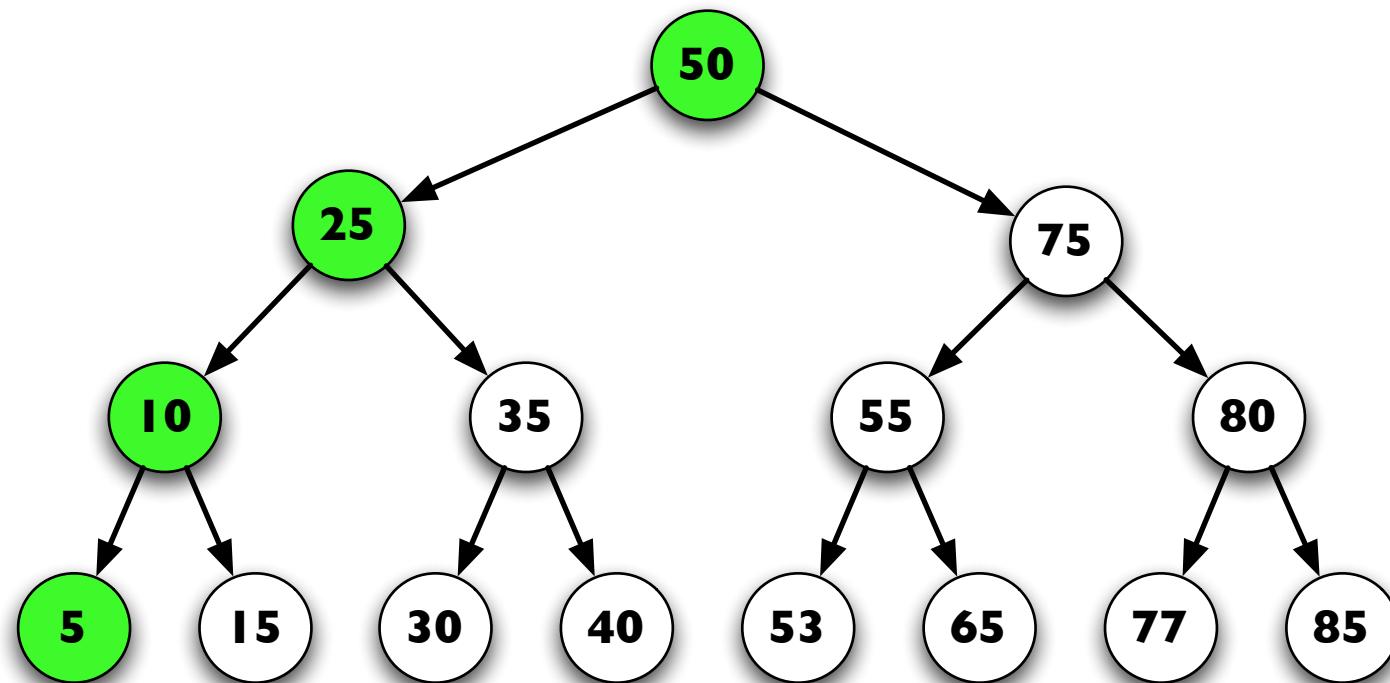
Preorder



- Visit root node

- Traverse TL

- Traverse TR



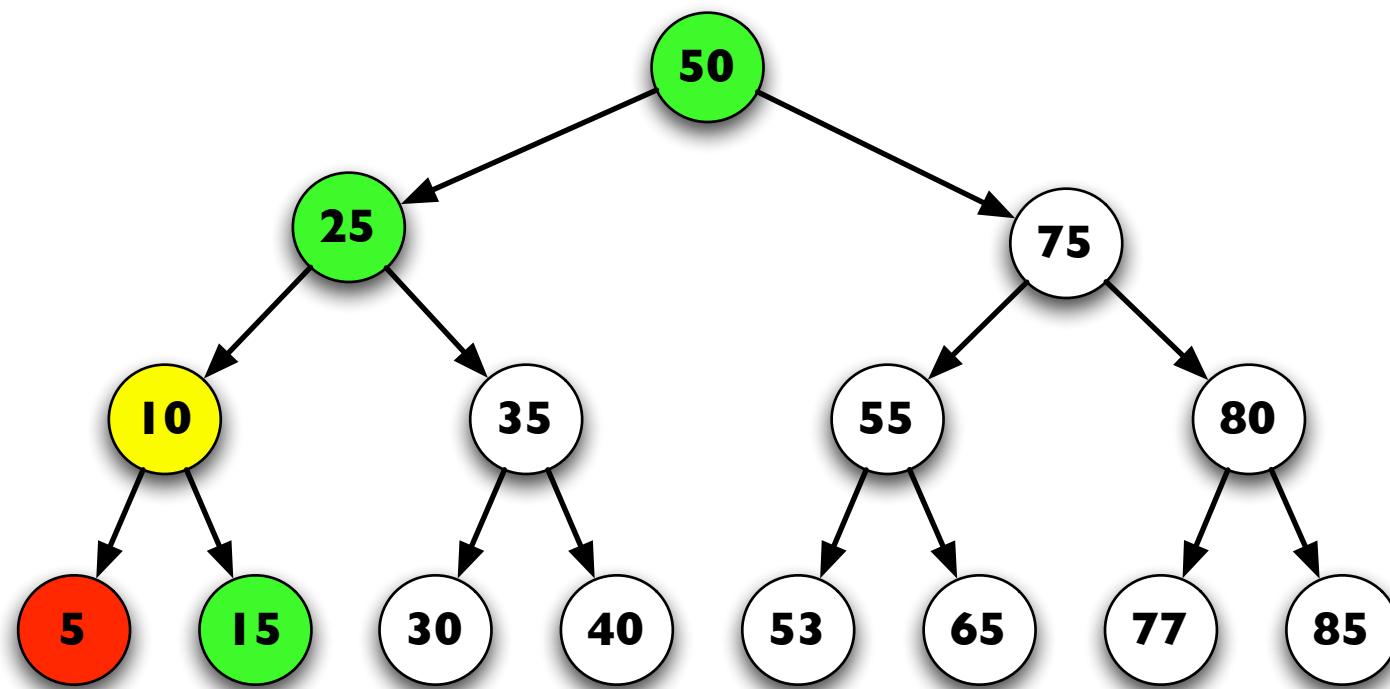
Visit root node

Traverse TL

Traverse TR

Preorder

50 25 10 5



Visit root node

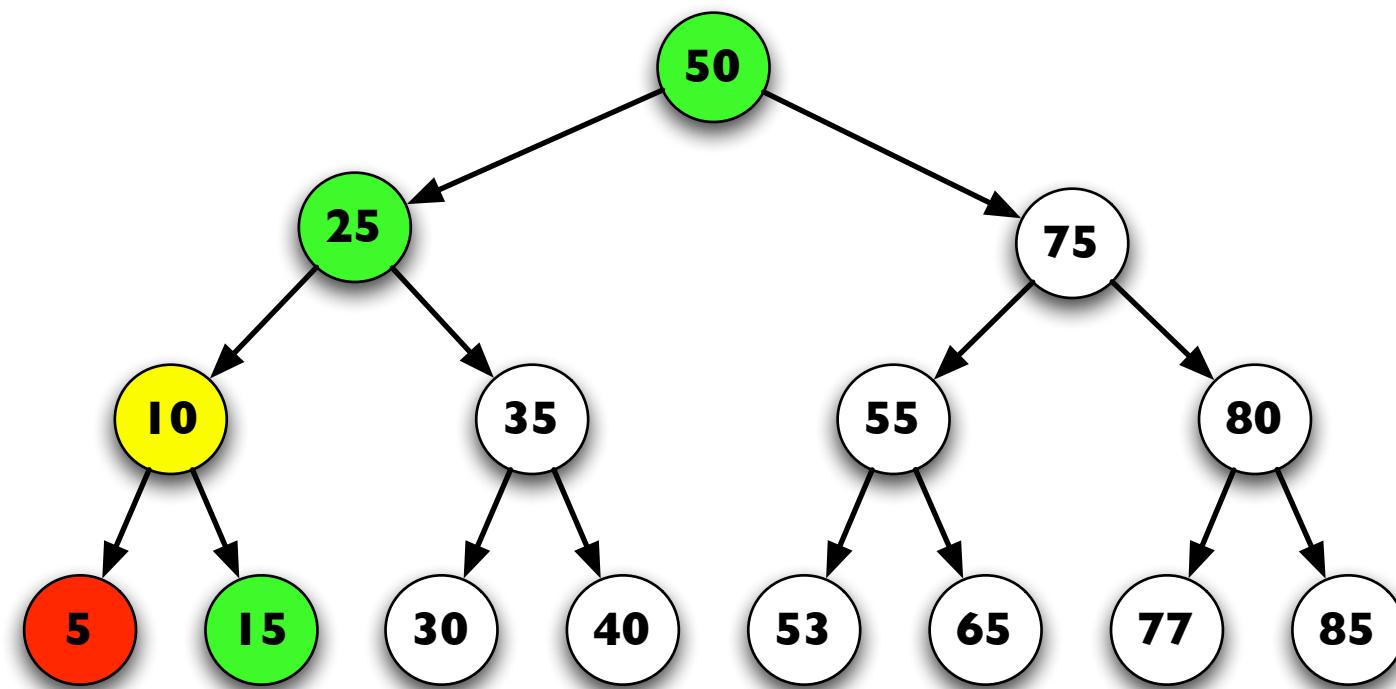
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

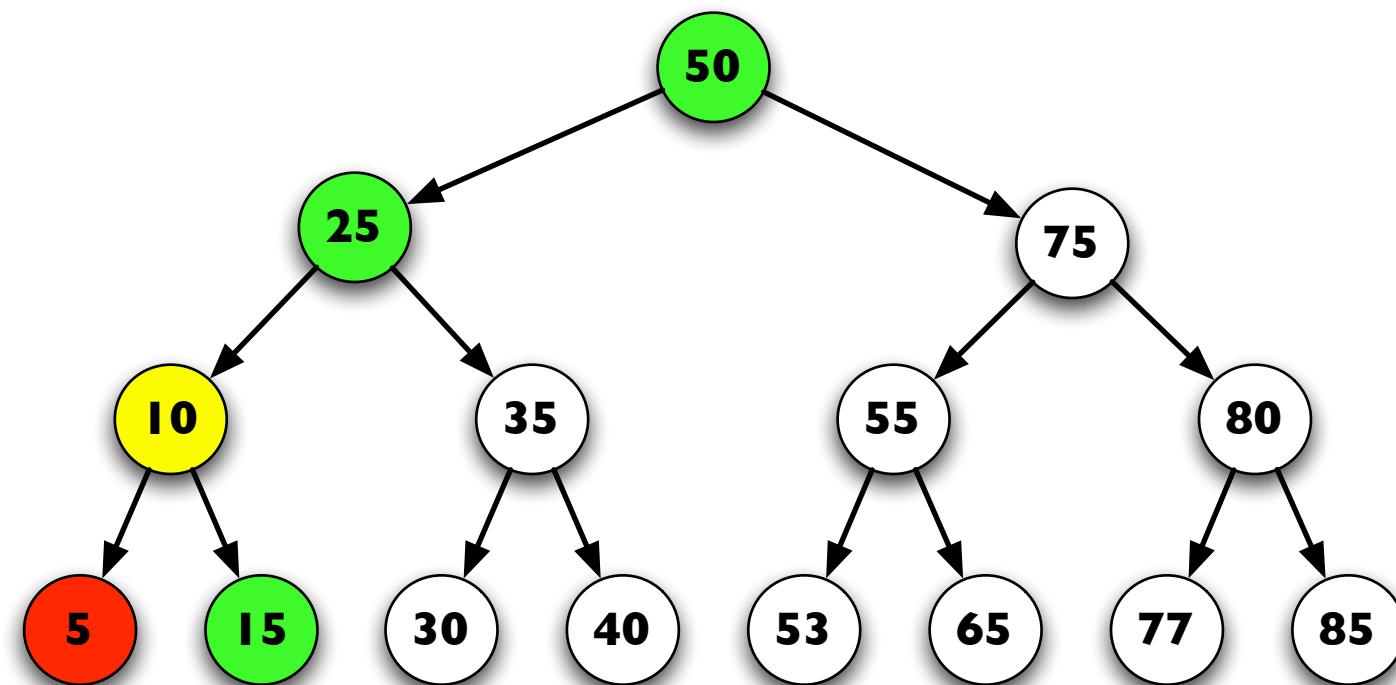
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

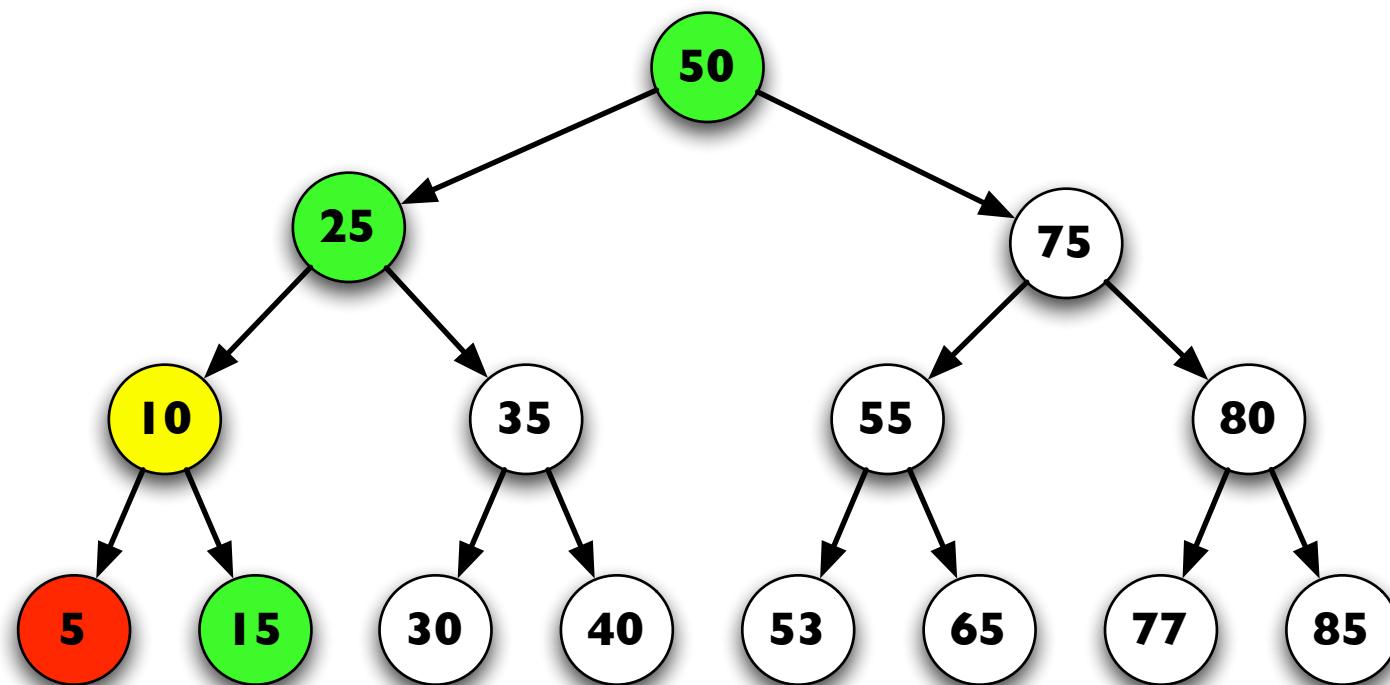
Preorder



- Visit root node

- Traverse TL

- Traverse TR



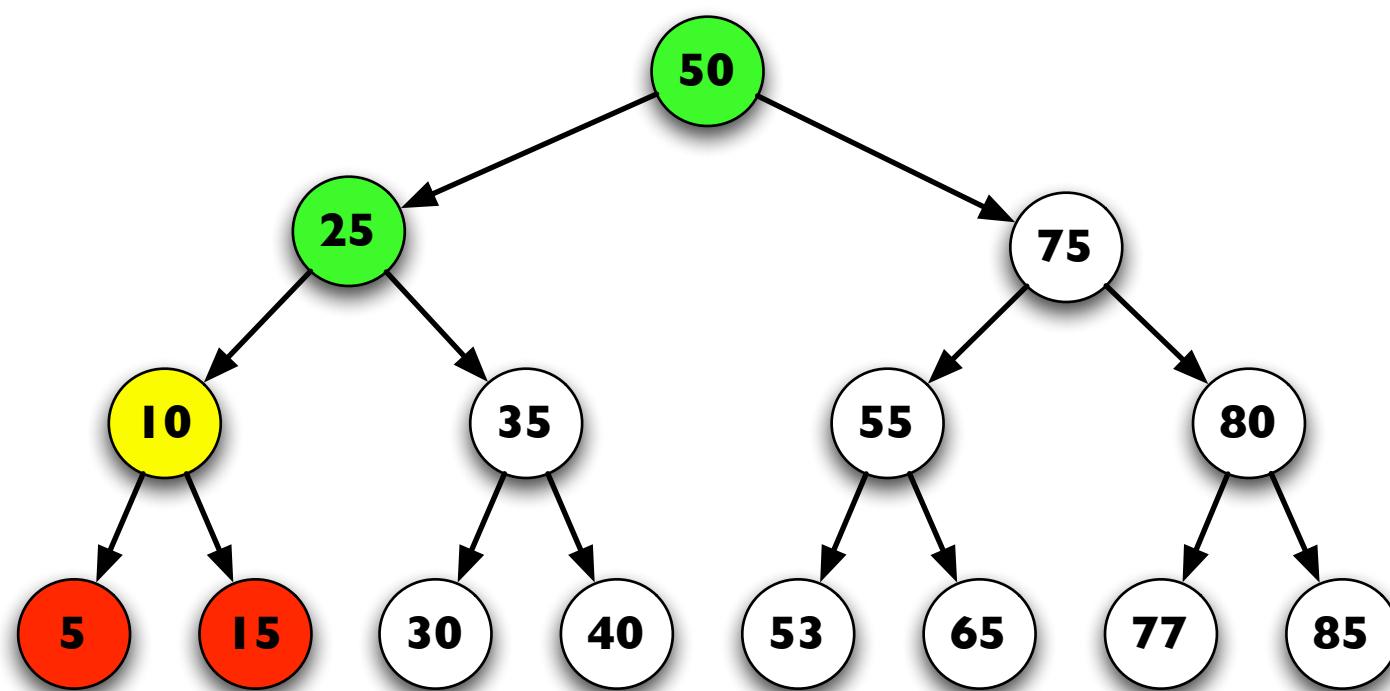
Visit root node

Traverse TL

Traverse TR

69

Preorder



Visit root node

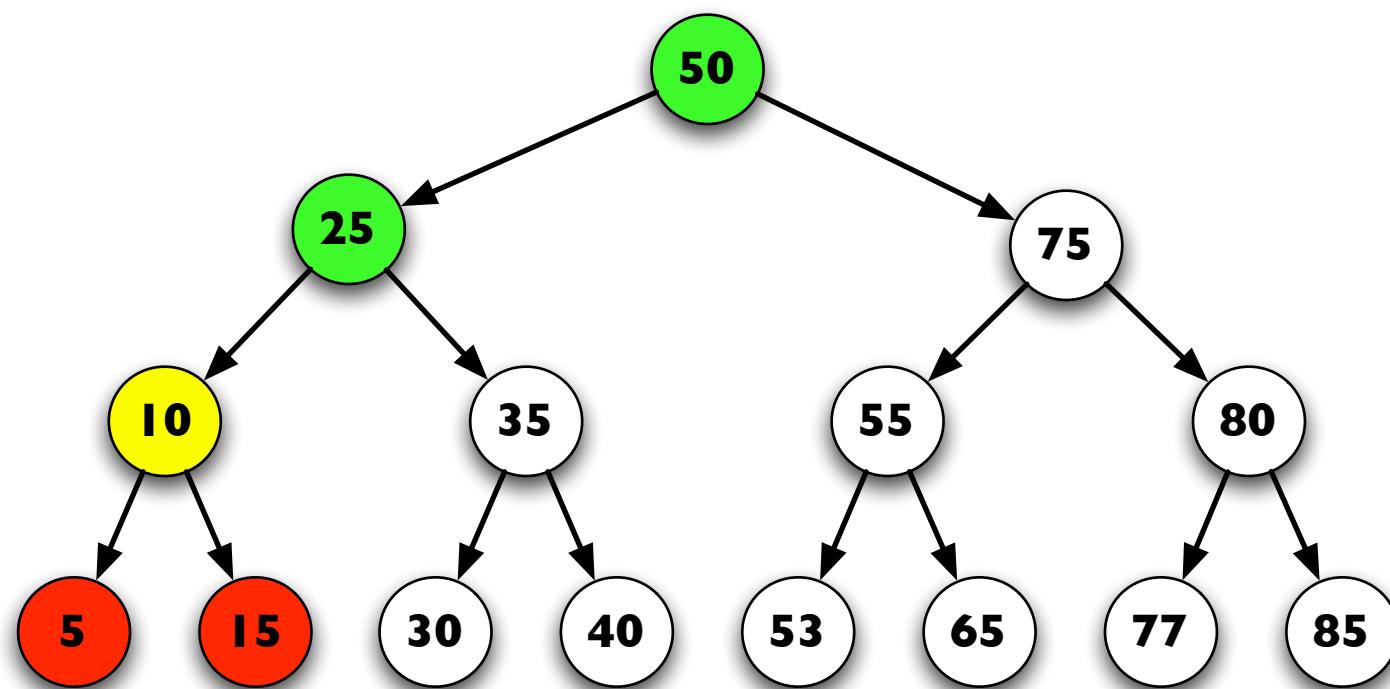
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

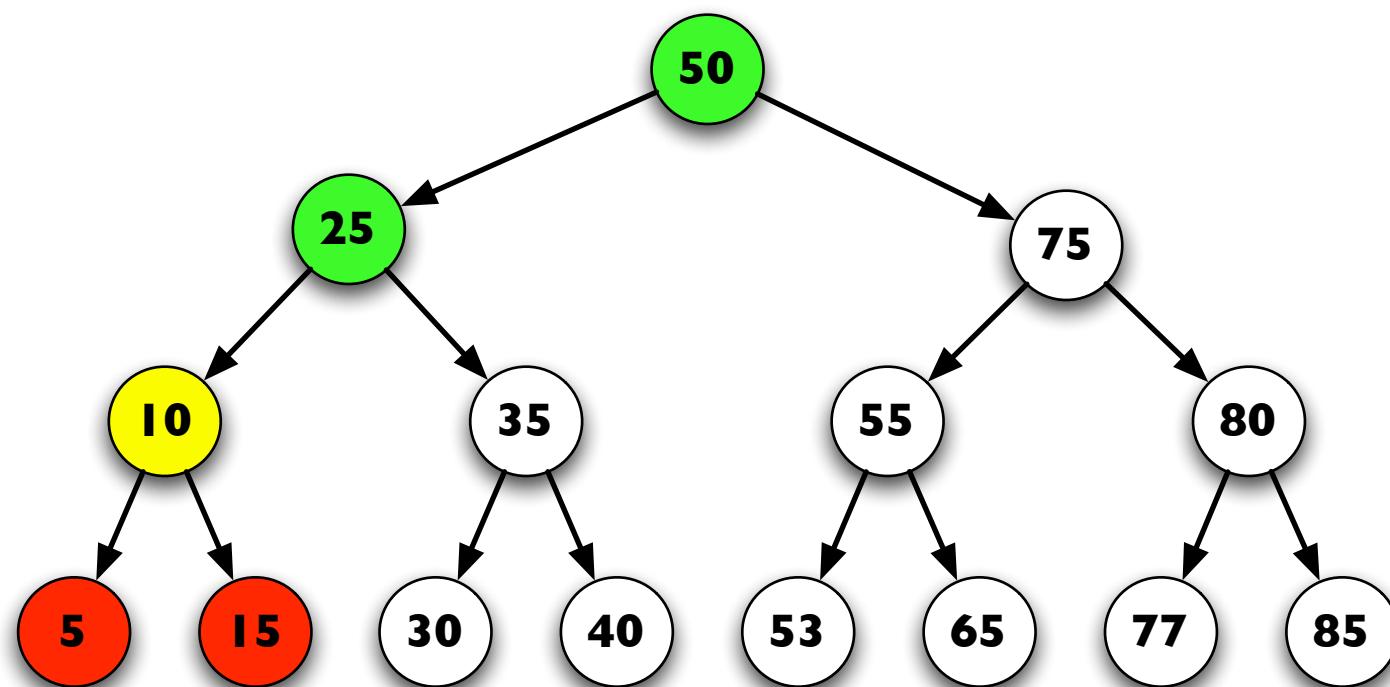
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

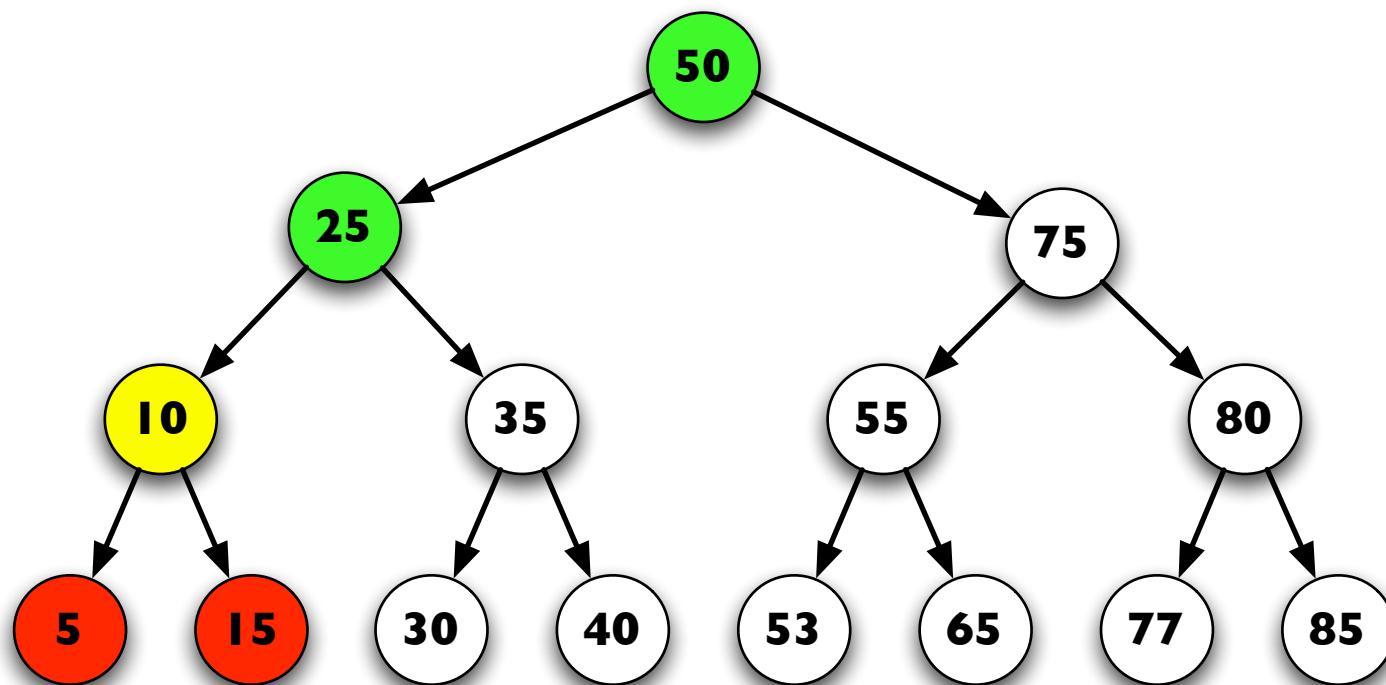
Preorder



- Visit root node

- Traverse TL

- Traverse TR



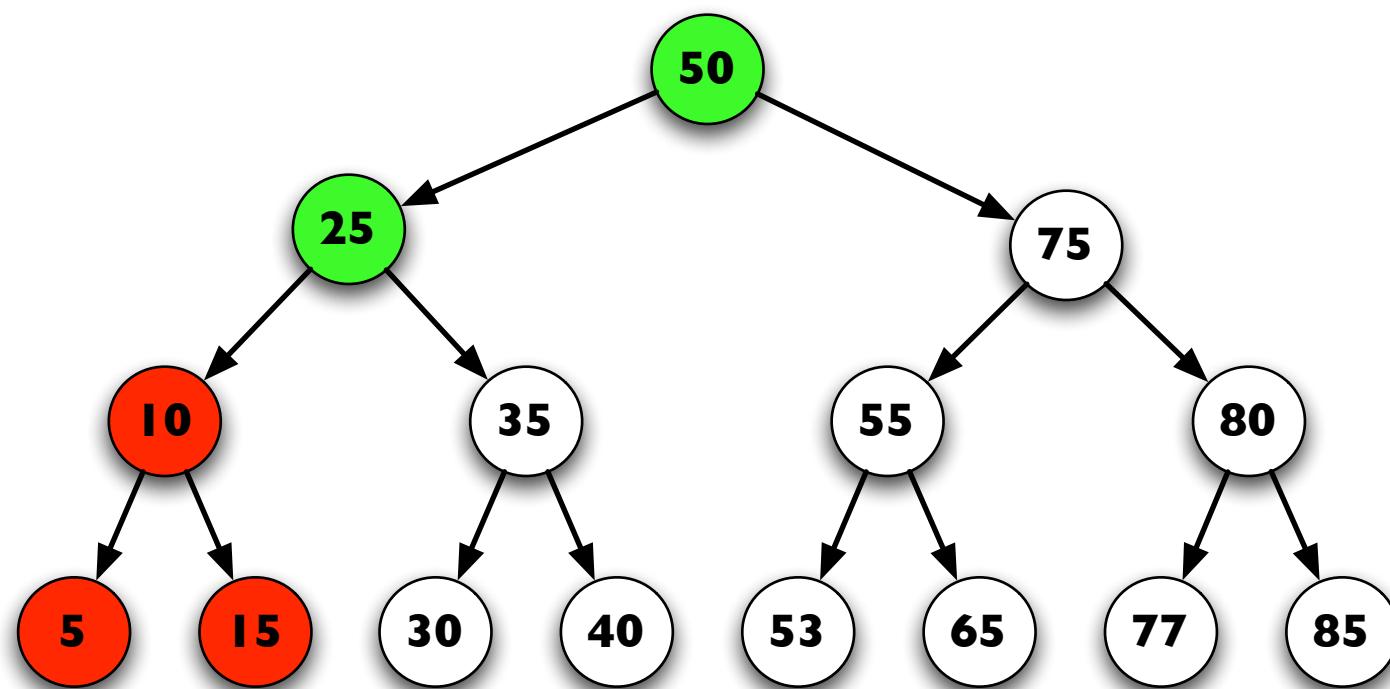
Visit root node

Traverse TL

Traverse TR

70

Preorder



Visit root node

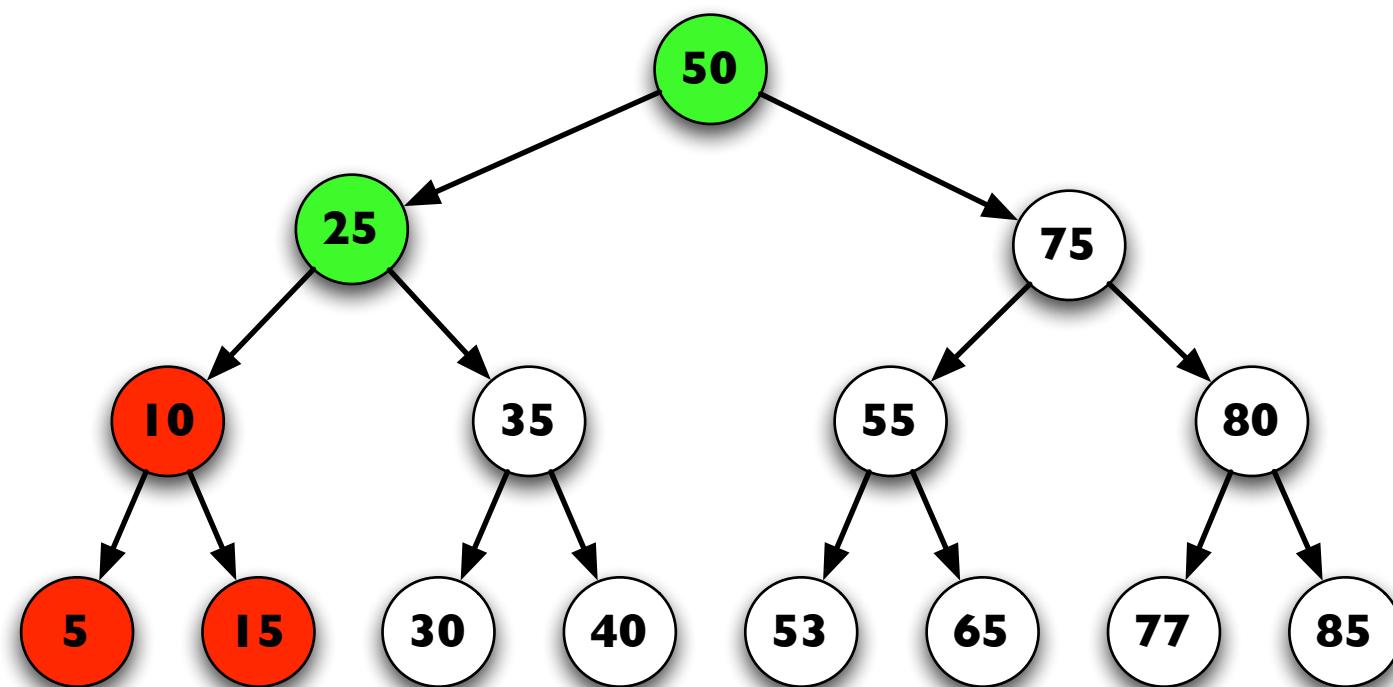
Traverse TL

71
Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

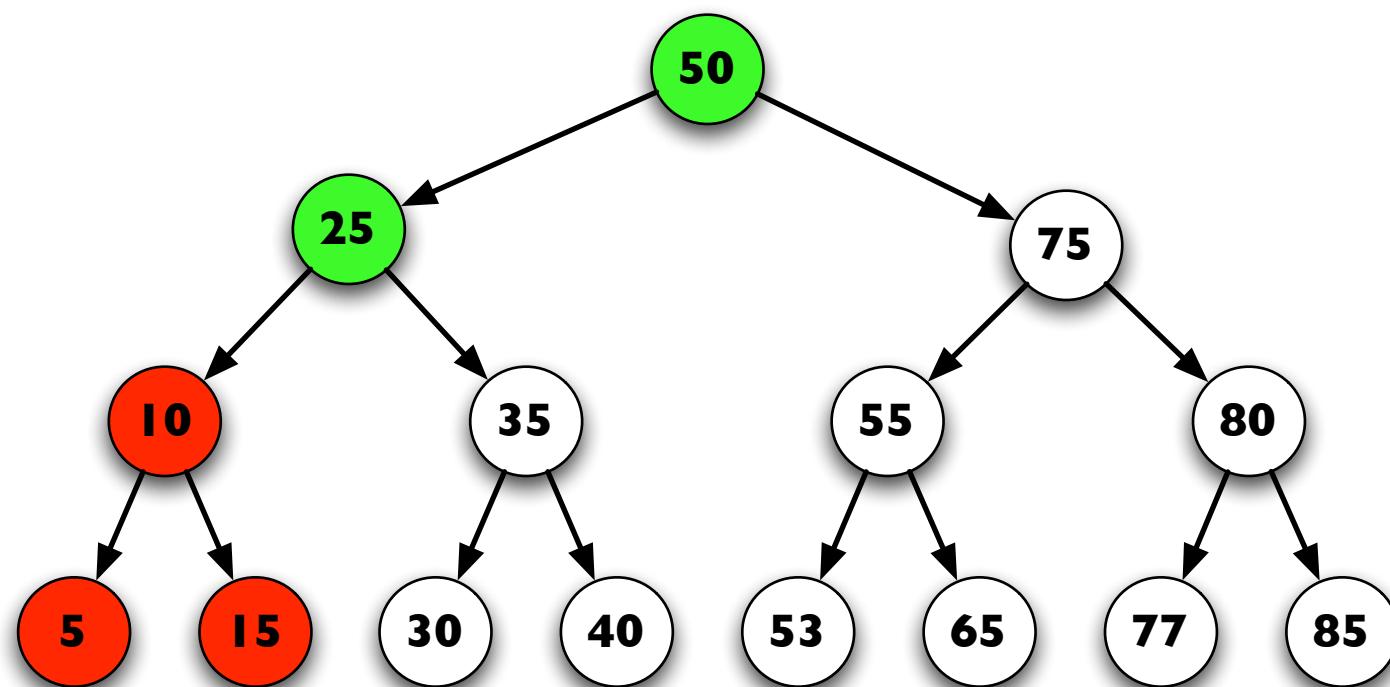
71
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

71
Traverse TR

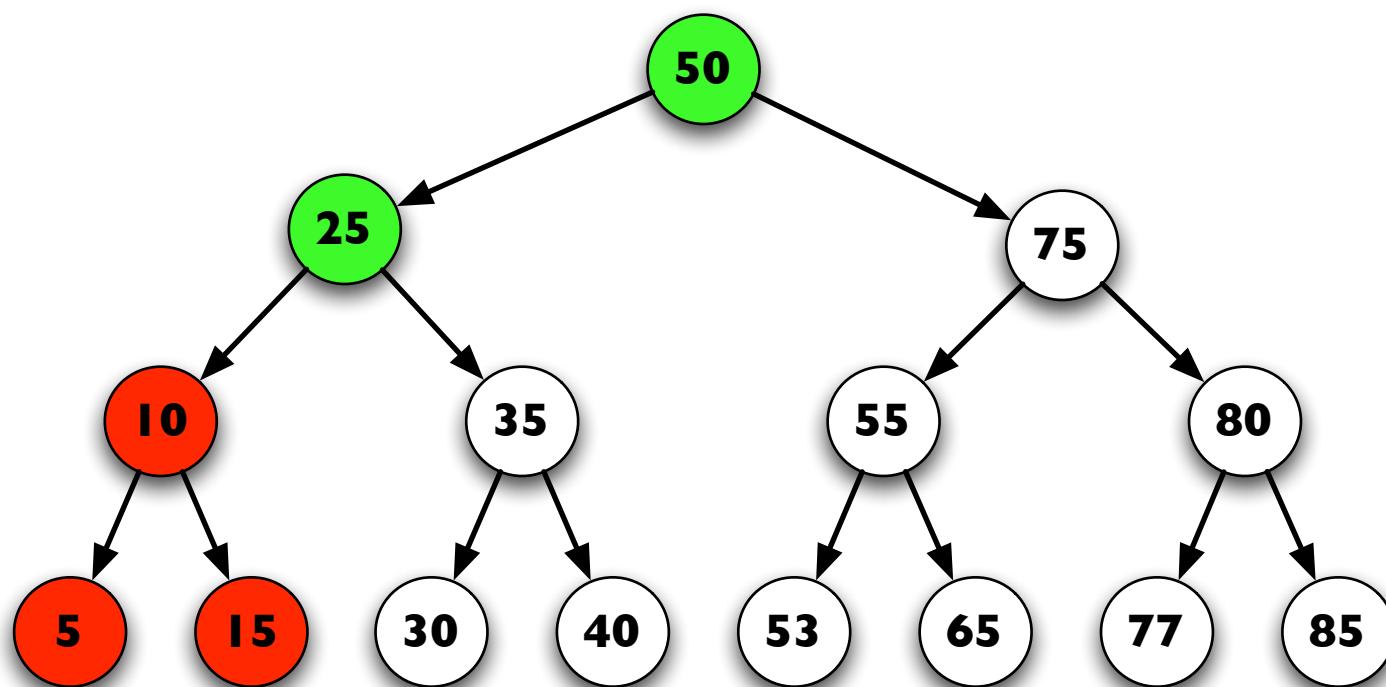
Preorder



- Visit root node

- Traverse TL

- Traverse TR



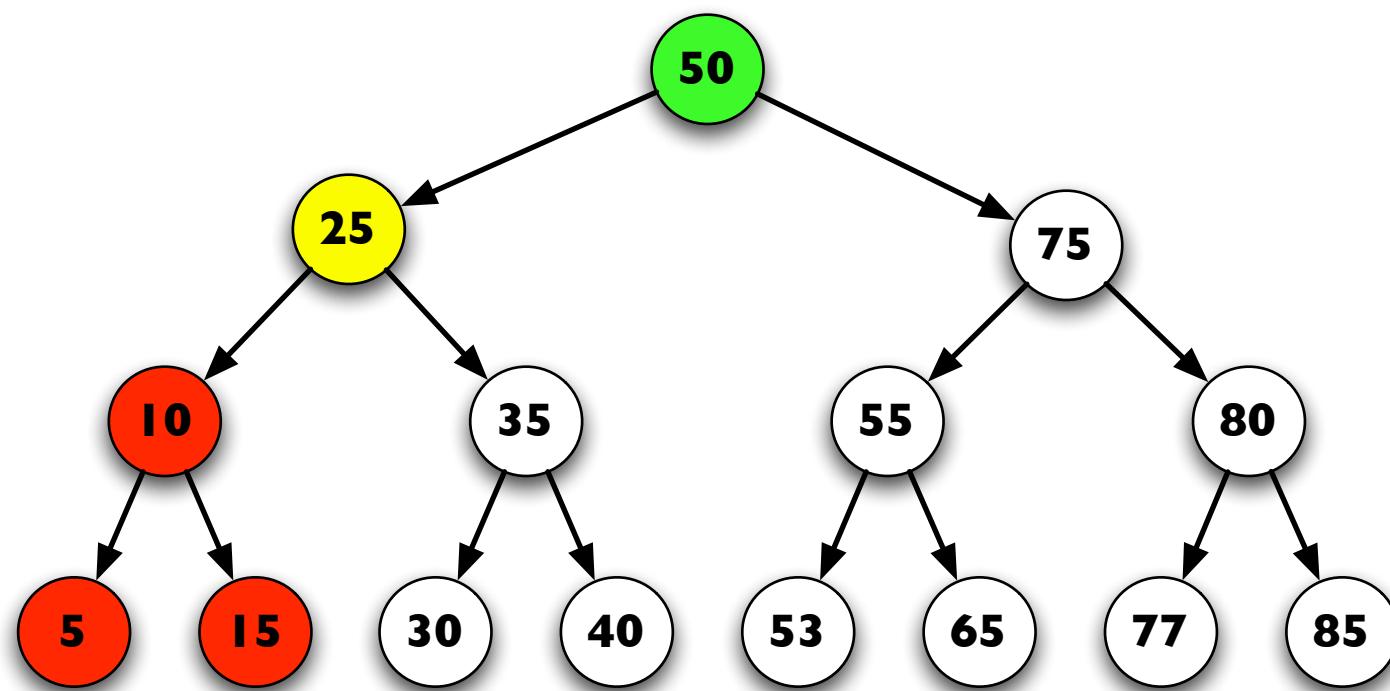
Visit root node

Traverse TL

Traverse TR

Preorder

50 25 10 5 15



Visit root node

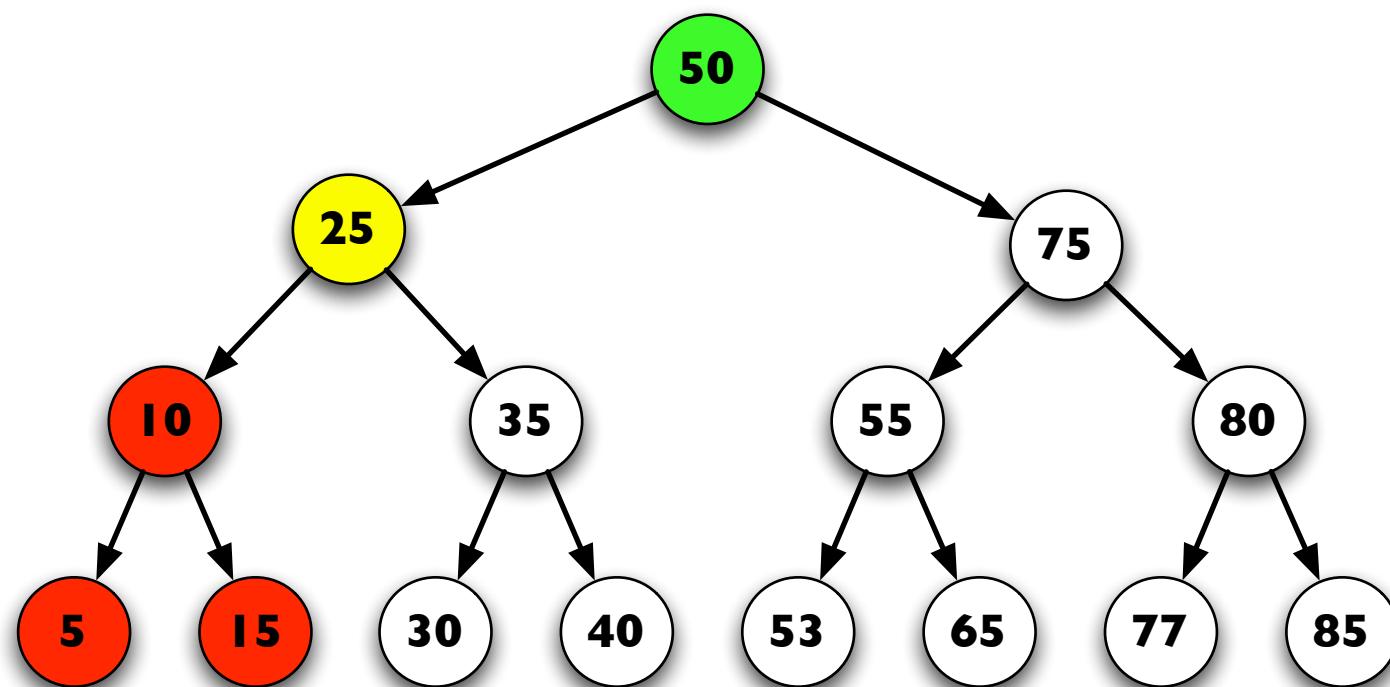
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

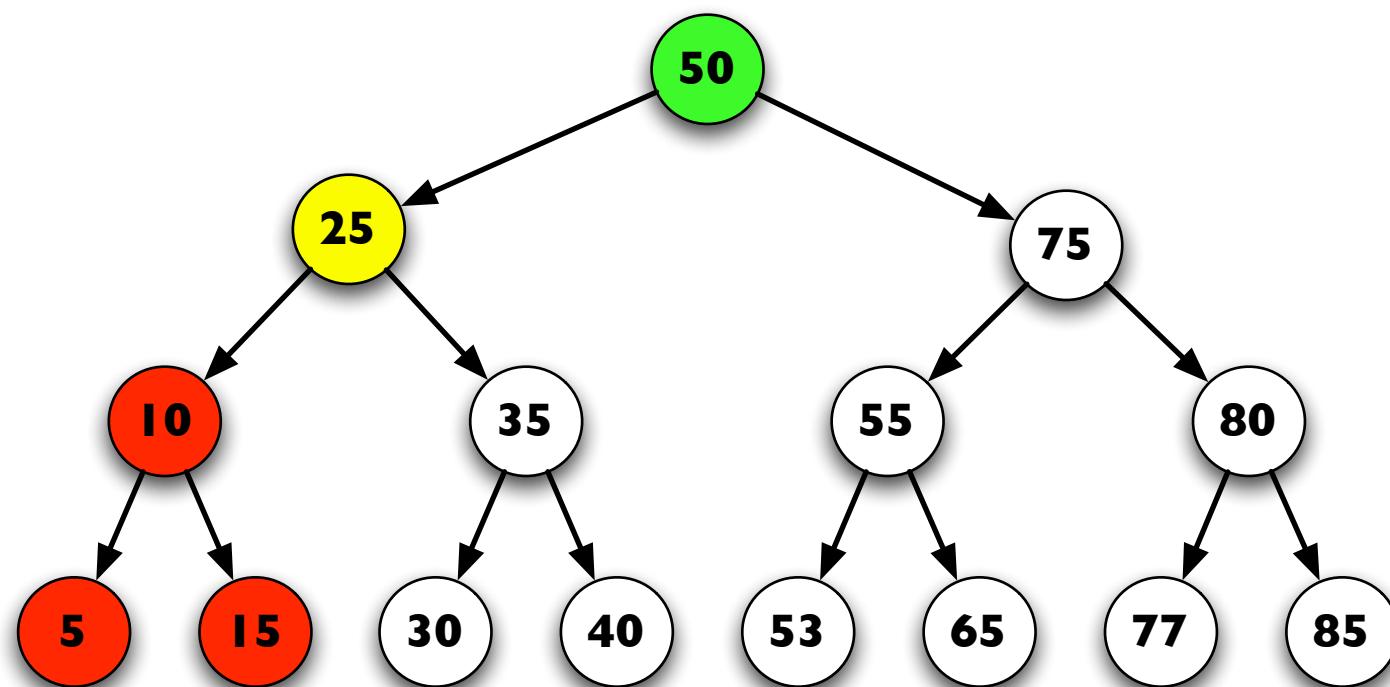
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

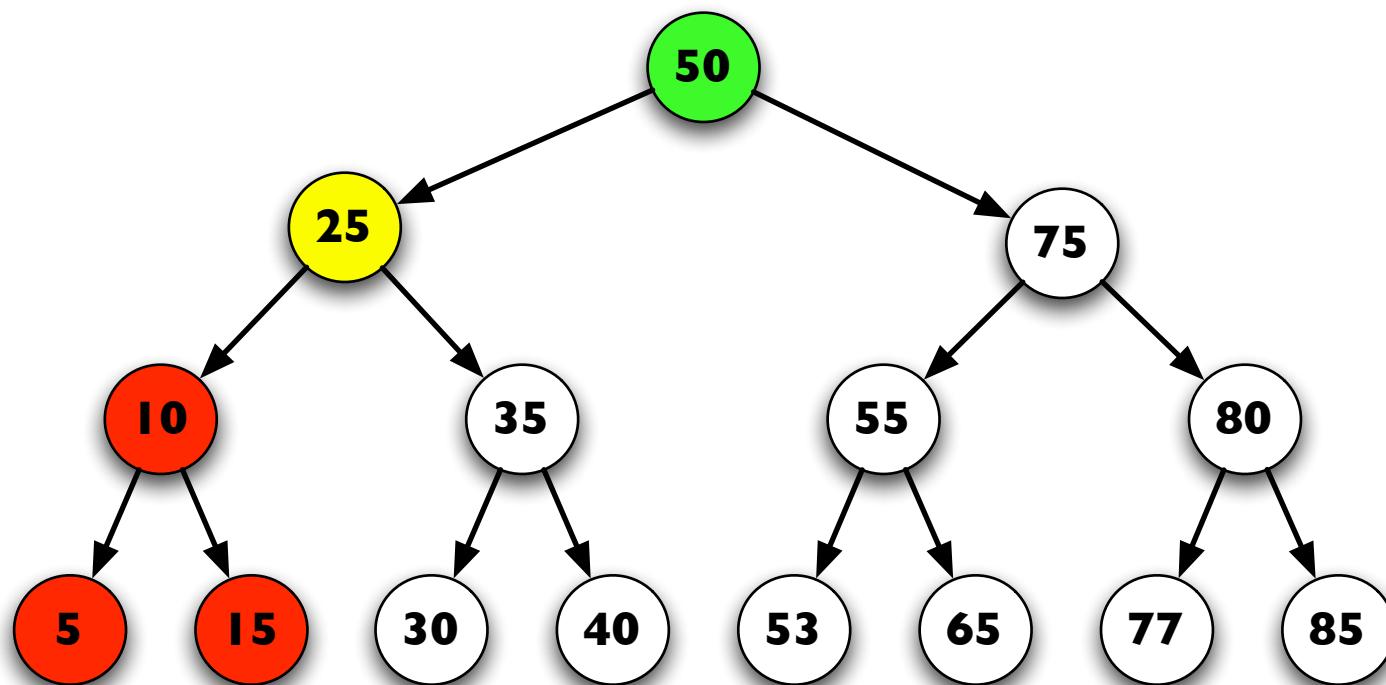
Preorder



- Visit root node

- Traverse TL

- Traverse TR



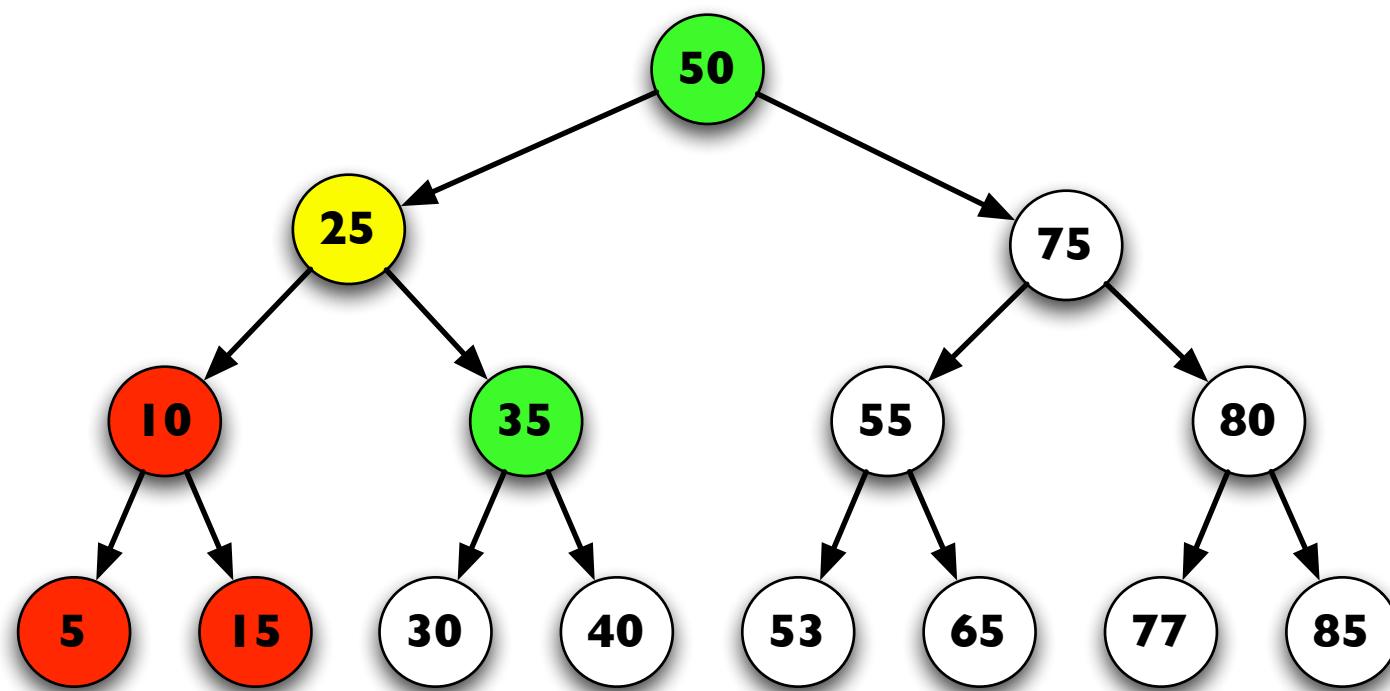
Visit root node

Traverse TL

Traverse TR

Preorder

50 25 10 5 15



Visit root node

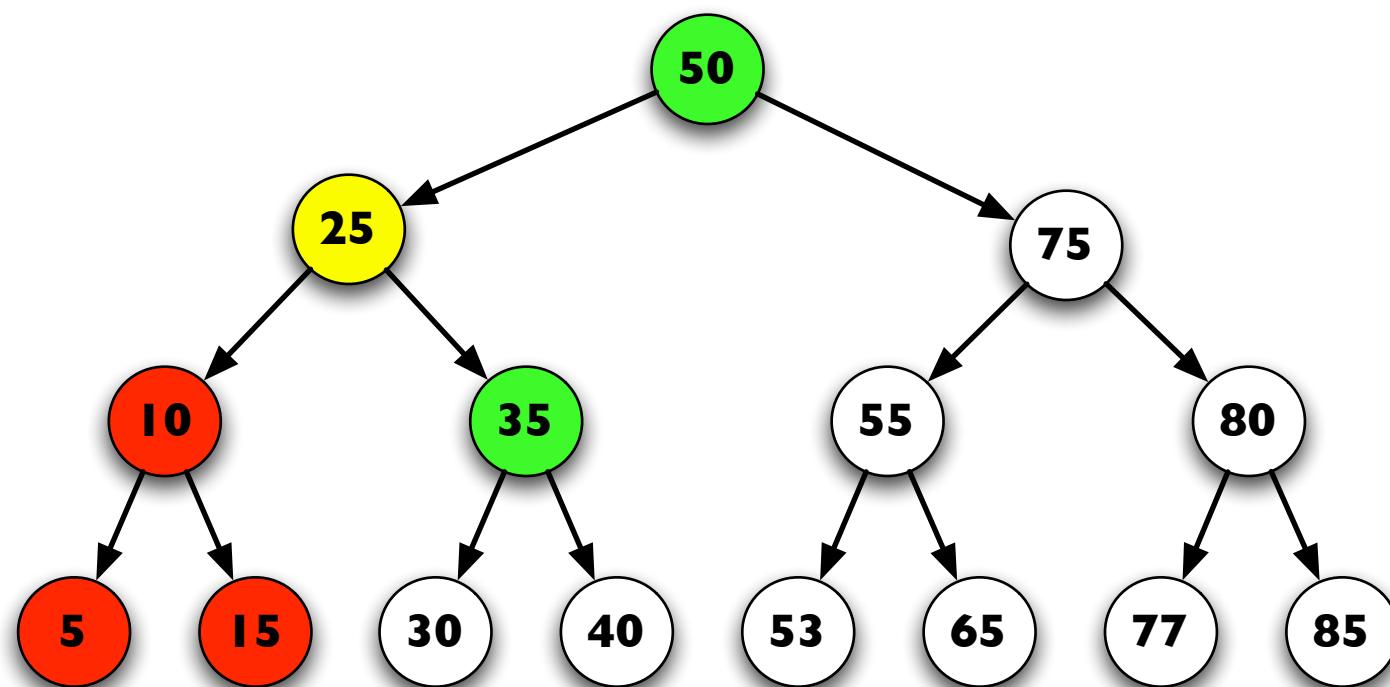
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

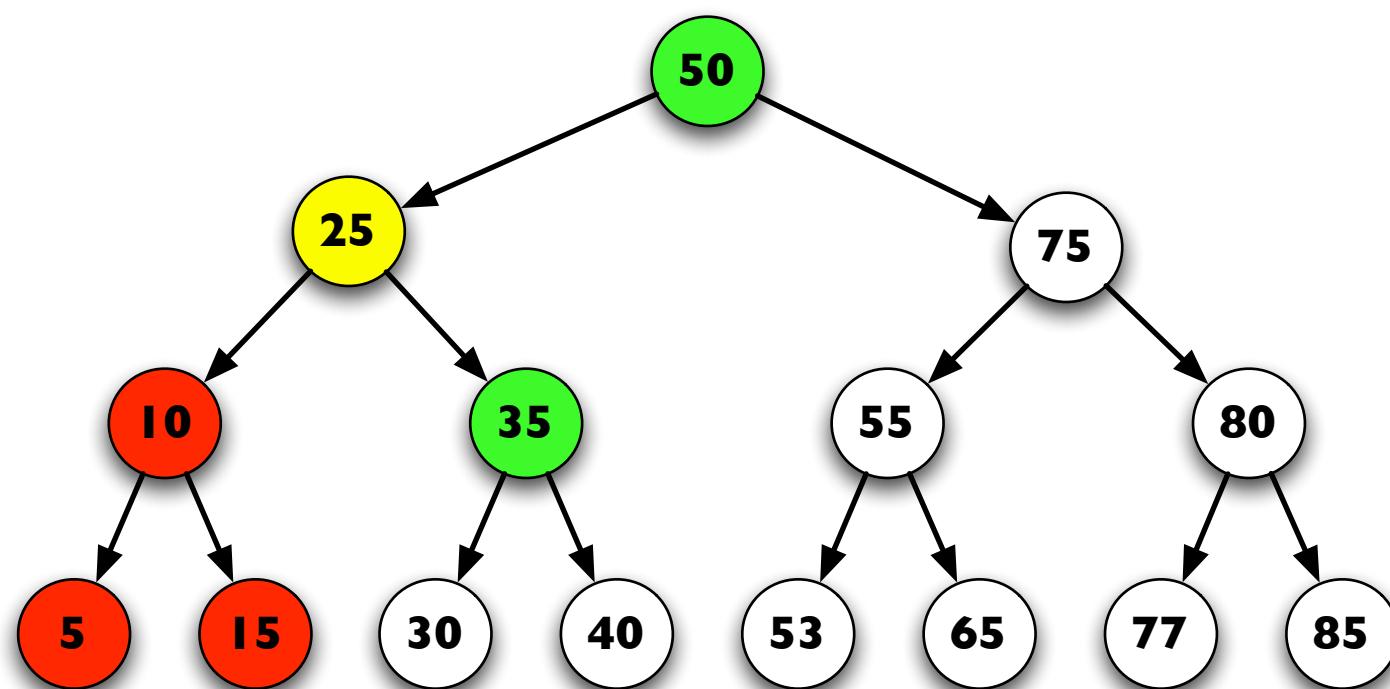
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

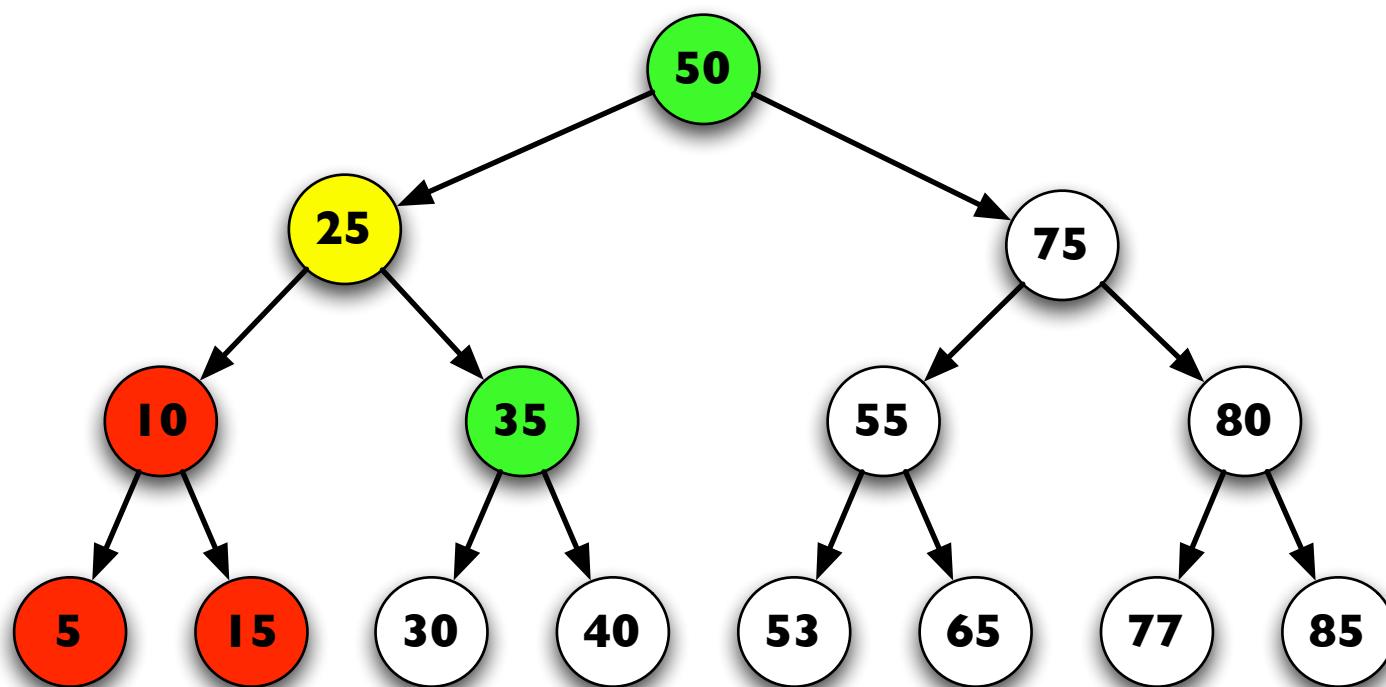
Preorder



- Visit root node

- Traverse TL

- Traverse TR



Visit root node

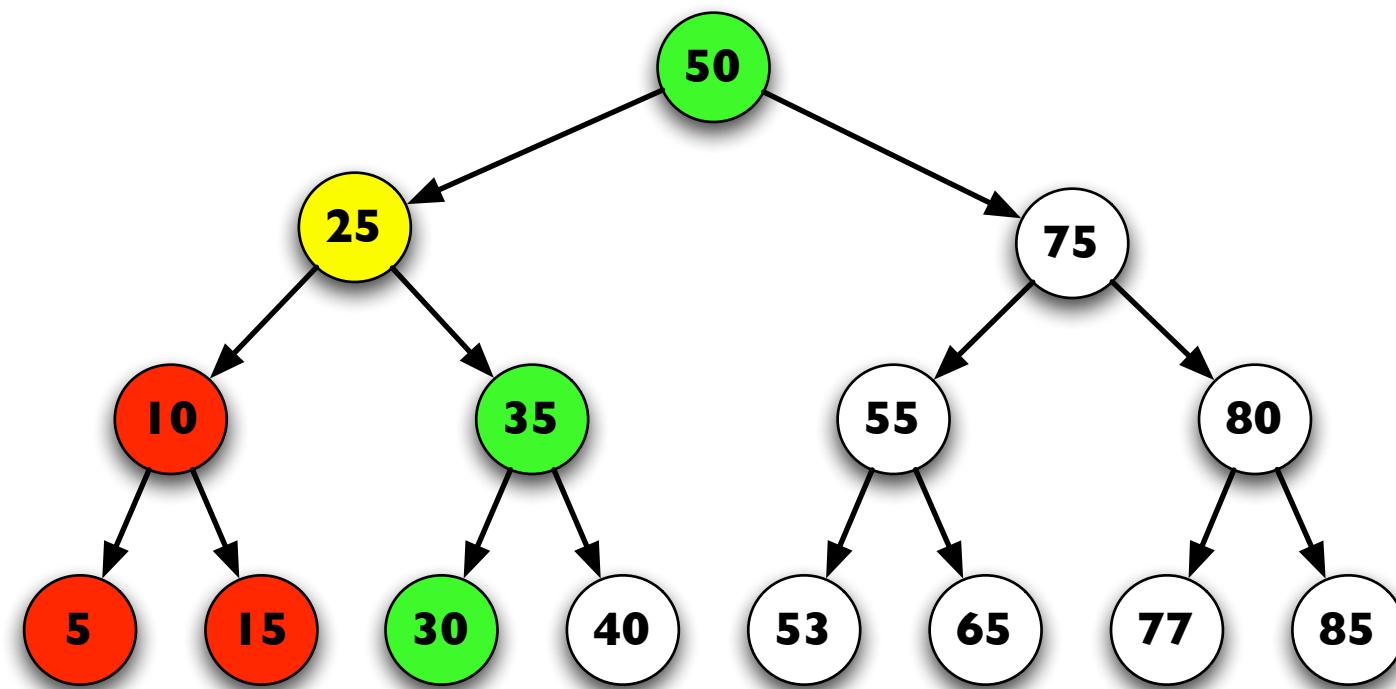
Traverse TL

Traverse TR

Preorder



50 25 10 5 15 35



Visit root node

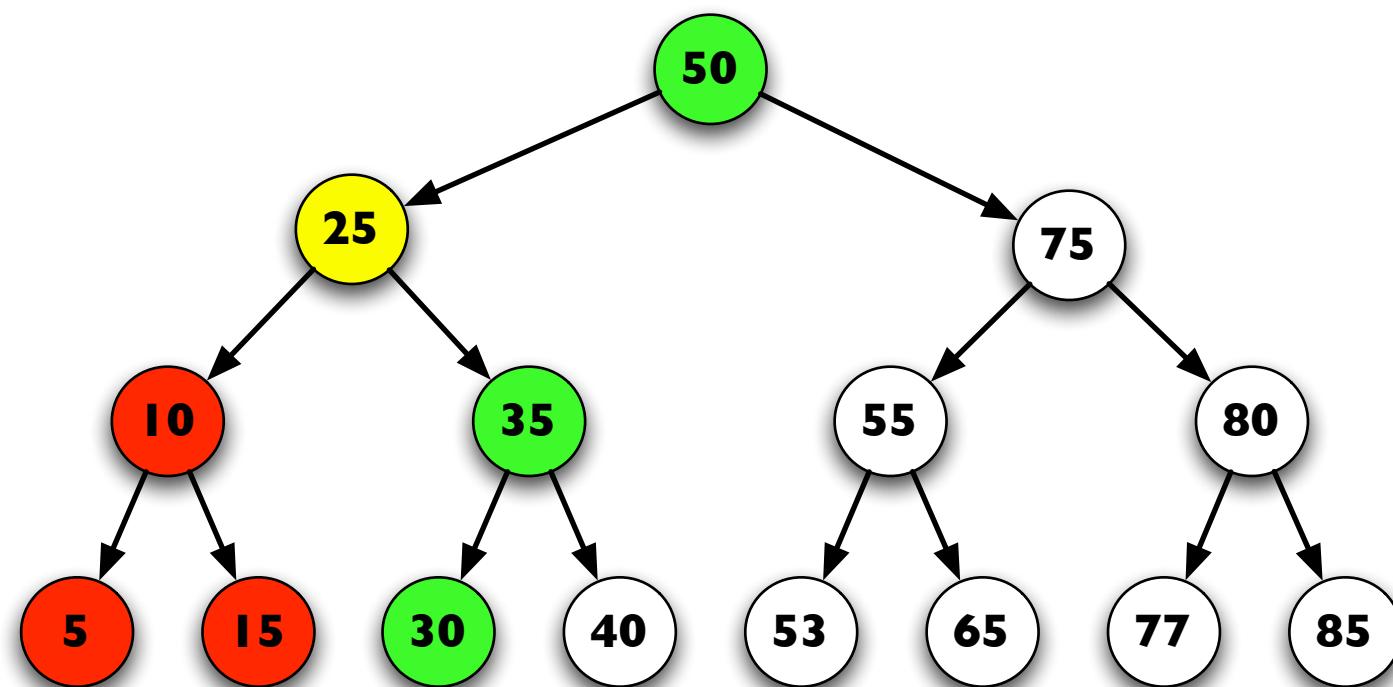
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

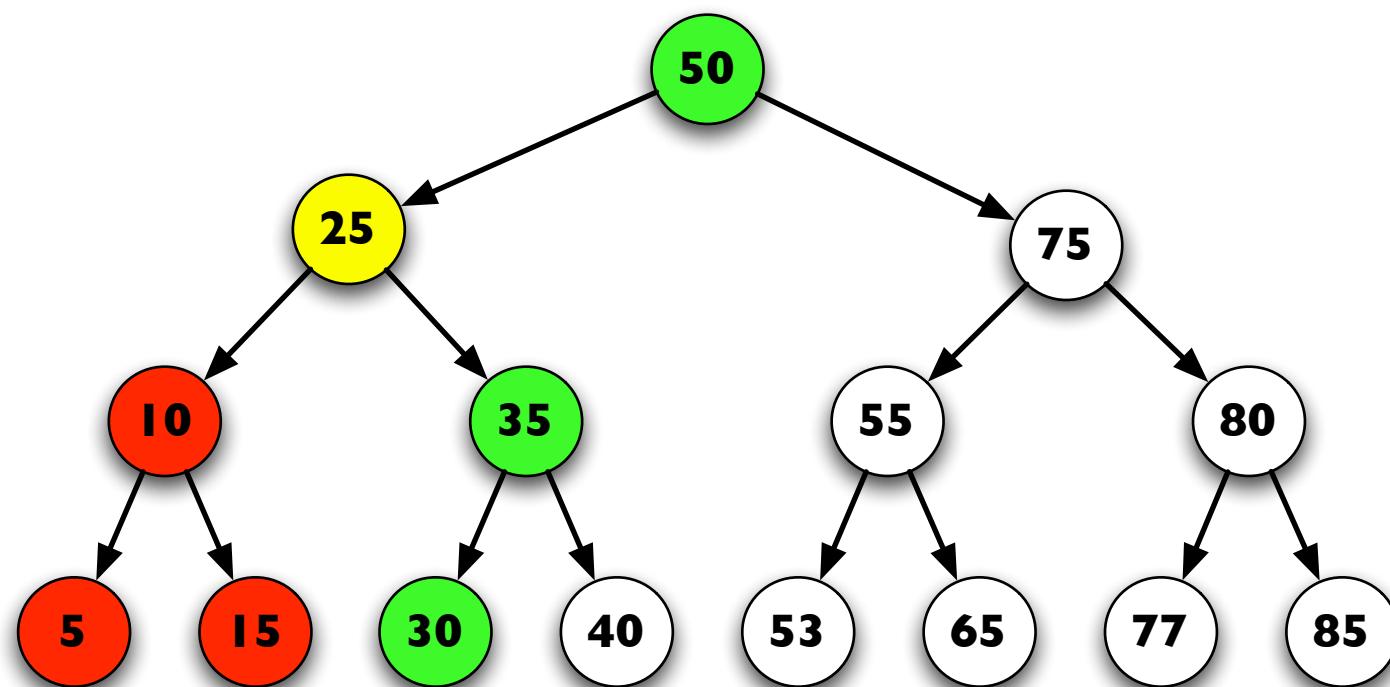
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

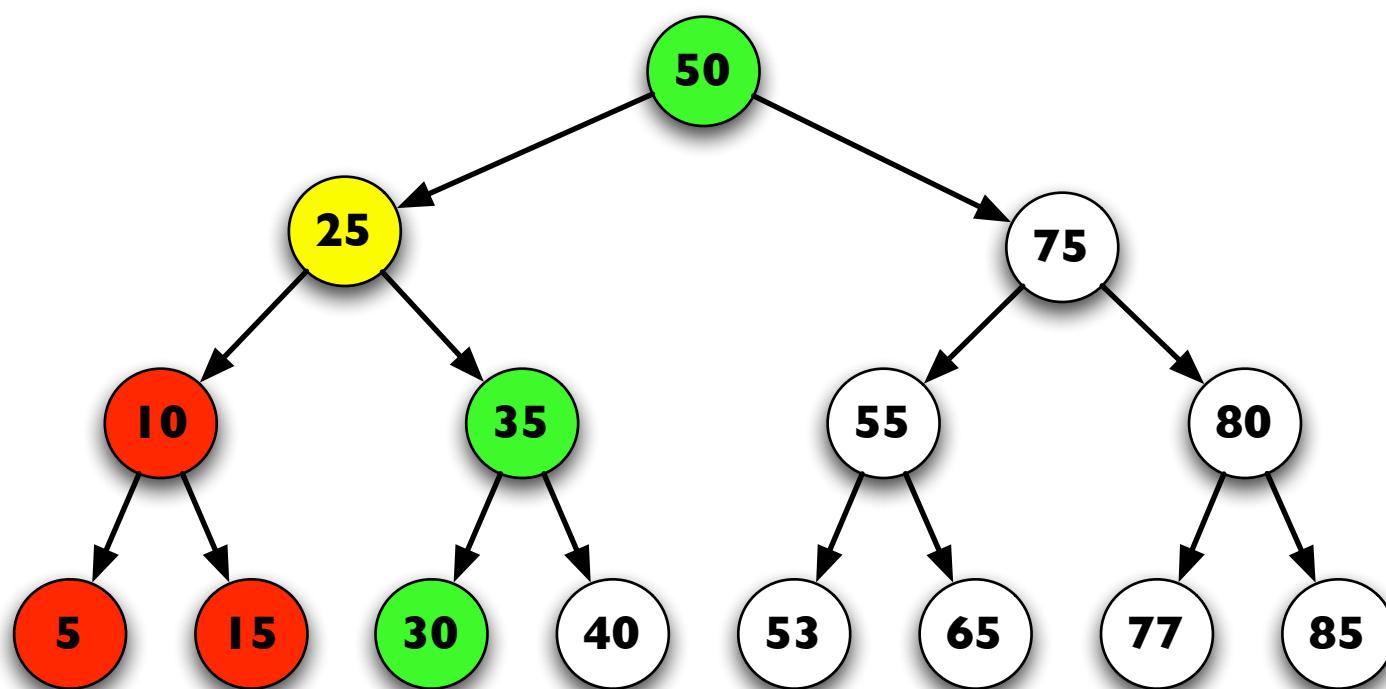
Preorder



- Visit root node

- Traverse TL

- Traverse TR

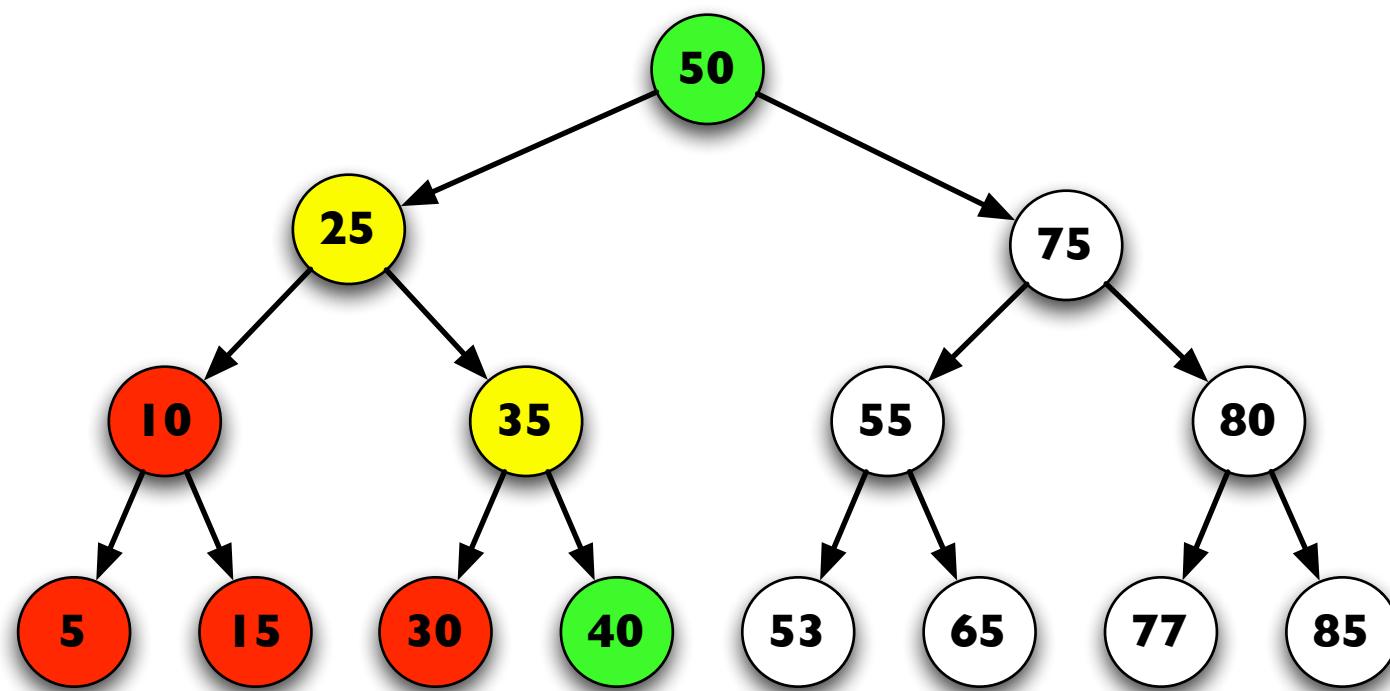


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

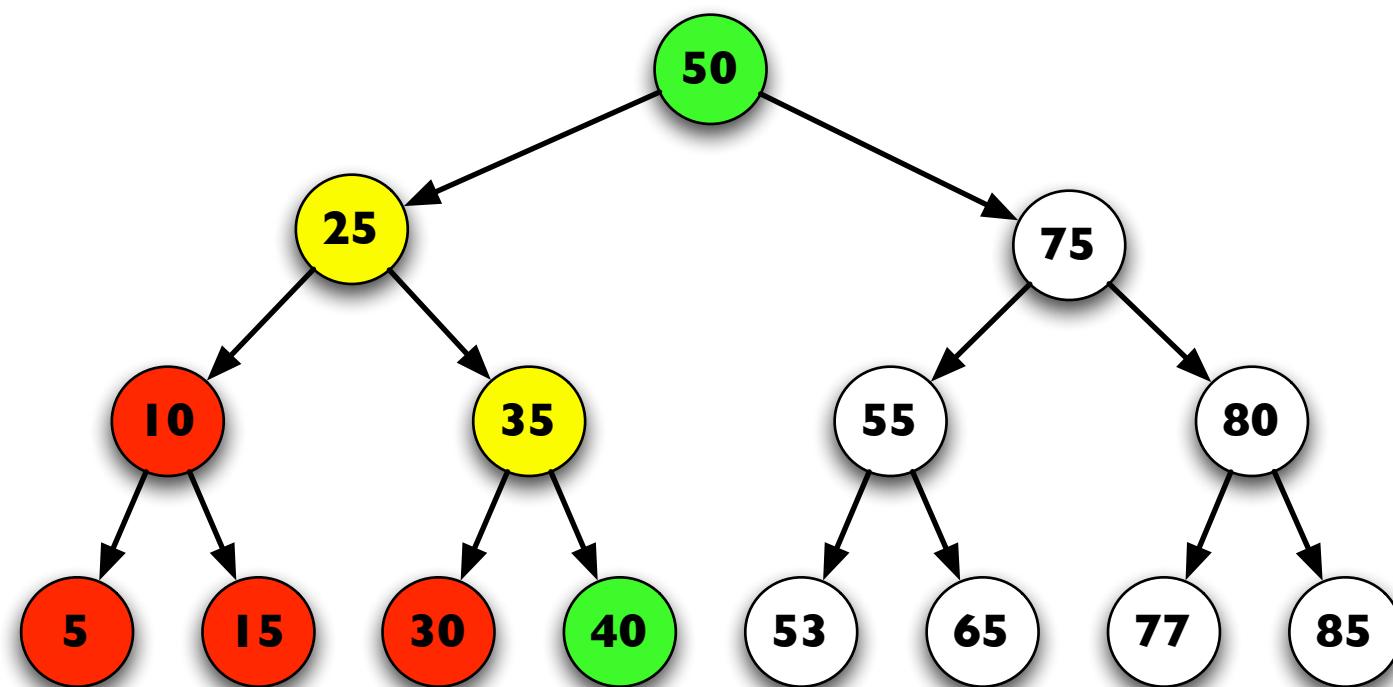
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

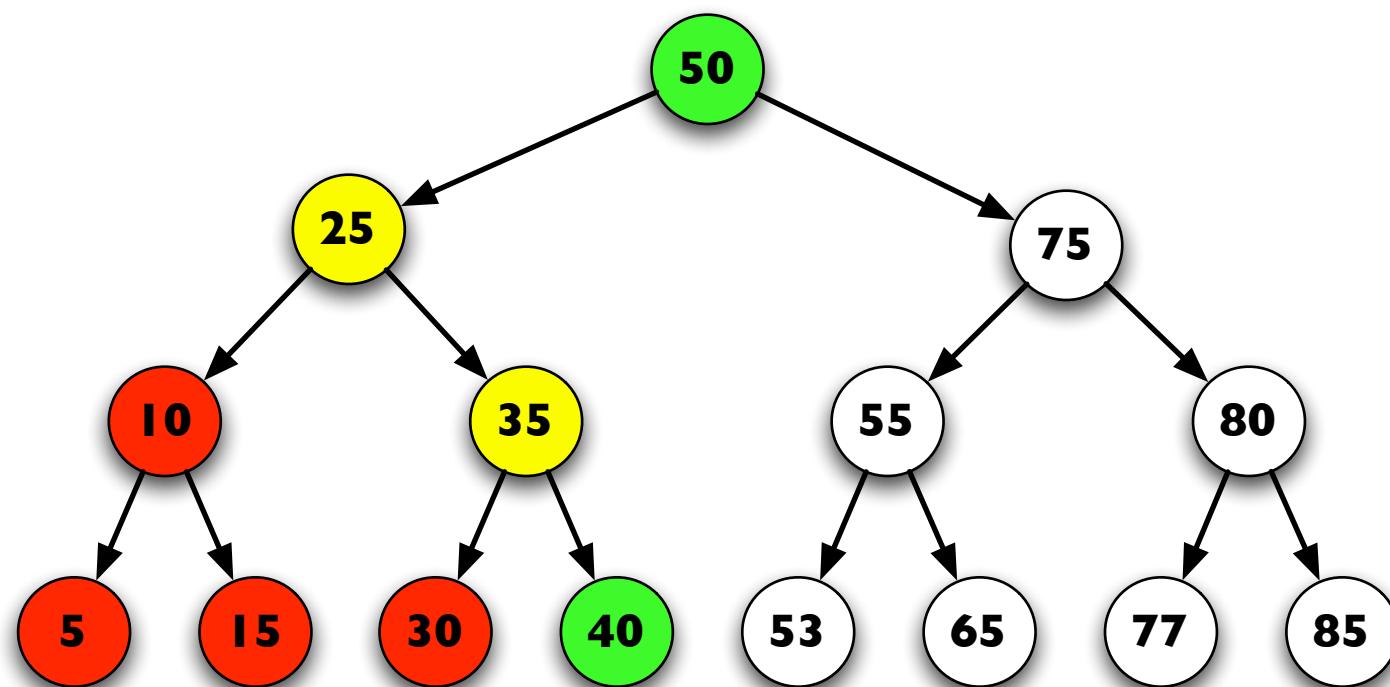
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

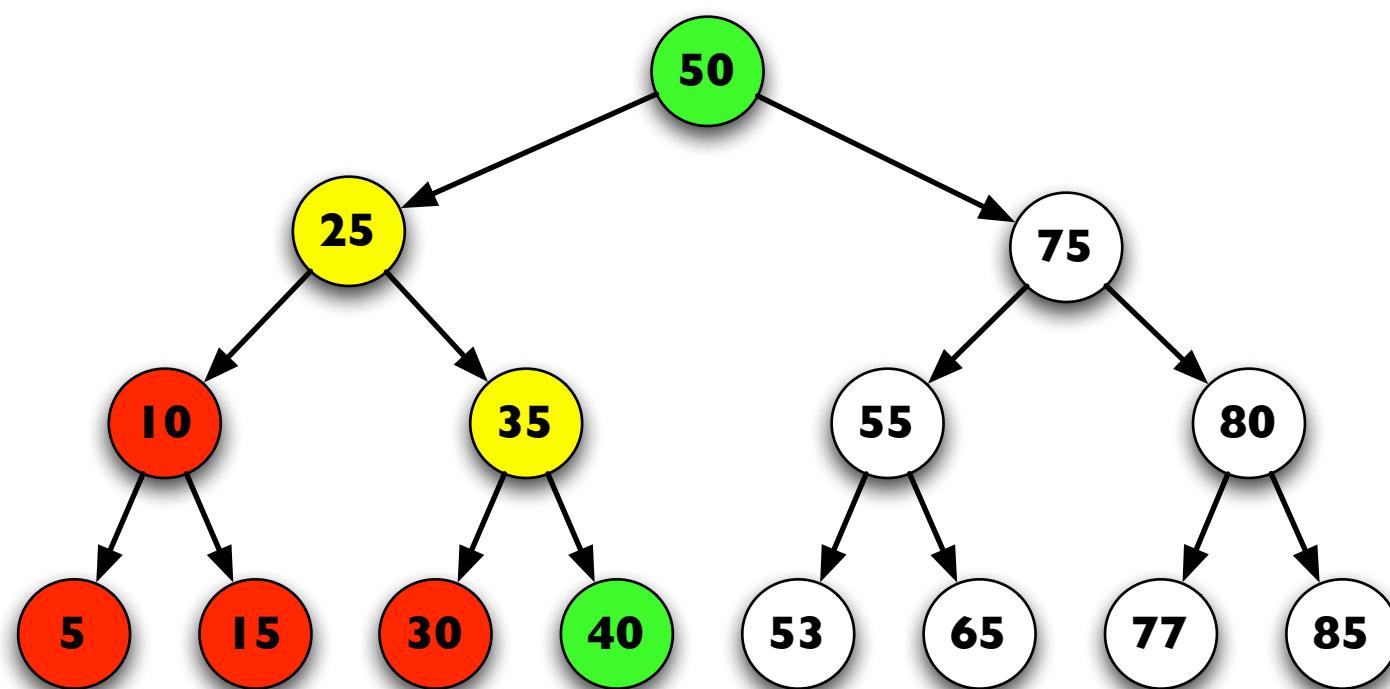
Preorder



- Visit root node

- Traverse TL

- Traverse TR

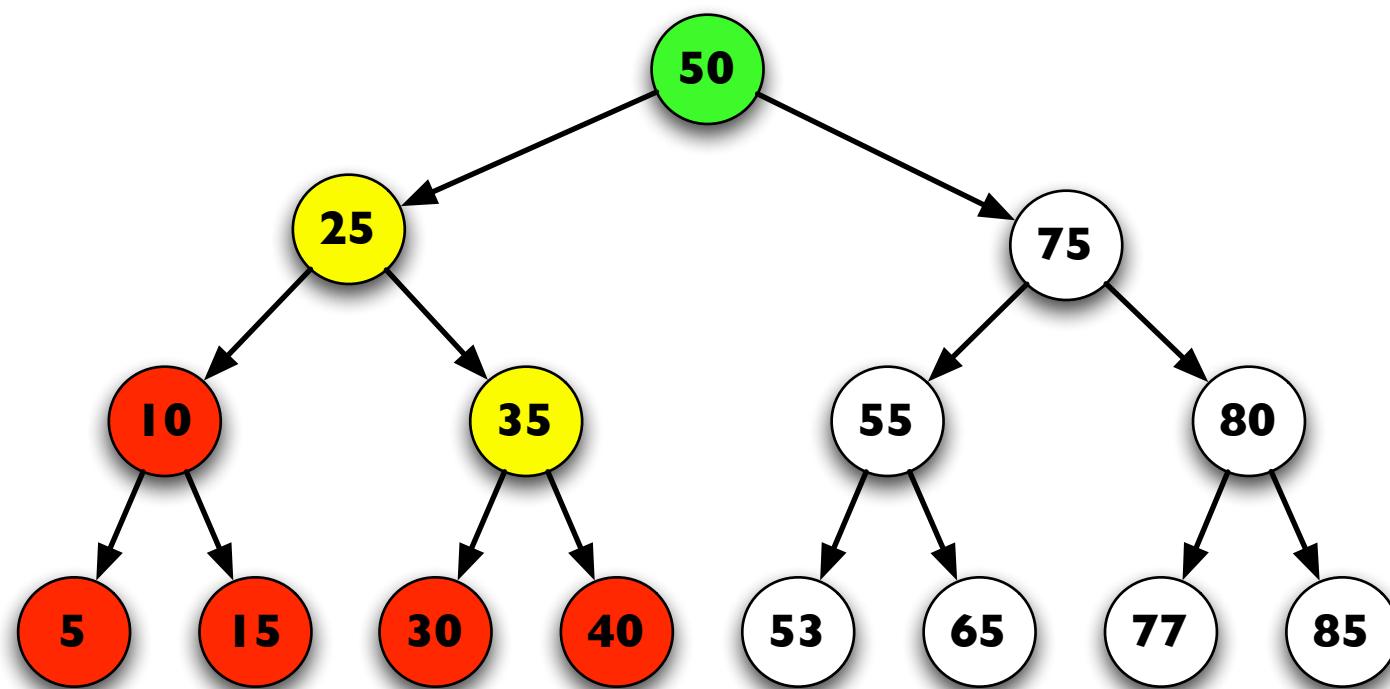


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

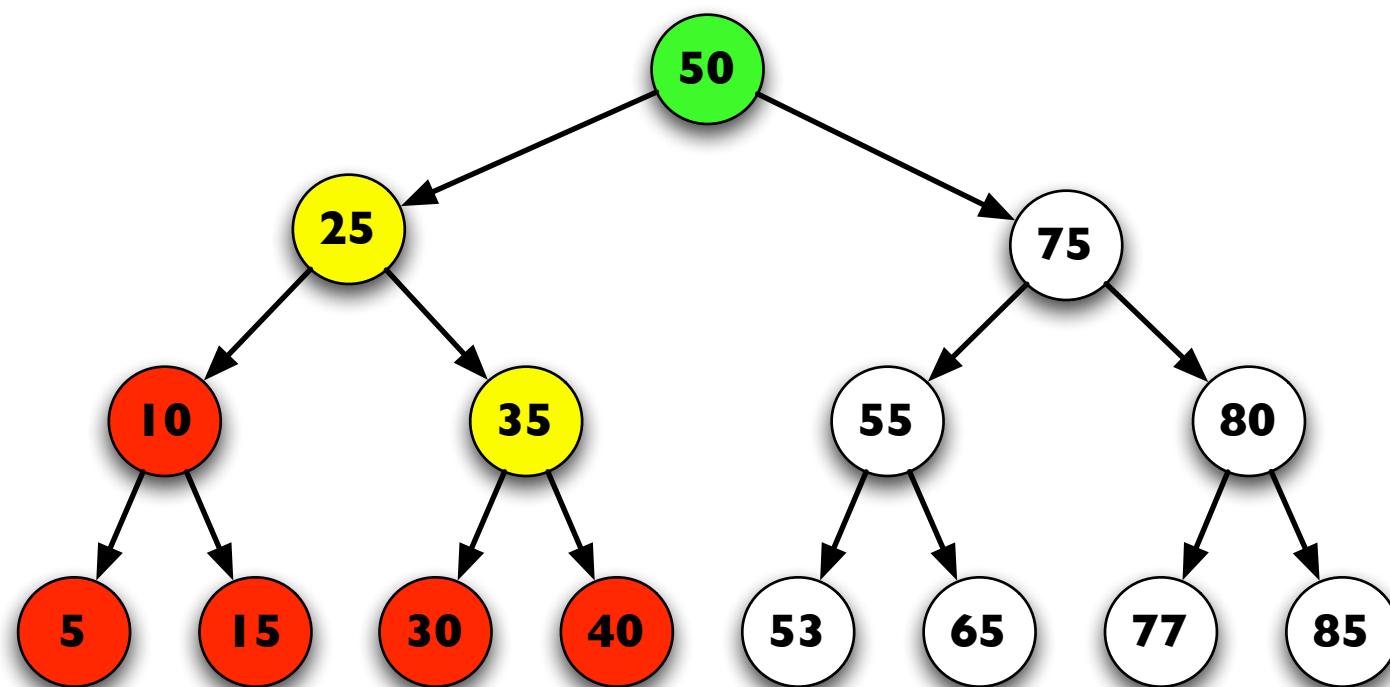
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

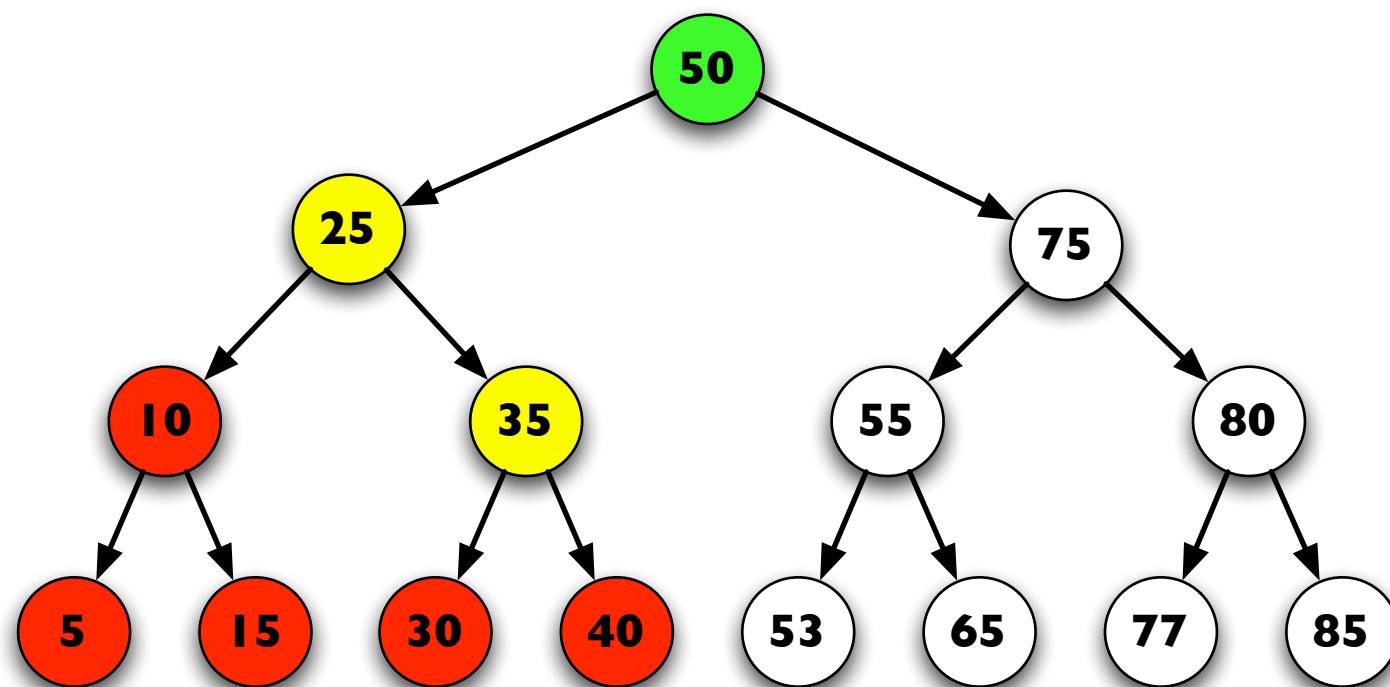
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

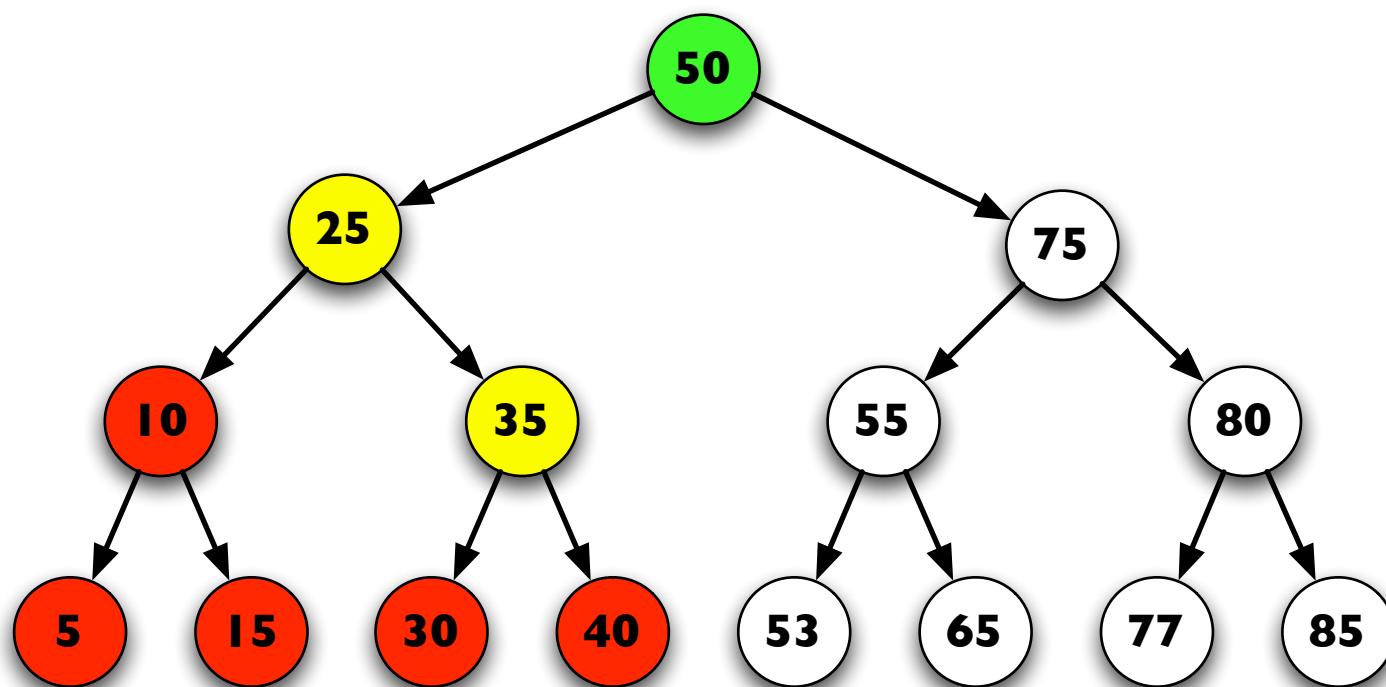
Preorder



- Visit root node

- Traverse TL

- Traverse TR

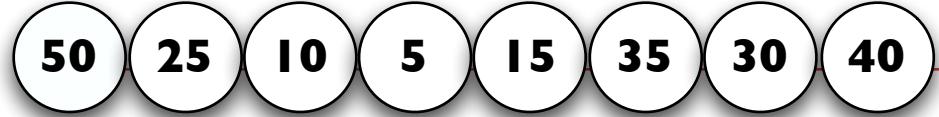


Visit root node

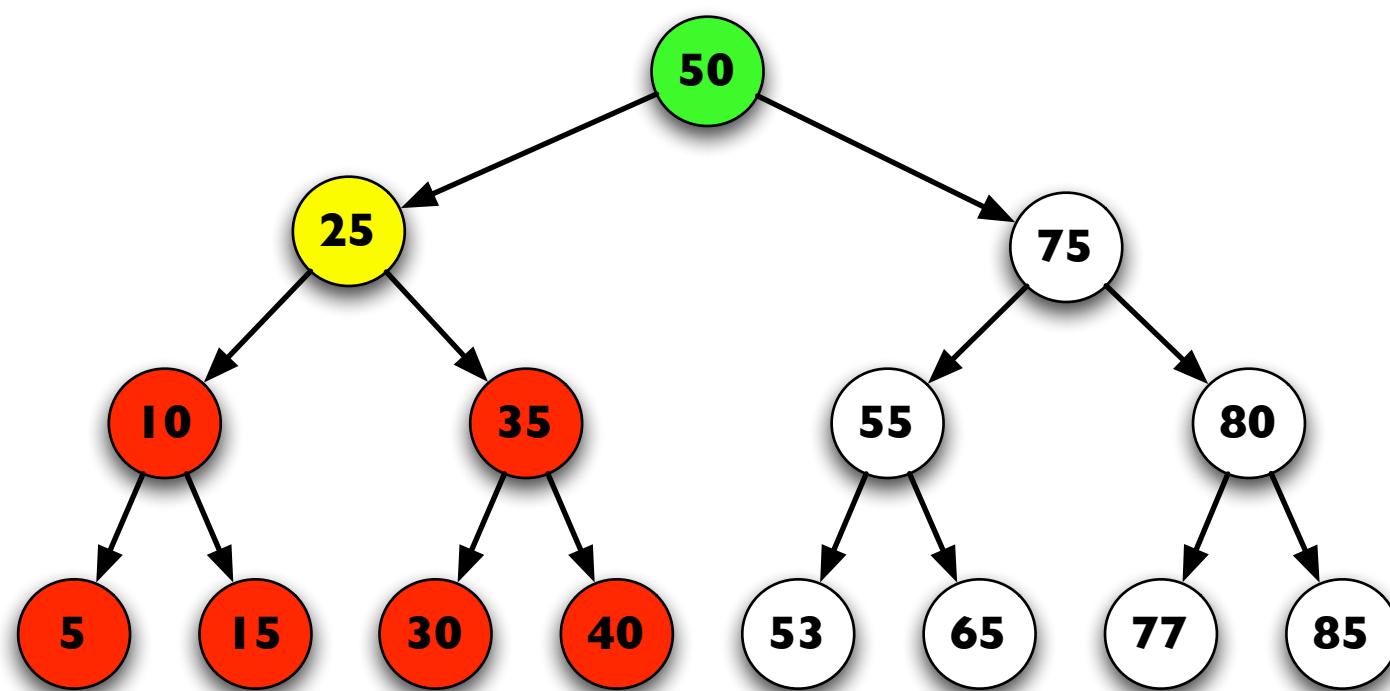
Traverse TL

Traverse TR

Preorder



50 25 10 5 15 35 30 40



Visit root node

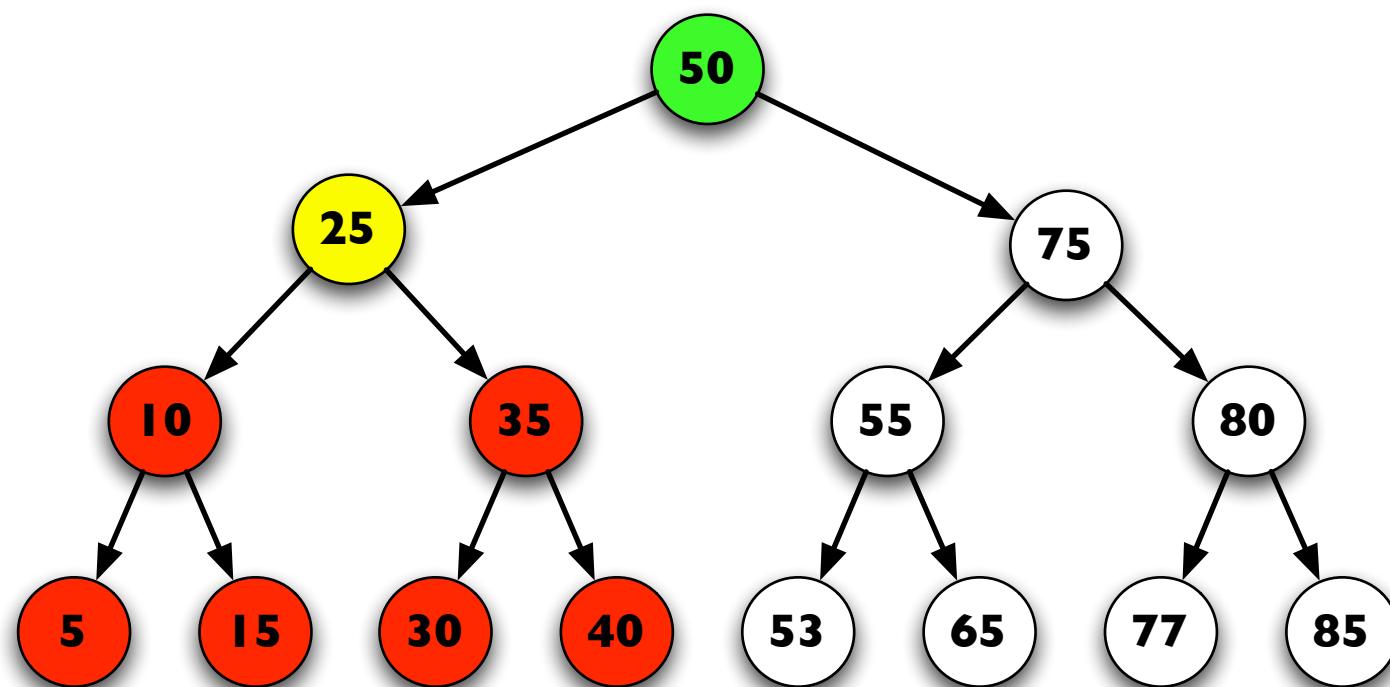
Traverse TL

77
Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

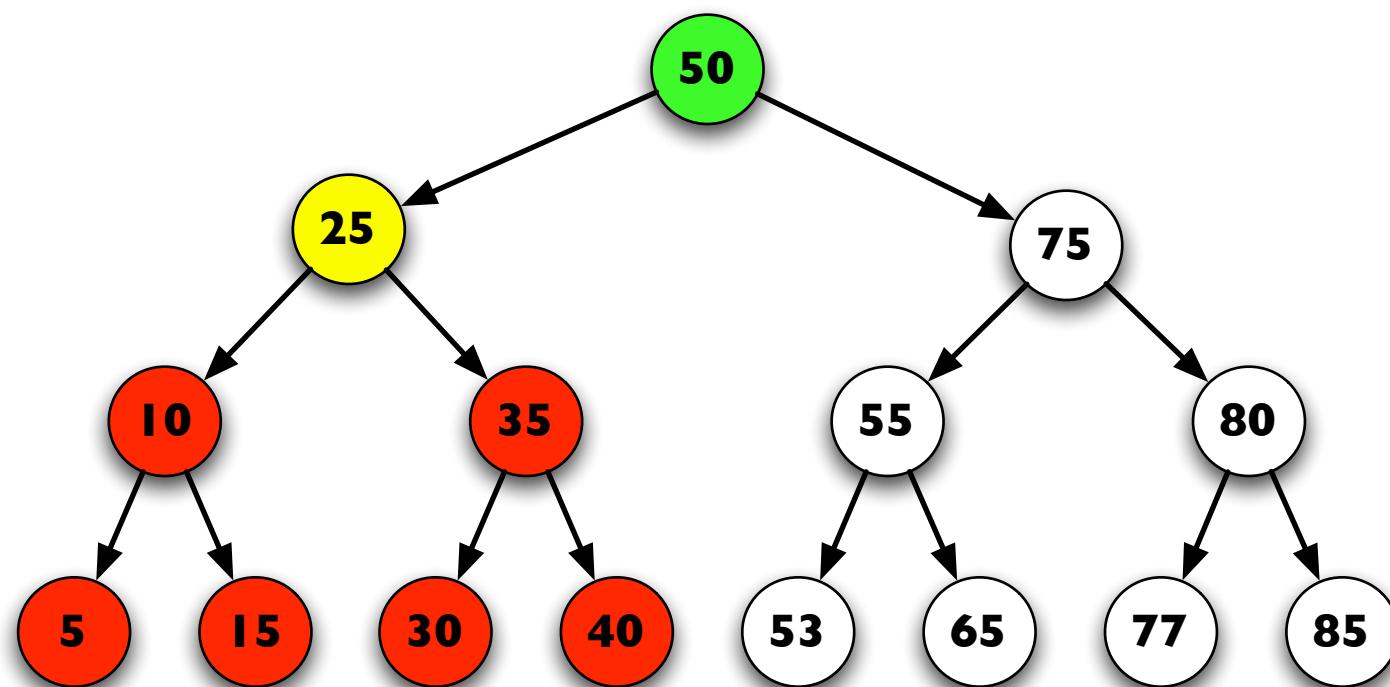
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

77
Traverse TR

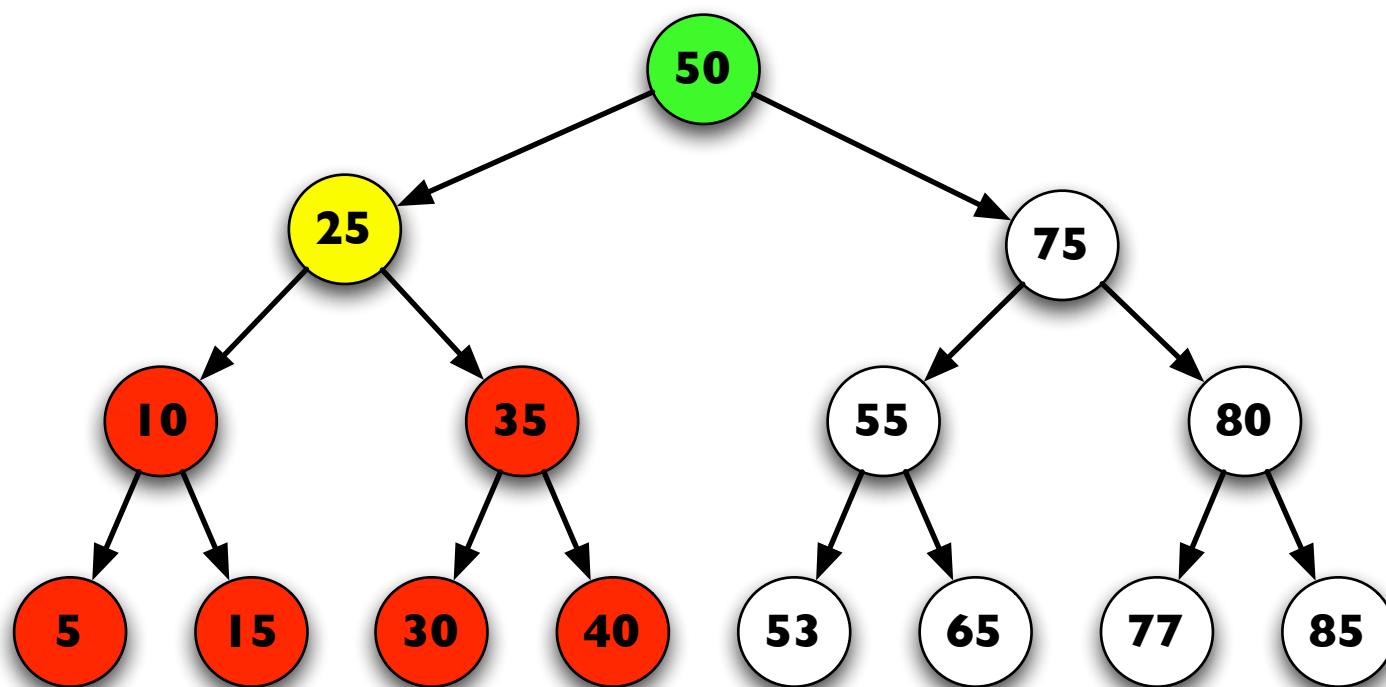
Preorder



- Visit root node

- Traverse TL

- Traverse TR

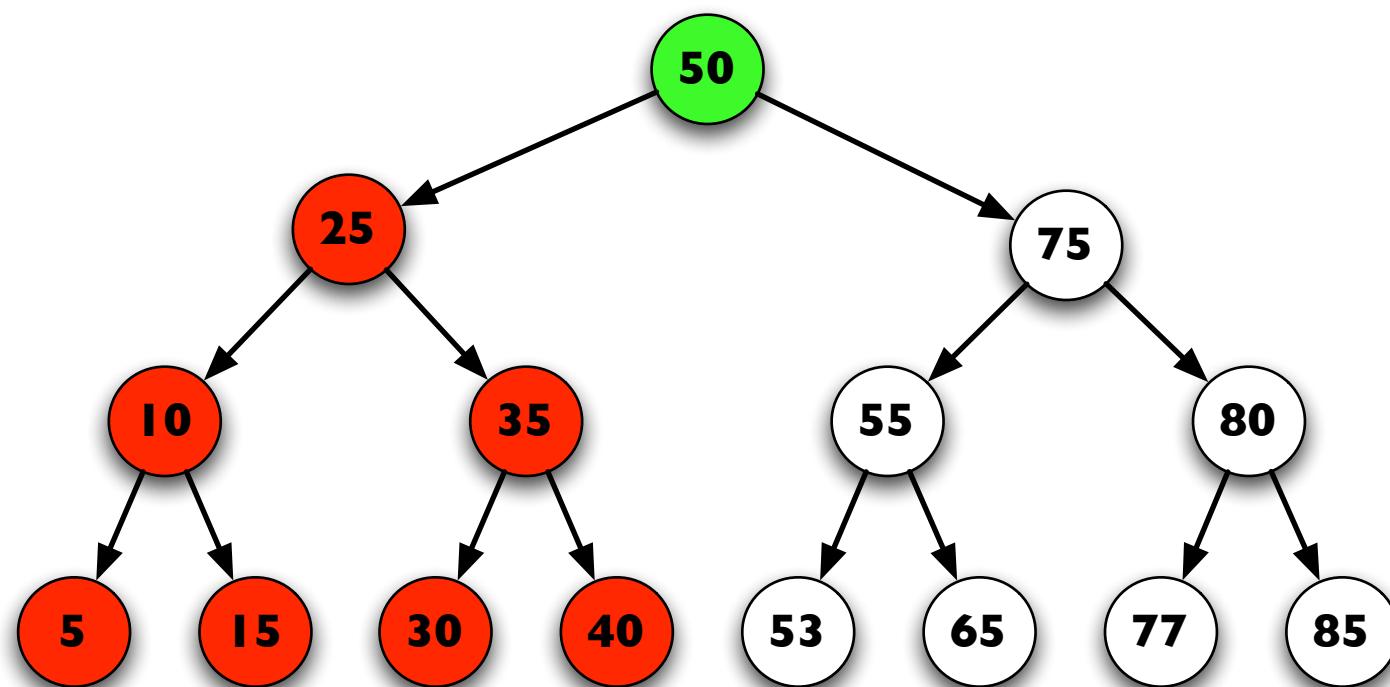


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

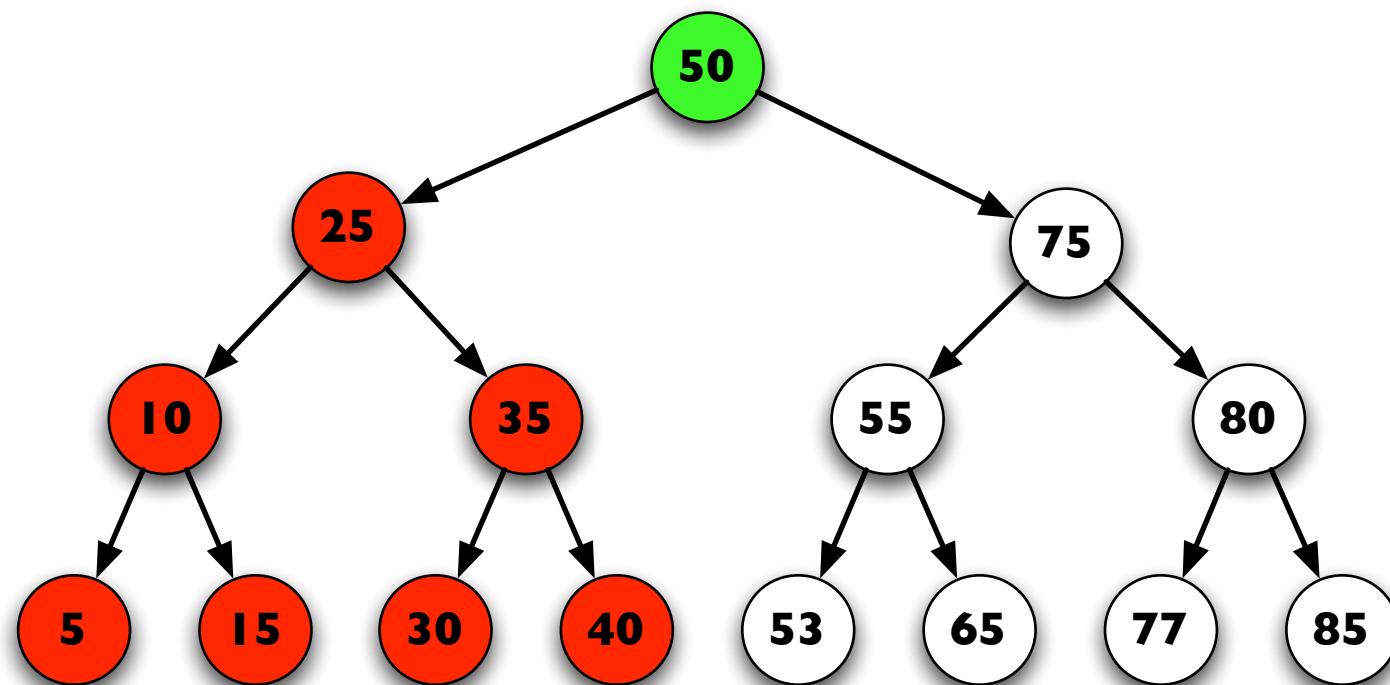
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

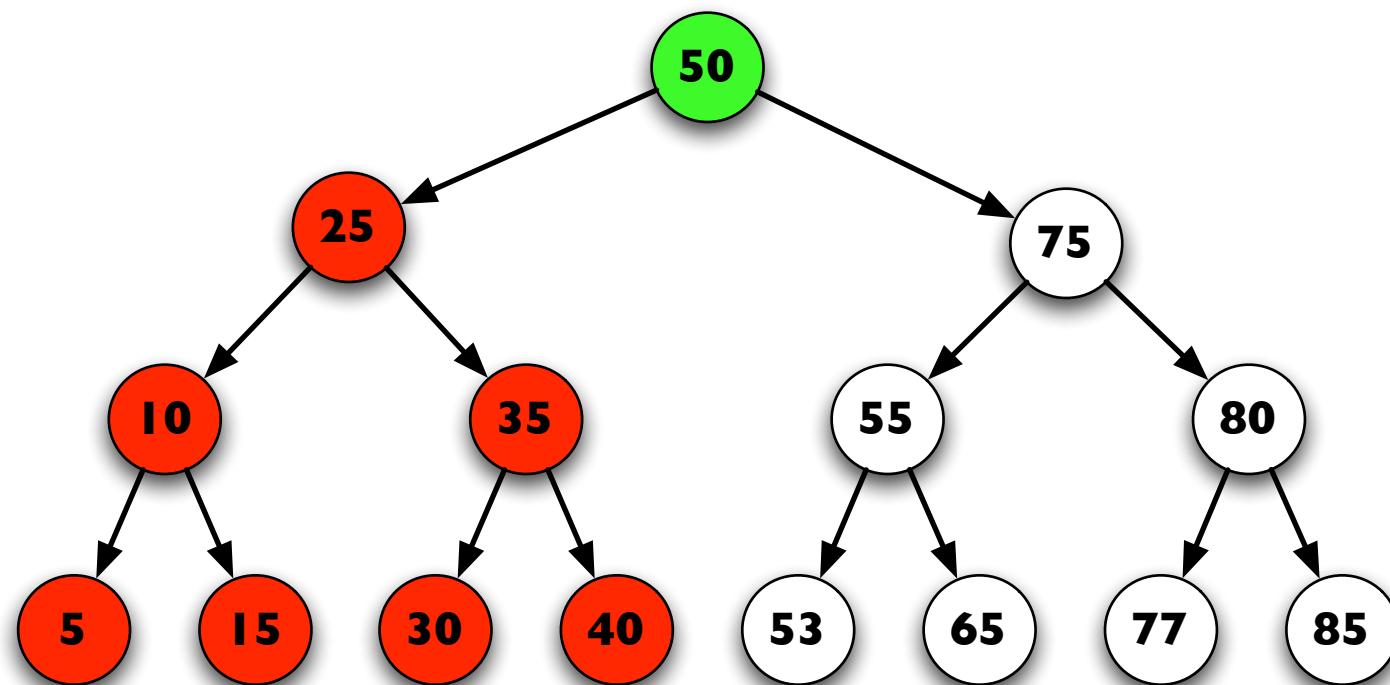
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

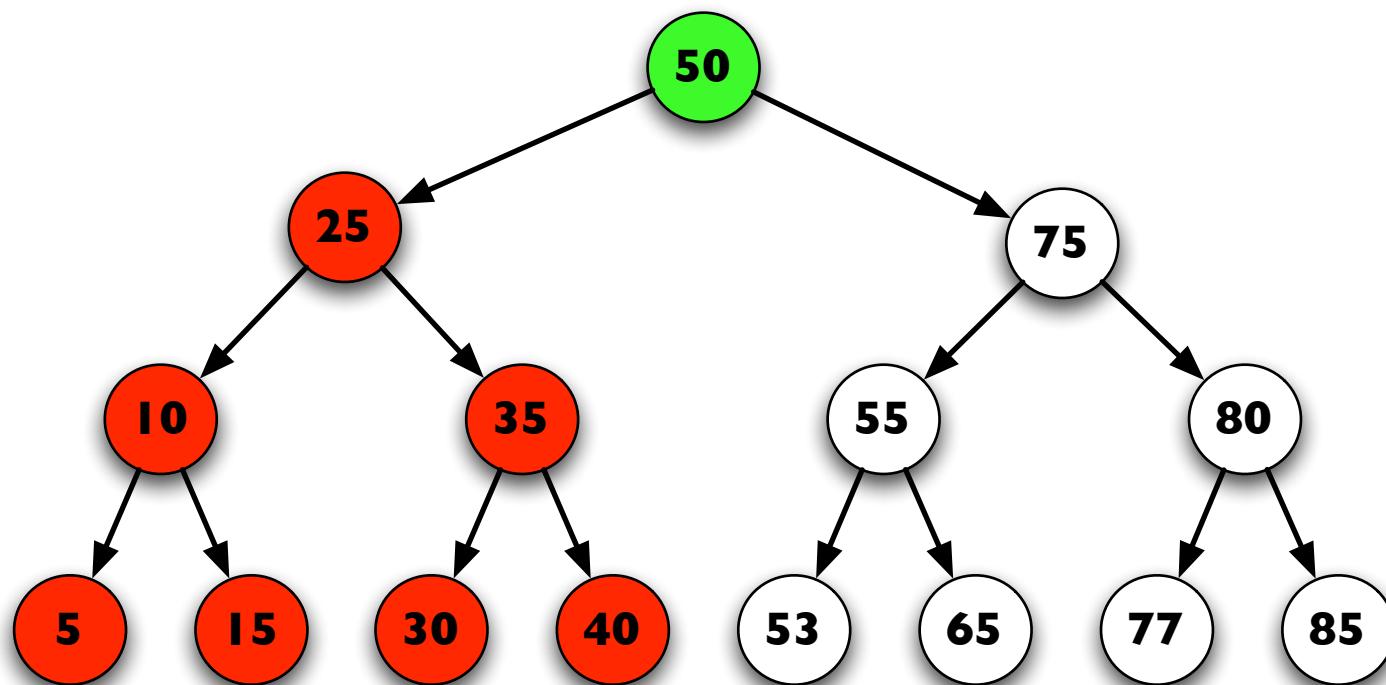
Preorder



- Visit root node

- Traverse TL

- Traverse TR

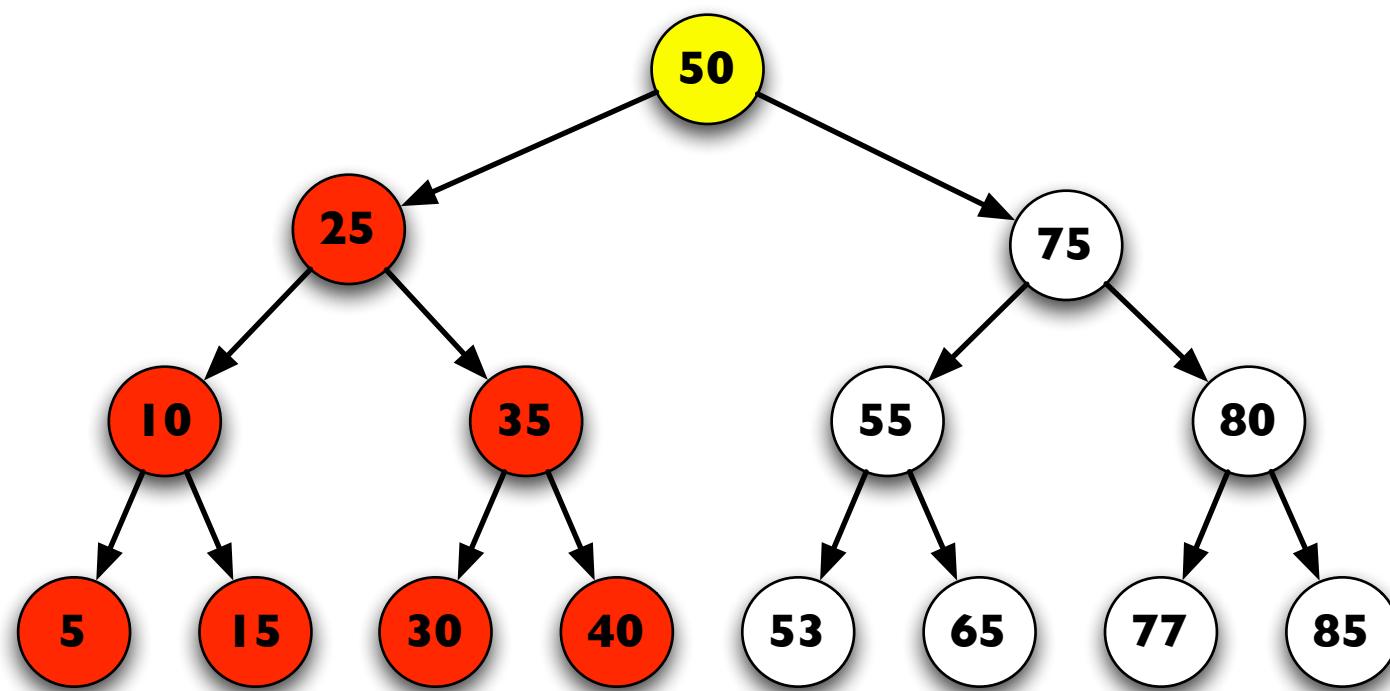


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

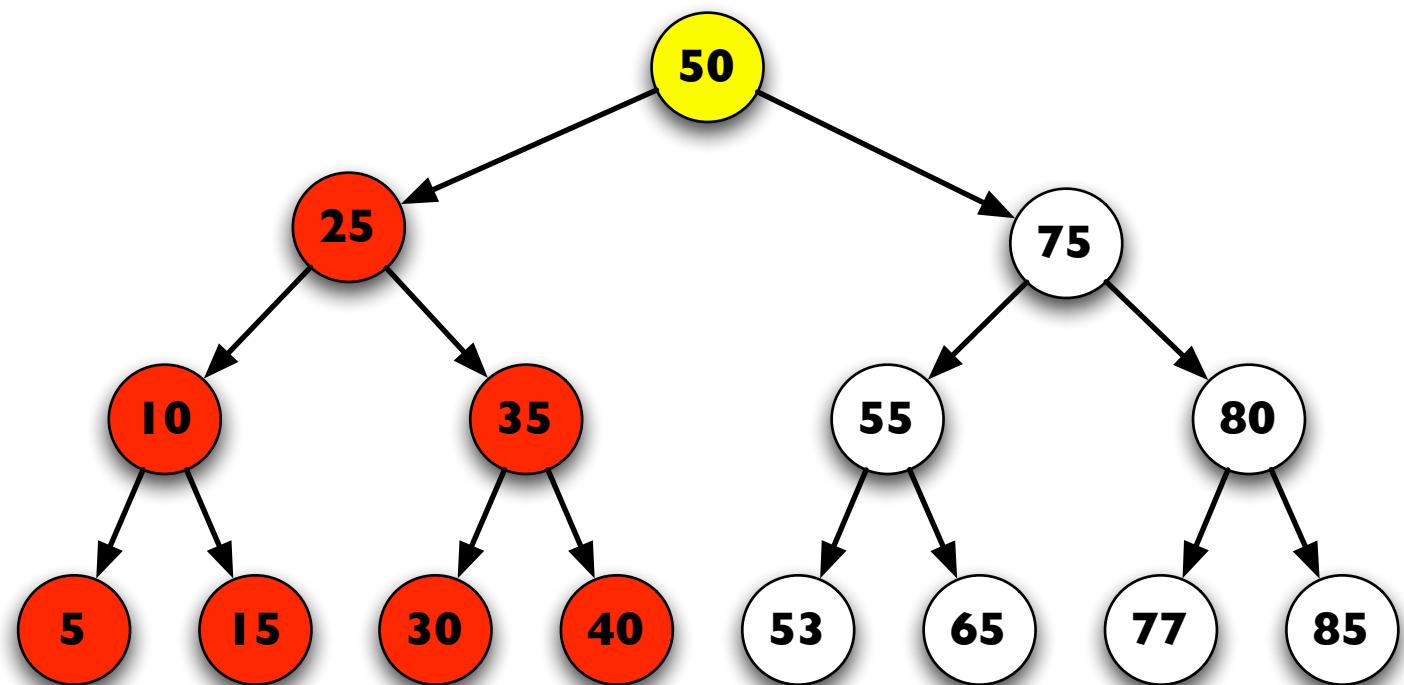
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

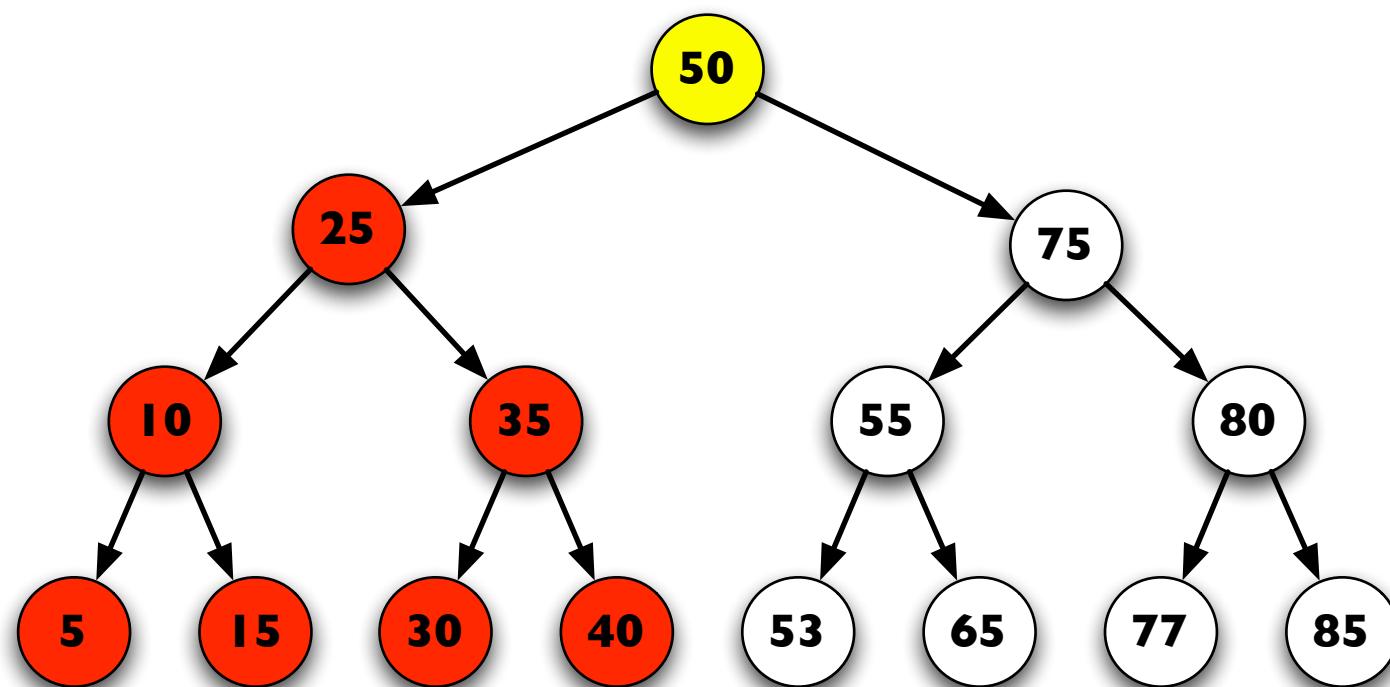
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

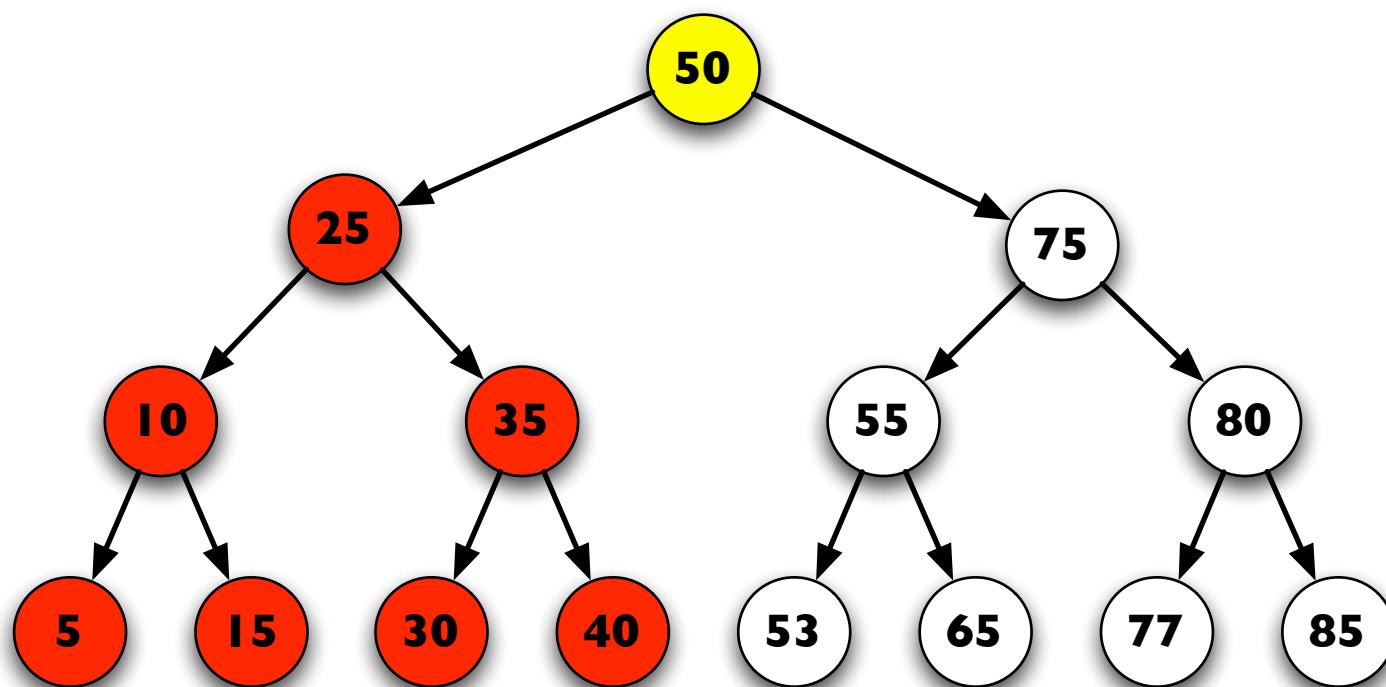
Preorder



- Visit root node

- Traverse TL

- Traverse TR



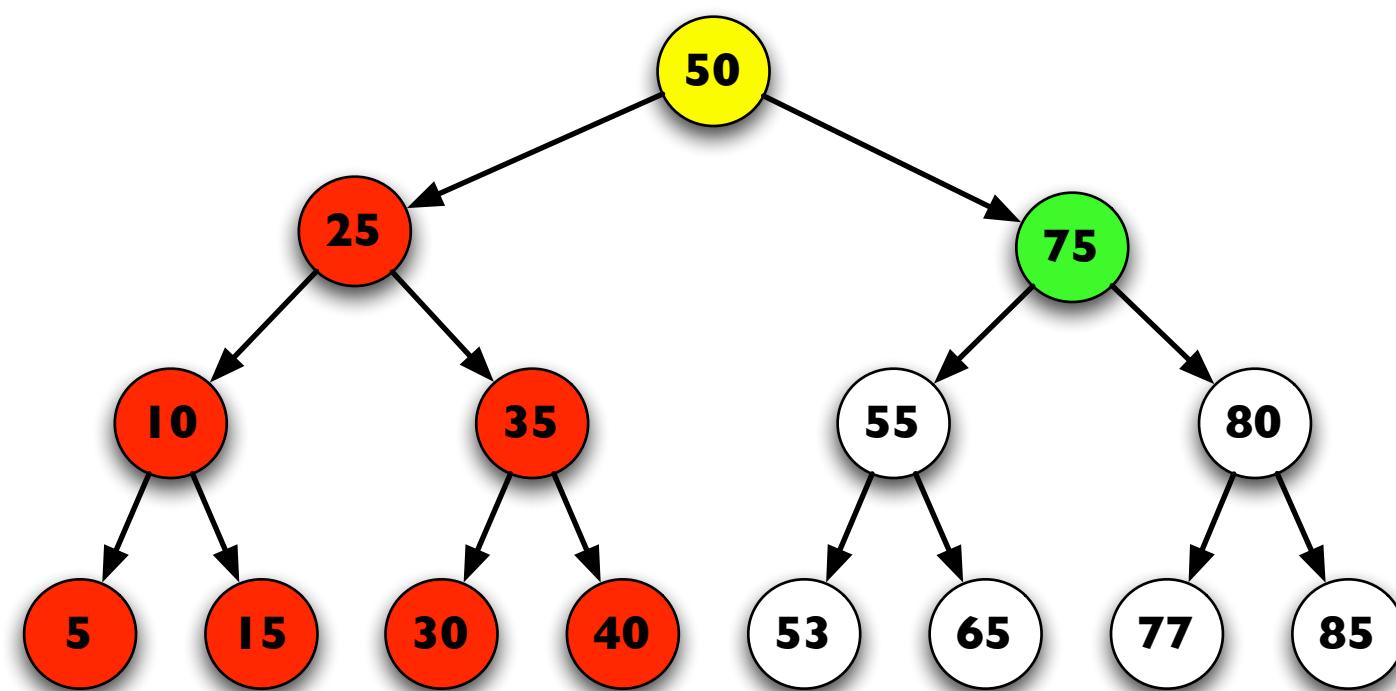
Visit root node

Traverse TL

Traverse TR

Preorder

50 25 10 5 15 35 30 40



Visit root node

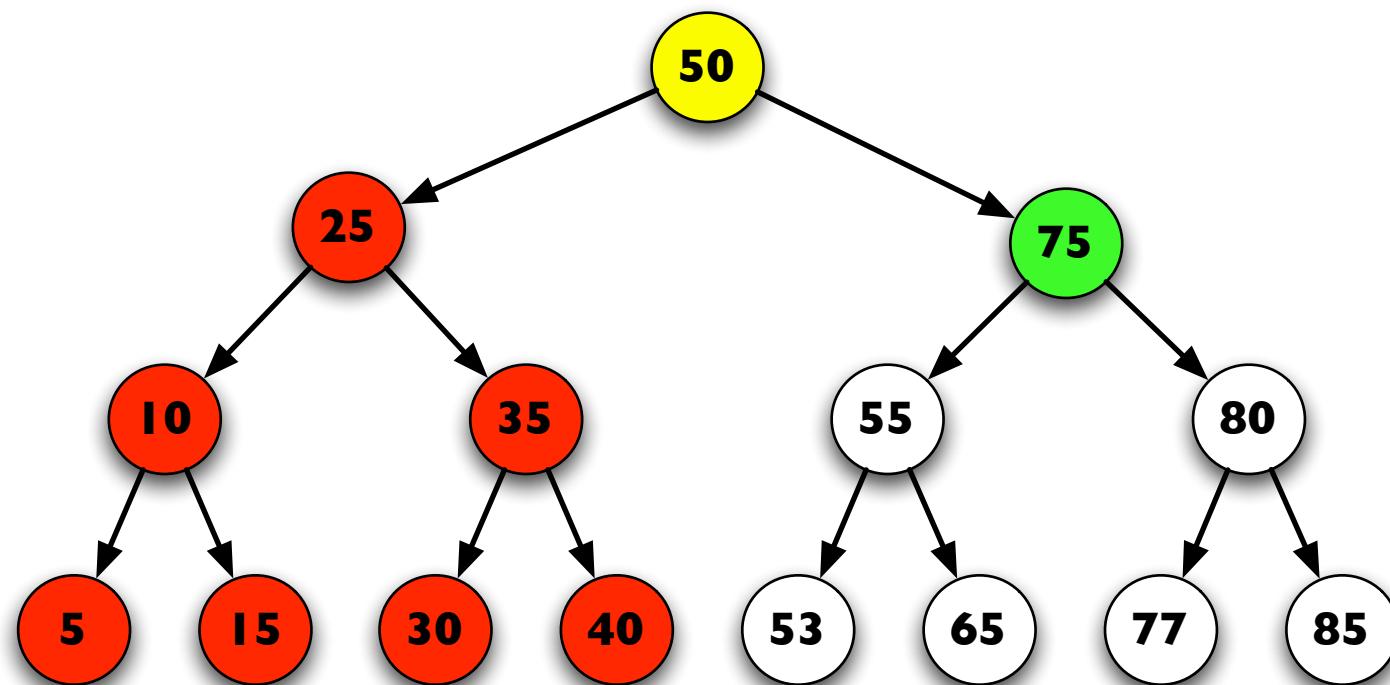
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

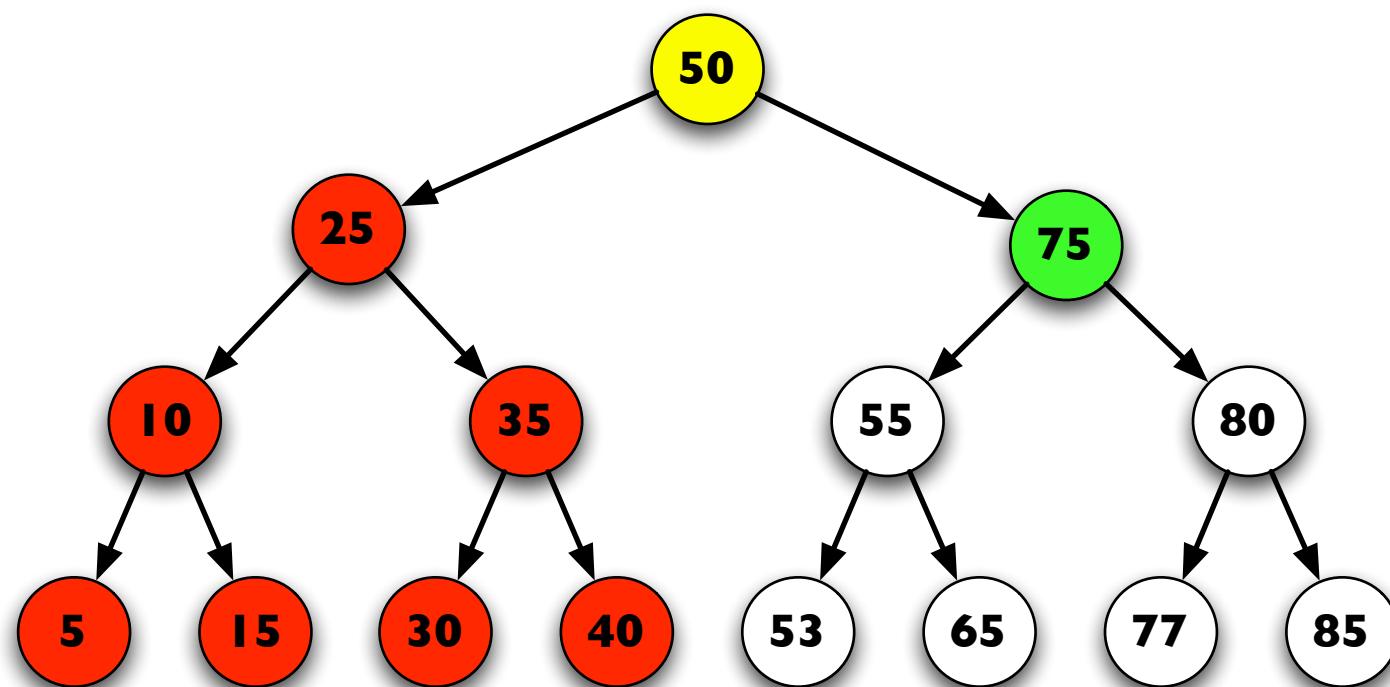
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

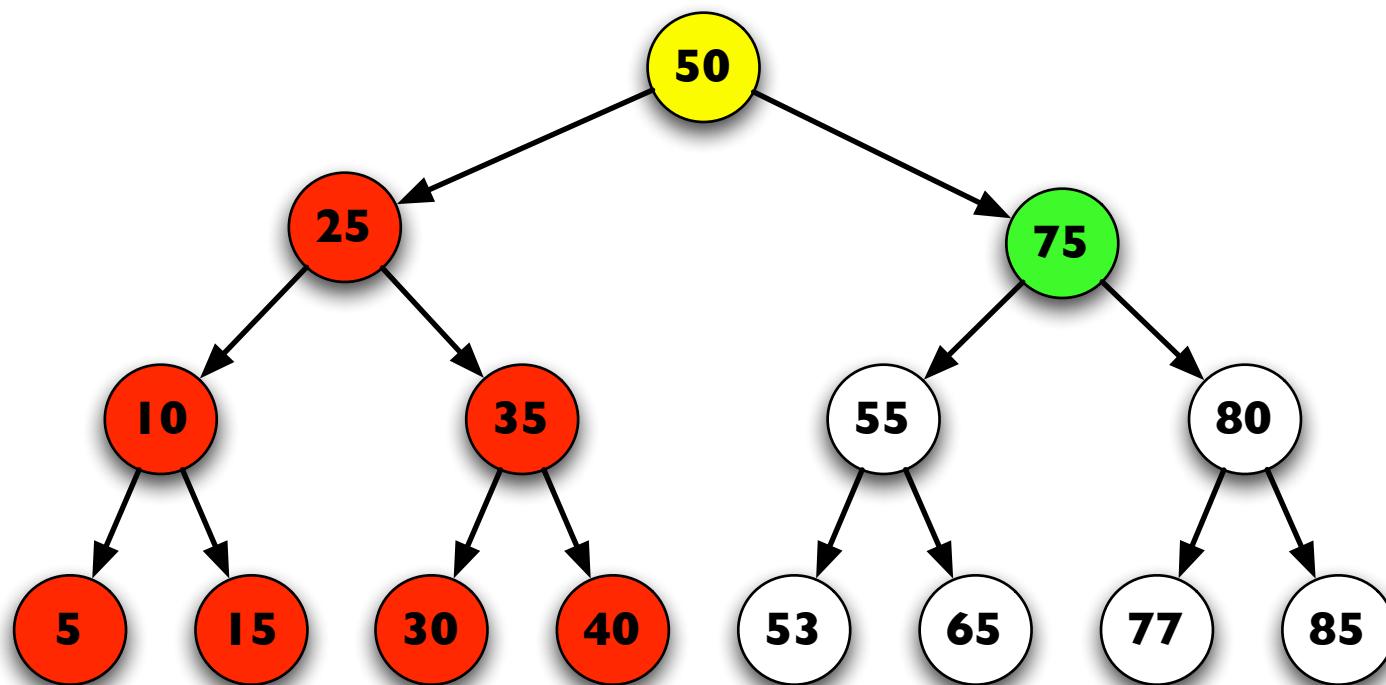
Preorder



- Visit root node

- Traverse TL

- Traverse TR

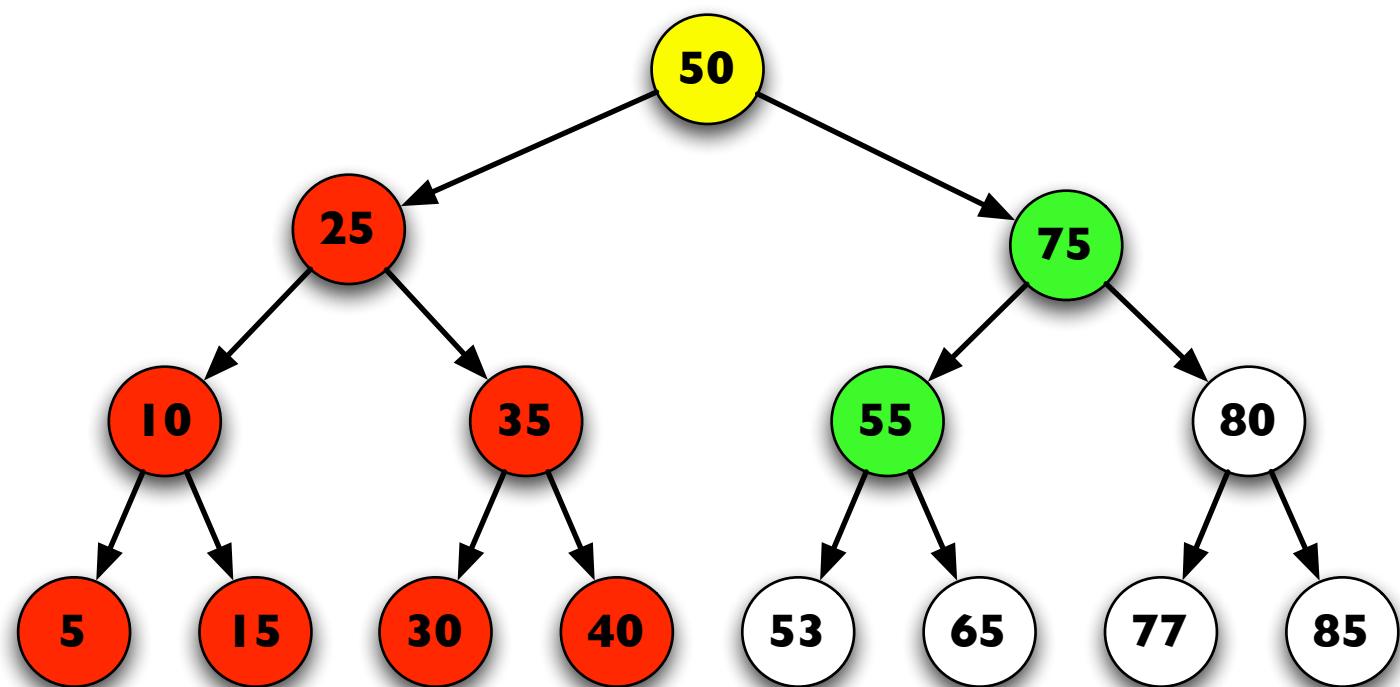


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

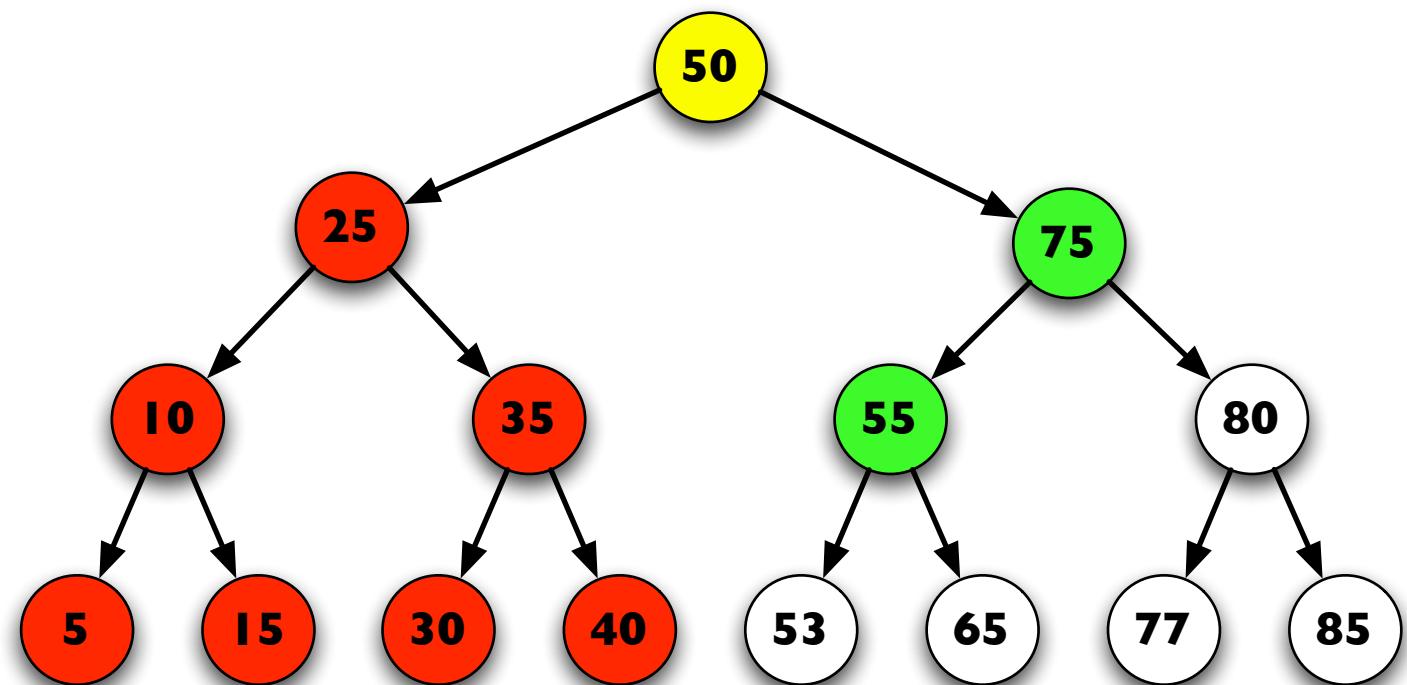
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

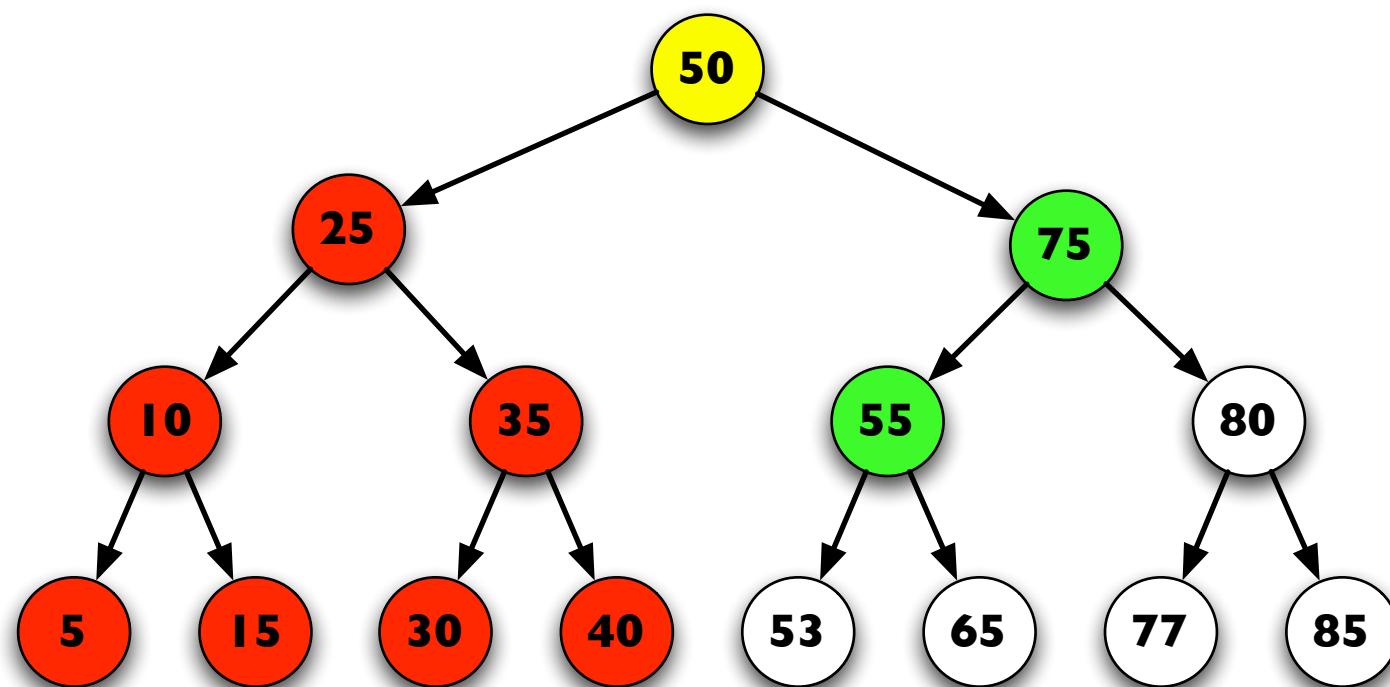
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

81
Traverse TR

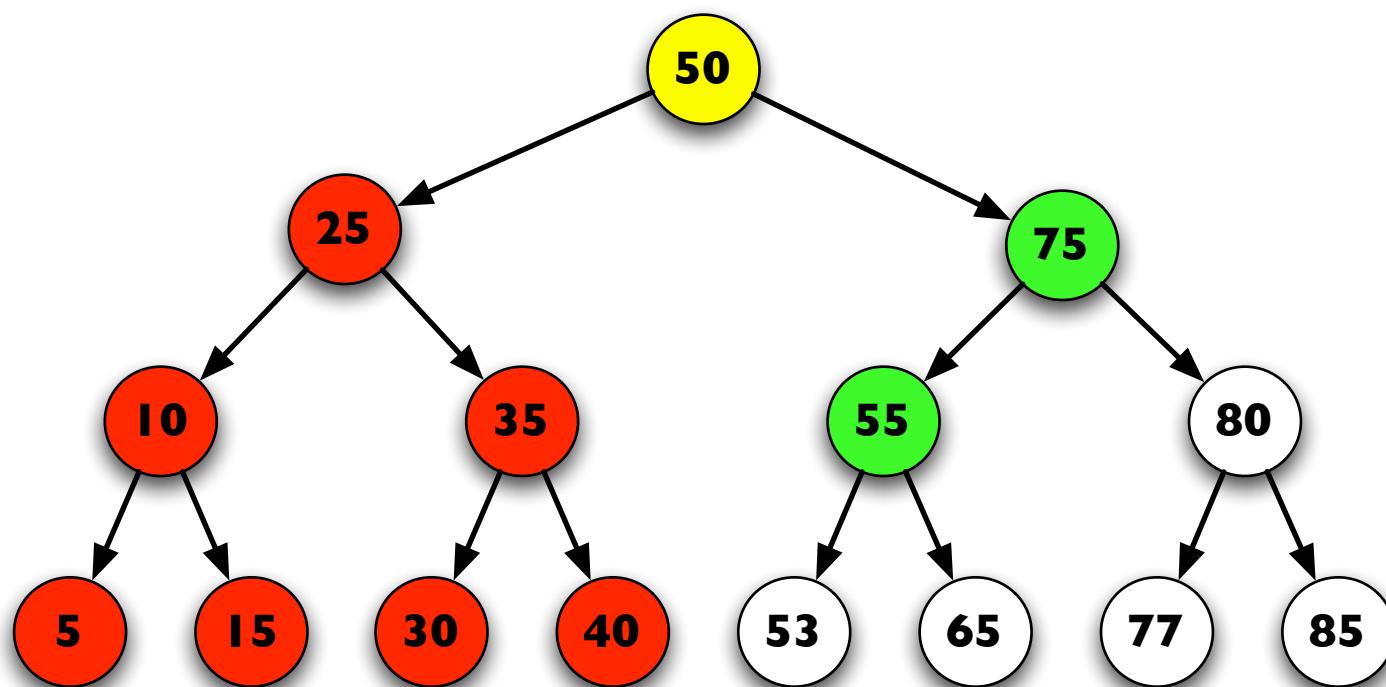
Preorder



- Visit root node

- Traverse TL

- Traverse TR

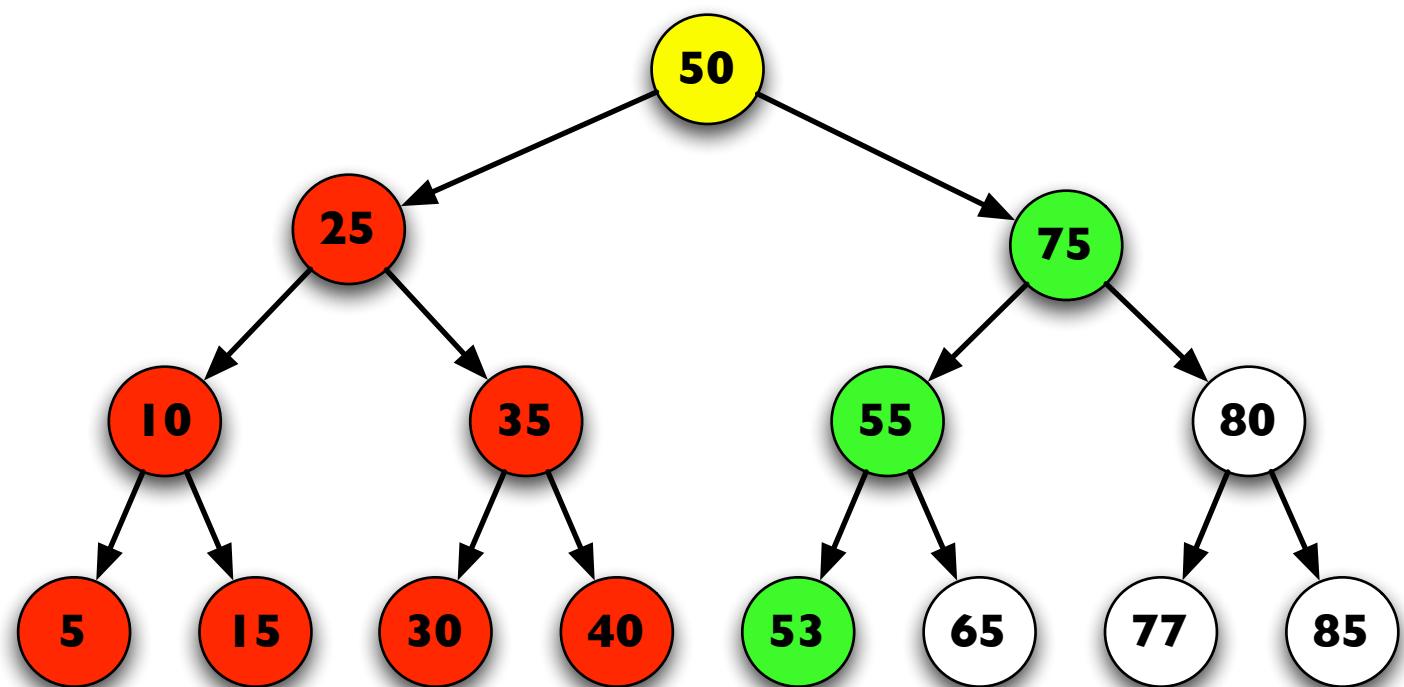


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

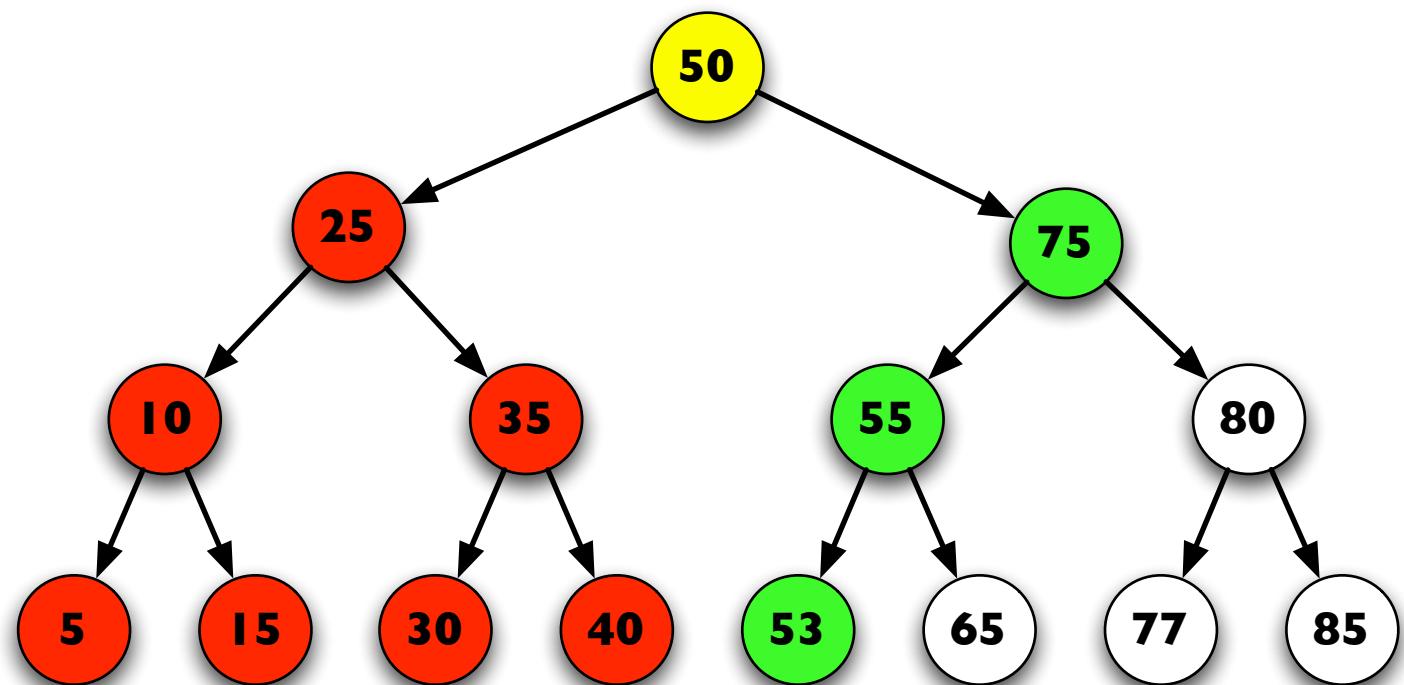
Traverse TL

Traverse TR

Preorder



- Visit root node

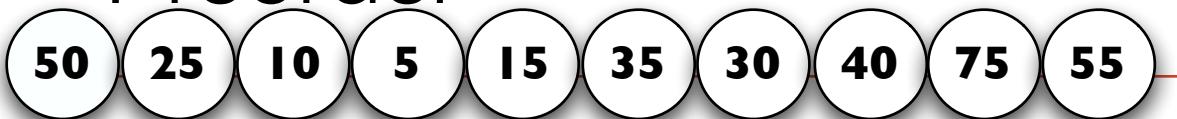


Visit root node

Traverse TL

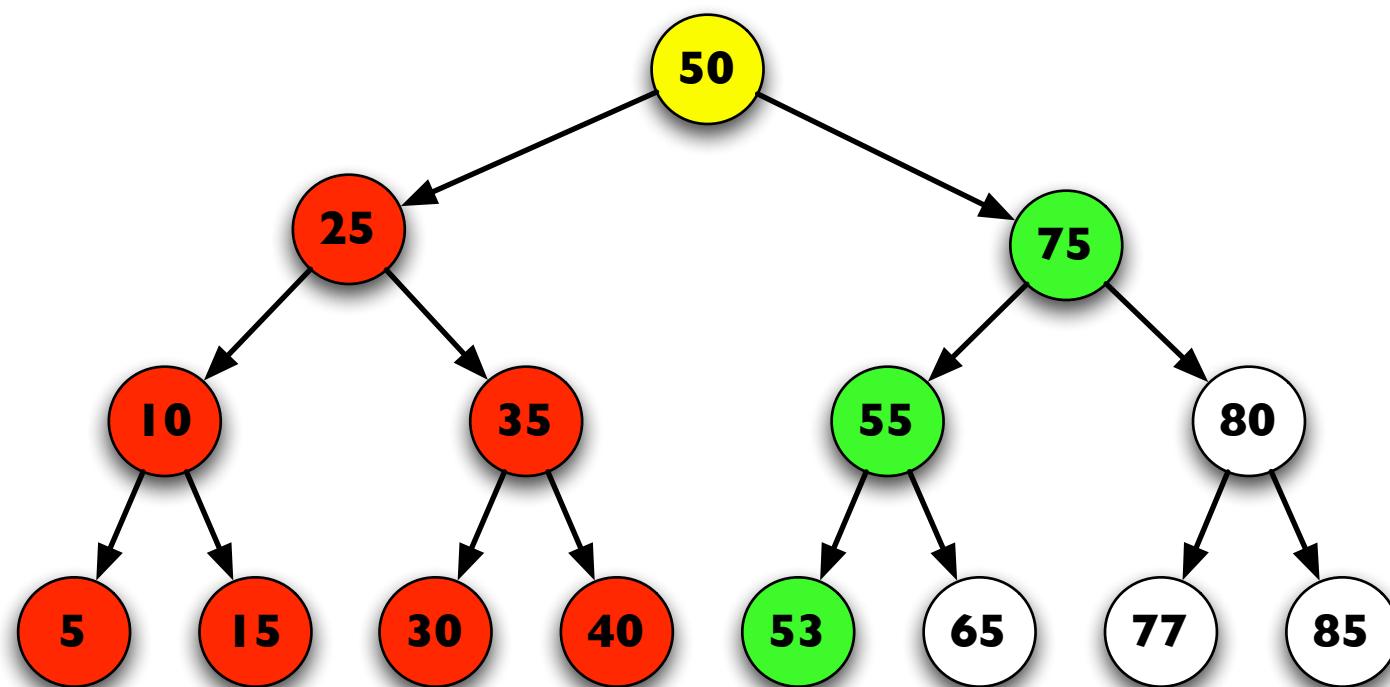
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

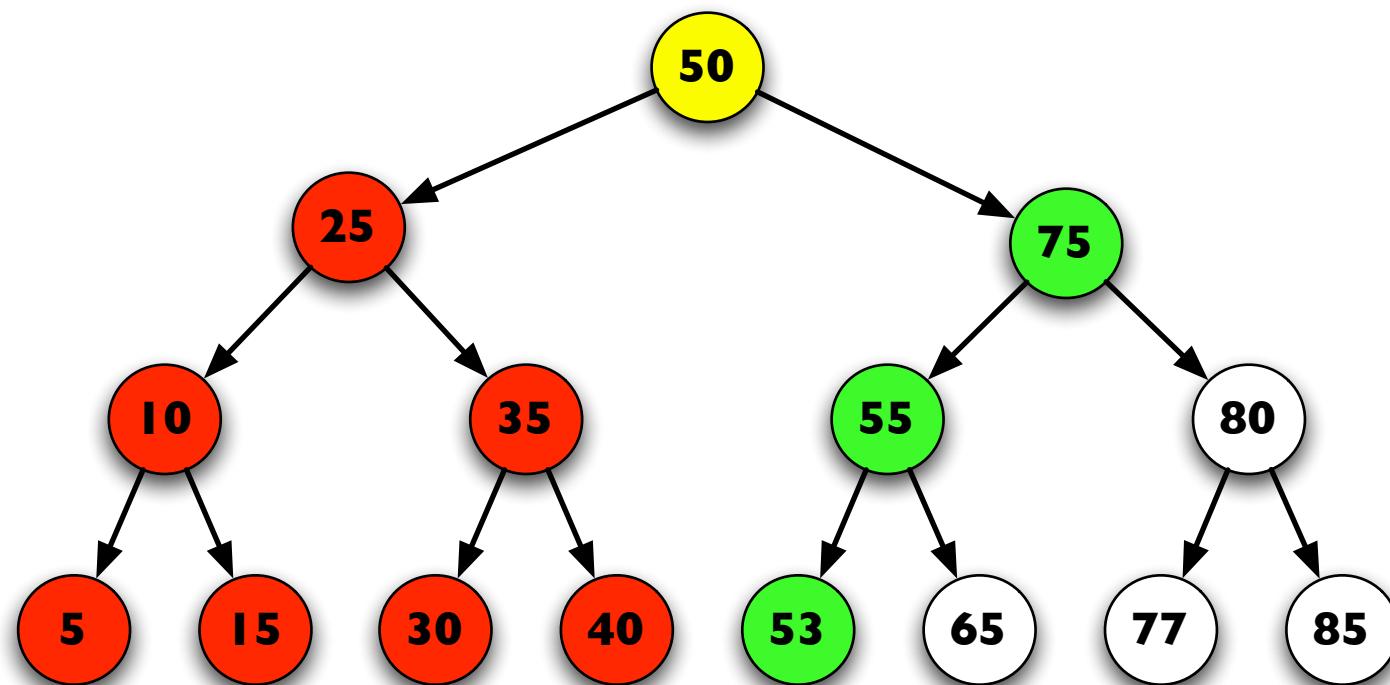
Preorder



- Visit root node

- Traverse TL

- Traverse TR

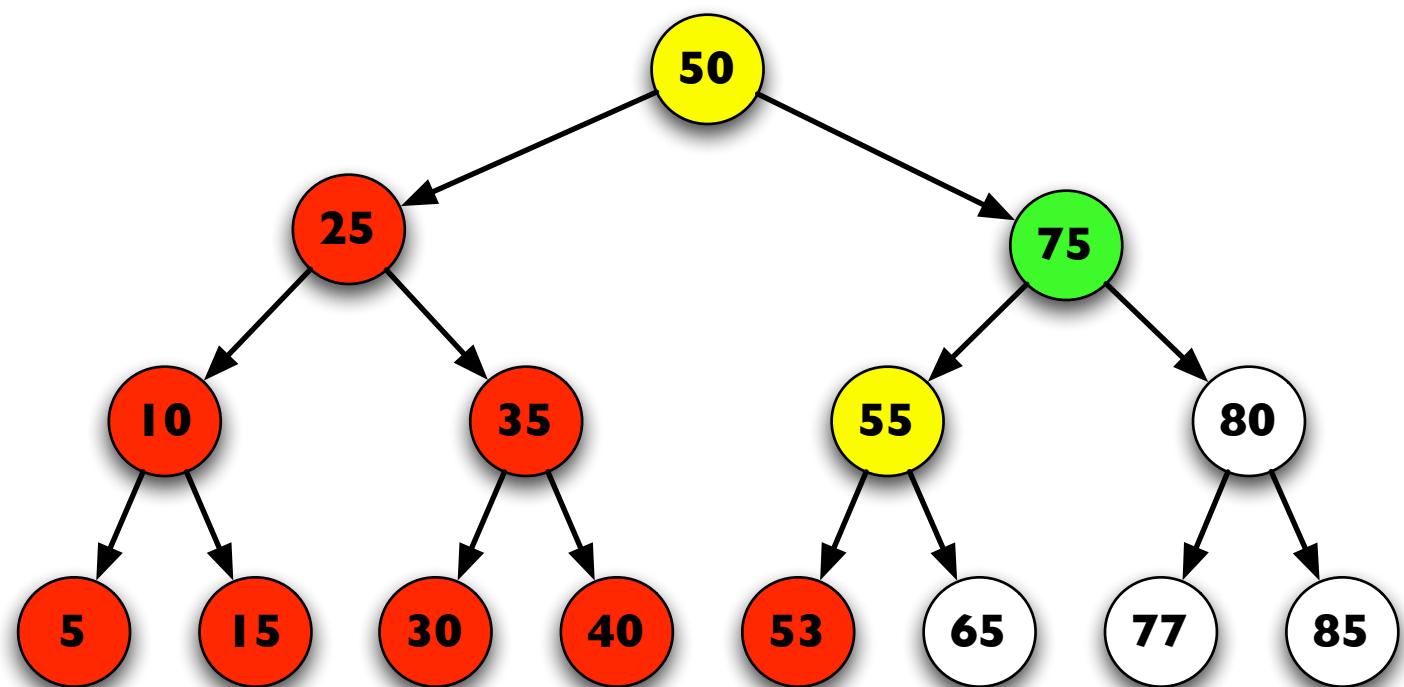


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

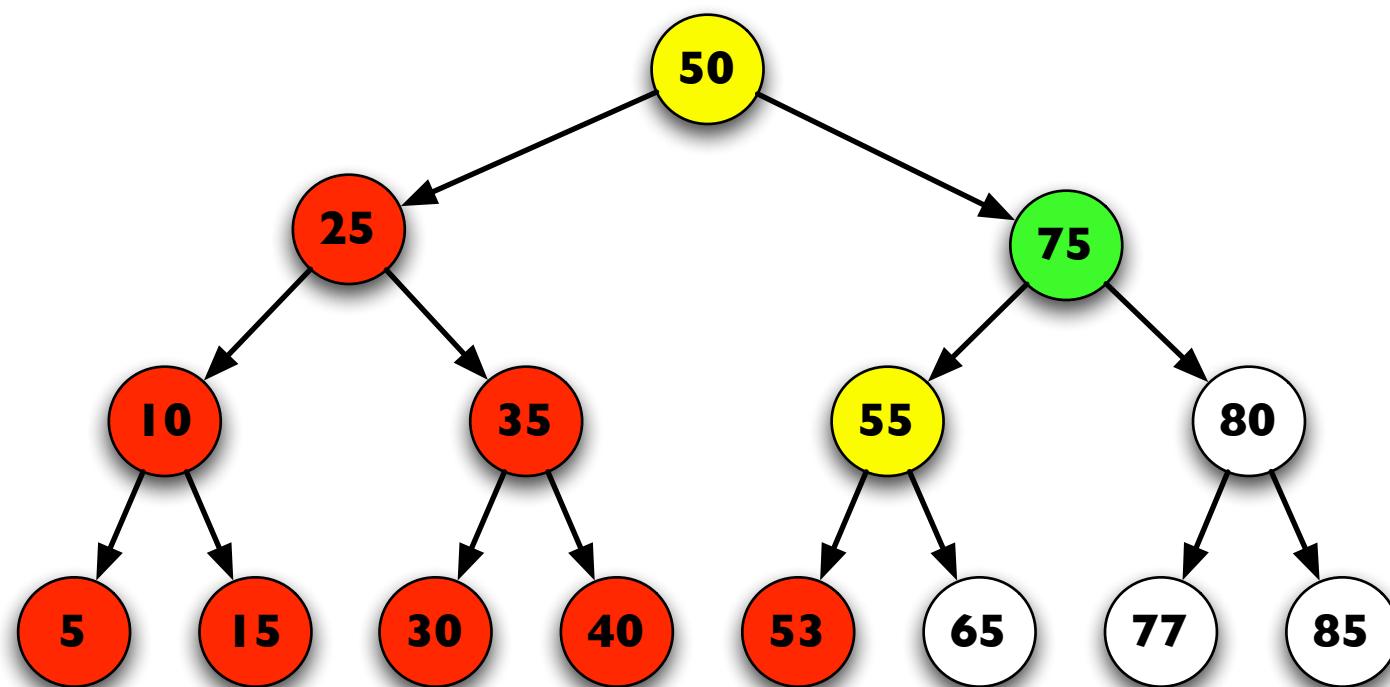
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

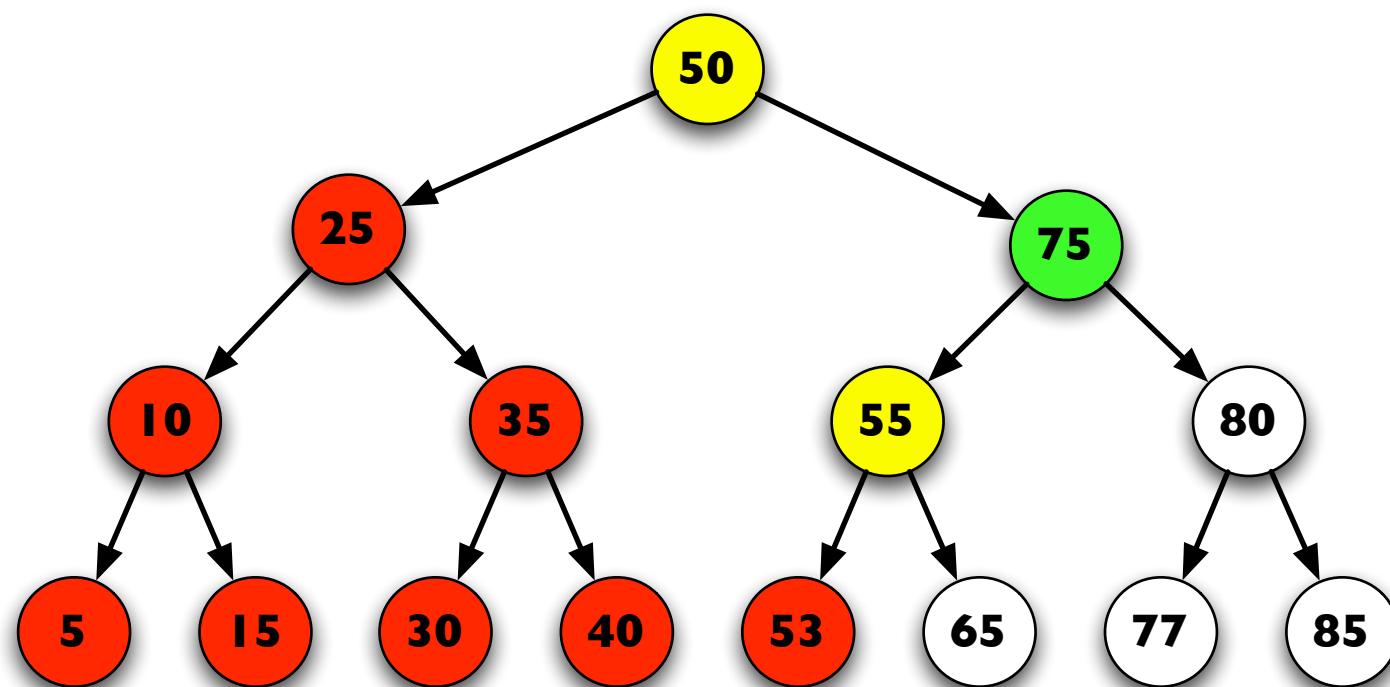
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

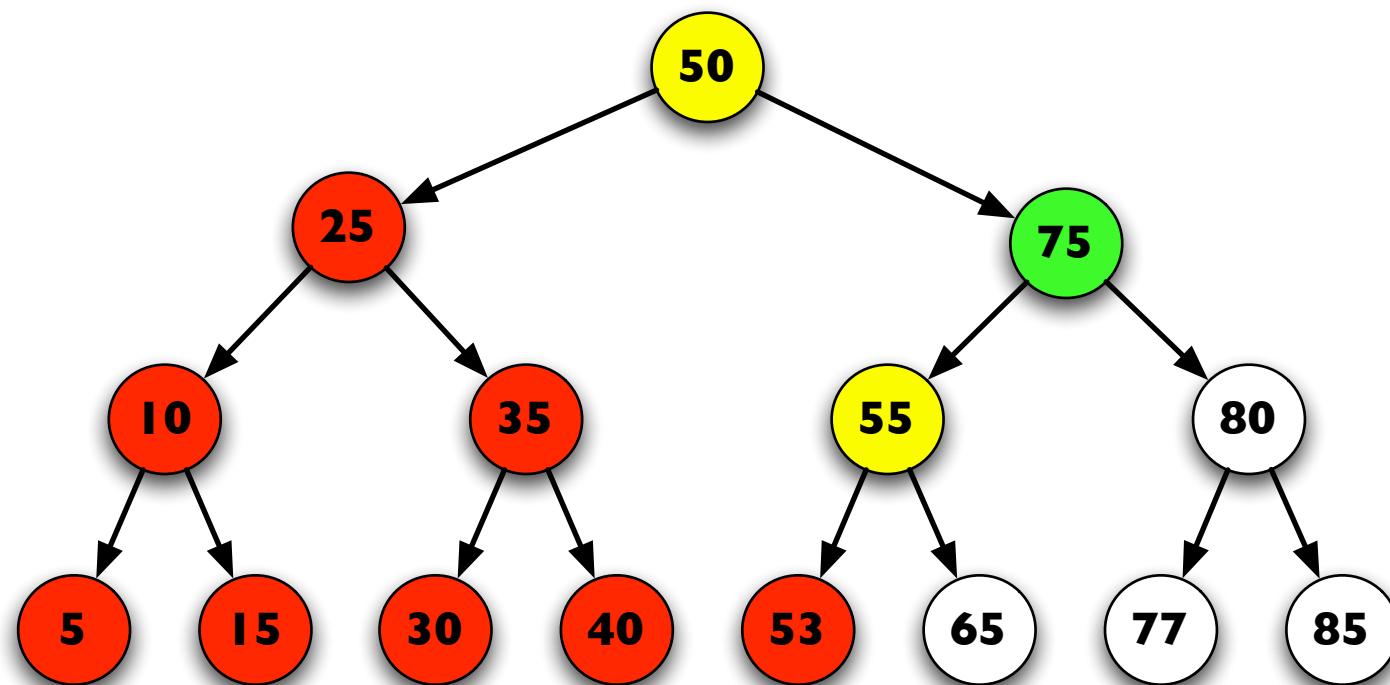
Preorder



- Visit root node

- Traverse TL

- Traverse TR

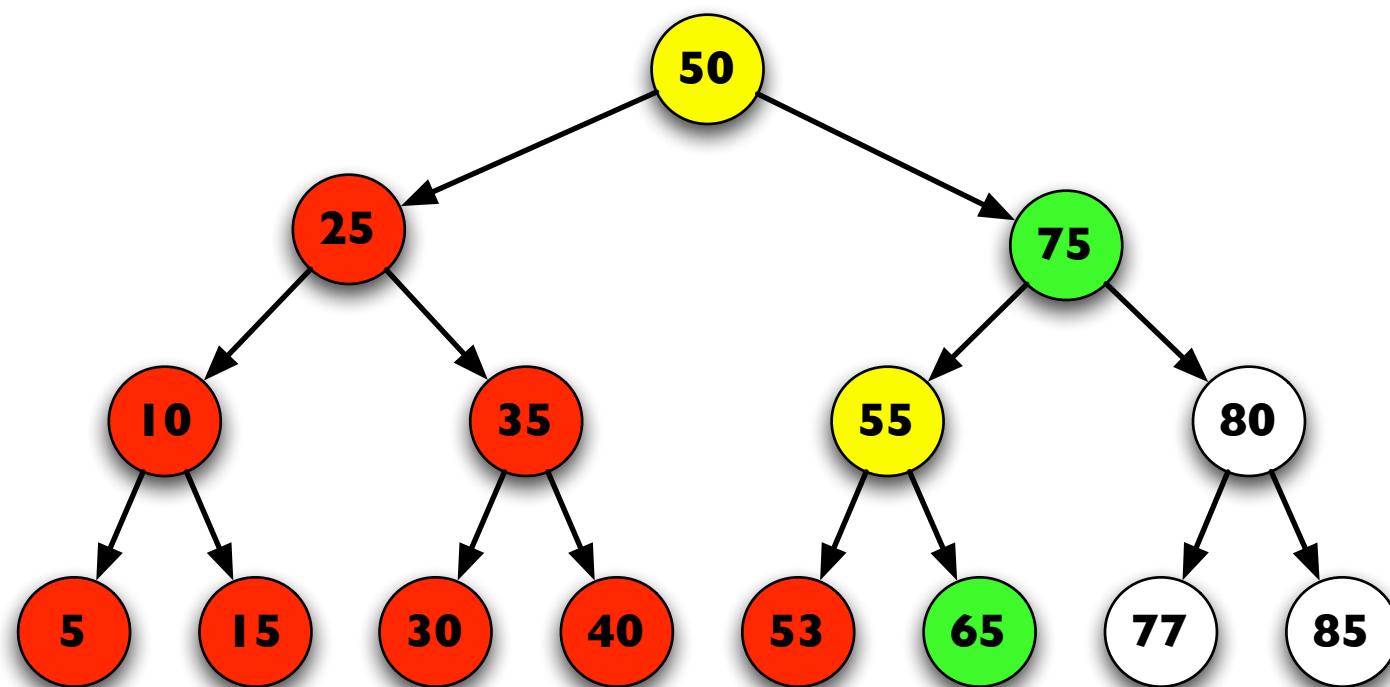


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

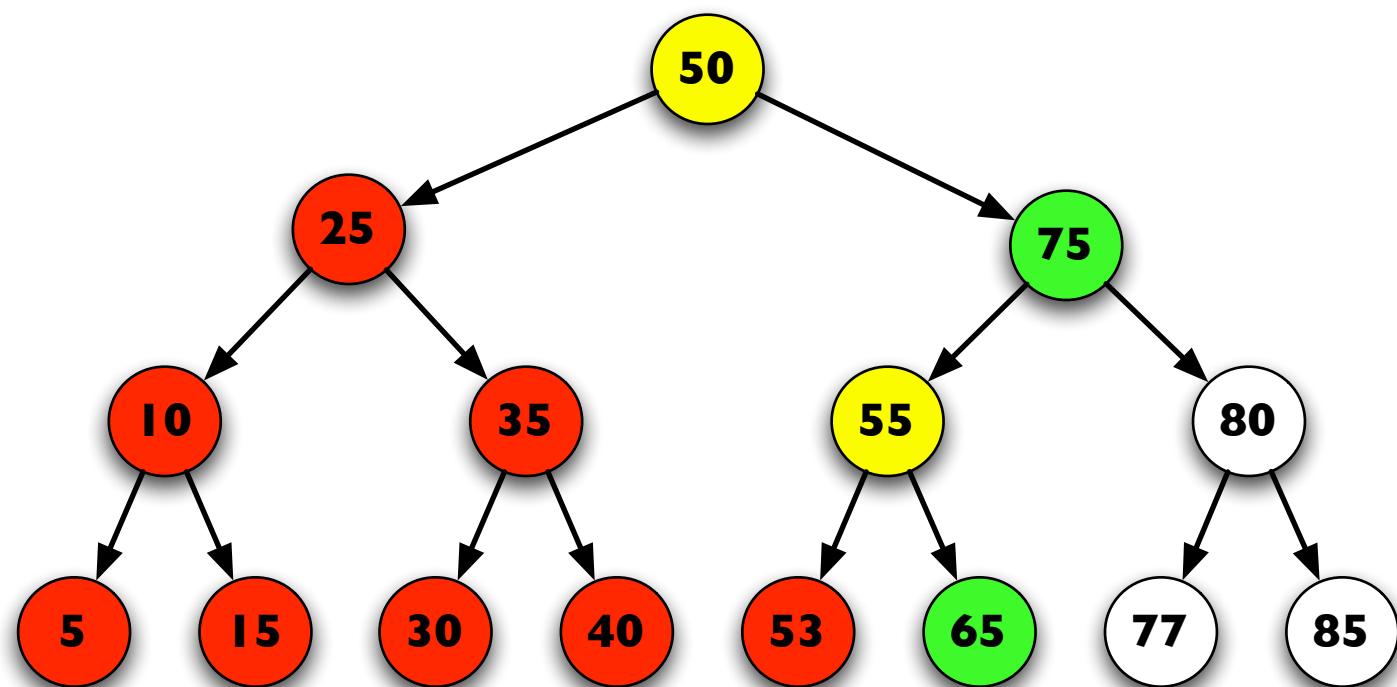
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

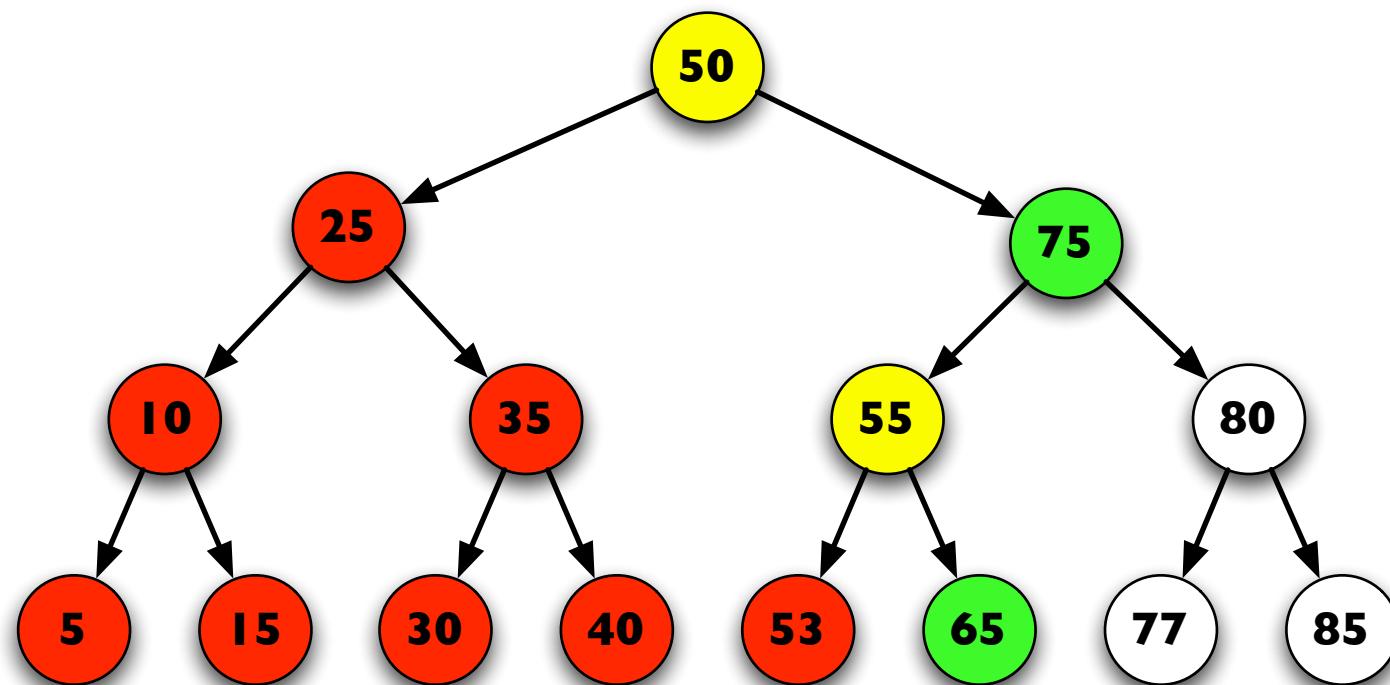
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

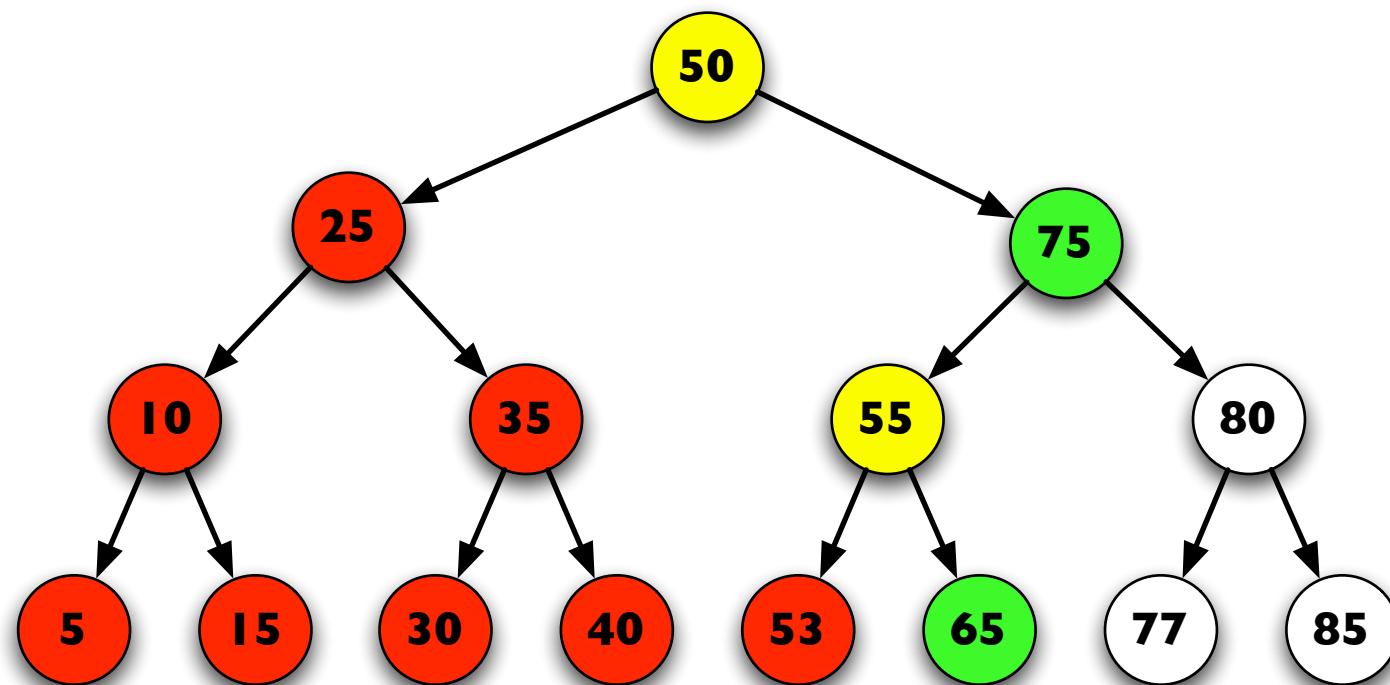
Preorder



- Visit root node

- Traverse TL

- Traverse TR

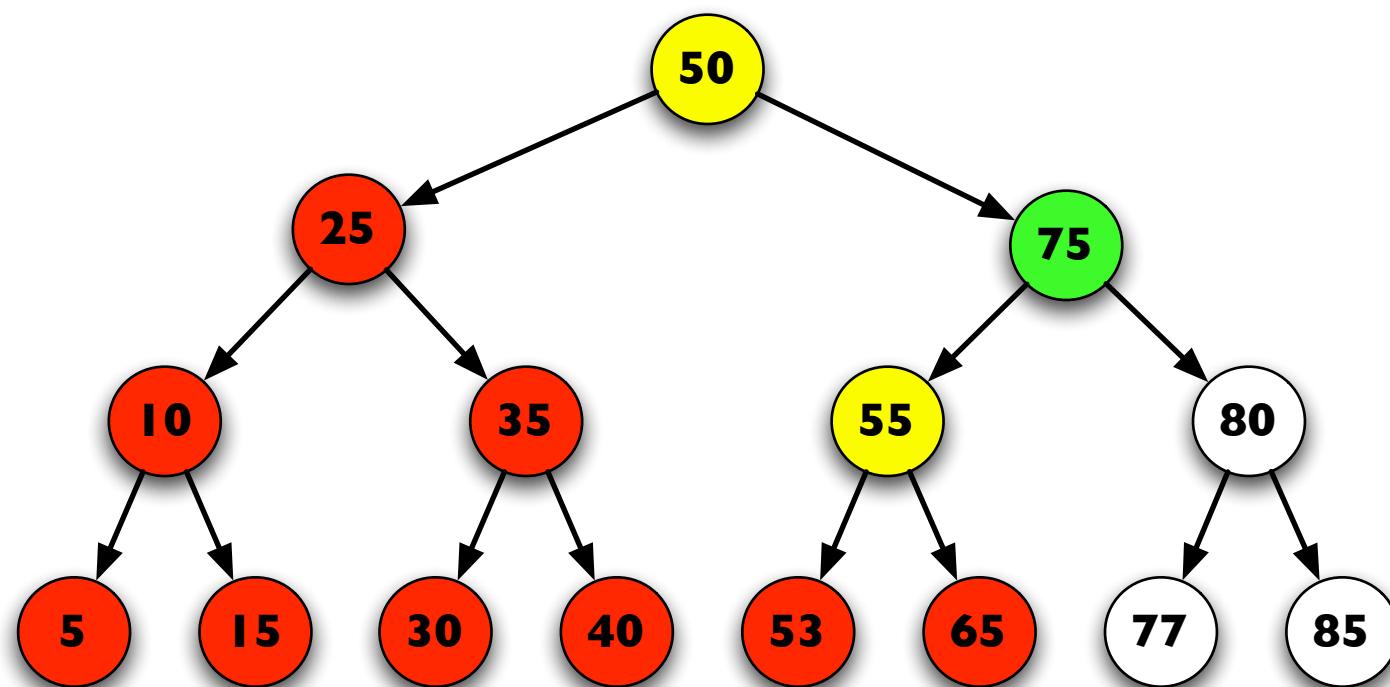


Visit root node

Traverse TL

Traverse TR

Preorder

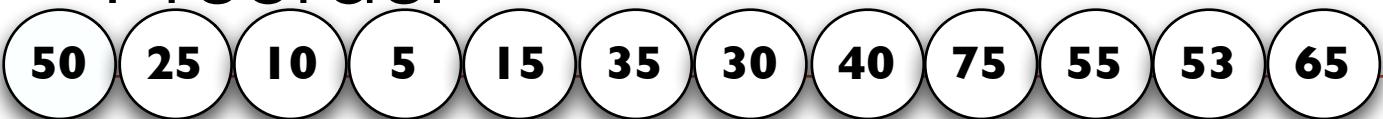


Visit root node

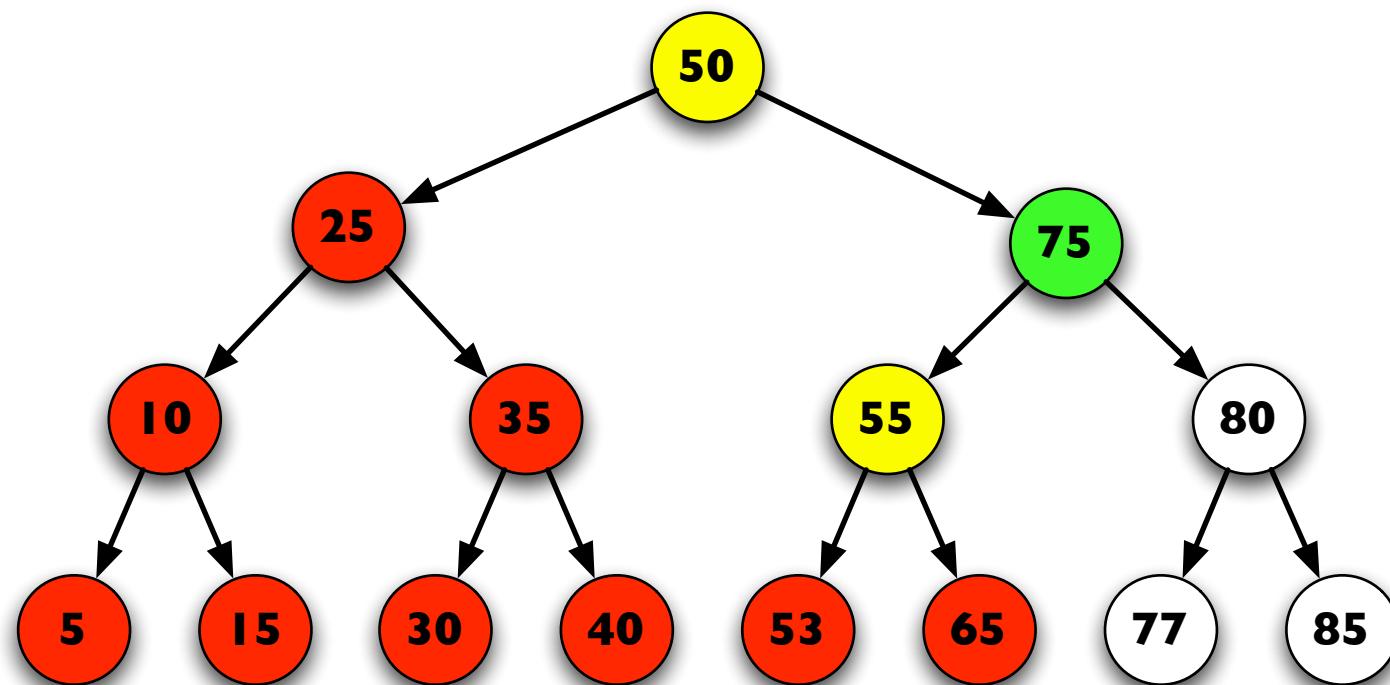
Traverse TL

Traverse TR

Preorder



- Visit root node

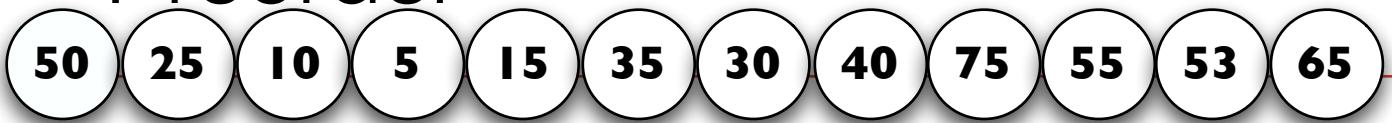


Visit root node

Traverse TL

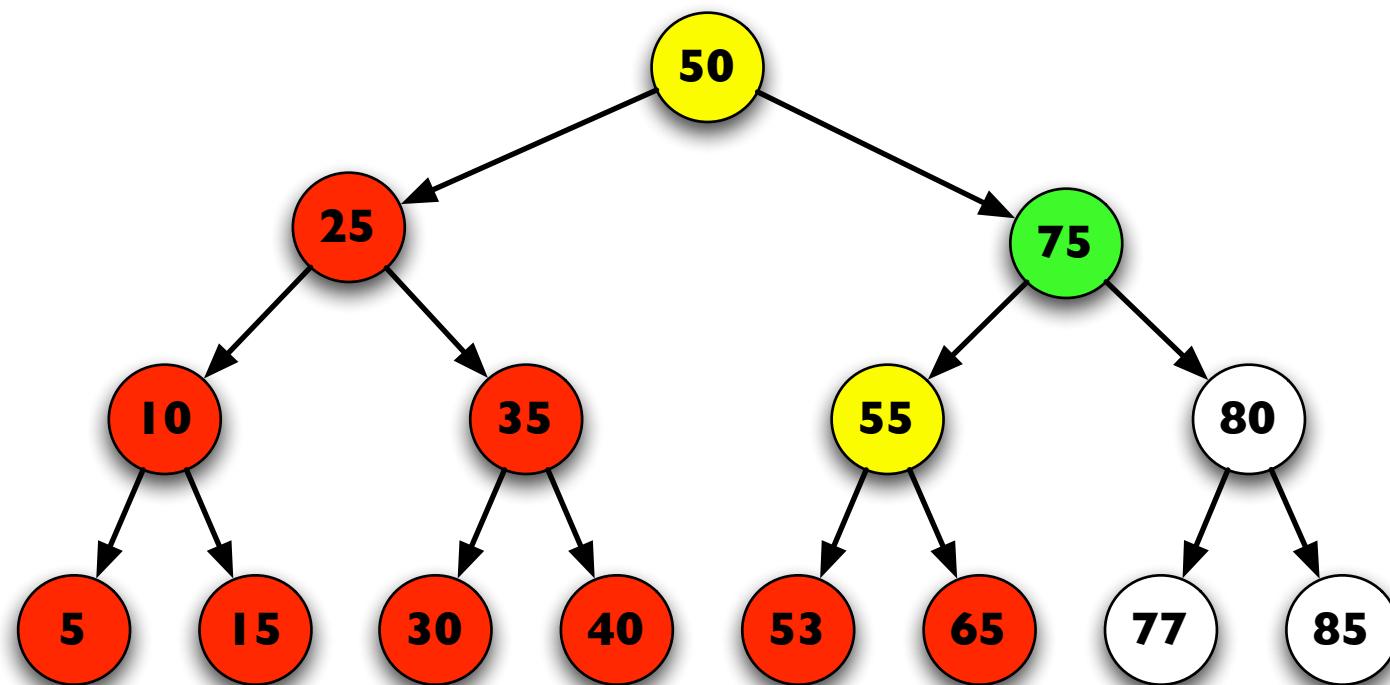
Traverse TR

Preorder



- Visit root node

- Traverse TL

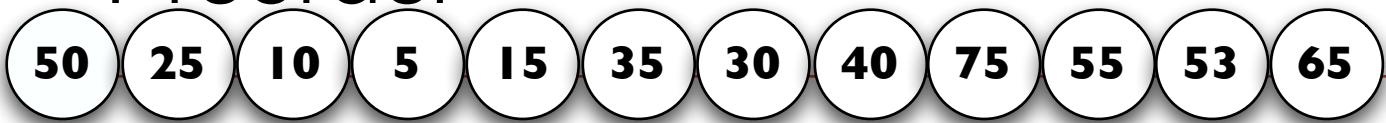


Visit root node

Traverse TL

Traverse TR

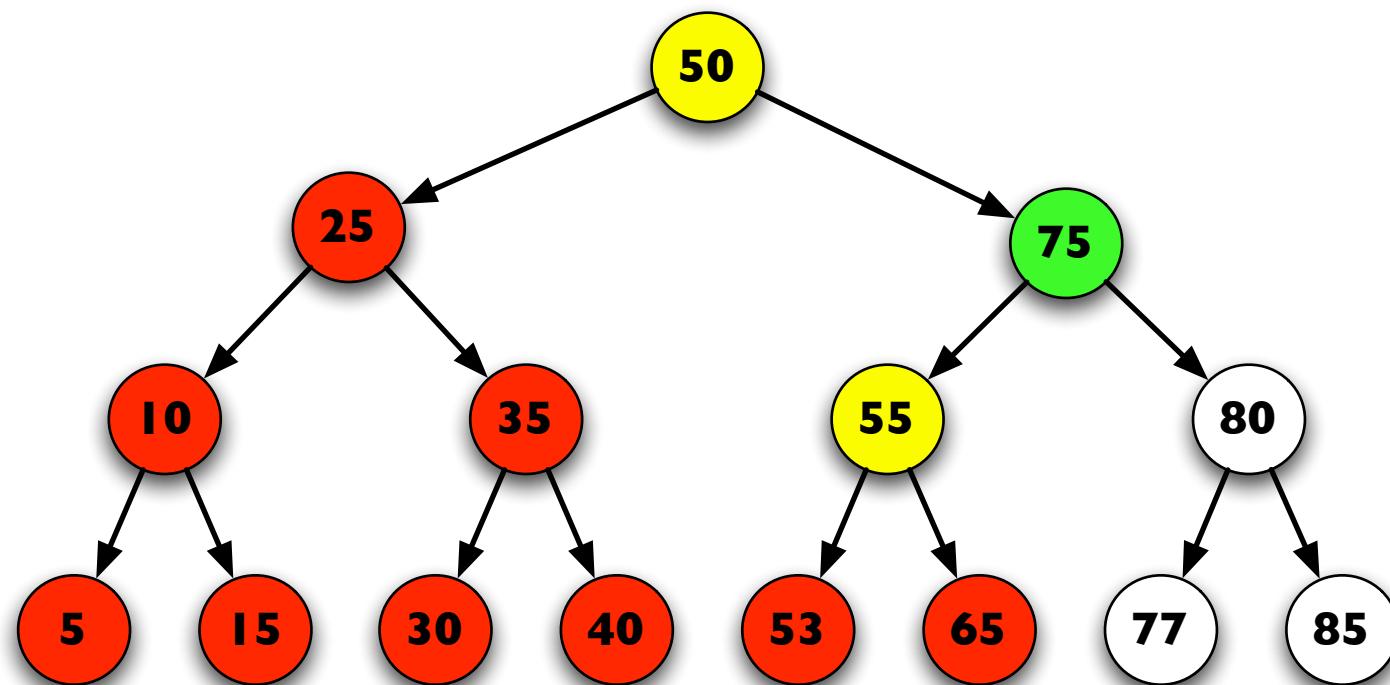
Preorder



- Visit root node

- Traverse TL

- Traverse TR

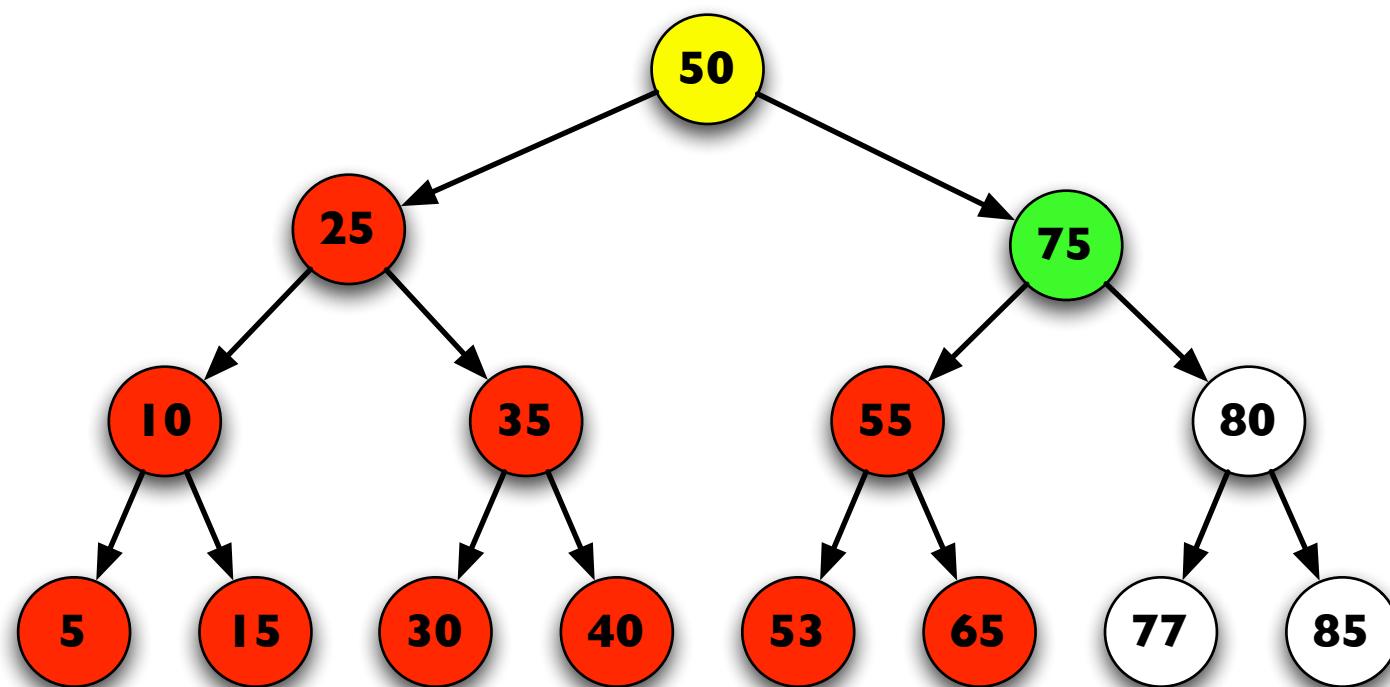


Visit root node

Traverse TL

Traverse TR

Preorder

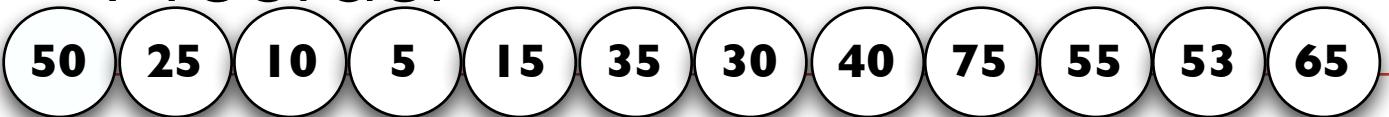


Visit root node

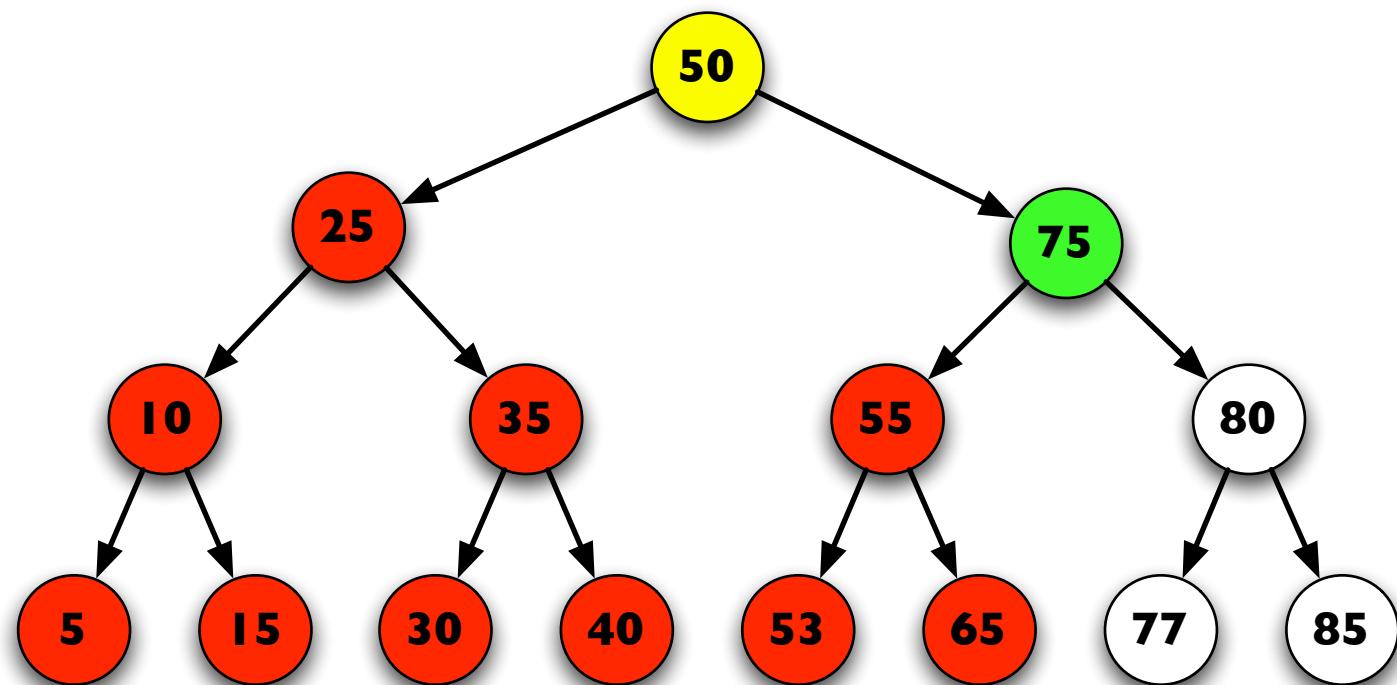
Traverse TL

Traverse TR

Preorder



- Visit root node

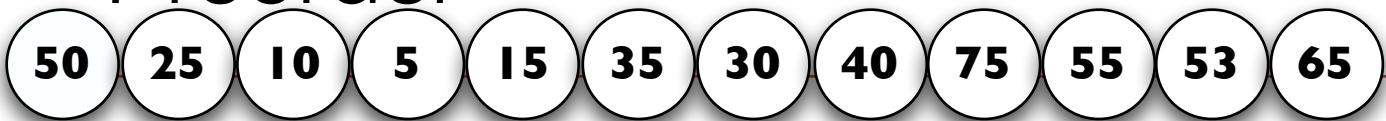


Visit root node

Traverse TL

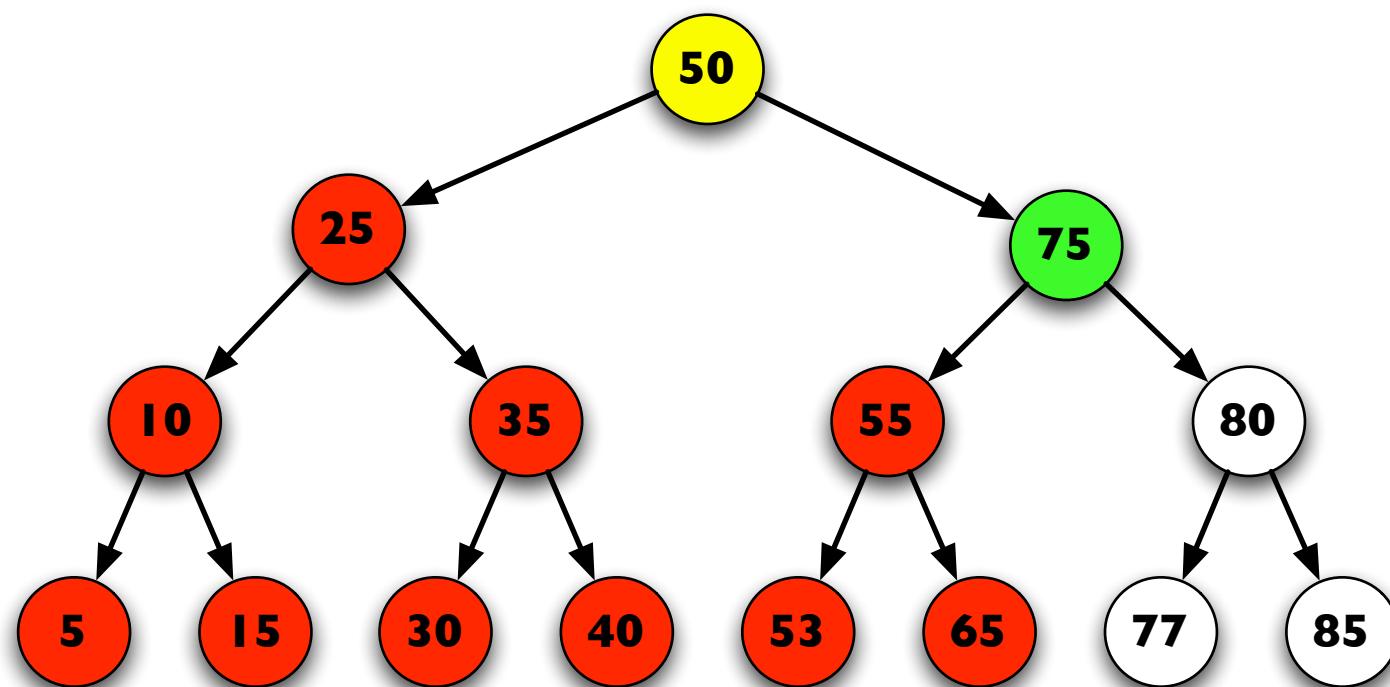
Traverse TR

Preorder



- Visit root node

- Traverse TL



Visit root node

Traverse TL

Traverse TR

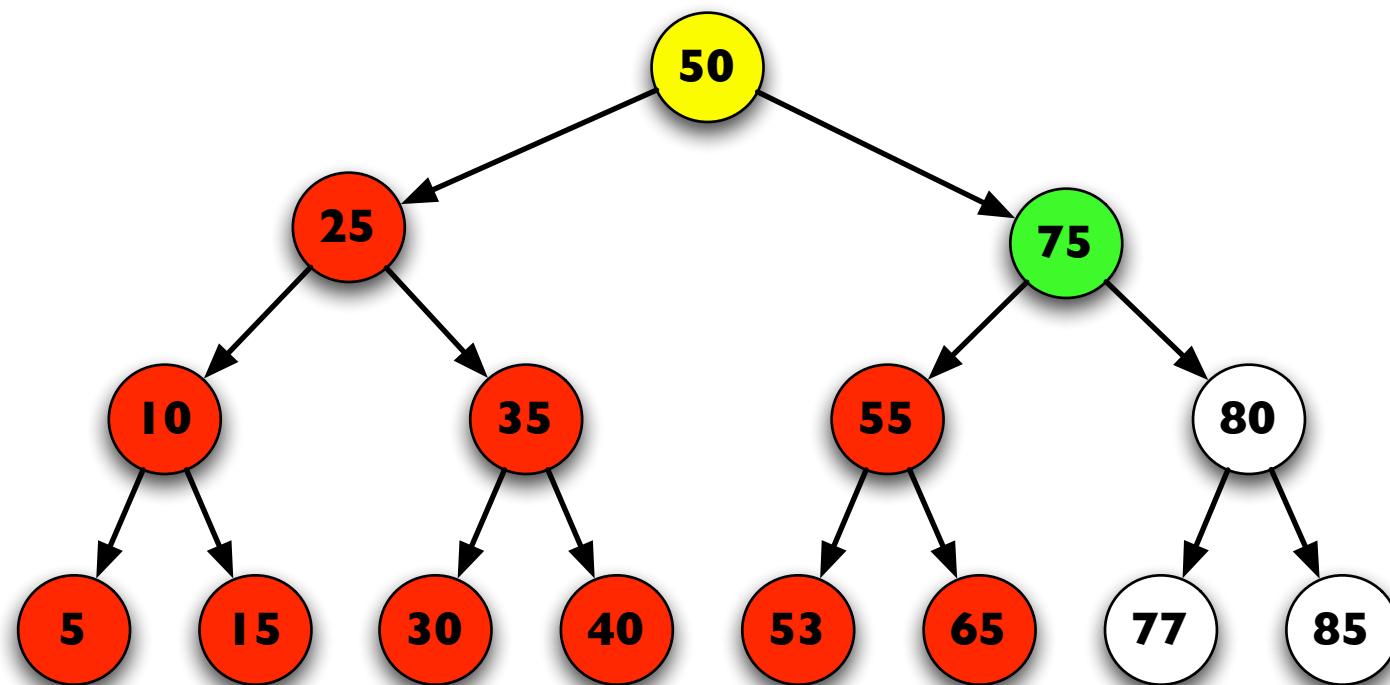
Preorder



- Visit root node

- Traverse TL

- Traverse TR

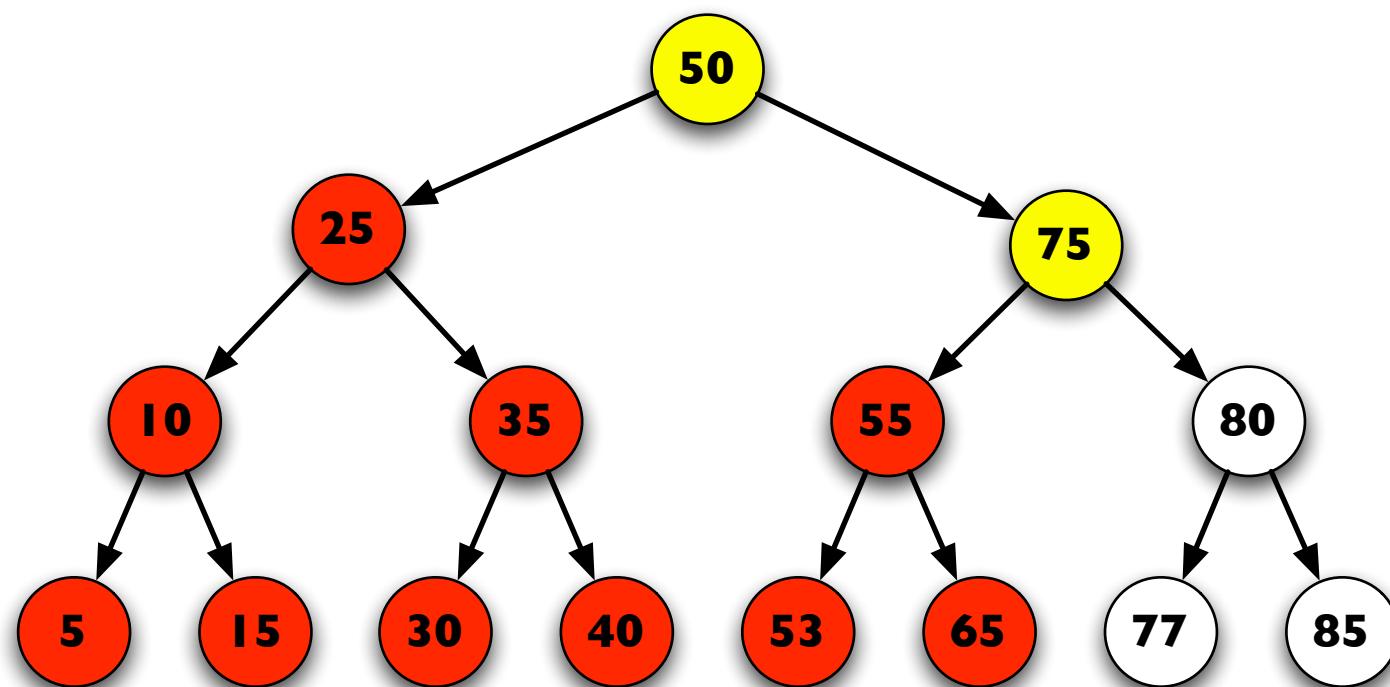


Visit root node

Traverse TL

Traverse TR

Preorder

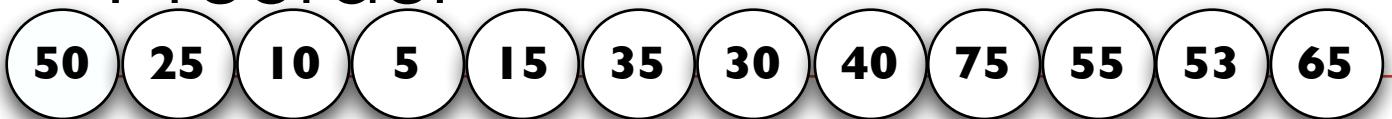


Visit root node

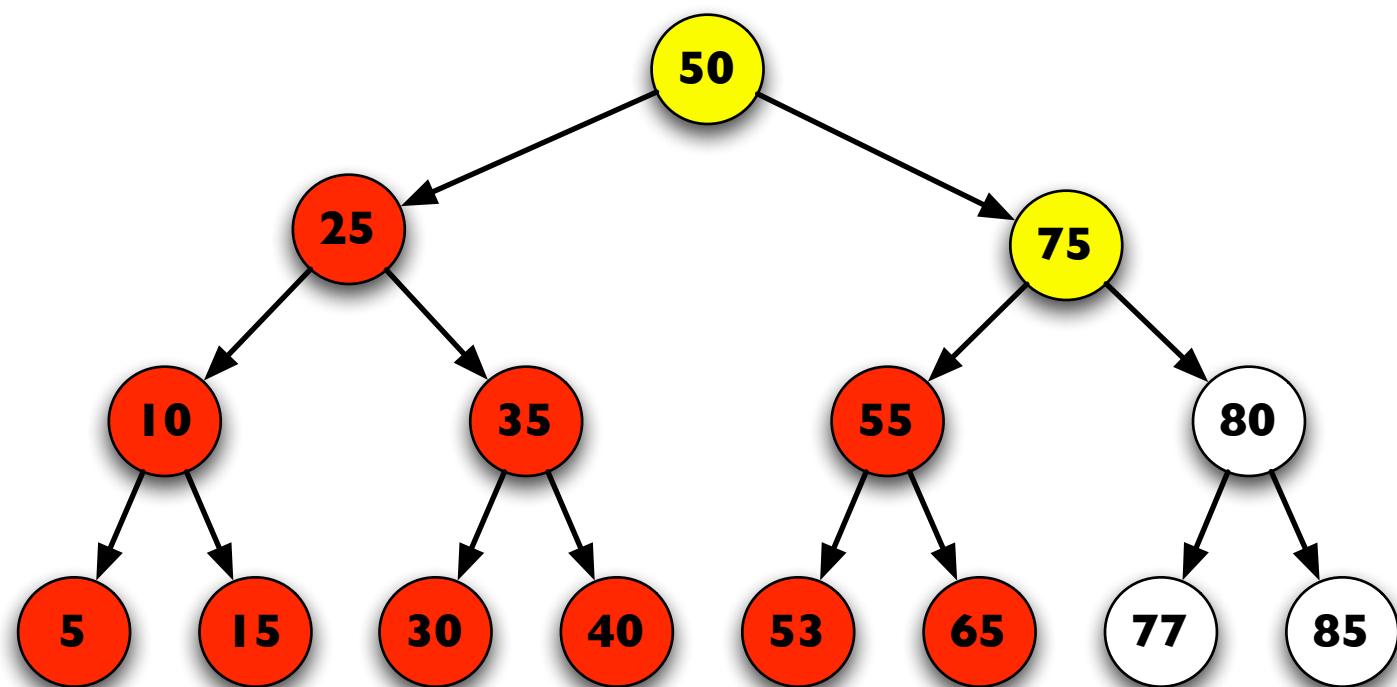
Traverse TL

Traverse TR

Preorder



- Visit root node

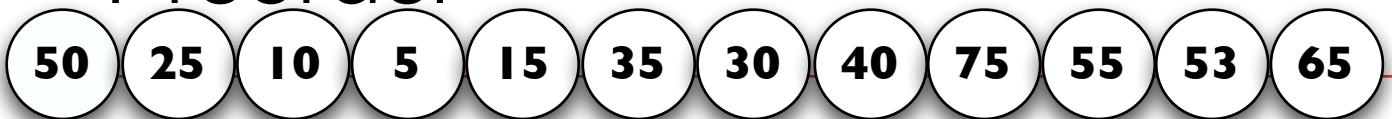


Visit root node

Traverse TL

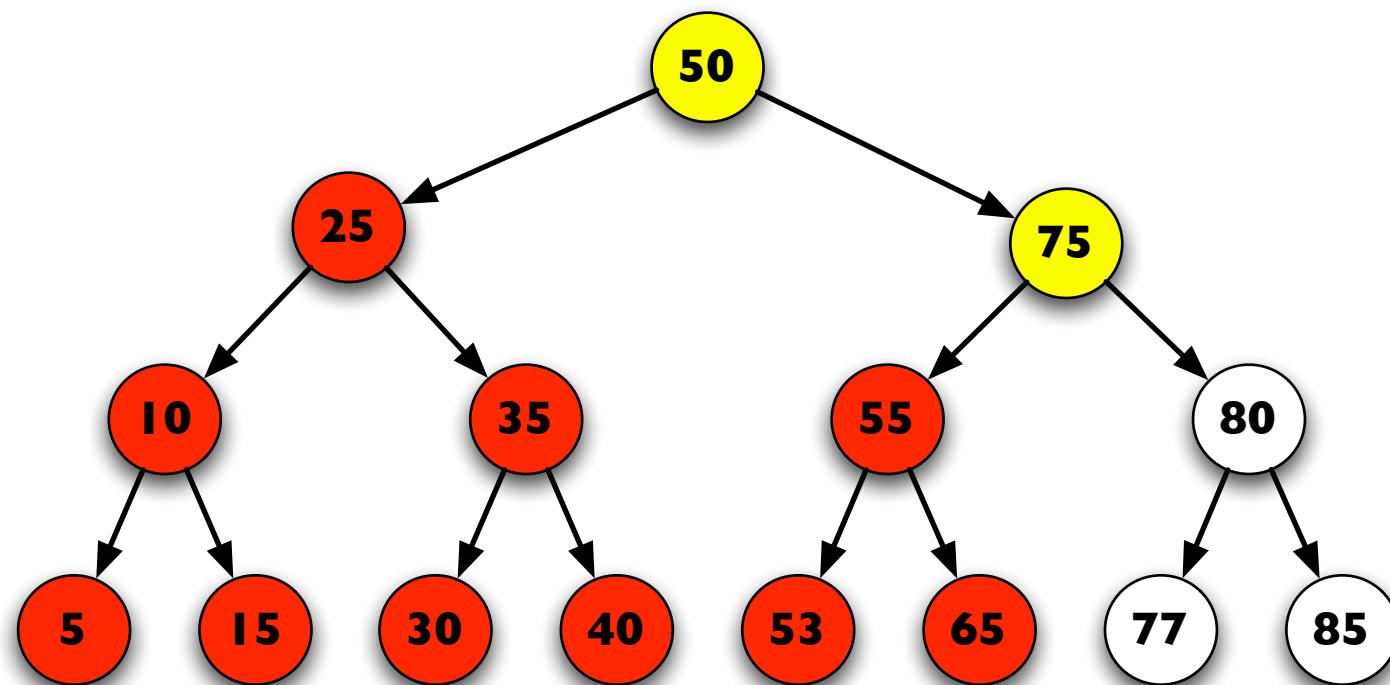
Traverse TR

Preorder



- Visit root node

- Traverse TL

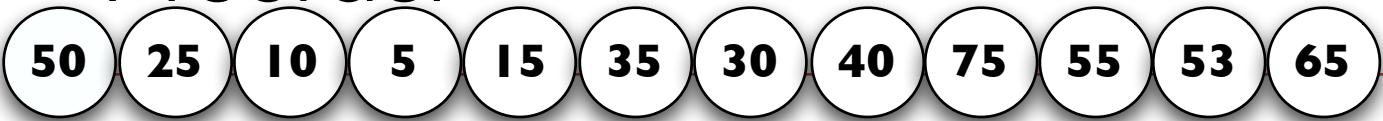


Visit root node

Traverse TL

Traverse TR

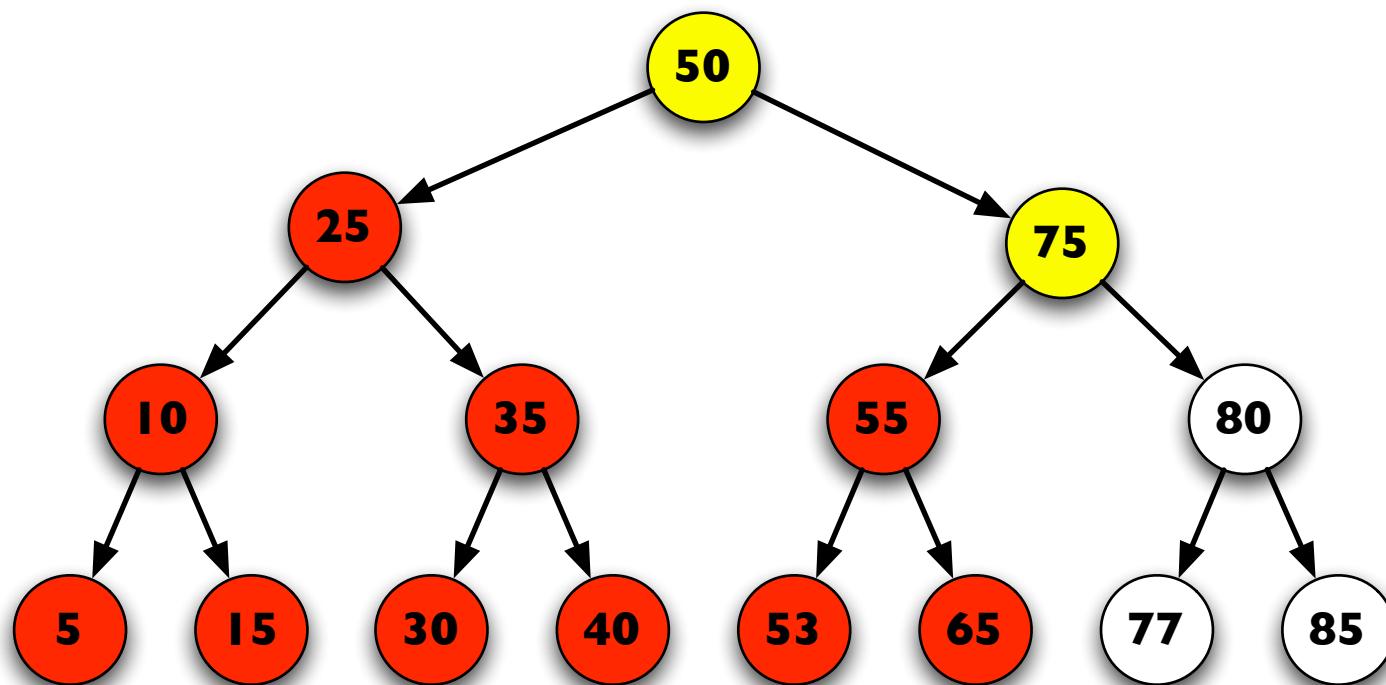
Preorder



- Visit root node

- Traverse TL

- Traverse TR

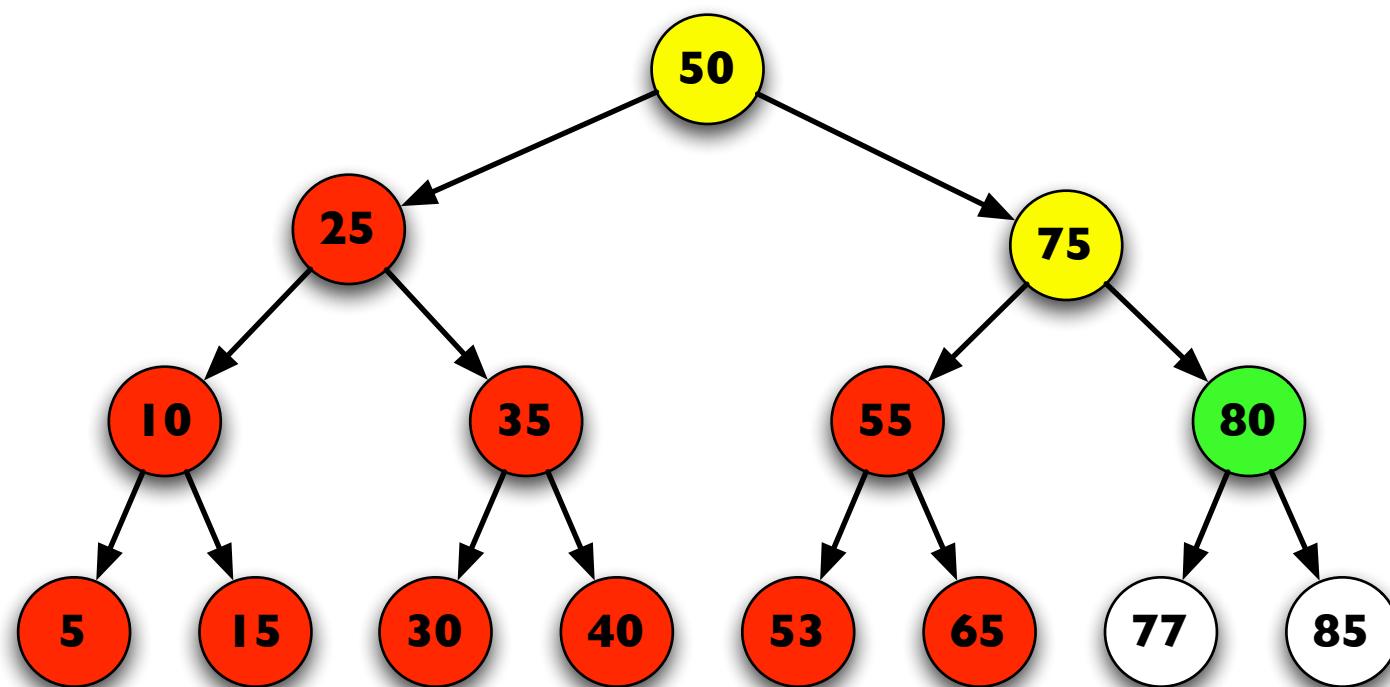


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

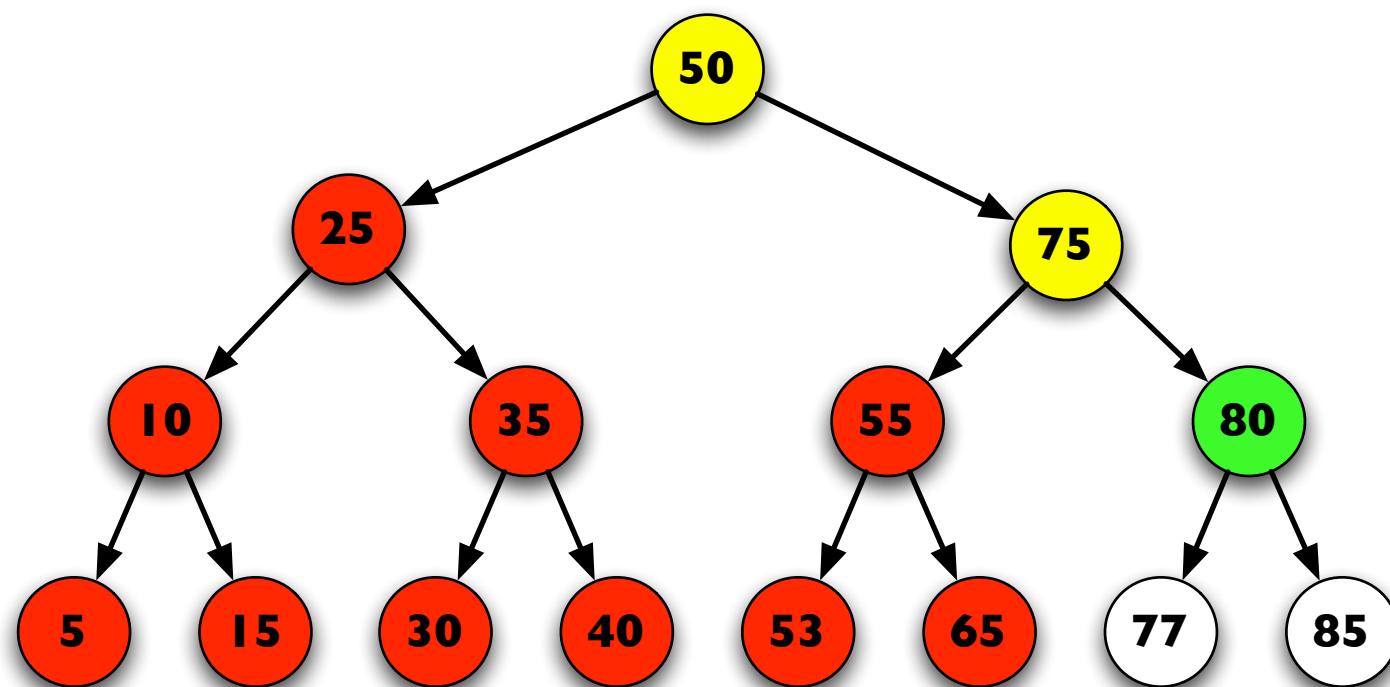
Traverse TL

Traverse TR

Preorder



- Visit root node

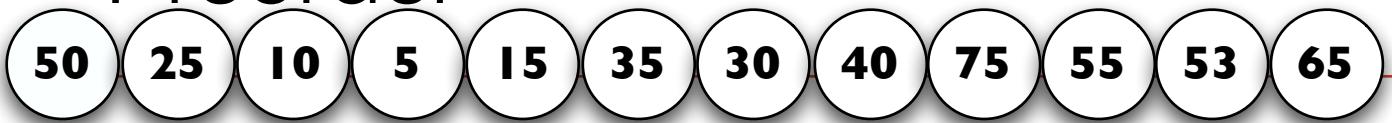


Visit root node

Traverse TL

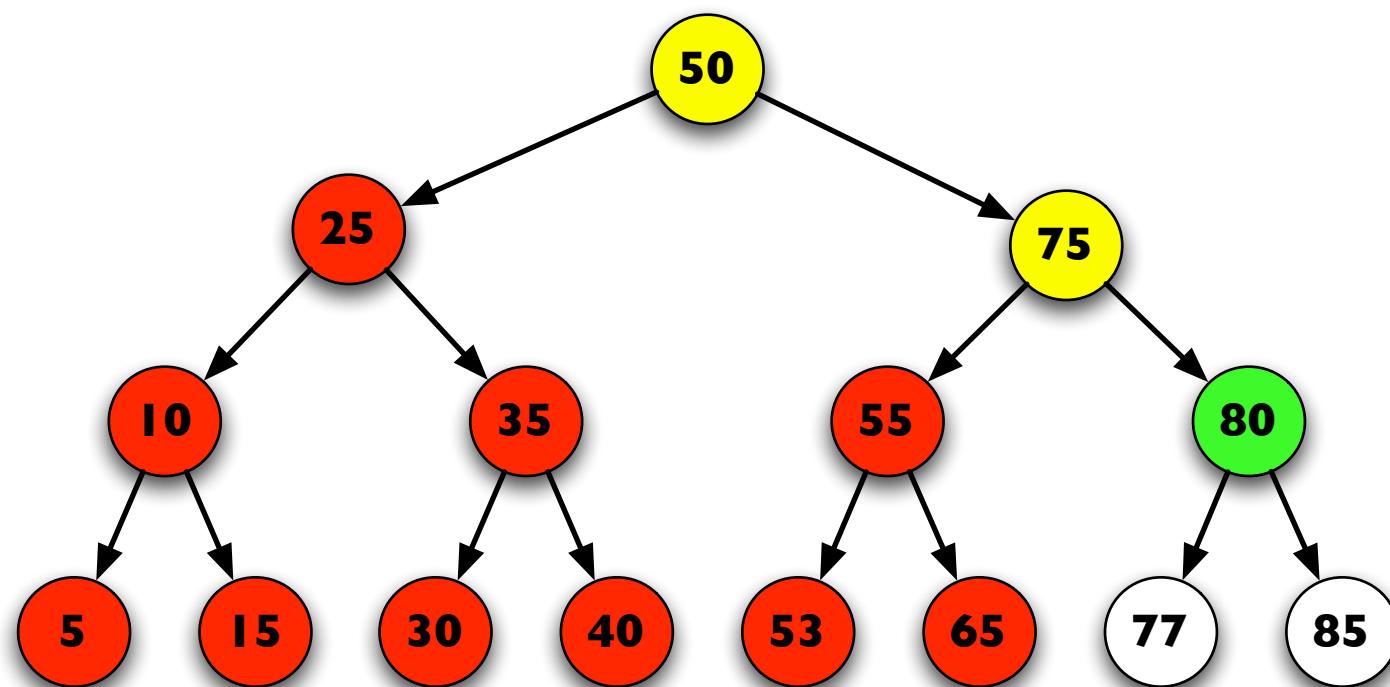
Traverse TR

Preorder



- Visit root node

- Traverse TL

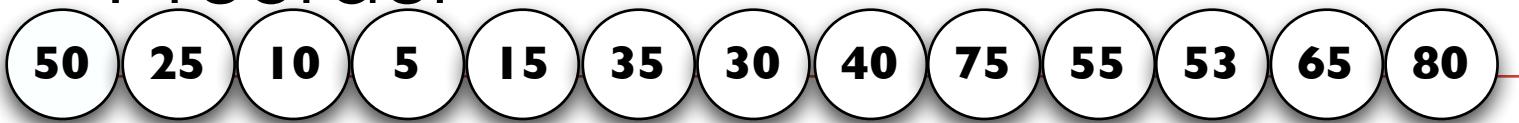


Visit root node

Traverse TL

Traverse TR

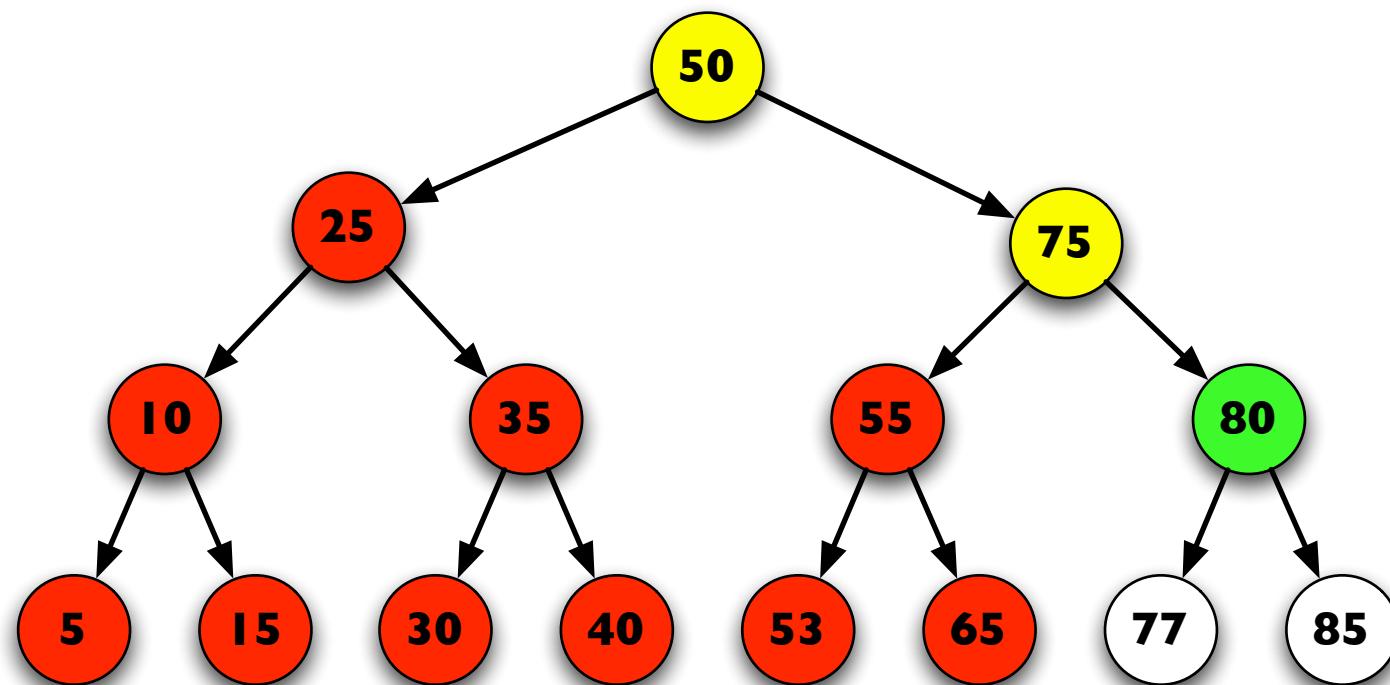
Preorder



- Visit root node

- Traverse TL

- Traverse TR

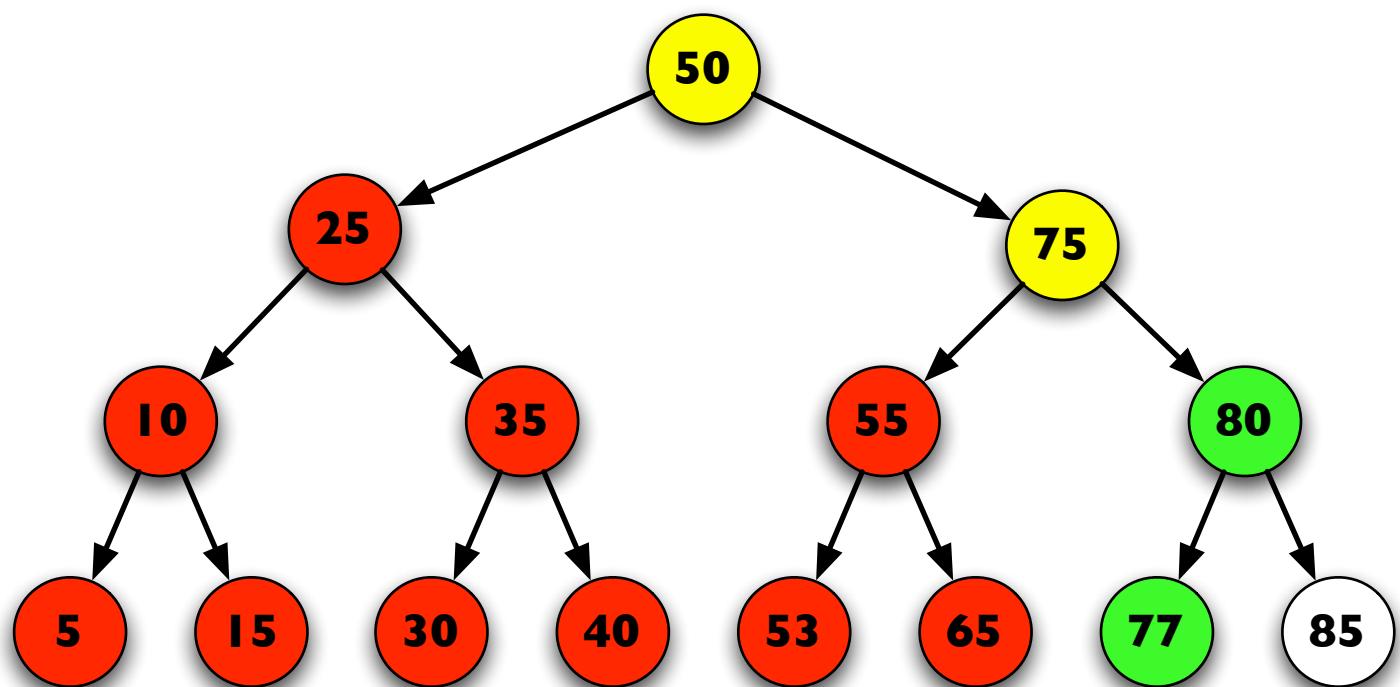


Visit root node

Traverse TL

Traverse TR

Preorder

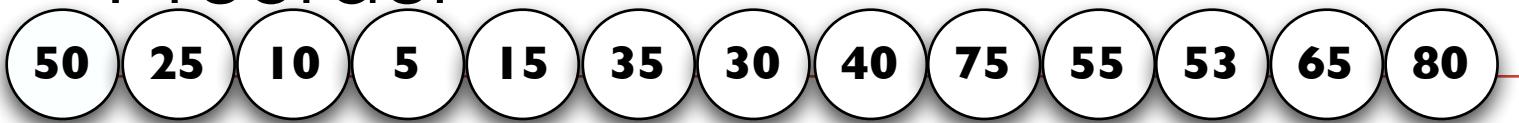


Visit root node

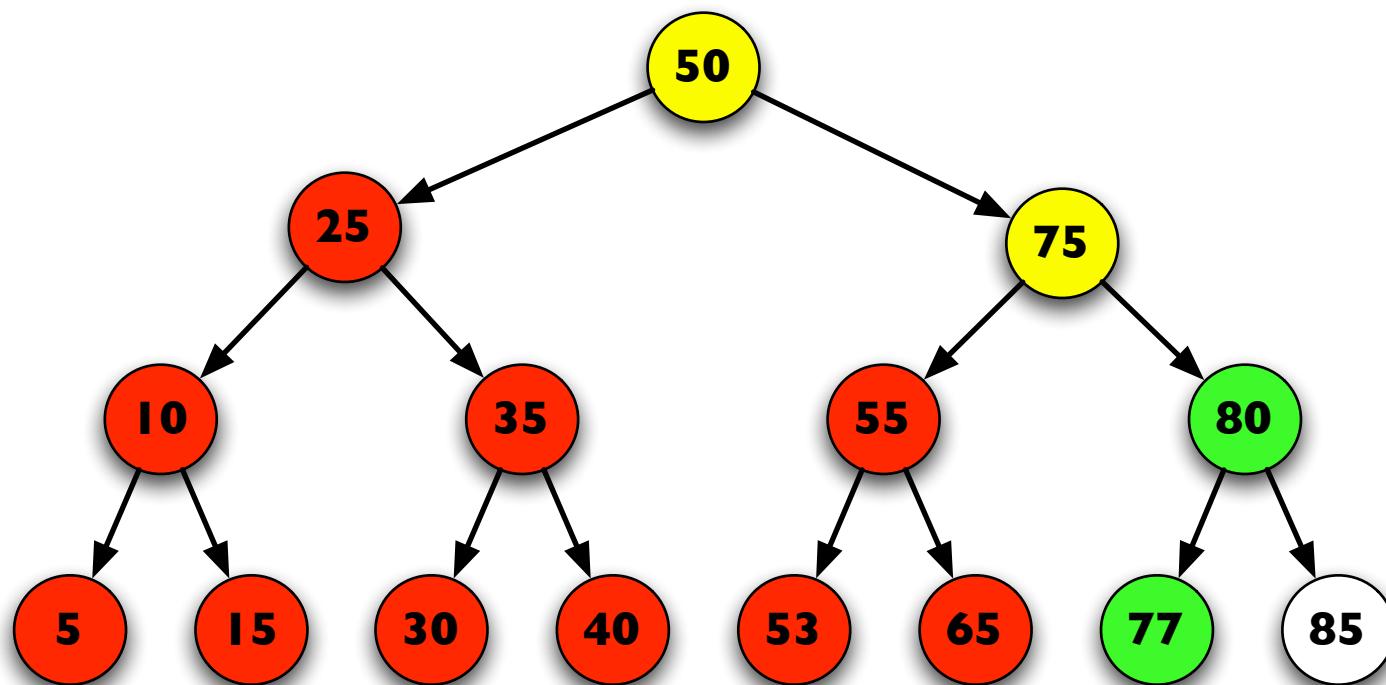
Traverse TL

Traverse TR

Preorder



- Visit root node

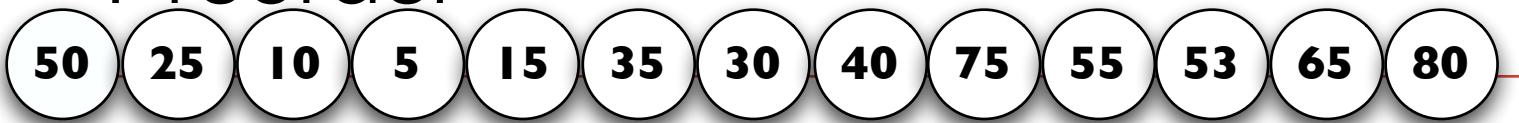


Visit root node

Traverse TL

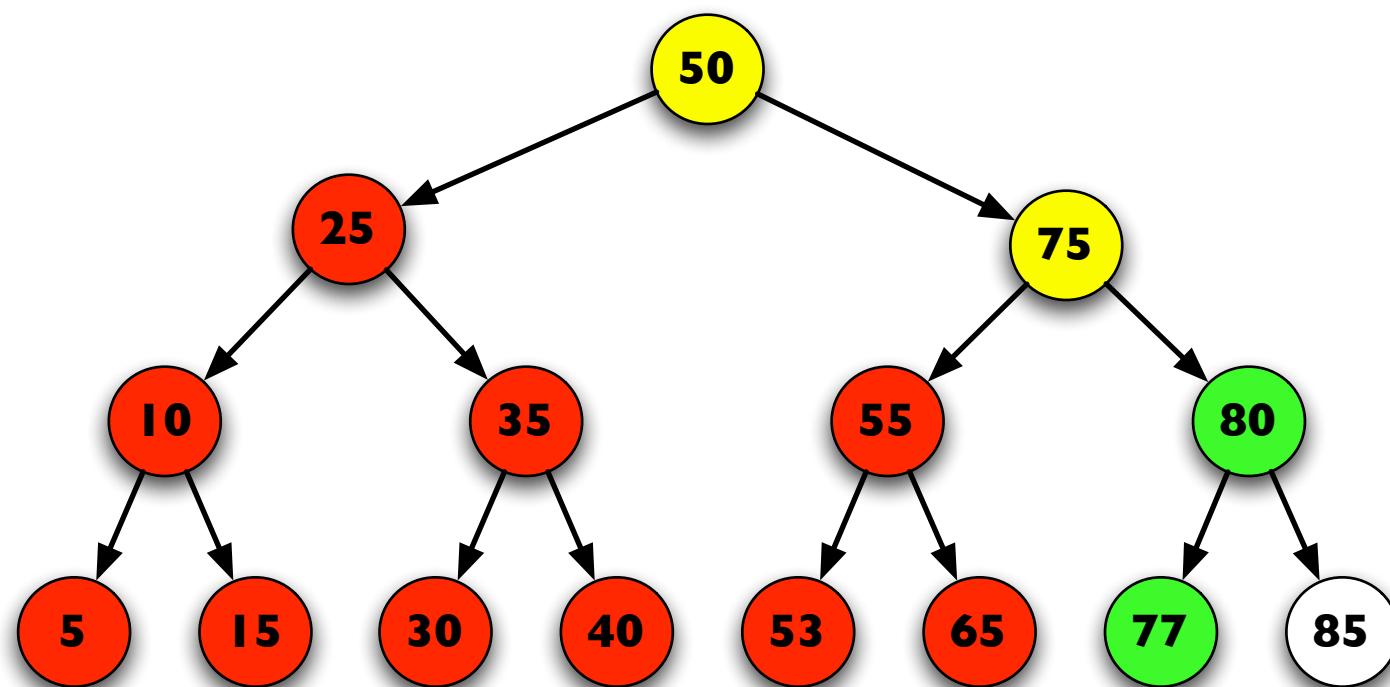
Traverse TR

Preorder



- Visit root node

- Traverse TL

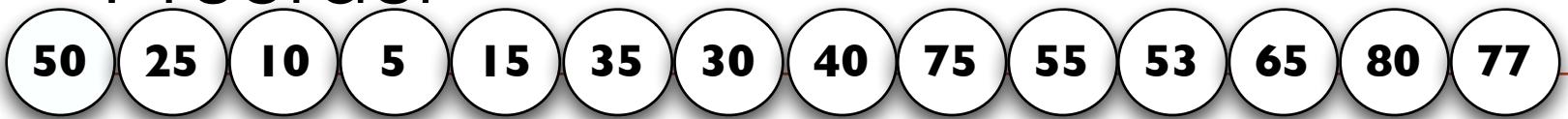


Visit root node

Traverse TL

Traverse TR

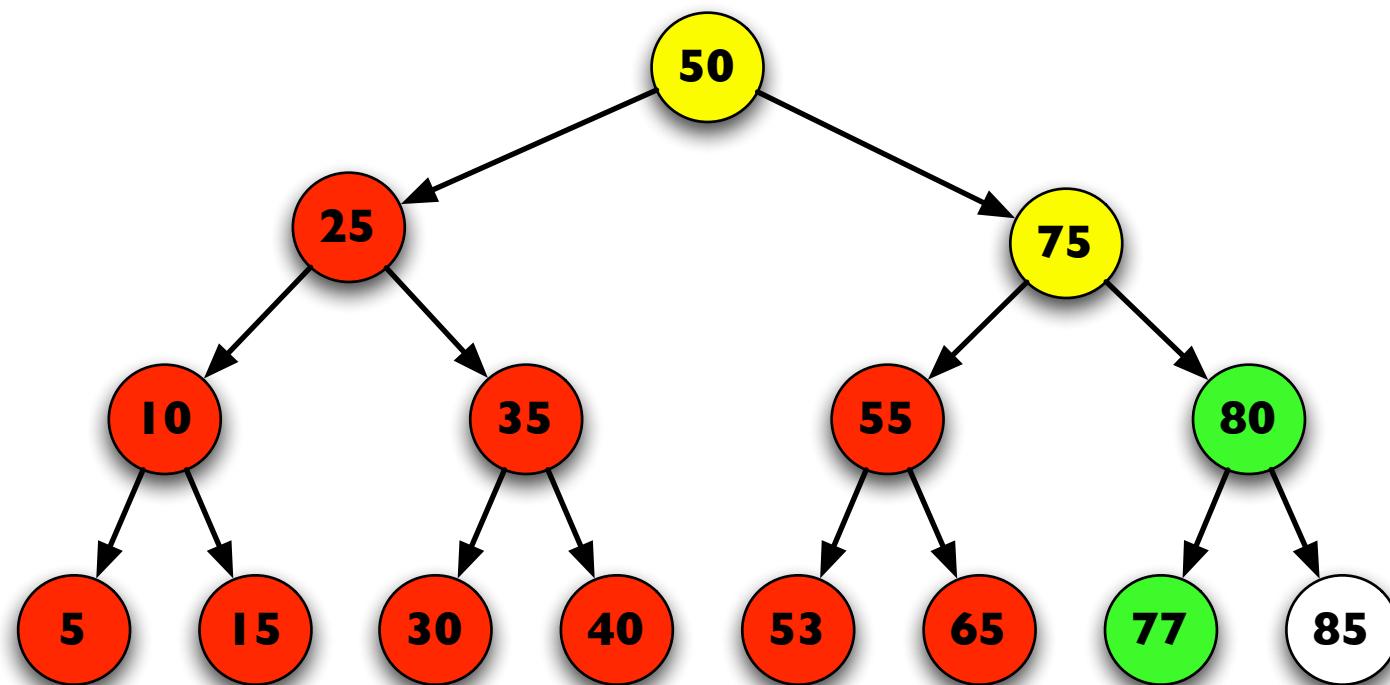
Preorder



- Visit root node

- Traverse TL

- Traverse TR

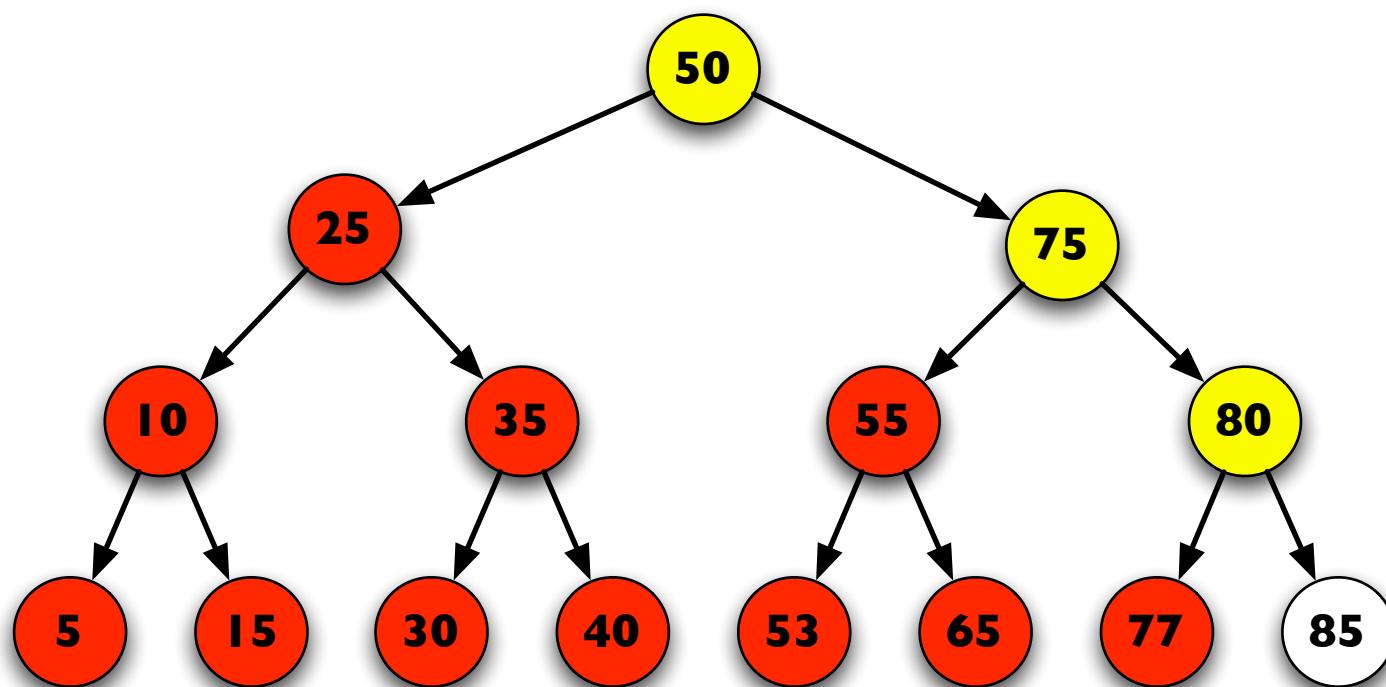


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

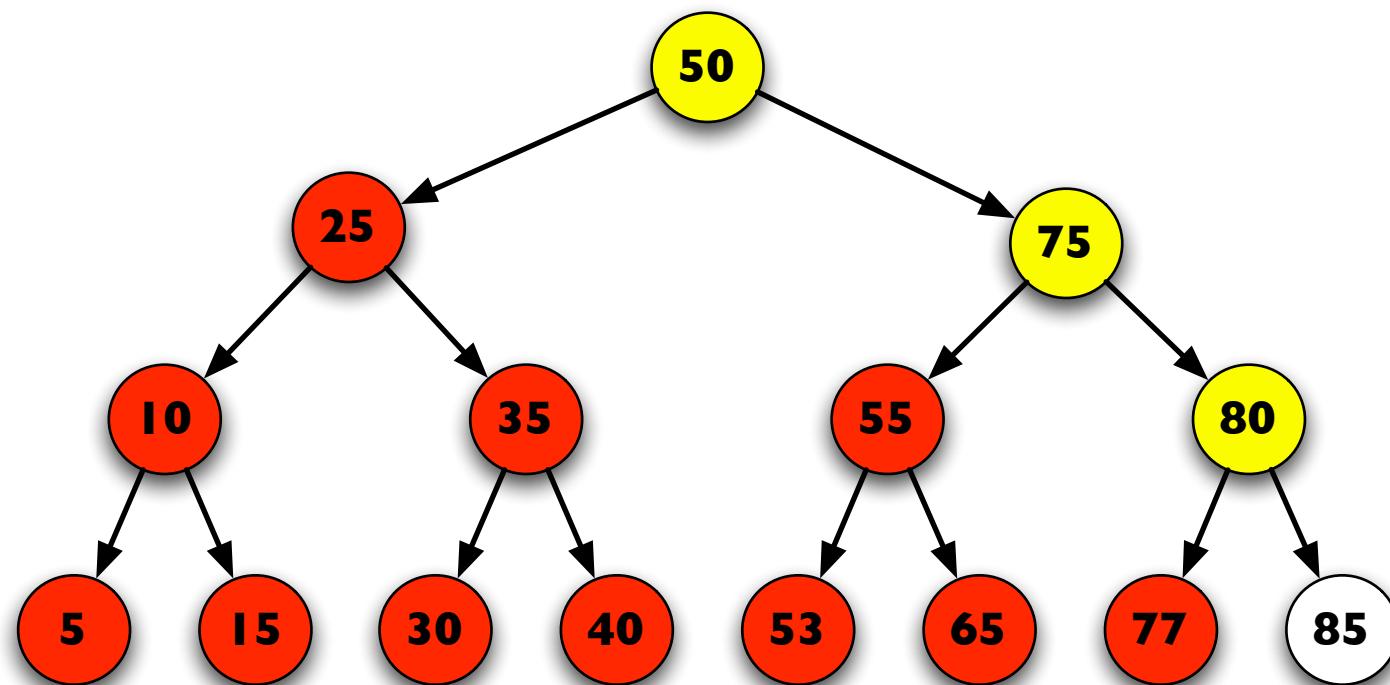
Traverse TL

Traverse TR

Preorder



- Visit root node



Visit root node

Traverse TL

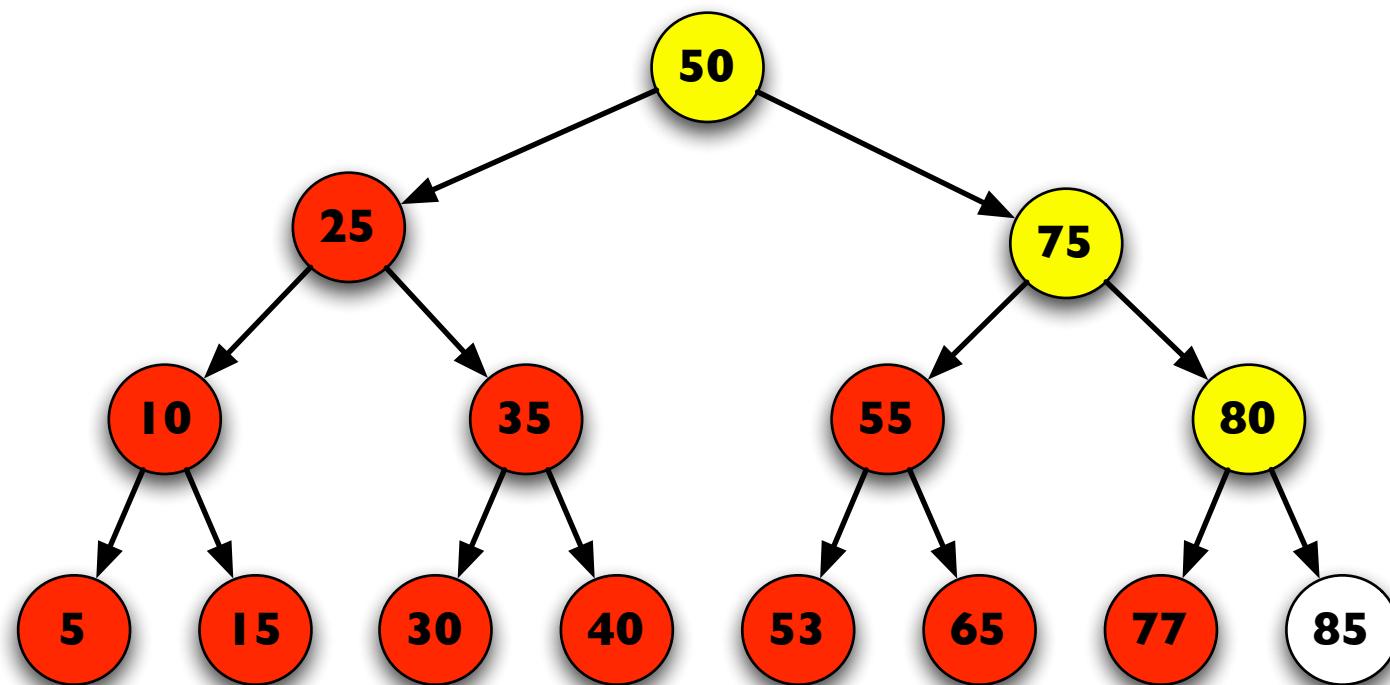
Traverse TR

Preorder



- Visit root node

- Traverse TL

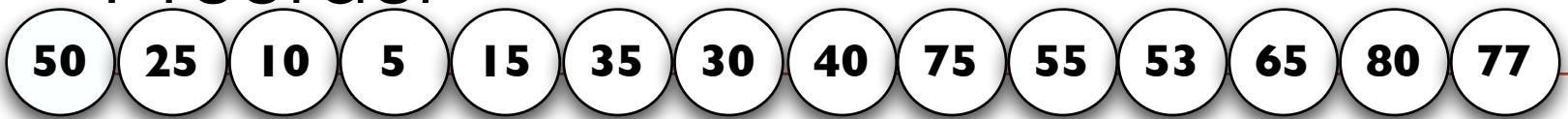


Visit root node

Traverse TL

Traverse TR

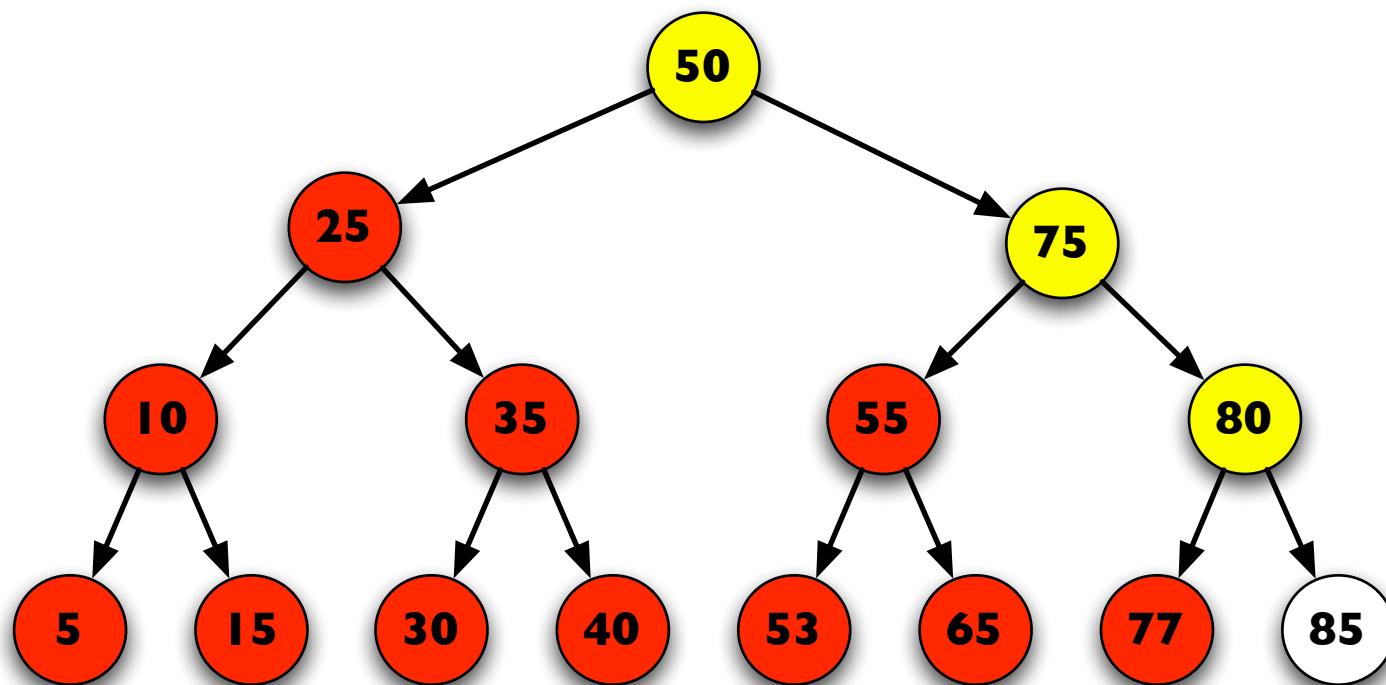
Preorder



- Visit root node

- Traverse TL

- Traverse TR

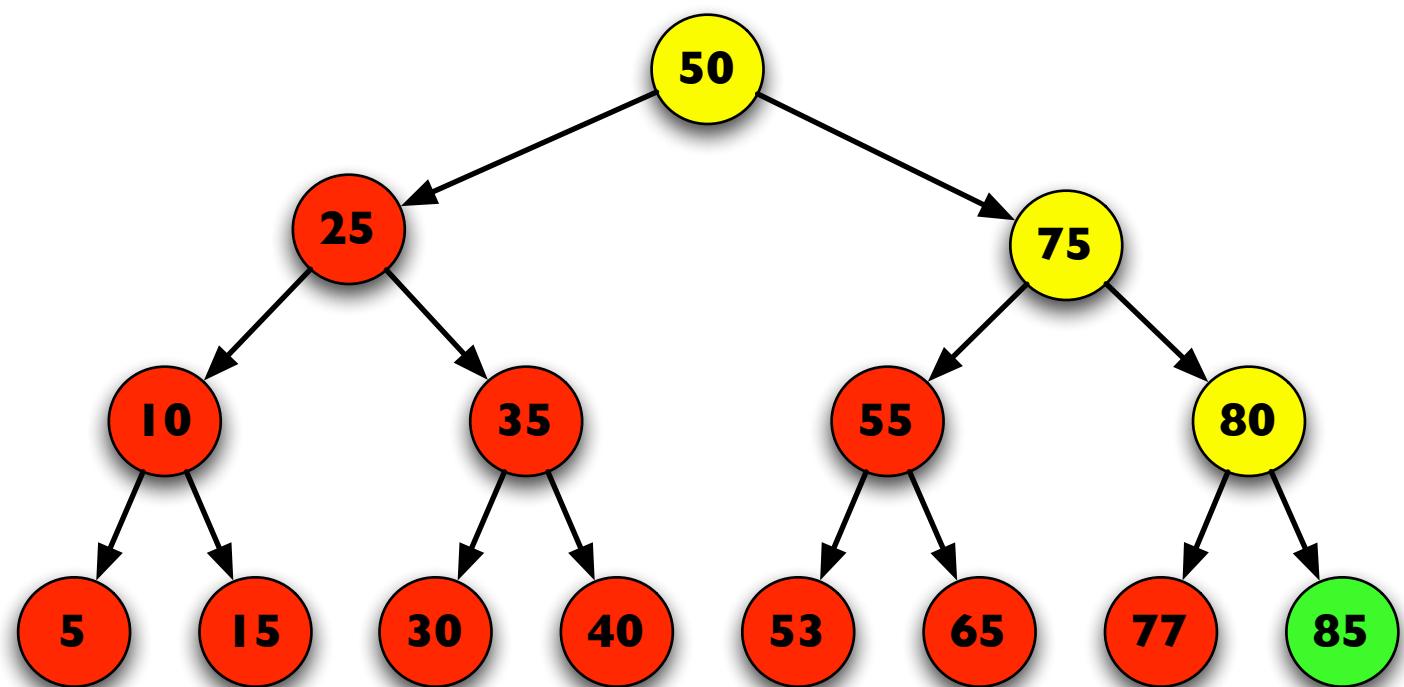


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

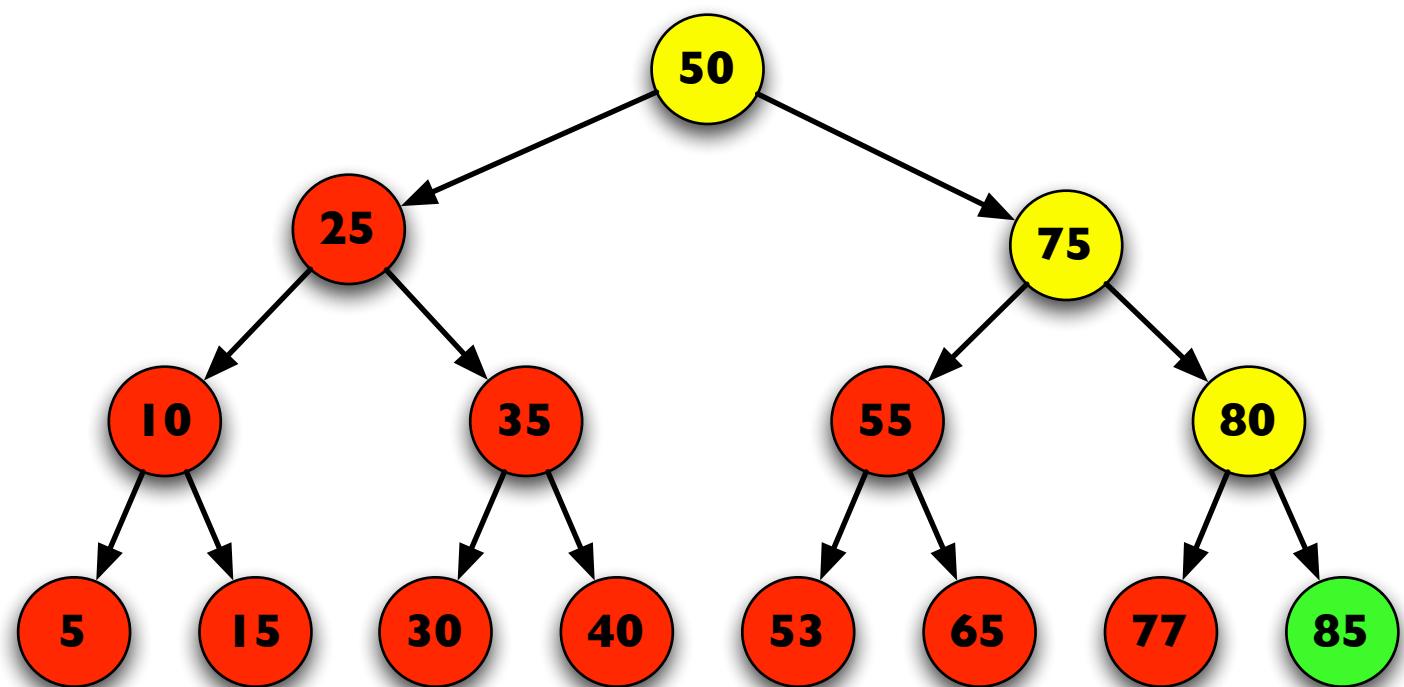
Traverse TL

Traverse TR

Preorder



- Visit root node

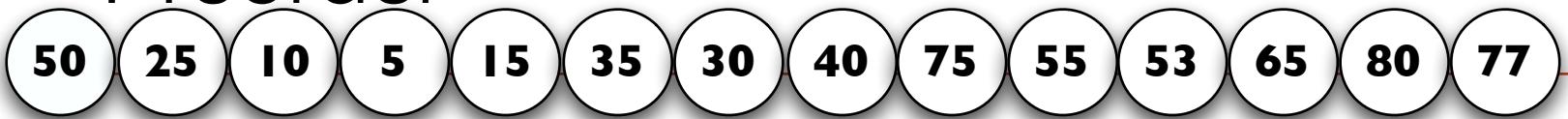


Visit root node

Traverse TL

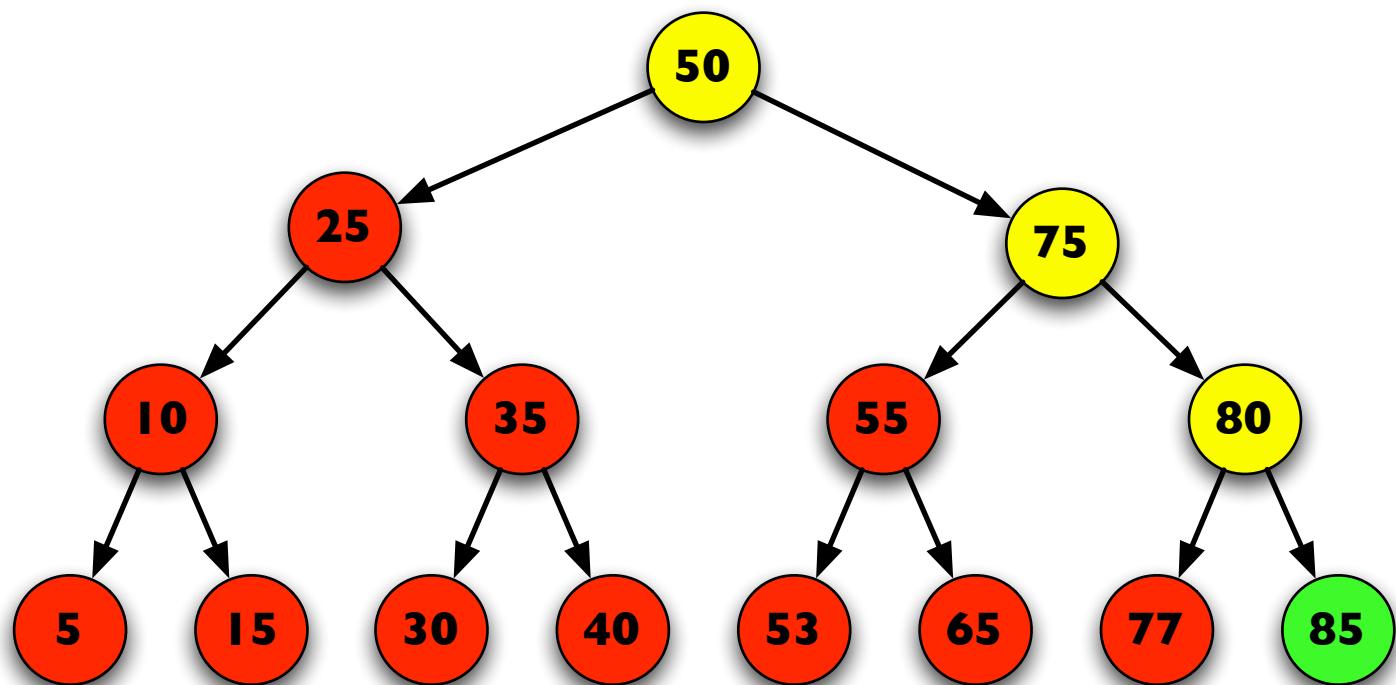
Traverse TR

Preorder



- Visit root node

- Traverse TL

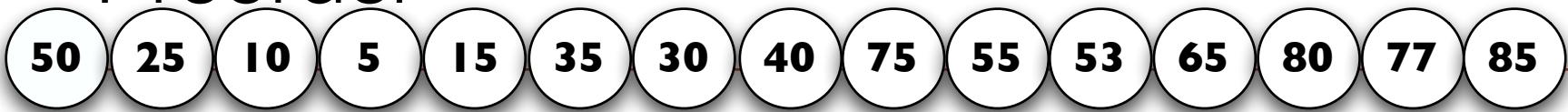


Visit root node

Traverse TL

91
Traverse TR

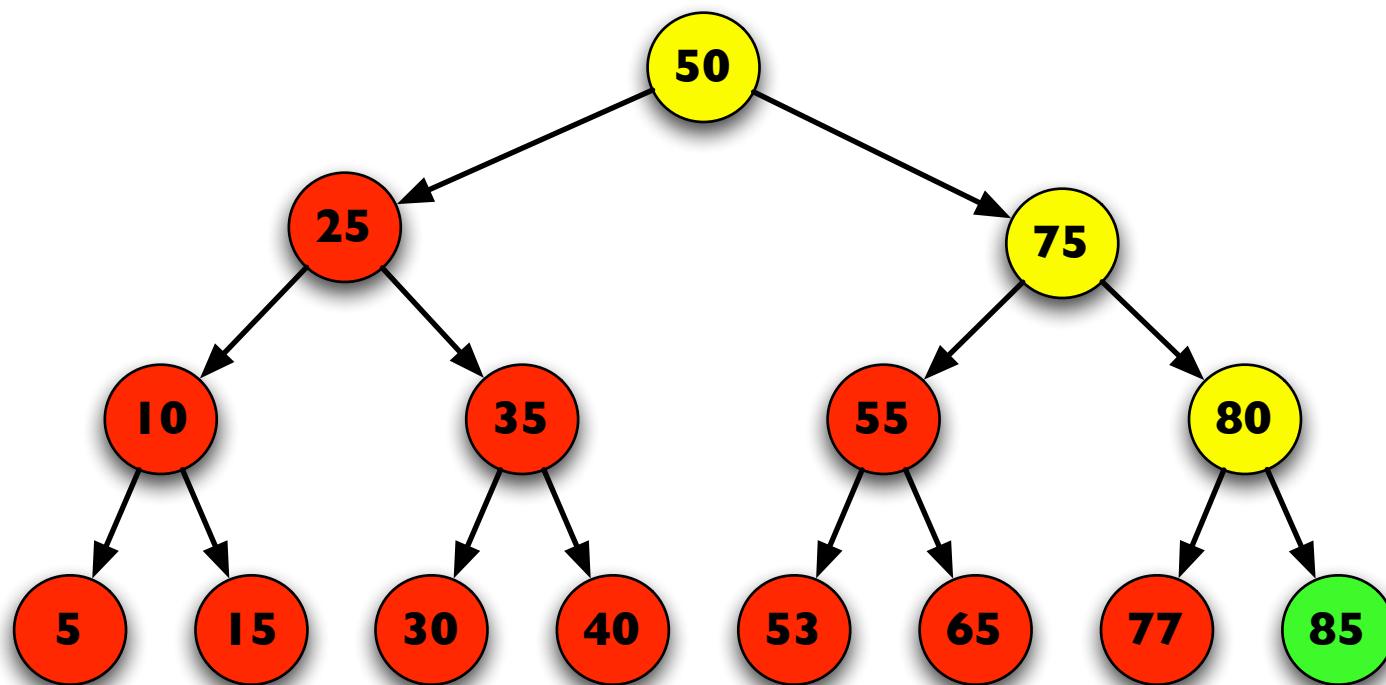
Preorder



- Visit root node

- Traverse TL

- Traverse TR

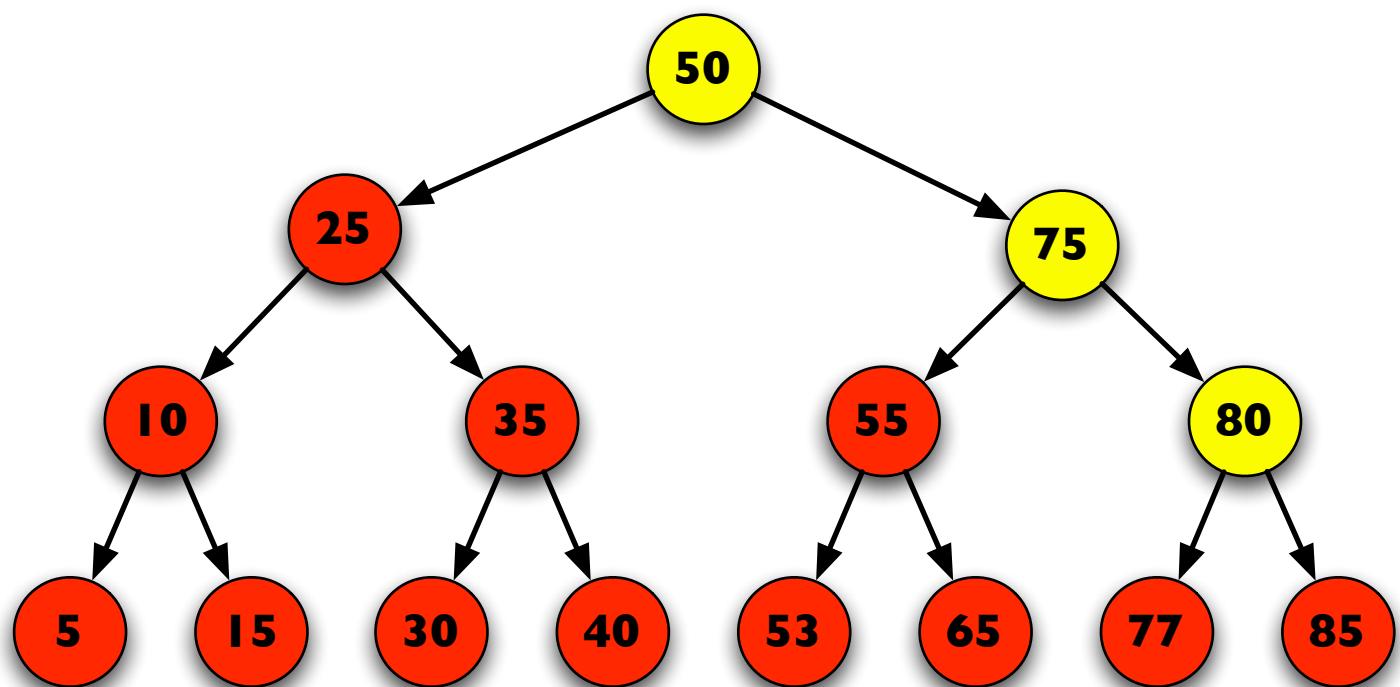


Visit root node

Traverse TL

Traverse TR

Preorder

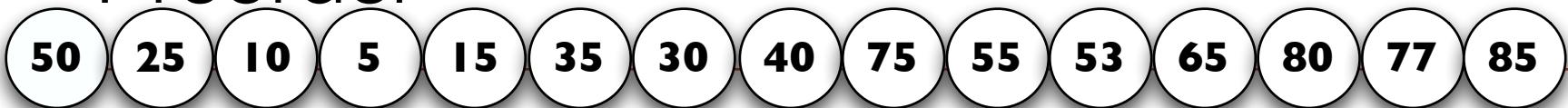


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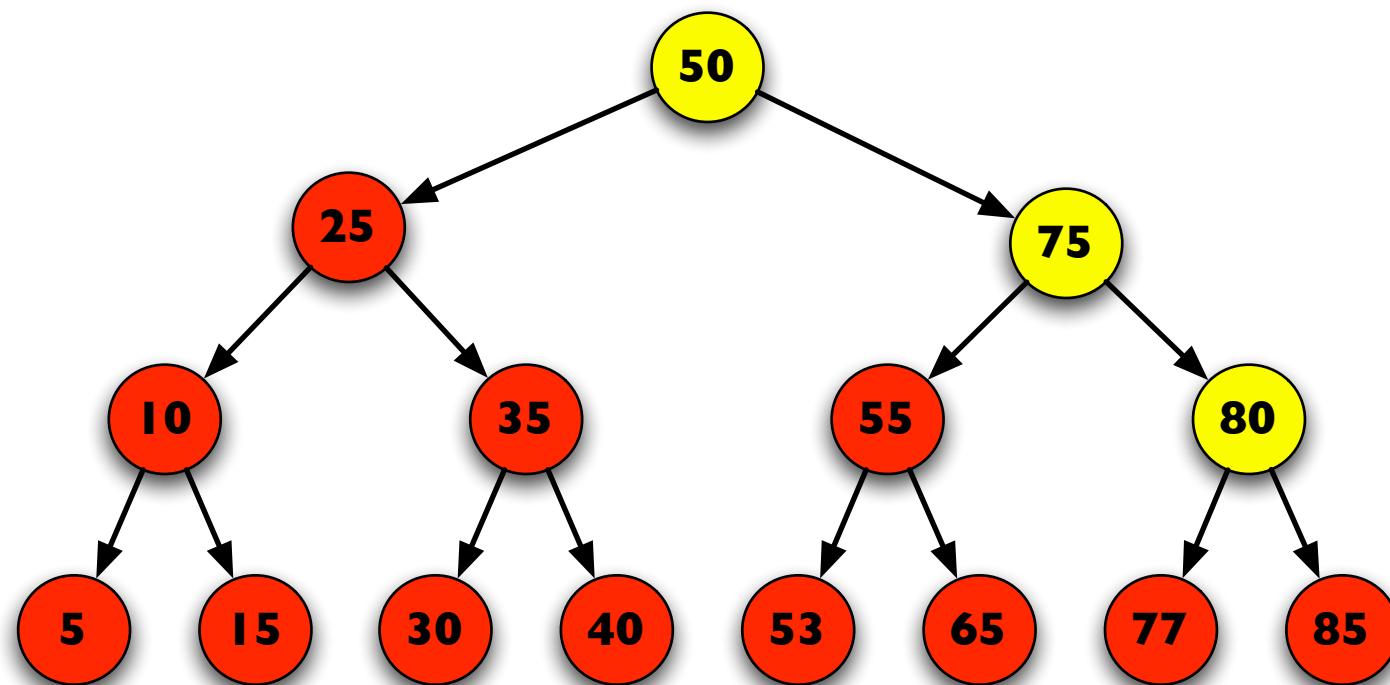
Traverse TL

Traverse TR

Preorder



- Visit root node

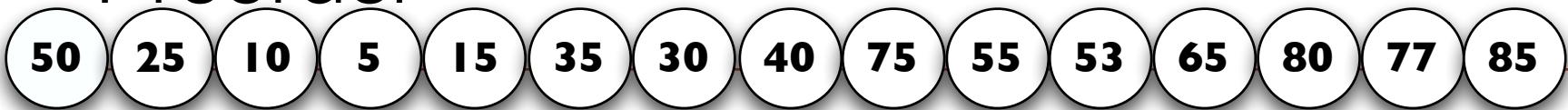


Visit root node

Traverse TL

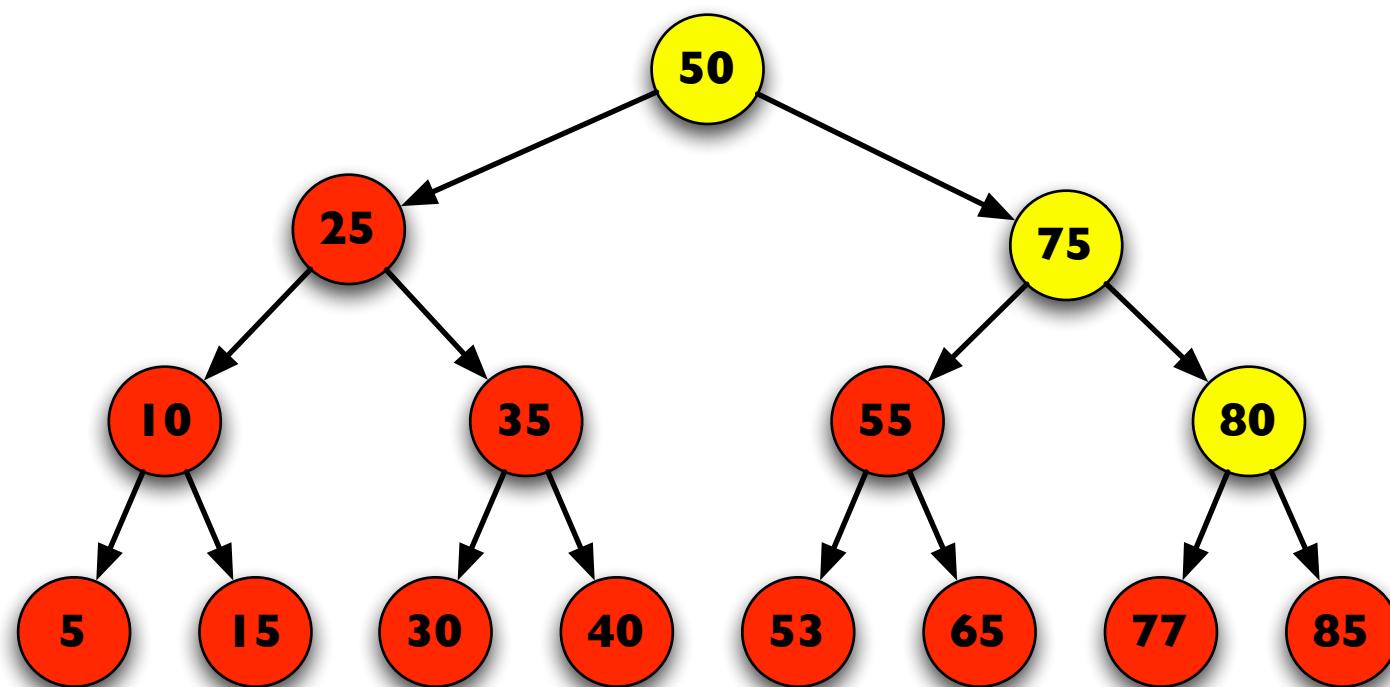
Traverse TR

Preorder



- Visit root node

- Traverse TL

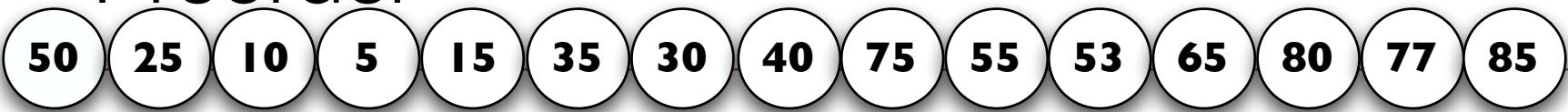


Visit root node

Traverse TL

Traverse TR

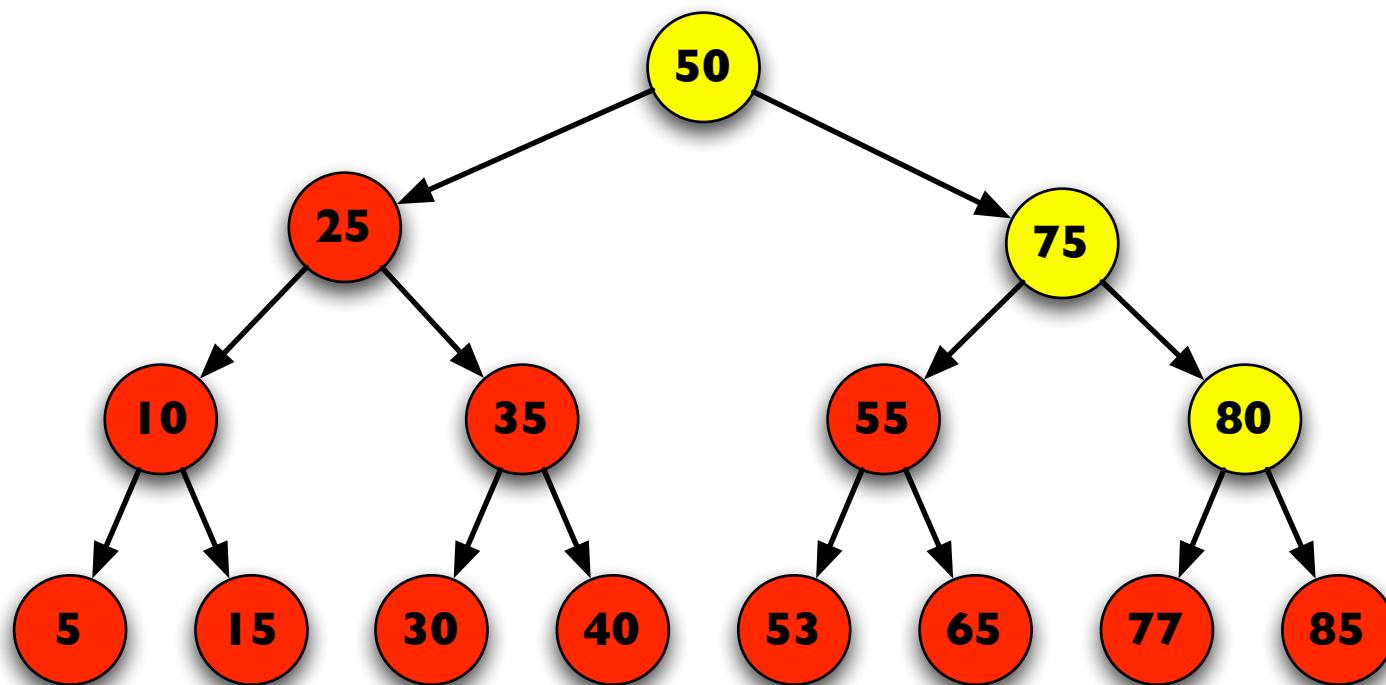
Preorder



- Visit root node

- Traverse TL

- Traverse TR

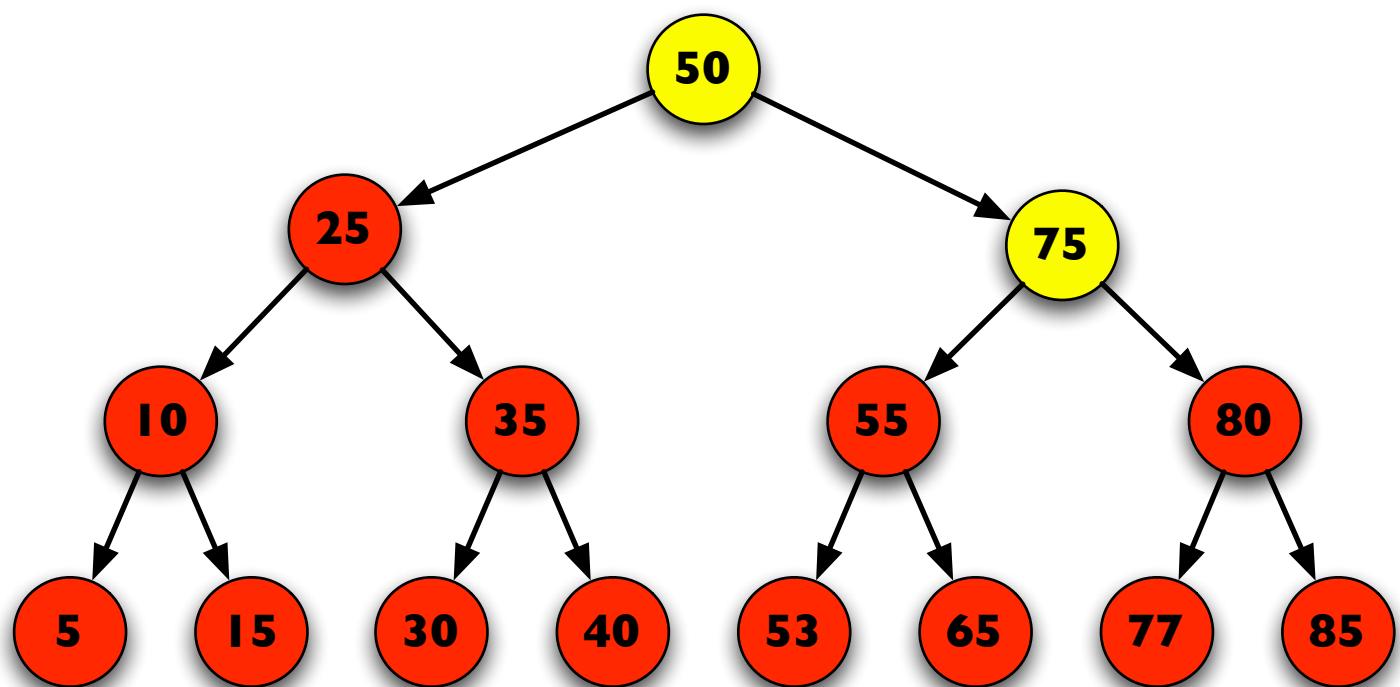


Visit root node

Traverse TL

Traverse TR

Preorder

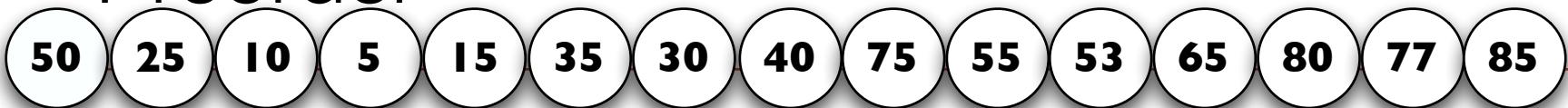


Visit root node

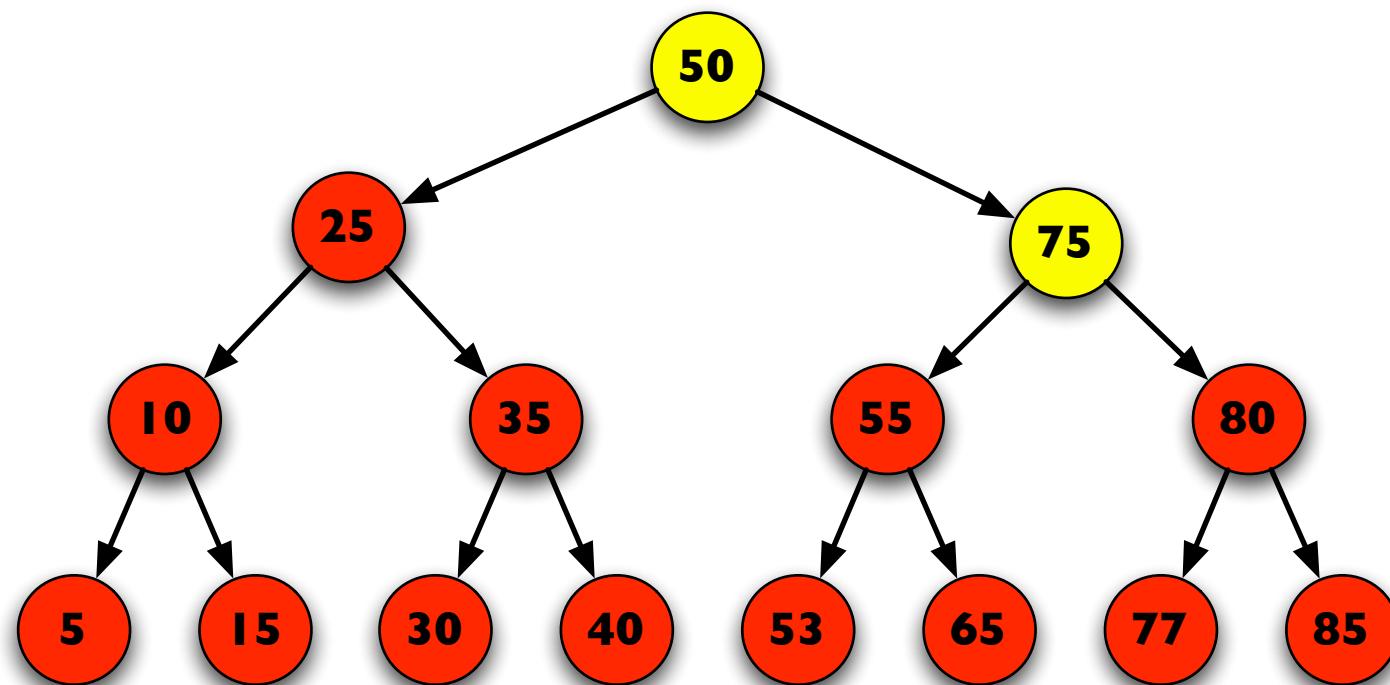
Traverse TL

Traverse TR

Preorder



- Visit root node

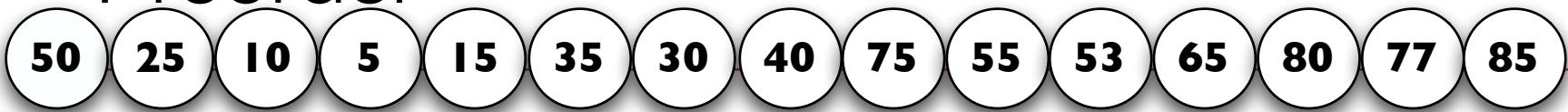


Visit root node

Traverse TL

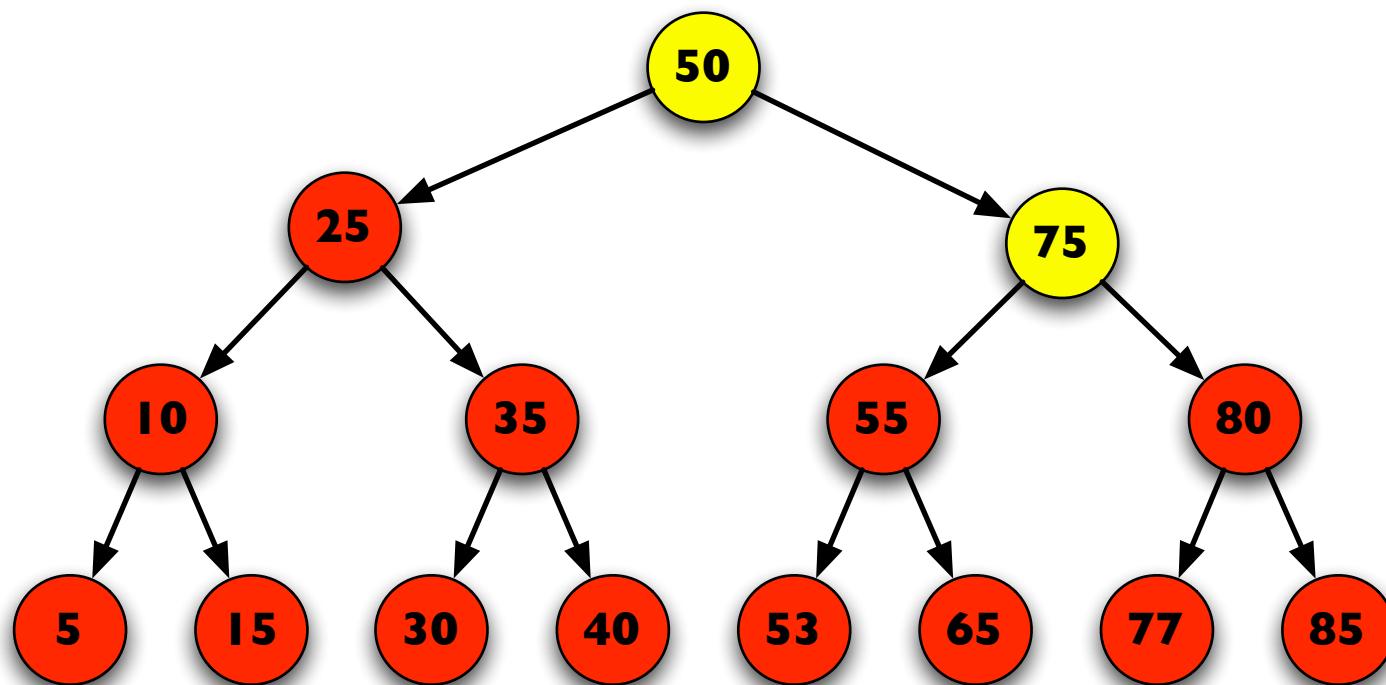
Traverse TR

Preorder



- Visit root node

- Traverse TL

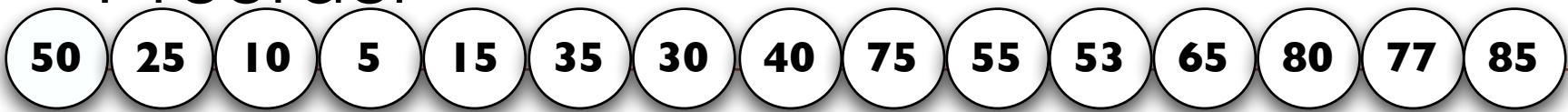


Visit root node

Traverse TL

Traverse TR

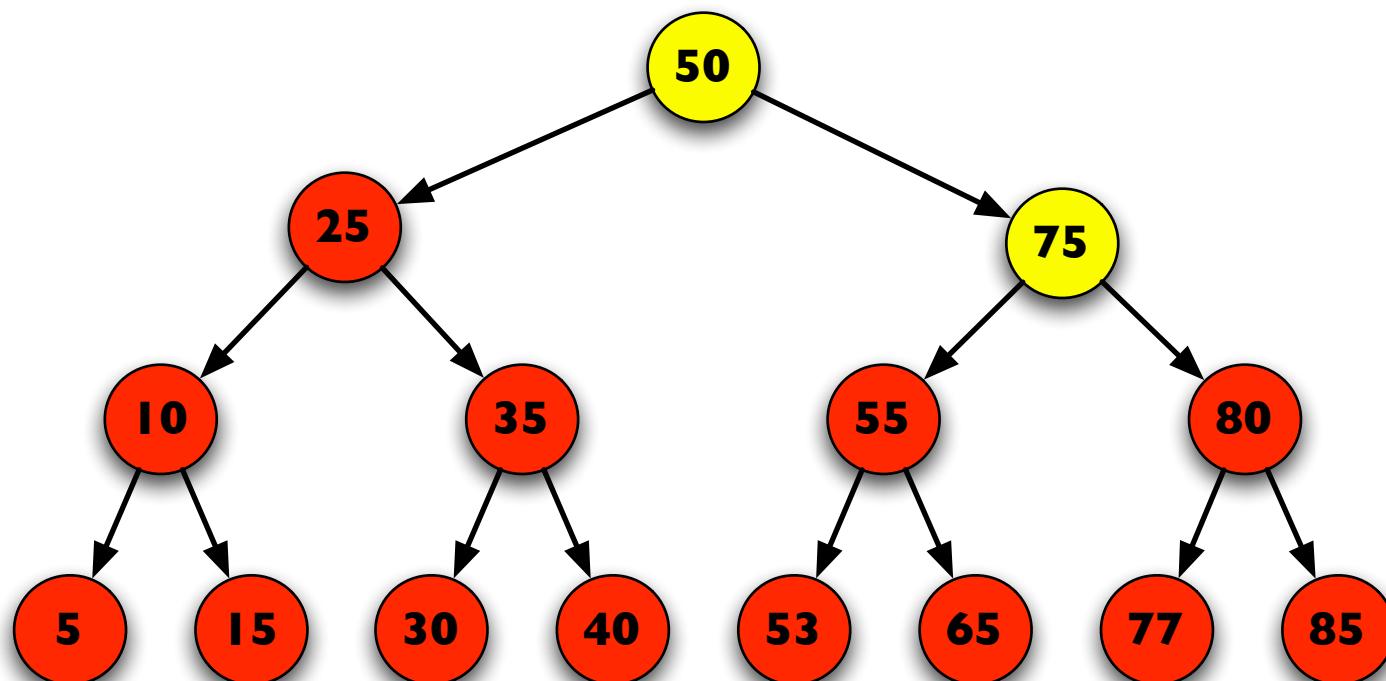
Preorder



- Visit root node

- Traverse TL

- Traverse TR

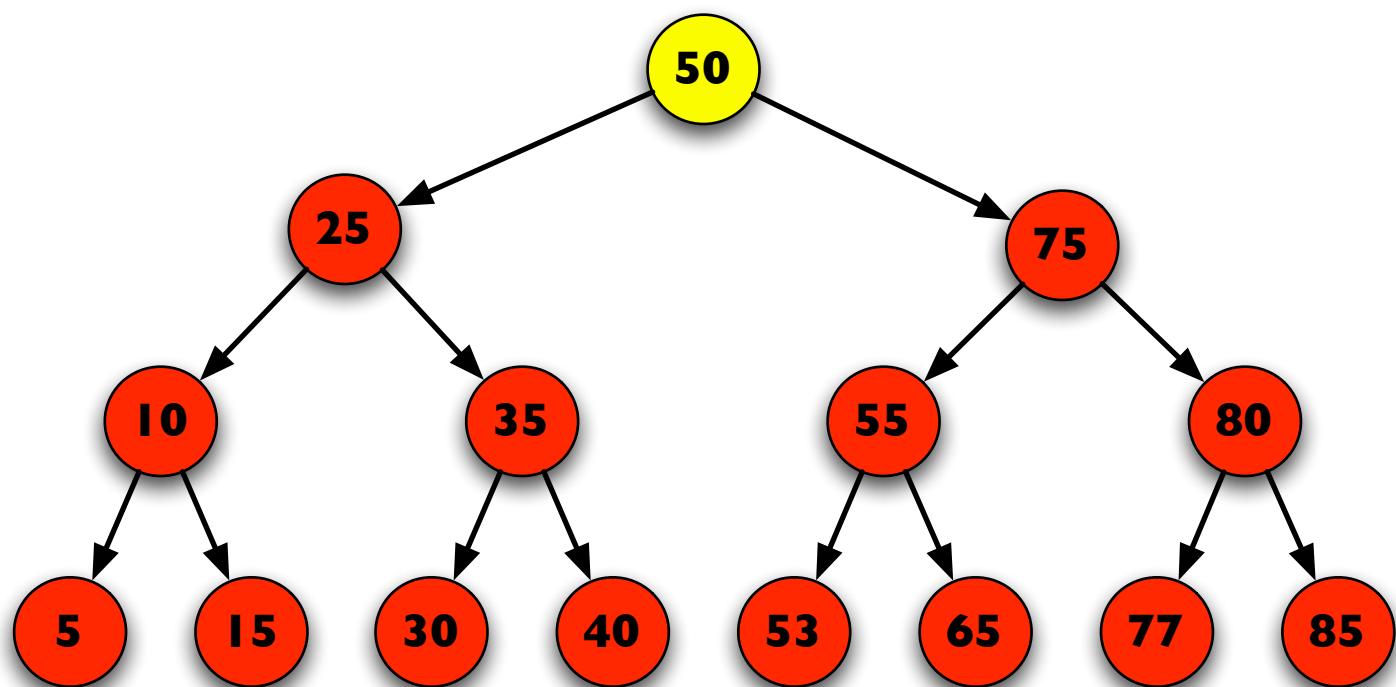


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

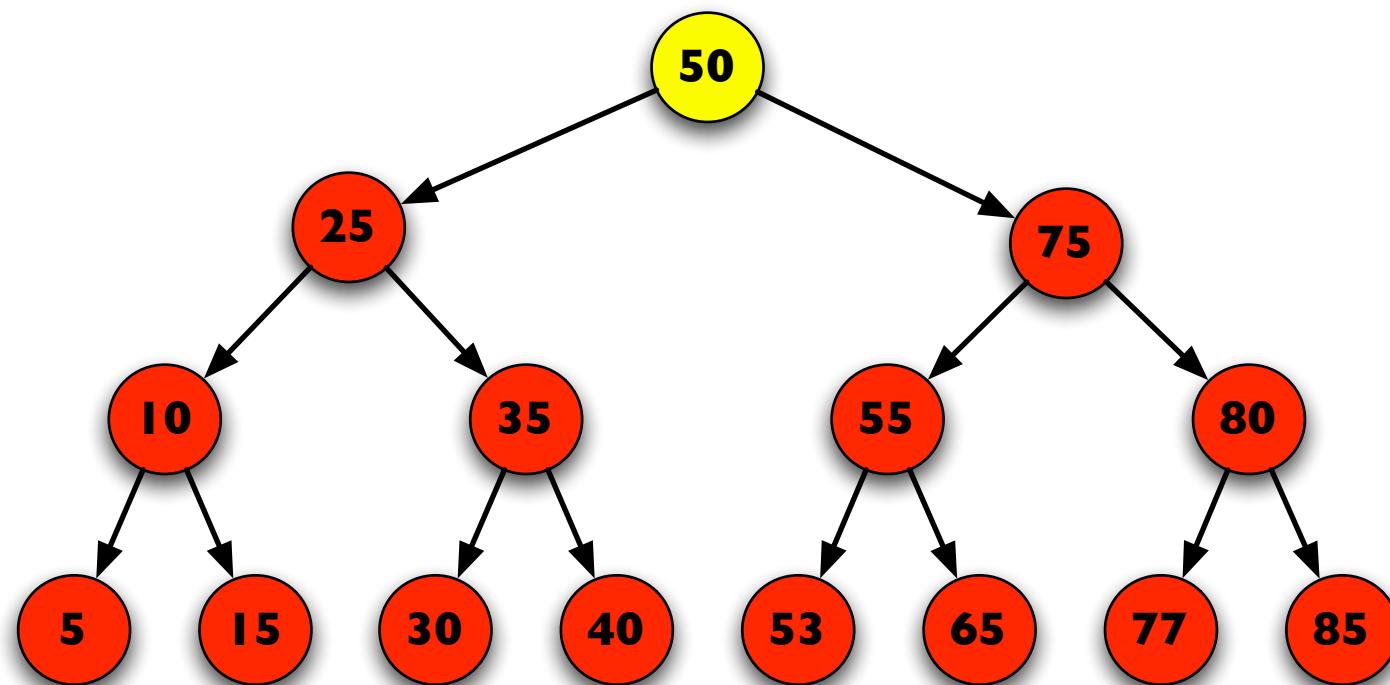
Traverse TL

Traverse TR

Preorder



- Visit root node

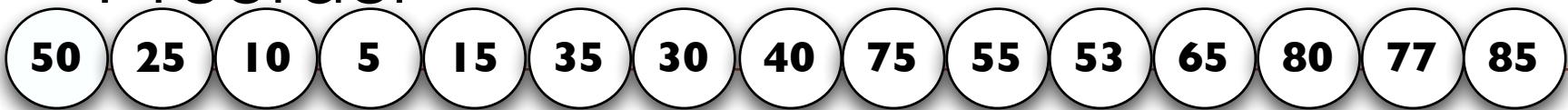


Visit root node

Traverse TL

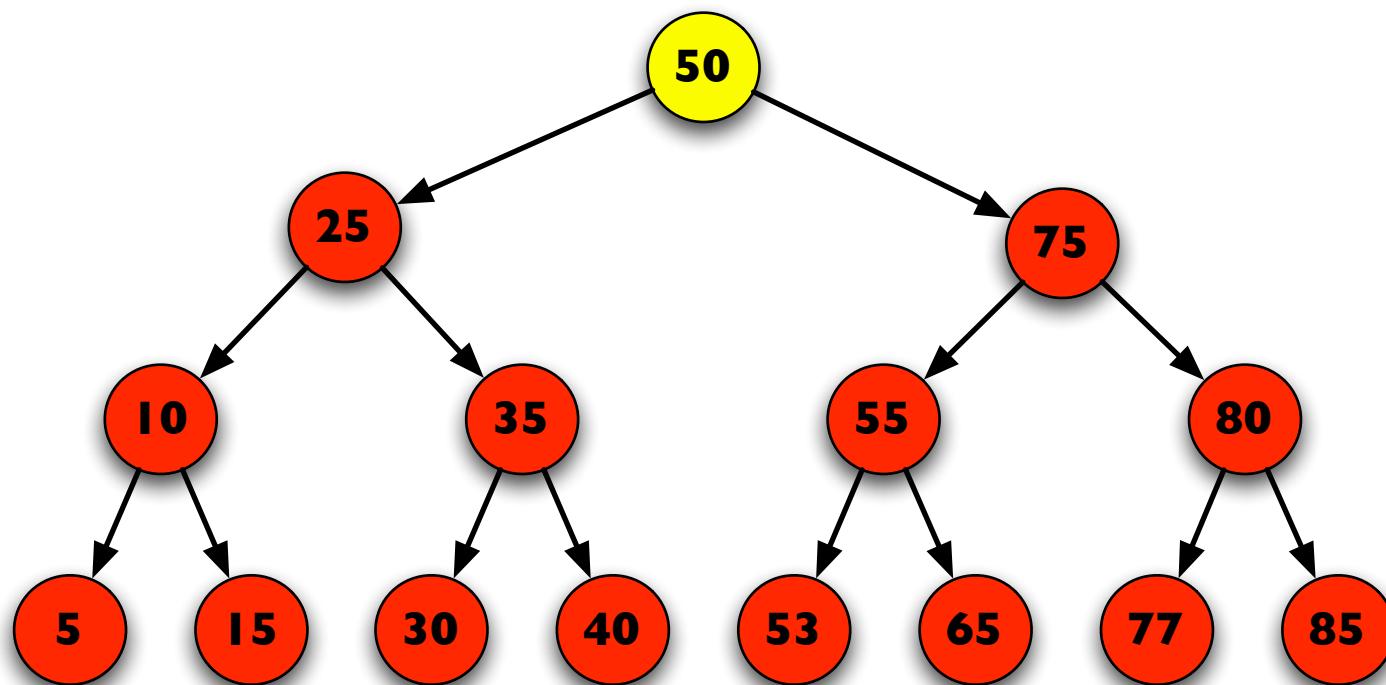
Traverse TR

Preorder



- Visit root node

- Traverse TL

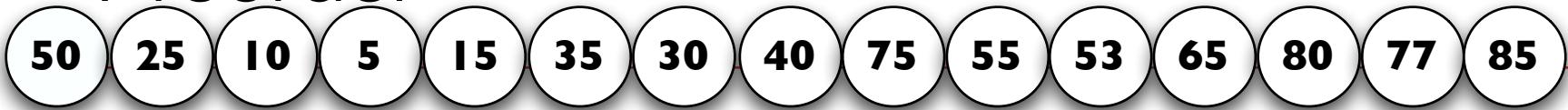


Visit root node

Traverse TL

Traverse TR

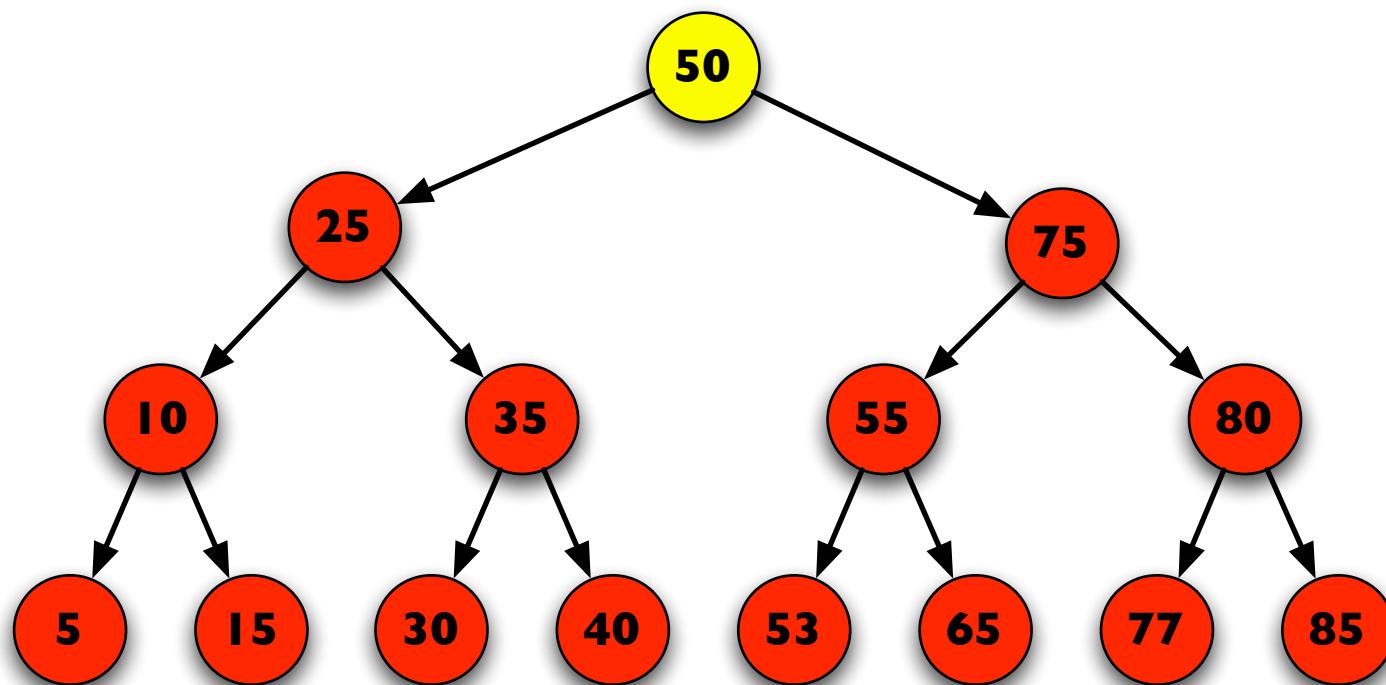
Preorder



- Visit root node

- Traverse TL

- Traverse TR

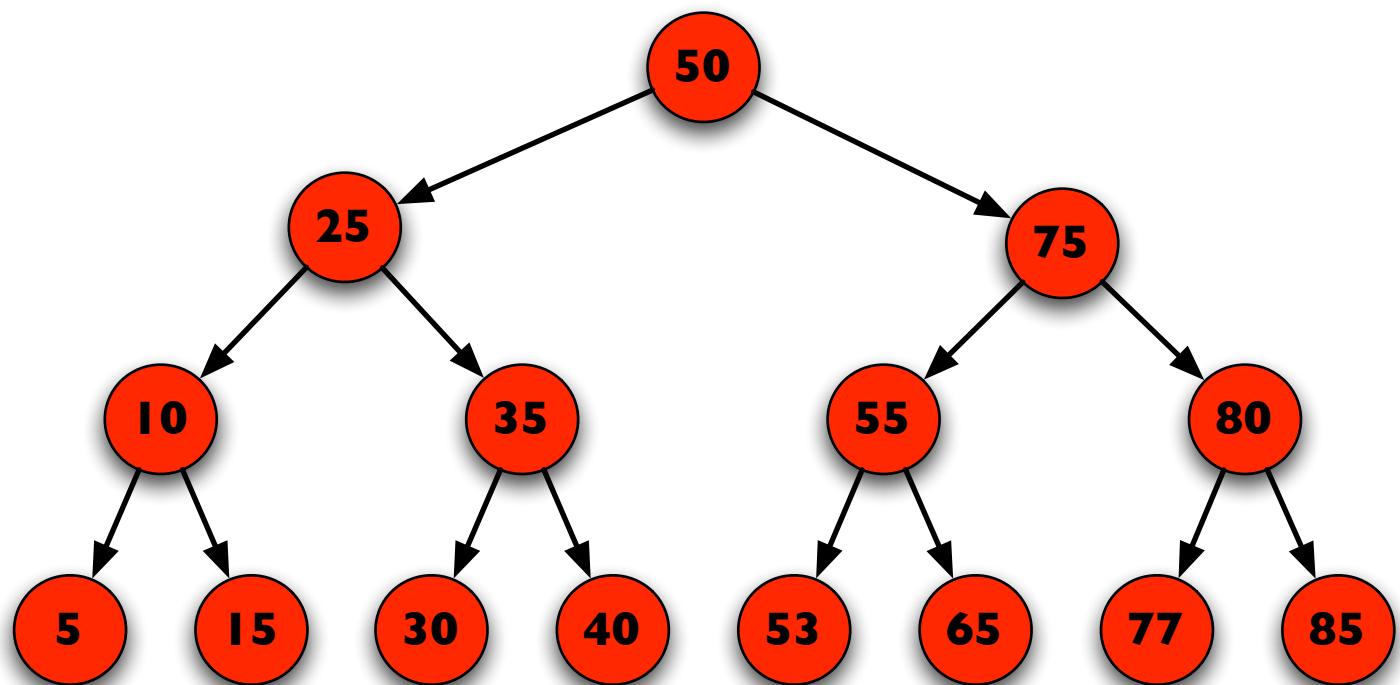


Visit root node

Traverse TL

Traverse TR

Preorder



Visit root node

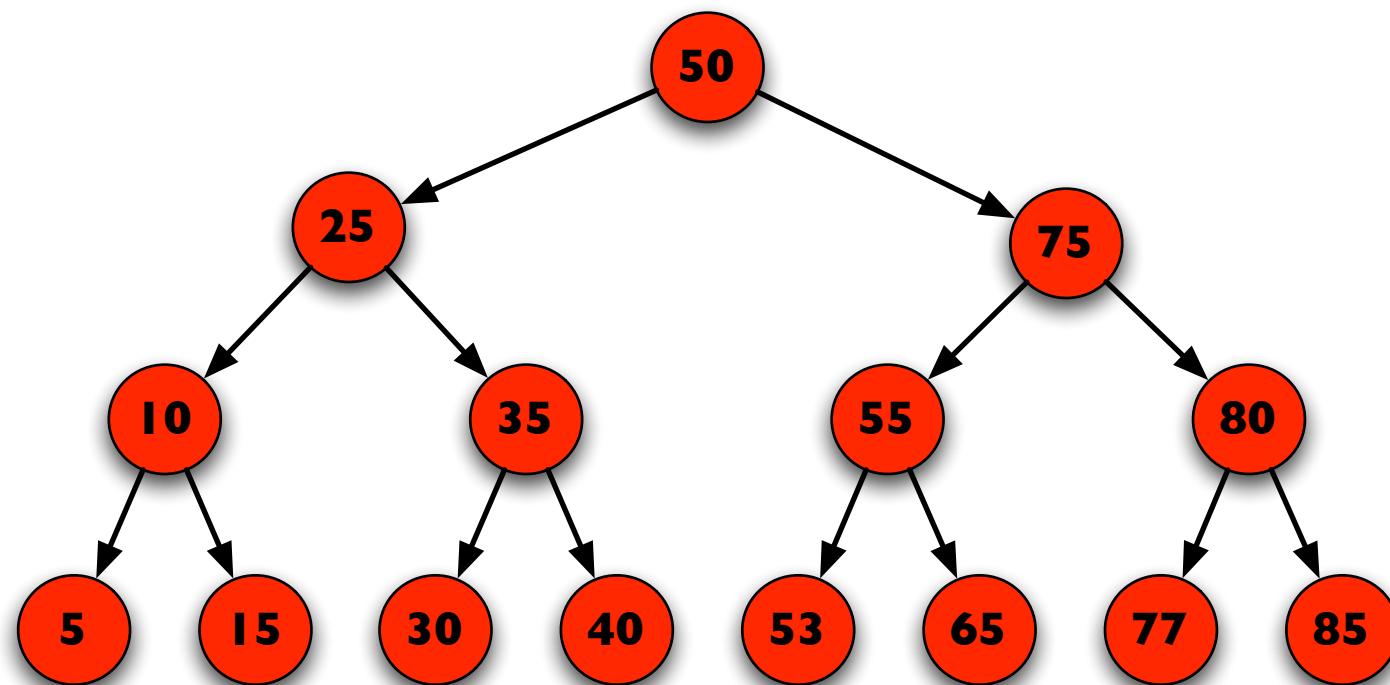
Traverse TL
95

Traverse TR

Preorder



- Visit root node

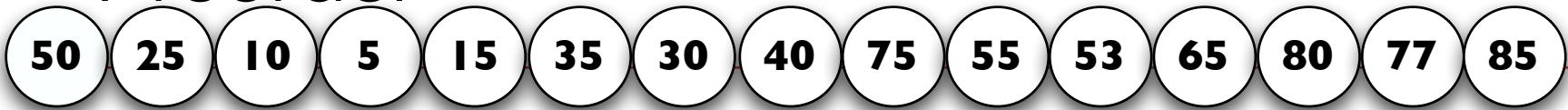


Visit root node

Traverse TL
95

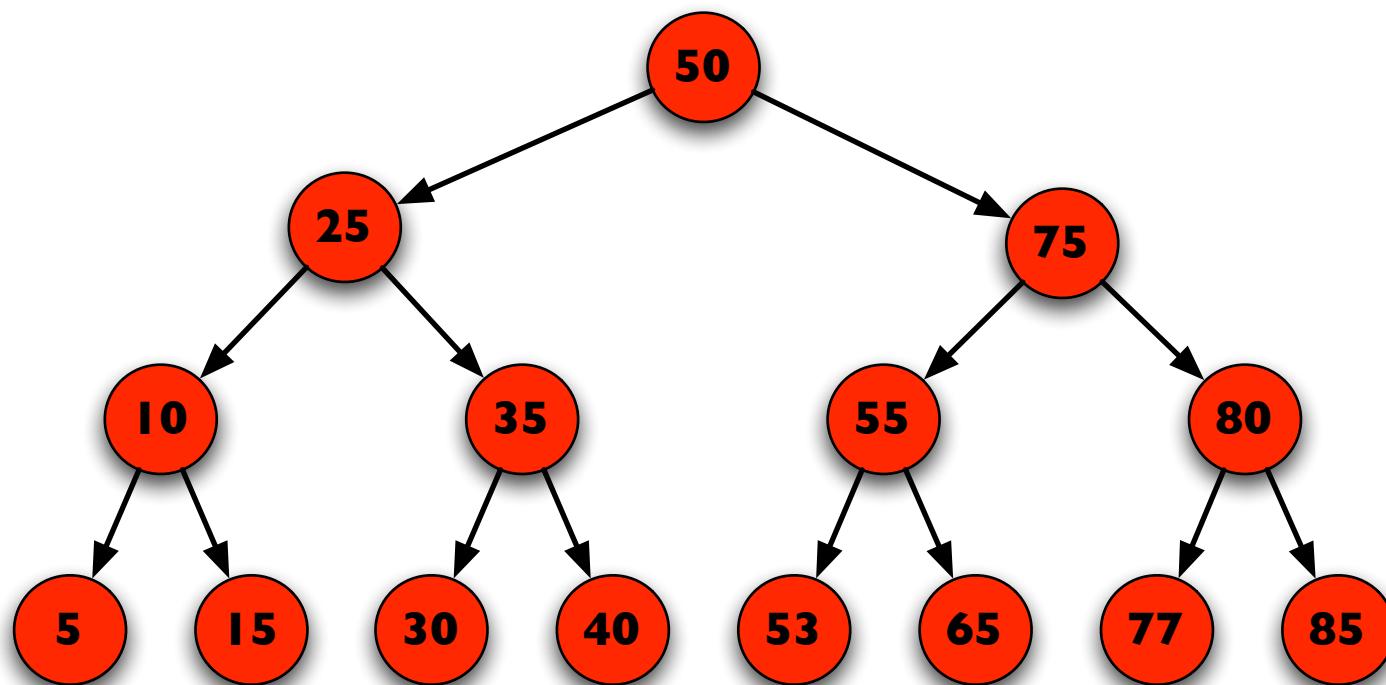
Traverse TR

Preorder



- Visit root node

- Traverse TL

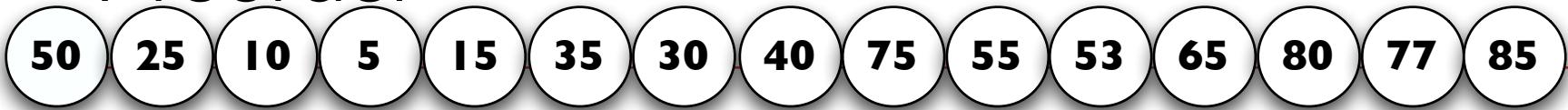


Visit root node

Traverse TL

Traverse TR

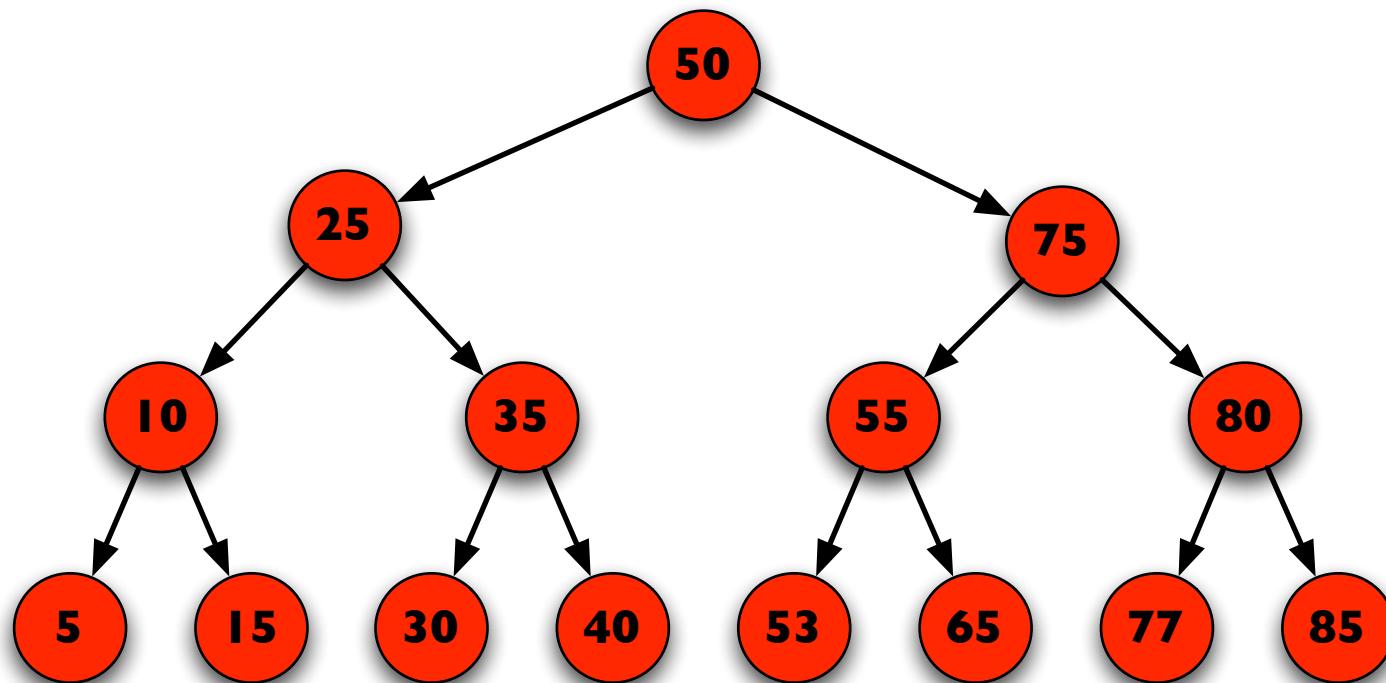
Preorder



- Visit root node

- Traverse TL

- Traverse TR



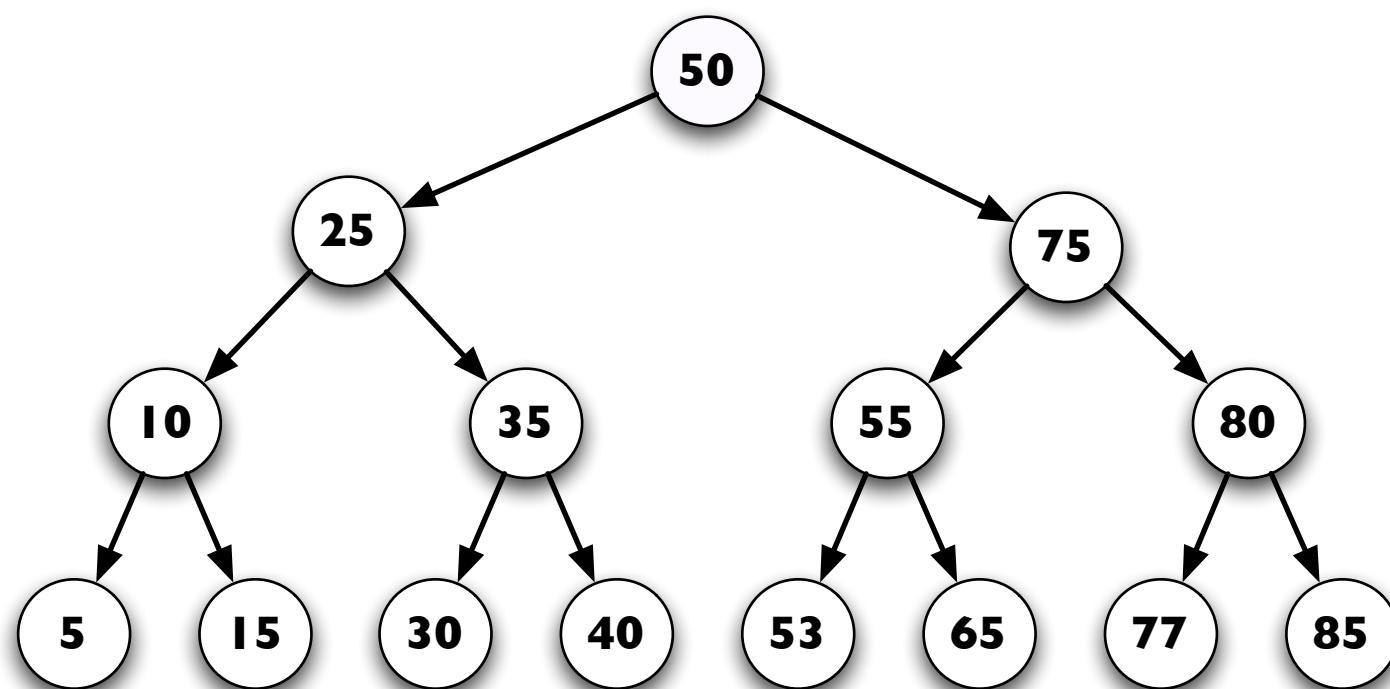
Visit root node

Traverse TL

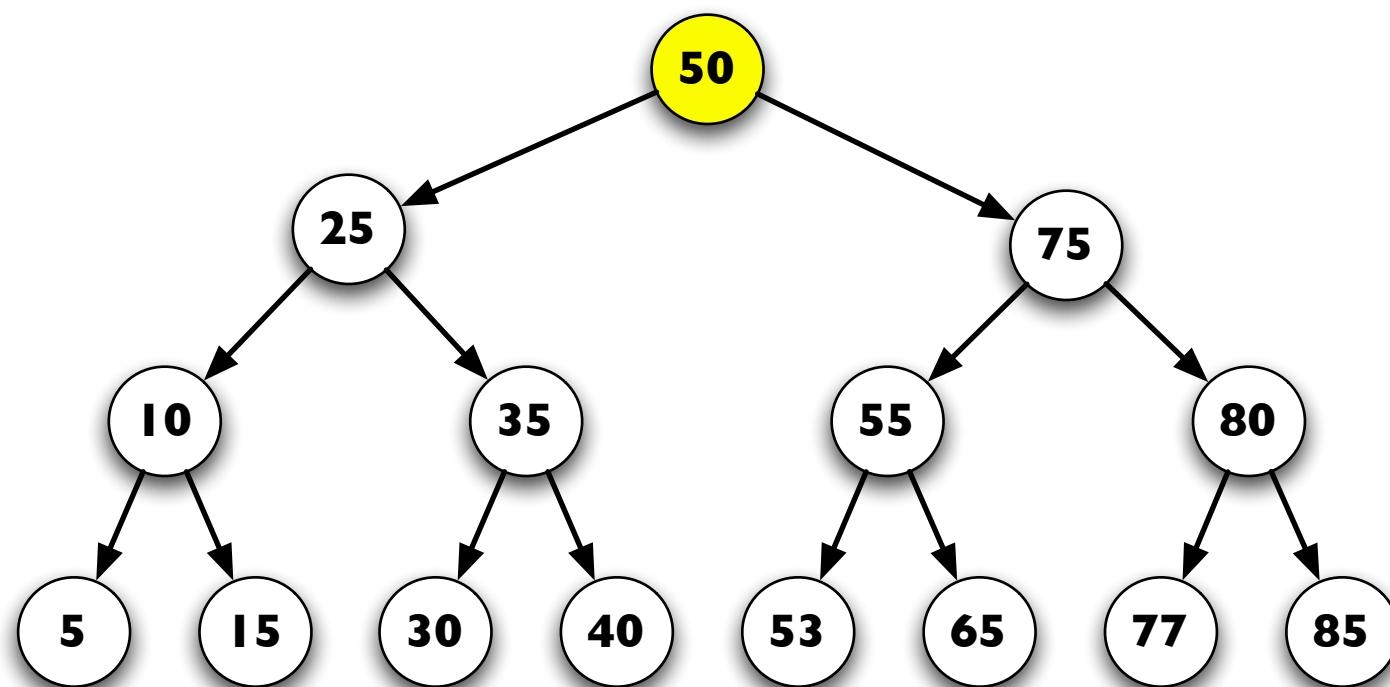
Traverse TR

Inorder Traversal

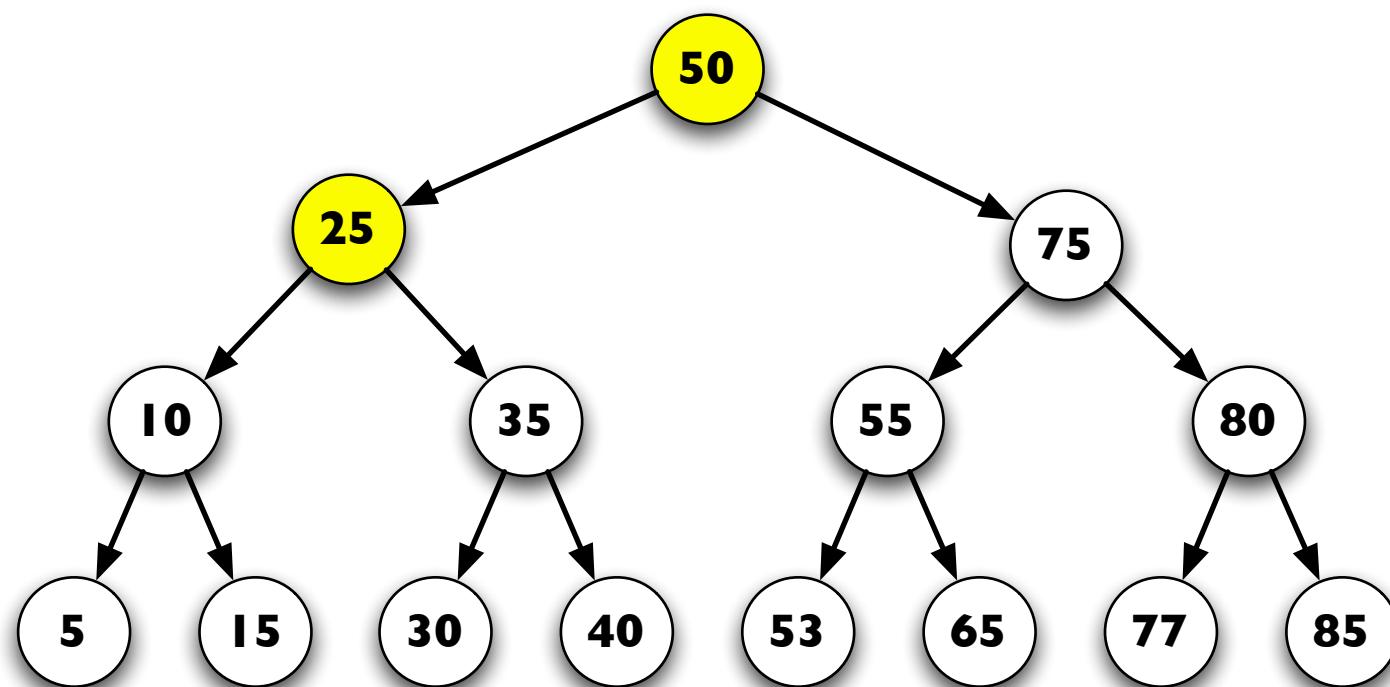
Inorder Traversal



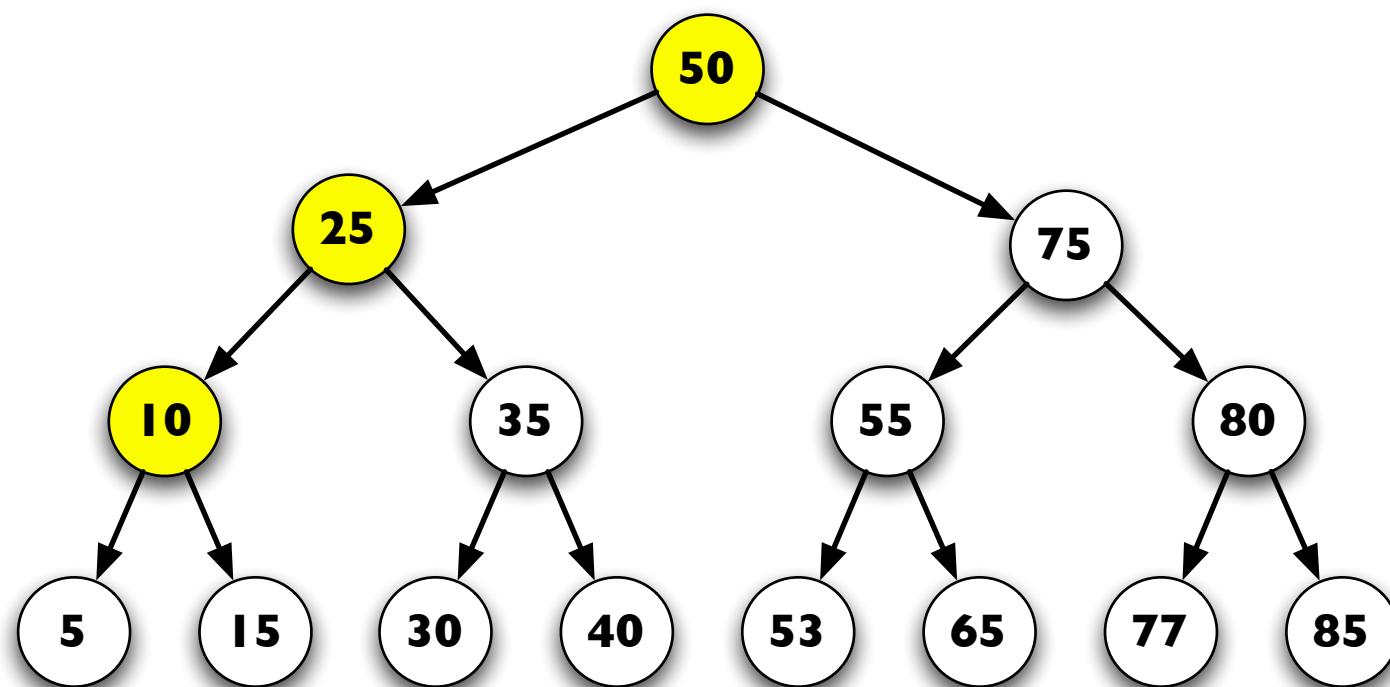
Inorder Traversal



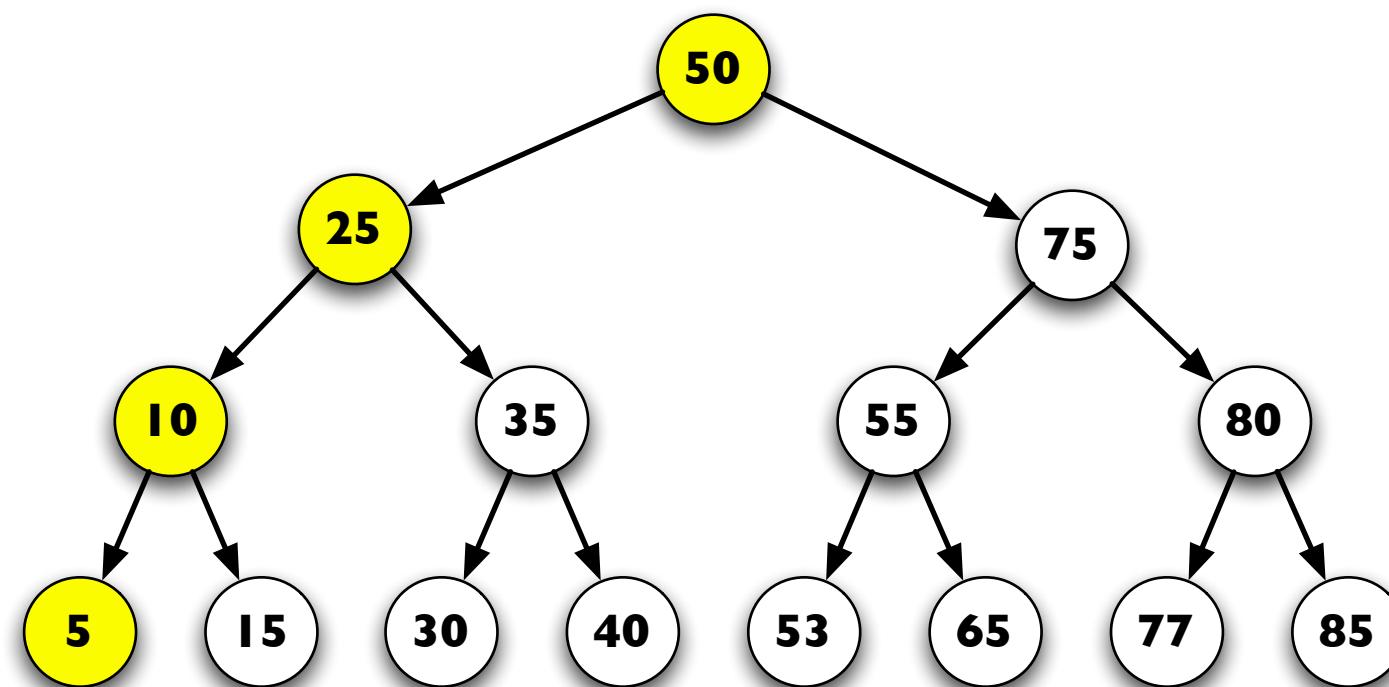
Inorder Traversal



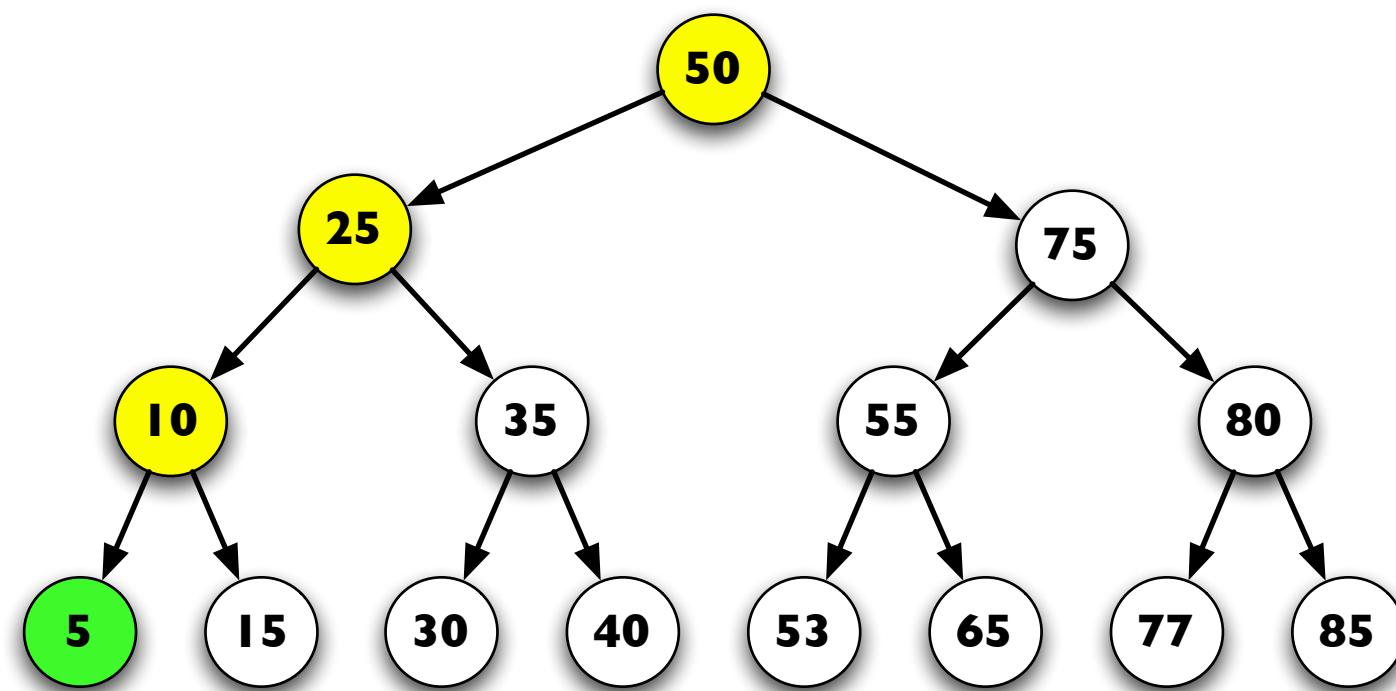
Inorder Traversal



Inorder Traversal

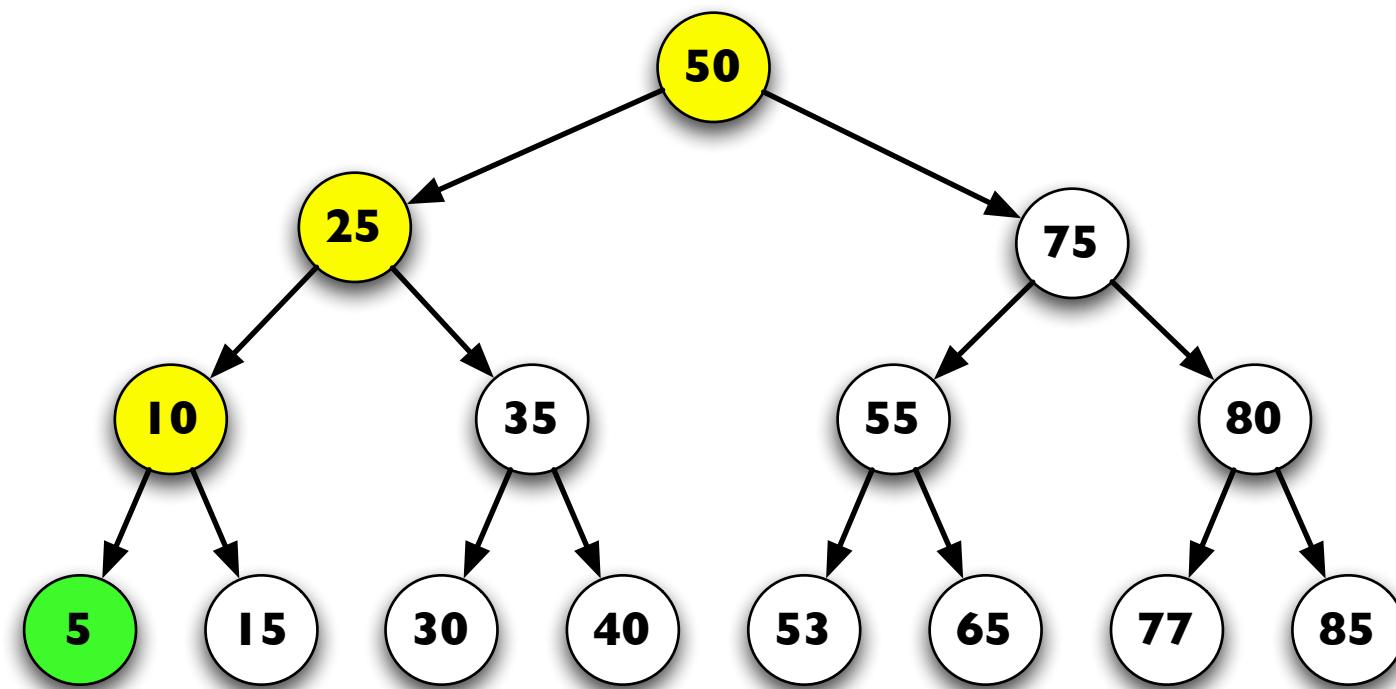


Inorder Traversal



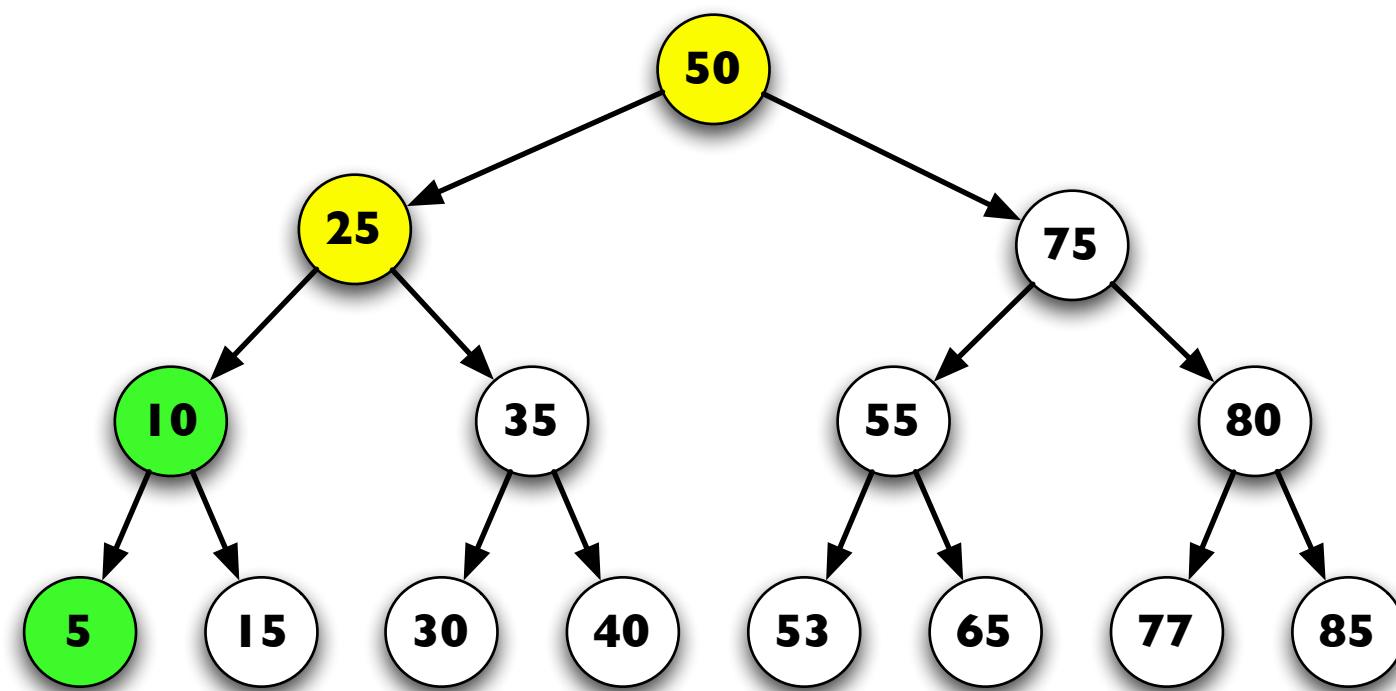
Inorder Traversal

5



Inorder Traversal

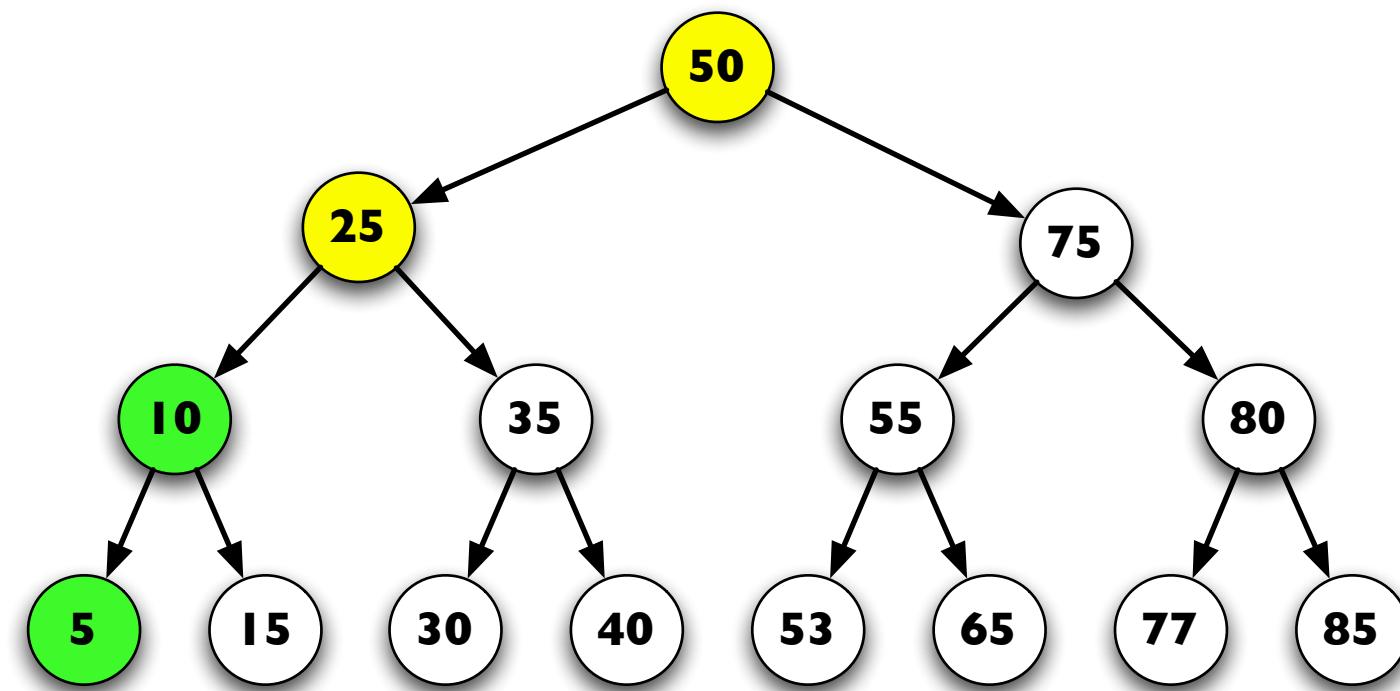
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Inorder Traversal

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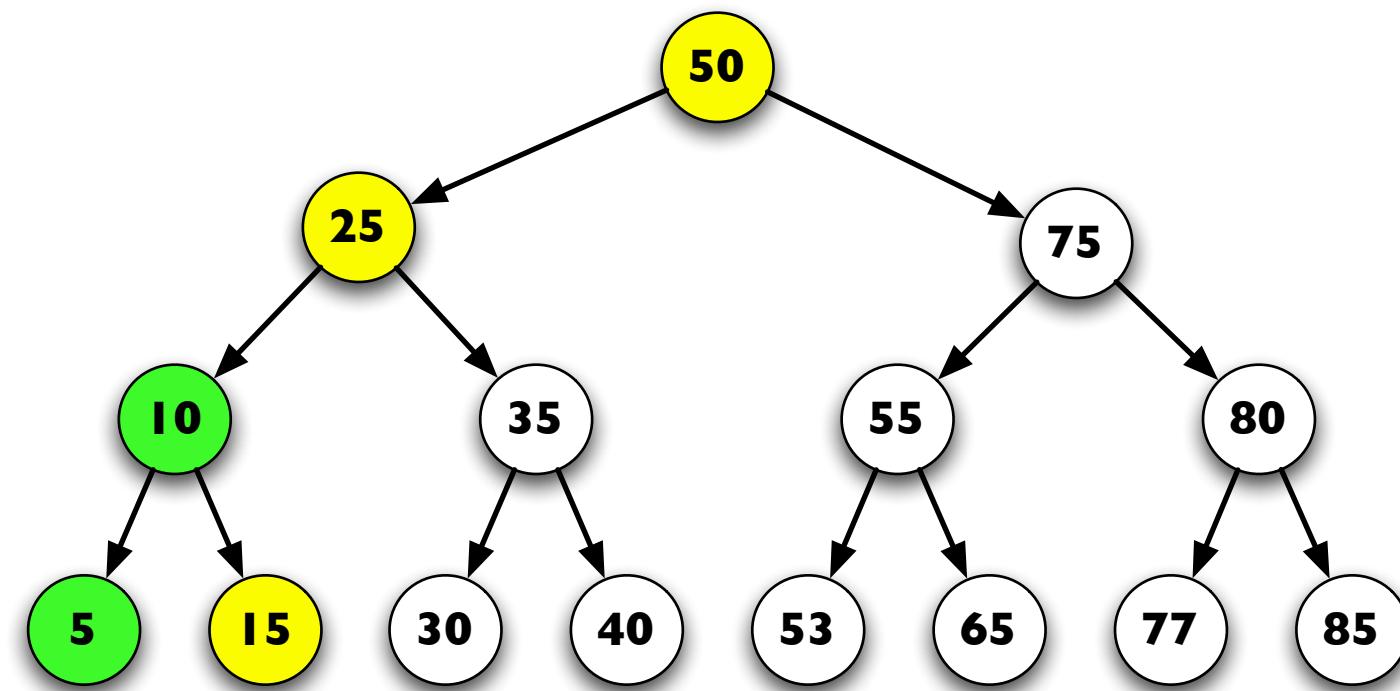
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Inorder Traversal

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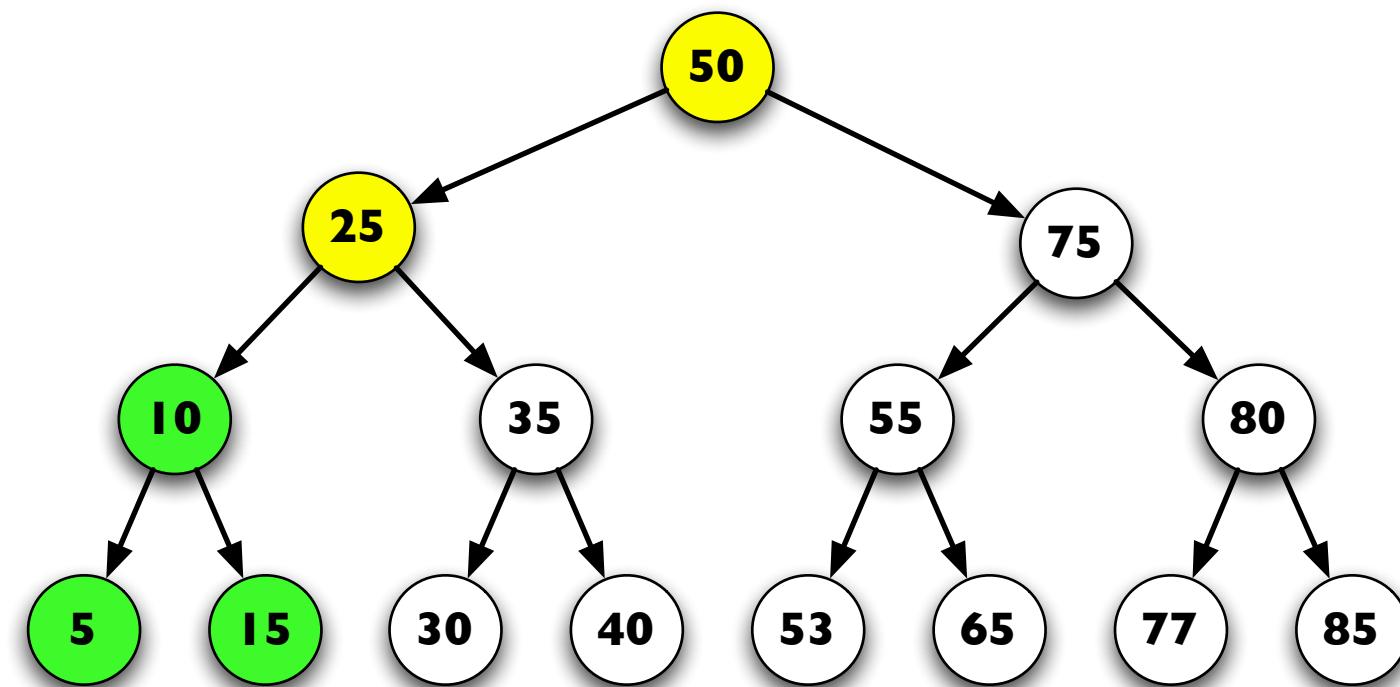
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Inorder Traversal

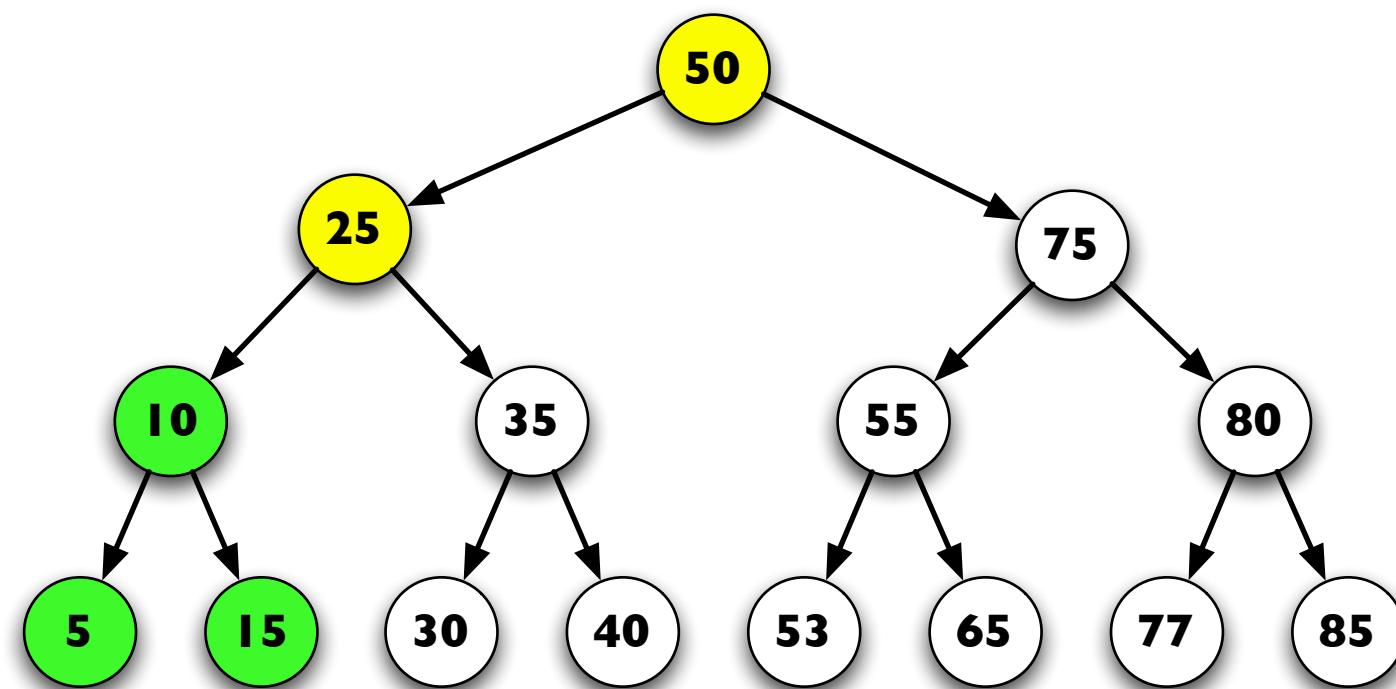
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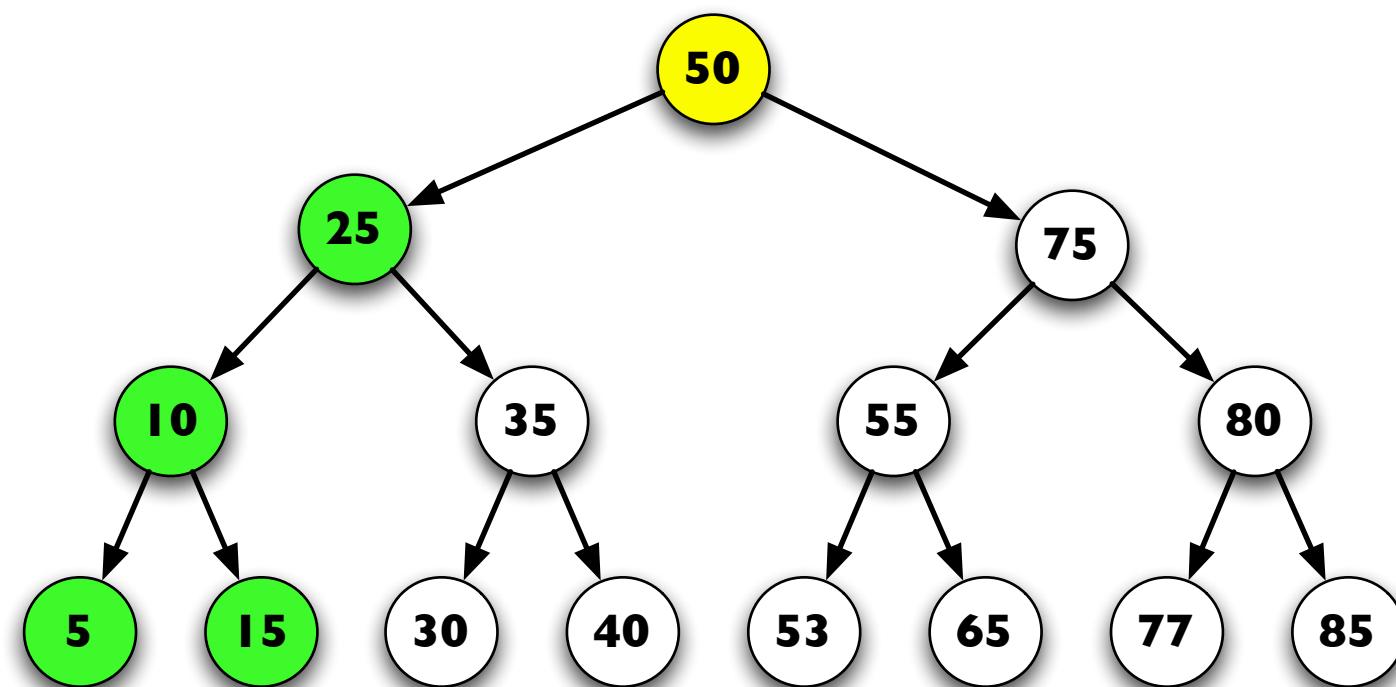
Inorder Traversal

5 10 15



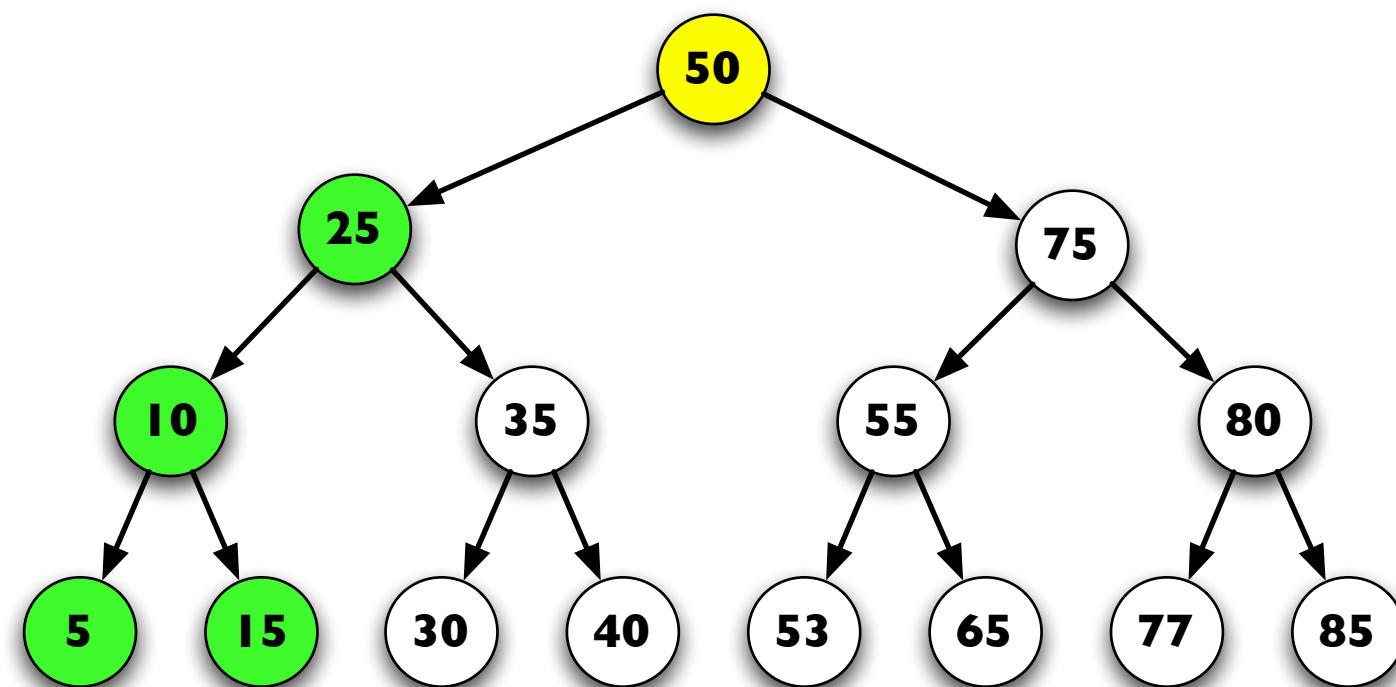
Inorder Traversal

5 10 15



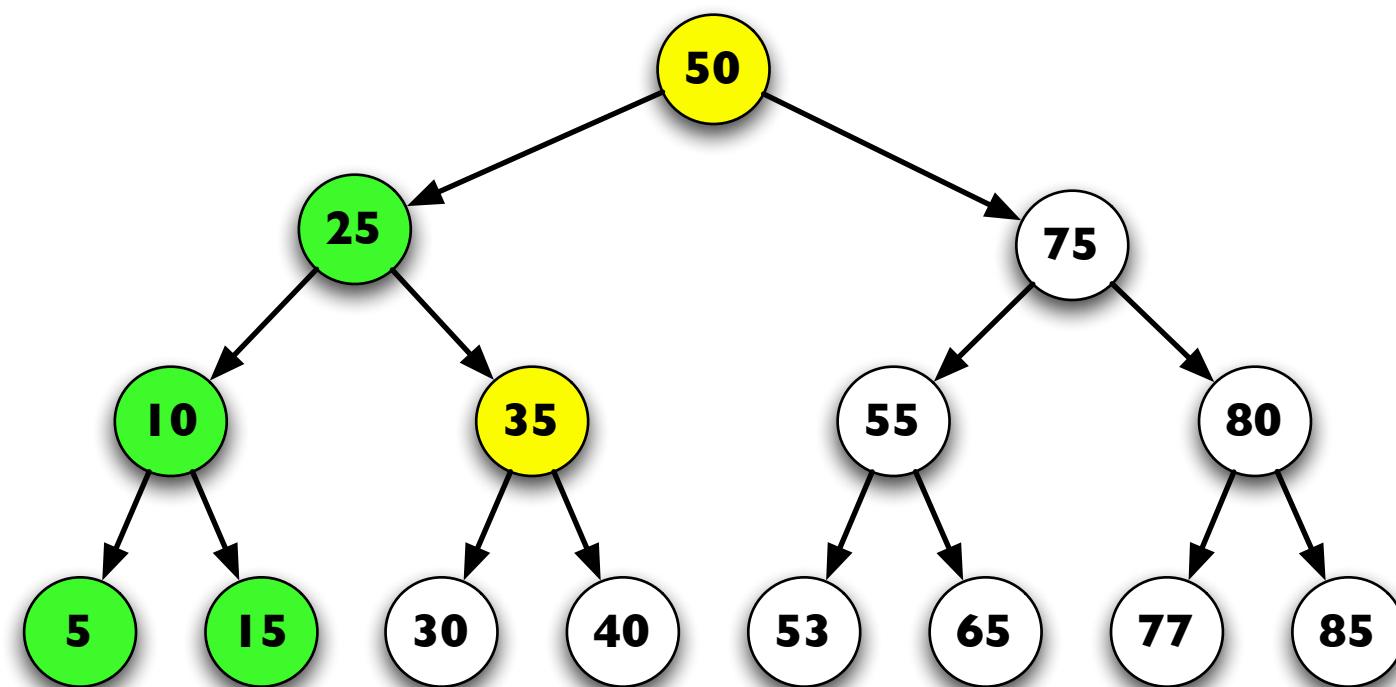
Inorder Traversal

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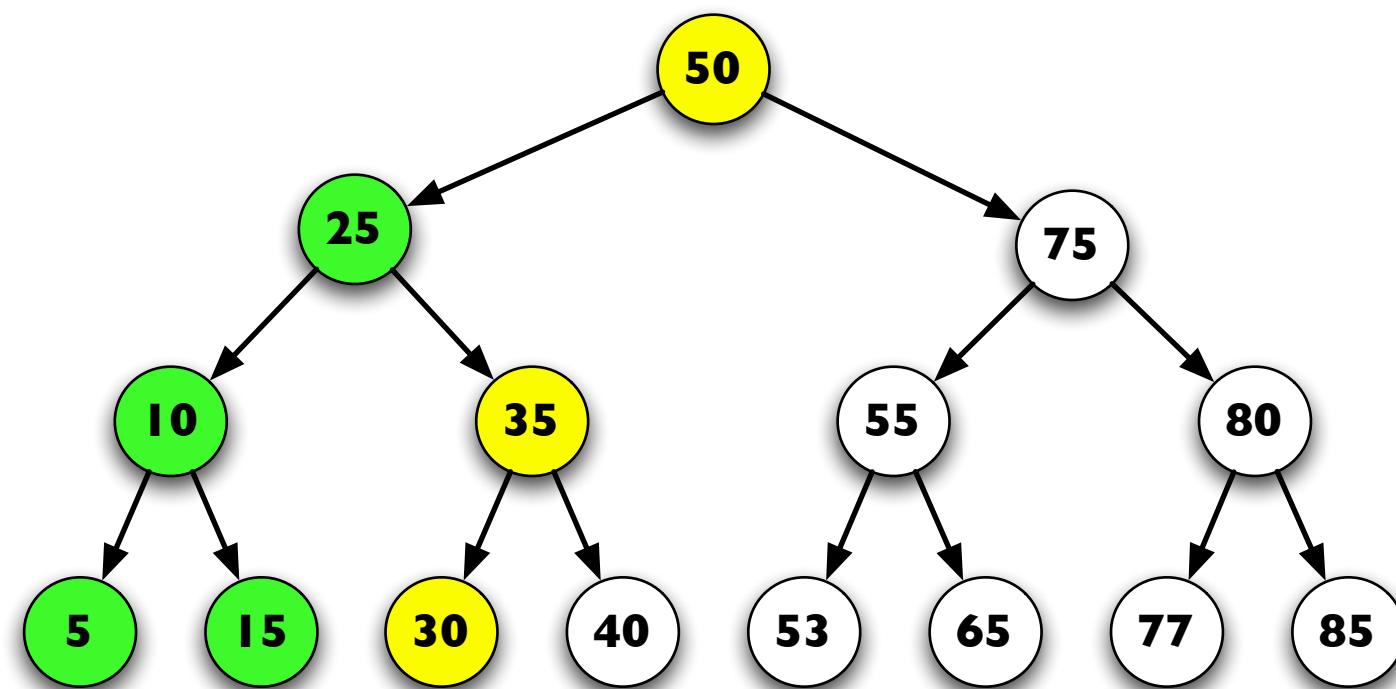
Inorder Traversal

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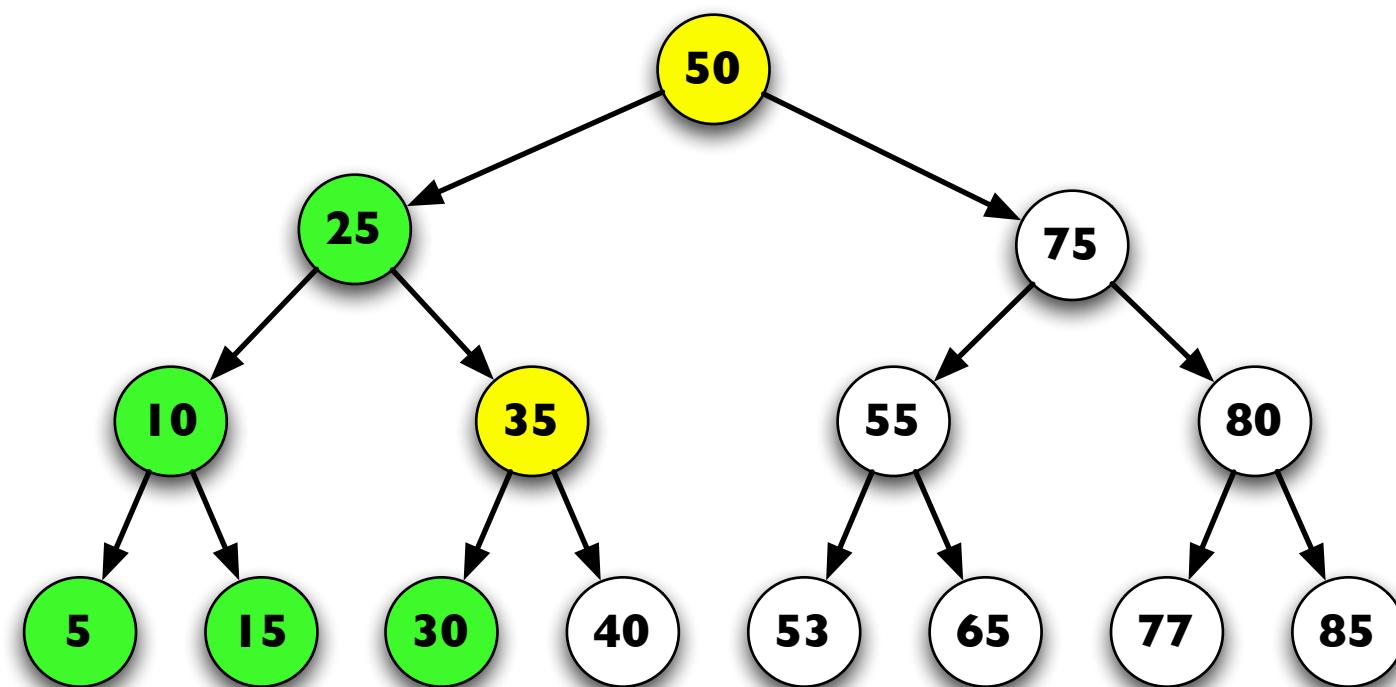
Inorder Traversal

5 10 15 25



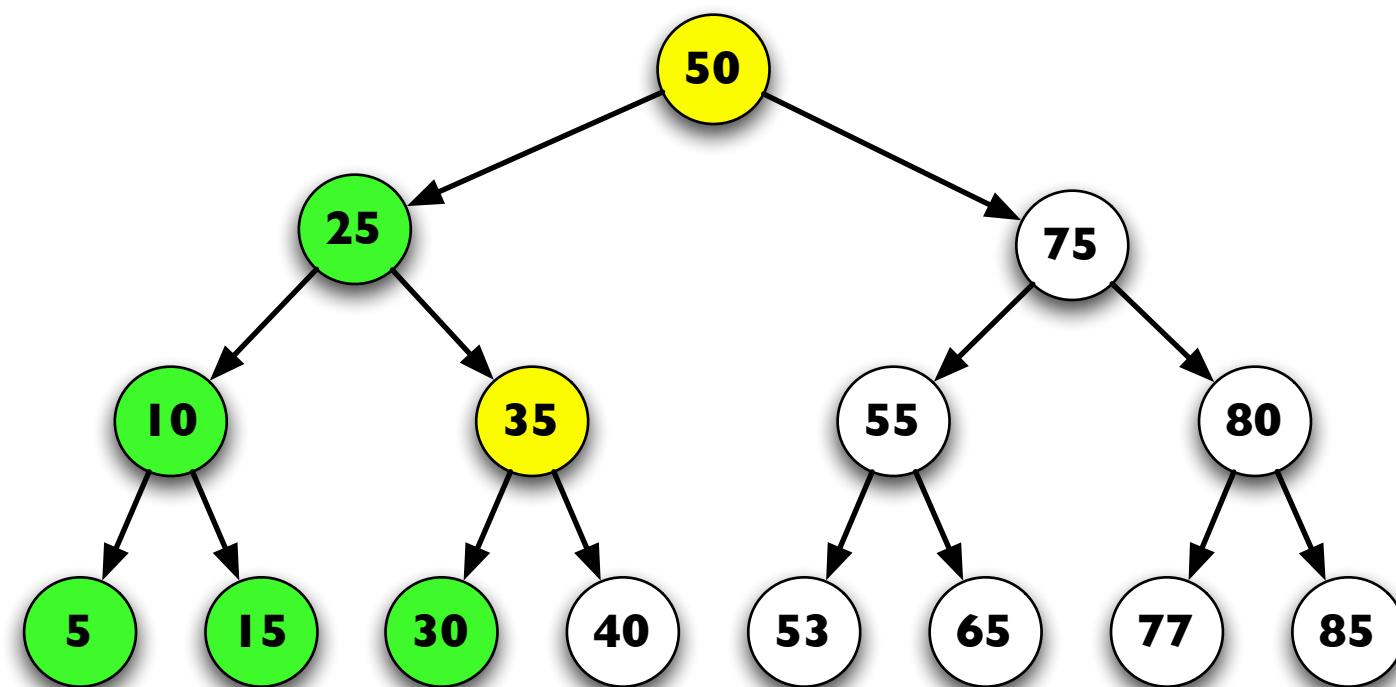
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5 10 15 25



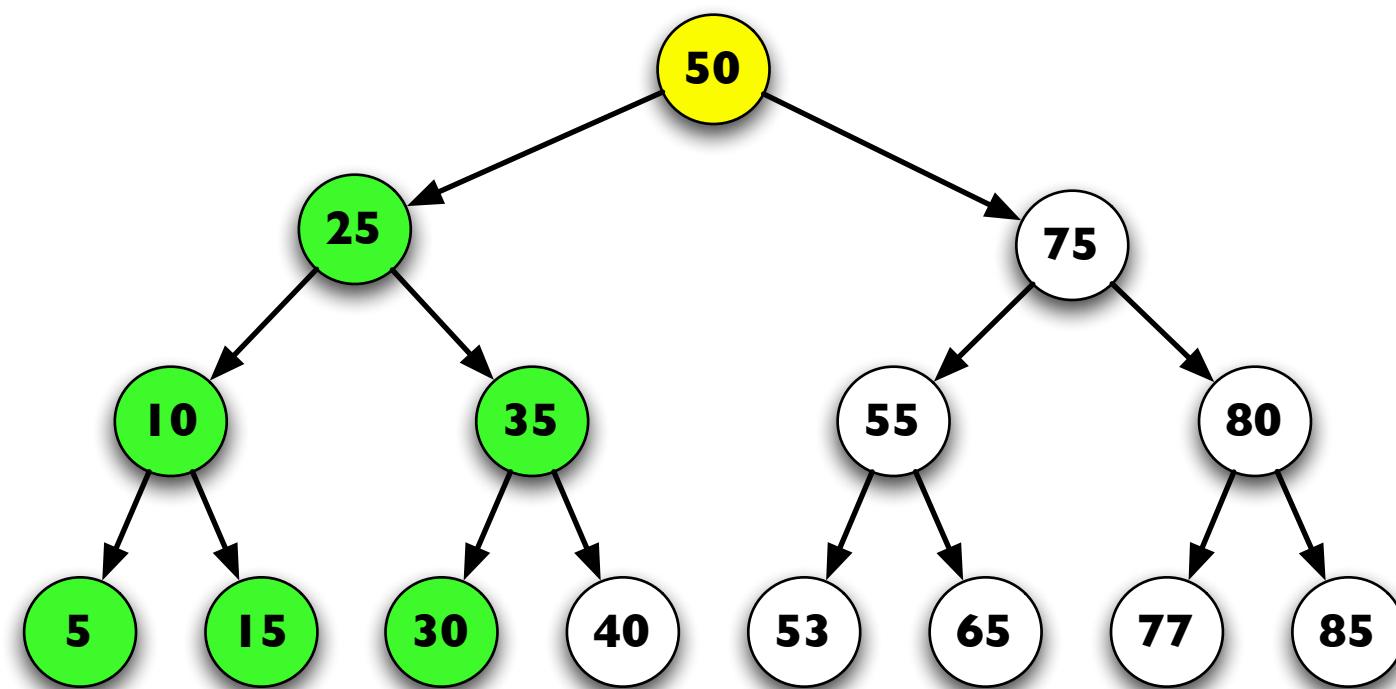
Inorder Traversal

5 10 15 25 30



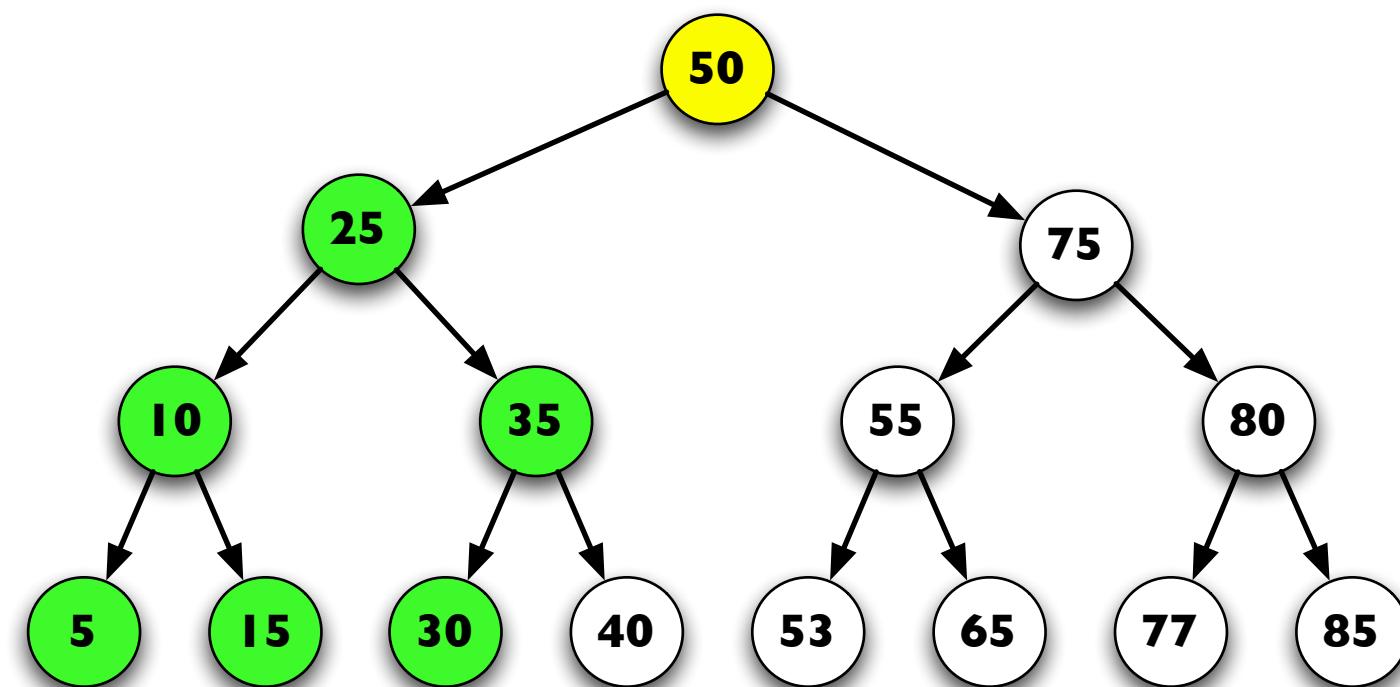
Inorder Traversal

5 10 15 25 30



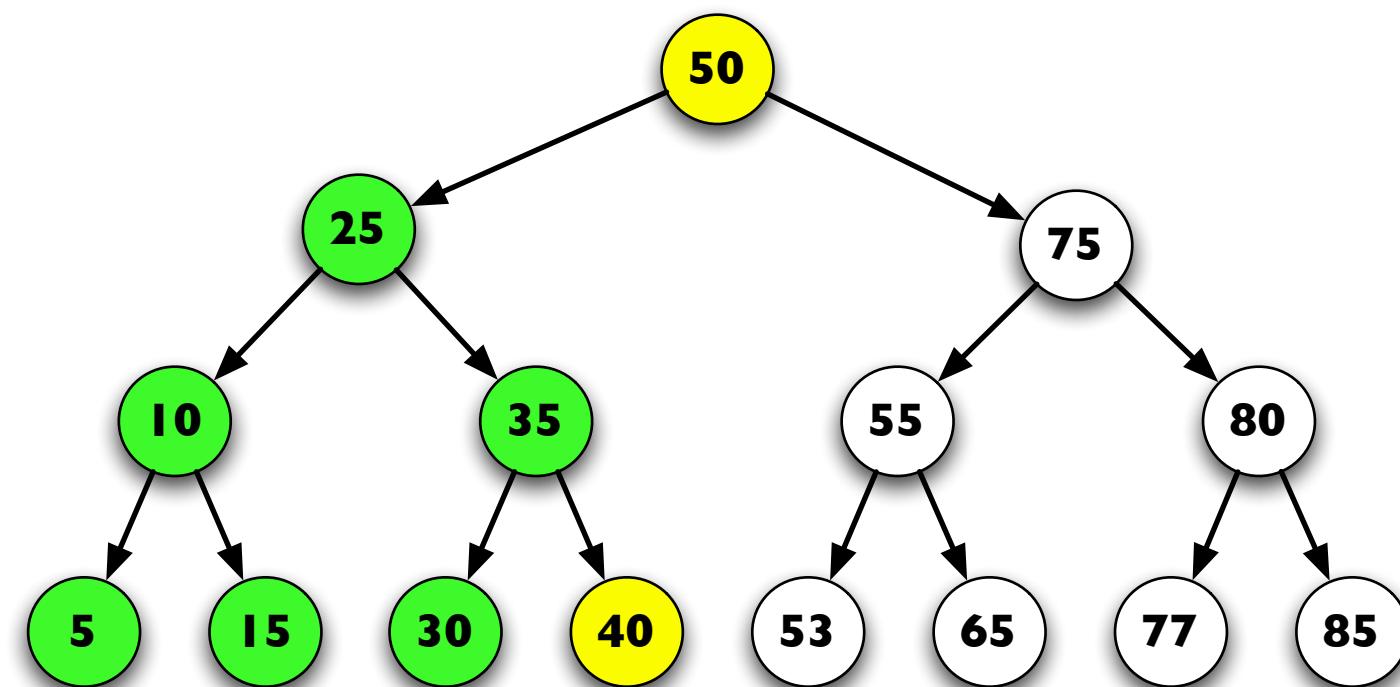
Inorder Traversal

5 10 15 25 30 35



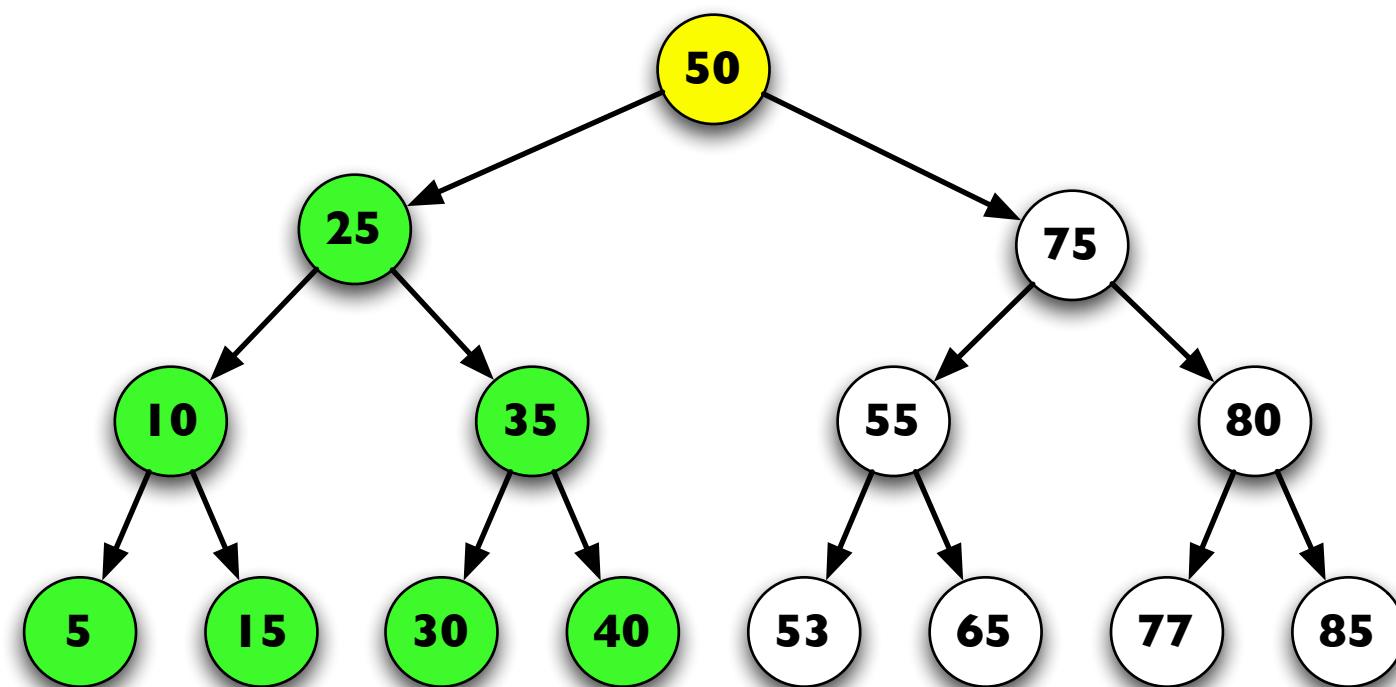
Inorder Traversal

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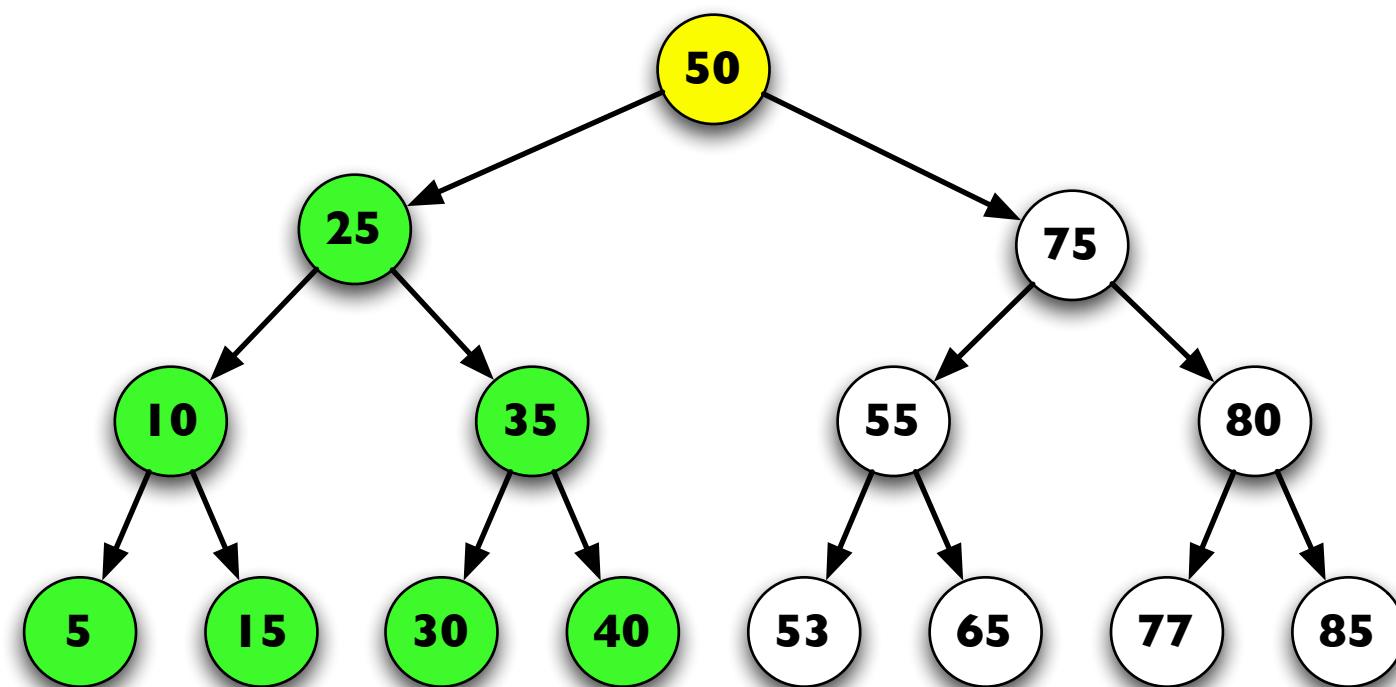
Inorder Traversal

5 10 15 25 30 35



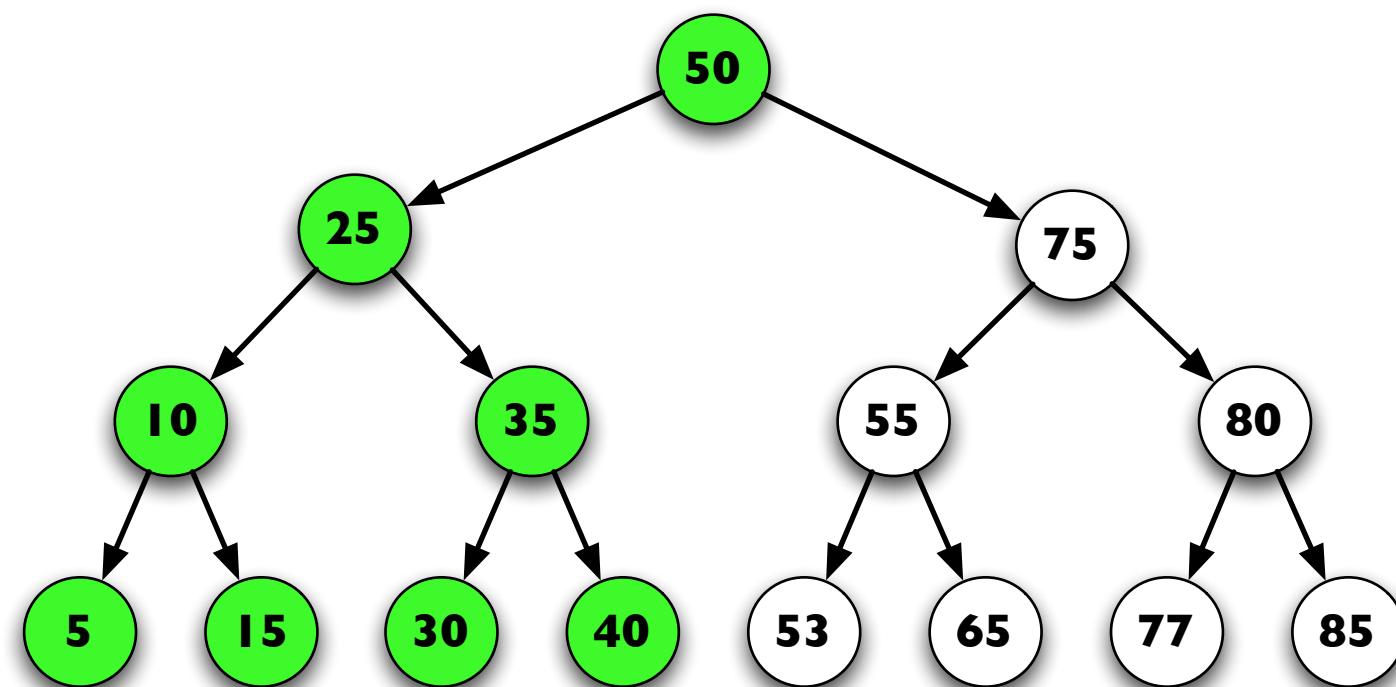
Inorder Traversal

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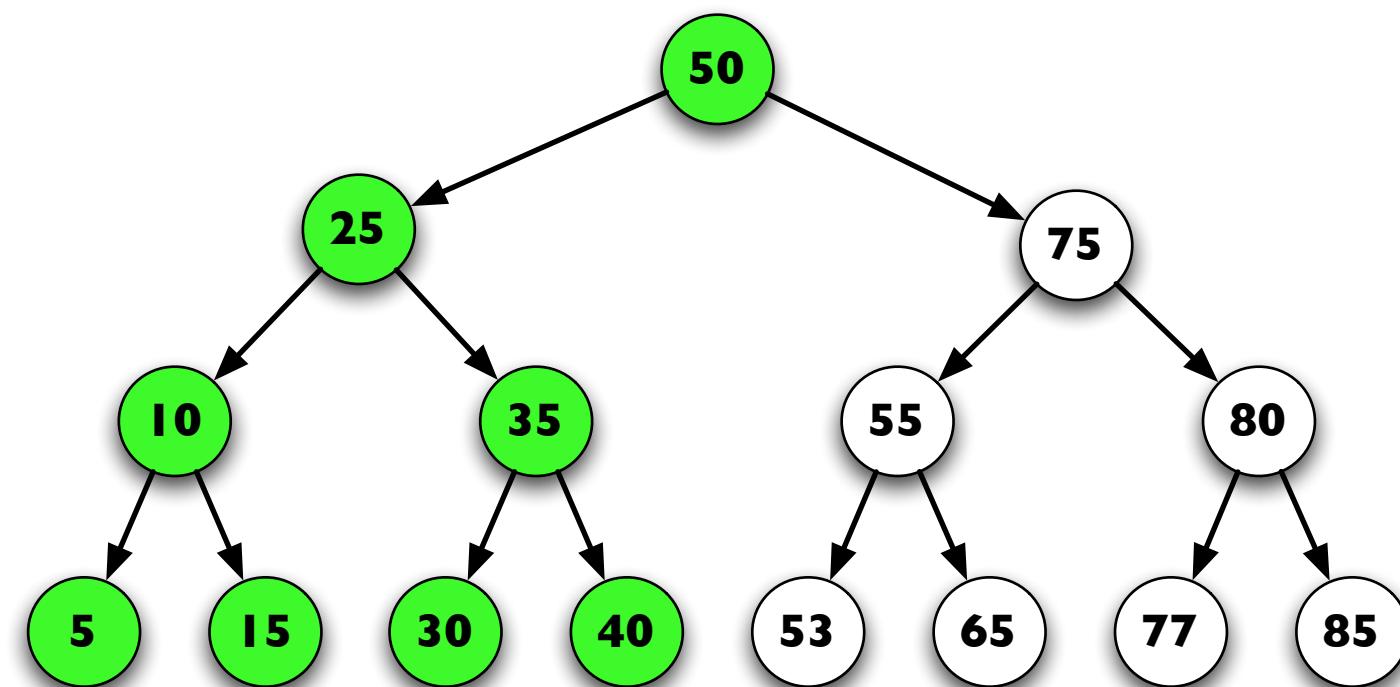
Inorder Traversal

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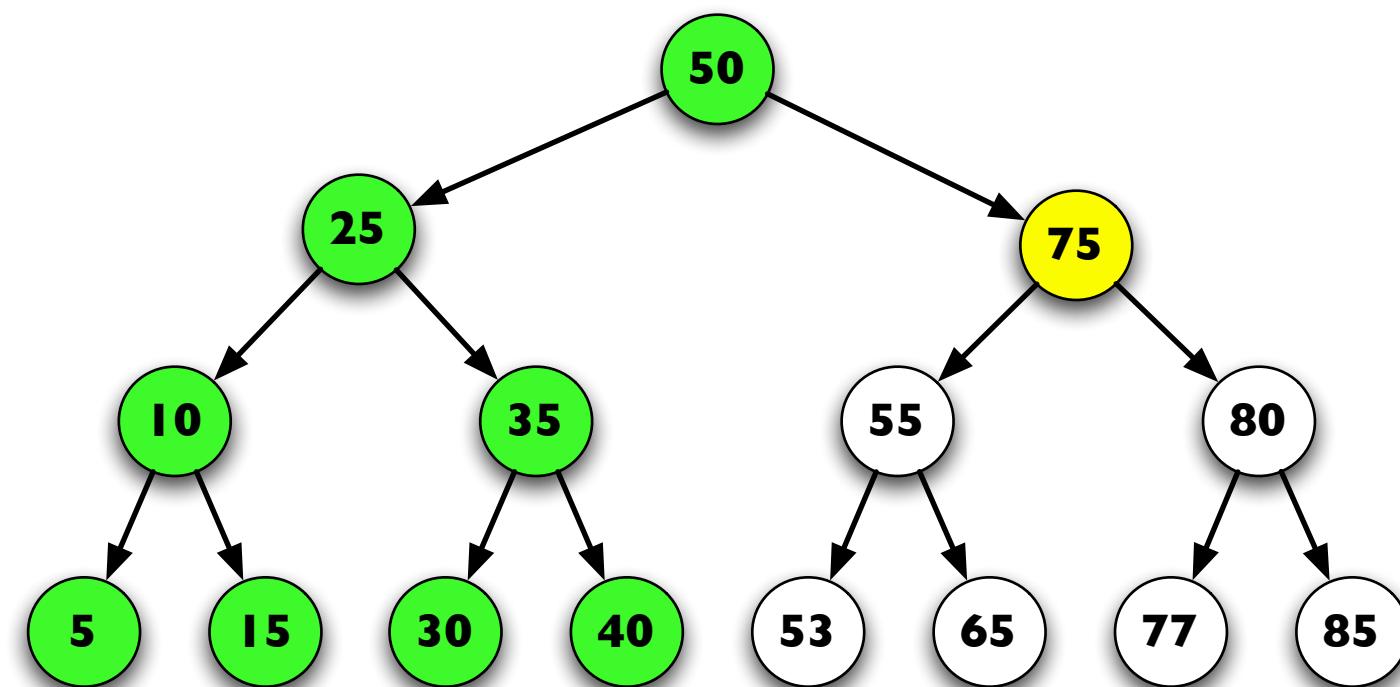
Inorder Traversal

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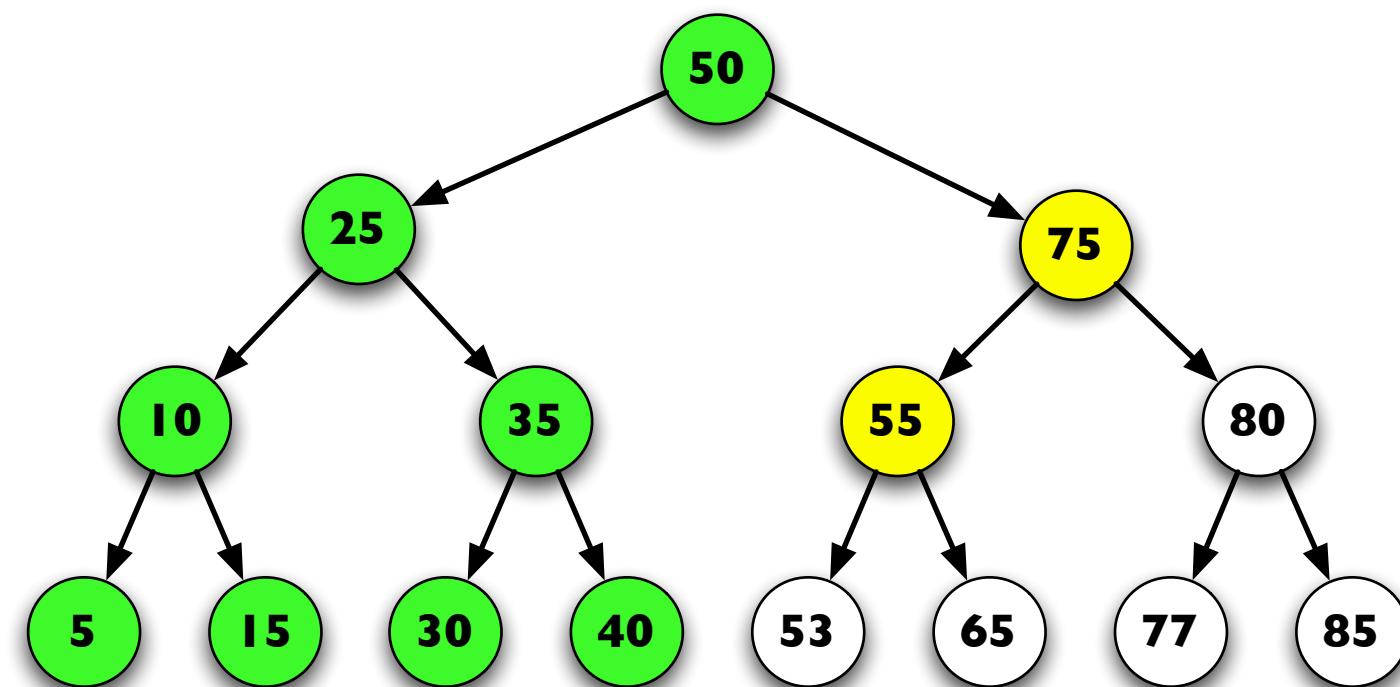
Inorder Traversal

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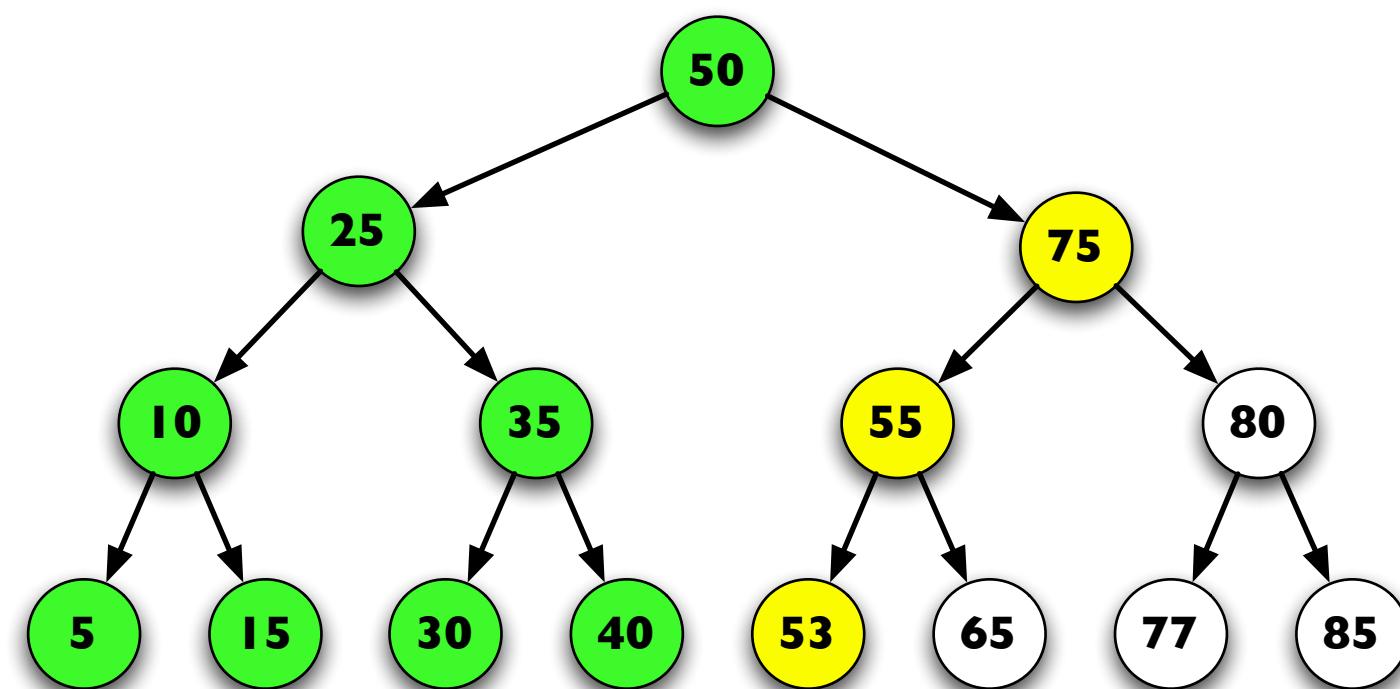
Inorder Traversal

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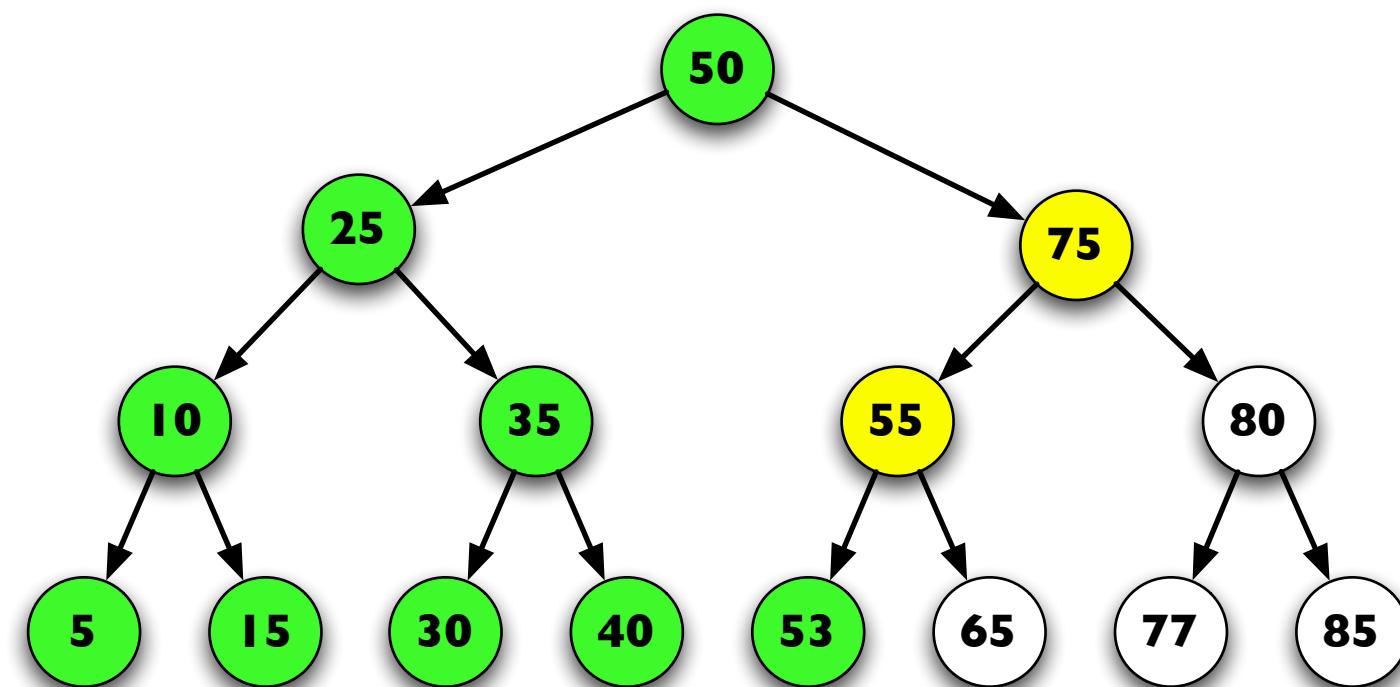
Inorder Traversal

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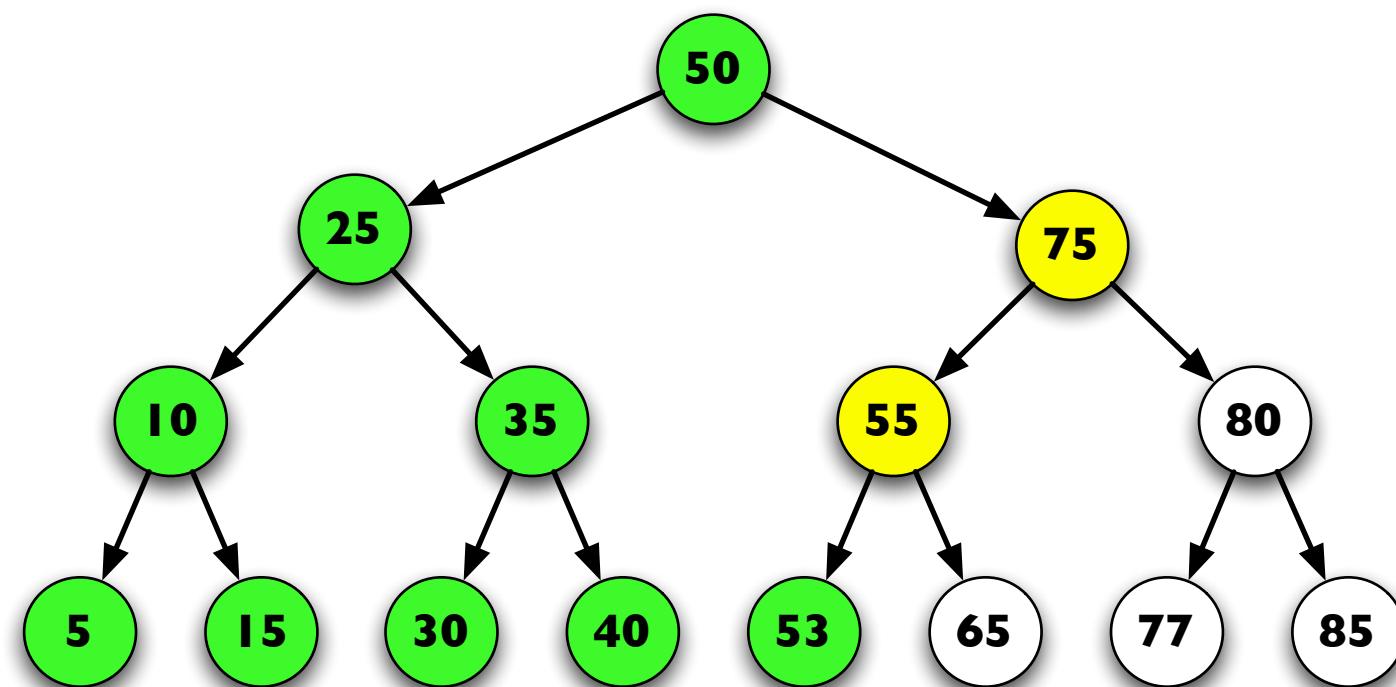
Inorder Traversal

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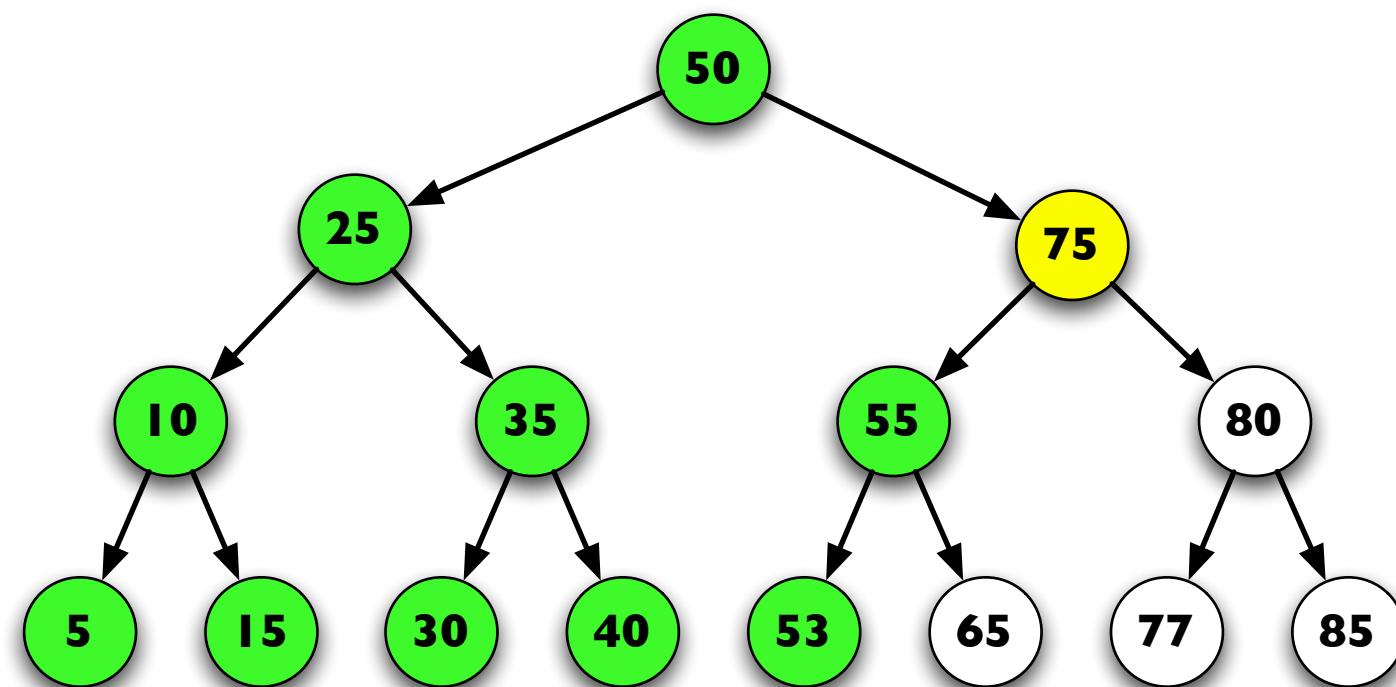
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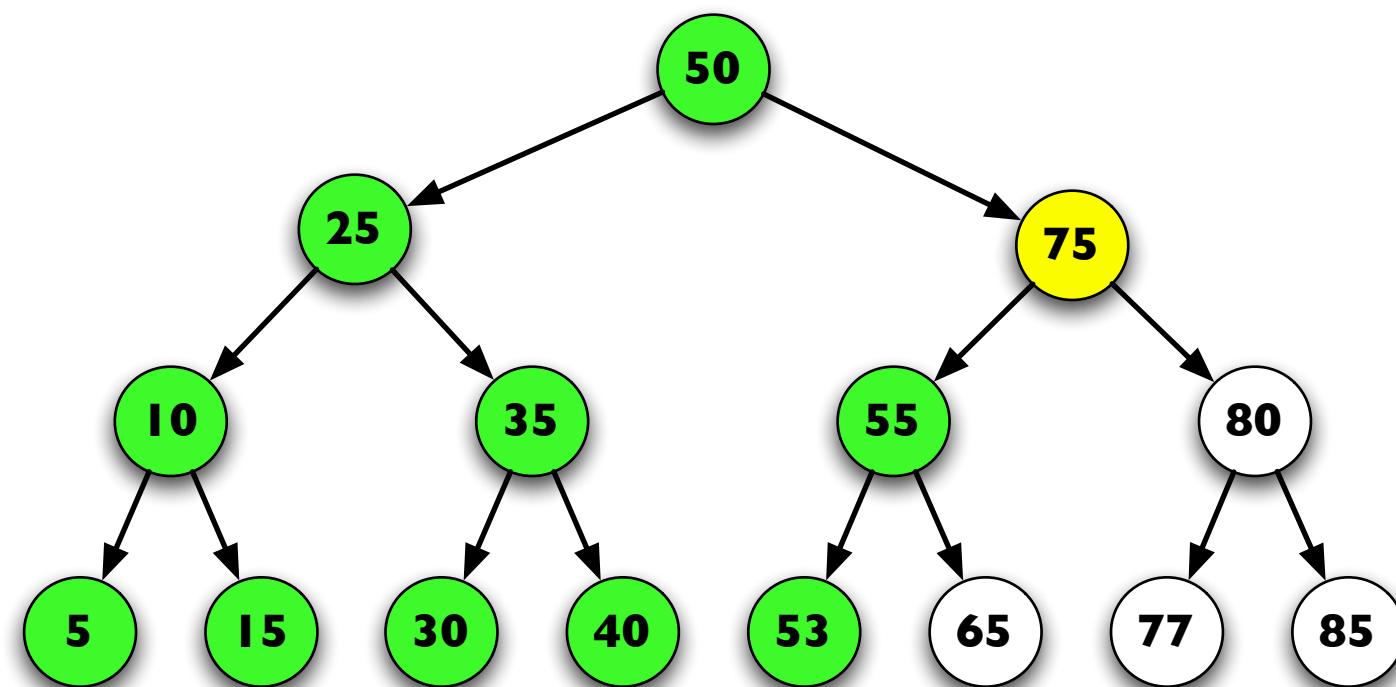
Inorder Traversal

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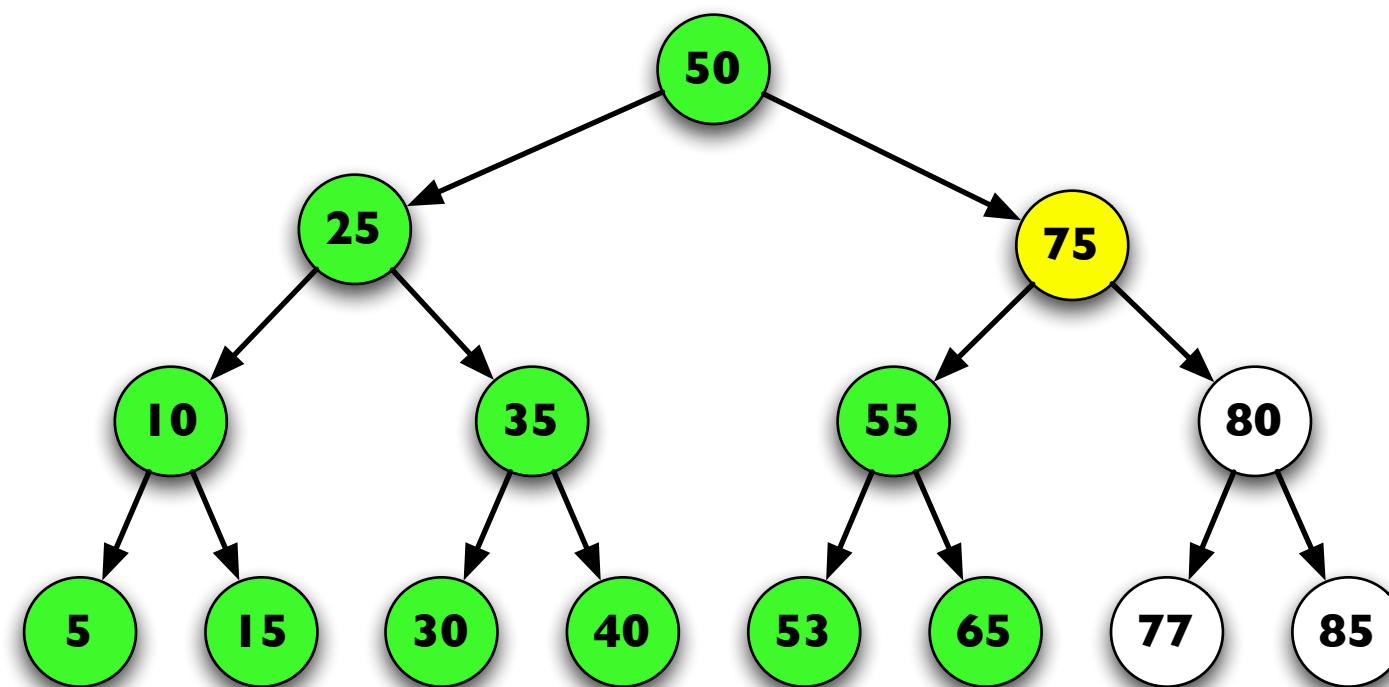
Inorder Traversal

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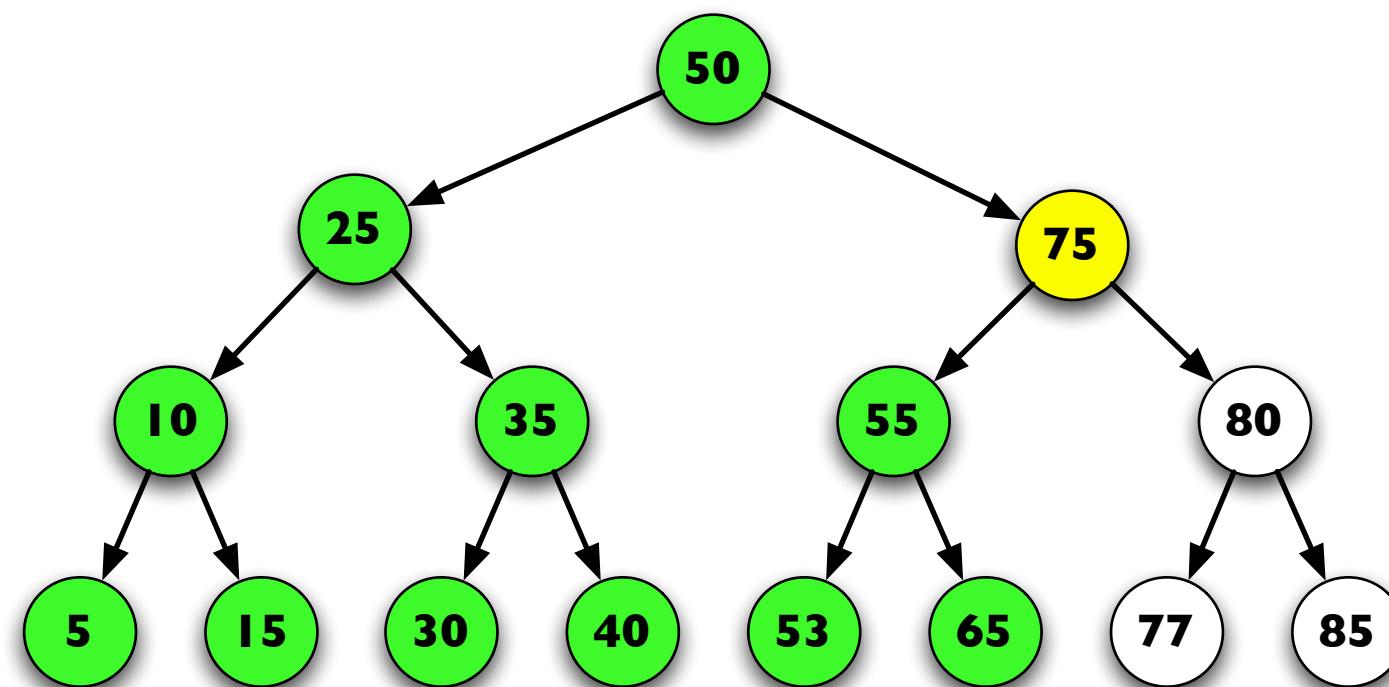
Inorder Traversal

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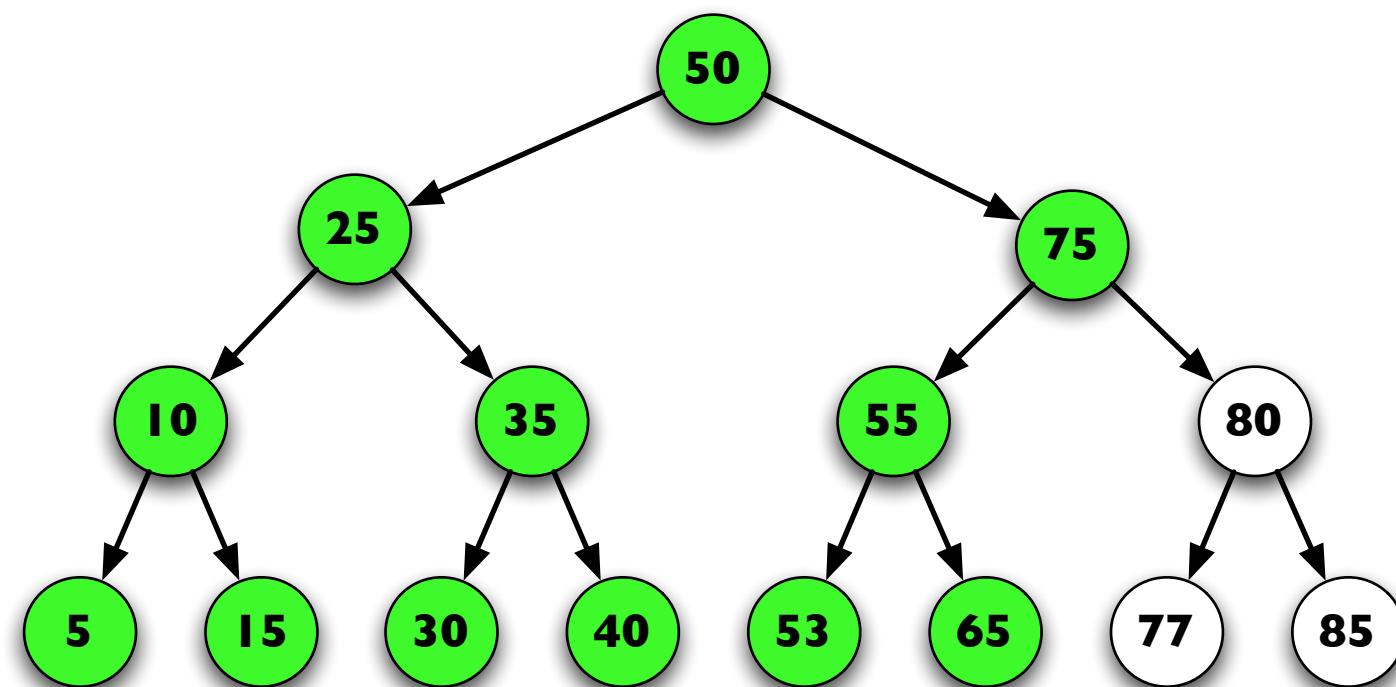
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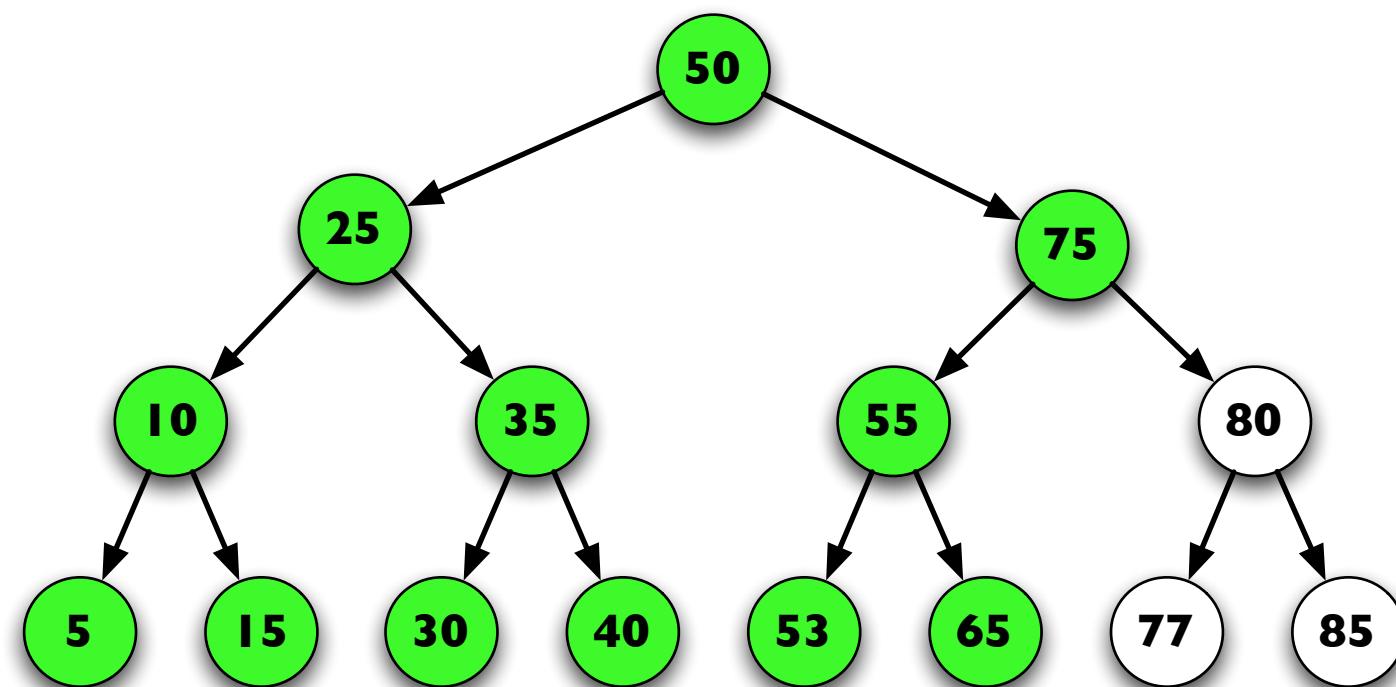
Inorder Traversal

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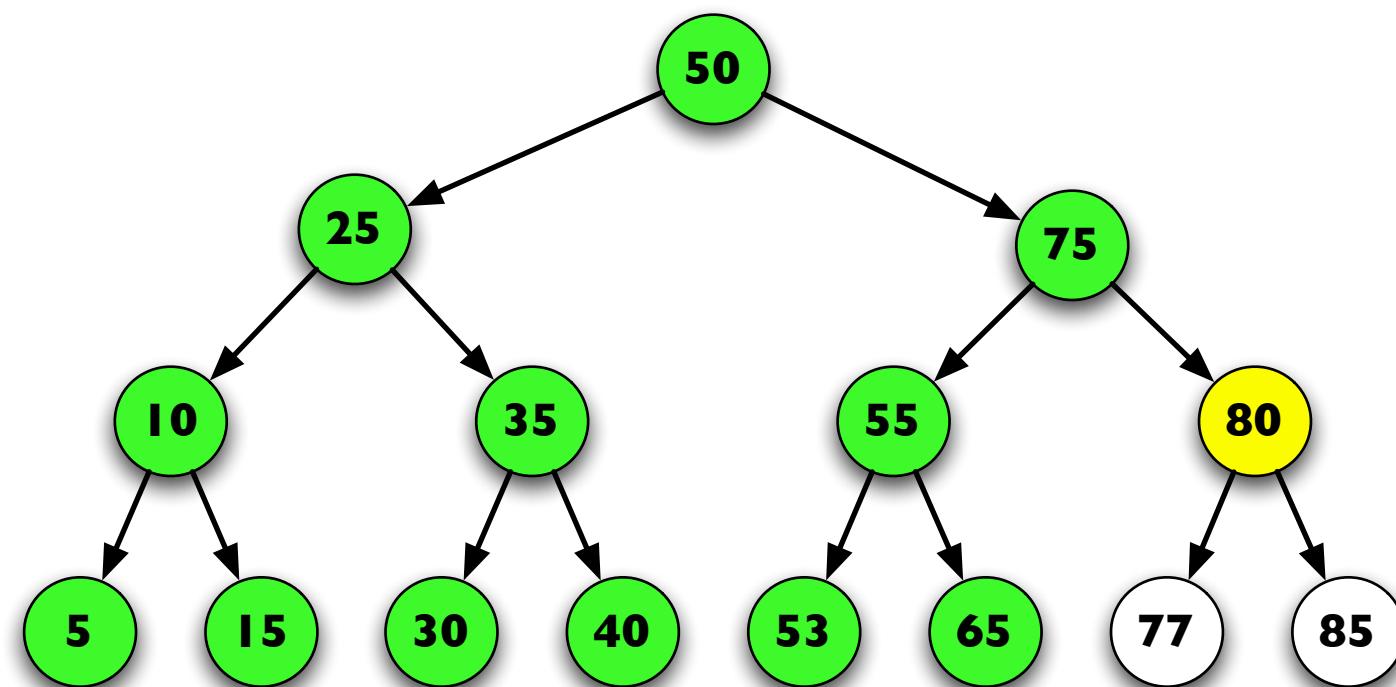
Inorder Traversal

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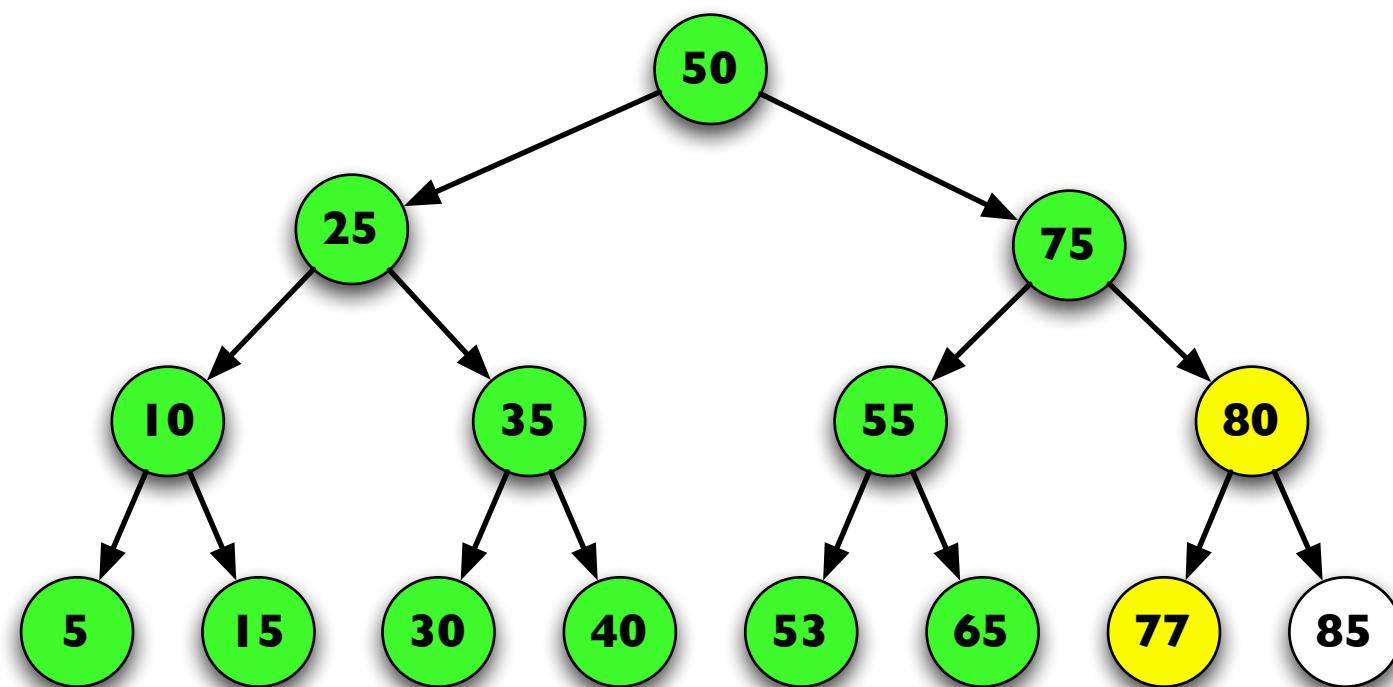
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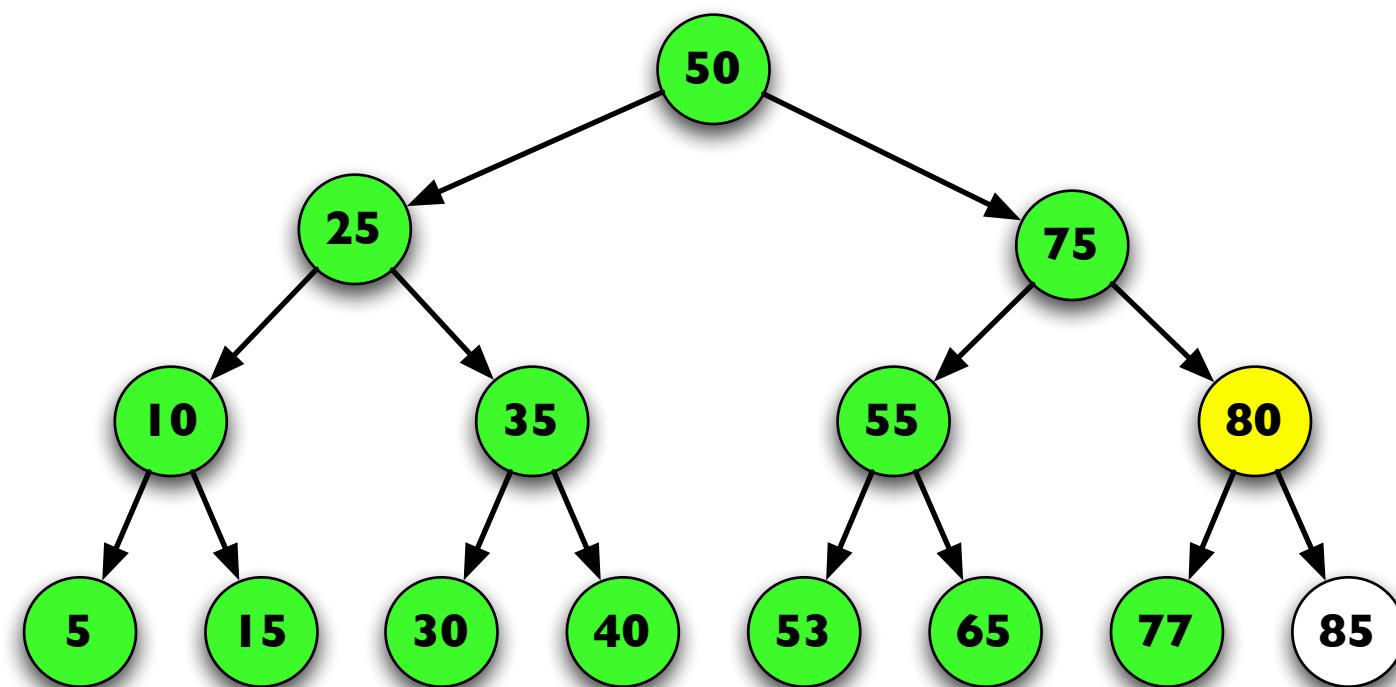
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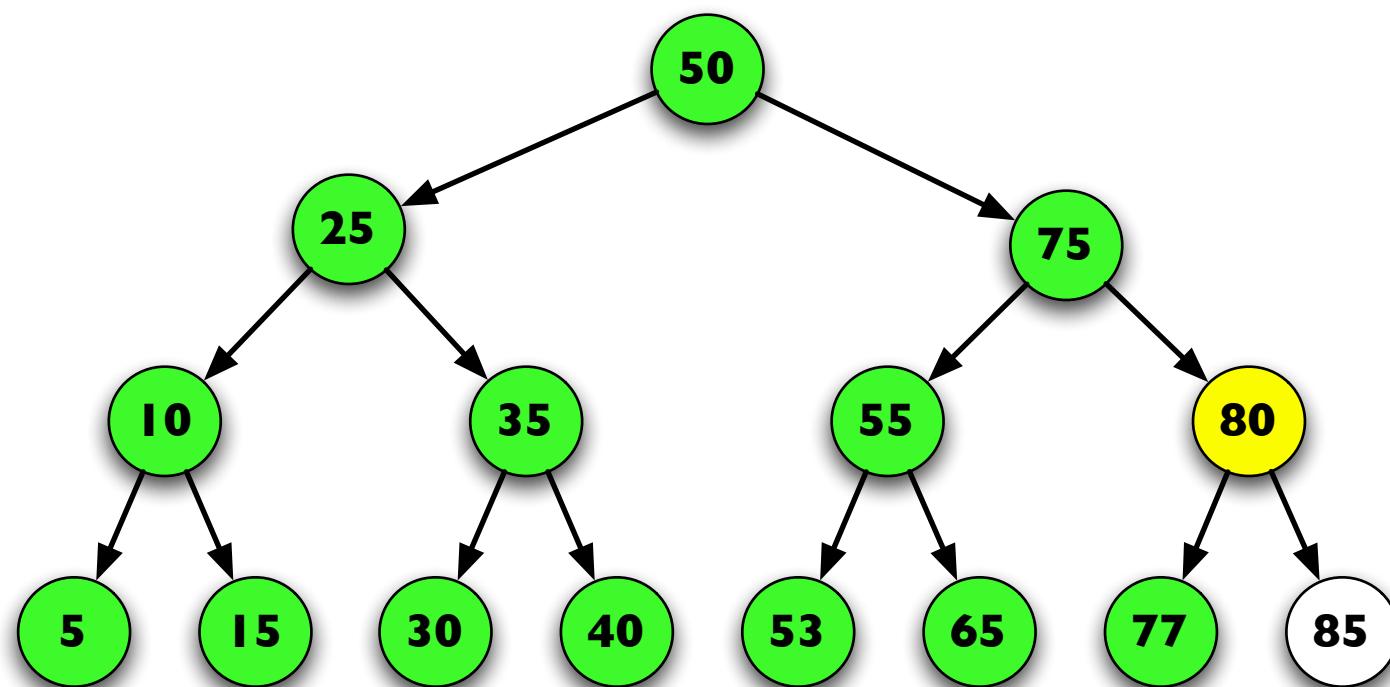
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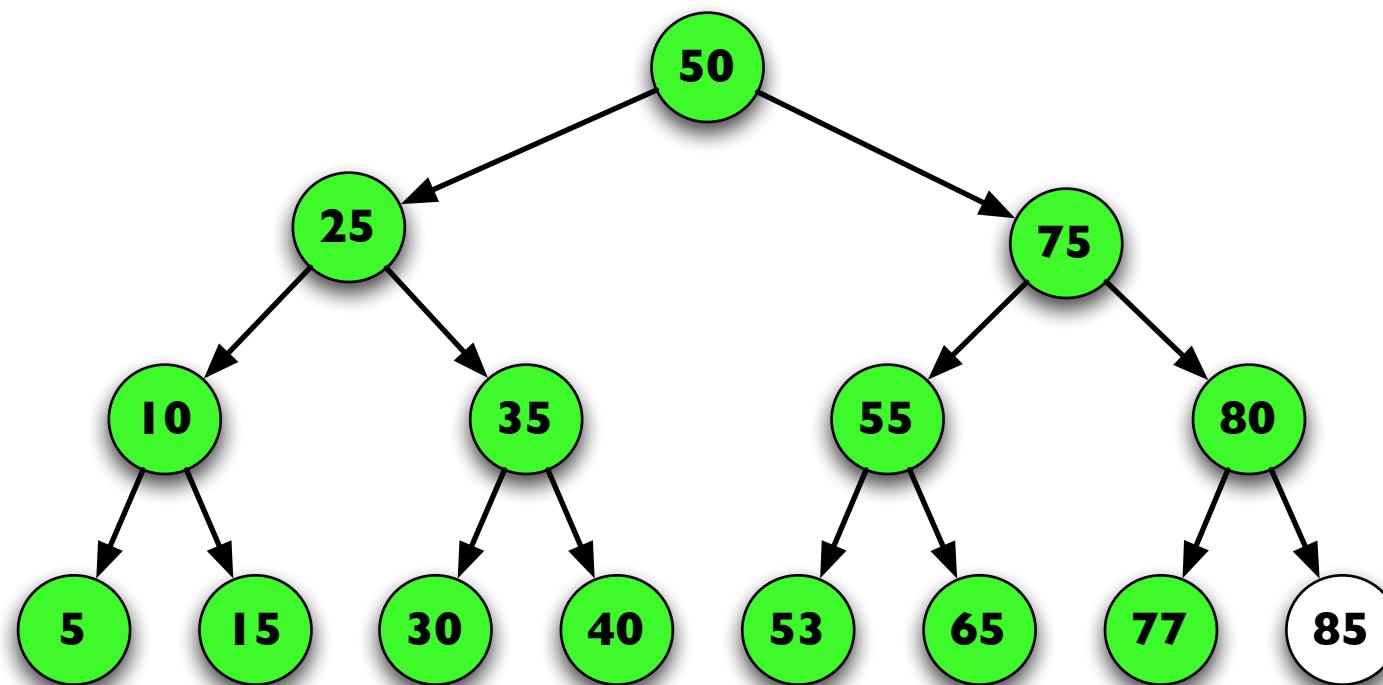
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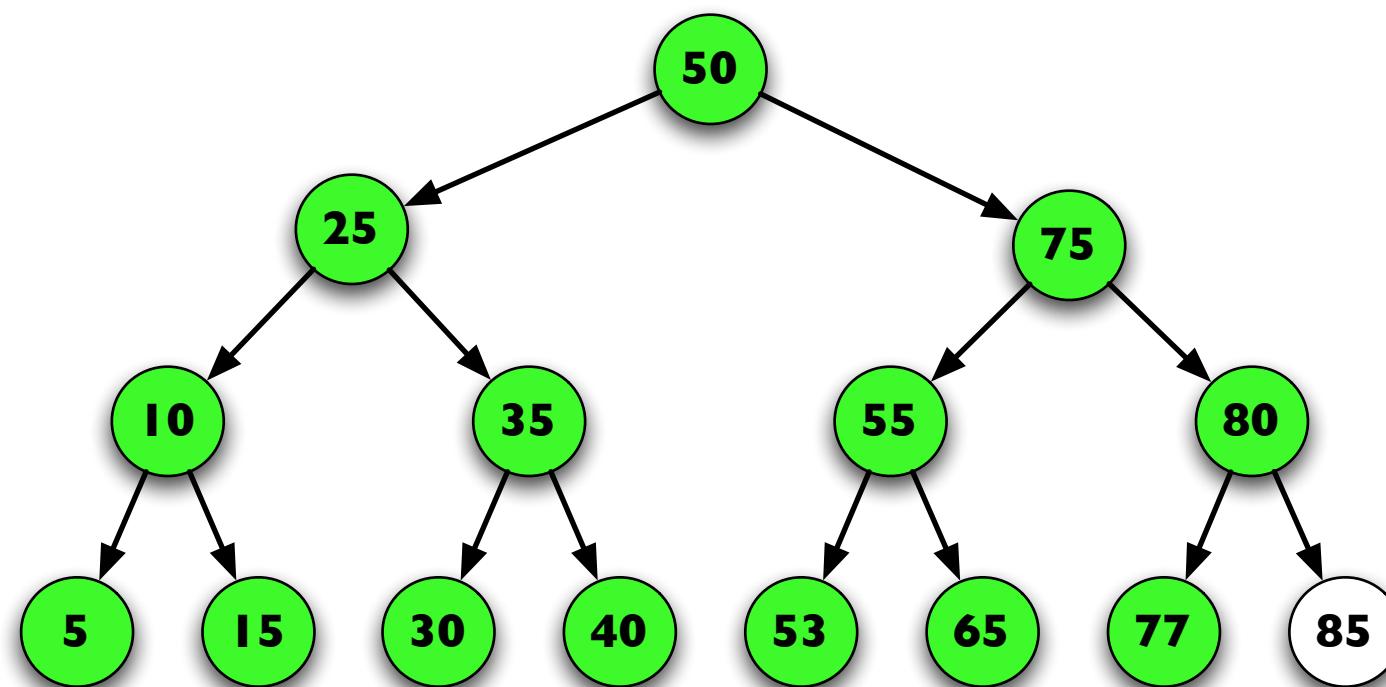
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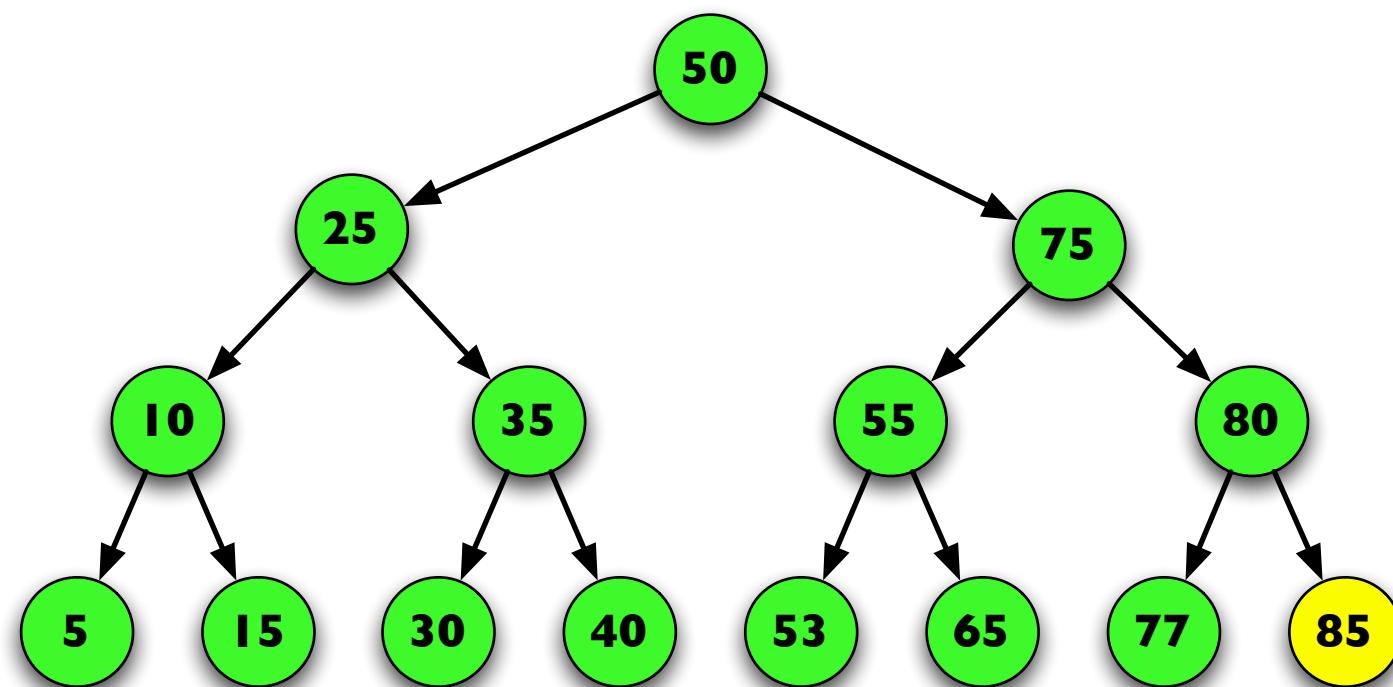
Inorder Traversal

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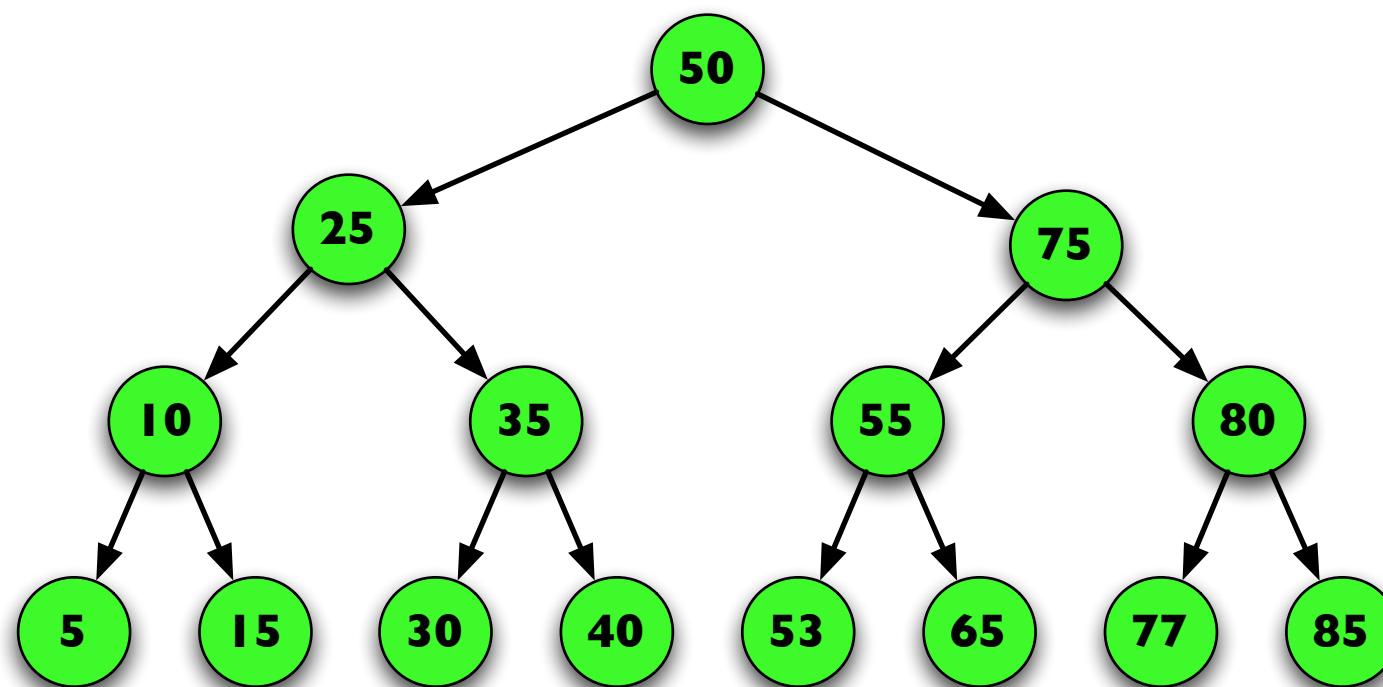
Inorder Traversal

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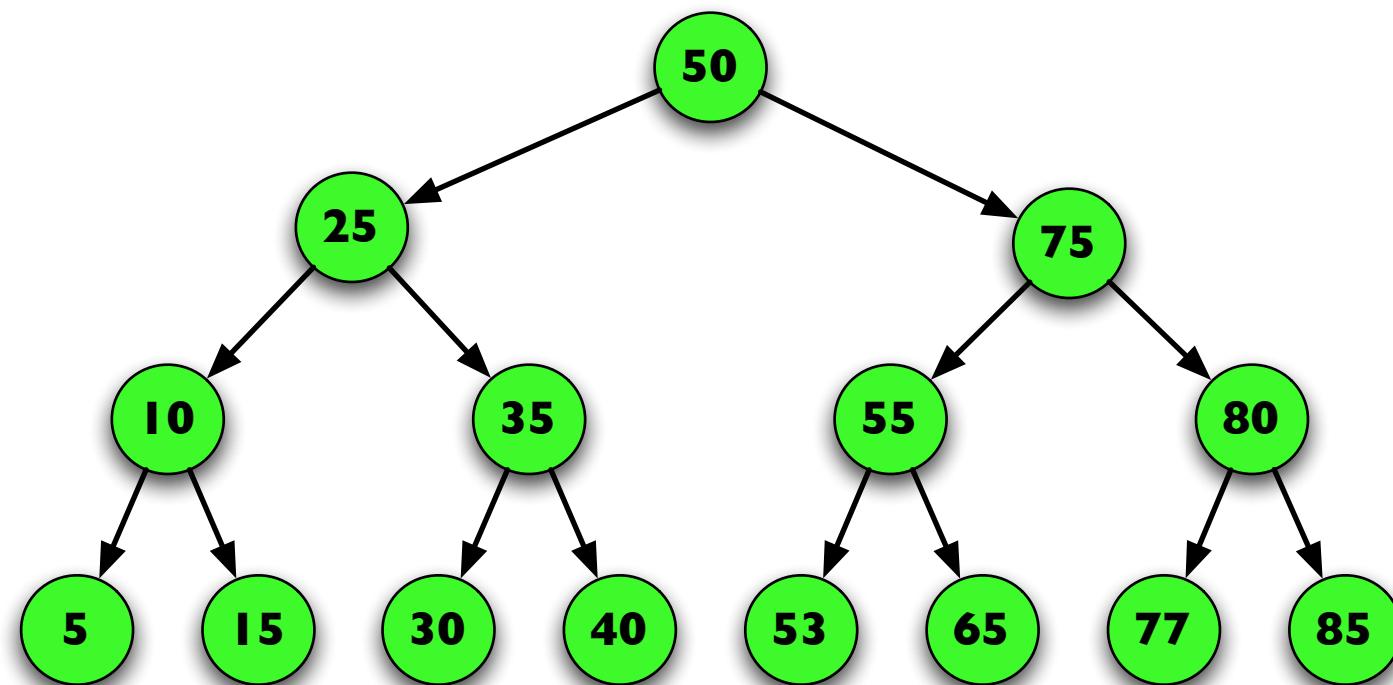
Inorder Traversal

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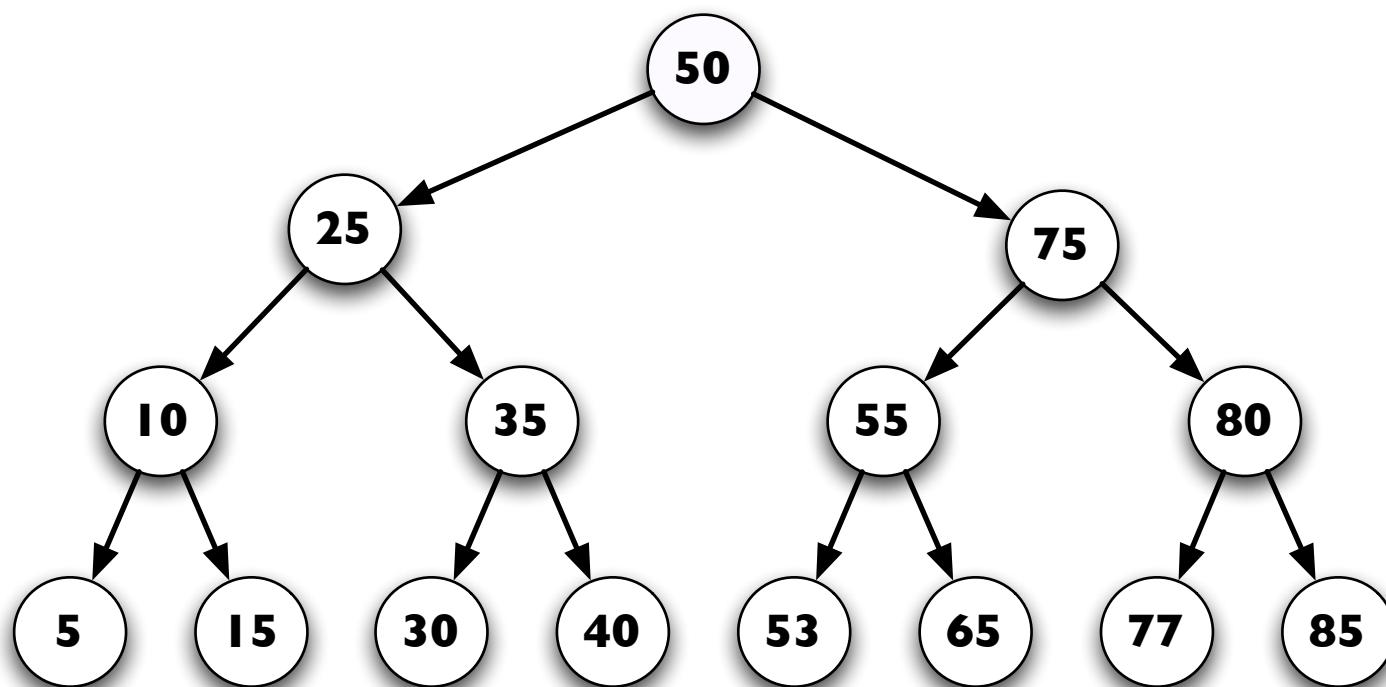
Inorder Traversal

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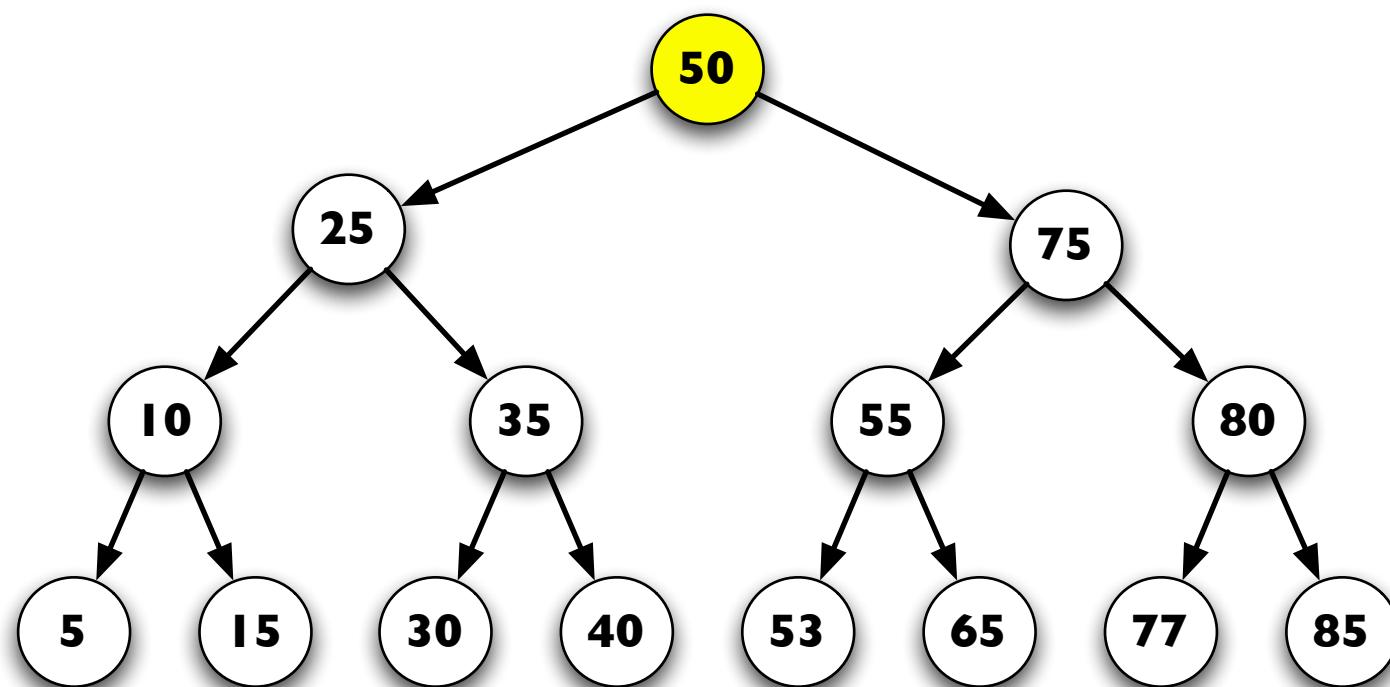


Postorder Traversal

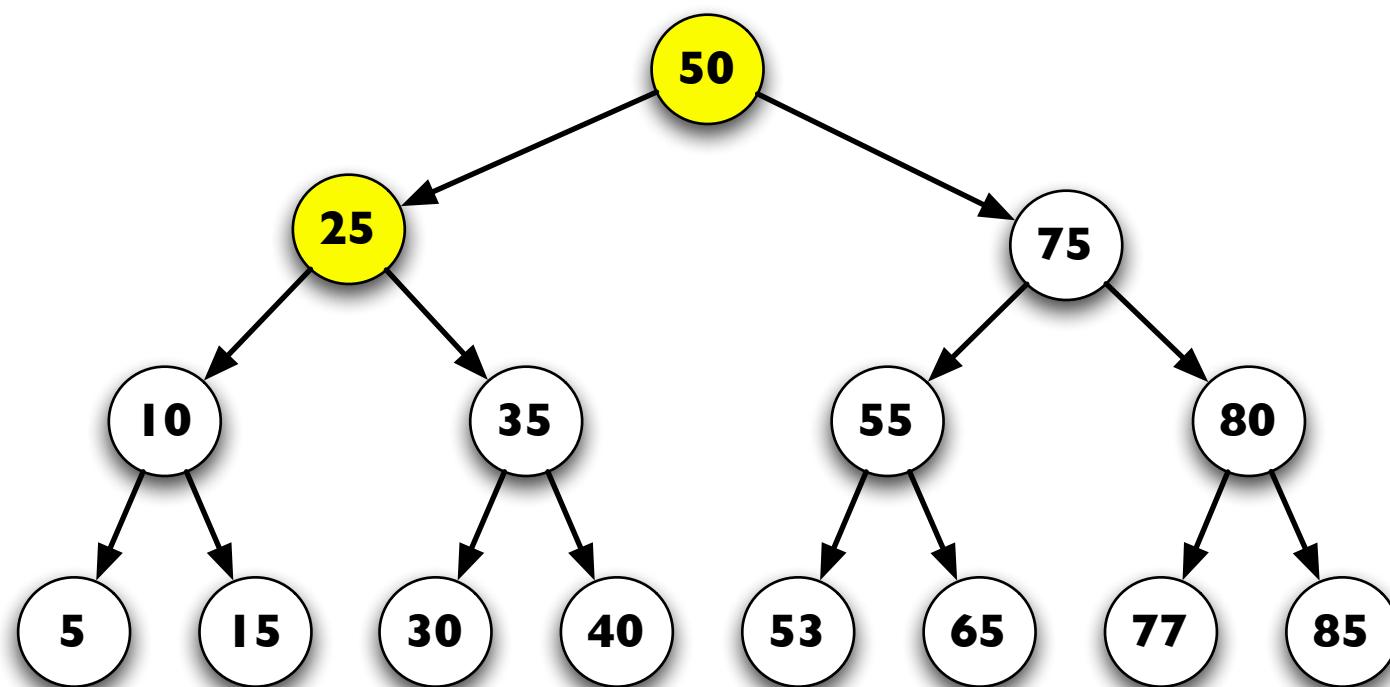
Postorder Traversal



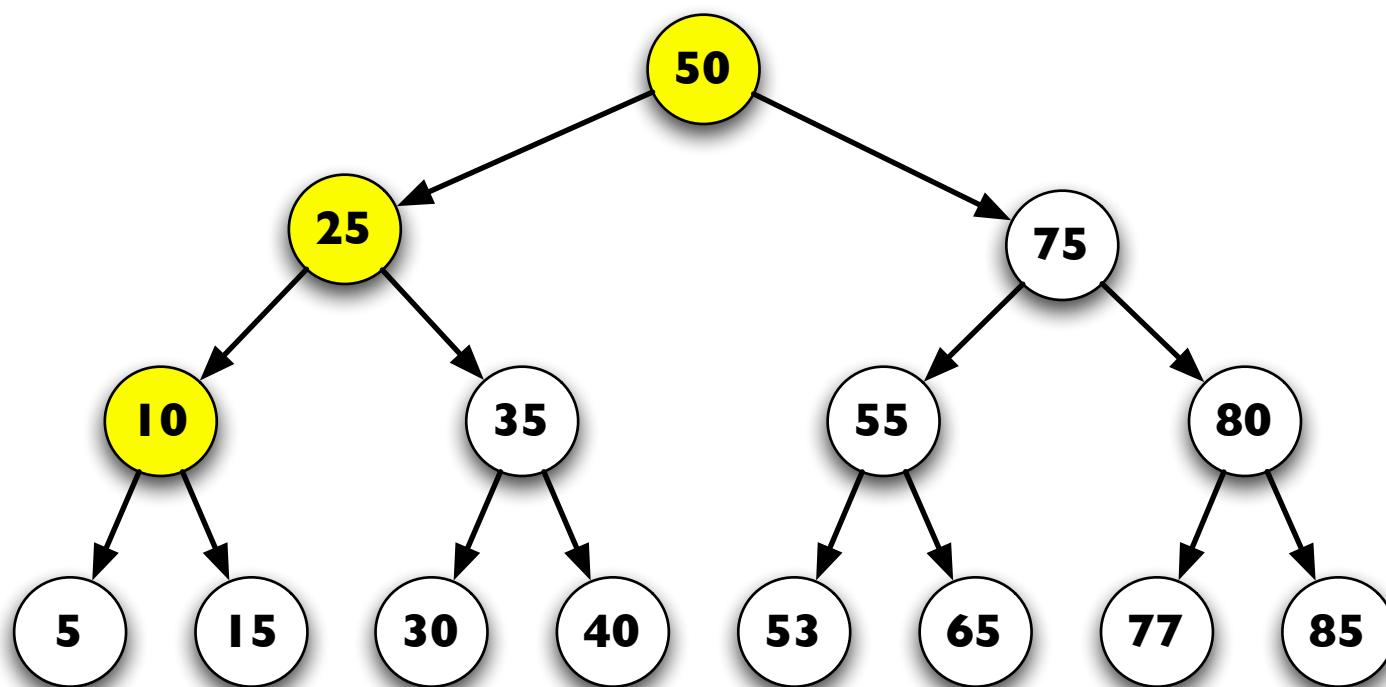
Postorder Traversal



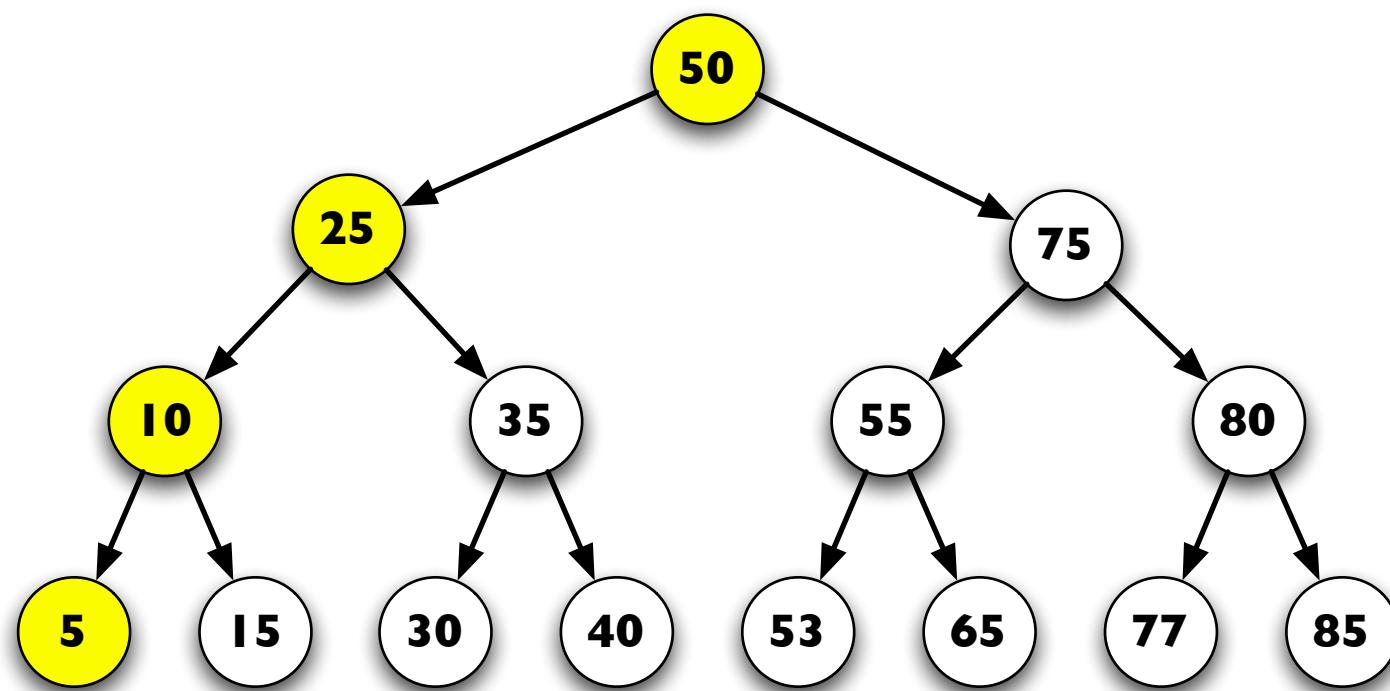
Postorder Traversal



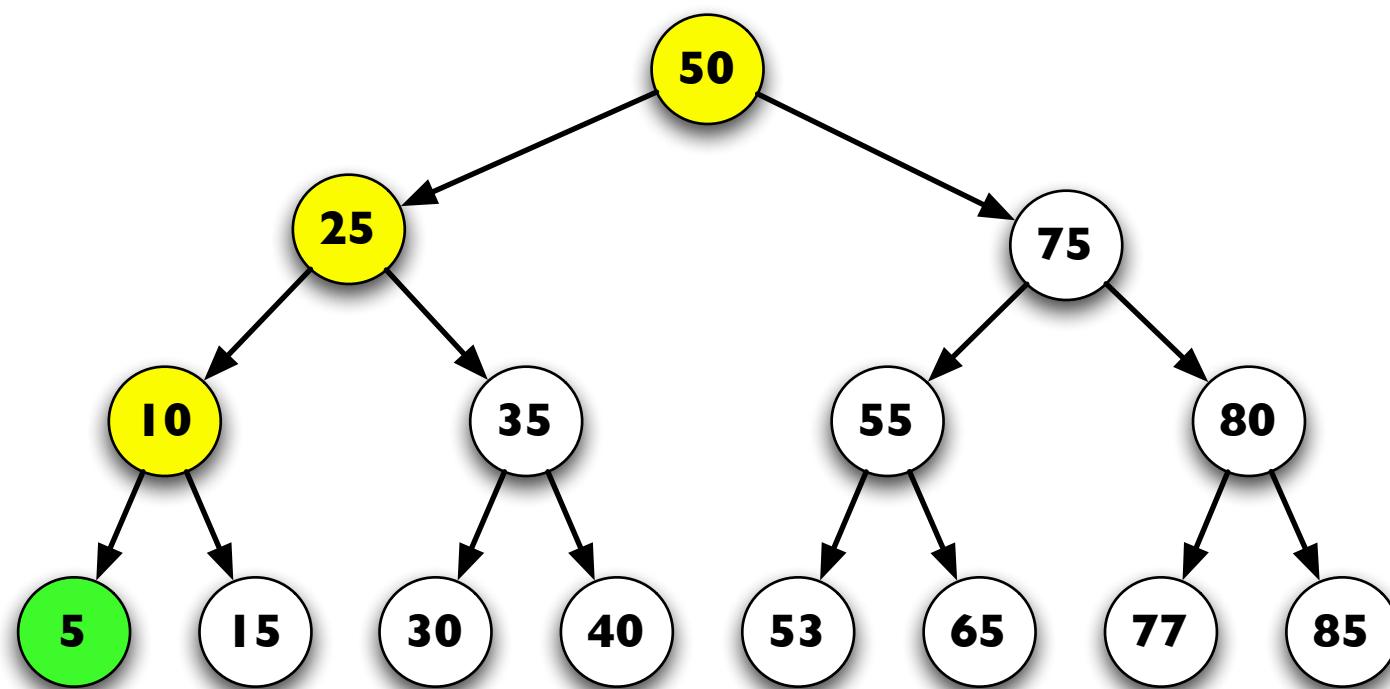
Postorder Traversal



Postorder Traversal

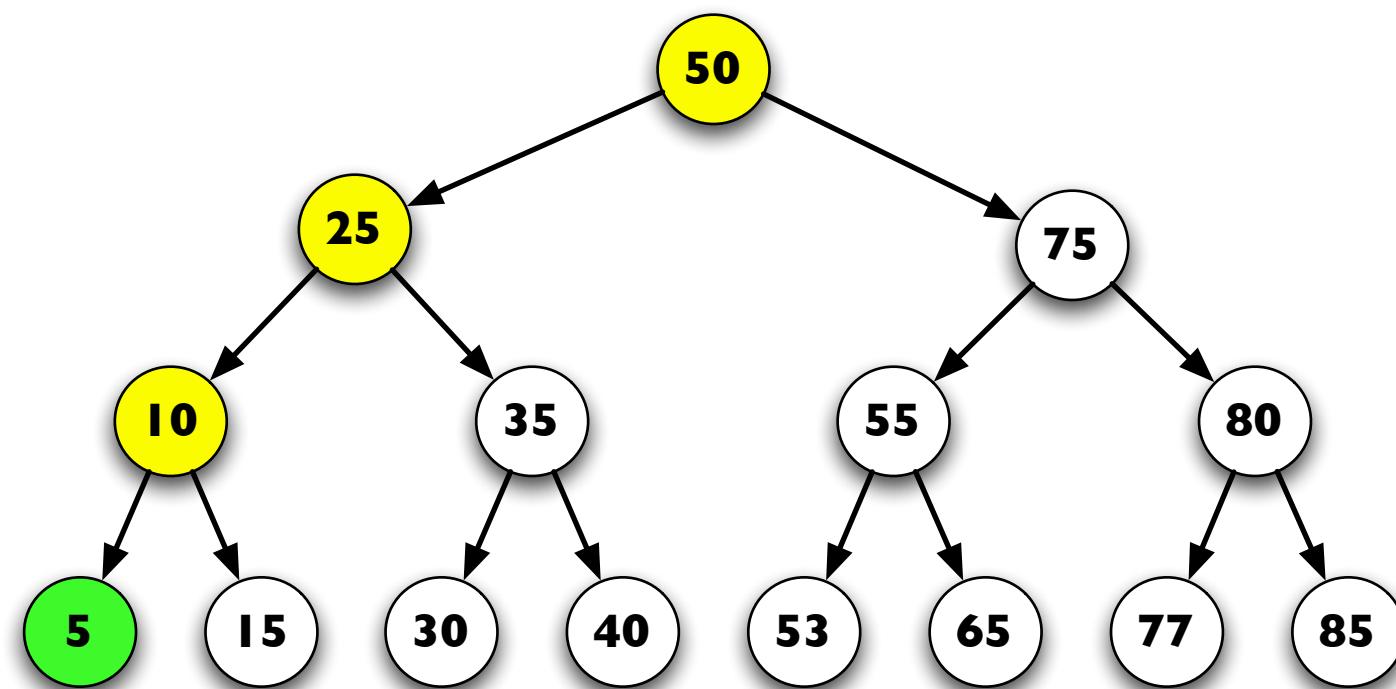


Postorder Traversal



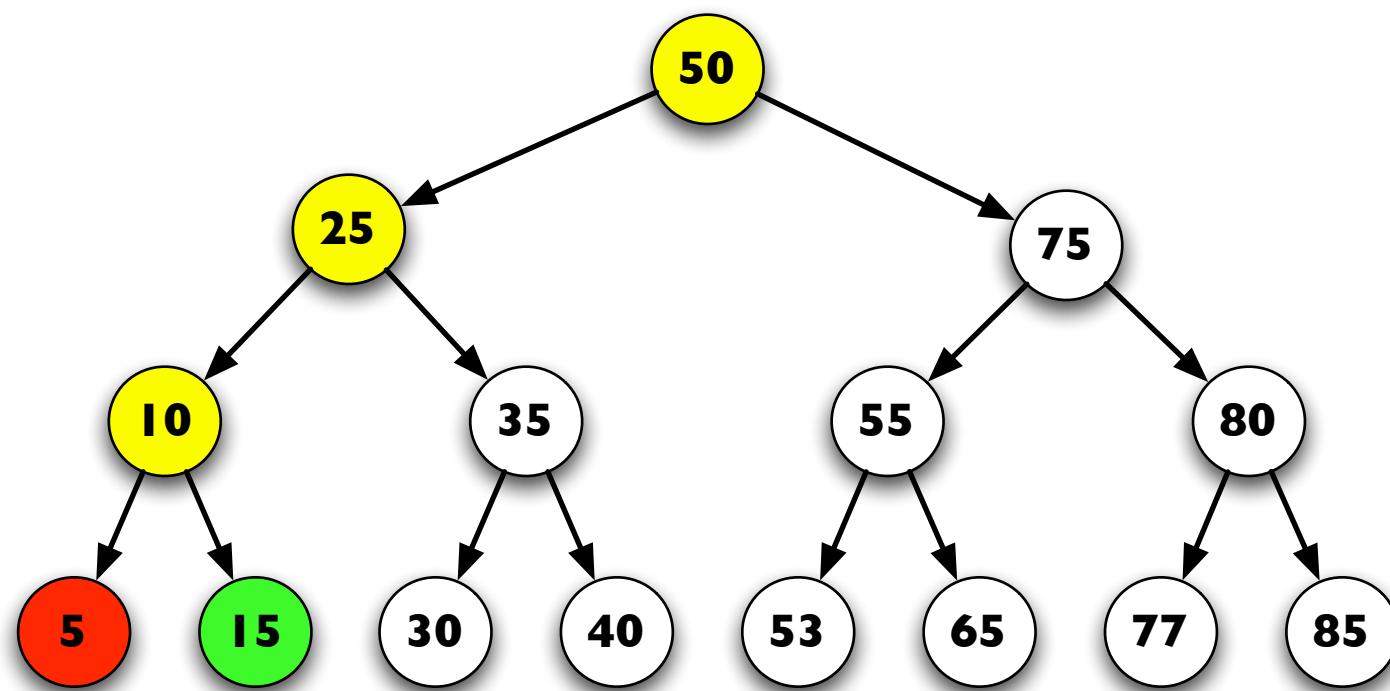
Postorder Traversal

5



Postorder Traversal

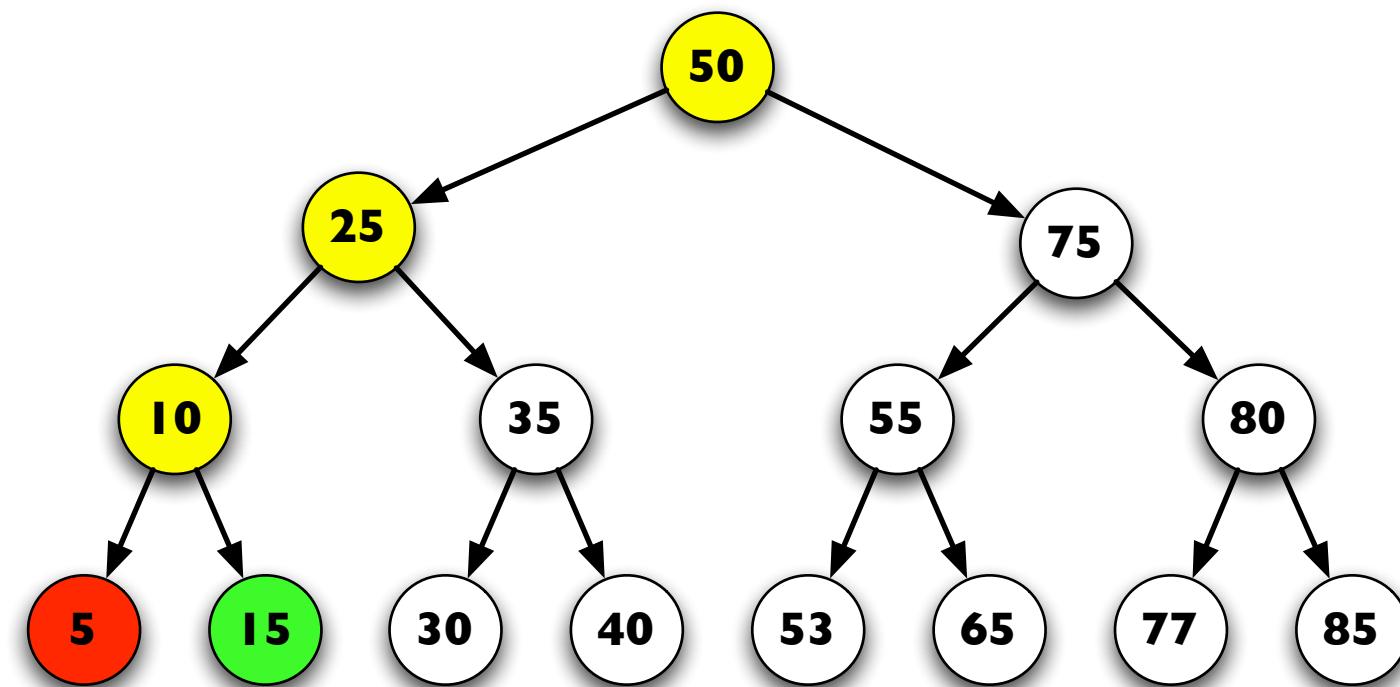
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Postorder Traversal

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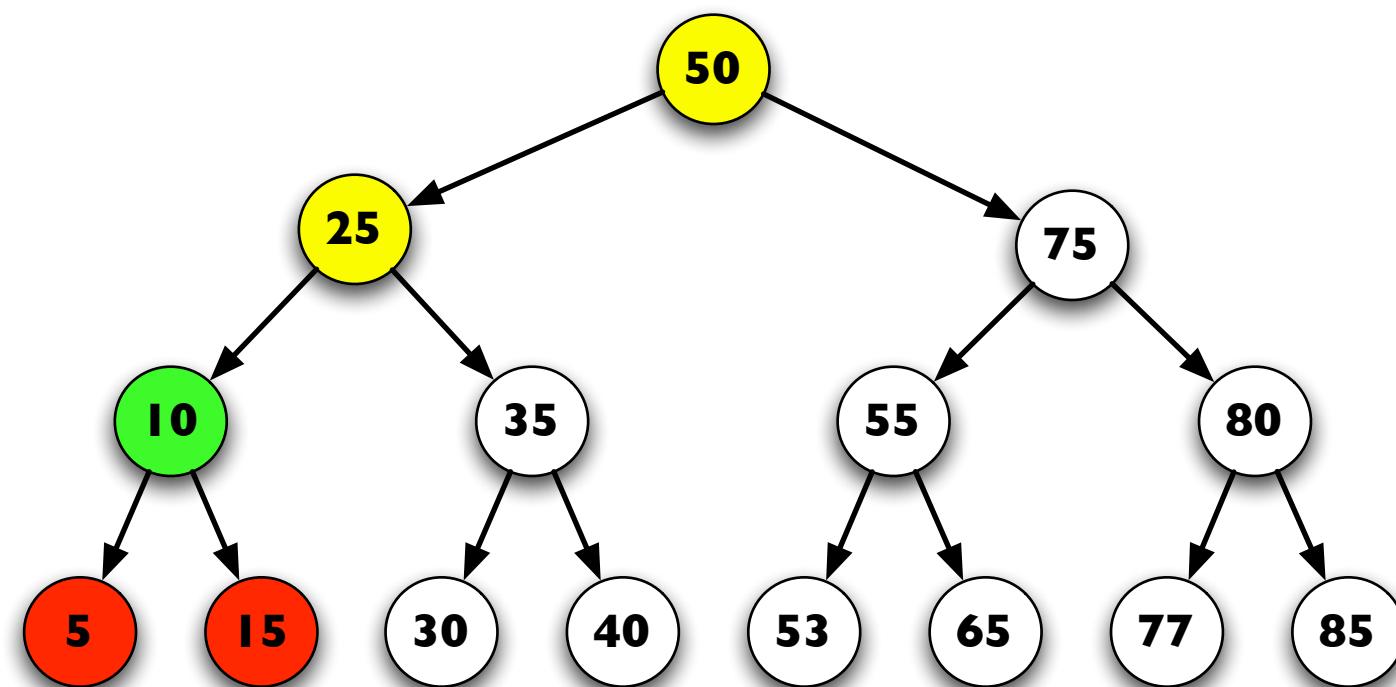
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Postorder Traversal

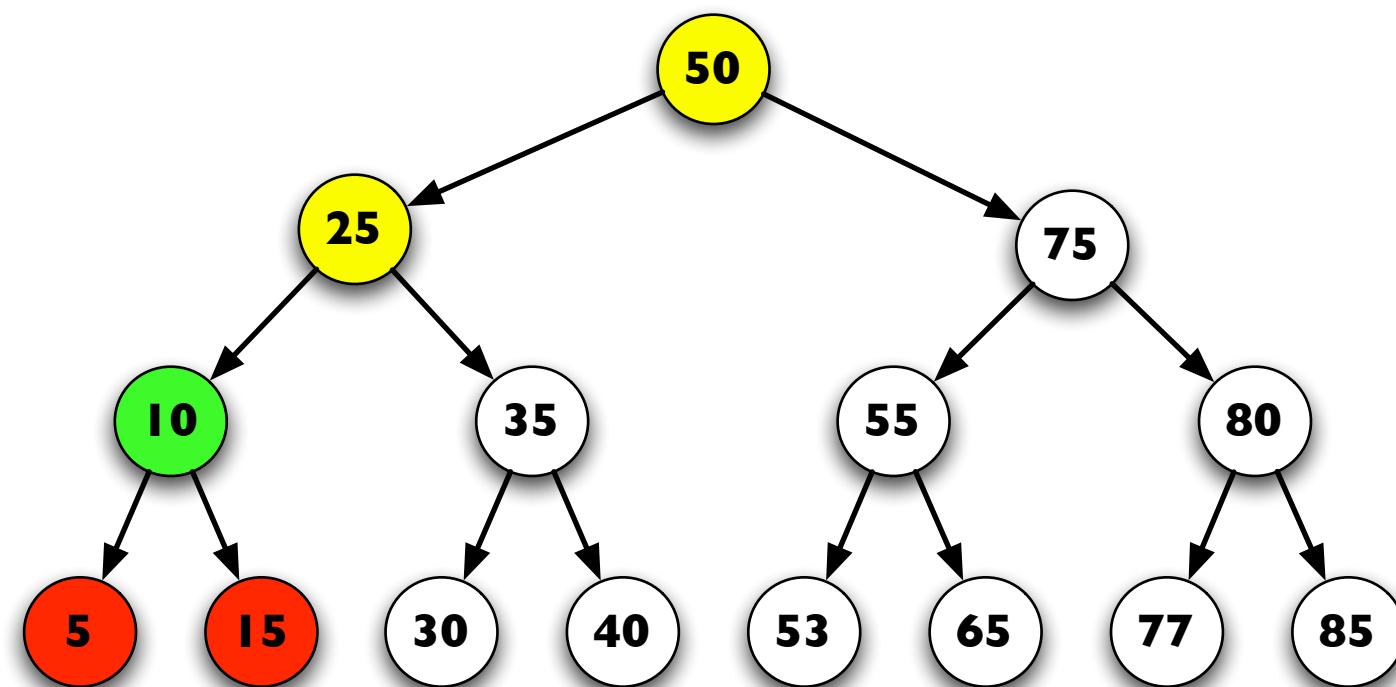
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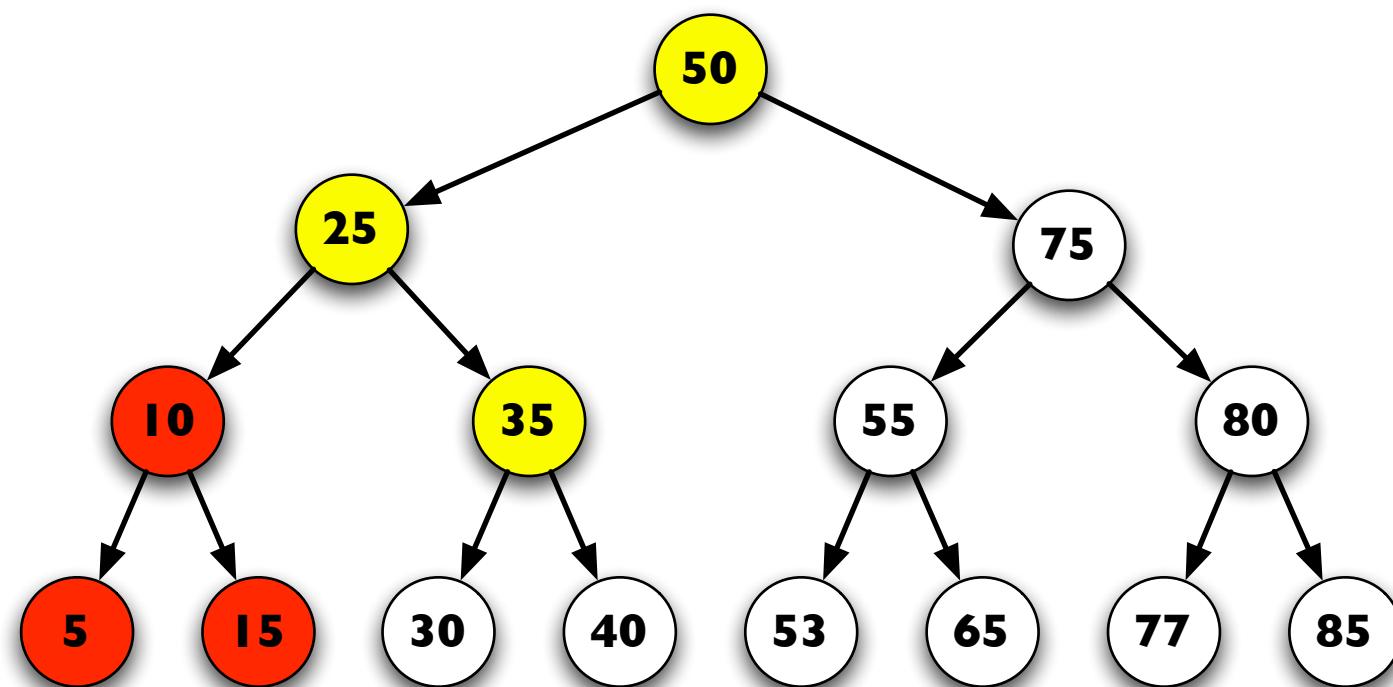
Postorder Traversal

5 15 10



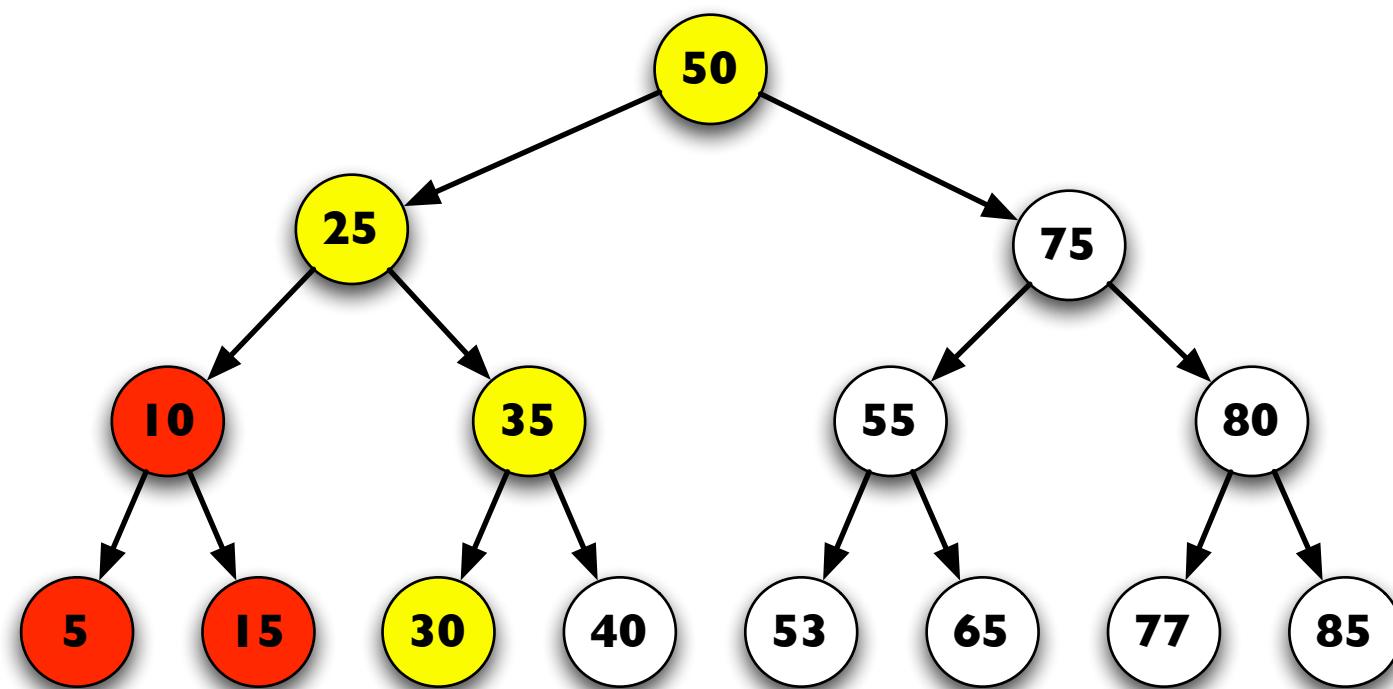
Postorder Traversal

5 15 10



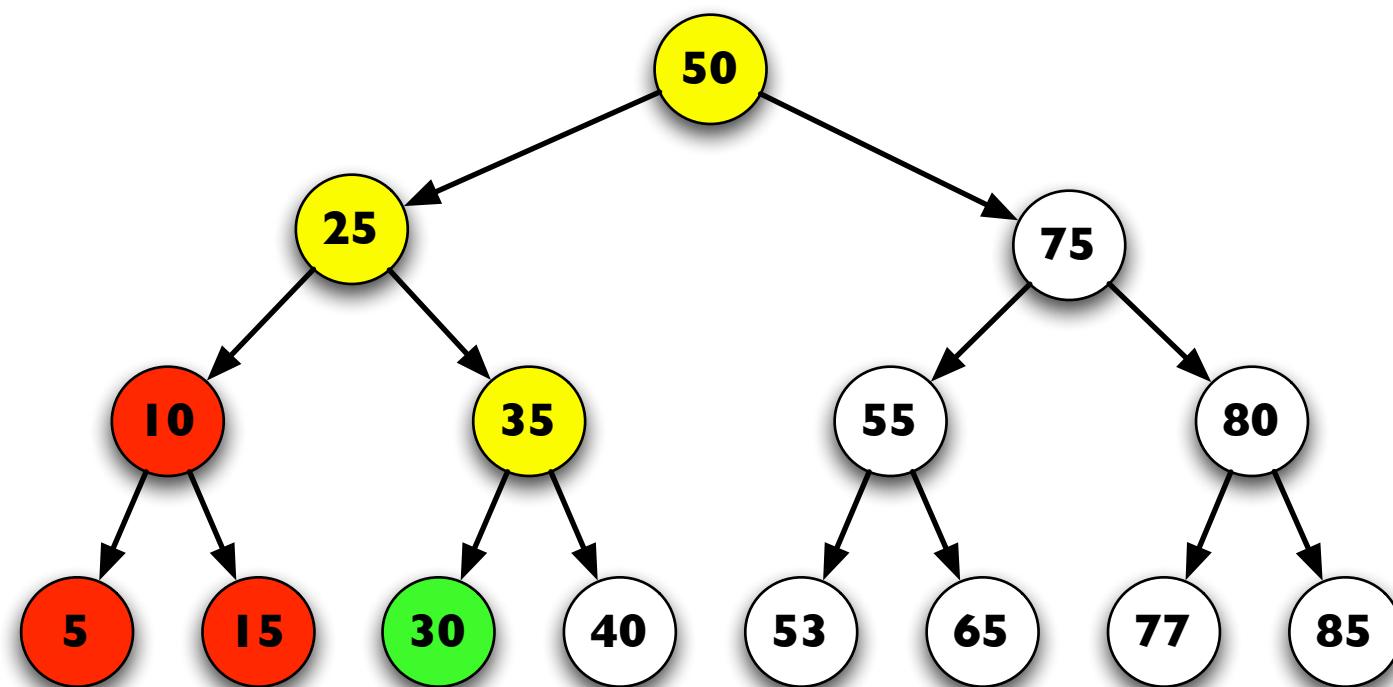
Postorder Traversal

5 15 10



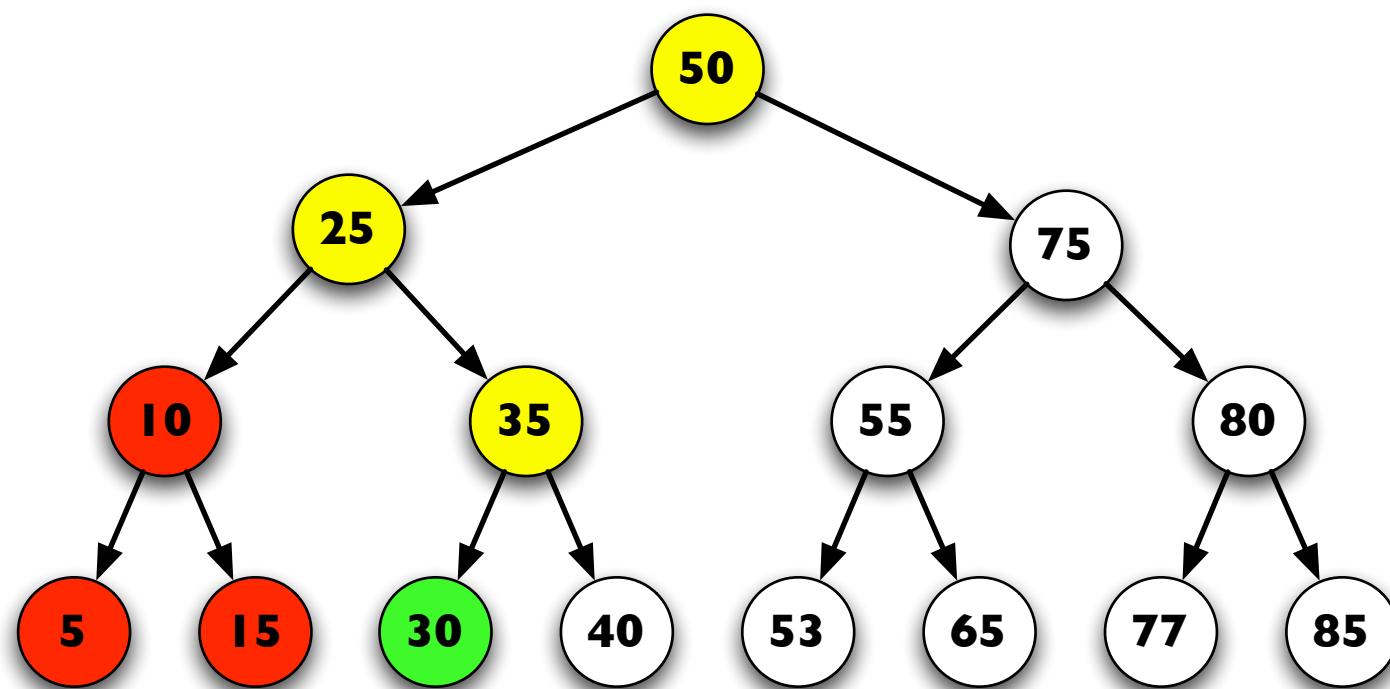
Postorder Traversal

5 15 10



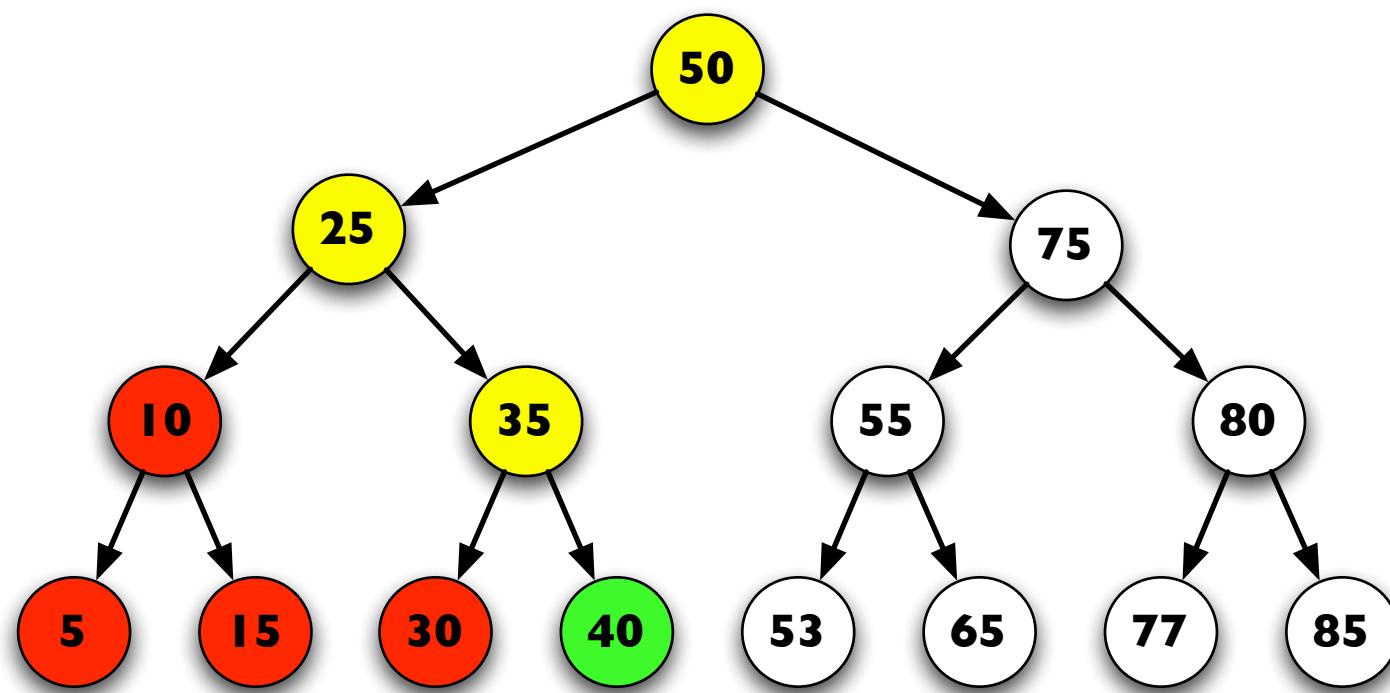
Postorder Traversal

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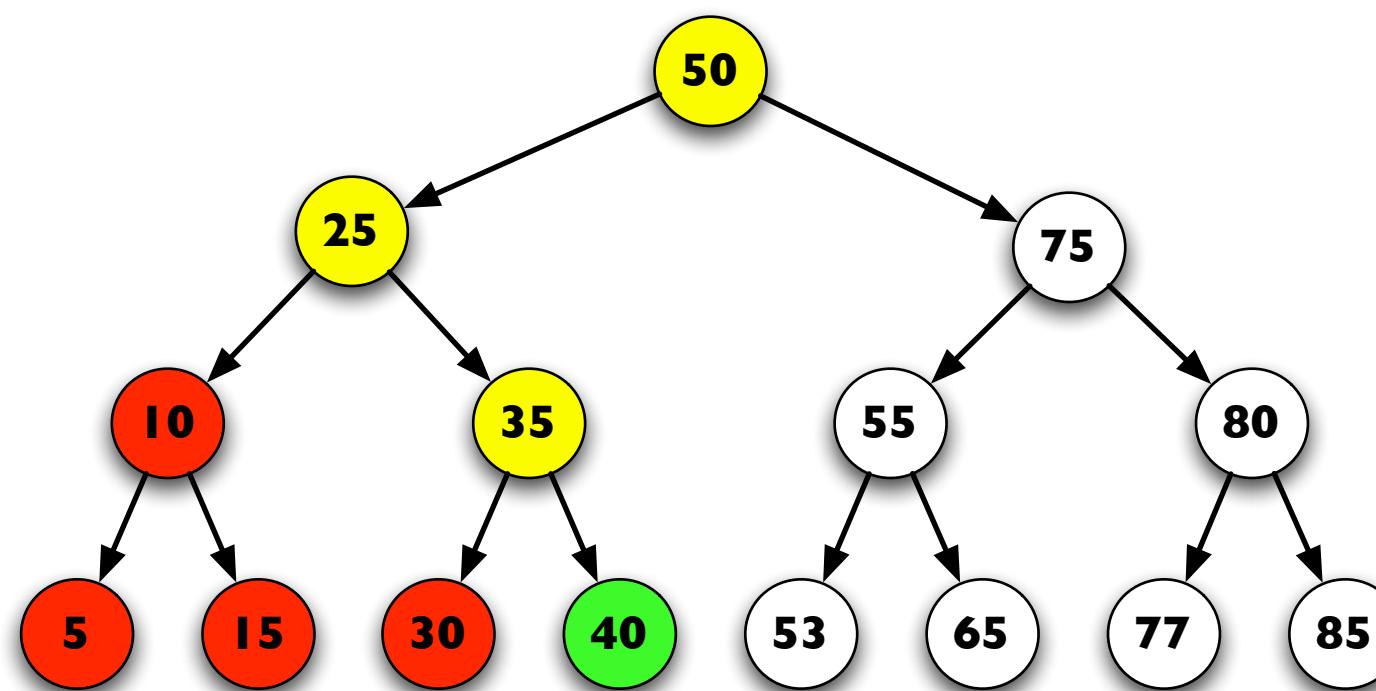
Postorder Traversal

5 15 10 30



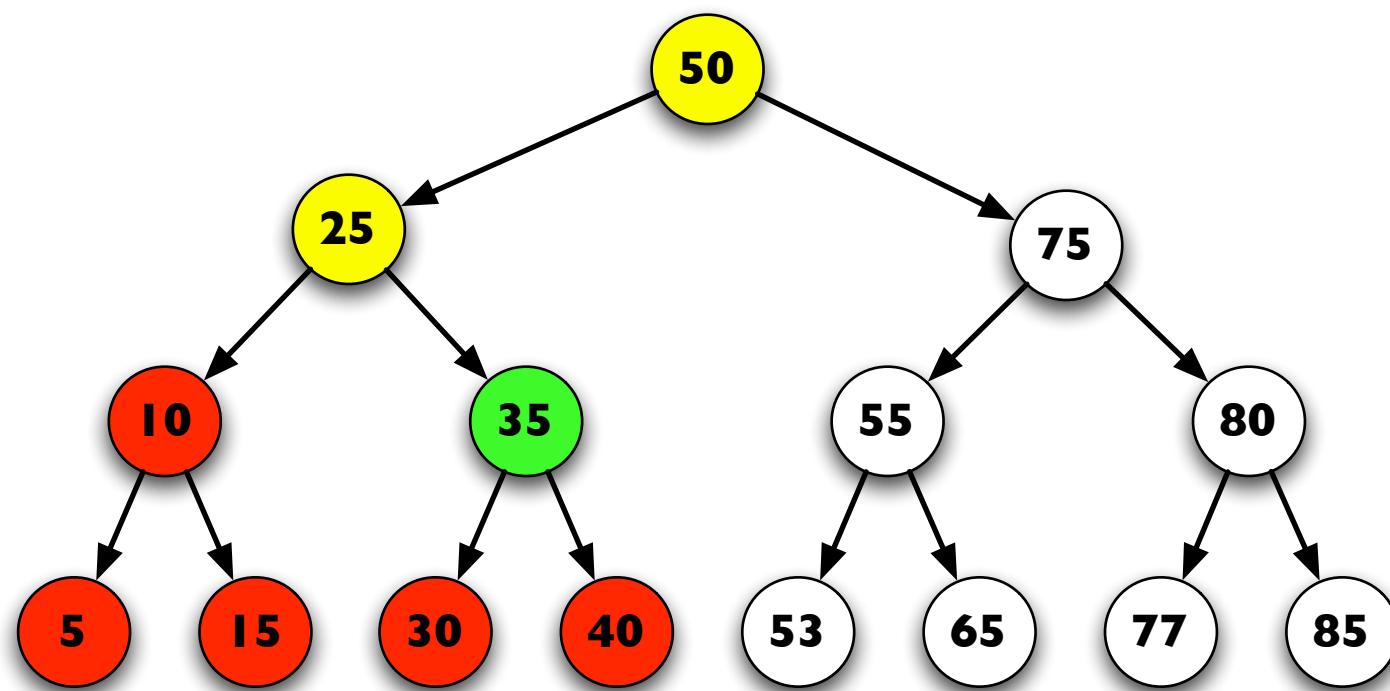
Postorder Traversal

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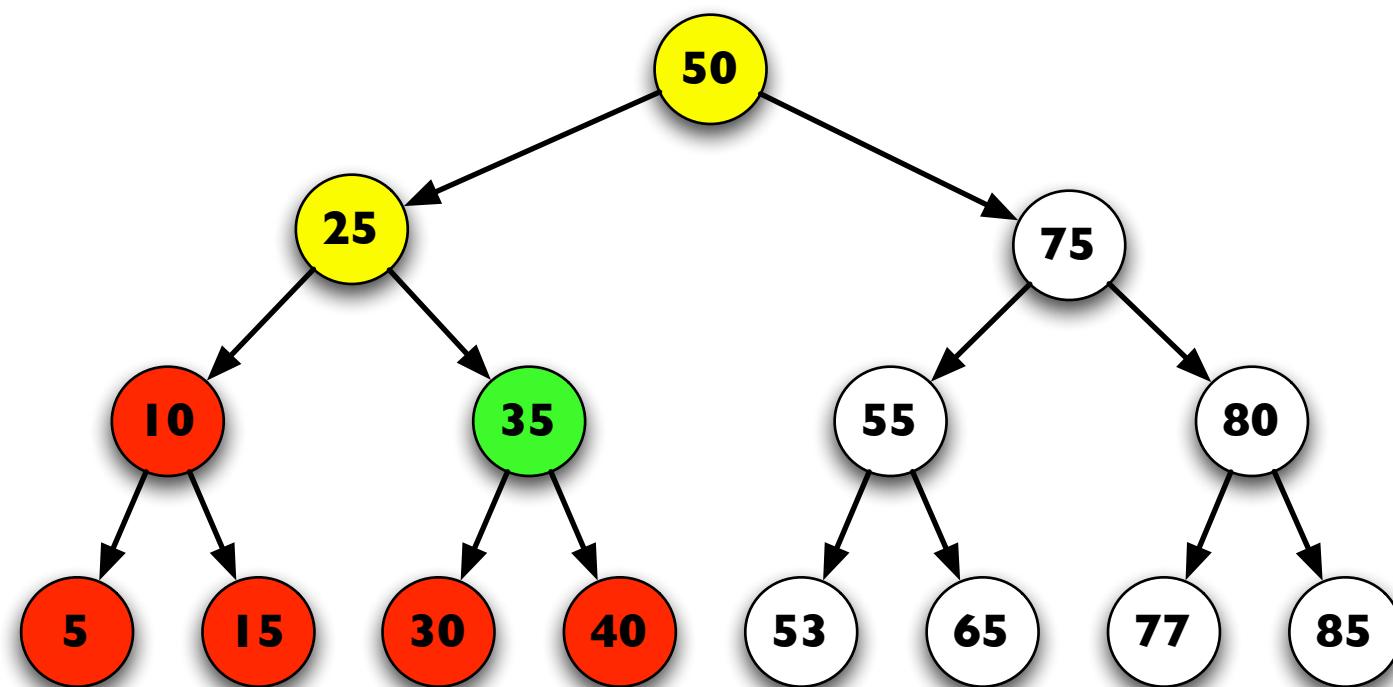
Postorder Traversal

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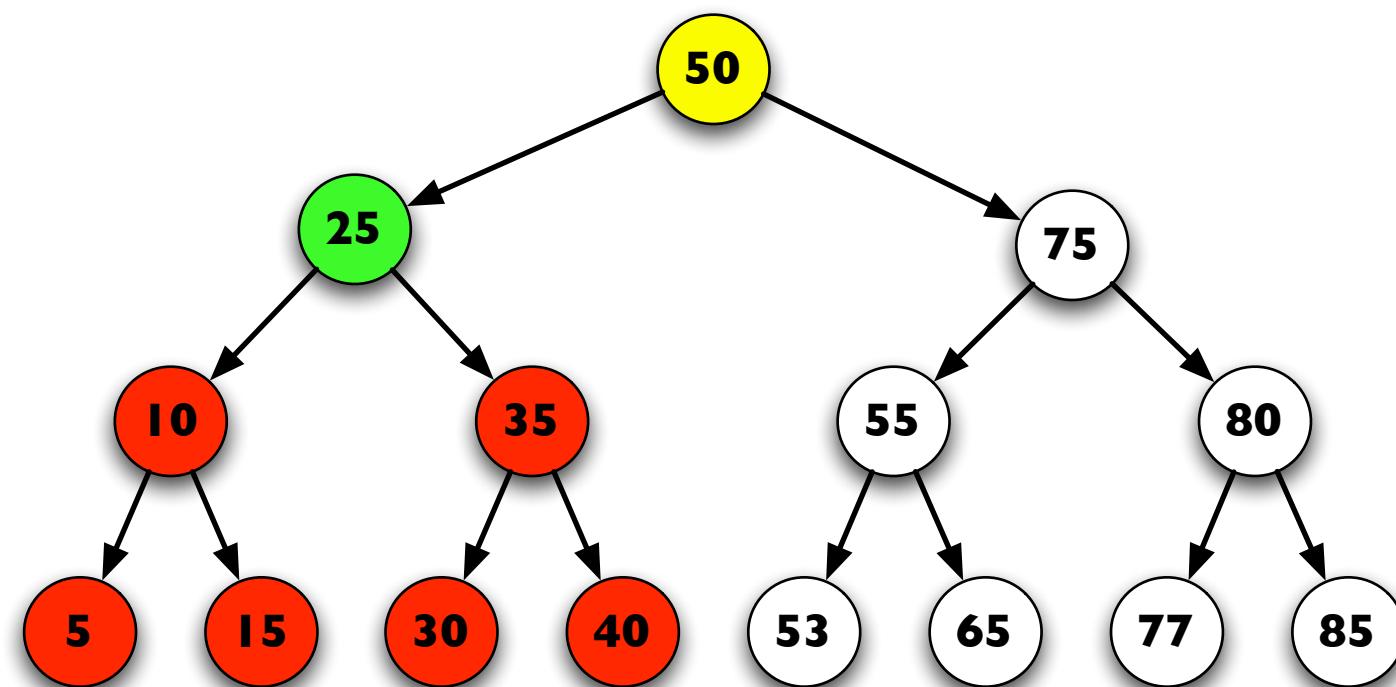
Postorder Traversal

5 15 10 30 40 35



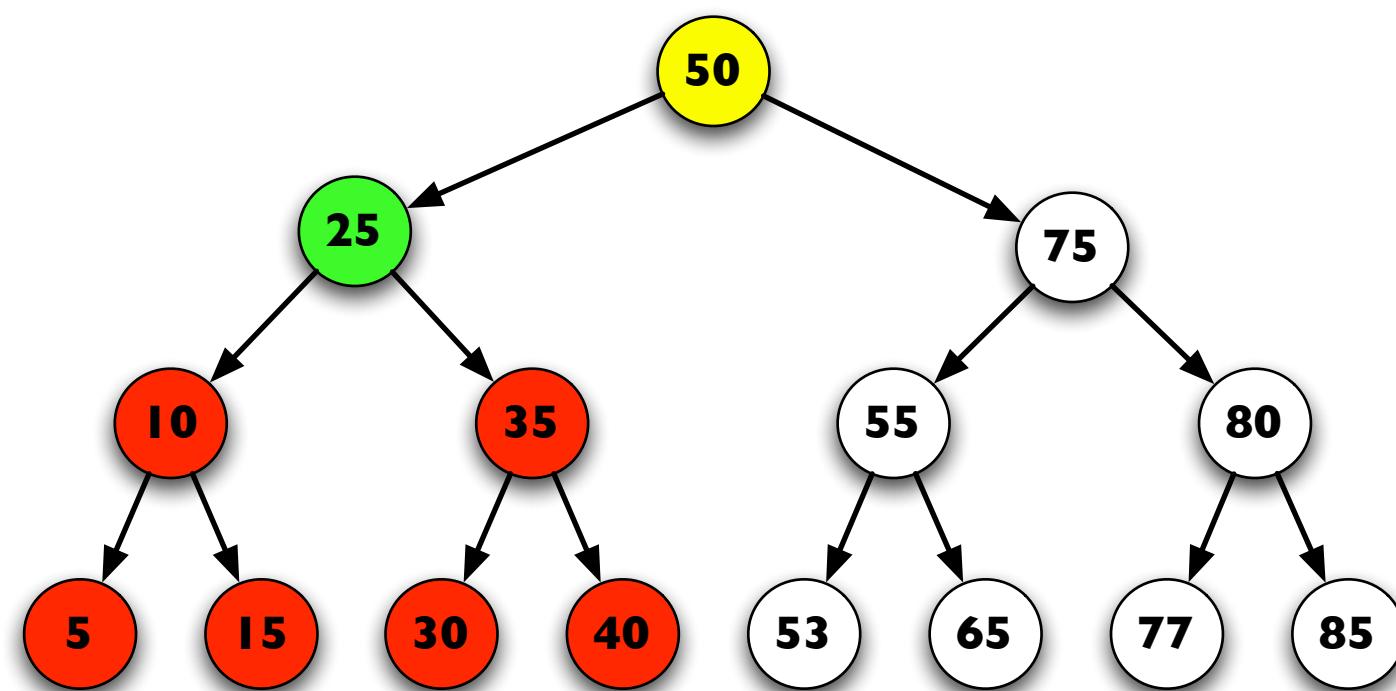
Postorder Traversal

5 15 10 30 40 35



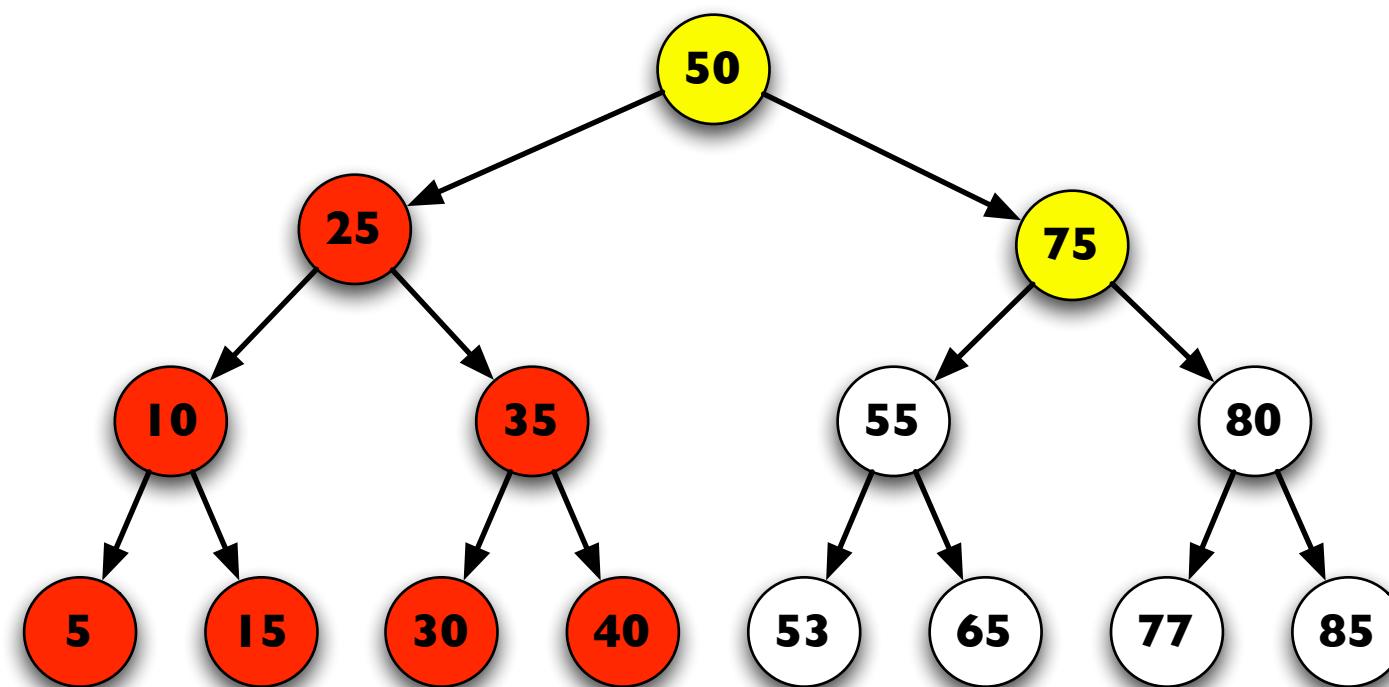
Postorder Traversal

5 15 10 30 40 35 25



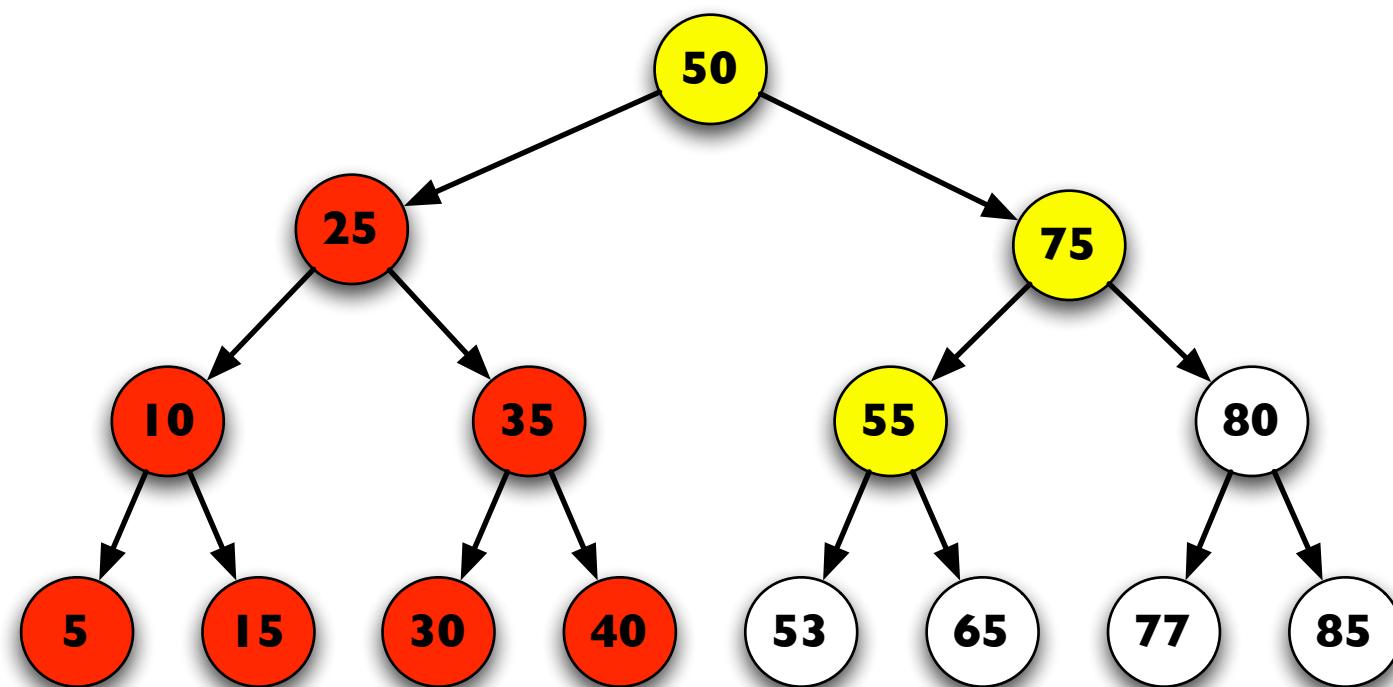
Postorder Traversal

5 15 10 30 40 35 25



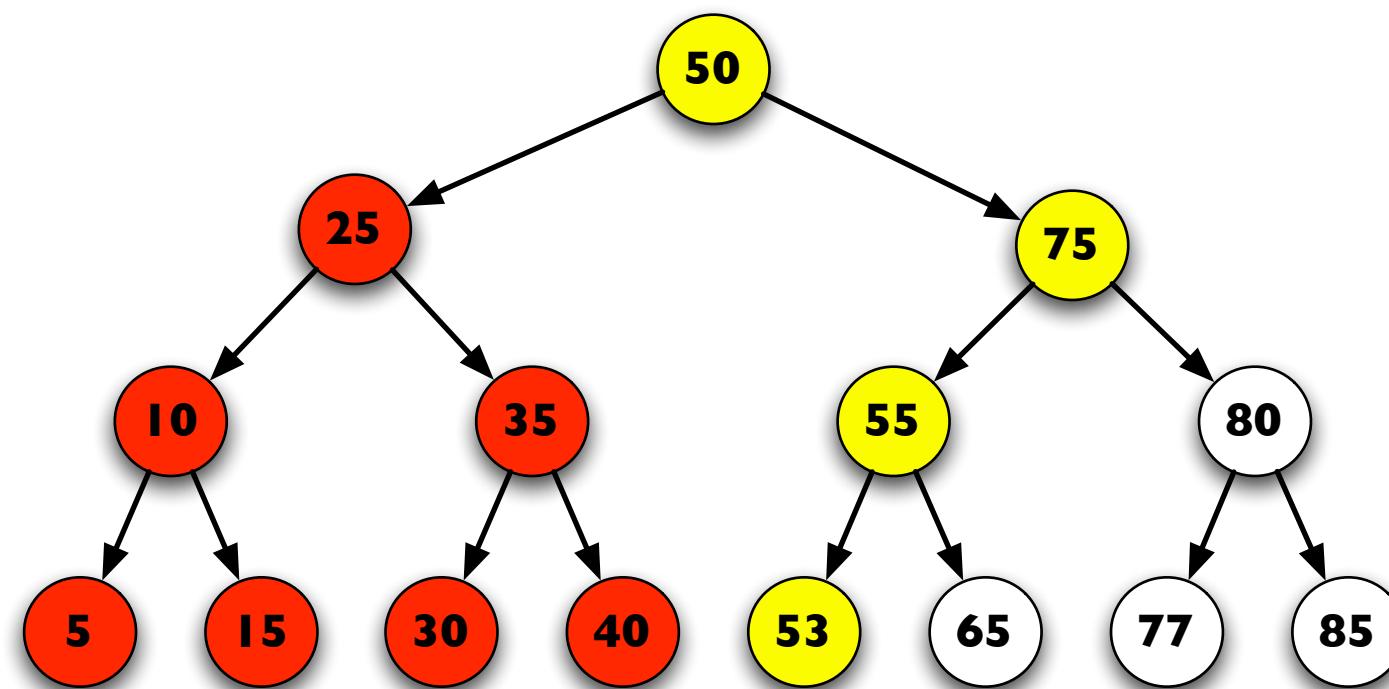
Postorder Traversal

5 15 10 30 40 35 25



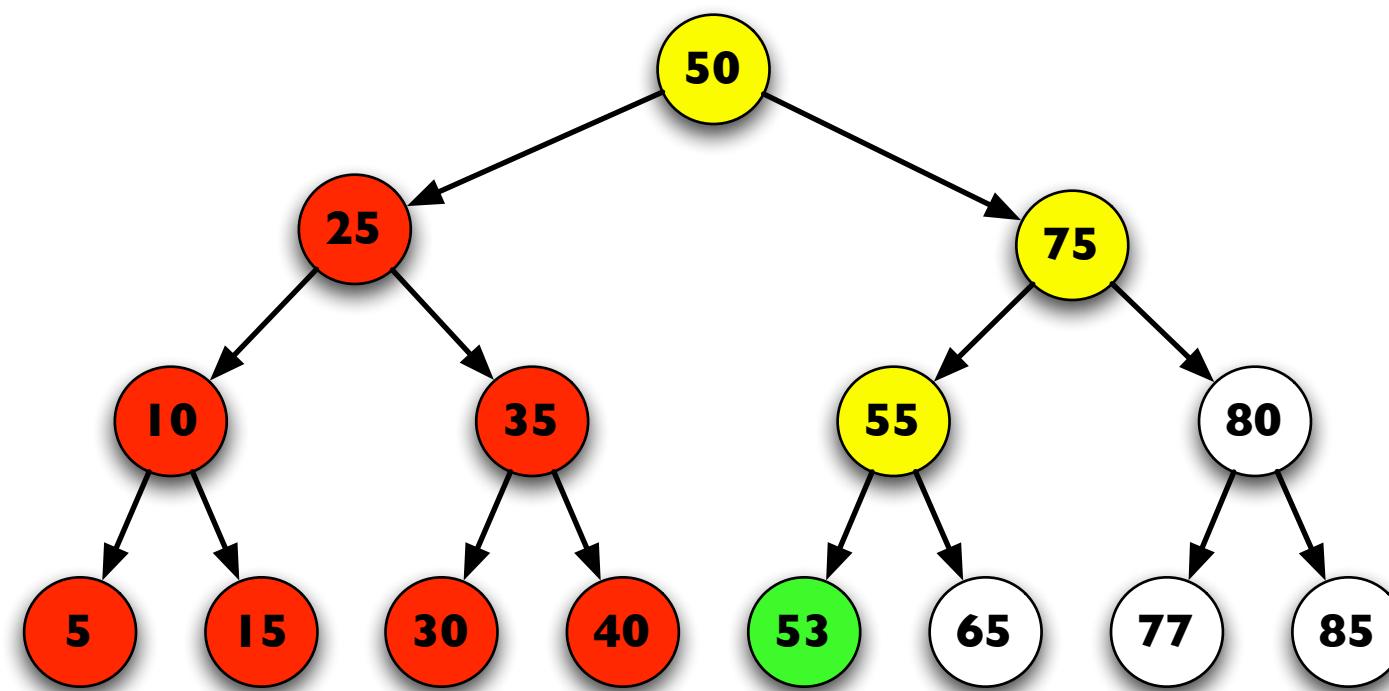
Postorder Traversal

5 15 10 30 40 35 25



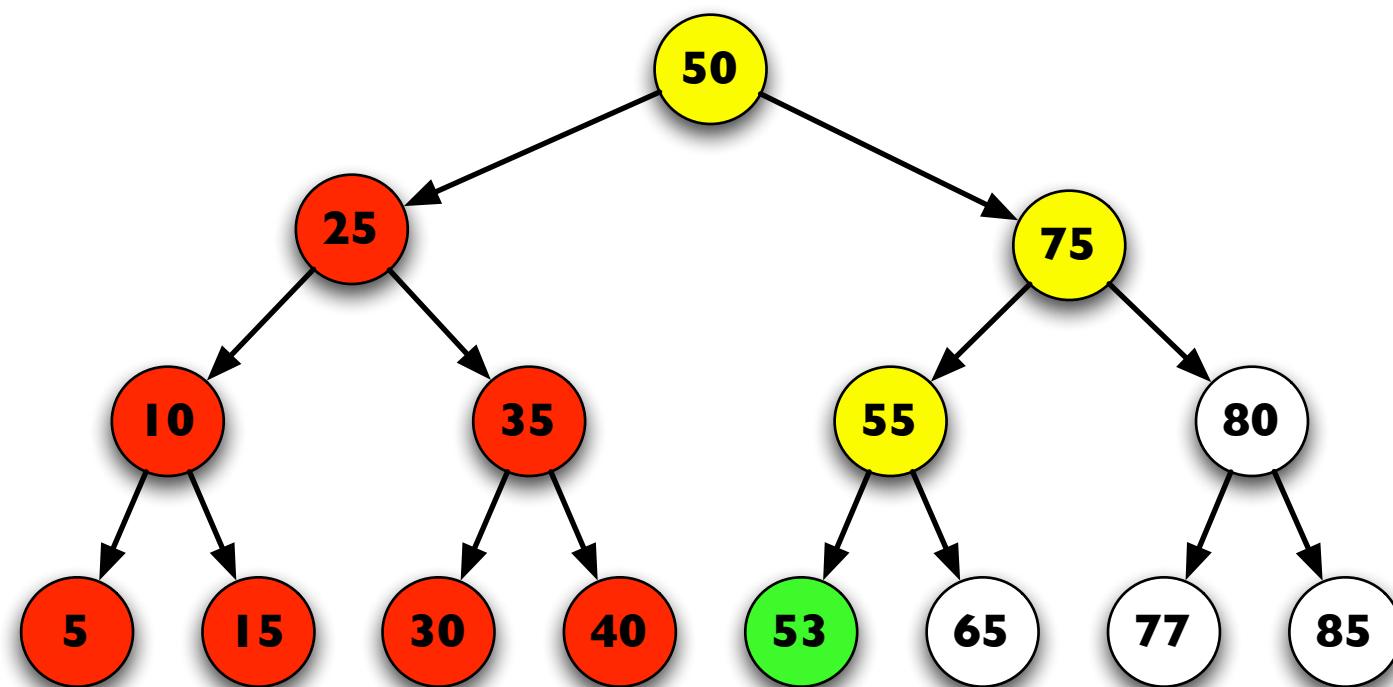
Postorder Traversal

5 15 10 30 40 35 25



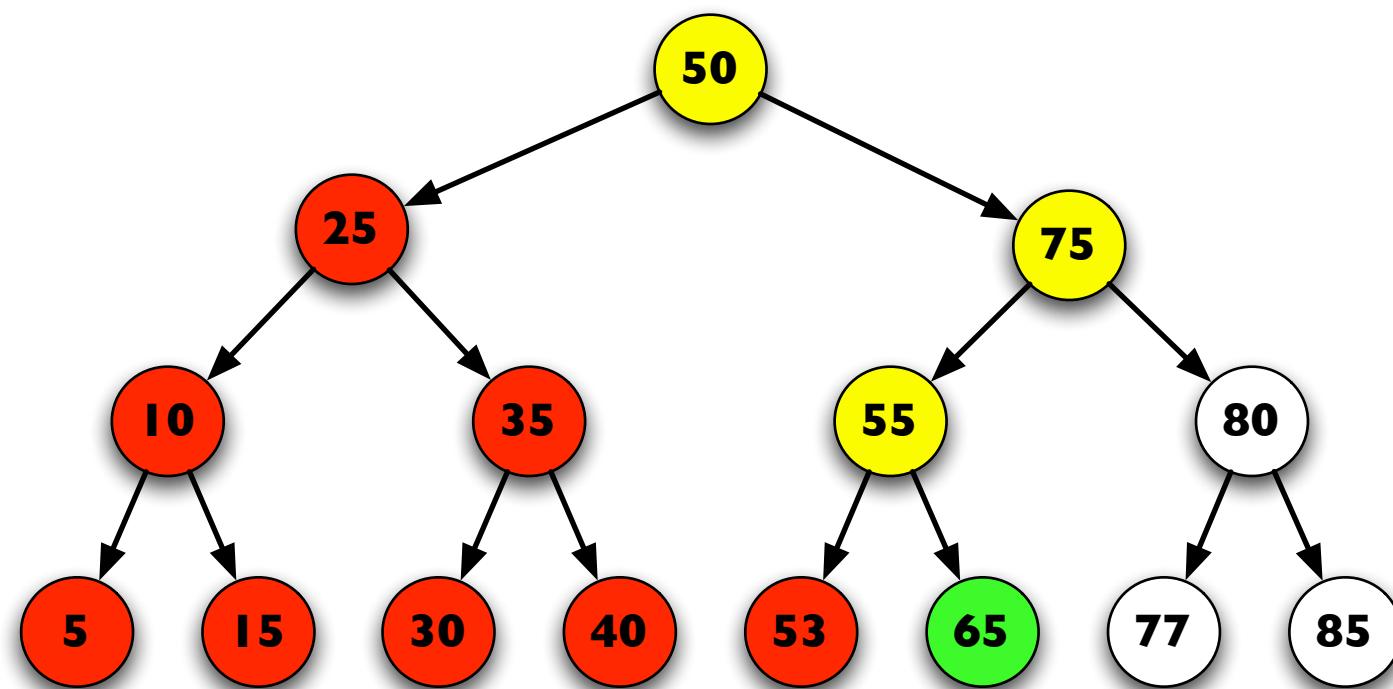
Postorder Traversal

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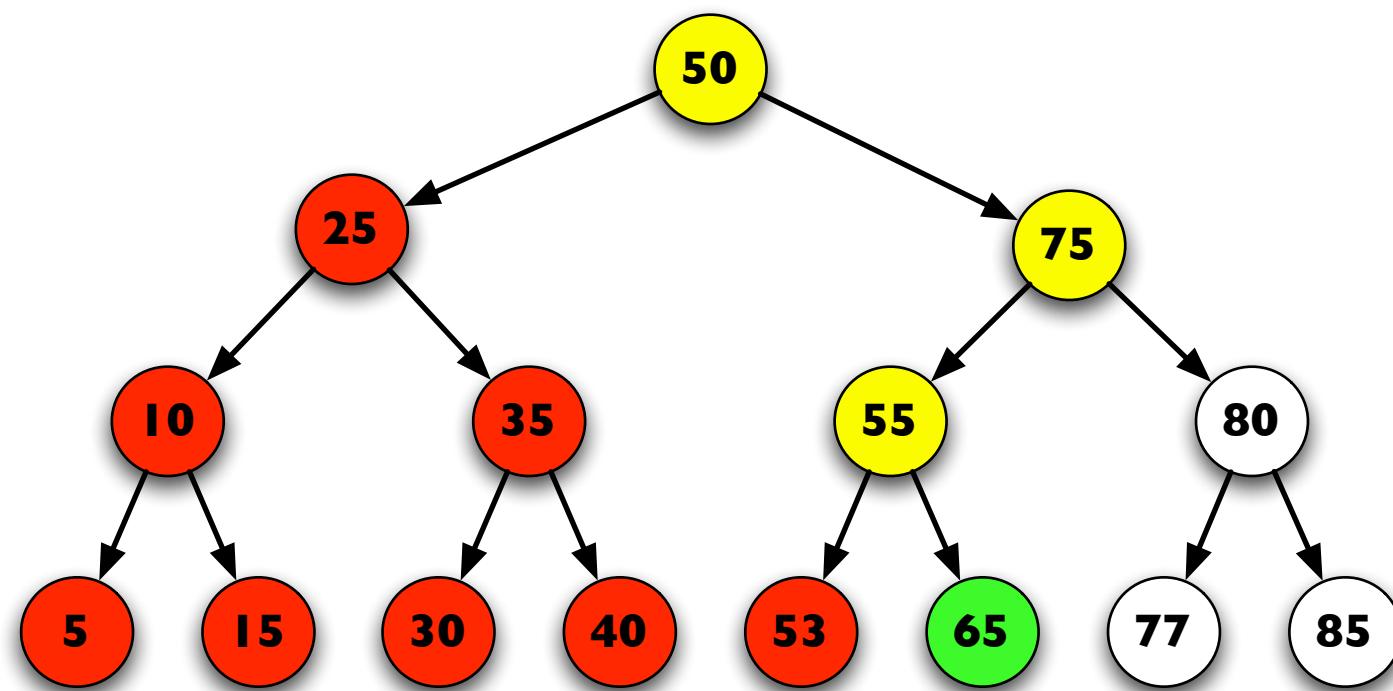
Postorder Traversal

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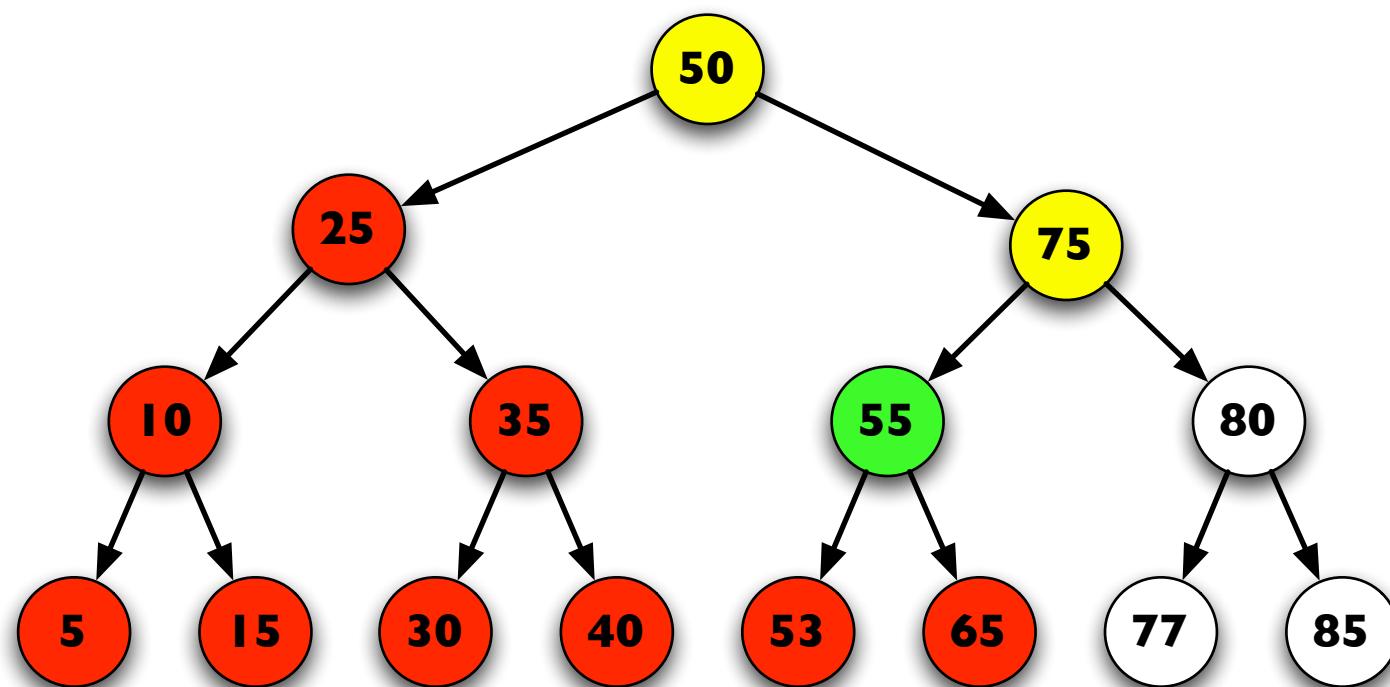
Postorder Traversal

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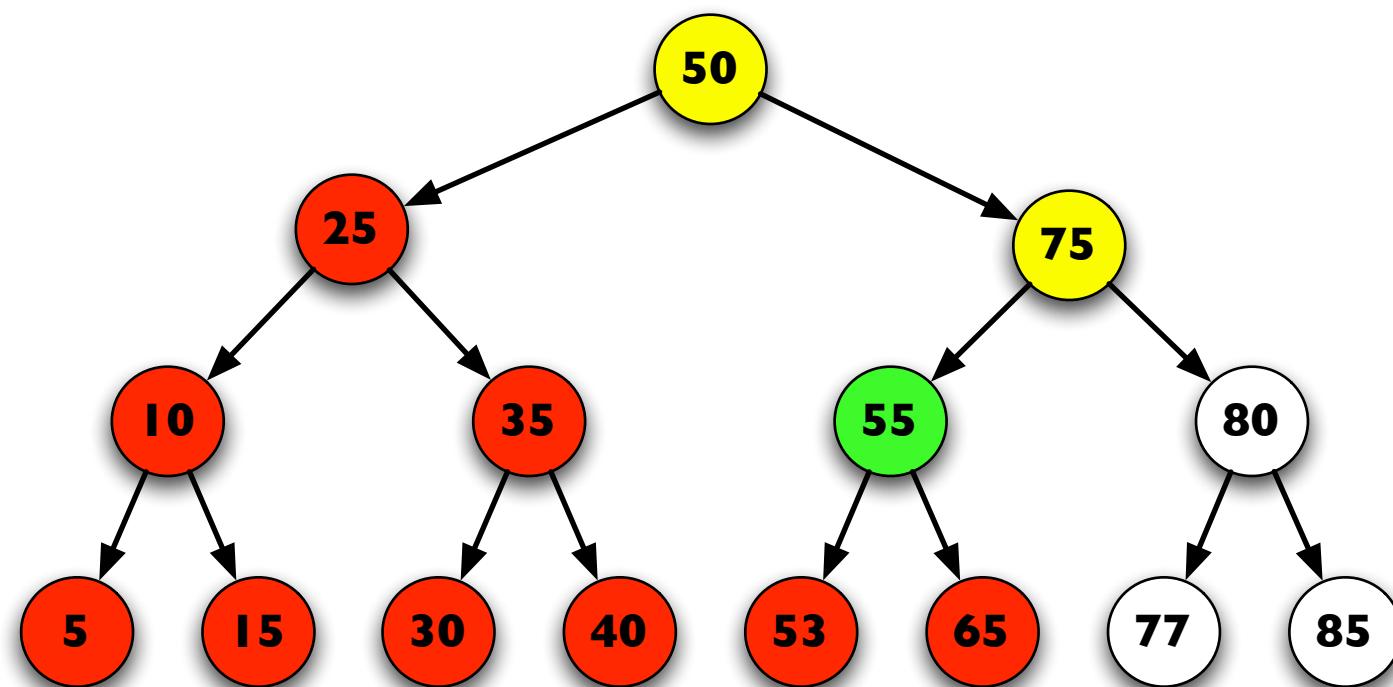
Postorder Traversal

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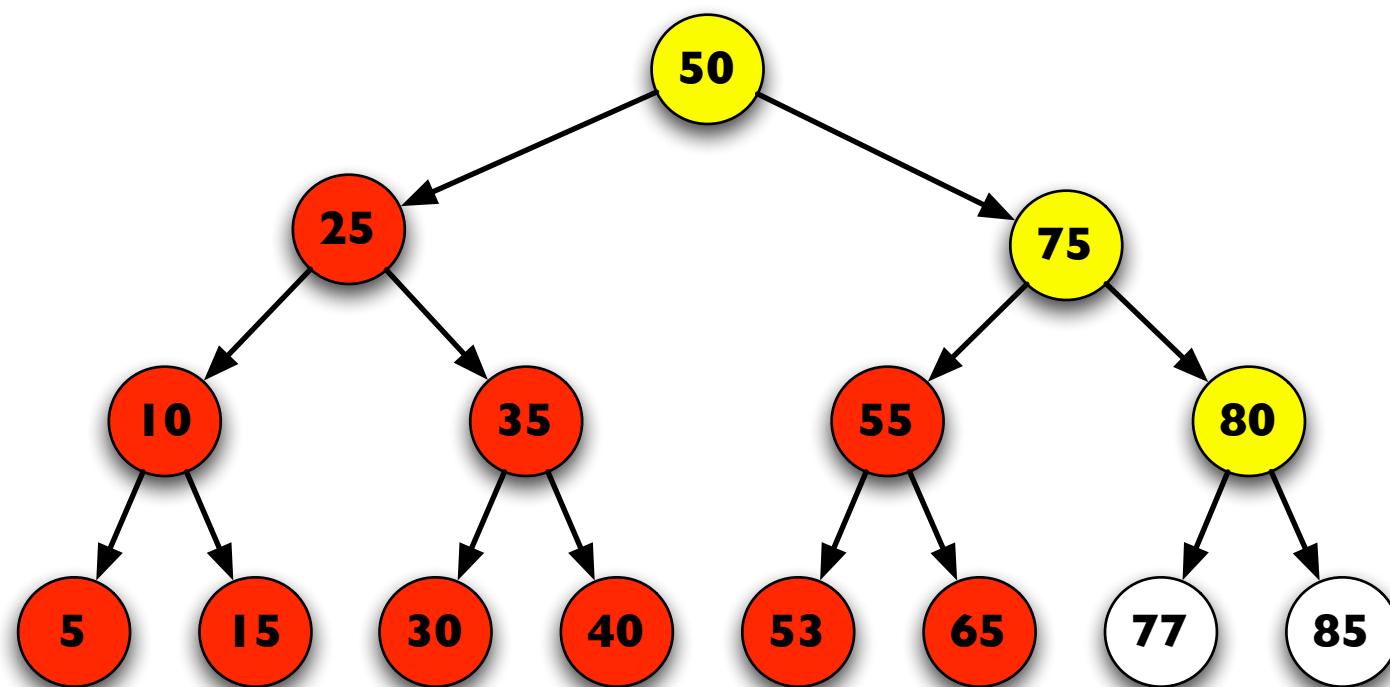
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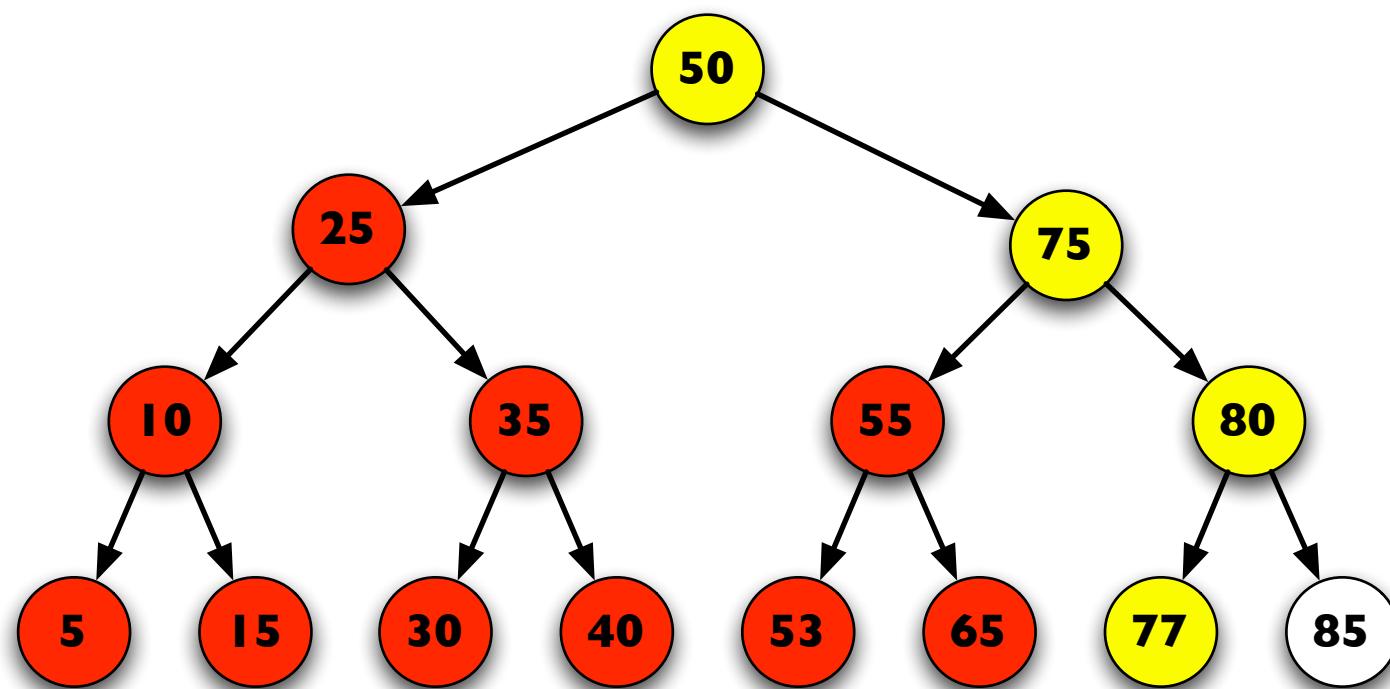
Postorder Traversal

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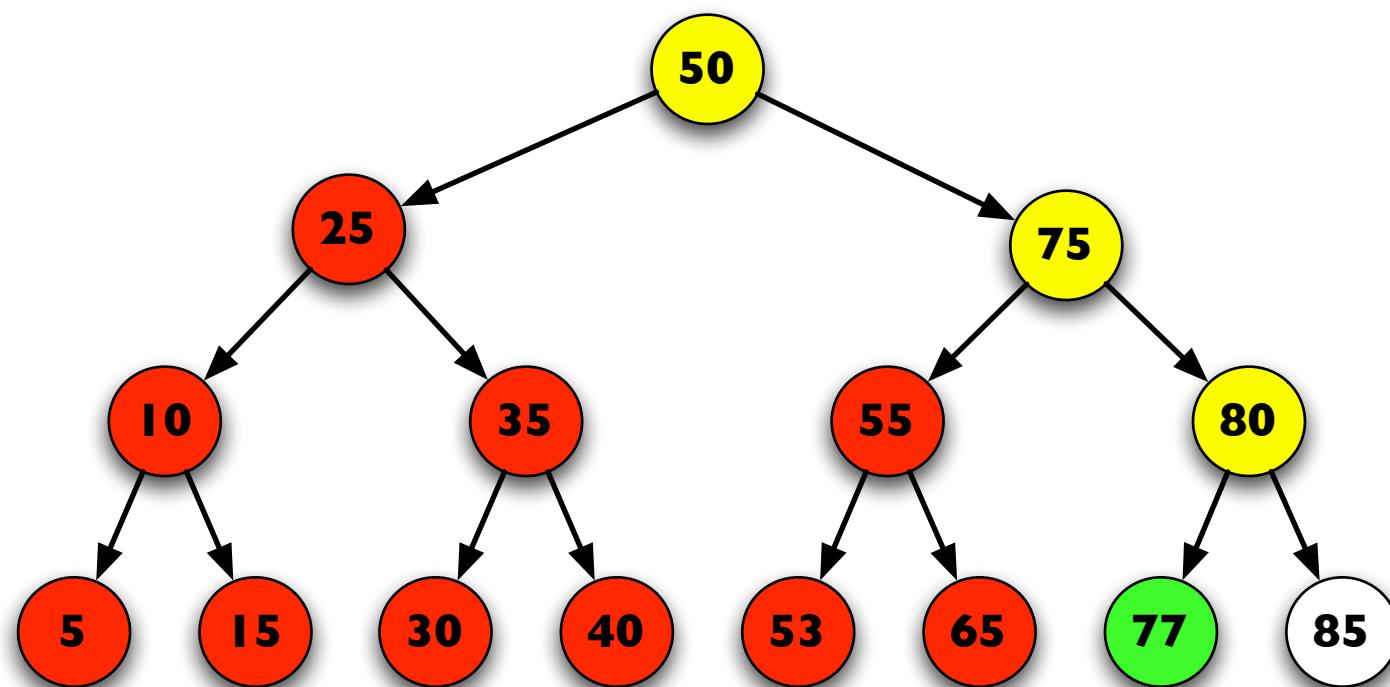
Postorder Traversal

5 15 10 30 40 35 25 53 65 55



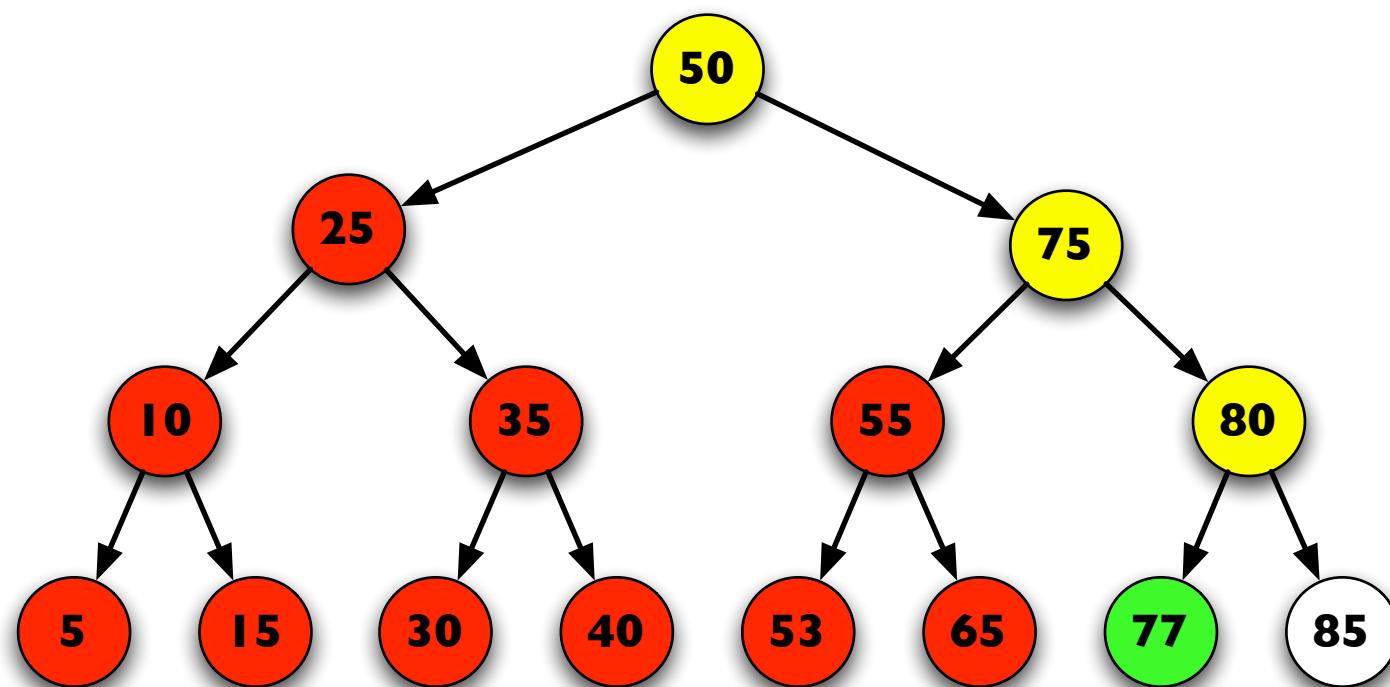
Postorder Traversal

5 15 10 30 40 35 25 53 65 55



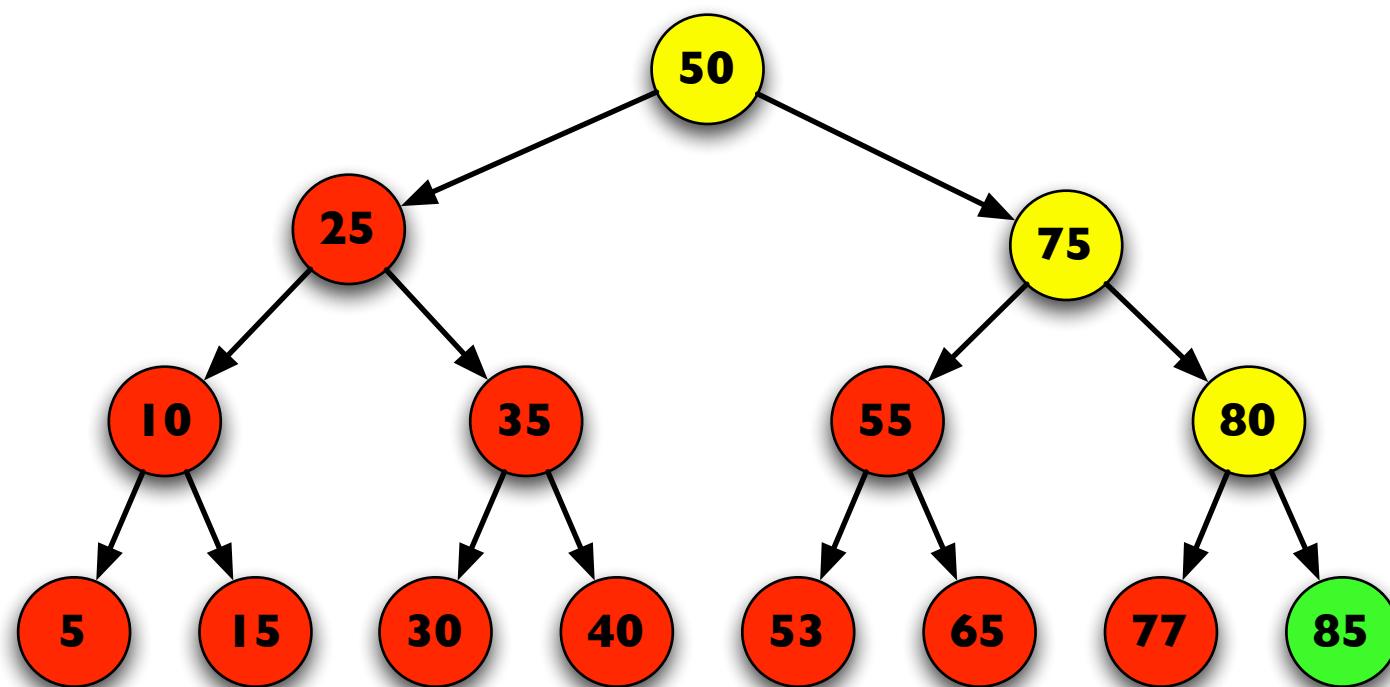
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77



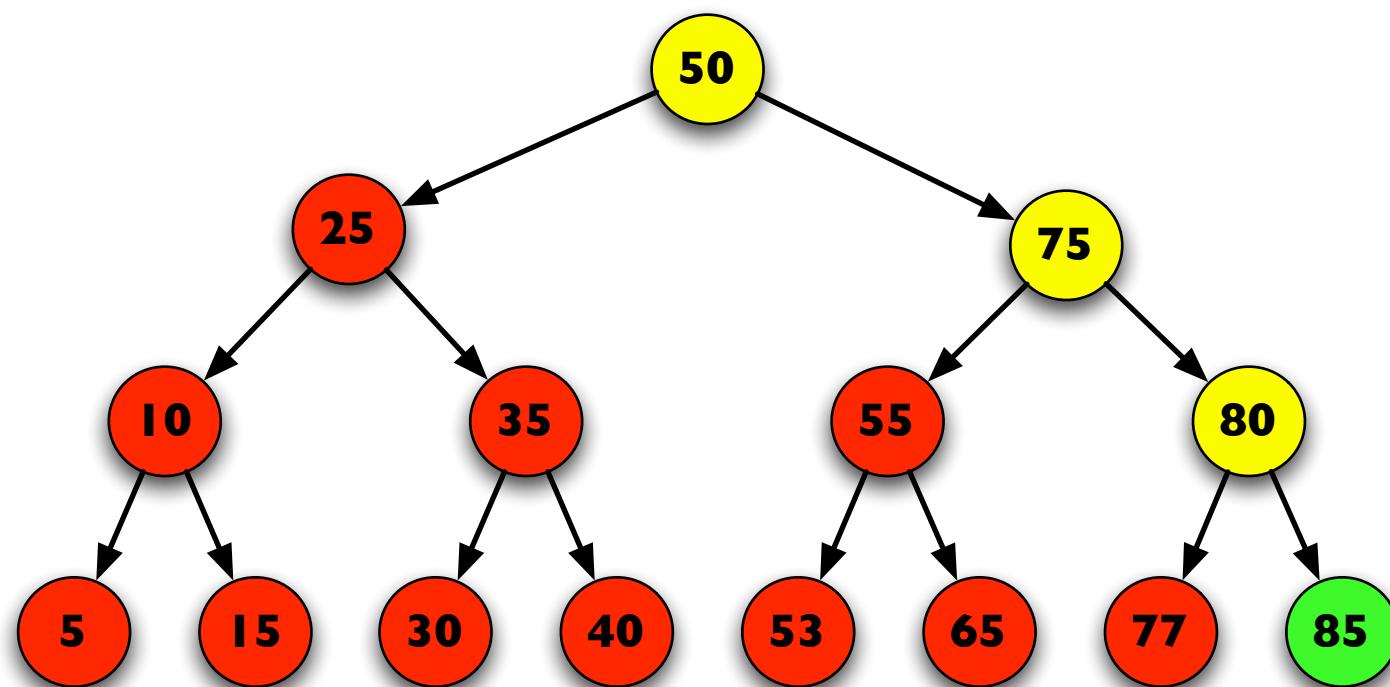
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77



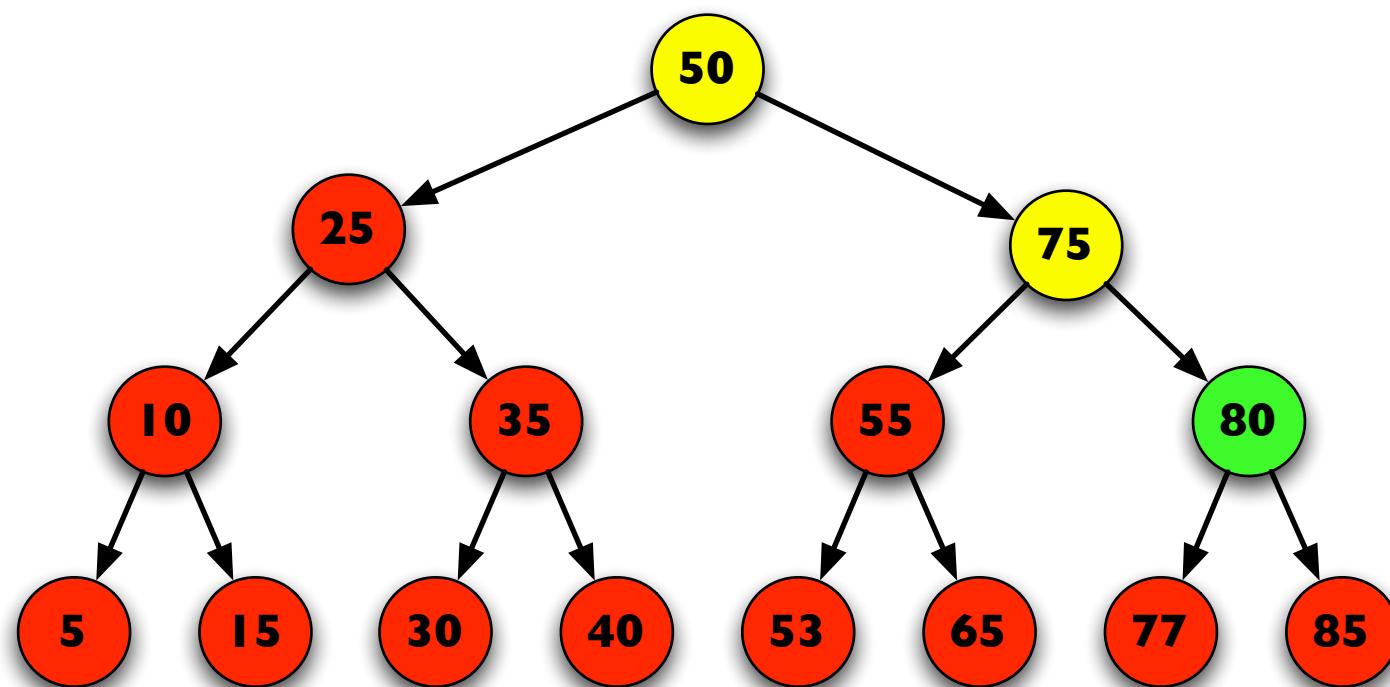
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85



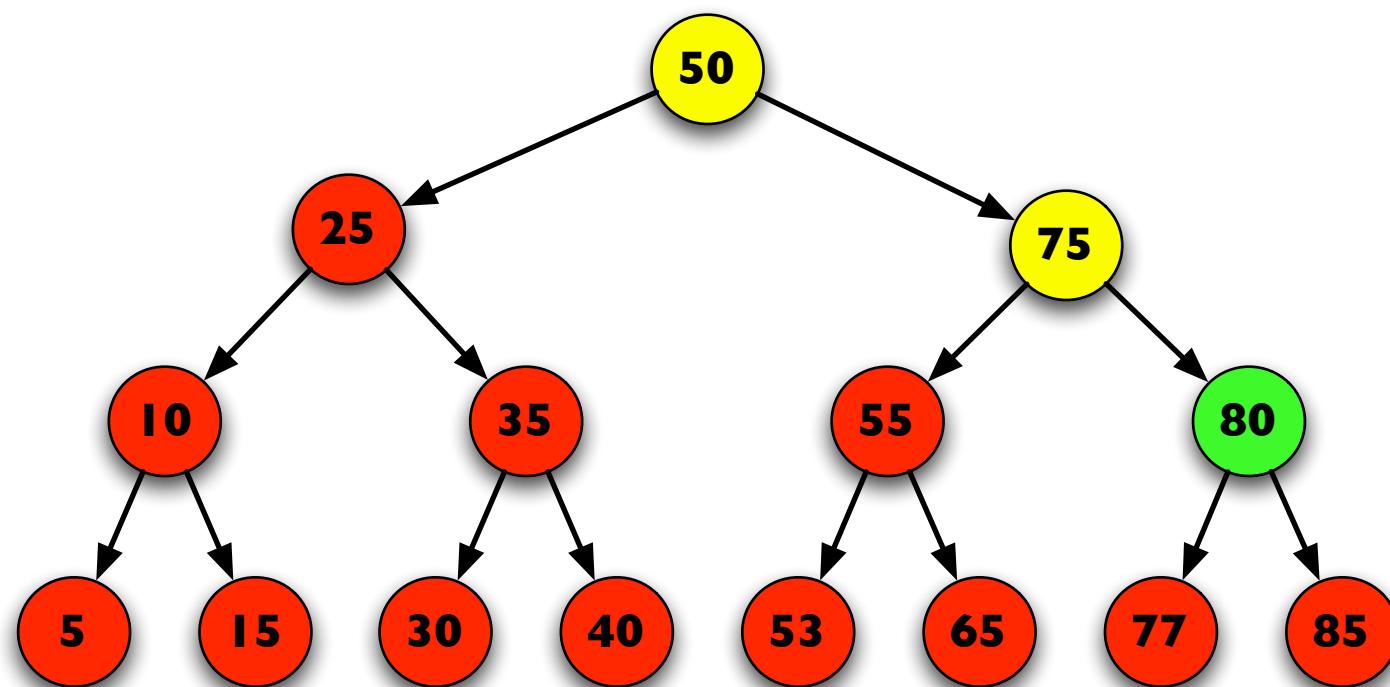
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85



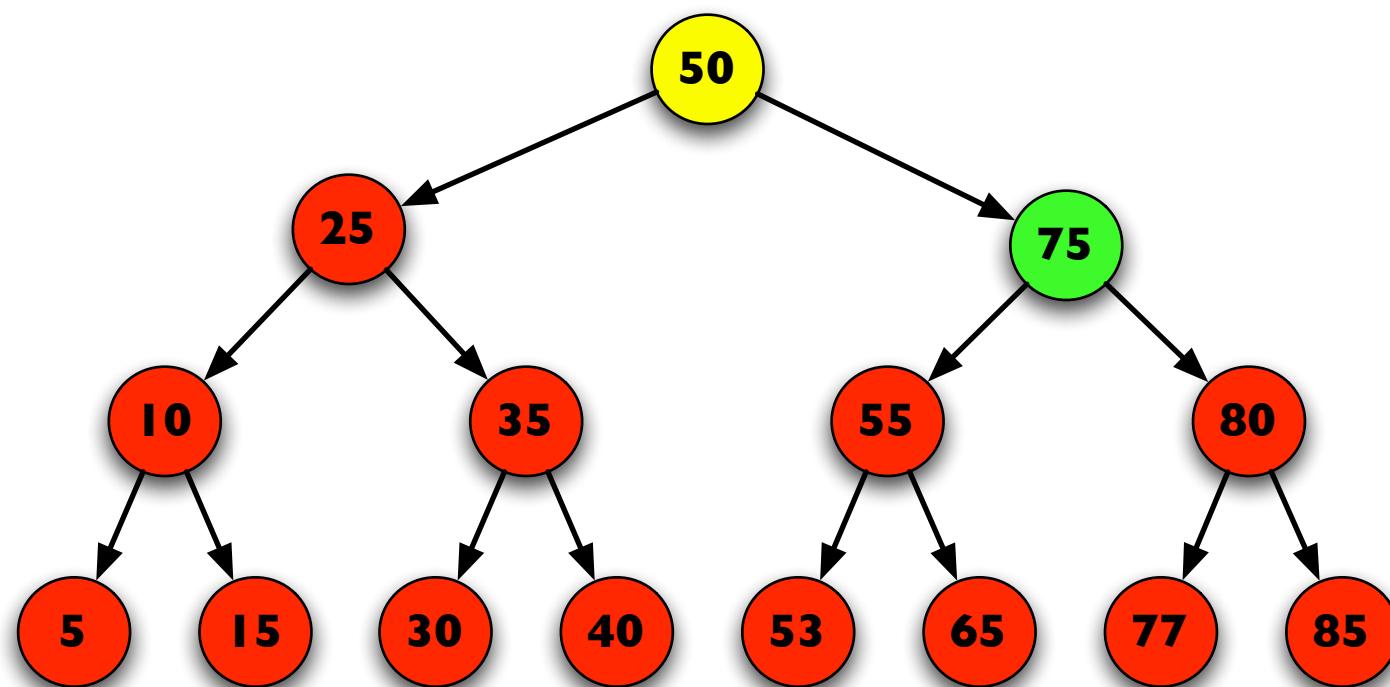
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80



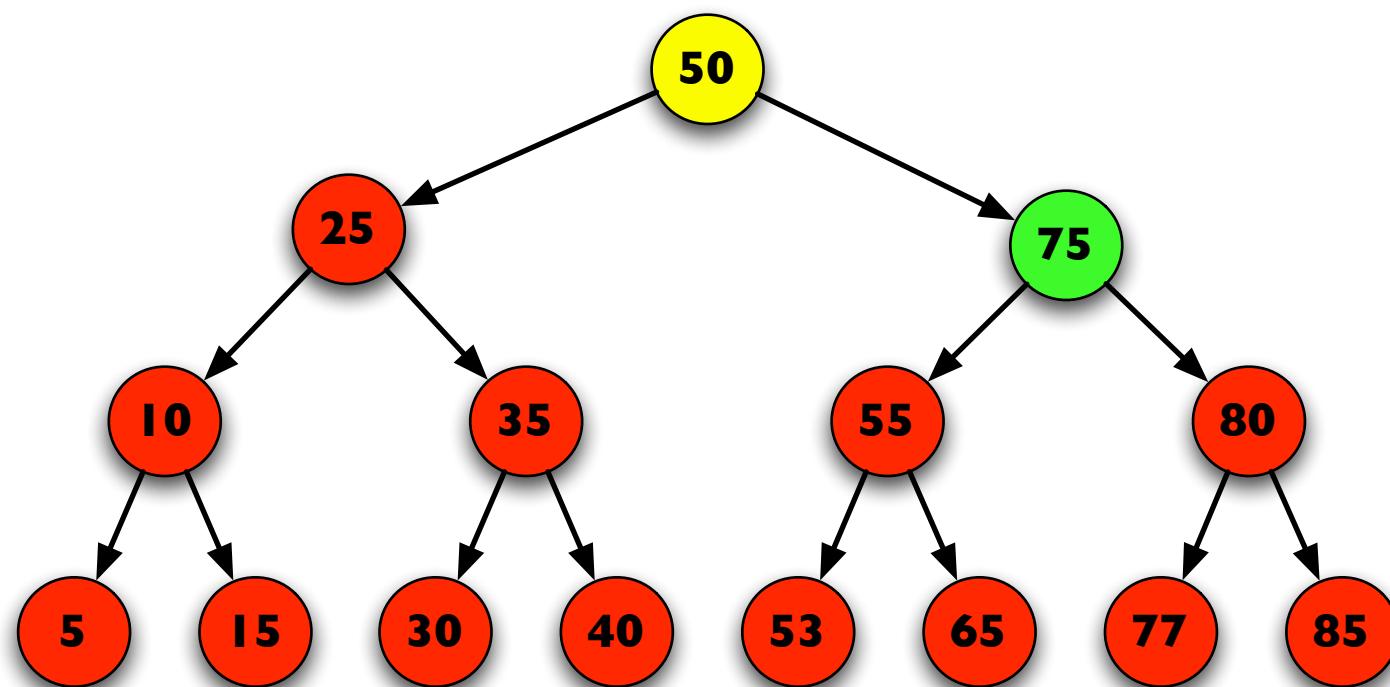
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80



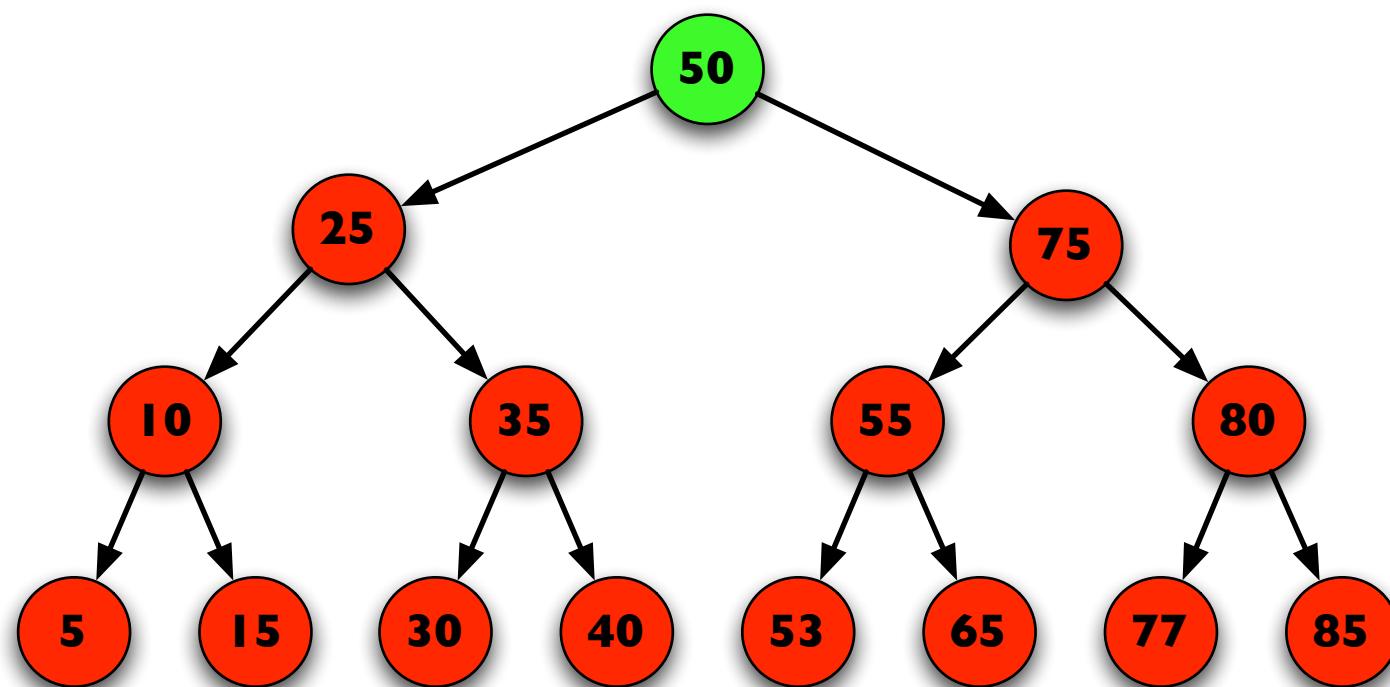
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80 75



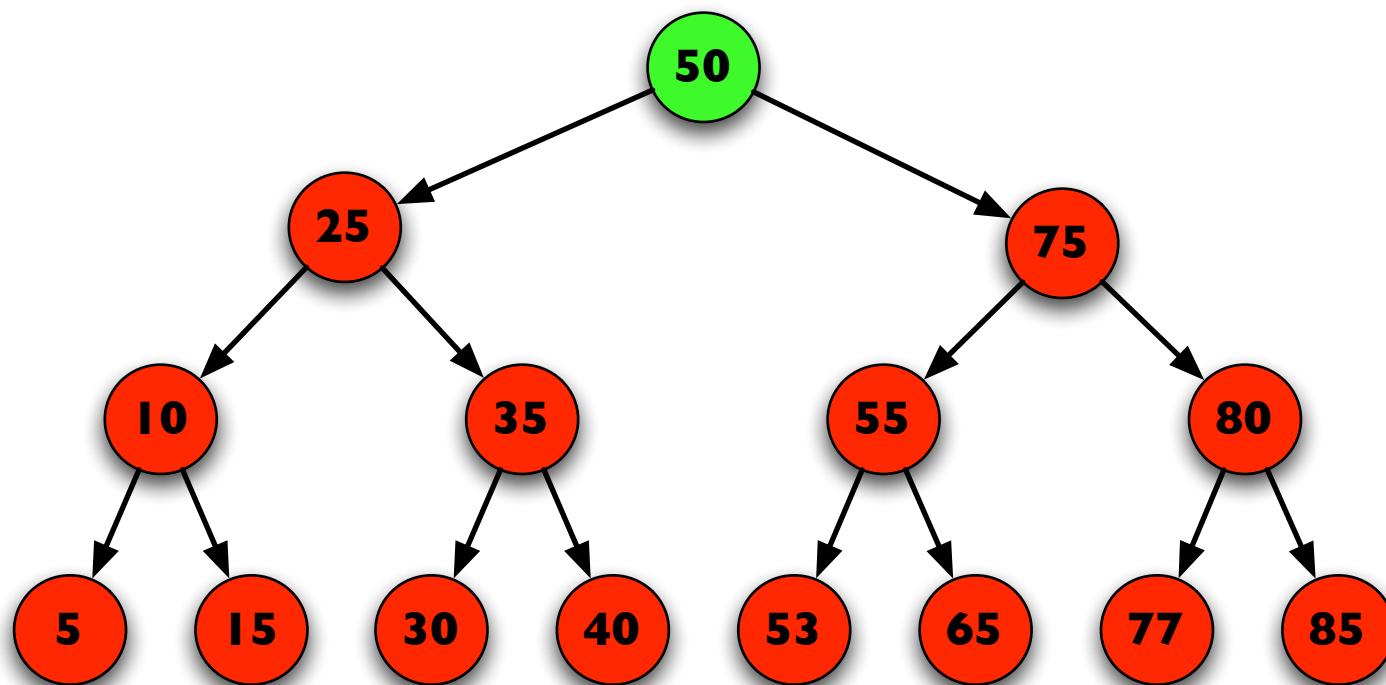
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80 75



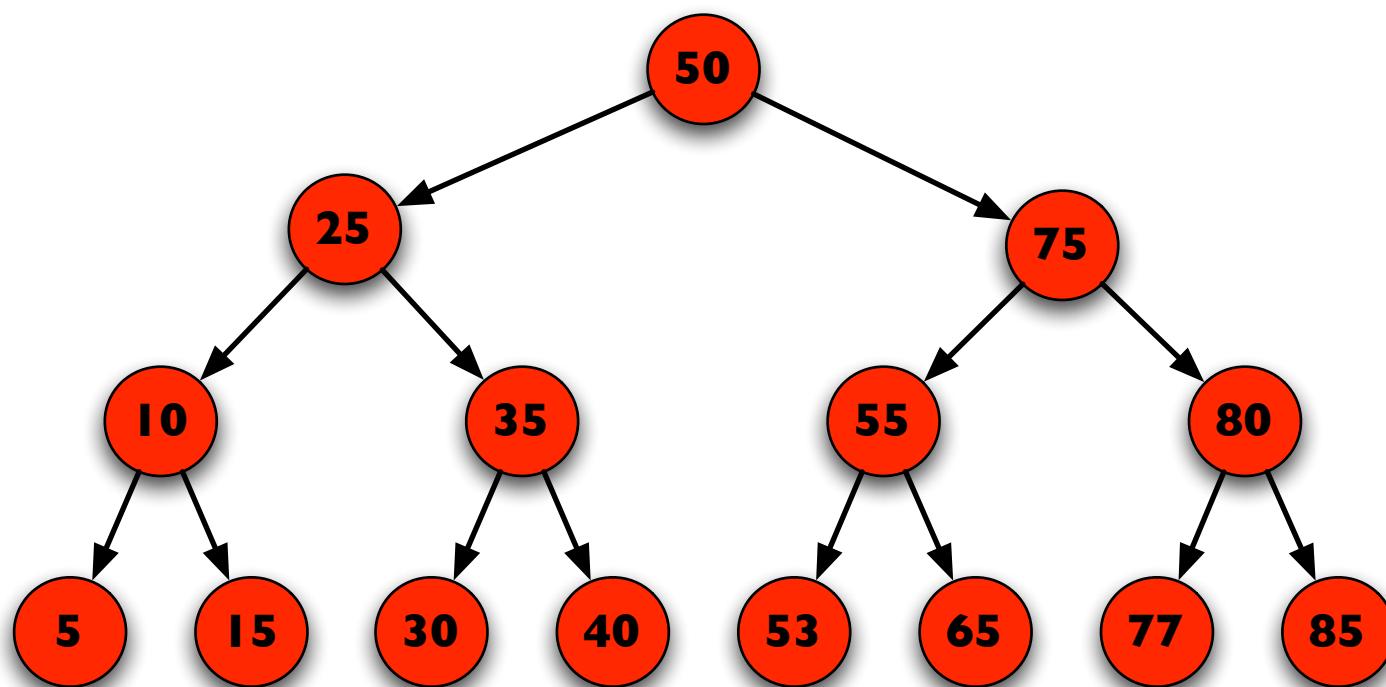
Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80 75 50



Postorder Traversal

5 15 10 30 40 35 25 53 65 55 77 85 80 75 50

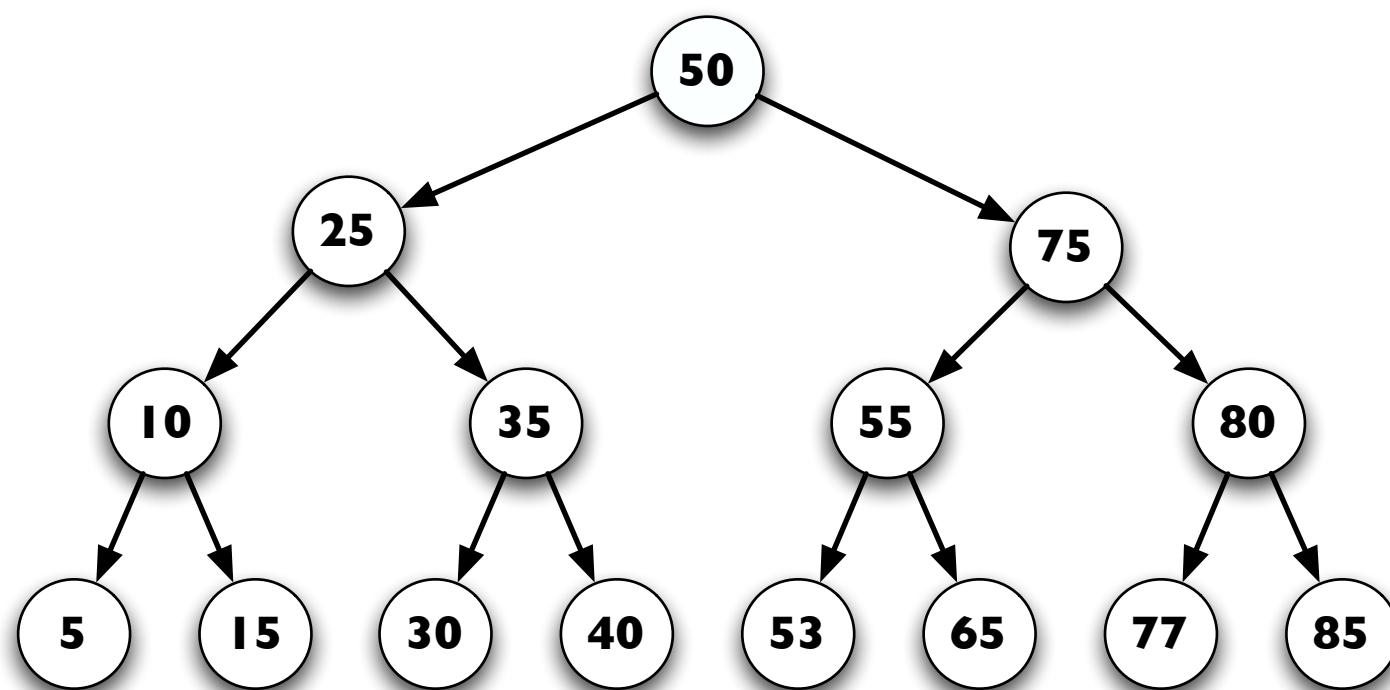


Comparison

Preorder

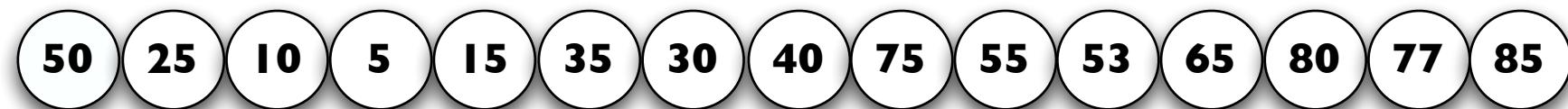
Inorder

Postorder



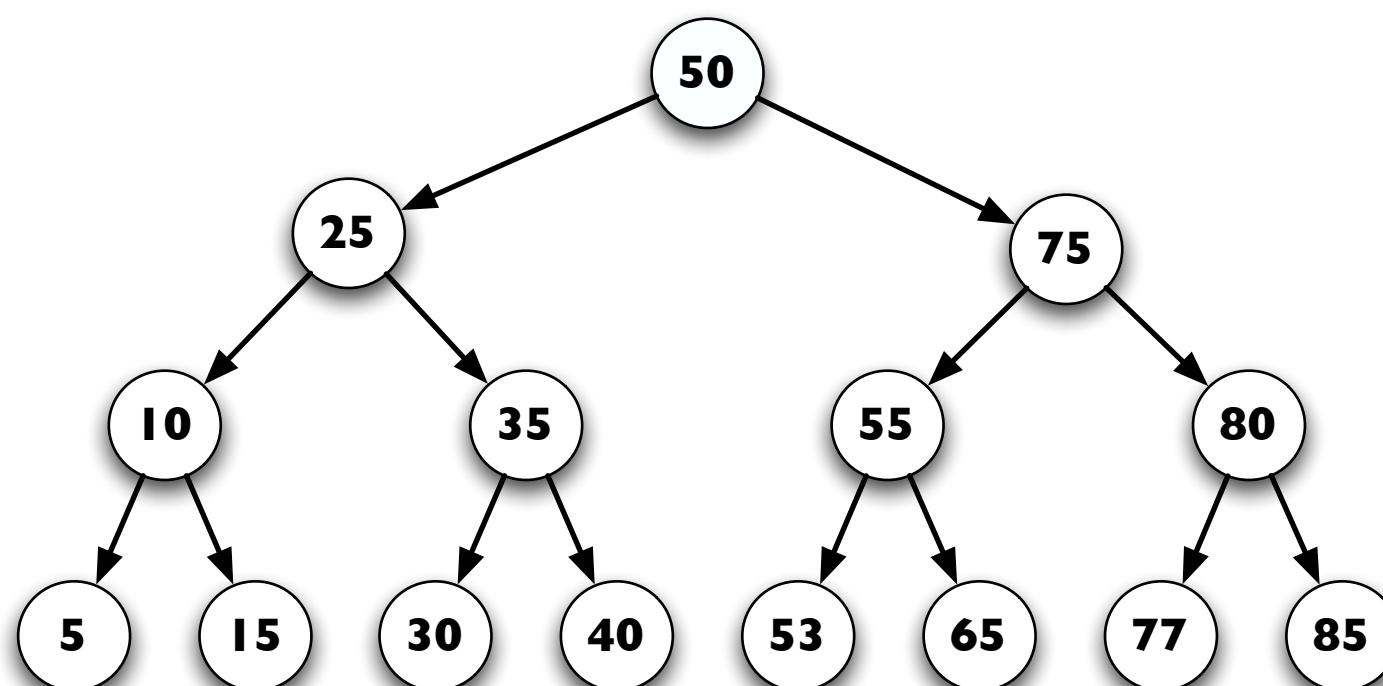
Comparison

Preorder



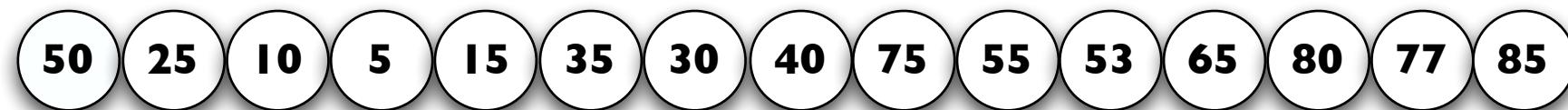
Inorder

Postorder



Comparison

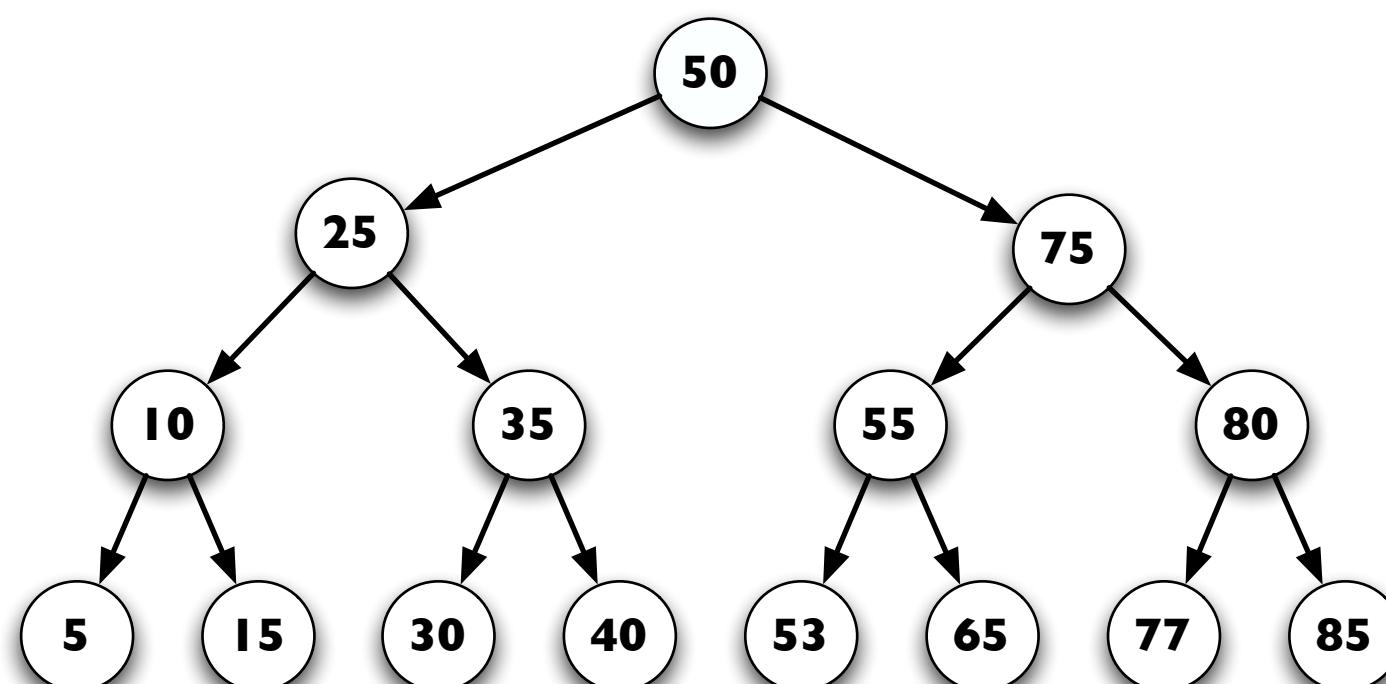
Preorder



Inorder

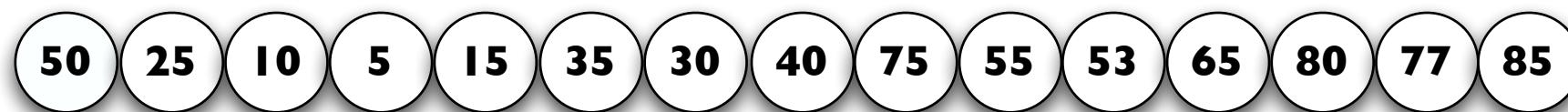


Postorder

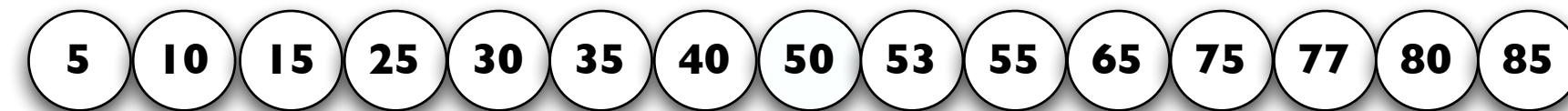


Comparison

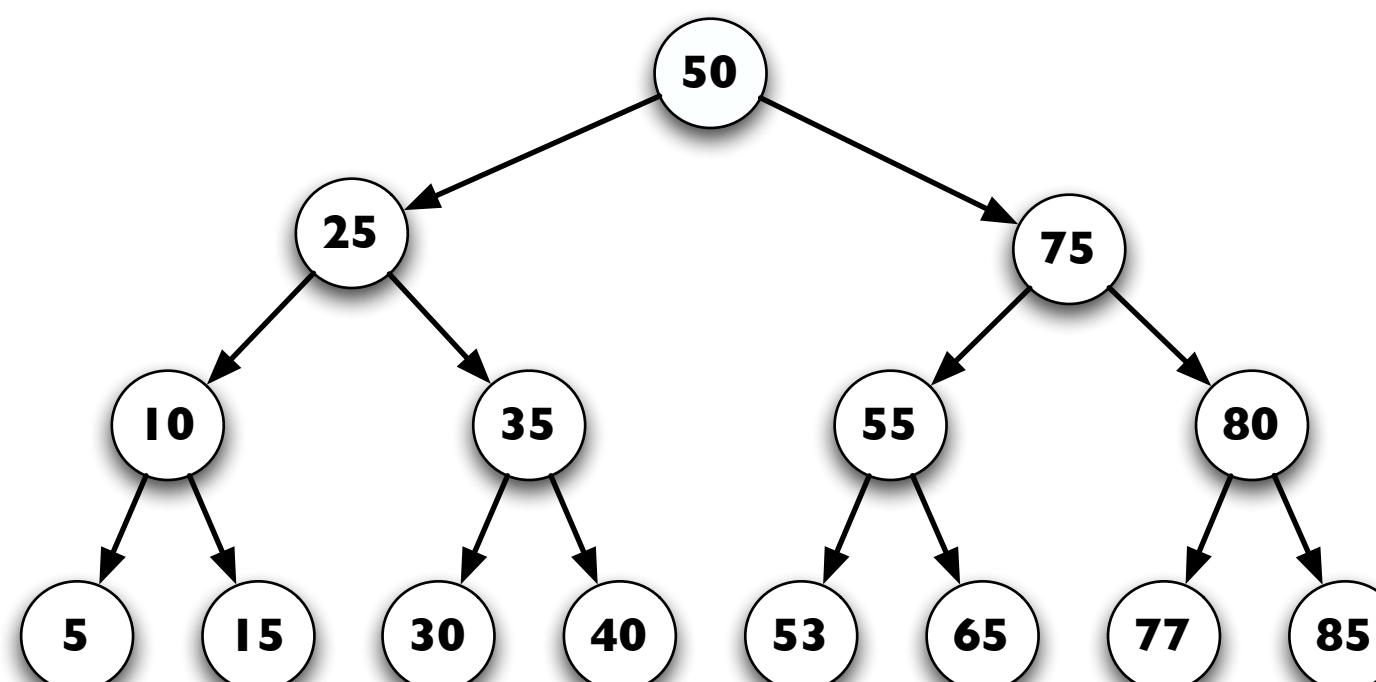
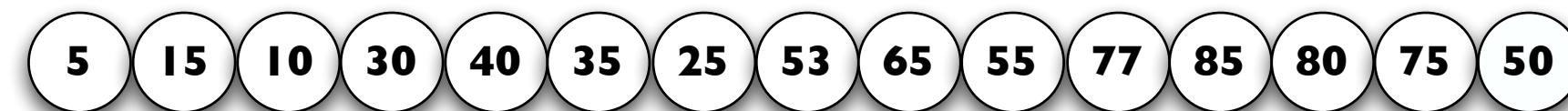
Preorder



Inorder



Postorder



Java API

Java API

- Java contains a binary tree implementation

Java API

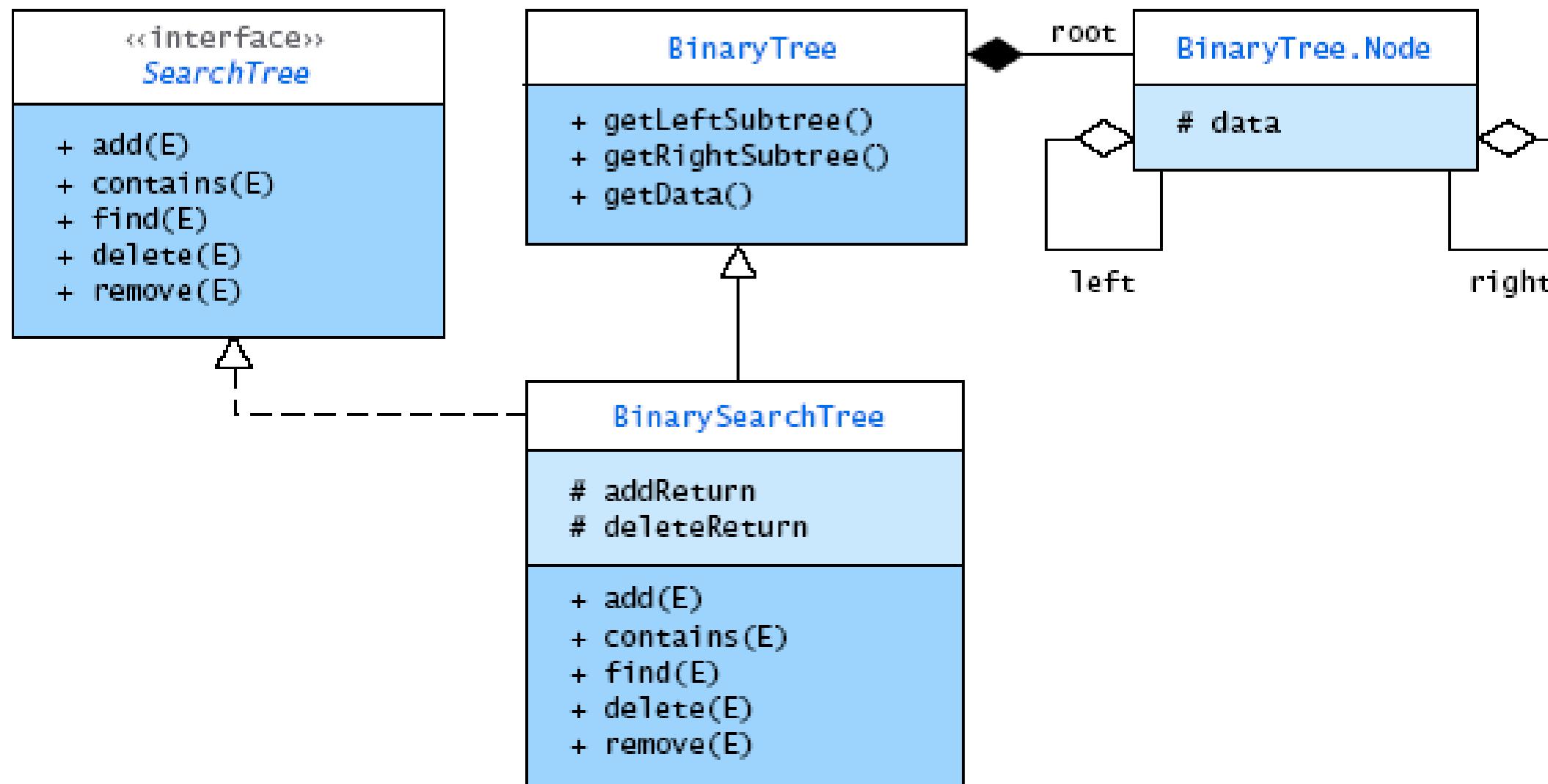
- Java contains a binary tree implementation
 - TreeSet<E>

Java API

- Java contains a binary tree implementation
 - TreeSet<E>
- <http://java.sun.com/j2se/1.5.0/docs/api/java/util/TreeSet.html>

Roll your own

FIGURE 8.15
UML Diagram of
BinarySearchTree



Insert Code

```
public class BinarySearchTree<E> {  
  
    Node<E> root = null;  
    boolean addReturn = false;  
  
    /** other methods **/  
  
    public boolean add( E item ) {  
        root = add( root, item );  
    }  
  
    private Node<E> add( Node<E> localRoot, E item ) {  
        if ( localRoot == null ) {  
            addReturn = true;  
            return new Node<E>(item);  
        } else if ( item.compareTo(localRoot.data) == 0 ) {  
            addReturn = false;  
            return localRoot;  
        } else if ( item.compareTo(localRoot.data) < 0 ) {  
            localRoot.left = add( localRoot.left, item );  
            return localRoot;  
        } else {  
            localRoot.right = add( localRoot.right, item );  
            return localRoot;  
        }  
    }  
}
```

Insert Code

```
public class BinarySearchTree<E> {  
  
    Node<E> root = null;  
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        } else if ( item.compareTo(localRoot.data) == 0 ) {  
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            return localRoot;  
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            localRoot.left = add( localRoot.left, item );  
            return localRoot;  
        } else {  
            localRoot.right = add( localRoot.right, item );  
            return localRoot;  
        }  
    }  
}
```

Insert Code

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            localRoot.right = add( localRoot.right, item );  
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}
```

Insert Code

```
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            return new Node<E>(item);  
        } else if ( item.compareTo(localRoot.data) == 0 ) {  
            addReturn = false;  
            return localRoot;  
        } else if ( item.compareTo(localRoot.data) < 0 ) {  
            localRoot.left = add( localRoot.left, item );  
            return localRoot;  
        } else {  
            localRoot.right = add( localRoot.right, item );  
            return localRoot;  
        }  
    }  
}
```

Removal from BST

Removal from BST

- Removing a leaf

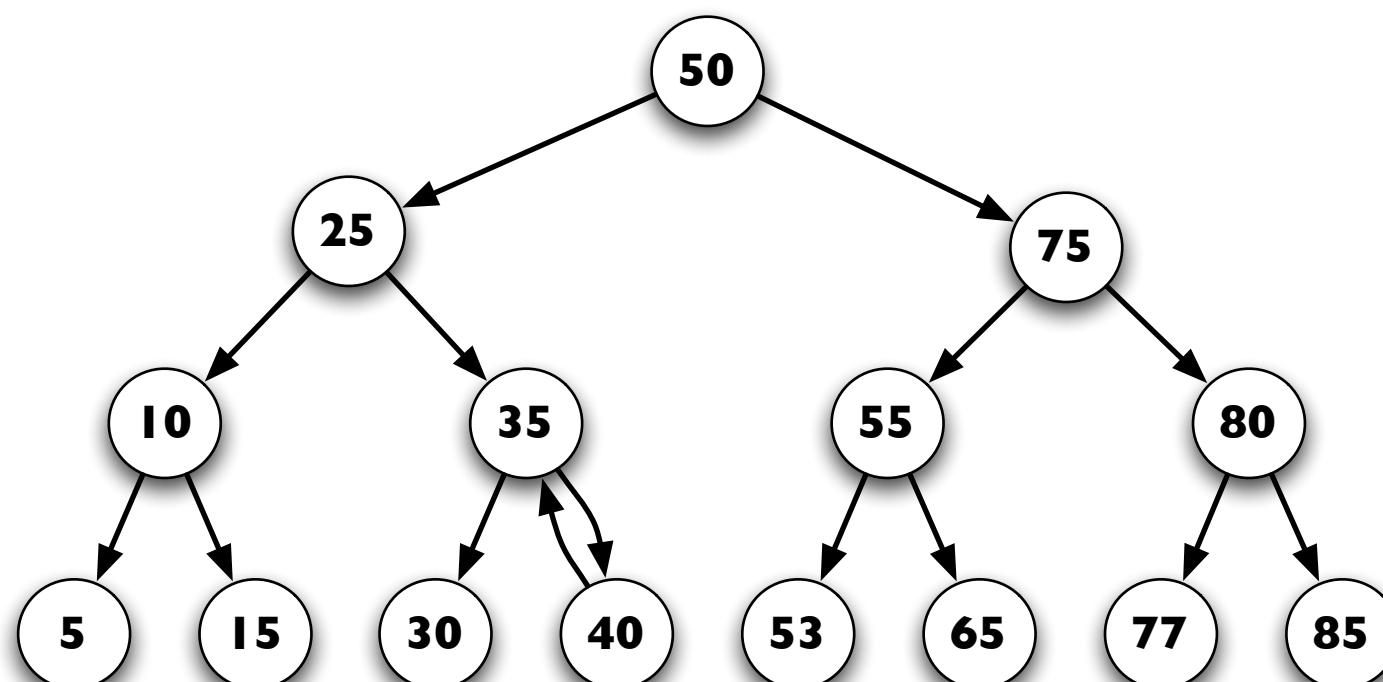
Removal from BST

- Removing a leaf
 - set it's parent's reference to it to null

Removal from BST

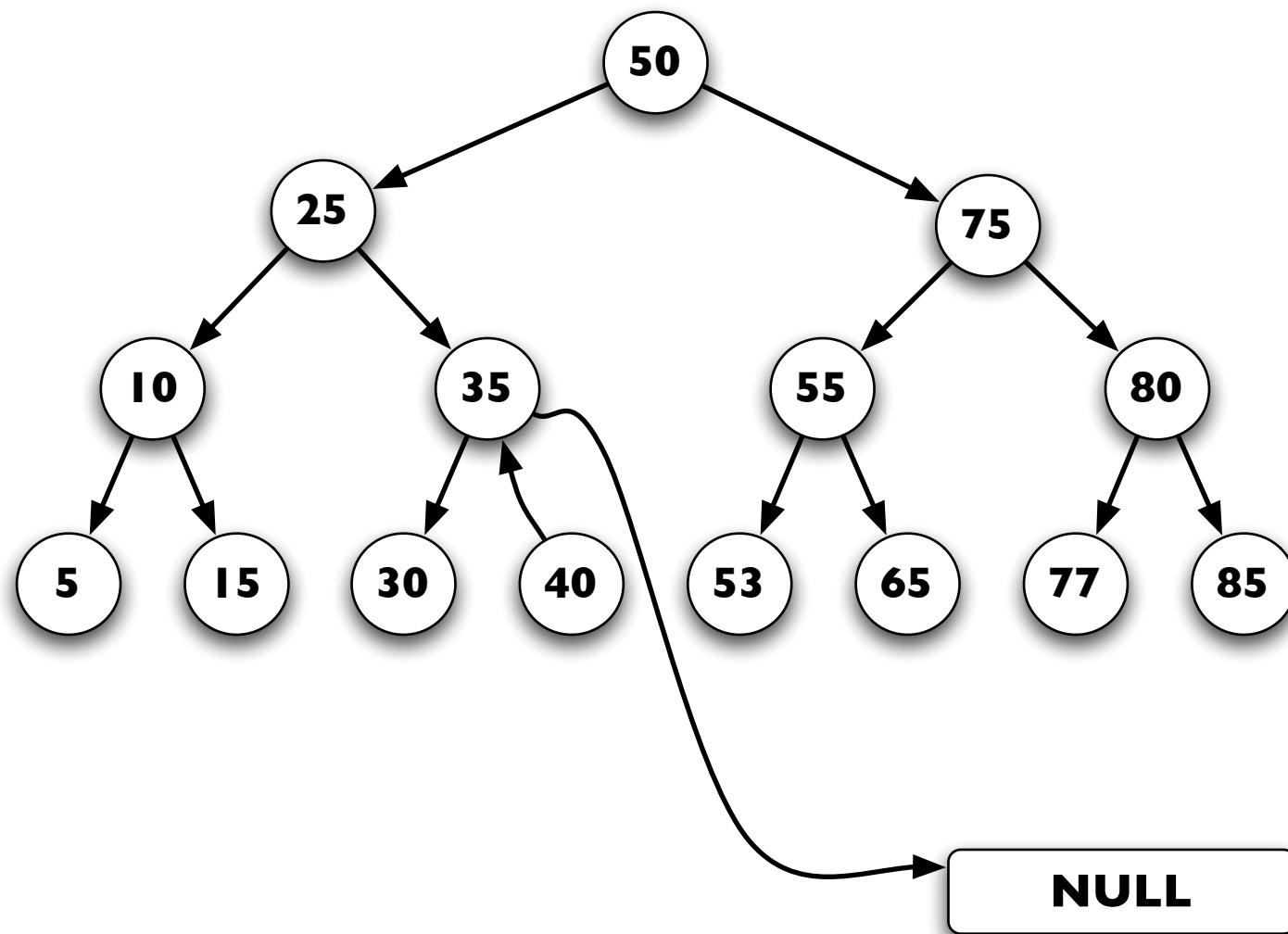
- Removing a leaf
 - set it's parent's reference to it to null
 - set it's reference to it's parent to null

Remove Leaf



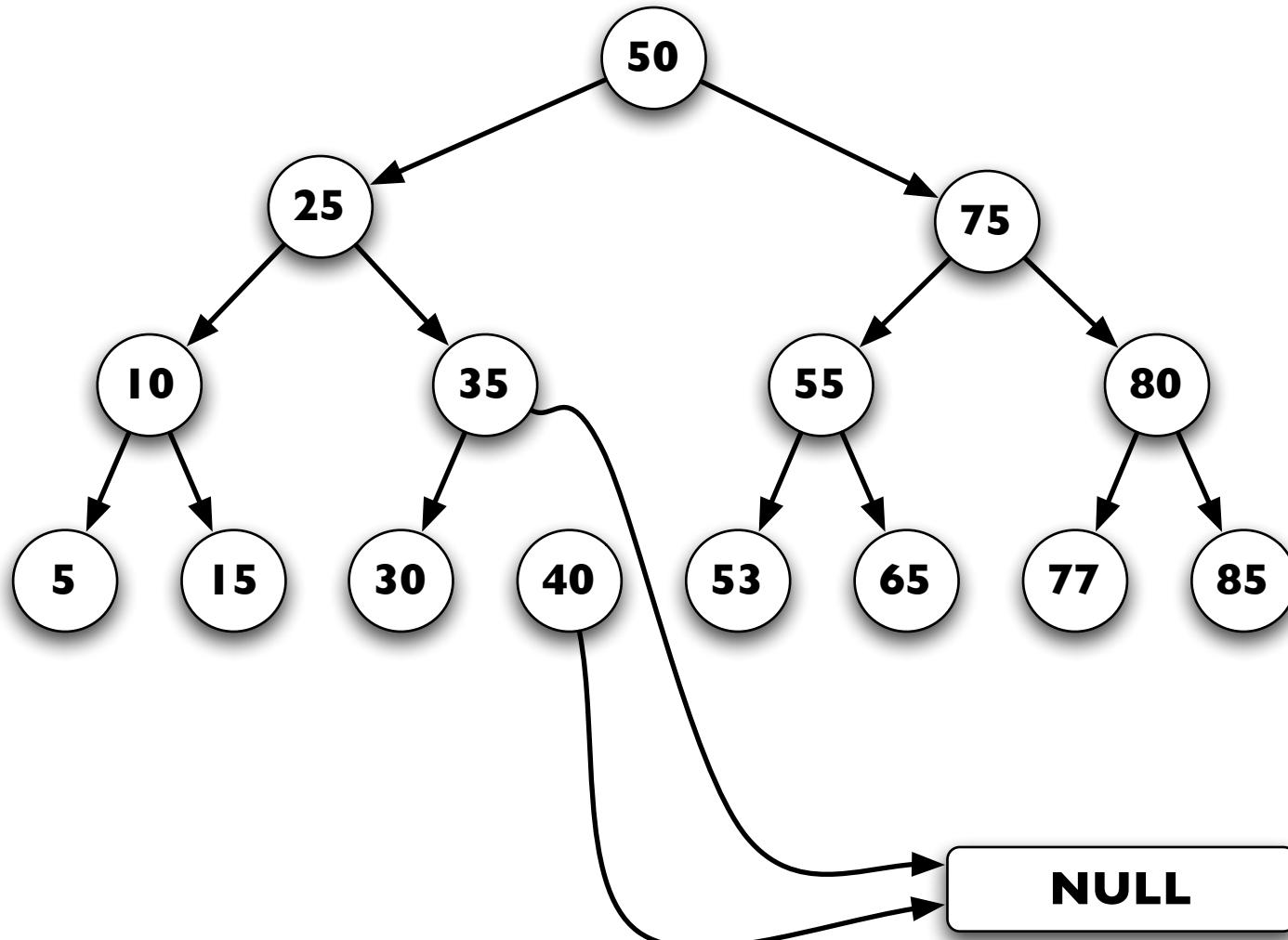
remove 40 (a leaf node)

Remove Leaf



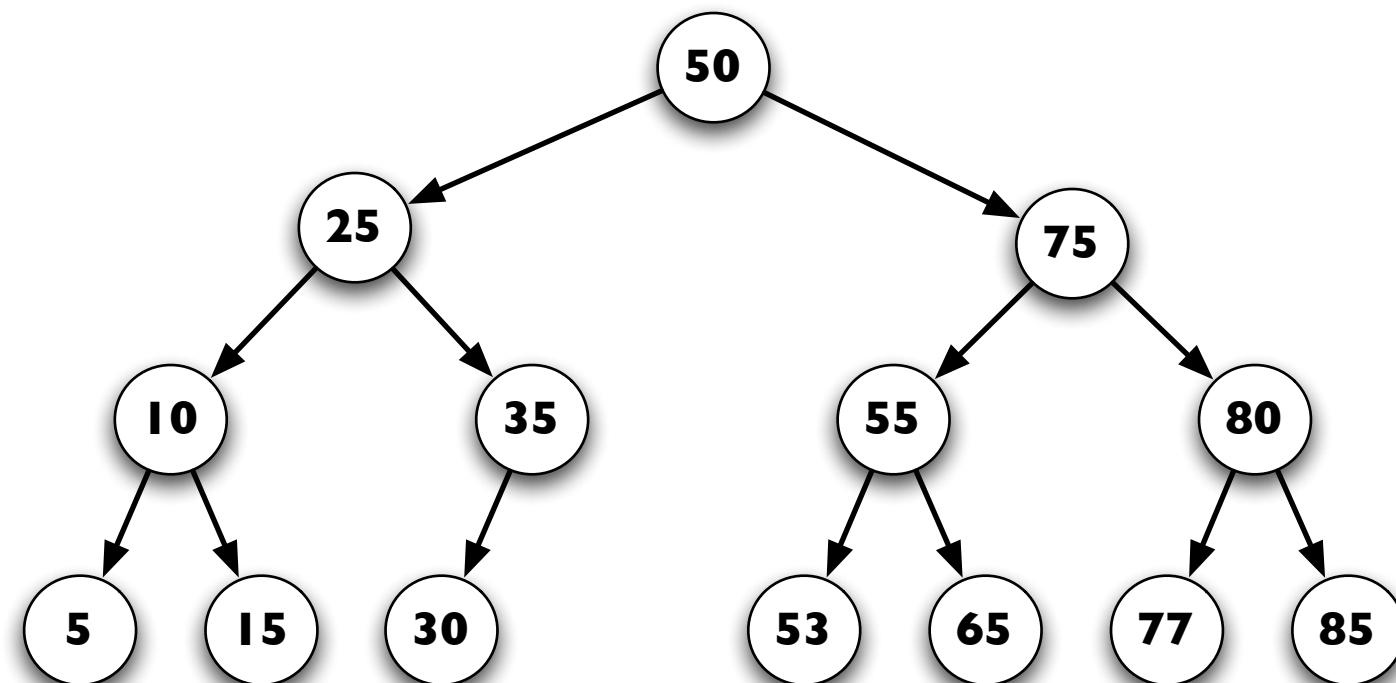
remove 40 (a leaf node)

Remove Leaf



remove 40 (a leaf node)

Remove Leaf



after 40 is removed

Remove Leaf

```
private void remove( Node<E> node ) {  
  
    if ( node.isLeaf() ) {  
        if ( node.parent.left == node ) {  
            node.parent.left = null;  
        } else if ( node.parent.right == node ) {  
            node.parent.right = null;  
        }  
        node.parent = null;  
    }  
}
```

Remove (leaf only)

General Removal

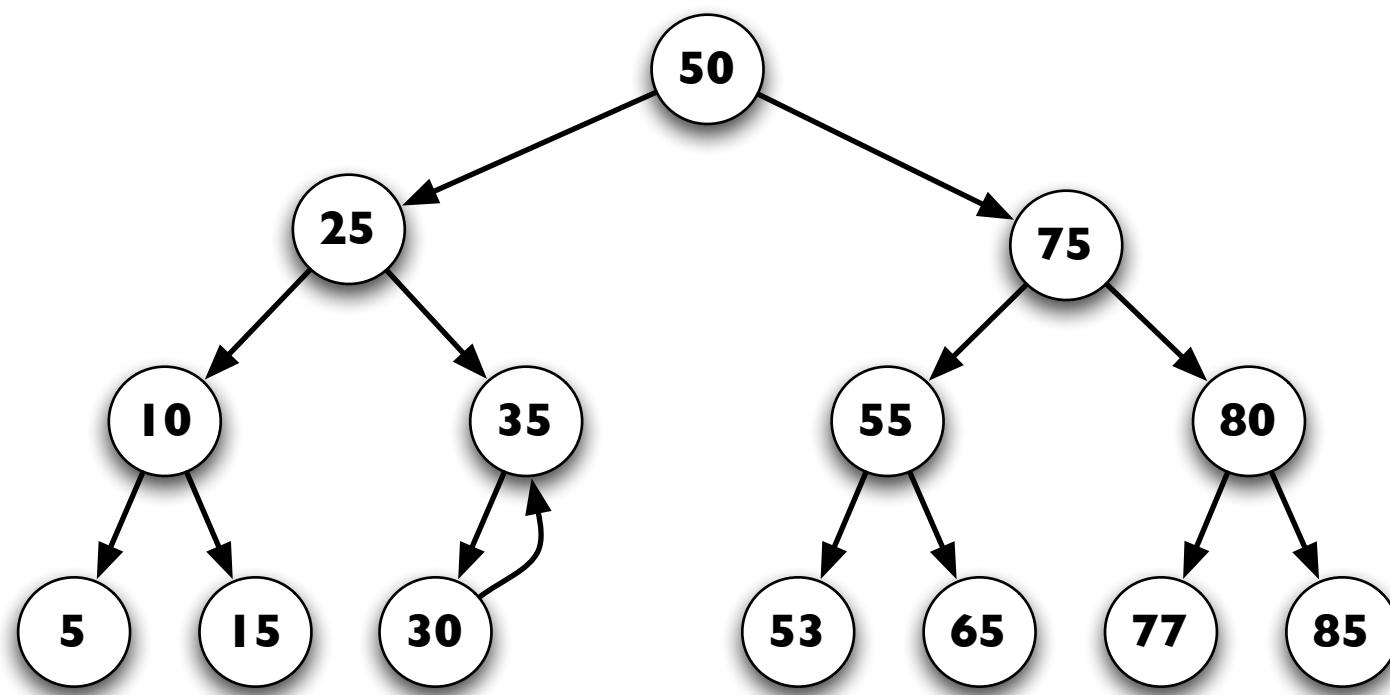
General Removal

- If the node to be removed, only has 1 child

General Removal

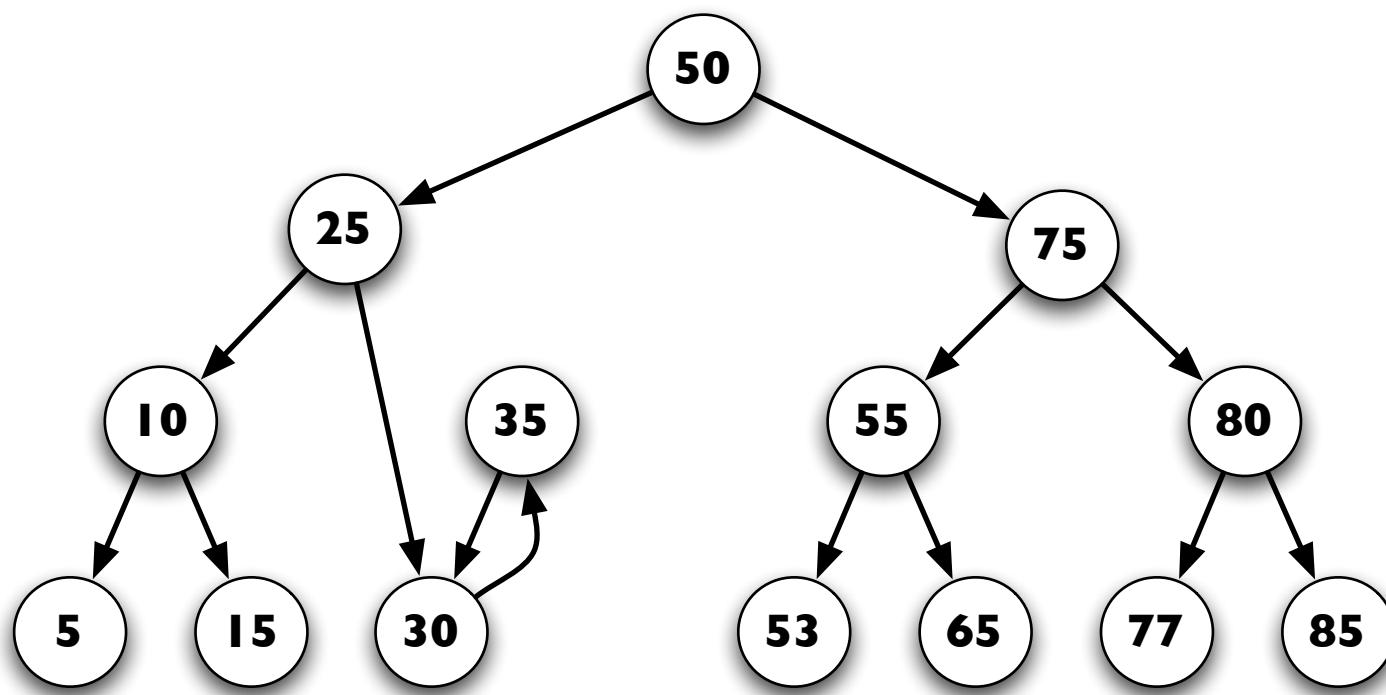
- If the node to be removed, only has 1 child
 - we can just “pull” the child up

Remove 1 Child



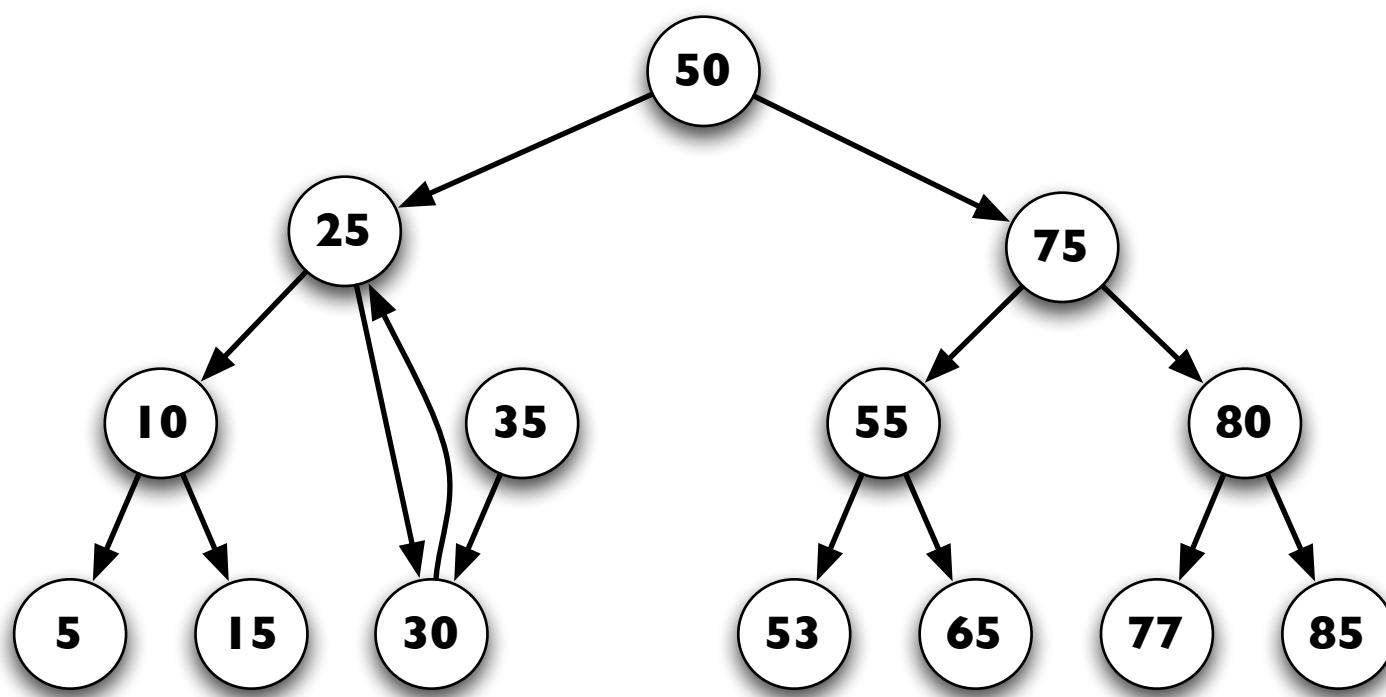
Remove 35

Remove 1 Child



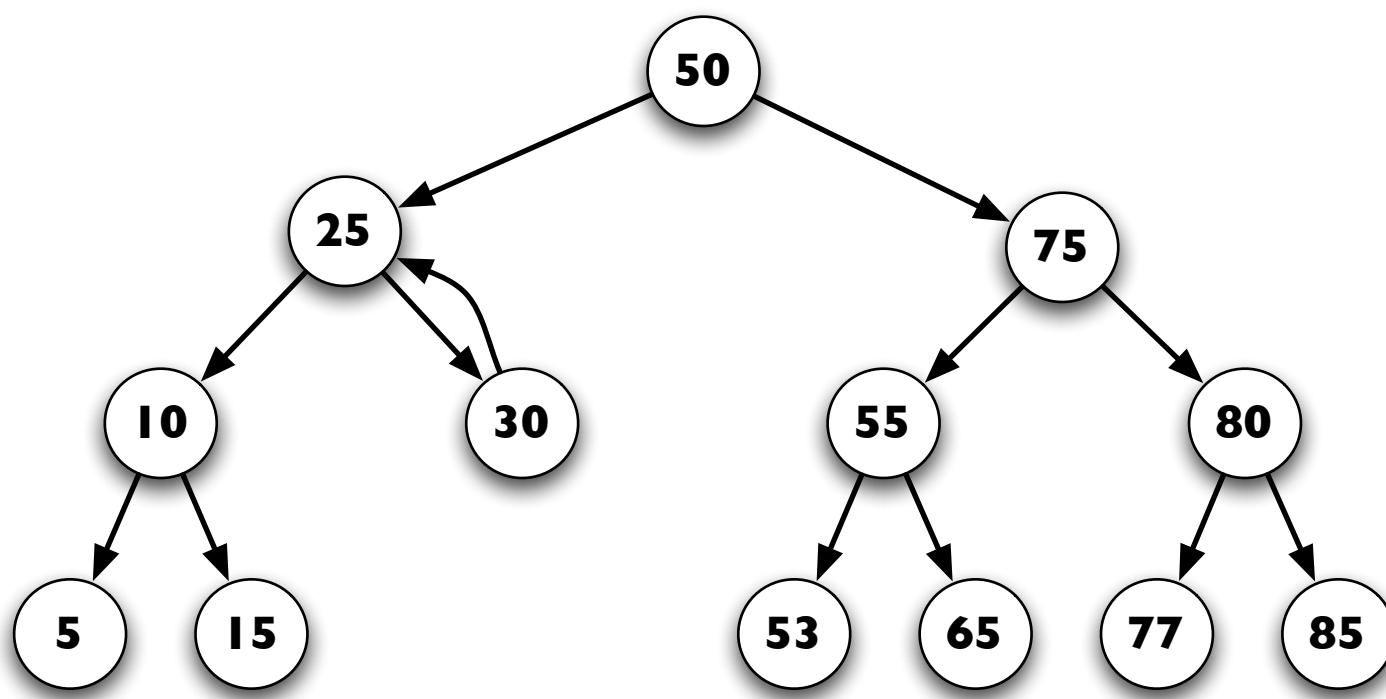
Remove 35

Remove 1 Child



Remove 35

Remove 1 Child



Remove 35

General Removal

General Removal

- More complicated if we have 2 children at the node to be removed

General Removal

- More complicated if we have 2 children at the node to be removed
 - How do we decide which node to pull up?

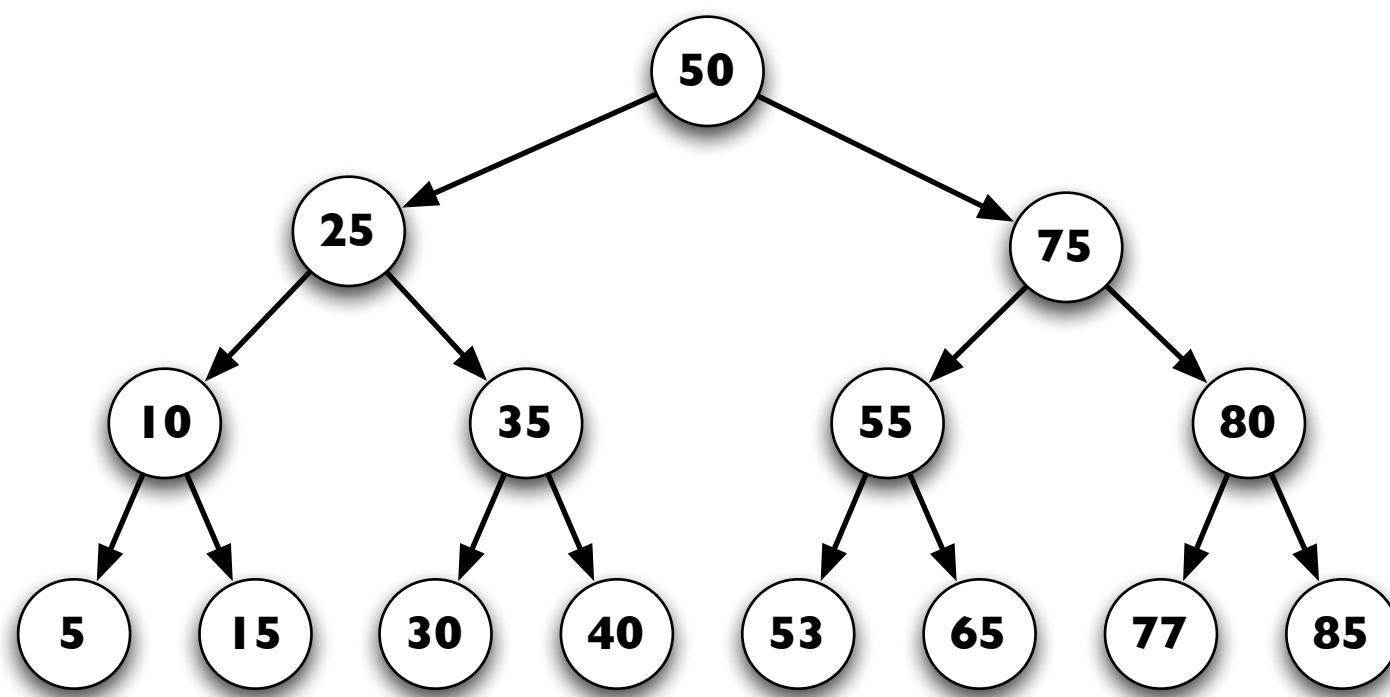
General Removal

- More complicated if we have 2 children at the node to be removed
 - How do we decide which node to pull up?
 - We need to keep the properties of the binary tree

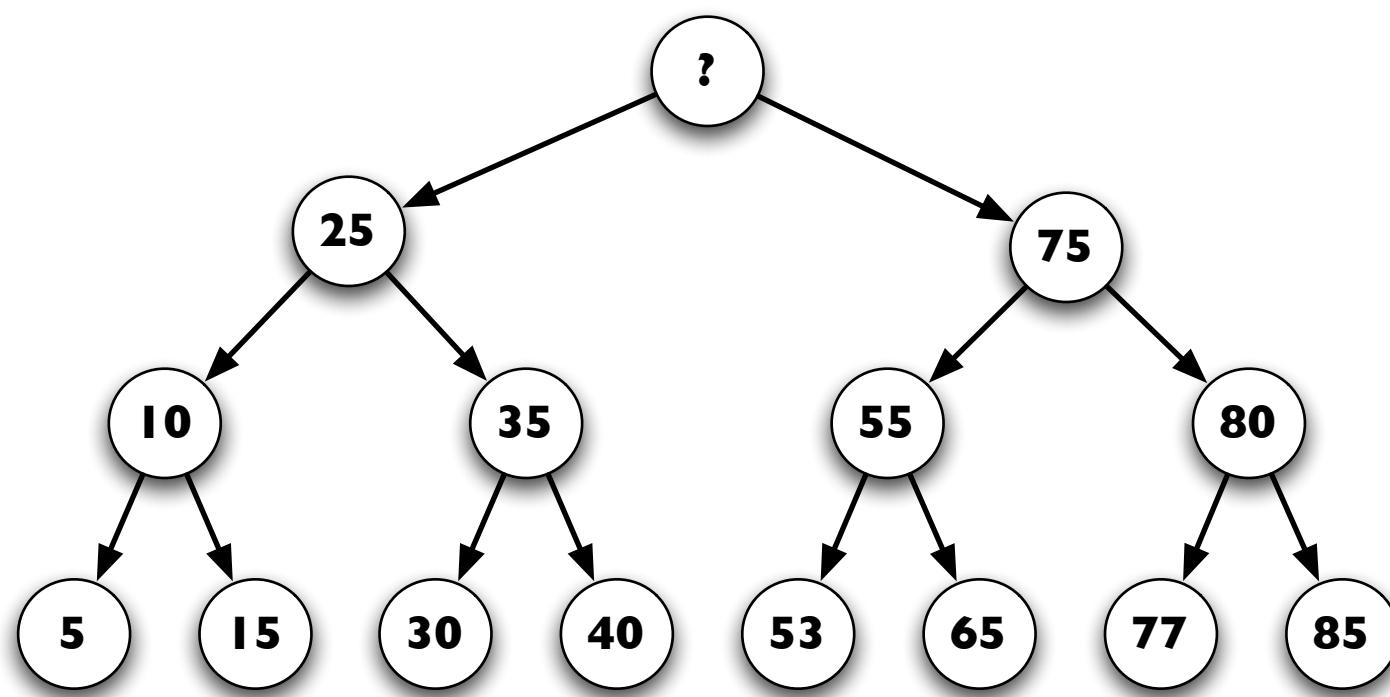
General Removal

- More complicated if we have 2 children at the node to be removed
 - How do we decide which node to pull up?
 - We need to keep the properties of the binary tree
 - node pulled up must be greater than everything in the left subtree and less than everything in the right subtree

Remove (2 children)

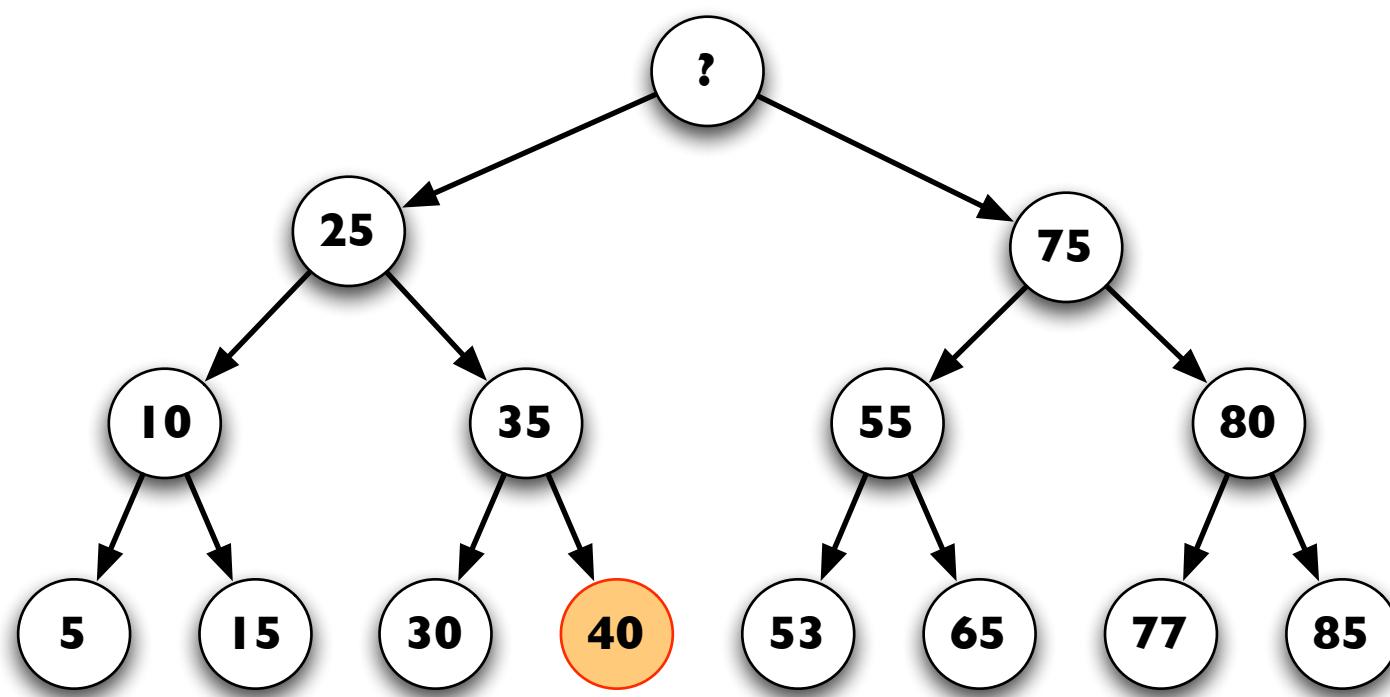


Remove (2 children)



Remove 50

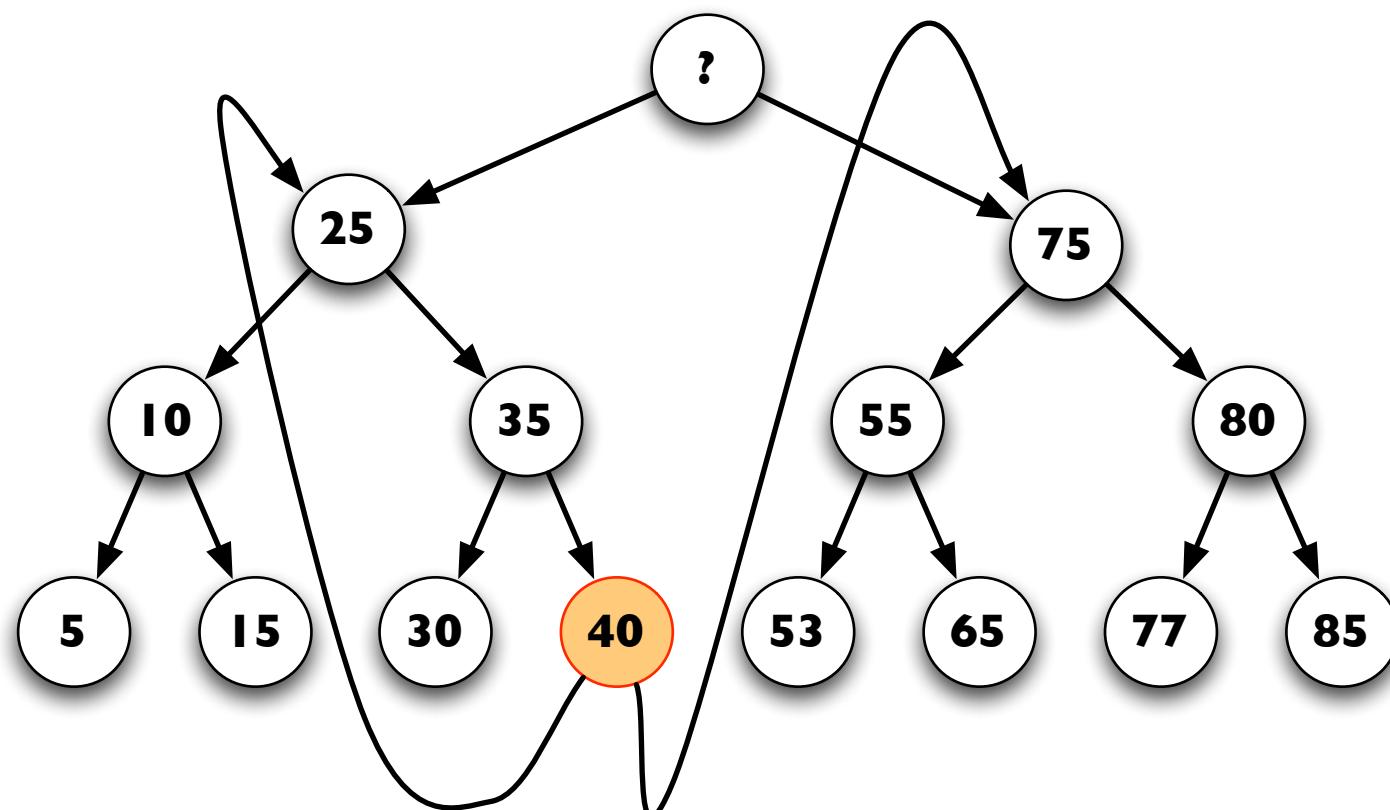
Remove (2 children)



Remove 50

select the largest node from the left subtree
(the inorder predecessor)

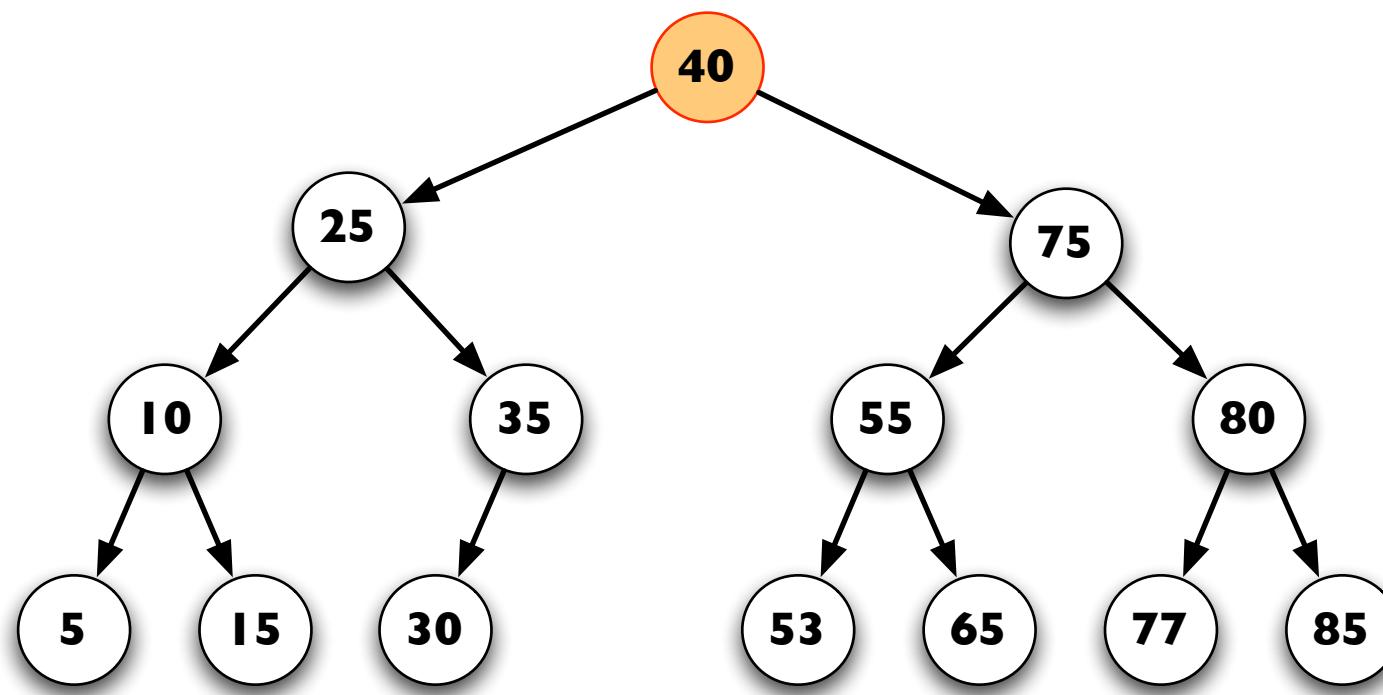
Remove (2 children)



Remove 50

select the largest node from the left subtree
(the inorder predecessor)

Remove (2 children)



Remove 50

select the largest node from the left subtree
(the inorder predecessor)

Remove

```
1 public class BinarySearchTree<E> {  
2     private E deleteReturn = null;  
3  
4     public E delete( E target ) {  
5         root = delete( root, target );  
6         return deleteReturn;  
7     }  
8 }
```

Remove

```
1 public class BinarySearchTree<E> {  
2     private E deleteReturn = null;  
3  
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5         root = delete( root, target );  
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Remove

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6         return deleteReturn;
7     }
8
9     private Node<E> delete( Node<E> localRoot, E item ) {...
49
50     private E findLargestChild( Node<E> parent ) {...
59
60 }
```

Remove

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1 public class BinarySearchTree<E> {
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Remove

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3
4     public E delete( E target ) { ...
5
6
9     private Node<E> delete( Node<E> localRoot, E item ) {
10    if ( localRoot == null ) {
11        // item not found
12        deleteReturn = null;
13        return localRoot;
14    }
15
16    int compare = item.compareTo( localRoot.data );
17    if ( compare < 0 ) { ...
18
19
48    }
49
50    private E findLargestChild( Node<E> parent ) { ...
51
52
60 }
```

Remove

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3
4     public E delete( E target ) {...
5
6         ...
7
8         private Node<E> delete( Node<E> localRoot, E item ) {
9             if ( localRoot == null ) {...
10
11             ...
12
13             int compare = item.compareTo( localRoot.data );
14             if ( compare < 0 ) {
15                 localRoot.left = delete( localRoot.left, item );
16                 return localRoot;
17             } else if ( compare > 0 ) {
18                 localRoot.right = delete( localRoot.right, item );
19                 return localRoot;
20             } else {
21                 // item to be removed is the local root
22                 if ( localRoot.left == null ) {...
23
24                     ...
25
26                     }
27
28             }
29
30             ...
31
32             private E findLargestChild( Node<E> parent ) {...
33
34
35             ...
36
37             }
38
39
40             ...
41
42             }
43
44
45             ...
46
47
48             }
49
50             ...
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56
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```

Remove

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7
8
9     private Node<E> delete( Node<E> localRoot, E item ) {
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13
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17        if ( compare < 0 ) {
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43
44         ...
45
46     }
47
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50     private E findLargestChild( Node<E> parent ) {...
51
52     ...
53
54     }
55
56
57     ...
58
59 }
60 }
```

Remove

```
23 } else {
24     // item to be removed is the local root
25     if ( localRoot.left == null ) {
26         // no left child, pull up right
27         return localRoot.right;
28     } else if ( localRoot.right == null ) {
29         // no right child, pull up left
30         return localRoot.left;
31     } else {
32         // node has 2 children - need to reorganize
33         if ( localNode.left.right == null ) {
34             // left child has no right child, so it
35             // is the largest node on our left
36             localRoot.data = localRoot.left.data;
37             localRoot.left = localRoot.left.left;
38             return localRoot;
39         } else {
40             // in the inorder predecessor
41             localRoot.data = findLargestChild( localRoot.left );
42             return localRoot;
43         }
44     }
45 }
46 }
```

Remove

```
23 } else {
24     // item to be removed is the local root
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27         return localRoot.right;
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Remove

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36             localRoot.data = localRoot.left.data;
37             localRoot.left = localRoot.left.left;
38             return localRoot;
39         } else {
40             // in the inorder predecessor
41             localRoot.data = findLargestChild( localRoot.left );
42             return localRoot;
43         }
44     }
45 }
46 }
```

Remove

```
23 } else {
24     // item to be removed is the local root
25     if ( localRoot.left == null ) {
26         // no left child, pull up right
27         return localRoot.right;
28     } else if ( localRoot.right == null ) {
29         // no right child, pull up left
30         return localRoot.left;
31     } else {
32         // node has 2 children - need to reorganize
33         if ( localNode.left.right == null ) {
34             // left child has no right child, so it
35             // is the largest node on our left
36             localRoot.data = localRoot.left.data;
37             localRoot.left = localRoot.left.left;
38             return localRoot;
39         } else {
40             // in the inorder predecessor
41             localRoot.data = findLargestChild( localRoot.left );
42             return localRoot;
43         }
44     }
45 }
46 }
```

Remove

```
50 □     private E findLargestChild( Node<E> parent ) {  
51 □         if ( parent.right.right == null ) {  
52 □             E returnValue = parent.right.data;  
53 □             parent.right = parent.right.left;  
54 □             return returnValue;  
55 □         } else {  
56 □             return findLargestChild( parent.right );  
57 □         }  
58 □     }
```

Remove

```
50 □    private E findLargestChild( Node<E> parent ) {  
51 □        if ( parent.right.right == null ) {  
52 □            E returnValue = parent.right.data;  
53 □            parent.right = parent.right.left;  
54 □            return returnValue;  
55 □        } else {  
56 □            return findLargestChild( parent.right );  
57 □        }  
58 □    }
```

Remove

```
50 □     private E findLargestChild( Node<E> parent ) {  
51 □         if ( parent.right.right == null ) {  
52 □             E returnValue = parent.right.data;  
53 □             parent.right = parent.right.left;  
54 □             return returnValue;  
55 □         } else {  
56 □             return findLargestChild( parent.right );  
57 □         }  
58 □     }
```

Index Generator

Index Generator

- Could be used to generate an index for a book or paper

Index Generator

- Could be used to generate an index for a book or paper
 - but we'll see a better way to do this later...